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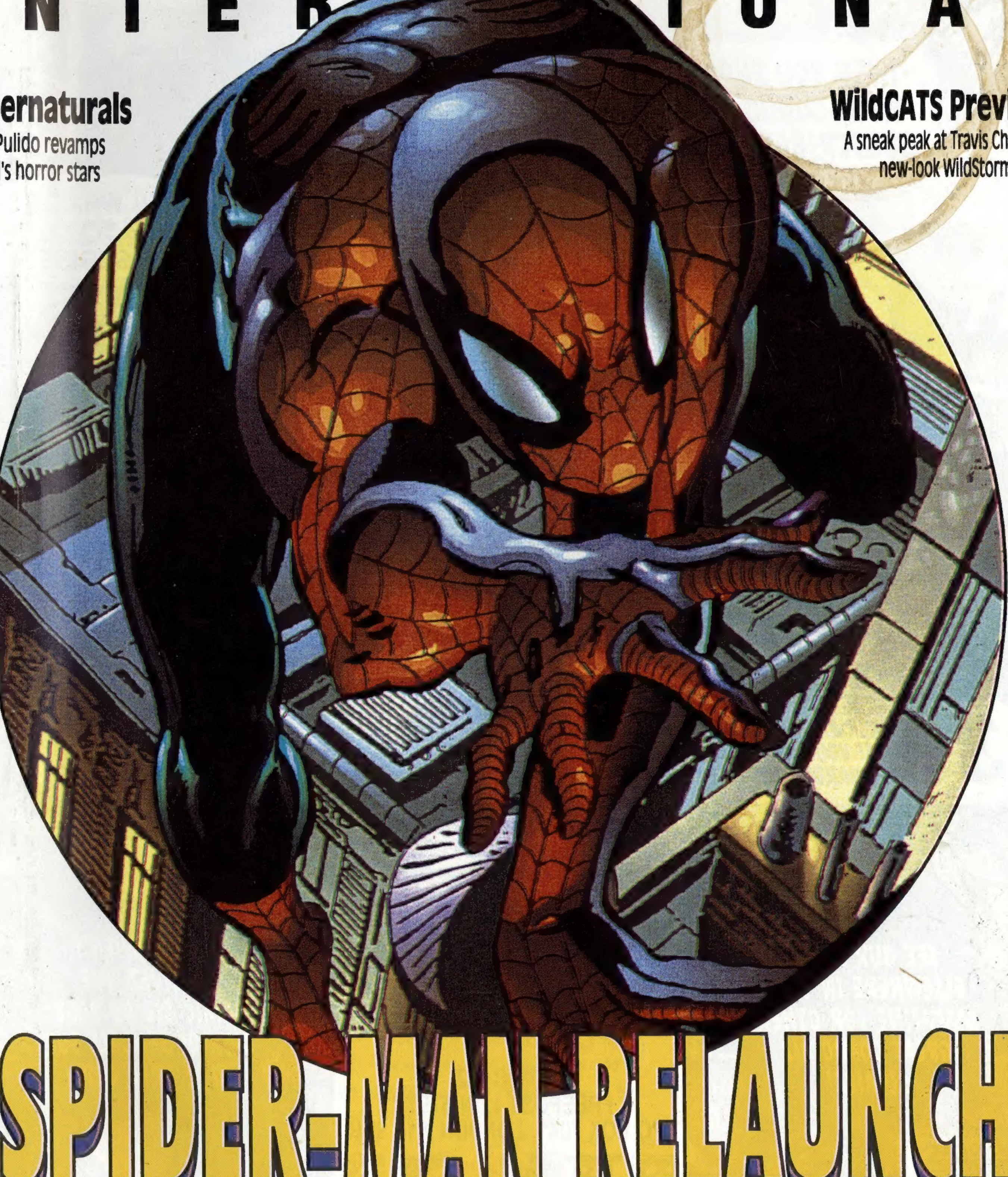

Supernaturals
Brian Pulido revamps
Marvel's horror stars

WildCATS Preview
A sneak peak at Travis Charest's
new-look WildStorm team

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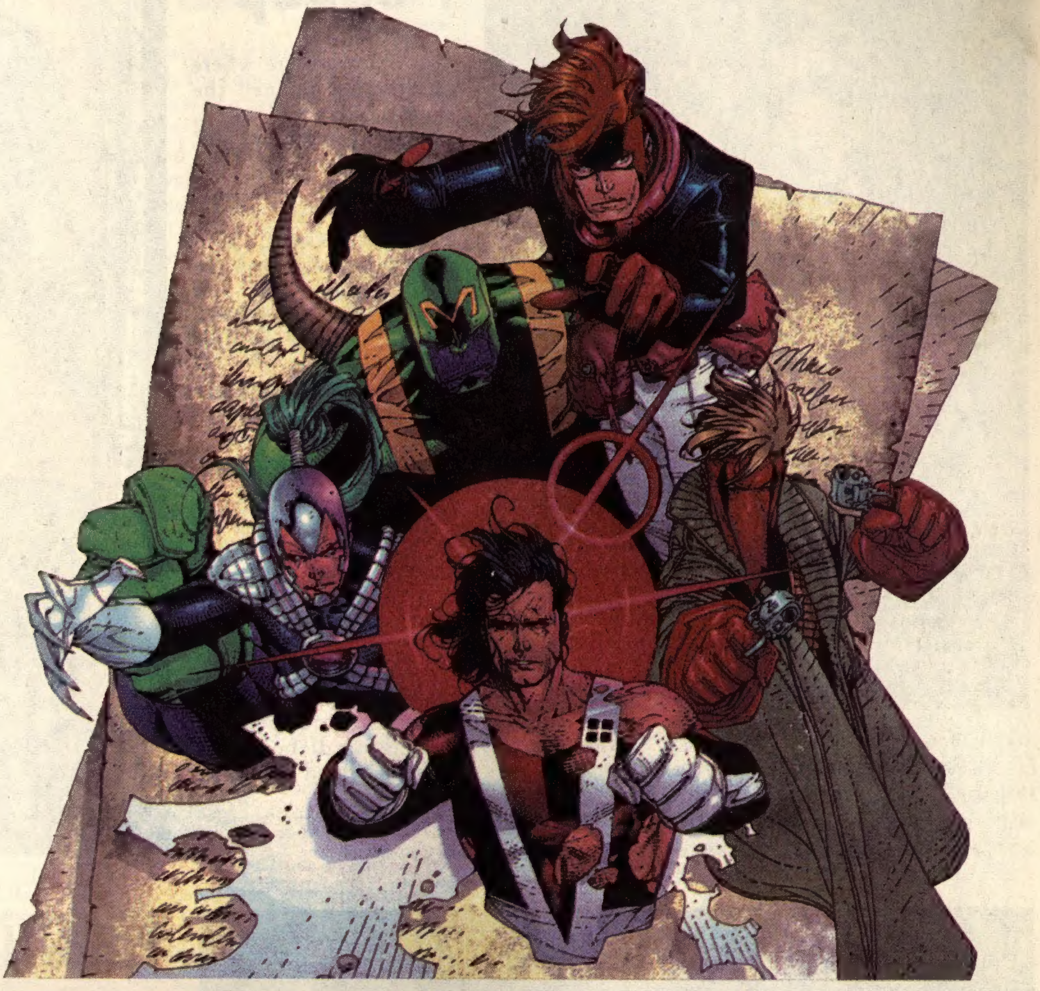

*ABOVE: Travis Charest's promotional artwork for WildStorm's revamped **WildCATS**. Written by Scott (**X-Men**) Lobdell and drawn by Charest, the Image super-team title relaunches in December. Special preview inside...*

INSIDE THIS ISSUE...

COVER

Continuing to re-invent itself, Marvel turns its attention to Spider-Man, with big guns Byrne and the Romitas at the helm.

NEWS

NEWS AMERICA: WildStorm unveils Travis Charest's new **WildCATS**... Brian Pulido's **Supernaturals**... **X-Men: Liberators**... Jim Shooter bounces back... New **Sandman** spin-off... plus much more 3

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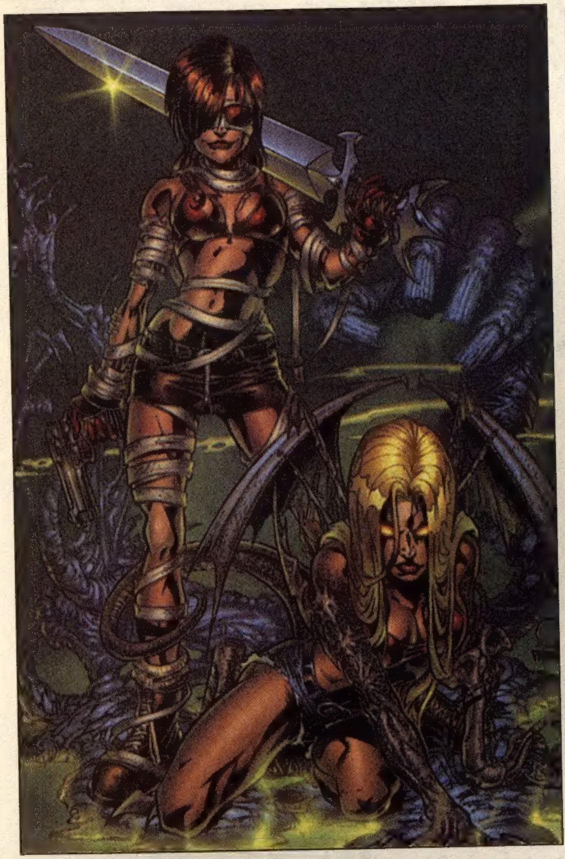


ABOVE: Joe Quesada and Jimmy Palmiotti's cover artwork for Event's September-shipping ***Painkiller Jane/Darkchylde*** *one-shot. The $2.95 team-up between Event's rough and ready action woman and Randy Queen's horrific darling of the nightmare realm is written by Brian Augustyn and Queen with art by J. G. Jones.*

Avalon's Hellcop

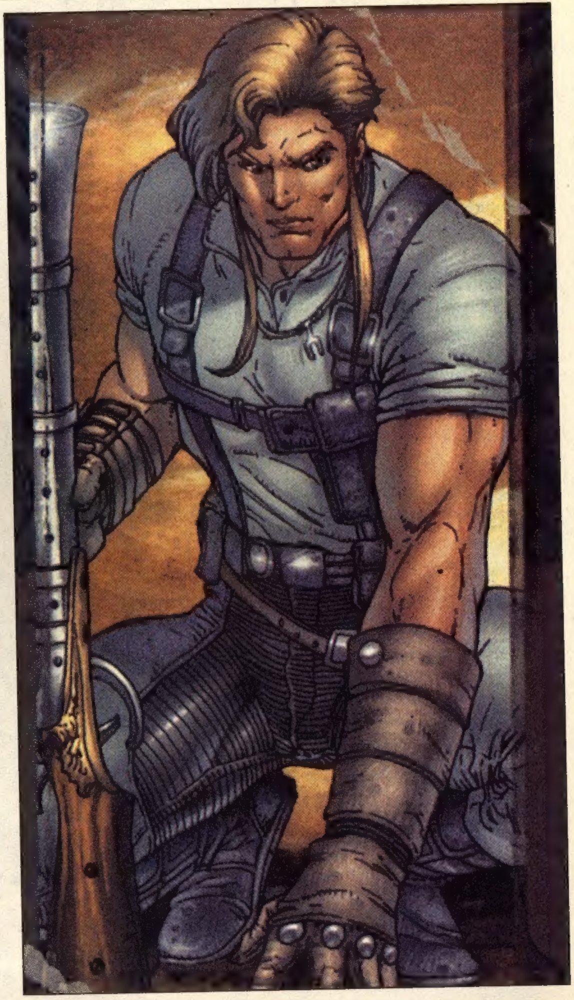
IN A near future where science has opened the doorway to other realms, police officer Virgil Hilts' beat literally is Hell.

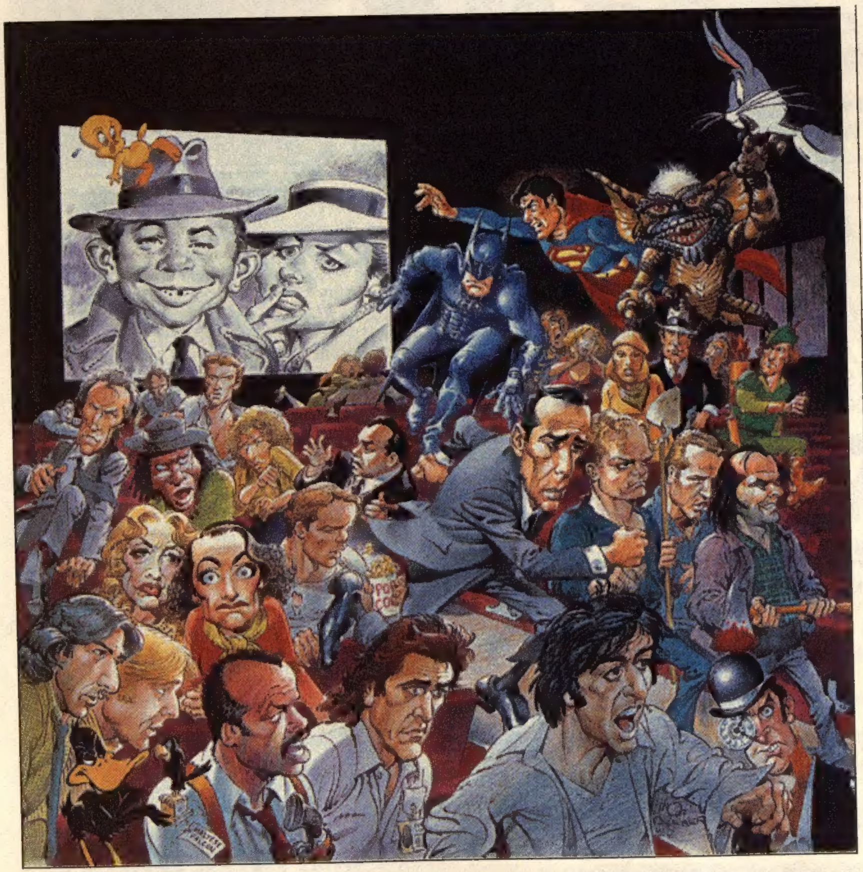
Hilts is a Hellcop, a member of the Pan-Dimensional Police Corps. This is a group which patrols the Hell dimension and monitors its activities to prevent it from invading the Earth plane.

Following **Stone**, **Hellcop** is Avalon Studios' second title. It is a continuing series described as a dimension-hopping adventure tale, and hard-boiled crime fiction, with a meta-physical twist.

Written by Joe (**Cable**) Casey and drawn by newcomer Gilbert Monsato, the story focuses on Hilts, who is the only member of the Force to suspect that something diabolical is lurking behind the entire programme.

Hellcop *#1, priced $2.50, ships on October 7.*





CELEBRATING the 75th anniversary of its parent company Warner Bros, **MAD Magazine** *is issuing a 256-page collection of its parodies of more than 30 of the studio's feature films. Among those included in the 8¼ x 10½"* ***MAD about the Movies: Special Warner Bros Edition*** *are* Casabonkers, The Ecchorcist, Balmy and Clod *and* Superduperman. *The black and white trade paperback ships on October 28, priced $14.95.*

Fashion house starts comics line

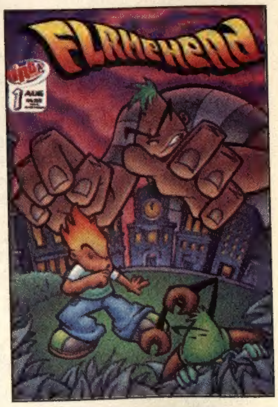
Cult Californian clothes manufacterer takes leap into comics publishing

FLAMEHEAD – the self-proclaimed *coolest kid in town* – spearheads the launch of a new line of full colour comics from a leading US manufacturer of cutting-edge fashion.

To be published in August, the continuing $1.95 series hopes to attract wide audiences with a free **Flamehead** #0 comic book insert to be included in music magazine **Spin** as well as comics magazine **Wizard** (#85).

In a pocket-size 6¼ x 4¼" format (to fit perfectly in the pockets of JNCO fashion jeans!) it is followed by **The Goop** and **Burner**.

The Goop is an SF comedy about a boy and the aliens who abducted him, while **Burner** focuses

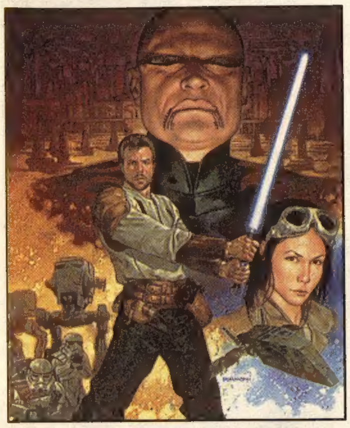


on a young graffiti artist whose imagination runs wild on the streets.

"With the creativity behind characters on our pocket flashers and hang tags, comics about them are a natural progression for us," said Gene Jiminez, director of publications.

Star Wars trilogy concludes

WRITER William C. Dietz completes his *Star Wars: Dark Forces* spin-off with the 128-page **Star Wars: Dark Forces – Jedi Knight** graphic story album.



A Dark Horse hardback, it chronicles the final battle for control of the awesome power trapped within the Valley of the Jedi. Dark Jedi Jerec and his followers plan to loot the valley and only Kyle Katarn stands in their way.

Including 25 full-page paintings by Dave Dorman, **Star Wars: Dark Forces – Jedi Knight** concludes the saga begun in **Soldier of the Empire** and continued in **Rebel Agent**.

***Star Wars: Dark Forces – Jedi Knight** graphic story album, priced $24.95, ships on October 7.*

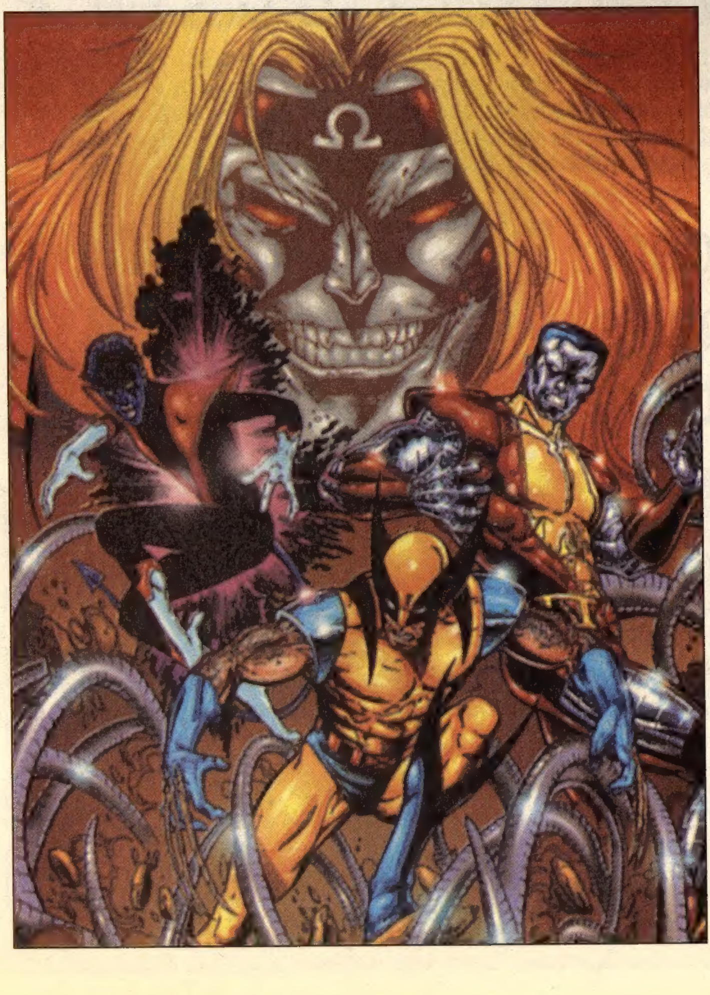
X-Men trio in perilous Russian adventure

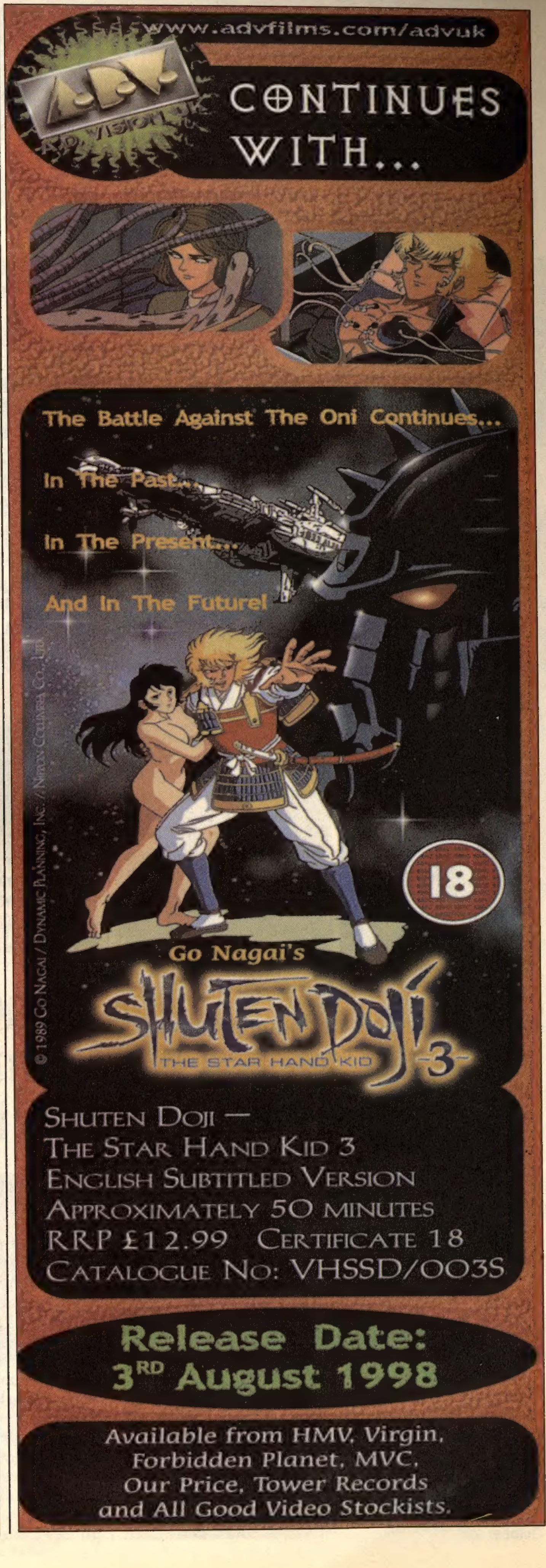
SECRETS from Colossus's past will be revealed in **X-Men: Liberators**, a four-issue Marvel mini-series written by newcomer Joe Harris and drawn by Phil (**The Invisibles**) Jimenez and Keith (**Hardcase**) Aiken.

The story marks Colossus's return to his Russian homeland, where Wolverine and Nightcrawler accompany him in a search for a mutant child with a deadly touch.

The heroes then become entangled in a web of mystery and intrigue. When their own lives are threatened, they are forced to turn to the only person who can safely bring the child in – Omega Red.

***X-Men: Liberators** #1, priced $2.99, ships on September 30.*





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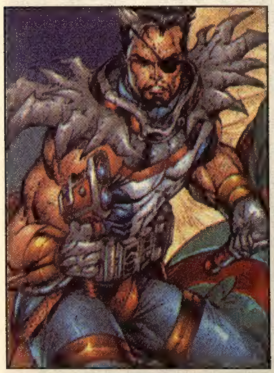
IN BRIEF

Liefeld's evolutionary Re:Gex



ACCORDING to Awesome-Hyperwerks, Rob (**Youngblood**) Liefeld's latest series is set on a fantastic world where mythical creatures, magical beings and scientific marvels fight for their survival against tyrannical forces bent on exploiting them.

The team of Genie, Scarab, Angelique, Cairo and Beowulf are the next step in human evolution. In **Re:Gex** #0 – a prequel to the forthcoming continuing series – Liefeld chronicles the events that bring the group together.

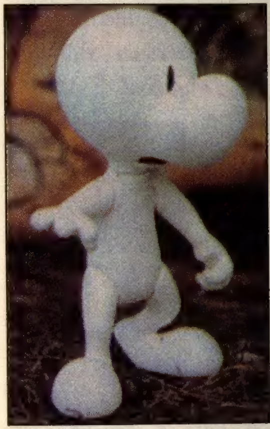
***Re:Gex** #0, priced $2.50 ships in September.*

Chaos! hosts contest for 3-D creators

CHAOS! Comics is setting up a contest for artists and modellers to create 3-D versions of its characters for use as plug-ins in the *Quake II PC*/CD-ROM game.

With prizes including computers, video games and graphics software, full details and competition rules can be found at the Chaos! Comics web-site: www.chaoscomics.com

Debut of Bone action figures



SEPTEMBER is the release month for the first action figures based on Jeff Smith's popular **Bone** comic.

Available only through Diamond's **Previews** and FAO Schwartz, the $7.25 first series figures are set to include Fone Bone, Smiley Bone, Phoney Bone and a stupid, stupid Rat Creature.

An exclusive $10.60 figure of Phoney Bone as Captain Ahab – inspired by Fone Bone's near-obsession with the character from Herman Melville's epic 19th century novel **Moby Dick** – will also be available only through **Previews**.

Black Terror gets continuing series

WRITER Beau Smith told **Comics International** that Todd McFarlane Productions will soon be releasing a monthly series based on the 1940s character he revived for Eclipse in 1989.

The Black Terror will be pencilled by **Shadowman**'s Klayton Krain, hand-picked for the assignment by McFarlane.

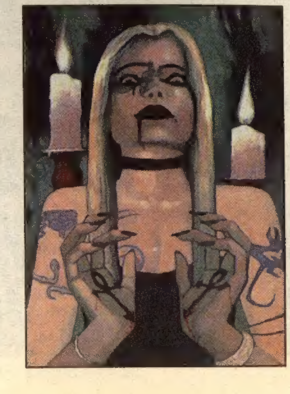
According to Smith, the series will deal with hardcore crime and will be a cross between *Pulp Fiction* and *Wiseguy*.

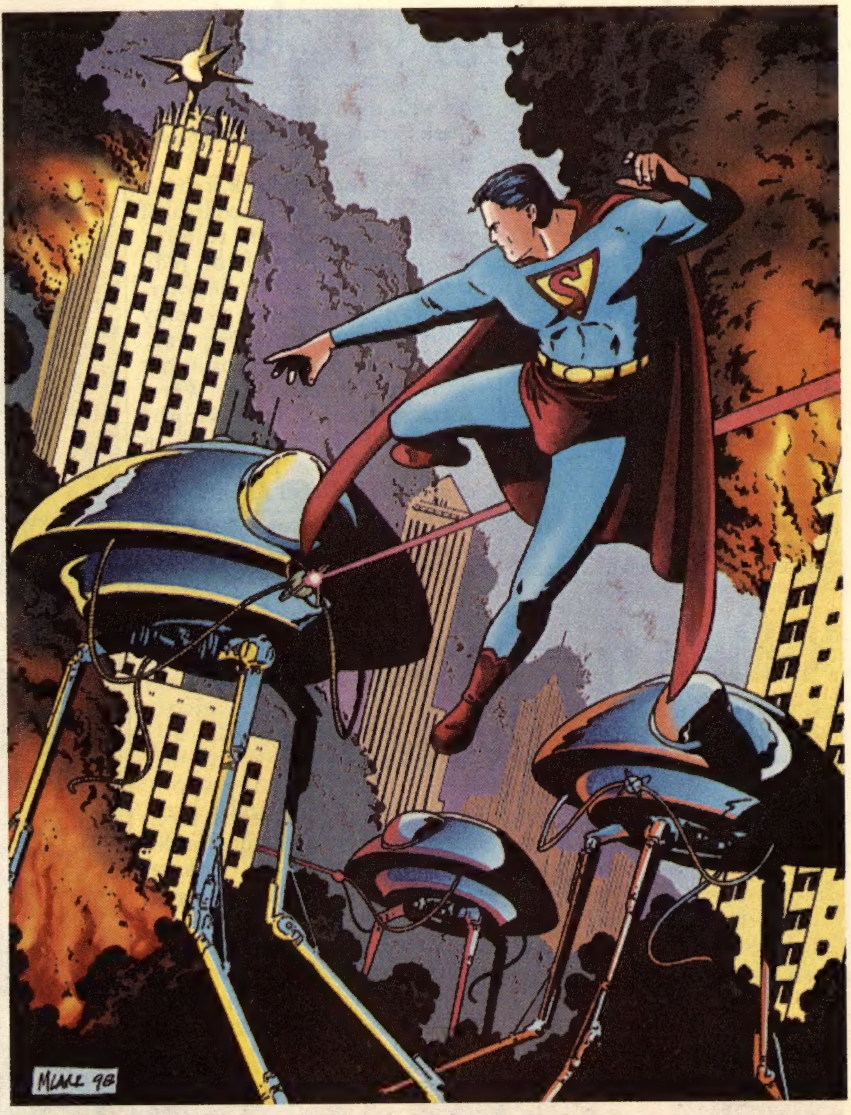
Death becomes her

Written by **The Dreaming's** Caitlin R. Kiernan and drawn by **The Crow: Demon in Disguise**'s Dean Ormston, Vertigo's four-issue **The Girl Who Would be Death** tells the story of Plath, a young woman who is desperate to reclaim her dead lover.

She may have the power to resurrect him through the magic of an ancient text, but the book was once used to capture Death's own brother, Morpheus, Lord of Dreams.

The Girl Who Would be Death #1, priced $2.50, ships on October 28.





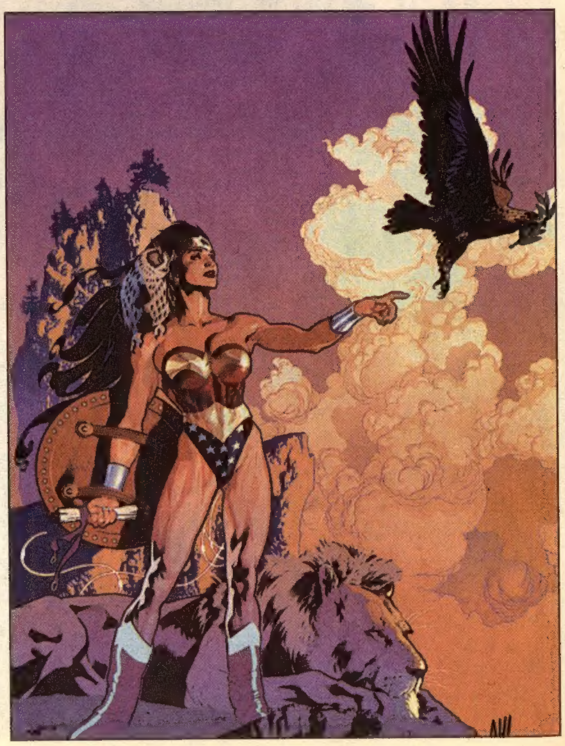
WRITER Roy Thomas returns to H.G. Wells' War of the Worlds *novel – which he previously used as source material on Marvel's* Killraven *series – for a 64-page DC one-shot.* ***Superman: War of the Worlds*** *pits two alien races against each other as the Last Son of Krypton faces Wells' Martian invaders in 1938 Metropolis. The prestige format* Elseworlds *tale is illustrated by* ***Terminal City****'s Michael Lark, and ships on October 14, priced $5.95.*

Wonder Woman's new team

WONDER **Woman's** new regular creative team of writer Eric (Ghost) Luke and artists Yanick (JLA: Tomorrow Woman) Paquette and **Action Comics'** Bob McLeod takes up residence with #139, shipping on October 28.

Luke promises the series will feature strong dramatic stories driven by the internal conflict and ambivalence in Diana's role as a warrior sent to bring peace to the world.

The series' new cover artist is Adam Hughes, whose art for the $1.99 priced #139 is shown right.



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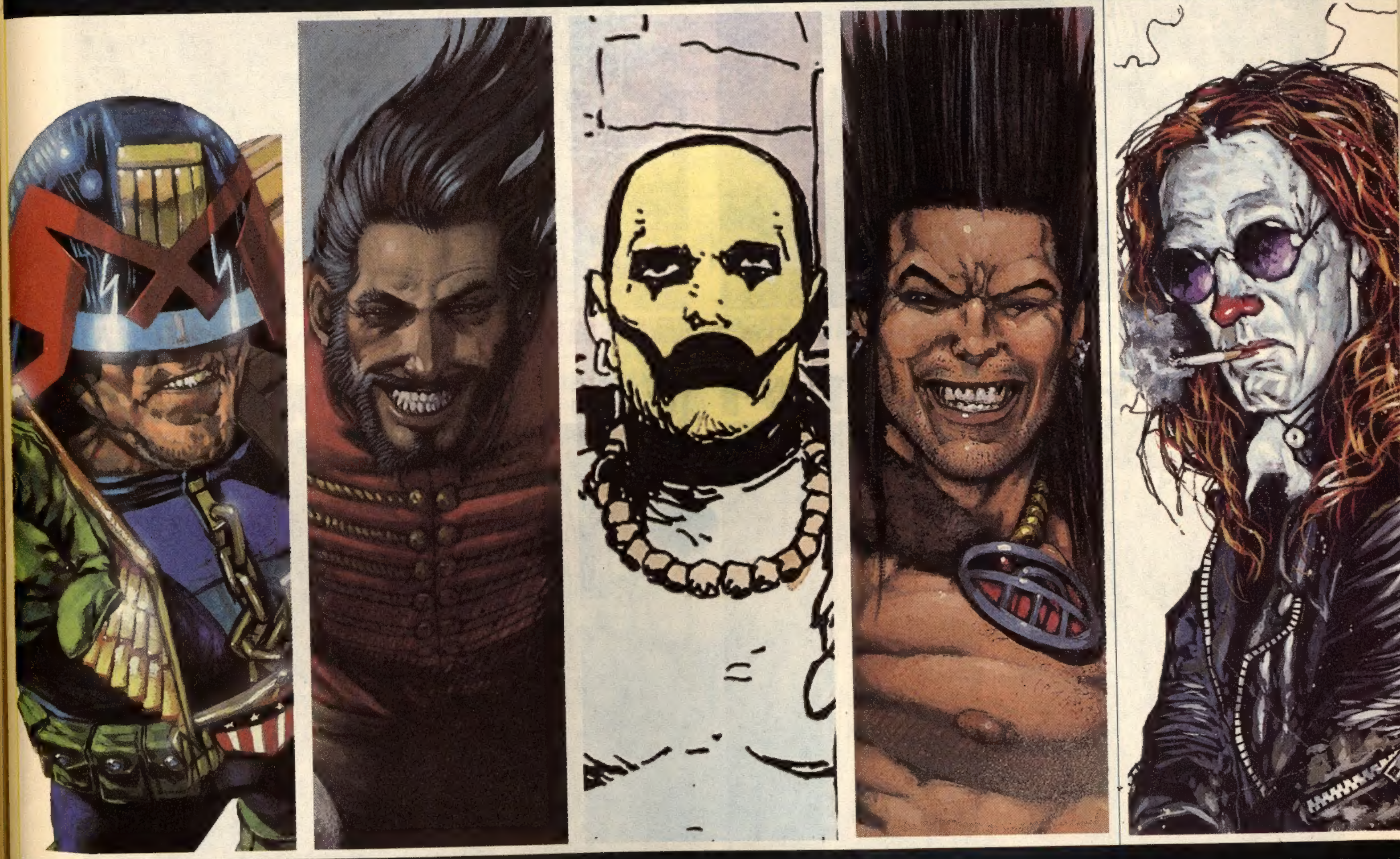

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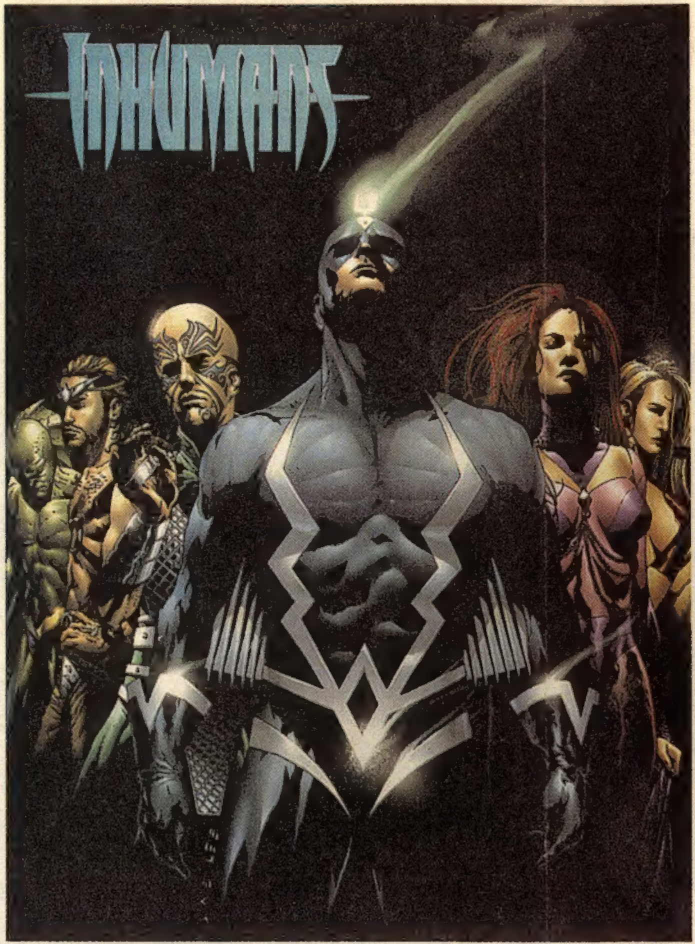

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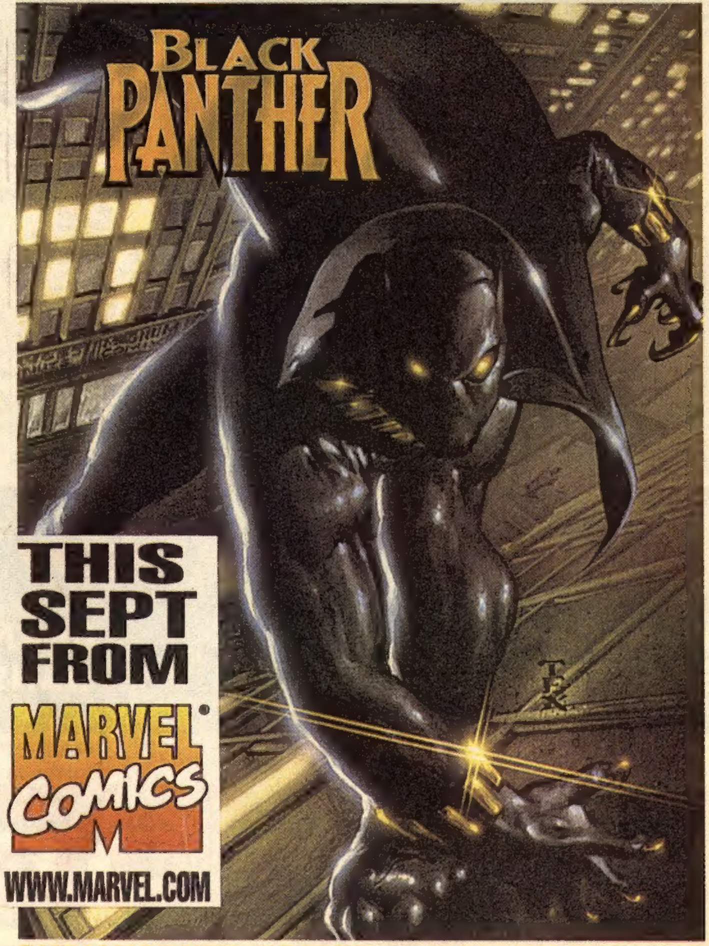
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Todd McFarlane expands Kiss line

A YEAR after the title's launch, Todd McFarlane Productions is collecting the first six issues of its highly-successful **Kiss: Psycho Circus** title as a 160-page trade paperback.

The horror series starring the rock band Kiss is the work of Brian Holquin (story) and Angel Medina and Kevin Conrad (art).

The **Kiss: Psycho Circus** trade paperback ships in September, priced $12.95.

McFarlane Productions has also expanded its line of Kiss: Psycho Circus ultra action figures with a second assortment of four sets available now.

Each set consists of two figures: a band member together with their **Kiss: Psycho Circus** alter-ego. *[Shown left is Gene Simmons with Ring Master.]*

Inhumans/Alpha Flight team-up

One-shot team-up with Alpha Flight to act as prelude to The Inhumans' new Marvel Knights series

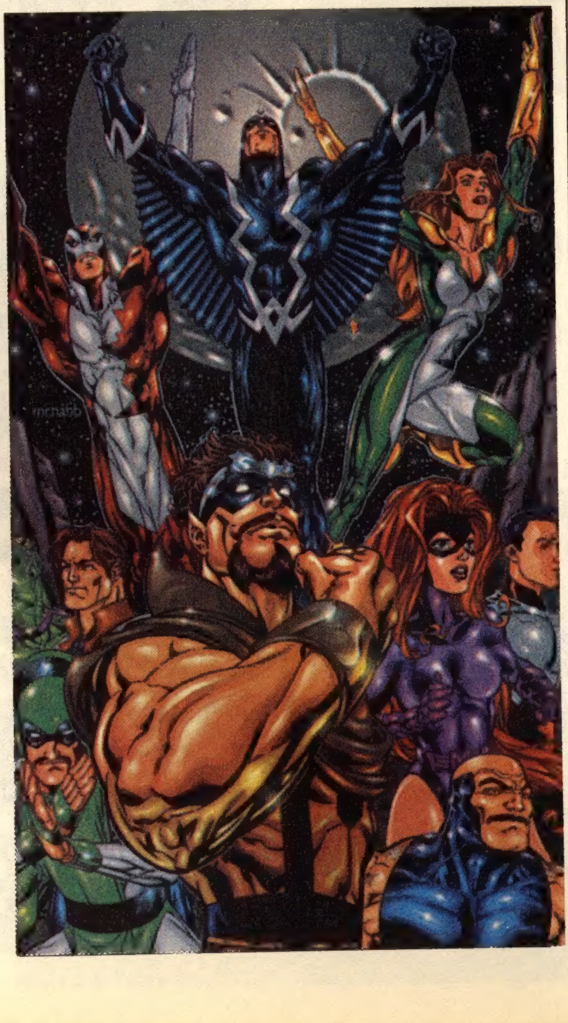
A WEEK before the debut of the *Marvel Knights'* **Inhumans** series, Marvel's royal super-family will team up h Canada's top superhe group in a 48-page $3 special.

Alph ght/Inhumans '98 is written by **Cable**'s Joe Casey and Steve (**Alpha Flight**) Seagle and drawn by Tom (**X-Factor**) Raney and John (**Batman**) Beatty.

It tells how the two teams come together after a series of tidal waves – triggered by an event traced to the Inhumans' trans-Atlantic home – threatens Canada's Newfoundland coast.

To complicate matters, Black Bolt and his fellow Inhumans may seek the ultimate penalty when Alpha Flight's Vindicator is accidentally exposed to the Inhuman's sacred Terrigen Mists.

The one-shot ships on September 23, and includes a preview of *Marvel Knights'* 12-issue **Inhumans**. The $2.99 series is written by **Hellblazer**'s Paul Jenkins and drawn by **Hellshock**'s Jae Lee.



IN BRIEF

Toy Biz set to take over Marvel

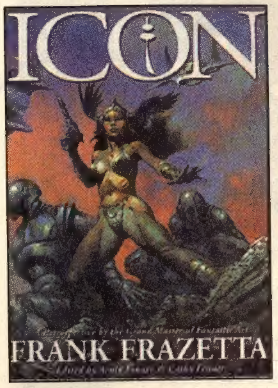
AFTER trading for more than 18 months under the protection of America's Chapter 11 bankruptcy laws, the complicated Marvel Comics legal and financial wrangle is now close to being resolved.

In mid-July, the US District Court for the District of Delaware confirmed a reorganisation plan proposed by Toy Biz and Marvel's senior secured lenders which calls for Marvel to merge with Toy Biz.

The plan still needs the approval of a majority of Toy Biz's shareholders, but this is thought to be a mere formality. Toy Biz anticipates the reorganisation will be complete by mid-September.

An alternative reorganisation plan proposed by financier Carl Icahn was rejected by the Court.

Frank Frazetta in retrospect



ICON is a 176-page look at the life and art of the renowned fantasy artist, Frank Frazetta.

The book examines his entire career; from early humour work on **Barnyard Funnies** to cover paintings for Lancer's **Conan the Barbarian** paperbacks, to the present – detailing Frazetta's original artwork regularly auctioned by Sotheby's and Christie's.

Included are more than 70 full page colour reproductions of Frazetta paintings.

***Icon: A Retrospective by the Grand Master of Fantastic Art, Frank Frazetta**, hardcover, priced $35, is to ship in September.*

Strange Tales cancelled with issue #4

MARVEL has cancelled its recently re-launched **Strange Tales** title. The last survivor of the ill-fated *Strange Tales* imprint, the final issue of the anthology comic will be the October-shipping #4.

Remastered Espers collection

WRITER/creator James D. Hudnall has re-scripted the first four issues of his **Espers** volume three for a new 96-page black and white Image collection.

Drawn by Greg Horn, **Espers: Black Magic** tells how the Espers group teams with Chaos magician Brian Marx to battle the occult assassins known as The Pentangle.

Espers debuted at Eclipse in 1986, and reappeared at Epic (as **Interface**) in 1989. The current series was launched by Hudnall's Halloween Comics in 1996, but moved the following year to Image, where it joined Jim Valentino's now-defunct "non-line".

***Espers: Black Magic** trade paperback, priced $14.95, ships in September.*

From Hell: An epilogue

WRITER Alan Moore takes one last look at the mystery of the identity of Jack the Ripper in **From Hell: Dance of the Gull Catchers.**

The 48-page one-shot examines the history of our enduring fascination with the unsolved 1888 murders from Victorian times to the present. It reflects on *Ripperologists* and the publications, documentaries, and obsessions that have followed in the wake of the world's first-ever serial killer.

Illustrated by Eddie Campbell, the black and white special also includes a Ripper gallery by true crime expert George Hagenauer.

***From Hell: Dance of the Gull Catchers**, priced $4.95, ships in September.*

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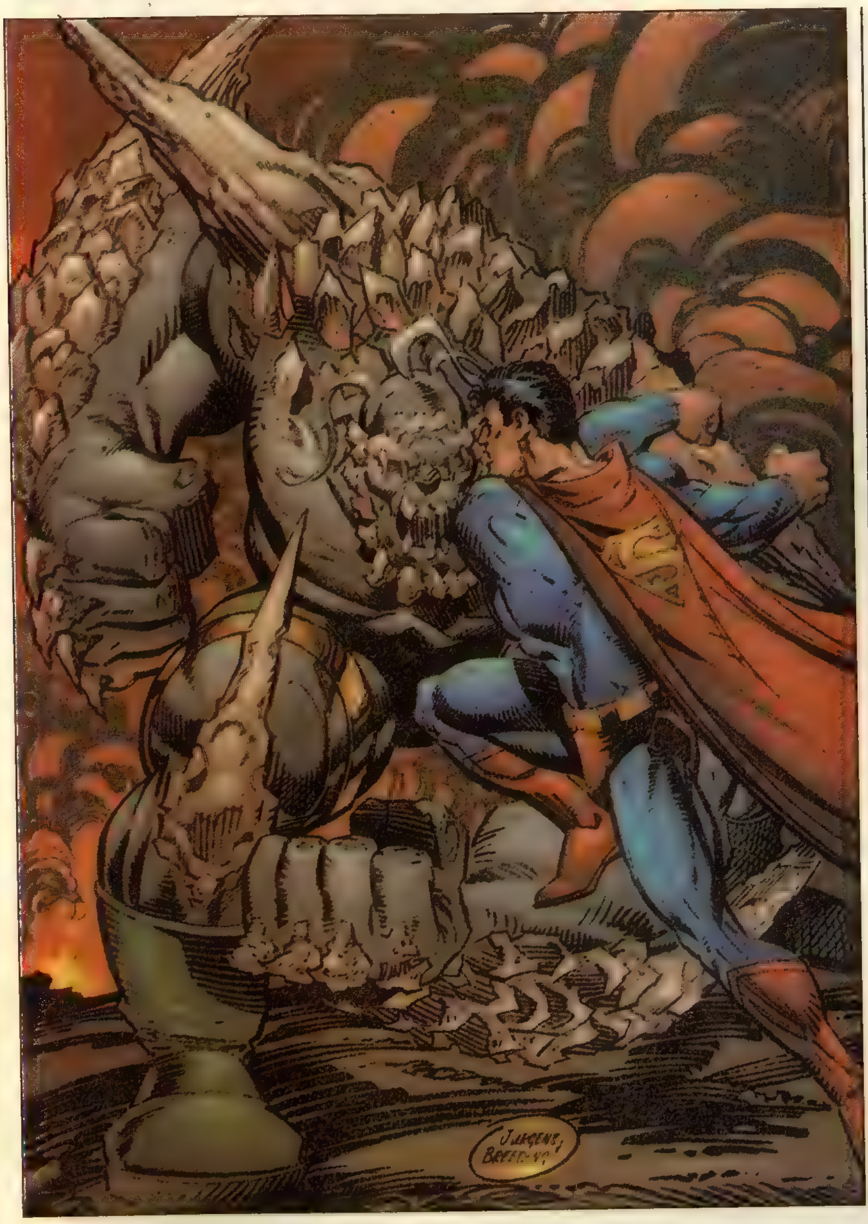
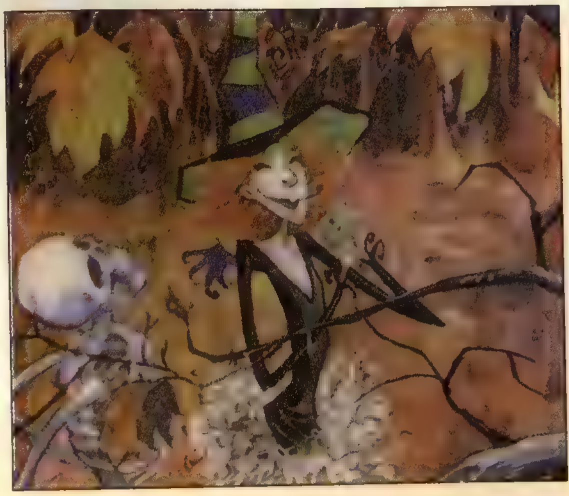


*THE CREATIVE team responsible for the death of Superman (**Superman #75**) and **Superman/ Doomsday: Hunter/Prey** now resurrects the creature that killed the Man of Steel for the three-part **Superman: The Doomsday Wars**. In a story written and pencilled by Dan Jurgens and inked by Brett Breeding, Doomsday returns again with exactly the same single intention... to kill Superman – permanently. But to do so he must first battle his way through the JLA. Shown above is Jurgens and Breeding's cover artwork for **Superman: The Doomsday Wars #1**, a $4.95 DC one-shot shipping on September 30.*

Sequel to Scary Godmother



HAVING been terrified by monsters during the last Halloween and convinced they will get him this year, Jimmy determines to find a way to prevent Halloween from arriving.

That is the scenario of Jill Thompson's $19.95 **Scary Godmother: The Revenge of Jimmy** graphic novel.

Shipping in September, this 40-page 8x11" Sirius Entertainment hardback is a sequel to Thompson's multiple Eisner and Harvey Award-nominated 1997 graphic novel, **Scary Godmother**.

IN BRIEF

From Image to Slave Labor for charity

BRYAN Glass and Michael Avon Oeming's **Ship of Fools** series is being issued as a trade paperback by Slave Labor Graphics.

The black and white series – described by writer Glass as *Star Wars* meets *Pulp Fiction* – debuted at Caliber Comics in 1996, moving to Image as part of Jim Valentino's "non-line" the following year.

Glass and Oeming have pledged all profits from the 96-page collection to HOPE, a Philadelphia-based organization dedicated to helping people who are dying of AIDS-related illnesses.

***Ship of Fools** trade paperback, priced $11.95, ships November.*

Marvel runs out of questions

AFTER nine years and 114 issues, Marvel's alternate worlds series **What If...?** is to be cancelled for a second time.

The title bows out with *What if the Marvel Heroes had never returned from the Secret Wars?* written by newcomer Jay Faerber and illustrated by Gregg Schigiel, who also drew **What If...?** #104.

The story is set 20 years after the events recounted in the groundbreaking 1984 maxi-series **Marvel Super-Heroes Secret Wars** and tells of the children of the heroes and villains who fought in that conflict.

The current **What If...?** series debuted in 1989, while the original series was launched in 1977 and lasted 47 issues.

***What If...? #114**, priced $2.50, ships on September 16.*

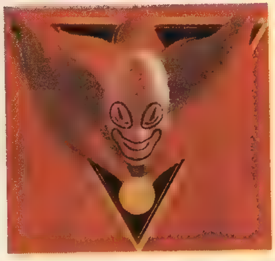
Lady Death artist returns

CHAOS! Comics' **Lady Death** #9 will feature the return of illustrator Steven Hughes to the character.

The original **Lady Death** artist, Hughes joins writer David Quinn for the start of *The Covenant*, a storyline that will have a lasting effect on Lady Death and the Chaos! Cosmos.

***Lady Death #9**, priced $2.95, ships in September.*

Bridging the gap at Astro City



THE THIRD in the series of **Kurt Busiek's Astro City** trade paperback collections will bridge the gap between the first two volumes by reprinting issues #1-3 of the current continuing series together with #10-13.

The 224-page **Family Album** compilation will also be available as a hardcover edition signed by Busiek and regular series artists Brent Anderson (interiors) and Alex Ross (covers).

***Kurt Busiek's Astro City: Family Album** trade paperback, priced $19.95 (softcover) and $49.95 (hardcover) ships in September.*

The Authority replaces StormWatch

STORMWATCH #11 will be the last issue of the Image series, serving as an epilogue to the **WildC.A.T.s/Aliens** one-shot.

It will be replaced late this year or early in 1999 by a new series. Created by the **StormWatch** team of Warren Ellis, Bryan Hitch and Paul Neary, The **Authority** will take up the adventures of the surviving StormWatch members.

Awesome and Hyperwerks merge

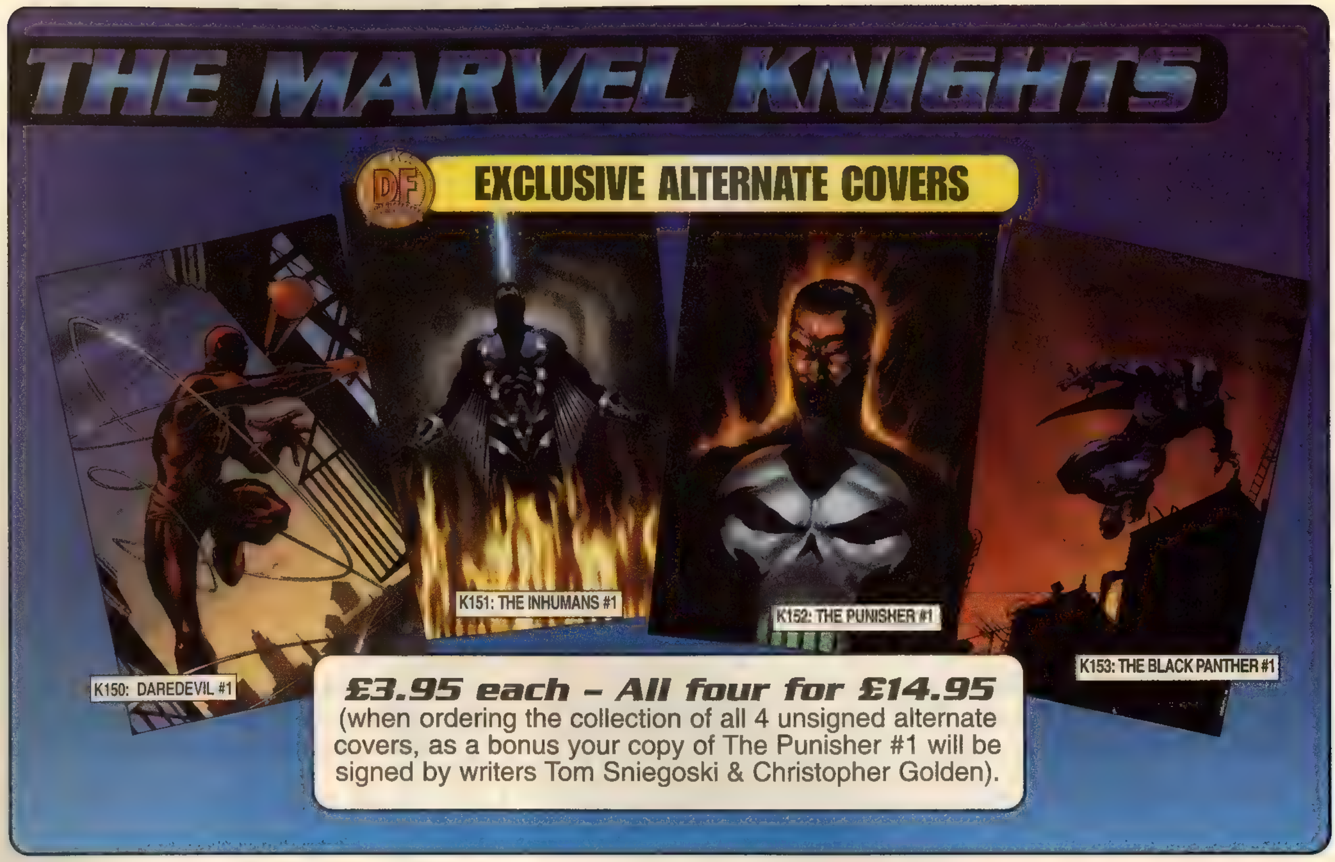
ROB LIEFELD'S recently relaunched Awesome Entertainment has merged with Karl Altstaetter and Robert Napton's Hyperwerks Comics to become Awesome-Hyperwerks.

The newly-formed company sprang into existence on July 15 with the publication of **The Coven** #6, which was previously intended to be Awesome's first release after its four month hiatus and the cancellation of the bulk of its projects.

The Awesome-Hyperwerks line now consists of **The Coven** by Ian Churchill and Jeph Loeb, **Deity** by Altstaetter and Napton, **Re:Gex** by Liefeld, the relaunched **Fighting American** by Jim Starlin and Stephen Platt, **Catseye** by Altstaetter and Napton, Jada Pinkett and Dan Fraga's **Menace** and the **Awesome Adventures** anthology by Alan Moore and various artists.

THE MARVEL KNIGHTS

EXCLUSIVE ALTERNATE COVERS



£3.95 each – All four for £14.95
(when ordering the collection of all 4 unsigned alternate covers, as a bonus your copy of The Punisher #1 will be signed by writers Tom Sniegoski & Christopher Golden).

K150: DAREDEVIL #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! Drawn by fan favourite artists and best friends Joe Quesada & Jimmy Palmiotti! Daredevil #1 launches with the incredible team of Joe Q. & Jimmy P!!! ($6.95) £3.95
K150A: DAREDEVIL #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! All the same information as above, plus it's signed by the incredible team supreme of Joe Quesada & Jimmy Palmiotti! ($29.95) Extremely Limited £17.95
K151: THE INHUMANS #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! Drawn by fan favourite artist Jae Lee! Black Bolt! Medusa! Crystal! Triton! Gorgon! Karnak! And the ever lovin' ever livin' Lockjaw! They return in this fantastic new series! ($6.95) Extremely Limited £3.95
K151A: THE INHUMANS #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! Drawn & signed by fan favourite artist Jae Lee! All the same great information as above, plus it's signed by Mr Jae Lee himself! ($19.95) Extremely Limited £11.95
K152: THE PUNISHER #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! The Punisher launches with an incredible new storyline with fantastic art by ìThe Master Of The Macabreî himself, Berni Wrightson! This DFE exclusive comic sports a beautiful cover by Jae (I will be on time!) Lee! ($6.95) £3.95
K153: THE BLACK PANTHER #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! The Black Panther launches with his own solo comic for the first time in years by the creative team who are destined to pen his greatest adventures ever! The story is by critically acclaimed writer Christopher Priest and the artwork is by one of the greatest artists ever to grace the comics industry with his talents: Mark Texeira! This DFE exclusive comic sports a beautiful cover by Joe (I will be on time as well!) Quesada & Jimmy (I'm also working on Daredevil, The Punisher, a Superman project and a few other things!) Palmiotti! ($6.95) £3.95
K155: MARVEL KNIGHTS' MARVELOUS UNSIGNED PACKAGE! Purchase *all 4* of the above Marvel Knights unsigned comics at the package price of only £14.95, and as an added bonus your The Punisher #1 will be signed by writers Tom Sniegoski & Christopher Golden!

Alternate Covers; Holographic, Foil, Embossed Covers; Special Printing; Hot Books; New editions and creator signed books.

The Comics Warehouse Alternate cover Service, launched just a few short months ago has already gained an immediate and wide acceptance. So much so, that our initial concept of a value for money Alternate Covers Reservations Services, has now (with your positive customer feedback) been expanded to incorporate a wealth of special comic offerings including alternate covers, holographic, chrome, embossed and foil type covers, special limited printings special offers and creator signed books.

The Comics Warehouse is always dedicated to delivering quality with value right to your door every time you order from us. Alongside our existing services of back issues, advance orders and the Red Route lists we are always searching for innovative ways to offer you better services and fresh products.

With the recent expansion of the alternate cover market we've seen a facet of the industry grow from infant beginnings to become a solid and thriving sector of the mainstream.

There's an incredibly wide variety of alternate cover and special edition comics available these days. Some are really excellent and worth a premium. Some unfortunately, are rather weak and forgettable. The pricing too is extremely variable, to say the least, with occasional excessive premiums being added to some allegedly rare issues.

In developing, expanding, and evolving our service we found many suppliers and publishers with good ideas, whose product will no doubt be listed and offered at various times.

One company's enthusiasm and dedication was outstanding however: that of Dynamic Forces.

Founded by Nicola Barrucci in Pennsauken New Jersey, Dynamic Forces has grown in a few short years to become the powerhouse of quality alternate publishing as well as the supplier of some of "the best signed comics in the industry."

Nick now regularly travels the world visiting with creators, arranging special art contracts and signings, as well as finding time to host shows on home shopping channels in the UK, Germany and th U.S.A.

The Comics Warehouse Reservations Service is proud to announce that we have forged a positive, interactive , co-operative alliance with that very same company, Dynamic Forces, the premiere publisher and distributor of special comics projects.

The Comics Warehouse Special Reservations Service is able to bring the best limited comics directly to your door.

This new extra special alternate distribution channel opens the way for access to Dynamic Forces and other collectibles for collectors and readers who may have found the availability of such products limited or restricted in the past.

Right now, we want to offer you the absolute best in alternate covers and signed comics at the best possible pricing .

Therefore we present the revised., expanded and updated Comics Warehouse Special Comics Reservations Service presented in conjunction with Dynamic Forces.

Here's how it works: Each month we offer a range of alternate cover editions. Key books which will be published soon, along with some recently published titles. (Some of those recently published titles could also include regular cover editions as well. They will always be clearly listed but please remember that as they have already been published, stock will be very limited!

Read through our offerings and make your selections.

Let us have your reservations by mail, phone, fax or e-mail, quoting our computer code, title, number, price, and quantity required.

Reservations, which must be pre-paid (although we don't bank cheques nor debit cards until after our various deadlines for orders or when the books become available to ship, whichever comes first) are welcome for all individual books, multiple copies of individual books and multi-book sets.

Please send us your reservations as soon as possible as new books and re-supplies of already published items are shipping to us all the time.

Orders received after the deadline or after publication are subject to availability and market fluctuations. All orders are collated as received and acknowledged by mail to confirm your requirements orders are then placed into our reservations queuing system for dispatch after Key Books are published.

It's an inexpensive reservations service for selected Alternates that virtually guarantees your supply of books.

Let's have your order today.

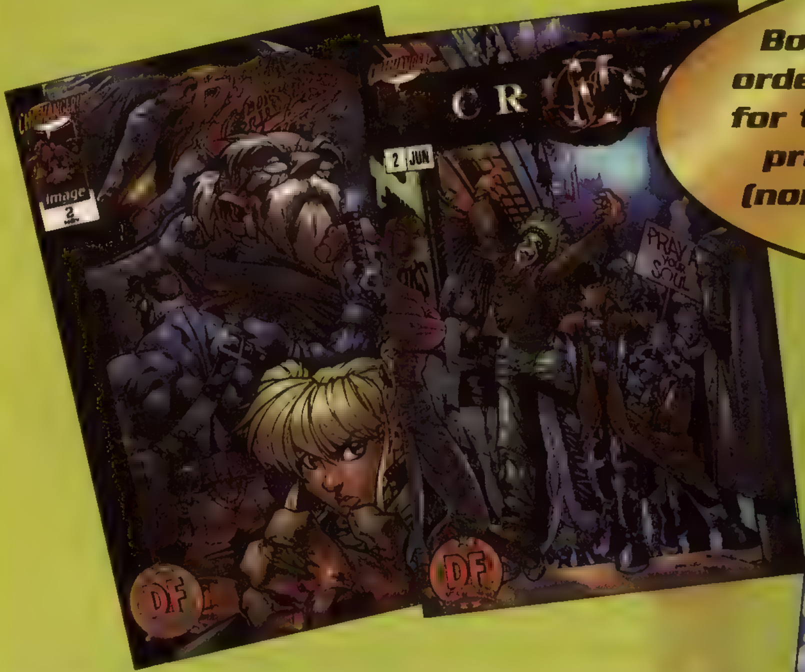
Please note: All Alternate cover signed & special project books by their very nature have limited print-runs. The Comics Warehouse Special Comics Reservations Service is allocated a varying proportion of each. Although the amount can be large or slightly less than enormous, it is never infinite. Therefore as we operate a system of supplying on a first come first served basis, the earlier we receive your order the further up the queuing system you are placed.

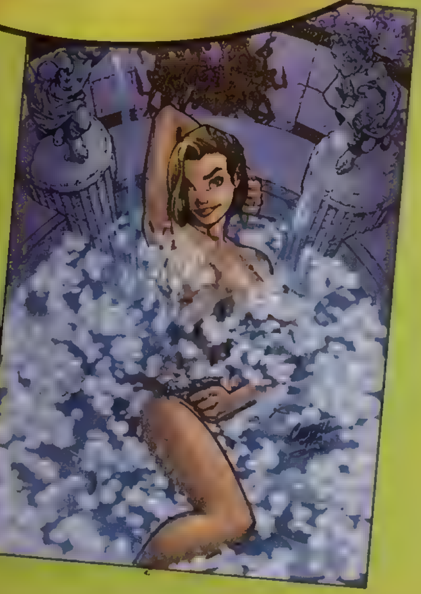
STOP PRESS: As you read through our 8 Page ìSpecial Comics Projectî solicitation, you will find dollar ($) recommended retail prices in brackets (). These are given for value comparison.

Now please feel free to review our special reservations selections and send your orders in right away!

BATTLE CHASERS #2 EXCLUSIVE BATTLECHROME COVER
CRIMSON #2 EXCLUSIVE CRIMSONCHROME COVER
DANGER GIRL #2 OMNICHROME COVER

Bonus Special Offer: order all 3 Chrome #2's for the special package price of just £26.85 (normally £9.95 each).





K103: BATTLE CHASER #2 EXCLUSIVE BATTLECHROME COVER!- Cliffhanger Comics are great! Cliffhanger Comics from Wildstorm are some of the most exciting in the market today! If you don't believe me, then just try and get a copy of the Battlechasers #1 Here's your chance to get a copy of Battlechasers #2 with a Battlechrome cover. This is the brand spanking new ultra-cool effect which was used to enhance the Divine Right #1 European Edition, which now apparently goes for $60.00 on some lists.
Limited to ONLY 10,000 copies ($14.95) . . . £9.95

We also have very limited quantities of the Battlechasers issue one. Get them while they're hot and before they go through the roof. See our Late Breaking Books Section.

K111: CRIMSON #2 EXCLUSIVE CRIMSON CHROME COVER!!! Crimson #1 is the most under ordered of the Cliffhanger line of comics!!! Following the Sold Out Danger Girl #1. The sold out Battlechasers Preview Book! The sold out Danger Girl #1 Tour Edition, which is not only sold out everywhere, but it's even harder to get than Danger Girl #1!. Don't miss this opportunity to obtain your own Crimson Coated Limited Edition of Crimson #2.
Limited to ONLY 10,000 copies. ($14,95) . . £9.95

K95: DANGER GIRL #2 EXCLUSIVE OMNICHROME COVER! Danger Girl #1 is sold out everywhere!!!! Don't miss this opportunity to get your very own copy of the Omni Chrome edition of issue 2. Limited to ONLY 10,000. ($14.95) . £9.95

K93: DANGER GIRL: THE DANGEROUS COLLECTION #1 SPECIAL FOIL COVER
J Scott Campbell & Andy Hartnell (w), J Scott Campbell (p), Alex Garner (i)
The first Danger Girl collection features the ground-breaking premiere issue as well as the incredibly rare preview story that leads into DG #1! Added Bonus: besides 40 pages of all-out Campbell & Hartnell action, this book also includes all the various covers from the preview & the first issue (including the chromium cover!) plus never-before-seen sketches by J Scott Campbell along with insightful commentary by the creators. Plus a couple of surprises!
56 pages, Dynamic Forces exclusive alternate cover edition ($10.00)........................£5.95

K93A: DANGER GIRL: THE DANGEROUS COLLECTION #1 REGULAR EMBOSSED COVER
56 pages ($5.95)..£3.50

K94: DANGER GIRL: THE DANGEROUS COLLECTION #1 DYNAMIC FORCES ALTERNATE COVER is also available signed by J. Scott Campbell (24.95)..................................£14.95

K69 Look what we've just found! Just a few copies available of **DANGER GIRL #1** (Regular Cover)..£6.95

K3: DANGER GIRL #1 TOUR EDITION ALTERNATE COVER £9.95

K68: DANGER GIRL #1 TOUR EDITION ALTERNATE COVER signed by J Scott Campbell.£15.95

K97: DANGER GIRL #2 gold foil exclusive edition ($10.00) £5.95

K98: DANGER GIRL #2 gold foil signed edition by J. Scott Campbell
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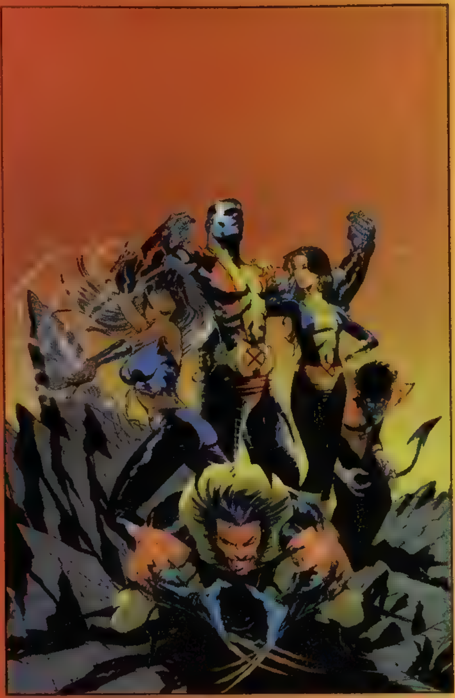
K137: GEN 13 #1 MINI-SERIES TOY FARE LIMITED EDITION! with the success of Danger Girl this is a tremendous opportunity to purchase this fantastic item by J. Scott Campbell and crew. This commemorative limited edition of Gen 13 #1 mini-series form 1995 was commissioned and given away exclusively at the 1998 toy Fare in New York by Wildstorm. The original, which was published in 1995 and is listed at $35.00 in Wizard, had a print run of well over 200,00 copies. This commemorative edition from Wildstorm, was limited to 10,000 copies, most of which went at the Toy Fair order now ($6.95)...................£3.95
As of August 1st this book will be ($9.95)£5.95

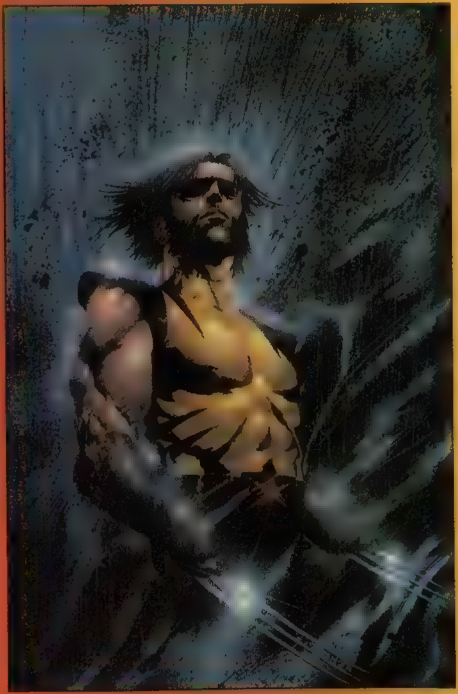
As a special service to Comics Warehouse customers If you have already ordered all the Chrome #2's, we shall honour the triple package offer listed above. If you've only ordered one or two so far and wish to extend your order to all three, please quote your original acknowledgement number when ordering extras. We'll be pleased to honour this bonus offer.
Now, our Alternate Cover & Signed Editions programme continues with Gen 13/Monkeyman & O'Brien forward a few pages on p.15

Please send your order(s) to The Comics Warehouse, P.O.Box 600, Maldon, Essex, CM9 4XD, UK

MARVEL: X-MEN 35TH ANNIVERSARY ALTERNATE COVER PROGRAMME



Uncanny X-men #360 By Jae Lee



Wolverine #125 By Jae Lee

K81: UNCANNY X-MEN #360 Exclusive Alternate Cover! Drawn by fan favourite artist Jae (Hellshock) Lee! UXM #360 is the Return Of Kitty Pryde, Nightcrawler & Colossus! 35th Anniversary issue!
($6.95) £3.95

K82: UNCANNY X-MEN #360 Signed Exclusive Alternate Cover! All the same info as above, plus it's signed by Jae! ($19.95) £11.50

K83: UNCANNY X-MEN #360 Signed Exclusive Alternate Cover! Also available as signed by Stan Lee! Limited to initial orders only! ($59.95) £35.00

K84: X-MEN #80 Exclusive Alternate Cover! Drawn by fan favourite artists Joe Quesada & Jimmy Palmiotti! X-Men #80 is the Return Of Kitty Pryde, Nightcrawler & Colossus Part 2! Another 35th Anniversary issue!
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K85: X-MEN #80 Signed Exclusive Alternate Cover! All the same information as above, plus it's signed by Joe & Jimmy! ($29.95) £16.95

K86: X-MEN #80 Signed Exclusive Alternate Cover! Also available as signed by Stan Lee! Limited to initial orders only! ($59.95) £35.00

Very Special Extra Bonus: customers ordering both **Uncanny X-Men #360 and X-Men #80** before July 31st 1998 in a single order will also receive a copy of the Alternate Cover edition of Mutant X #1 at no extra cost! This bonus is available while stocks last. Should copies of Mutant X #1 be wholly depleted, an equivalent bonus edition will be included in your parcel.

Still available:

K0001: WOLVERINE #125 ALTERNATE COVER! 48 page issue with special variant cover by Jae Lee! £4.95

K75: DAYS OF FUTURE PAST UNCANNY X-MEN #141-142, the classic alternate future story by Chris Claremont, John Byrne and Terry Austin! Featuring a new wraparound chromium cover by John Byrne! ($20.00) ....
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K76: THE ORIGIN OF THE X-MEN: Reprinting UNCANNY X-MEN #1 (vol. 1), the very first appearance of the X-men (and Magneto) by Stan Lee and Jack Kirby! Featuring a new wrap-around chromium cover by Adam Kubert and John Dell!
($20.00) £14.95

X-Men

K62: THOR #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! New series for the thundergod with a variant cover by regular artist John Romita Jr! £4.95

K63: THOR #1 DYNAMIC FORCES EXCLUSIVE ALTERNATE COVER! The same great book, plus it's signed by John and writer Dan Jurgens! £22.95

K63A: THOR #1 MARVEL REGULAR COVER! 48 pages ($2.99) £1.95

K63B: THOR #1 MARVEL SUNBURST ALTERNATE COVER £3.50

K63C: THOR #1 SKETCHBOOK COVER! Currently selling for $15-25 in the USA £7.50

K64B: THOR #2 Cover A (Thor vs The Destroyer) ($1.99) £1.50

K64C: THOR #2 Cover B (Thor vs Hela) $1.99 .... £1.50

After their entrapment in a pocket universe during the year after Onslaught, the Marvel heroes recently burst free to return with all-new #1's! This event became known as Heroes Return. In addition to the regular covers, Marvel produced a series of stunning Sunburst Covers. The following variants are still available:

K0010: AVENGERS #1 .... £2.95
K0011: CAPTAIN AMERICA #1 .... £2.95
K0012: FANTASTIC FOUR #1 .... £2.95
K0013: IRON MAN #1 .... £2.95
K0014: HEROES REBORN: THE RETURN (Not an actual Sunburst Cover, but a variant by Dave DeVries) £4.95

Thor #1 Sketchbook

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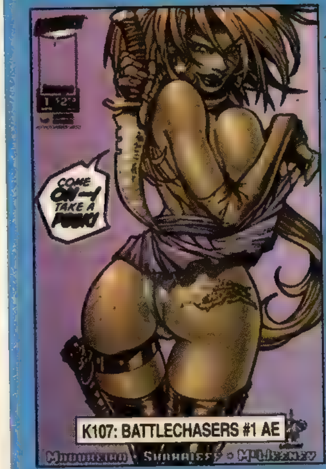
K104: BATTLECHASERS PRELUDE


COME ON— TAKE A PEEK!
K107: BATTLECHASERS #1 AE

K3: DANGER GIRL #1

LATE BREAKING BOOKS

published recently and re-supplied: quantities are limited; hurry as these are the hot books of the season!

K104: BATTLECHASERS PRELUDE: 16 page introduction, currently on offer through Previews at $10.00. From the Warehouse (while stocks last): £3.95
K107: BATTLECHASERS #1 AE: Alternate cover version of Red Monica and her delectable butt. Illustrated left: £3.95
K71A: CRIMSON #1 AE: Alternate chrome cover edition £7.95
K69: DANGER GIRL #1: Regular cover edition £6.95
K3: DANGER GIRL #1: Tour Edition with alternate cover £9.95

SCHEDULED TO COME SOON

K44: THE VARIED VARIANTS & HARD-TO-OBTAIN COMICS PACK: This is it! This is the Big One! Dynamic Forces is putting together a package of some of the best alternates and hard-to-find items around. Dynamic Forces state: "We will not only place some of our alternate cover comics in this set, some hard-to-find convention limited editions as well as some limited editions from other countries, but we will also include 2 (two) out of print and virtually unobtainable back issues (some of which will be limited edition alternates)!" DFE is bringing this sampler set to you at an incredible introductory price! There will be a total of 5 (five) comics in each set, and some of them may even by signed by their respective creators! To let you get a sneak peak, sets may include comics ranging from Darkness #7 Alternate, Darkchylde Alternate/Convention Special, Ascension Preview, Darkness Preview, Gen 13 Alternates, and other convention exclusives! There will be a minimum of 3 (three) random alternate cover comics in each of these terrific five-comic sets! £7.50
That's just £1.50 per book - a bargain in any language!

Finally, we have the current TV sensation of the season: the lithe & sexy high school girl who discovers that she's "The Slayer"! Yes, it's Buffy The Vampire Slayer, presently transmitting on Sky One on Saturdays, and she's coming to comics from Dark Horse publishing. We have obtained access to the special edition alternate photo-cover version of Buffy The Vampire Slayer #1!
K171: BUFFY THE VAMPIRE SLAYER #1 PHOTO-COVER EXCLUSIVE ($8.95) £5.95
Thank you for reading. We look forward to receiving your order(s) soon.
Colin & The Warehouse Crew
here to serve you better

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NOTE TO OUR FRIENDS IN THE USA:
As both Comics International and The Comics Warehouse have international customer bases, it is quite possible that many of you will be reading this Stateside. Should you be tempted by our listings -and we hope you are! - please contact Dynamic Forces directly at 3100 Admiral Wilson Blvd, Pennsauken, NJ 08109. Phone (609) 665 3368 or fax (609) 665 4666 for pricing, availability and shipping fees. Many thanks.

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1b) Cheques are not cashed nor cards debited until phased deadlines or when orders are ready to ship - whichever comes first.
2) Minimum written order: £5.00 plus shipping. Minimum telephoned/faxed/e-mailed order: £10.00 plus shipping.
3) All orders will be acknowledged and confiremd by mail. Once entered, reservations are non-cancellable.
4) Orders are collated as receieved and shipped to customers in a single parcel after each month's Key Books are published.
5) Should some books be late or undleivered with main batches, they will be shipped to you separately at no extra cost. We reserve the right to issue refunds if and when such action becomes necessary (e.g. publisher's cancellation). As with all our services, we issue full refunds not credit notes.
6) Shippping to addresses in mainland UK carries a flat fee of £3.50 whatever the size of your order. The Comics Warehouse Advance Order customers may elect to have their Special Reservations Service order(s) included in their monthly parcel. For shipping charges to mainland Europe, please inquire.
7) Pre-publication multiple copy orders are welcome. Some discounts may be available, so please inquire.
8) The Special Reservations Service is separate from any other service offered by The Comics Warehouse. Please keep back issue and Reservations Service orders separate. Thank you.
9) All Reservations must be received by the deadline dates specified to be guaranteed at the initial offer price(s). Orders received after deadline are subject to availability and market pricing trends, and do not qualify for any incentives or bonuses offered.
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IN BRIEF

All-star Grendel jam from Dark Horse

A HOST of artists is getting together to work on a new four-issue Grendel title written by series creator Matt (**Mage**) Wagner.

Among those contributing to **Grendel Jam** are Michael (**Madman**) Allred, **Concrete**'s Paul Chadwick, **Star Wars** cover artist Tim Bradstreet, Tim (**Batman: The Long Halloween**) Sale and original **Grendel** artist Jay Geldhof.

Scheduled to debut on November 13, the $3.95 Dark Horse comic will feature stories dealing with Hunter Rose's interactions with other criminal types and his affect on other people's lives.

Vertigo revives the Human Target

THE HUMAN Target follows in the footsteps of Tomahawk and Jonny Double as the latest DC Universe character to be revived by the company's mature readers imprint, Vertigo.

Created by writer Len Wein and introduced in **Action Comics** #419 [1972], the Human Target is Christopher Chance, a super-sleuth who prevents assassination attempts by impersonating the intended victim.

Tentatively scheduled for November, the four-part series will be written by **Shade**'s Pete Milligan with art by the talented Edvin Biukovic, best known for his **Grendel Tales: Devil's Choices** art.

Shi to return to colour

FOLLOWING disappointing reader reaction to the black and white **Shi: The Series** #11, Crusade Entertainment is reverting to full colour artwork, beginning with #12.

Limited edition Blood Lust collection

HARRIS Comics is collecting its two-issue **Vampirella: Blood Lust** series in a limited leather bound hardcover edition of 1,200 copies.

The 64-page book will contain a new chapter written by James Robinson and painted by Joe Jusko. Also included is a tipped-in lithograph signed and numbered by Jusko.

***Vampirella: Blood Lust** limited hardcover edition, priced $95, will ship in September.*

Superman in Civil War adventure

FORMER **Action Comics** writer Roger Stern has teamed with Eduardo (**Lex Luthor: The Unauthorised Biography**) Barreto to produce **Superman: A Nation Divided.**

Set during the American Civil War, the 48-page *Elseworlds* one-shot is similar in theme to the 1993 Batman *Elseworlds* title ***The Blue, The Grey and The Bat***, and contains appearances by various historical personalities including Ulysses S. Grant, William Tecumseh Sherman, Abraham Lincoln, Robert E. Lee, J. E. B. Stuart, Jefferson Davis and George Armstrong Custer.

Superman: A Nation Divided is currently unscheduled.

Ka-Zar to be cancelled with issue #20

DESPITE the installation of new writer James Felder with #19, Marvel's **Ka-Zar** is to be cancelled as of #20, shipping in October.

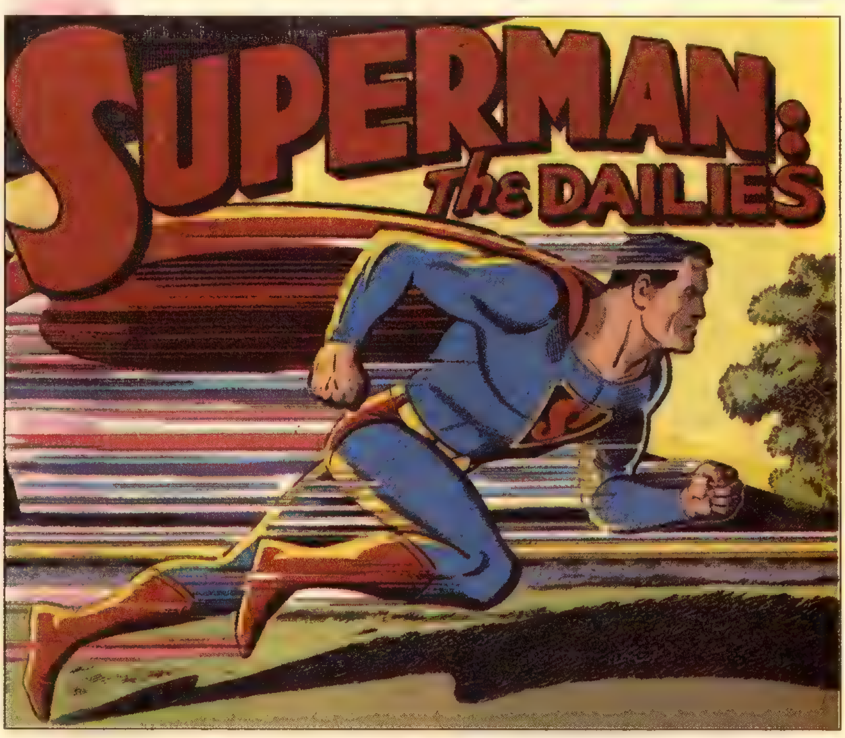
Image to reprint Comico's Mage series

IMAGE comics is to reprint Matt Wagner's original **Mage** series in eight collected editions.

Each fortnightly 56-page issue of the **Mage: The Hero Discovered** will contain two issues of the 1985 Comico series which introduced Kevin Matchstick and the World Mage, Mirth.

Mage: The Hero Defined, Wagner's current sequel series, is also being published by Image Comics and will conclude in December with issue #15.

Mage: The Hero Discovered #1 and 2, priced $5.99 each, ship in October.



THE ENTIRE first three years of the Superman *newspaper strip by the Man of Steel's creators – writer Jerry Siegel and artist Joe Shuster – are being reprinted in the mammoth 560-page **Superman: The Dailies 1939-1942**. Shipping on October 21, this 8½" x 11" hardcover collection retails for $75. To make the work more affordable, DC plans to follow up with a three-volume softcover version at a later date, probably in mid-1999. Comic historian Peter Poplaski's cover artwork for the first of these is shown above.*

Spider-Man artist turns writer

Tom Lyle brings back Marvel's cosmic warrior, Warlock, for a four-part murder mystery involving the Infinity Watch

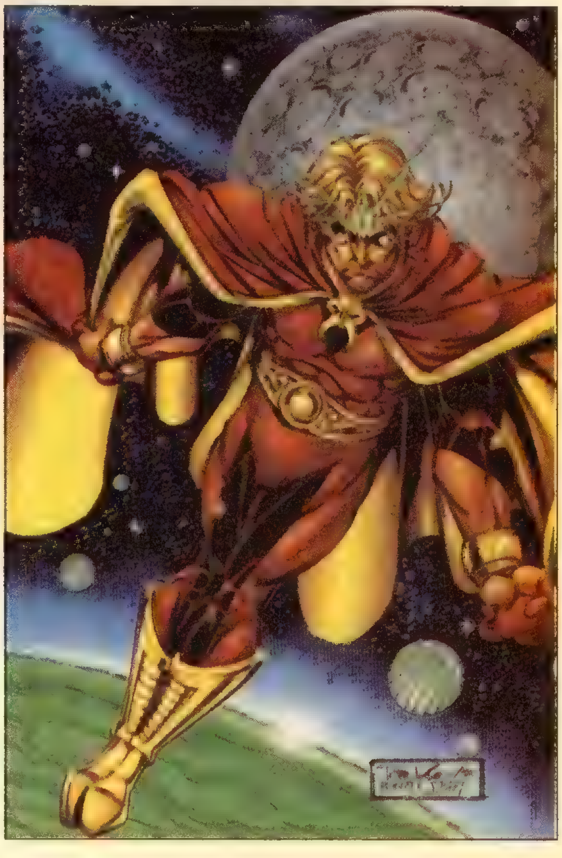
FORMER Spider-Man artist Tom Lyle is to take another stab at writing with **Warlock**, a four-part Marvel series.

Lyle has crafted a tale that takes the cosmic warrior – recently back from an alternate universe – to the familiar setting of Saturn's moon Titan.

There he discovers that the only suspect in the murder of one of his long-time allies is his former Infinity Watch comrade, Drax the Destroyer. To clear Drax's name, Warlock must locate two other Infinity Watch members: the deadly assassin Gamora, and the interstellar party animal Pip the Troll.

Lyle – who previously wrote **Comet** for DC's Impact imprint as well as issues of **Spider-Man Unlimited** – also pencils **Warlock**. Joining him is his **Amazing Spider-Man '97** inker, Robert Jones.

***Warlock** #1, priced $2.99, ships on September 23.*



Shooter's comeback

Former Marvel editor-in-chief to launch his fourth publishing house

THE COMIC industry's award for persistence must surely go to Jim Shooter, who has announced the launch of his fourth new company since his 1987 departure from Marvel.

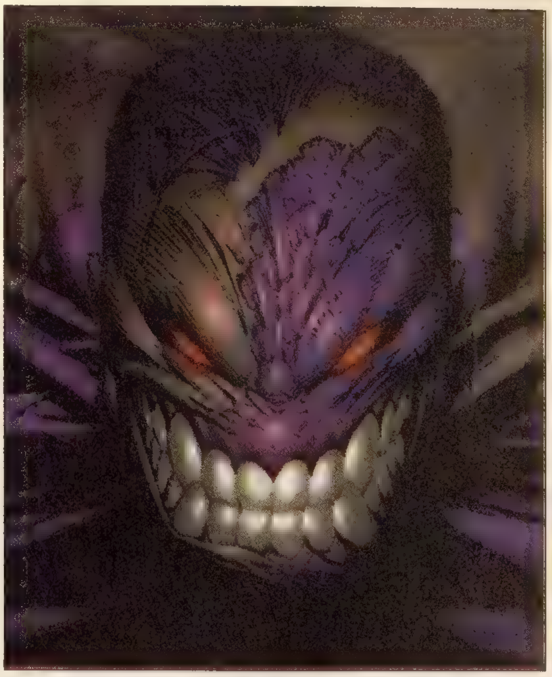
His newest venture, Daring Comics, is scheduled to debut in early 1999 with **Anomalies**, a $2.95 continuing series written by Shooter and drawn by his **Dark Dominion** collaborator at Defiant, Joe James.

Shooter has announced that the print run of **Anomalies** #1 will only be 5,500 copies, as Daring Comics is self-financed.

"My previous ventures were all launched on a much grander scale with substantial financial backing," Shooter explained. "But, while more money enabled me to enter the market more aggressively, investors always managed to force compromises in the quality of the work, in the integrity of the product and, in many ways, to impose serious constraints."

After leaving Marvel, Shooter founded Valiant (now Acclaim) in 1989, where he licensed Gold Key characters Magnus, Solar and Turok.

His following imprints were Defiant [1993] and Broadway Comics [1995].



*THE EARLY days of Dale Keown's Pitt are explored in a 24-page Full Bleed Studios one-shot. Written by Pitt regular Richard Pace, **Pitt Crew #1** looks at what happened a year after the newly-born Pitt was left to die in the wastelands of the planet Creed. The $2.50 special is illustrated by Ken (**Excalibur**) Lashley.*

FAKK^2 and Sharky

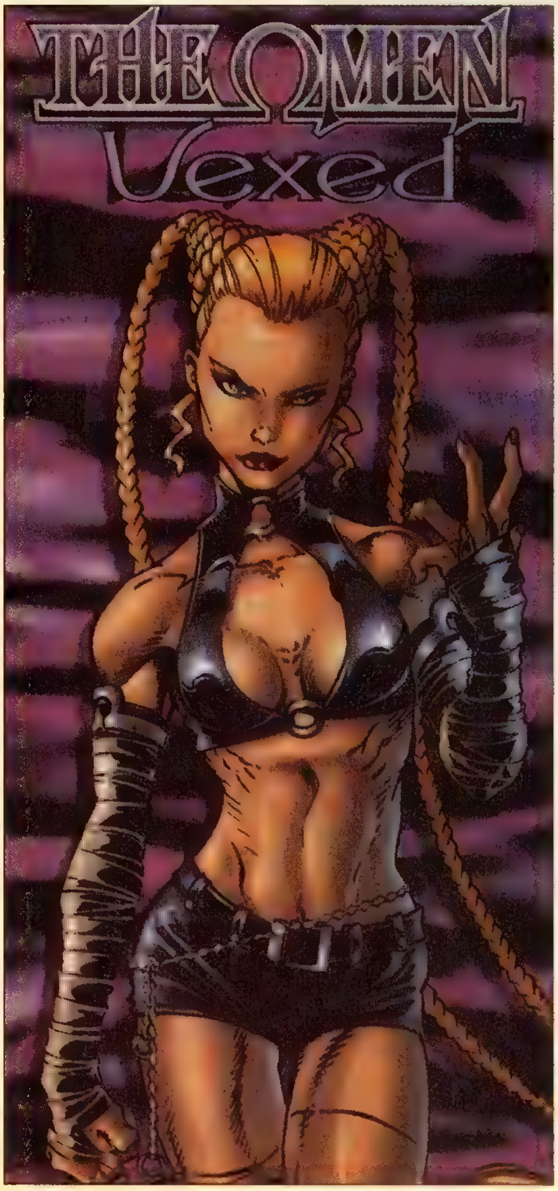
SHARKY writer Dave Elliott told **Comics International** that he and his artist partner Alex Horley are preparing a 48-page story for **Heavy Metal**.

Scheduled for the end of this year, the story pairs Sharky with Julie Strain, who transforms into the character FAKK^2 (from the forthcoming *Heavy Metal* movie).

The story will also feature a transformed Simon Bisley – who worked on the movie – in battle with Sharky.

Following publication in **Heavy Metal**, the story will be released as a hardcover graphic novel.

Elliott said that he is also planning for it to be issued as a regular Image comic.



Ongoing Purgatori series from Chaos!

IN THE wake of Lady Death and Evil Ernie, spin-off character Purgatori is the third Chaos! star to get a continuing solo series.

Written by David (**Lady Death**) Quinn and drawn by Gen^{13}'s Al Rio, **Purgatori** tells the story of the vampire goddess's quest for power amidst the supernaturally charged ruins of New York City.

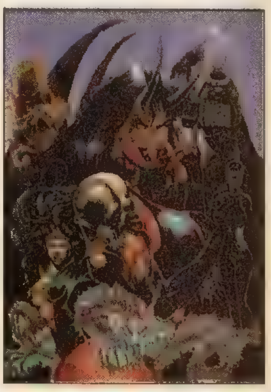
The $2.95 32-page colour comic will debut on September 1.

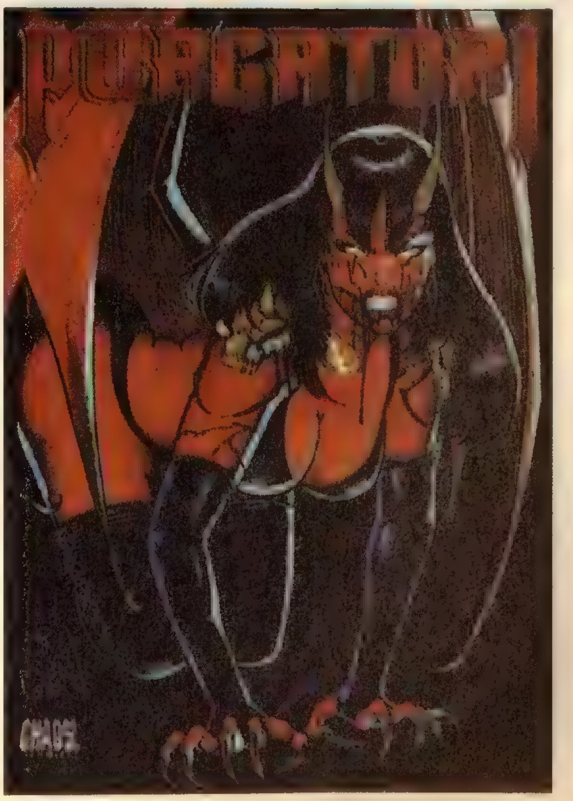
To coincide with its release, Chaos! is producing a series of four monthly 16" x20" lithographs, beginning with Jim (**Catwoman**) Balent's portrayal of Purgatori *[above, right]*.

Limited to 1,500 copies and priced $25, the print will be followed by Chastity, Evil Ernie and Lady Death lithographs.

In September Chaos! will also issue a $2.95 one-shot **Vexed: The Omen**. A sequel to 1997's **The Omen: The Chosen** mini-series, it is written by **Evil Ernie**'s Phil Nutman with art by **WildC.A.T.s**' Ed Benes.

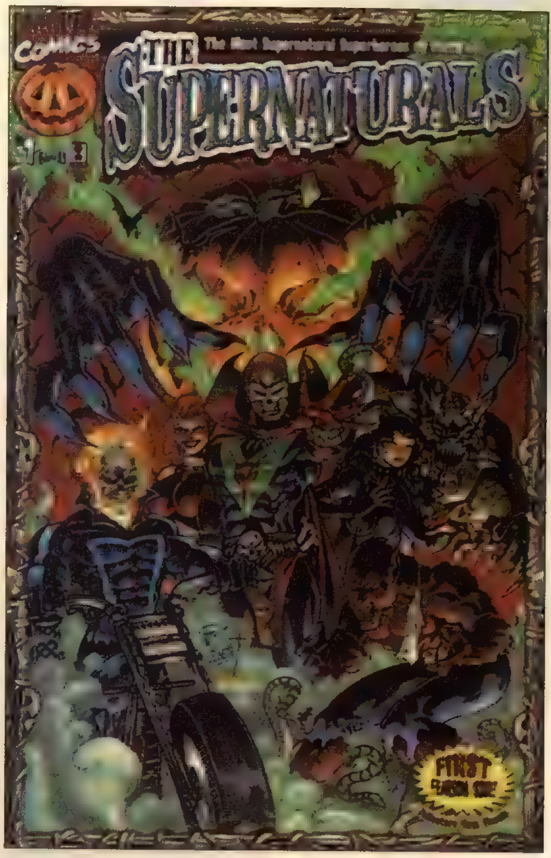
This new special teams Vex with Evil Ernie, Lady Death and Purgatori in a Halloween story about the Armageddon Prophesy, in which the four are transported to the Necromatter dimension, where Nocturnus waits to consume their dreams and their souls.





Chaos! unleashes the

Following Image and Event, the publisher of Evil Ernie and Lady Death


COMICS
THE SUPERNATURALS
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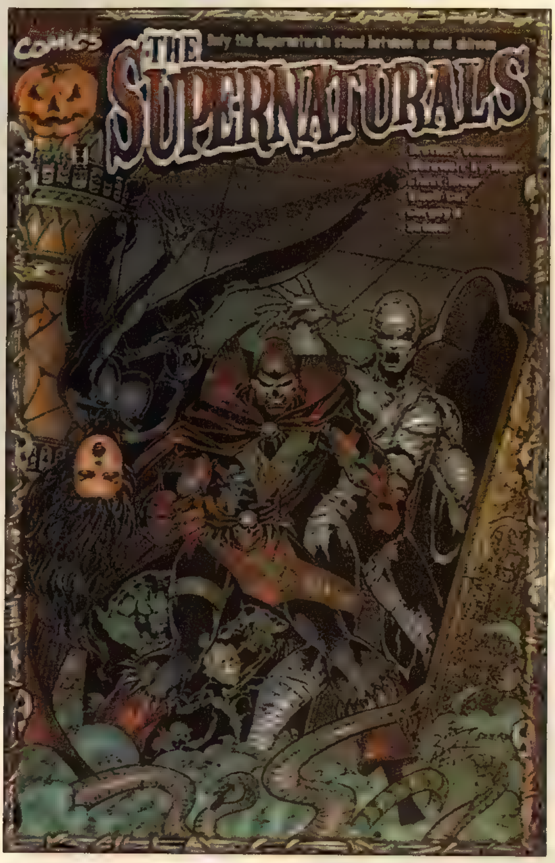
COMICS
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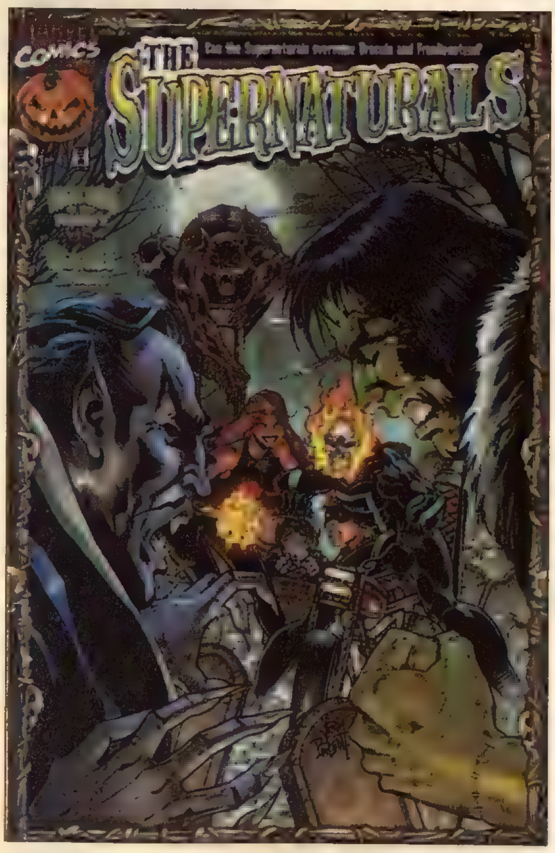
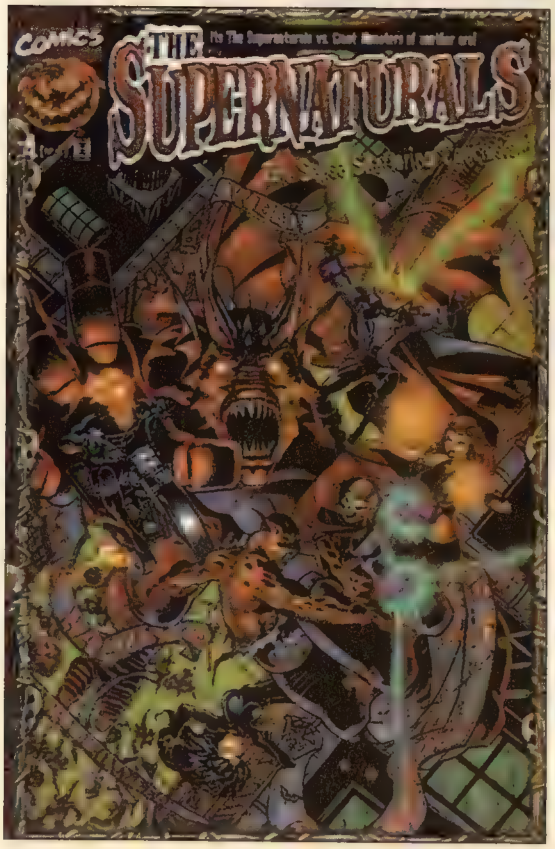

COMICS
Can the Supernaturals overcome Dracula and Frankenstein?
THE SUPERNATURALS


COMICS
THE SUPERNATURALS

MARVEL is celebrating Halloween by resurrecting some of its creepiest characters for a four issue mini-series, **The Supernaturals.**

The project is being produced for Marvel by Brian Pulido's Chaos! Comics, and will star Marvel's top crop of Seventies spooksters: Ghost Rider, Werewolf by Night, The Gargoyle, Satana, the recostumed Brother Voodoo and a totally revamped version of Spider-Man's old foe, The Black Cat.

Not content with just these horror heroes, Pulido is also bringing back a bunch of classic supernatural villains.

Led by Jack O'Lantern, the hoary horde includes Frankenstein's monster, Dracula, the Headless Horseman and the Living Mummy, in a story set in a parallel universe.

Digging back further into the vaults, Pulido has also assembled a back-up team of monsters from Marvel's pre-superhero days of Lee and Kirby Atlas horror comics.

Sounding more like oddball accountants, these giant shambling creatures include Shagg, Tragg, Gorgolla and Titan.

Set to follow the template of Jim Lee and Rob Liefeld's *Heroes Reborn* titles, and the current Joe Quesada and Jimmy Palmiotti *Marvel Knights* line, Pulido will update and modernise the characters to bring them into line with current trends.

Supernaturals #1:

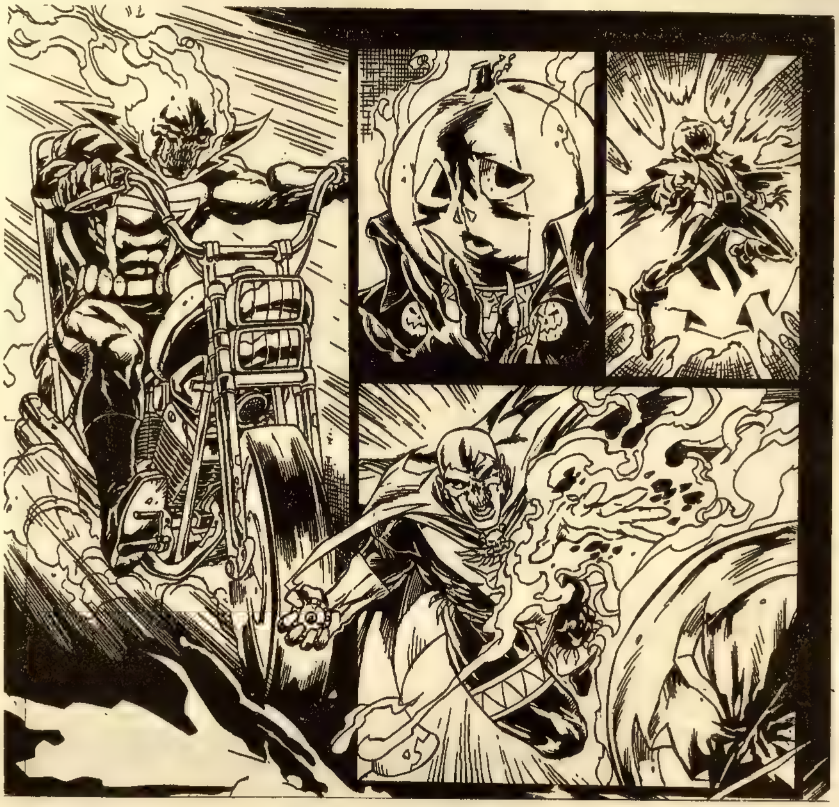
The disappearing superheroes

THE story tells how, 13 years ago, a *Chaos Event* swept the Earth, taking with it all of the Marvel superheroes whose powers were not magic-based.

With the approach of

Supernaturals at Marvel

is the latest studio to bring its specialist skills to Marvel characters



Opposite: Jim Balent's covers. This page: Ivan Reis and Joe Pimental interior art from #1.

Halloween, the remaining superheroes also begin to disappear, portending a far more horrific event.

To face the impending threat, Brother Voodoo gathers together a team consisting of the Black Cat, Ghost Rider, Satana, Werewolf by Night and the Gargoyle.

Supernaturals #2:

"Monsters assemble!"

HIS Supernaturals group gathered, Brother Voodoo has the task of uniting the disparate characters into a team strong enough to combat Jack O'Lantern, who has put into action a nefarious plan involving the Museum of Natural History and the Living Mummy.

Supernaturals #3:

Lost in time

BUT the Supernaturals team is soon scattered across time by Jack O'Lantern. It must battle fearful legendary monsters including Dracula, the Headless Horseman, the Zombie and Frankenstein's Monster.

Supernaturals #4:

Monsters galore

SURVIVING its time-travelling encounter, the Supernaturals team is now held captive by Jack O'Lantern in a hellishly re-shaped Manhattan.

But the team must escape if it is to stop the giant rampaging monsters, as well as prevent another *Chaos Event* and uncover the startling secret of Jack O'Lantern.

Supernaturals origins:

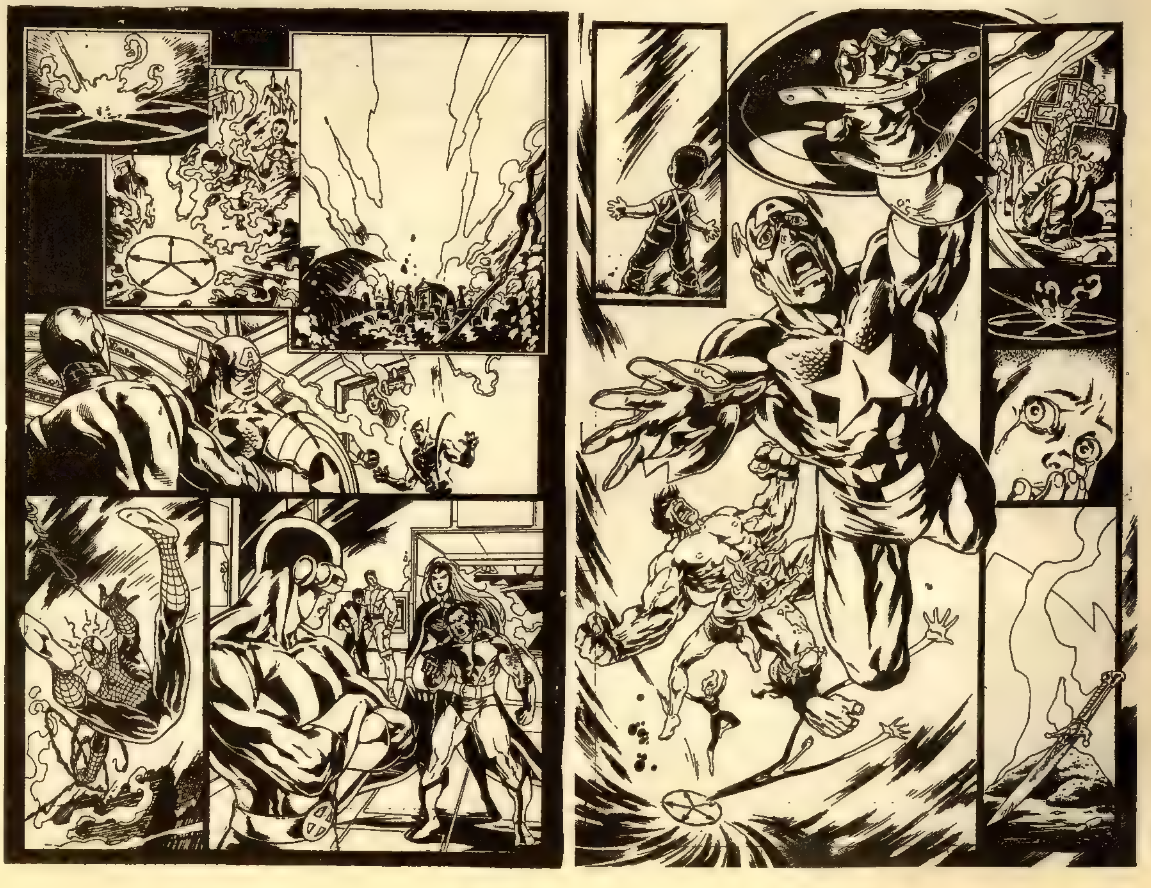
MARVEL president and COO Joseph Calamari – who describes the move as a strategic packaging alliance with Pulido – said, "The thought here is to produce a series of horror stories based on the union of Marvel's supernatural characters and classic monsters."

"Brian (Pulido) thought up the idea and I just loved it," he concluded.

Marvel executive vice president Shirrel Rhoades added, "We wanted to do something on the edge, something to pump adrenaline and create a buzz. I am confident that Brian Pulido's creative vision will make readers' skin crawl!"

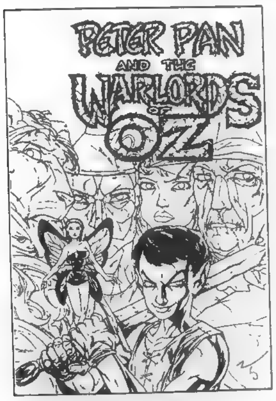
In return, Pulido said, "The chance to combine Chaos' cutting-edge reputation with Marvel's top-notch resources and history as the industry's leader is truly a once-in-a-lifetime opportunity.

"We're creepy, we're crawly, we're having tons of fun," added Pulido. "I promise this will be one freaky Halloween!"



IN BRIEF

Peter Pan's adventures in Oz



THE FANTASY fiction of J. M. Barrie and L. Frank Baum is the source for a black and white one-shot from Hand of Doom Publications.

In creator Rob (**Shadowman**) Hand's **Peter Pan and the Warlords of Oz**, Barrie's Pan and the Lost Boys leave Neverland for Baum's land of Oz. Peter Pan never looks for trouble, but he always finds it. This time he encounters an invading force set on conquering the legendary land of Oz.

***Peter Pan and the Warlords of Oz**, priced $2.95, ships in September.*

Superman takes on the Hulk

ALTHOUGH it has yet to be confirmed, it is understood that Steve (**Nexus**) Rude is the artist to draw the **Superman vs Hulk** one-shot that Marvel currently has in the works.

Rude is also drawing a new DC special starring Jimmy Olsen, written by Mark Evanier. The two previously worked together on the Jack Kirby homage **Mr Miracle Special** (1987).

Viz launches Pulp collections

AMERICA's premiere publisher of manga titles, Viz Communications is launching a series of 5" x 7" trade paperbacks collecting stories from its popular **Pulp, Manga for Grownups** black and white anthology.

The series debuts in September with three volumes. The $16.95 **Strain** volume 1 is its lead title, a 216 page story telling of a killer for hire who turns on the mob. It is produced by **Sanctuary** creators Buronson and Ryoichi Ikegami.

Also shipping in September are the $15.95 first volumes of Akimi Yoshida's gangland drama, the 192 page **Banana Fish,** and the 216 page **Dance till Tomorrow** – Naoki Yamamoto's story of love and sex among college students.

Fighting American continues

ROB Liefeld's resurrected Awesome Entertainment – now part of the newly formed Awesome-Hyperwerks – is relaunching **Fighting American** as a continuing series.

The comic kicks off with *The Dogs of War*, a four-parter which focuses on a government conspiracy surrounding the creation of super-soldiers like Fighting American.

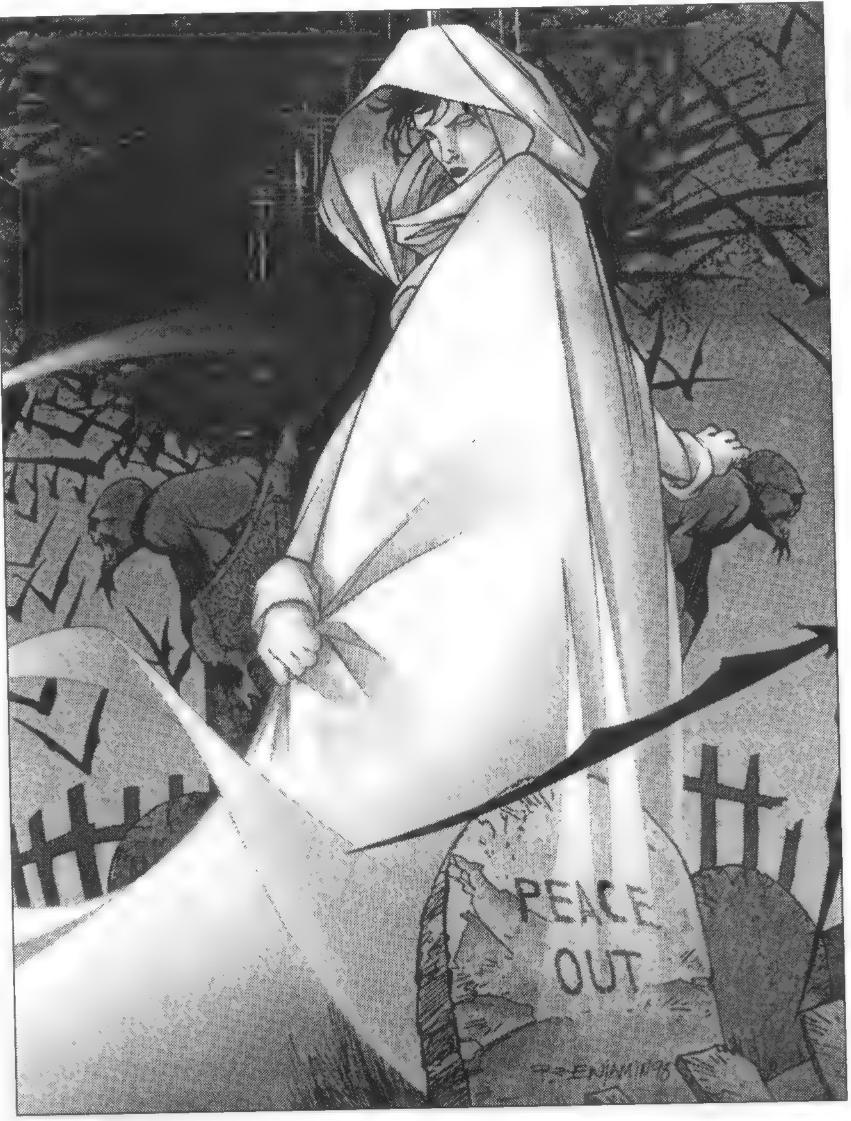
Originally intended as another in Awesome's series of **Fighting American** mini-series, the storyline is by the comic's regular creative team of writer Jim (**Hardcore Station**) Starlin and **Prophet** artist Stephen Platt.

***Fighting American** #1, priced $2.50, ships in September.*

Creator shake-up for Superman family

GIVING breathing space to the regular creators, all four October-shipping $1.99 Superman titles will feature the work of a new creative team: **Green Lantern** writer Ron Marz and artists Tom (**Silver Surfer**) Grindberg and Tom (**Steel**) Palmer.

The trio's four-episode *City of the Future* story begins in **Action Comics** #749 when part of the futuristic bottle-city Kandor is enlarged and appears in Metropolis. The serial continues in **Superman: The Man of Steel** #84, **Superman** #140 and concludes in **Adventures of Superman** #563.



__GHOST__ will have a completely new creative team when Dark Horse relaunches the title on September 16. Written by Chris (__Black Cross__) Warner, the $2.95 comic will be illustrated by newcomer Christian Zanier and Steve (__Fish Police__) Moncuse. Describing his approach to the series, Warner said, "Ghost is a wonderful funhouse mirror of an archetype character: someone who had it all but didn't appreciate it but now appreciates it and can't have it. Add supernatural elements, a twist of eroticism and a brace of loaded .45s – shake well, add heat and serve monthly." Shown above is series cover artist Ryan (__Iron Man__) Benjamin's cover artwork for the new __Ghost__ #2.

The Kingdom is coming...

Kingdom Come writer Mark Waid masterminds a special event as a sequel to DC's acclaimed Elseworlds *series*

DC has finally scheduled a spin-off from **Kingdom Come**, its award-winning 1996 mini-series by Mark Waid and Alex Ross.

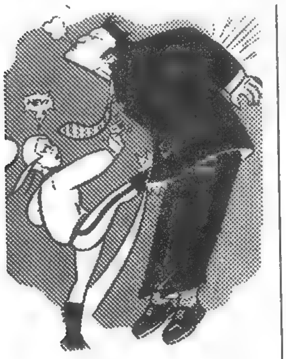
Currently called *The Kingdom Event*, it will launch with an introductory prelude. Five specials go on sale the following week, each spotlighting a different character/concept. In the third week an epilogue concludes the series.

This represents a serious rethink on the part of DC, which originally planned a Gene Ha illustrated ongoing monthly titled **The Kingdom**.

In direct competition, all seven specials will go on sale in December, the same month as the Marvel Alex Ross spin-off, **Earth X**, with its own skewed look at popular superheroes.

Despite Ross's popularity obviously contributing to both launches, he will draw neither, with DC splitting its specials between six different art teams.

Writer Mark Waid (left) advises **Kingdom Come** fans to check the pages of **DC One Million** for clues to the new mini-series.



Andi's Oni android

SKELETON Crew's Andi Watson moves to Oni for his new series, **Geisha**, launching on September 23.

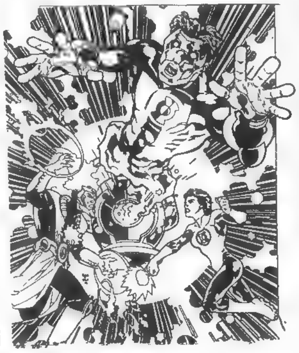
The $2.95 four-parter is a futuristic tale of Geisha, an artistic android adopted into a family of bodyguards. Forced by prejudice to abandon her art, she decides to give the family business a try.

DC Universe in 3-D

DC heroes leap out of the pages of four special 3-D one-shots

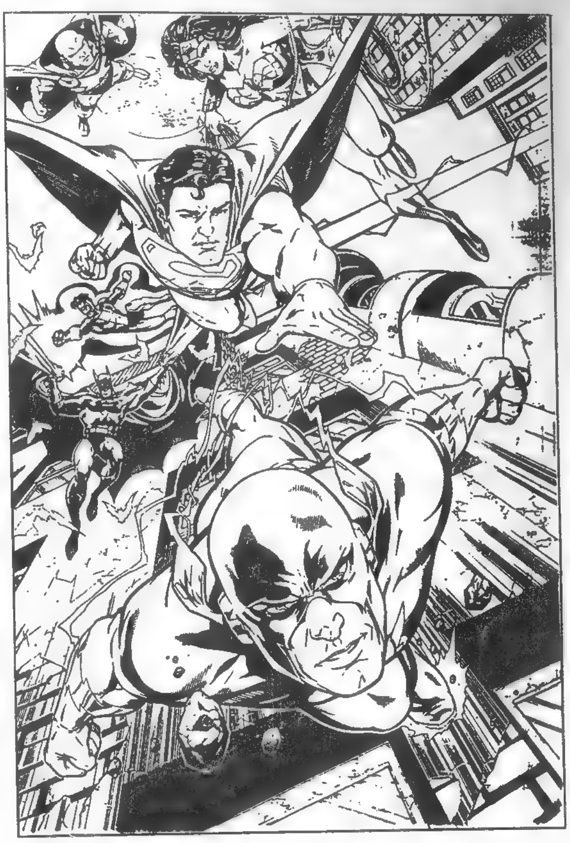
PROVING that old ideas can still work, DC is once more dusting off the 3-D concept – which it first used in 1953 – for four one-shots incorporating effects by 3-D specialist Ray Zone.

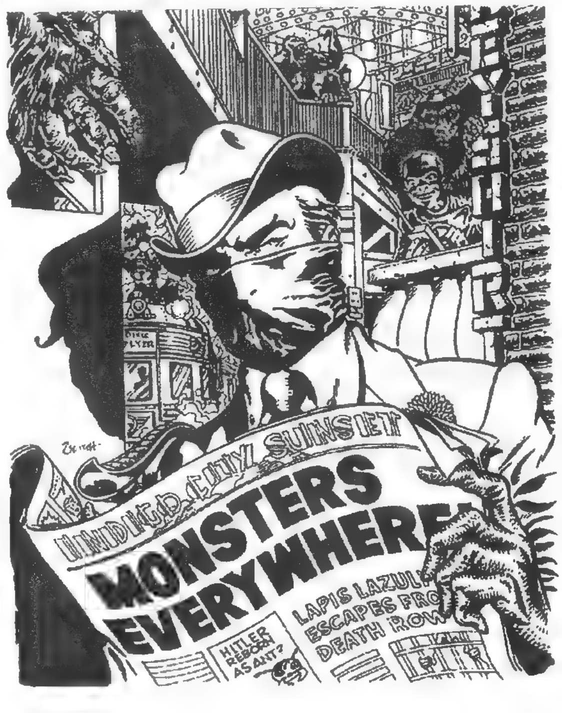
Of the four, only the 32-page **Legends of the DC Universe 3-D Gallery #1** has 3-D throughout. A $2.95 special shipping on October 7, it features pin-ups by various artists.



The other three are 48-page $3.95 comics. Each one, complete with special glasses, includes a 3-D sequence of 10 to 25 pages. Shipping weekly from October 14 are:

- **Green Lantern 3-D #1** by Ron Marz (story); Georges Jeanty & Dexter Vines (art).
- **Superman 3-D #1** by Louise Simonson (story); Neil Vokes and Scott Koblish (art).
- **Batman: Scarecrow 3-D #1** by John Francis Moore (story); Carl Critchlow and Sal Buscema (art).





Moore Tomorrow

WRITER Alan (**Supreme**) Moore's previously announced WildStorm imprint has been moved up to an early 1999 launch.

Further details have been released about its three-story per issue **Tomorrow Comics** anthology.

The title's introductory line-up will consist of:

- *Greyshirt*, featuring a detective with no special powers except his own intelligence. Art is by Rick Veitch *(see above)*.
- *Jack B. Quick* is illustrated by Kevin Nowlan and tells the adventures of a boy inventor.
- *Cobweb*, about a sexy female millionaire investigator, is drawn by Melinda (**Lost Girls**) Gebbie.

The other three titles in Moore's new line are **Tom Strong, Promethea** and **Top Ten**.

Byrne's new true beginning for Spider-Man family

WHEN writer/artist John Byrne's **Spider-Man: Chapter 1** (formerly **Twice Told Tales**) premieres, it will echo his 1986 **Man of Steel** relaunch for DC.

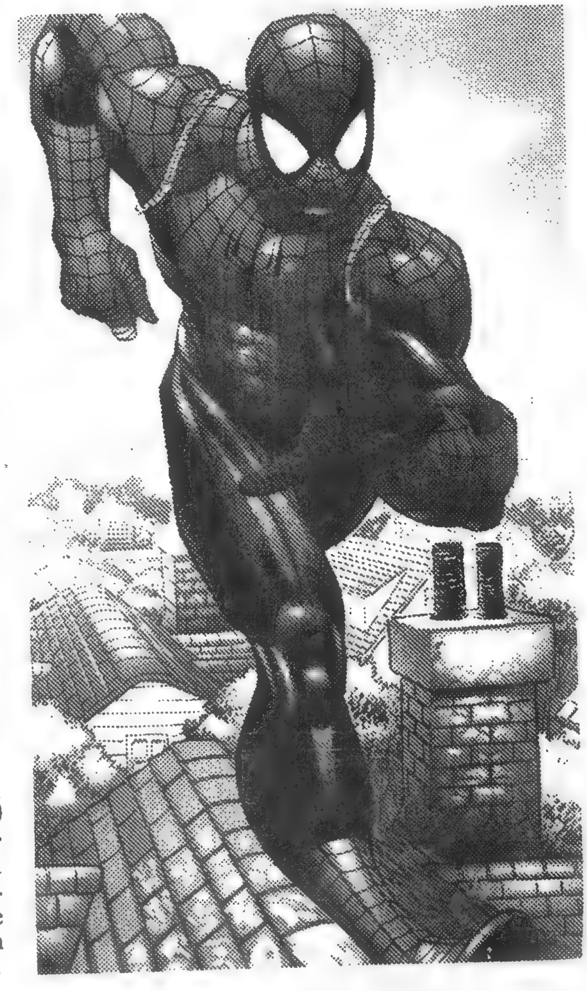
Marvel is cancelling its entire Spider-Man line and in October will publish only #0 of Byrne's 13-issue retelling of Spider-Man's first two years. This is being dubbed by Marvel as the new "true" beginning.

The next month the continuing series **Webspinners: Tales of Spider-Man** will launch.

A showcase for short story arcs from various points in Spider-Man's career, J. M. DeMatteis and Michael Zulli set the ball rolling with a Mysterio three-parter.

Also in November, the company will relaunch **Amazing Spider-Man** and **Peter Parker, Spider-Man** with new first issues.

Howard Mackie and John Romita Jr *(art right)* will remain on **Peter Parker, Spider-Man**, and – to tighten continuity – Mackie will also write **Amazing Spider-Man** with Byrne supplying art.



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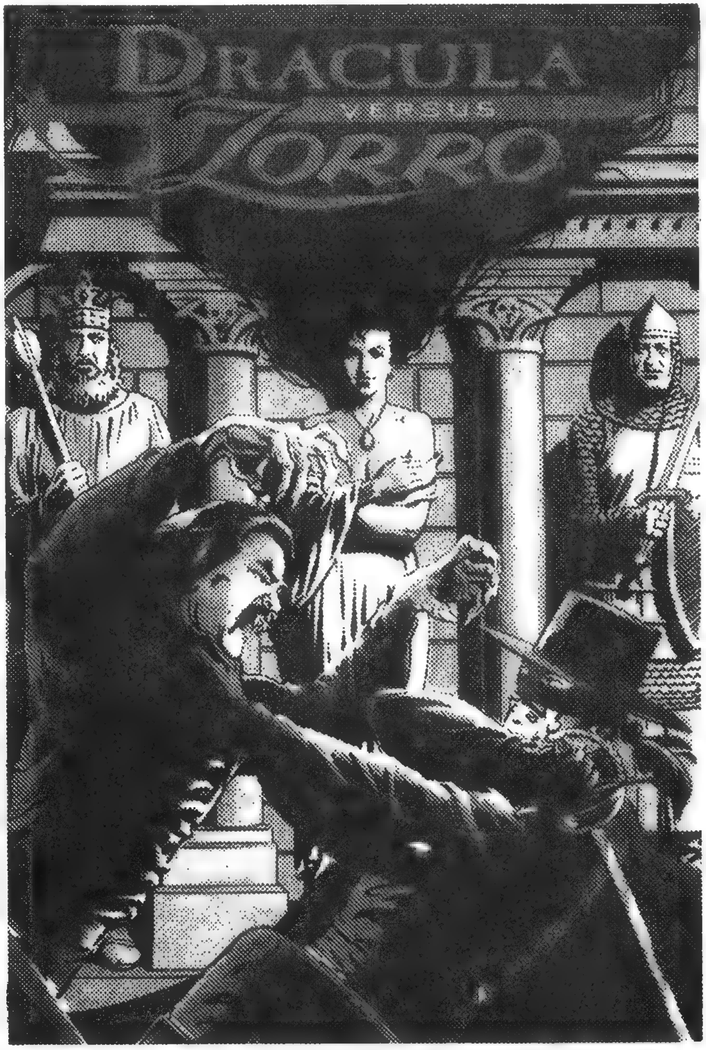


*IMAGE follows **The Mark of Zorro**, its three-issue adaptation of the movie starring Antonio Banderas, with the September-shipping **Dracula vs Zorro**. In the $2.95 two-parter, California's answer to Robin Hood takes on Bram Stoker's archetypal vampire in a story that journeys from the isolated windmills of Spain's Toledo to Transylvania's Castle Dracula. It is written by Don McGregor (who also scripted the movie adaptation) and drawn by Tom (**Vertigo Visions – Tomahawk**) Yeates and **Deathblow's** Rick Magyar.*

WildStorm's secret universe revealed

STORMWATCH writer Warren Ellis has announced that he considers writing superhero comics to be "a young man's game".

Adding that he didn't want to still be writing them in 10 years , he said that his forthcoming WildStorm series **Planetary**, "constitutes my last real charge at the superhero sub-genre".

Planetary is set in the WildStorm Universe, described by Ellis as "a strange dark place of conspiracies, insane intelligence agencies, secrets and lies".

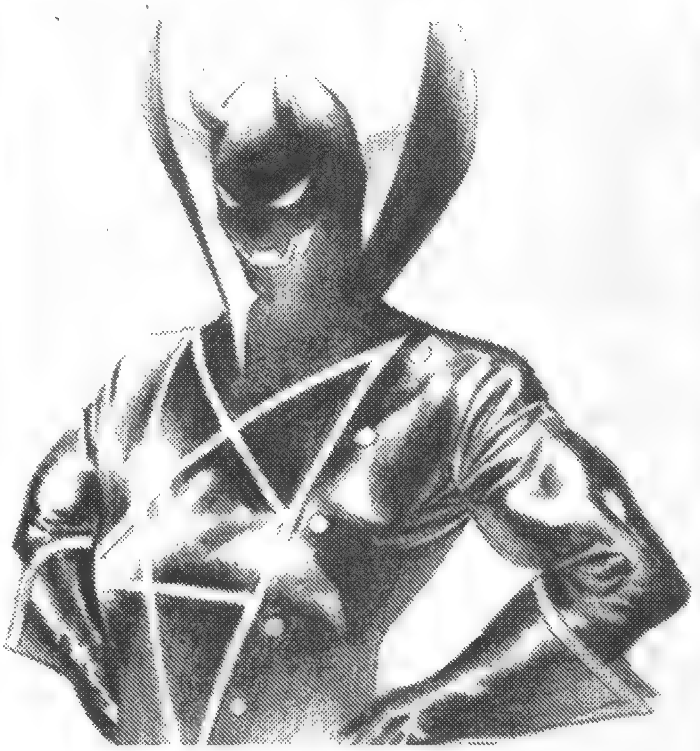
The Planetary is a group of modern archaeologists who discover the massive hidden past of WildStorm's superhero universe.

Ellis explained, "All their superheroes are damaged goods, sneaking out of a world of black ops and hidden paranoid histories."

The basic premise of the new series is that, until the debut of **Planetary** #1, the WildStorm Universe's biggest secret was its hundred years' worth of superhero continuity."

Ellis added, "It has an entire universe of characters and stories – like Marvel and DC's output rolled together – that the world never learned of."

WildStorm will publish an 8-page **Planetary** preview in its September titles: Gen^{13} #33, **Jim Lee's C-23** #6 and **Battle Chasers** #5. The series debuts in December.



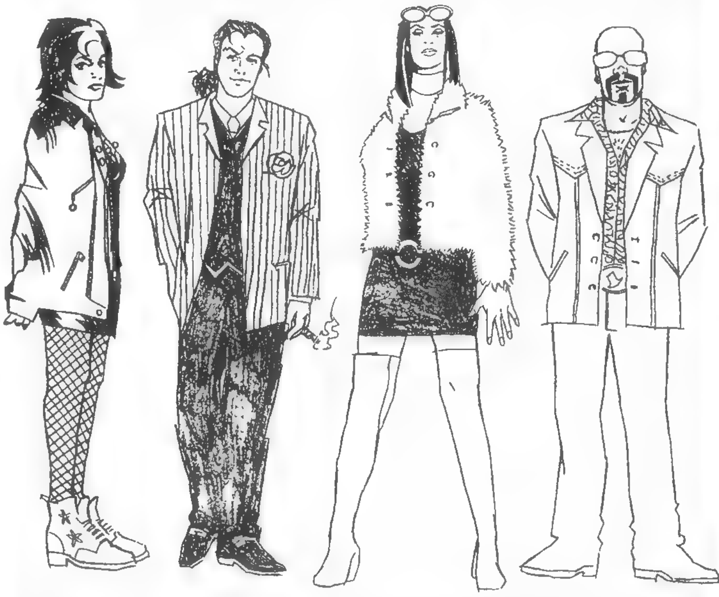
Marvel maxi-series for Alex Ross's Earth X

THE FOOT Soldiers writer Jim Krueger told **Comics International** that he will be co-writing the 14-issue **Earth X** series currently being developed by Alex (**Uncle Sam**) Ross for Marvel.

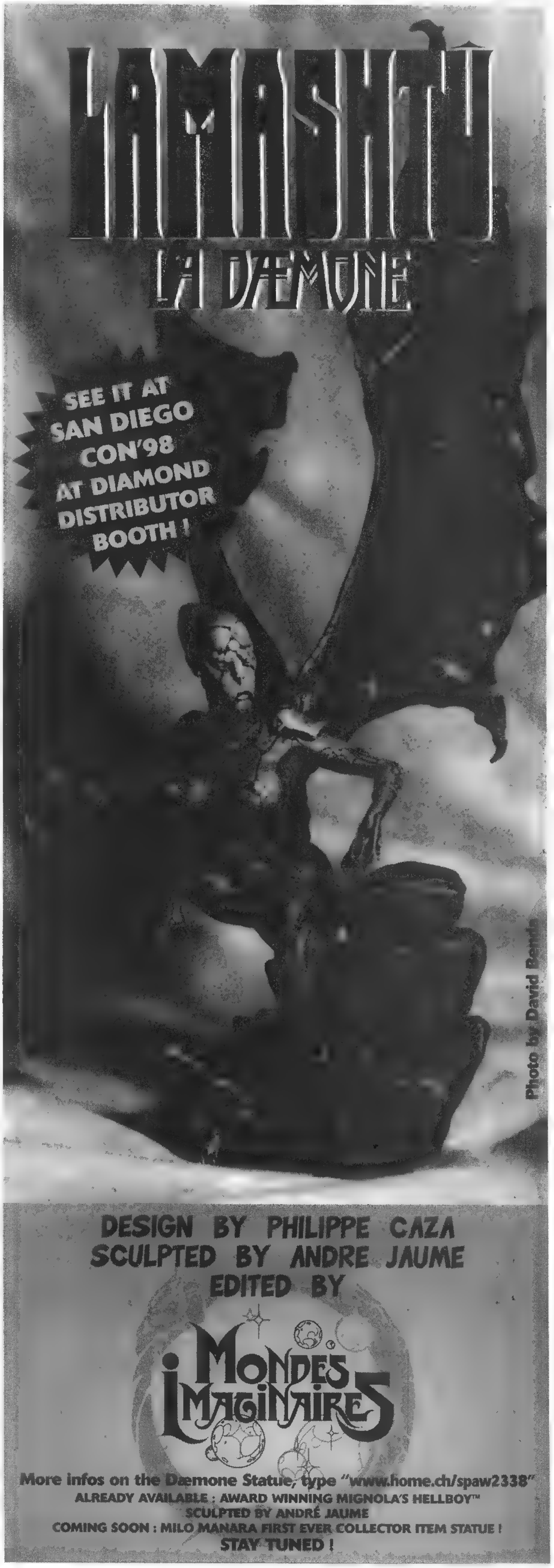
It was Ross who conceived the series, set in a future alternate Marvel Earth struck by the deadly Plague X. It features very different versions of many Marvel heroes and villains, all designed by Ross.

Earth X – drawn by the **Challengers of the Unknown** team of John Paul Leon and Bill Reinhold – debuts in December with #0.

The series was inspired by a 16-page supplement with **Wizard** #77 which featured many of Ross's alternative Marvel hero designs.



*CALIBER Comics continues to expand its pool of British talent with the addition of writers Colin Clayton and Chris Dows together with artist Laurence Campbell. The trio is the creative team on **The Disciples**, a black and white Caliber Core series debuting in November. The title focuses on an international team of mystics and mages which bands together to confront a new unleashing of magic. Shown above are Campbell's character sketches of members of the team.*



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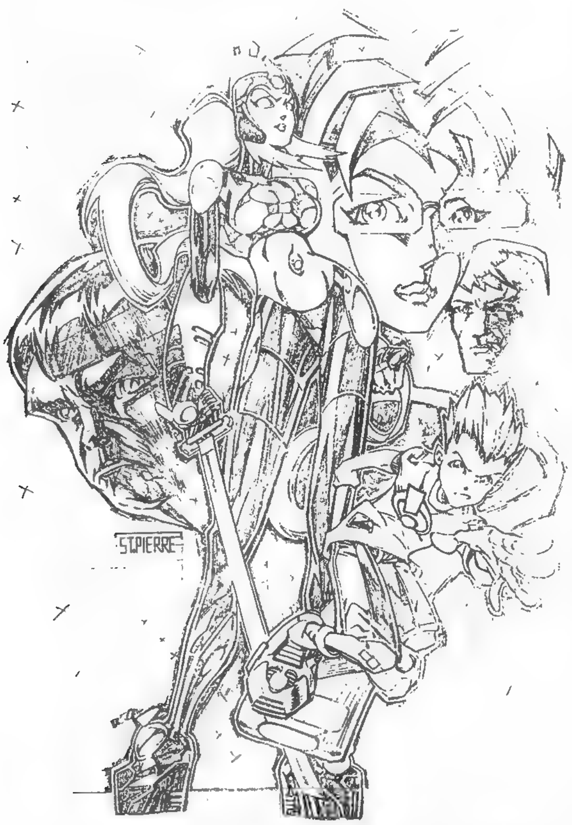
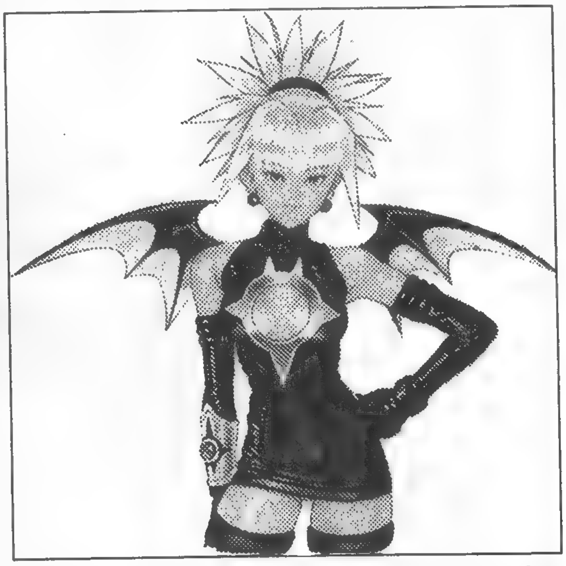


ABOVE: **Rai** artist Joe St. Pierre's design for a robotic "female" warrior, the central character in **N.I.O.**, a four-issue Acclaim series due in early 1998. Originally conceived by St. Pierre as a **Rai** revival, **N.I.O.** (Neurotech Intelligent Organism) is written by **Black Ops'** Shon C. Bury and stands outside Acclaim's VH-2 Universe.

Manga creator's US debut

Dark Horse Comics launches first American series from Japanese writer/artist Masakazu Katsura



MASAKAZU Katsura's **Shadow Lady I: Dangerous Love** is the first work of Japanese writer/artist Masakazu Katsura to be reprinted for the English-speaking world.

This seven-issue Dark Horse black and white series stars Aimi Komori, a timid girl with a secret... Her magic eye-shadow can transform her into the winged Shadow Lady, an infamous thief.

She lives in Gray City, a metropolis rife with crime and corruption. But as Shadow Lady, she views the ominous city as her personal playground and, together with her sidekick De-Mo, she enjoys turning the city upside down.

According to Dark Horse, Katsura is one of the most admired manga artists in comics today. His US debut series is being released in 24-page $2.50 issues rather than the company's usual 32-page $2.95 format.

Like all other Dark Horse manga titles, **Shadow Lady** is packaged by Studio Proteus.

***Masakazu Katsura's Shadow Lady I – Dangerous Love**, priced $2.50 ships October 14.*

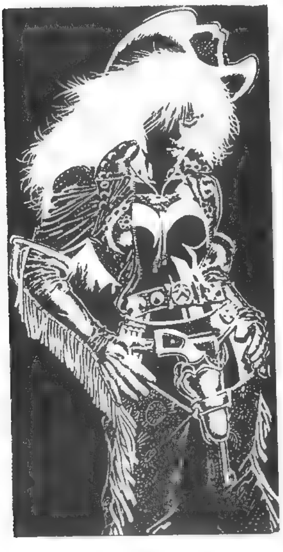
Spawn spin-off revamp

CURSE of Spawn, the first continuing spin-off from Todd McFarlane's top-selling **Spawn**, is to be relaunched as a vehicle for two characters introduced in the core title.

According to Todd McFarlane Productions' Beau Smith, the Image series is soon to feature the ongoing adventures of the detective duo, Sam and Twitch.

Smith told **Comics International** that although the creative team will remain unchanged, the series will become reminiscent of such thrillers as *Silence of the Lambs* and *Seven*.

Wizard's Sin City ½

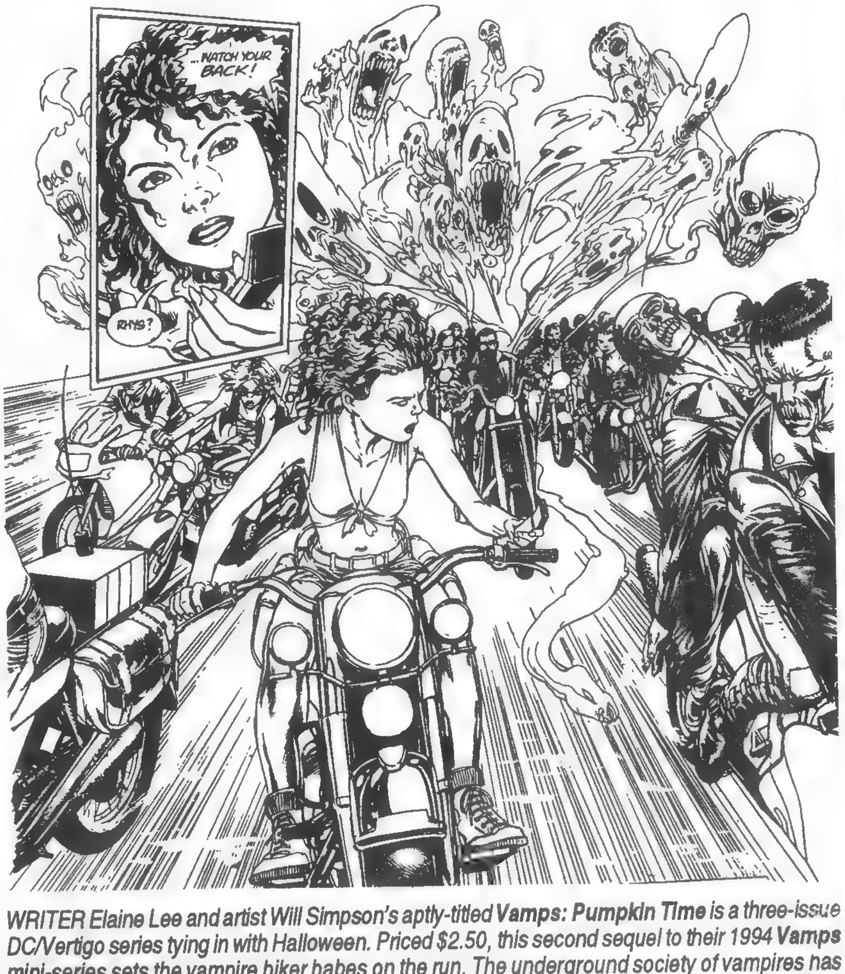


THE scarce **Sin City #½** is being made generally available by Dark Horse as the one-shot **Sin City: Just Another Saturday Night**.

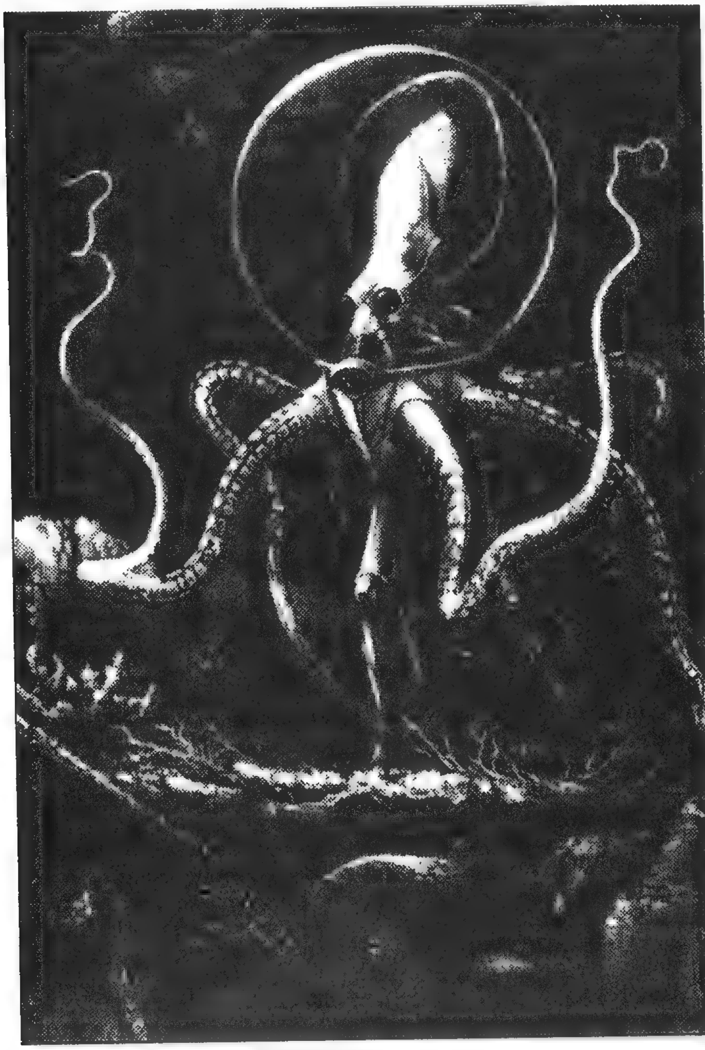
Frank Miller's 24-page black and white one-shot had previously been available only through a write-in offer in **Wizard #73**. It stars Nancy Callahan and involves Marv, a shooting and a car crash.

The story has also been scheduled for the forthcoming **Booze, Broads & Bullets** collection.

***Sin City: Just Another Saturday Night**, priced $2.50, ships on October 14.*


...WATCH YOUR BACK!
RHYS?

*WRITER Elaine Lee and artist Will Simpson's aptly-titled **Vamps: Pumpkin Time** is a three-issue DC/Vertigo series tying in with Halloween. Priced $2.50, this second sequel to their 1994 **Vamps** mini-series sets the vampire biker babes on the run. The underground society of vampires has declared one of the team a "rogue" and despatches vampire assassins to carry out a death sentence. Above is artwork from **Vamps: Pumpkin Time #1** which ships on October 7.*



TIMESLIP *is a feature from the cancelled* **Marvel Vision** *in which different artists were invited to completely remould an existing Marvel character. The* **Foot Soldiers'** *Jim Krueger then wrote new origins based on the artwork produced. The* **Timeslip Collection** *is a 48-page one-shot which showcases those redesigned characters. Among those included are new versions of Colossus, Captain Britain, The Vision, the Punisher, Machine Man and Doctor Strange in wide-ranging styles by artists including Mike Allred, Bill Sienkiewicz, Paul Pope, John Totleben and Jeff Smith.* **The Timeslip Collection** *ships on September 9, priced $2.99.*

Government makes Gotham a no-go zone

NO MAN'S Land is a major new storyline that will not only affect DC's Batman titles but also the current creative teams.

As a result of *Cataclysm* and *Aftershock*, the US government declares Gotham City a no-go zone. The effects of this will be reflected throughout 1999 in **Batman, Detective, Batman: Shadow of the Bat** and the newly-retitled **Azrael: Agent of the Bat.**

At the same time as the new storyline begins, all the existing creators will make way for new teams who will work on individual serials and titles as required.

As a prequel to the changes, *Road to No Man's Land* will begin on October 7 in the combined **Batman: Shadow of the Bat #80/ Azrael: Agent of the Bat #47.** This 56-page flipbook is priced $3.95.

The three-month long *Road to No Man's Land* wraps up existing storylines and sets up *No Man's Land* which begins next January.

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276 vfn+ .. £120
277 vfn £40
"-277" written on cvr
278 vfn+ £60
279 vfn- £30
280 vfn+ £60
281 fn- £20
282 vfn £40
283 fn £35
284 vfn £40
285 vfn+ £75
286 vfn+ £55
287 fn £25
288 vfn £40
289 vfn- £30
290 fn £15
top cover tear
291 vfn+ £40
292 fn £20
293-298 vfn+ £30
299 vfn £25
300 vfn £30
302-303 fn+ £15
304-307 vfn £15
308 vfn £12
bottom staple loose
309 fn £10
310 vfn+ £15
311 fn £10
312 vfn £12
314-319 vfn+ £15

ADVENTURE
266 vfn £55
267 vg £75
268 vfn £55
269 fn £55
damaged back cover
270 vfn+ £65
271 vfn+ .. £120
272 vfn+ £65
273 fn £35
274 vfn £55
275 vg ..:.... £15
276 vfn £55
277 vfn+ £50
"8/30" written small & neat on front cvr
278-281 vfn+ £65
282 vfn+ £50
"282" written on cvr/ top staple loose
283 vfn+ £85
284 fn- £35
285 vfn £70
small writing erased on cover
286 vfn+ £60
287 vfn £45
288 vfn £30
"288" written small on cover
289 vfn+ £60
291 vfn £20
spine damage
292 vfn £40
293-296 vfn+ £50
297 fn+ £25
298 vfn £30
damage to bottom of spine
299 vfn+ £45
301 fn+ £40
302 fn+ £25
303 vfn £30
"303" written very small on cover
304 fn+ £20
305 vfn- £30
306 vfn+ £35
309 vfn £30
310-319 vfn+ £25

JIMMY OLSEN
41 fn+ £30
42 vfn £40
43-44 vfn+ £50
45-47 vfn £40
48-52 vfn+ £50
53-54 vfn+ £40
55 fn £15
top staple loose/ staple rusty
56 vfn £25
57-59 vfn+ £30
60 vfn £20
61-63 vfn+ £25
65 vfn £12
66 vfn- £10
67 fn £6
68-76 vfn+ £12
78 vfn £8
79-81 vfn+ £10

LOIS LANE
13 g £18
14 vg- £20
15 fn- £25
16 fn+ £30
17 vg £15
good cover / spine a mess
18-19 fn £25
20 fn- £20
21 vfn+ £50
22 vfn £32
23 fn+ £25
25 vg £15
28 vfn+ £35
29 fn+ £25
30 vfn- £20
38 vg £5
39-49 vfn+ £18
50 vfn- £12
51 fn £8

SUPERBOY
76 vfn- £35
77 fn £30
78 vfn £60
79 fn- £25
80-81 vfn £35
82 fn £25
off bottom staple
83-84 vfn+ £45
85 vfn- £25
slight stain top of cvr
86 fn+ £45
87 vg £15
87 vfn £35
88 vg- £15
89 vfn+ .. £110
90 vfn+ £35
91 fn+ £25
92-93 vfn £32
94-95 vfn+ £28
96 vfn- £15
off top staple
97-98 vfn+ £22
99 vfn £15
100 vfn- £55
very small tear bottom of spine
101 fn- £8
off bottom staple
103 vfn £15
104-105 vfn+ £18
107 vfn £12
"50p" faint on cover
108 vfn £12
off bottom staple
110-112 vfn £10
113 fn £8
114 vfn £10
116-117 vg+ £5

SUPERMAN
133 vfn- £50
slight damage bottom of spine
134-135 vfn- £40
136-139 fn+ £35
140 fn- £35
141 fn- £32
damage back page
142 vg+ £25
143 fn- £30
145 vfn+ £65
146 fn+ £40
147 vfn+ £70
148 vfn £50
149 vfn+ £60
150 fn £18
151-152 vfn- £30
153 vg+ £12
154 vfn- £20
155 vfn+ £30
156 fn- £15
157 vg+ £12
158 vg- £10
159 fn- £15
160 fn £20
161 vfn- £25
162 fn- £18
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167 vg+ £10
off bottom staple
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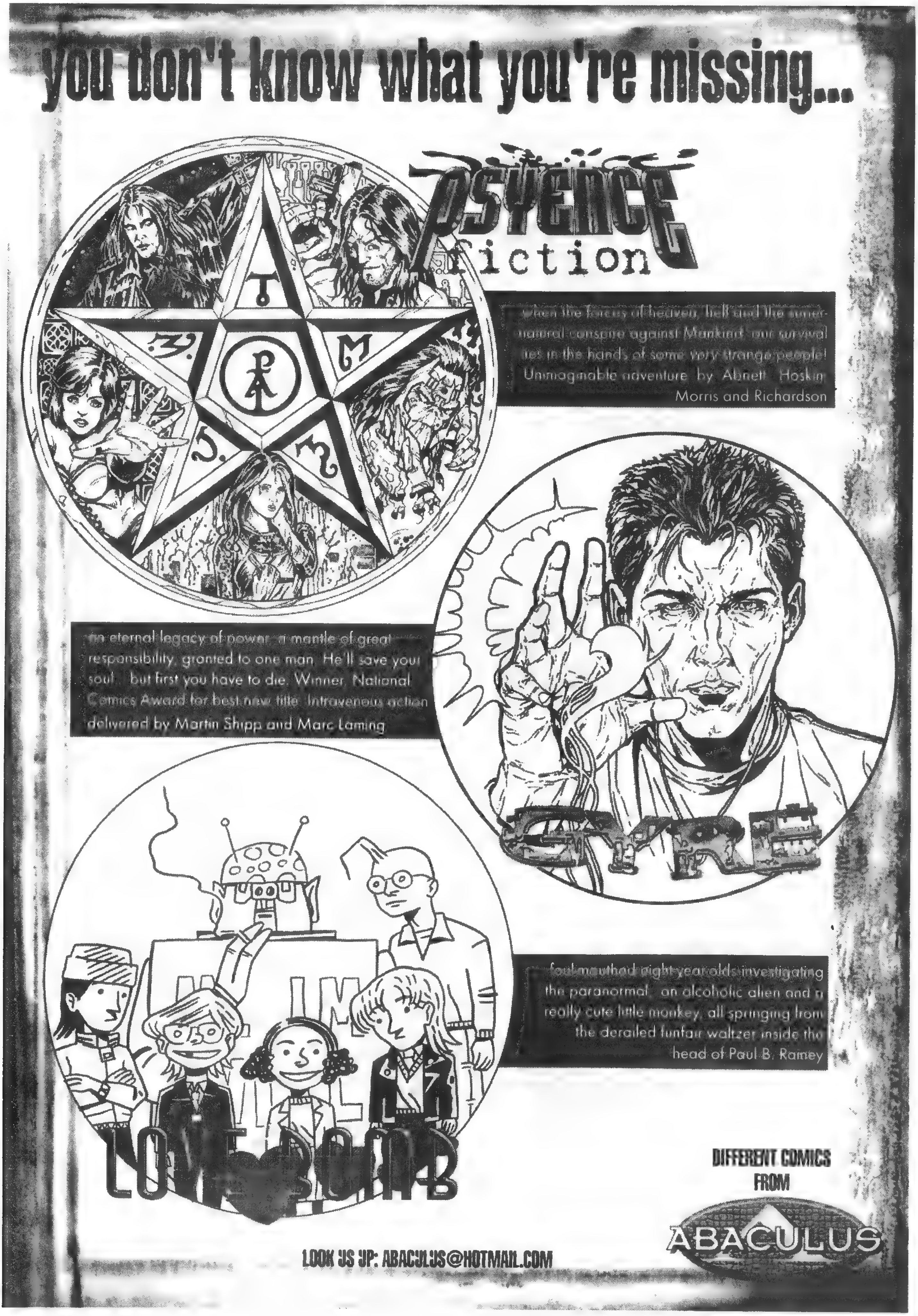

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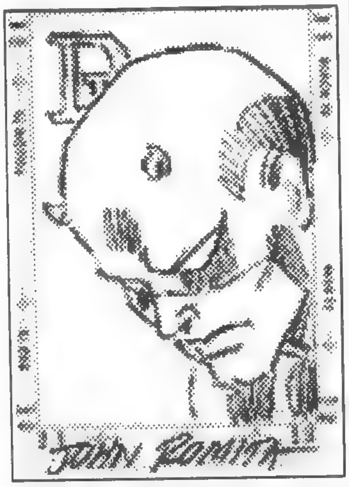
CARD NEWS

*Few comic shop owners would deny that collectors consider trading cards and customisable card games (CCGs) are a key part of the market. As such, **Comics International** features Mike Conroy's Card News each issue, covering news in the non-sports area of this growing hobby.*

Marvel's Silver Age set

Stan Lee celebrates Marvel Comics' lucky 13 Silver Age years in new Fleer/Skybox set



STAN "The Man" Lee is presenting a line of cards which pays tribute to Marvel's Silver Age.

The latest in a long history of Fleer/SkyBox trading cards devoted to Marvel Comics, the 99-card set *Marvel: The Silver Age 1961-1973* highlights Marvel's greatest moments of the era.

It includes an Alex Ross *Salute to the Silver Age* subset as well as Mirror Board cards featuring major Marvel Silver Age heroes.

Additional to the set are hand-drawn *Sketchagraph* cards and hand-signed autographed cards.

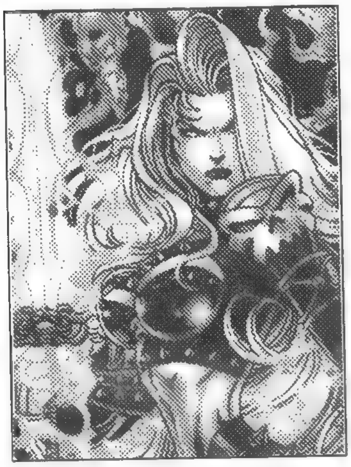
Fleer/SkyBox is guaranteeing that one of each will be included in every box of the October-shipping cards.

A host of Marvel Silver Age luminaries are contributing their autographs, among them Stan Lee, John Romita Sr, John Buscema, Sal Buscema, George Tuska, Gene Colan, Marie Severin, Dick Ayers, Tom Palmer and Joe Sinnott.

WildStorm Productions design Lady Death cards

JIM LEE'S WildStorm Productions is responsible for creating two major card sets to be released in October.

- For Artbox Entertainment, it has created a completely new look for the company's first Chaos! Comics trading card project.



The 100-card *Lady Death* set utilises a state-of-the-art premium printing technique which, according to Artbox, "captures the pure essence of Lady Death and all her fiendish friends".

The *Lady Death* trading cards ship in boxes of 36 six-card packs.

Previously, four regular sets and one mega chromium set of *Lady Death* cards were produced by Krome Productions.

- The second card set will feature Jim Lee's cover art for Image – the company he co-founded.

Published by Image, *The Art of Jim Lee* set, priced $24.95, features Lee's full colour illustrations for a variety of titles, many of which he created.

Among those reproduced in the 50-card set are covers for **Divine Right, StormWatch, Gen^{13}, Deathblow** and **WildC.A.T.s.**

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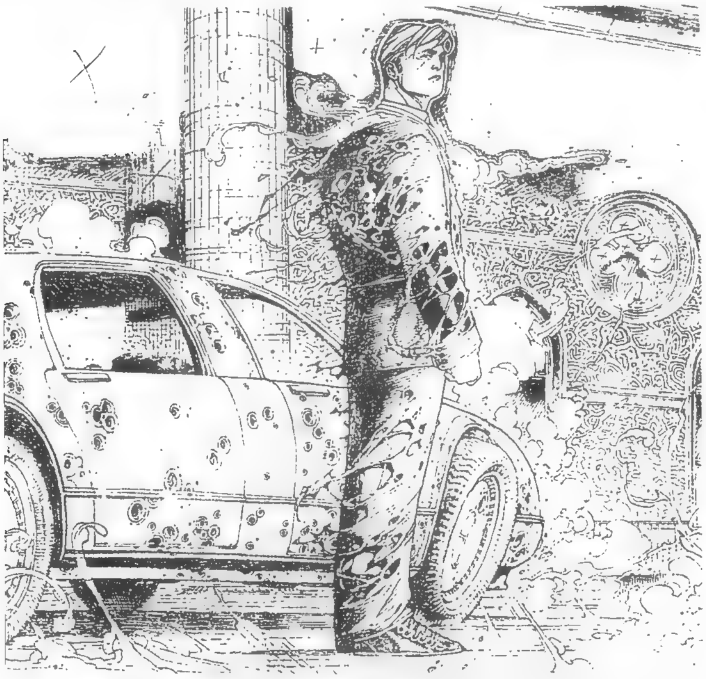
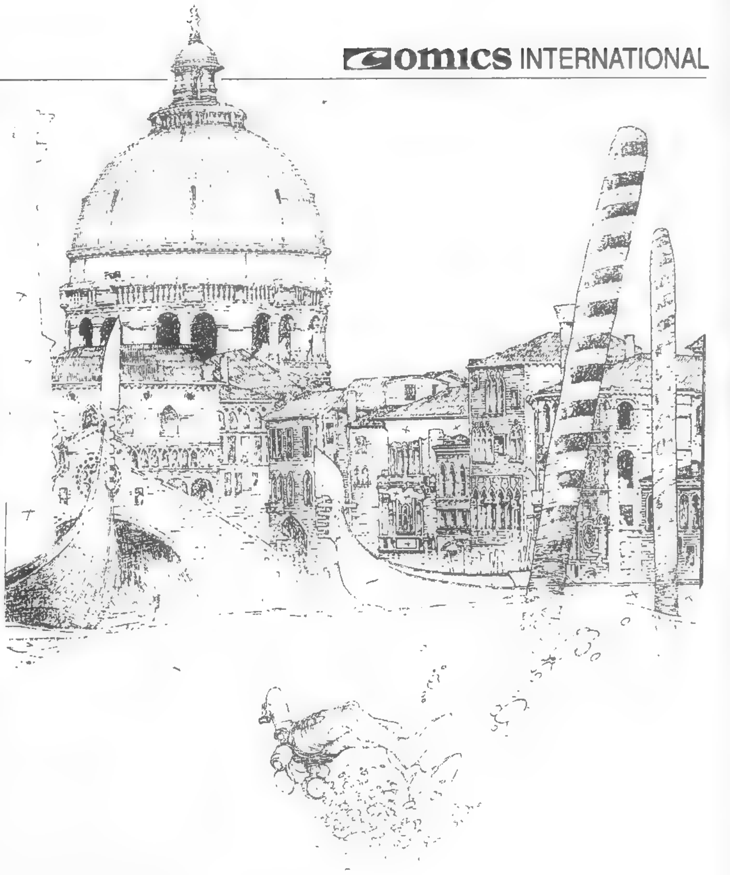
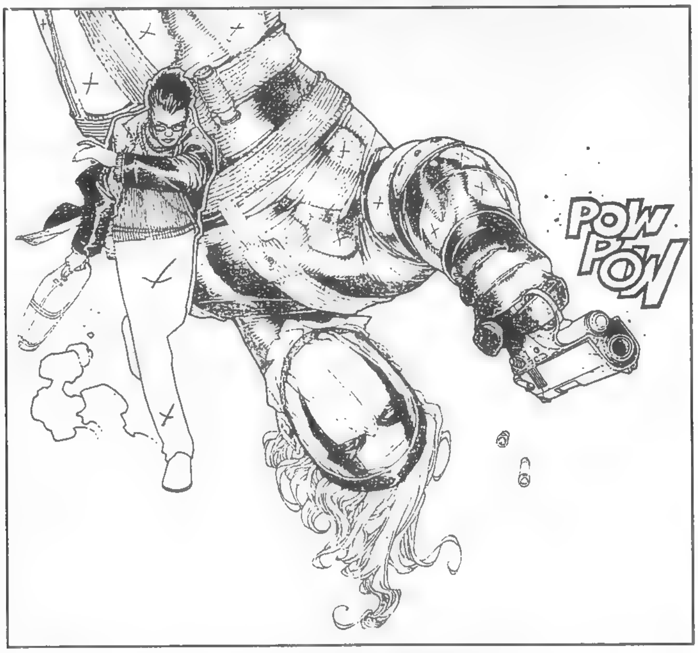
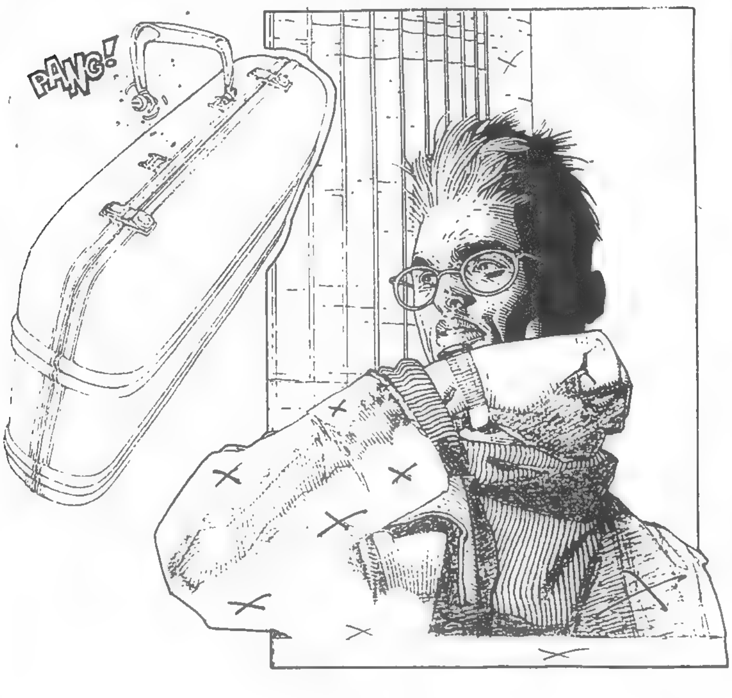
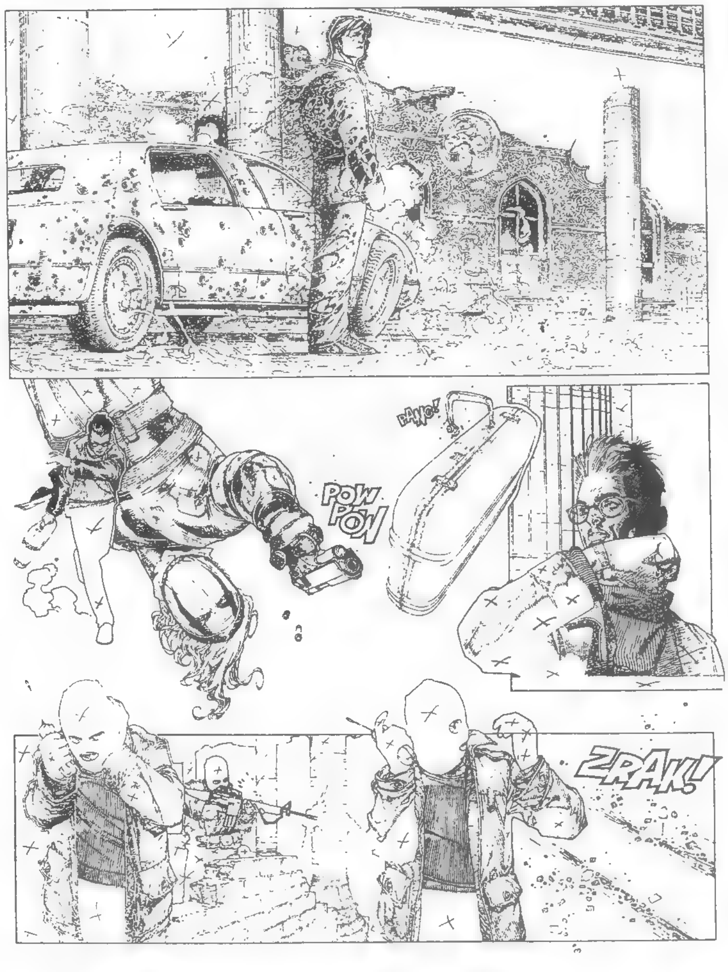






PREVIEW SPECIAL: *Ever wondered why Travis Charest is one of the most influential of today's comics artists? Here is a unique opportunity to view his uninked cinematic layouts and finely-rendered pencil art, which also shows him to be one of the hardest-working comics artists around. Above and below are two pages of his meticulously detailed art from the first issue of Image's relaunched* ***WildCATS*** *title, shipping in November. Left are details from the pages, enlarged so you can appreciate the amount of work involved, and the tough job that Richard (****Wetworks****) Friend will have inking Charest's pencils.*




PANG!
POW
POW
ZRAK!

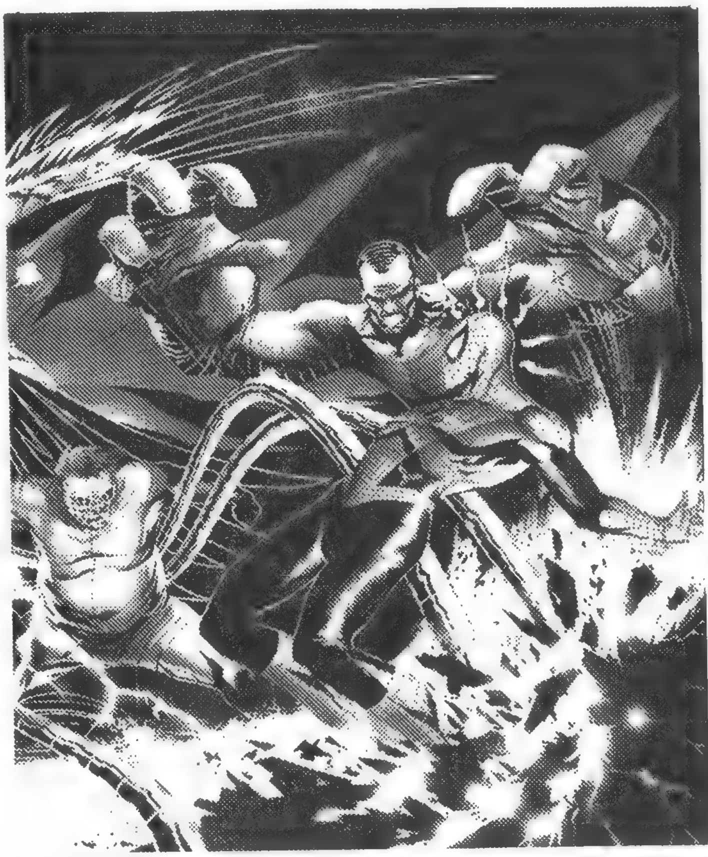
$2,000 OF SIGNED SETS OF SPIDER-MAN 1 TO BE WON!

MARVEL is restructuring its Spider-Man family of titles and to kickstart the revamp writer/artist John Byrne is bringing the webslinger's early adventures up to date in the 13-part **Spider-Man: Chapter 1**.

This retelling of Stan Lee and Steve Ditko's classic stories kicks off in October to be followed in November by relaunches for key Spider-Man titles. Dynamic Forces is adding to the excitement with a limited edition **Spider-Man: Chapter 1 #1** with a specially-commissioned variant cover by **Hellshock** artist Jae Lee.

This is your chance to win a copy of this variant, *signed and numbered by Lee* **PLUS** a copy of the regular edition signed by Byrne! Variant producer Dynamic Forces is providing **FIFTY** sets of these limited editions as prizes, each priced $19.63 (as in the year of **Amazing Spider-Man #1**).

New Jersey-based Dynamic Forces is the comics industry's leading producer of signed and numbered comics.



*SPIDER-MAN first appeared in 1962 in a throwaway origin story in the last issue [#15] of **Amazing Fantasy**. Such was reader response that – in 1963 – the wallcrawler gained his own continuing title, **Amazing Spider-Man** and became part of comics history. The origin story was crafted by Stan Lee and Steve Ditko who also produced the first 38 issues of the regular title.*

CUT OUT COUPON ALONG DOTTED LINE

Circle the correct answers from the following three questions:

Which writer/artist team first chronicled Spider-Man's early adventures?
a) Chris Claremont and John Byrne
b) Stan Lee and Steve Ditko
c) Joe Simon and Jack Kirby

Which well-known creator is revamping the early Spider-Man stories in Spider-Man: Chapter 1?
a) Joe Quesada
b) Jim Lee
c) John Byrne

Which comic was the first to feature Spider-Man on a regular basis?
a) Amazing Spider-Man
b) Amazing Fantasy
c) Spider-Man

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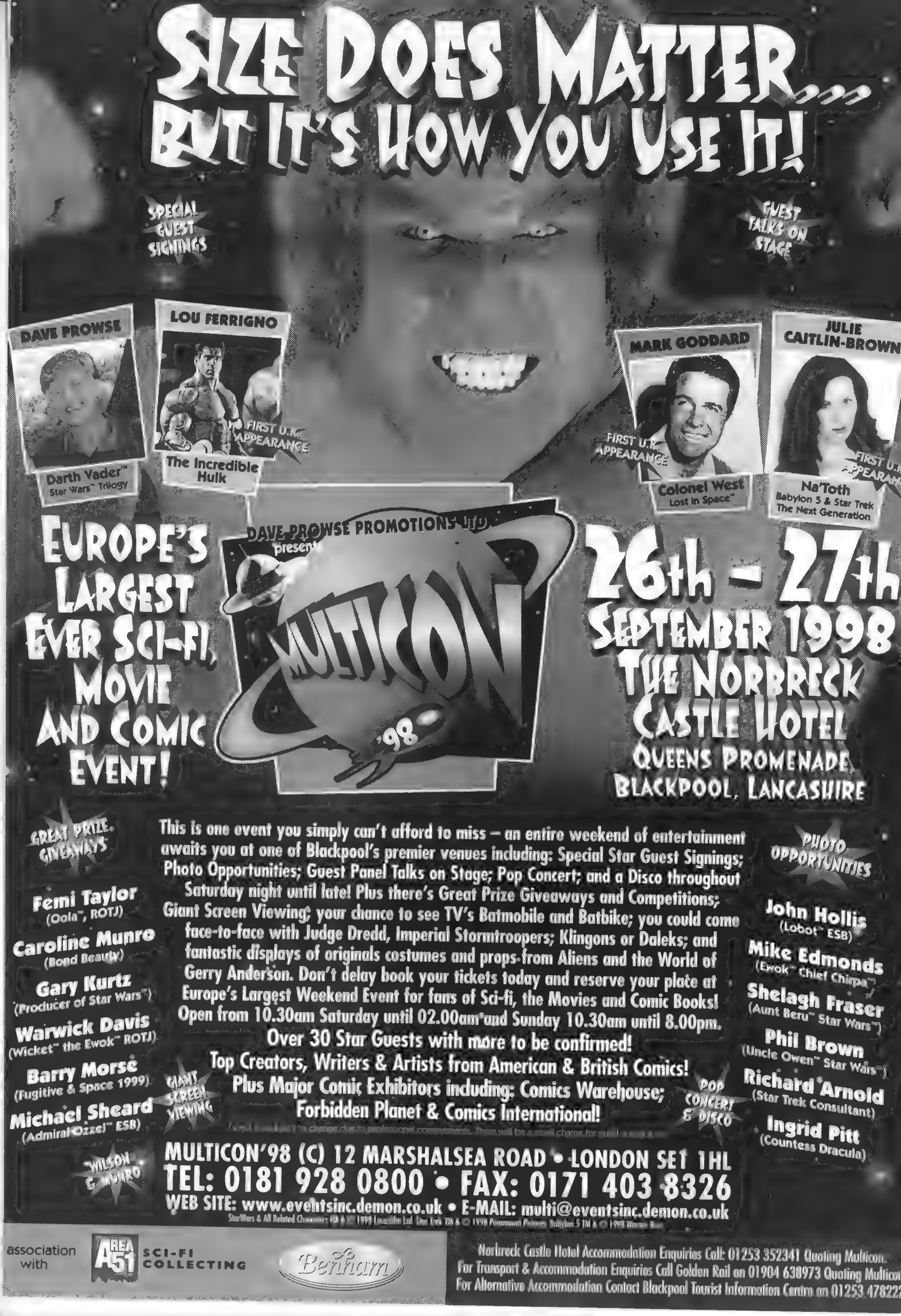

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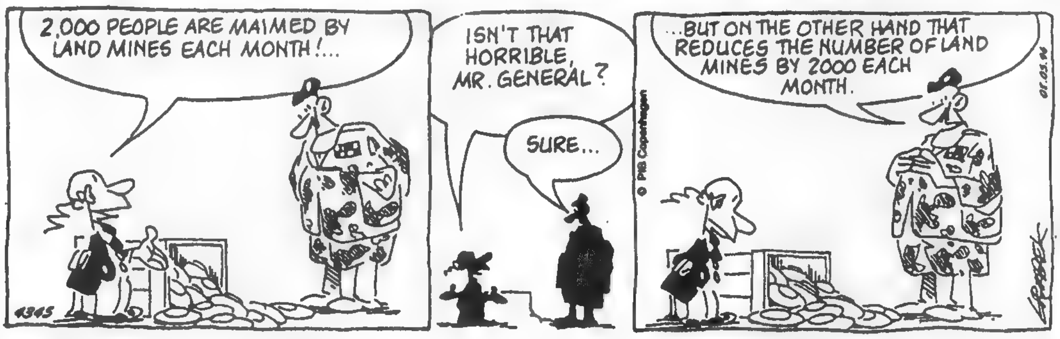
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ISN'T THAT HORRIBLE, MR. GENERAL?
SURE...
...BUT ON THE OTHER HAND THAT REDUCES THE NUMBER OF LAND MINES BY 2000 EACH MONTH.
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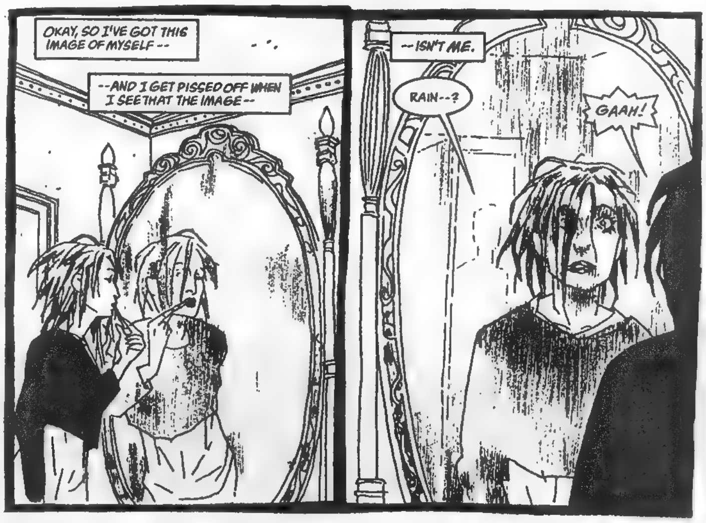
Denmark's wealth of comics talent

*Top Danish comics creators reach out to an international audience by appearing in the new **Danish Comics Today** compendium*


OKAY, SO I'VE GOT THIS IMAGE OF MYSELF --
--AND I GET PISSED OFF WHEN I SEE THAT THE IMAGE--
--ISN'T ME.
RAIN--?
GAAH!

FOR A TINY country with a population less than one tenth of Britain's, Denmark is nevertheless the home to a thriving comics industry that has produced an exorbitant number of world class comics artists and illustrators.

Several, like Teddy Kristiansen (**House of Secrets**, *right*) and Peter Snejbjerg (**Books of Magic**, *below*) have already achieved international success.

Others have remained closer to home, working in the long-established tradition of satiric and ironic Danish humour that dates back to the turn of the century.

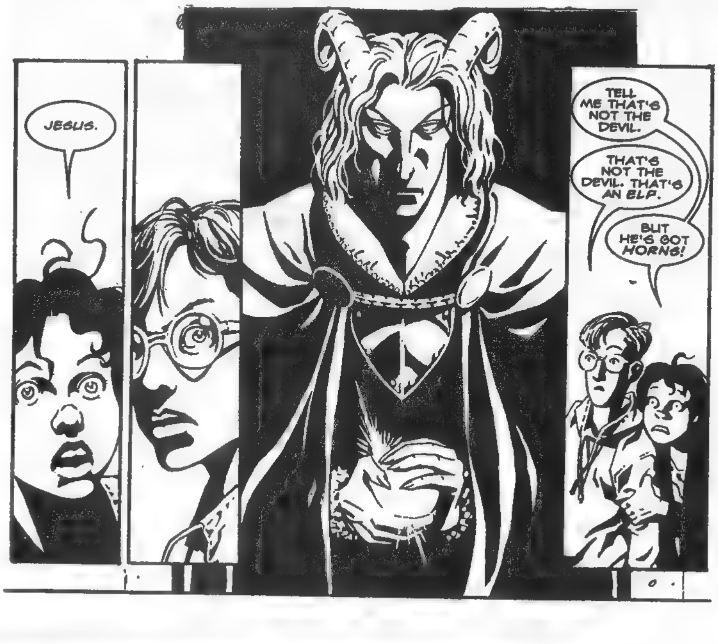
Danish Comics Today is a richly-illustrated compendium of 52 of the top contemporary Danish comics creators, complete with samples of each entrant's work and a detailed biography.

The book also contains a detailed history of Danish comics, and an insider's guide to the current Danish comics scene.

As one UK comics shop owner commented after seeing the book, "Most of these artists no one's even heard of. But they're easily the equals of many of their US and UK counterparts."

Although Danish artists work in all genres from mystery to action-adventure to avant garde, there is a distinct lack of superhero work, with humour remaining a staple of the Danish comics scene.

Many of these take the form of funny animal strips, and a number of creators cite Uncle Scrooge's Carl Barks as a major influence on their work.


JESUS.
TELL ME THAT'S NOT THE DEVIL.
THAT'S NOT THE DEVIL. THAT'S AN *ELF*.
BUT HE'S GOT *HORNS!*

***Danish Comics Today**, published by the Association of Professional Comics Writers and Artists in Denmark, is not available commercially, but can be obtained free of charge by comics publishers, magazines, festival organisers, critics and columnists.*

The publishers can be contacted c/o Tegnestuen Gimle, Nørrebrogade 55A, 2 2200 København N, Denmark.

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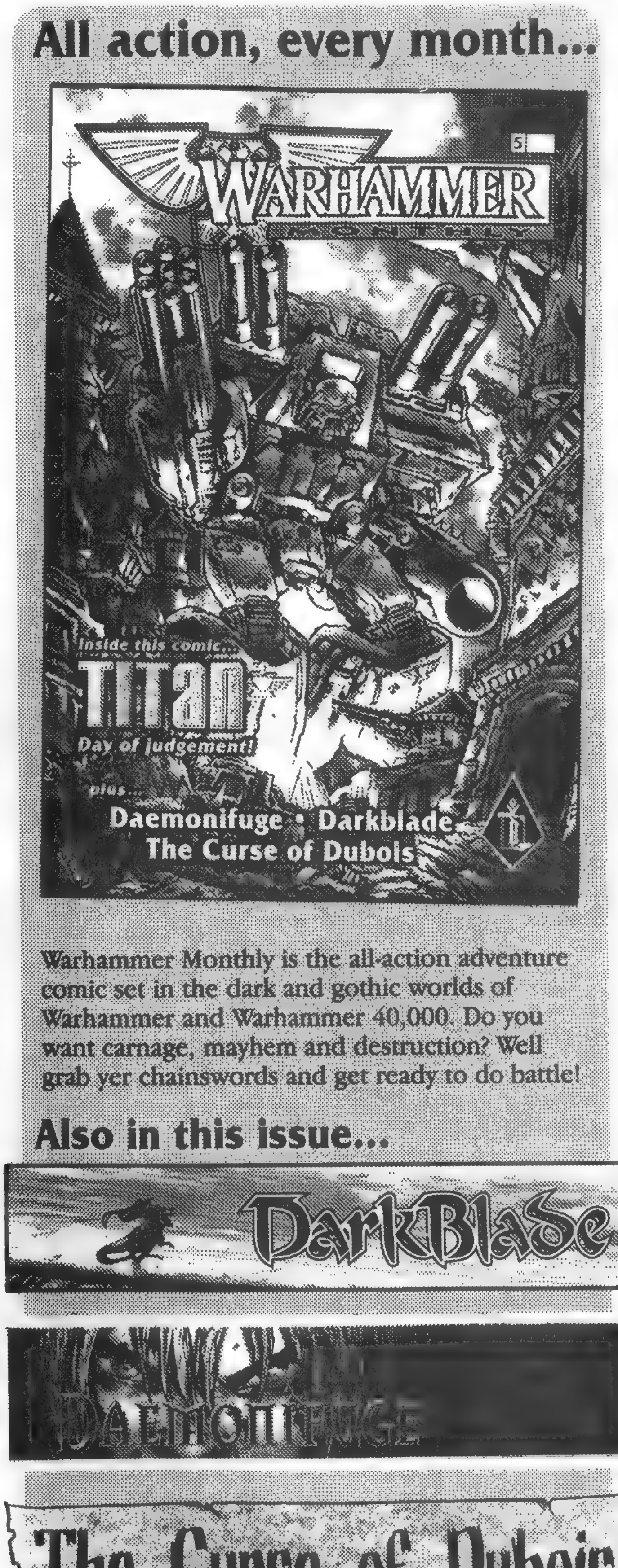

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ASA gives A-OK to Dandy

National Foods Alliance complains about comic strip-style advertising confusing readers

THE ADVERTISING Standards Association has found in favour of cartoon-style ads continuing in children's comics.

The organisation dismissed the complaints about comic strip ads for *Kellogg's Corn Flakes* and *Golden Vale's Cheestrings* that recently ran in **The Dandy**, on the grounds that they were clearly labelled as advertisements.

The ASA upheld Golden Vale's findings that even children as young as six could distinguish between editorial and advertising comic strips.

The National Food Alliance, lobbying to ban such advertising, believes there should be tighter controls of food advertising aimed at children. A spokesperson said the ASA's decision was contrary to the government's healthy eating guidelines.

The NFA also questioned the ASA's conclusion that young children could distinguish between so-called "advertorials" and regular comics material.

An NFA consultant said, "Any form of advertising that blurs the distinction between editorial and advertising – particularly aimed at young people – is worrying".

It is fortunate the NFA doesn't operate in the US, where adventure strip ads for products as diverse as Tootsie-Rolls and air rifles date back to the earliest comics, and were often the best drawn parts of the entire issue.

Here in Britain, such comics ads are hardly new either, with beautifully-executed advertorial strips dating back to comics' earliest days, but perhaps best remembered are the full colour *Ladybirds* back cover strip ads in 1950s Hulton titles, **Eagle**, **Swift**, **Robin**, **Girl**.

Slab-O-Concrete launches first Zograf collection this month

ALEKSANDER Zograf's **Dream Watcher** (Slab-O-Concrete, 72pg, £5) is the first collection of the work of the imaginative writer/artist from the former Yugoslavia, and will be published this month.

Zograf's previous comics work includes **Psychonaut**, **A Flight of Dreamers** and **Life Under Sanctions**. Like **Dream Watcher**, many of Zograf's comic strips have portrayed the difficulties of life in the former Yugoslavia, via his surreal and dream-like "hypnagogic visions" style.

Zograf's fans include Roger Sabin (**Comix, Comics and Graphic Novels**), Rick Veitch (**Rarebit Fiend**), Robert (**Fritz the Cat**) Crumb and *Monty Python*'s Terry Jones, who called Zograf's work, "terrific and funny".

Included with the Turnaround-distributed **Dream Watcher** will be a free mini-comic.

Clark stands by his work

AROUND 30 people attended a short talk on comics given by historian Alan Clark at the British Library on July 9th.

Clark concentrated on some of the earliest comics creators, responsible for characters such as Alley Sloper, Weary Willie and Tired Tim, and Tiger Tim. He spoke of the anonymity that they and their contemporaries worked in, and of the stigma then associated with the profession.

After the talk, Clark responded to comments made in **Comics International** that his recently published **Dictionary of British Comics Artists, Writers and Editors** excluded virtually all post-1950s UK adventure comics creators, despite the volume presenting itself as being an authoritative reference source.

"It's a fair comment", said Clark. "But 98% of the people present [in the book] have not been included in another volume."

He added, "After 10 to 15 years of research I thought it was time I found a publisher and I was also hoping that it would flush out information about these and other creators which could be included in a second edition."

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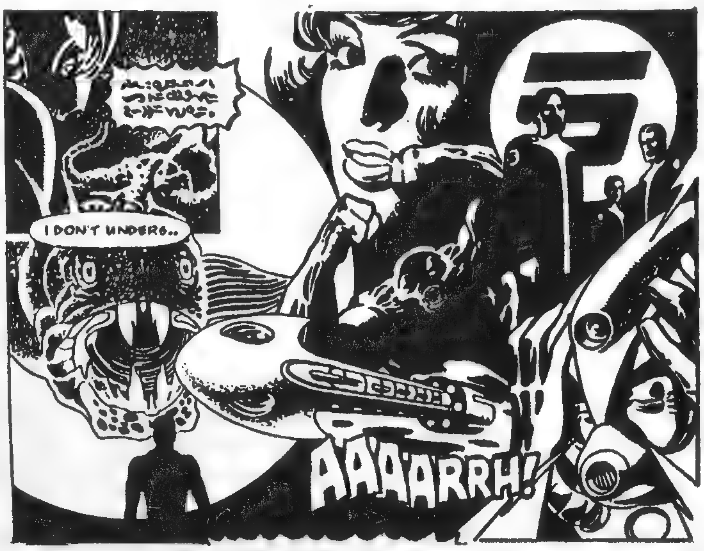
I DON'T UNDERS..
AAAARRH!

*THE October issue of London-based Soaring Penguin's direct market comics anthology **Meanwhile** is to include a new strip by **Strangehaven writer/artist** Gary Spencer Millidge. Priced £1.95, the 32-page black and white quarterly which is backed by the Arts Council of England and the National Lottery will also feature an undersea team adventure story illustrated by Bill Naylor (see above) drawn in a classic Frank (Garth) Bellamy style.*

Charity raffles for chromiums

SURREY's Altered Images comics shop has announced the winner of its chromium **Battlechasers #1** limited edition comic.

The lucky ticket was drawn by Neil Gregory, of Banstead, Surrey.

Altered Images will next be raffling chromium editions of **Crimson** and **Danger Girl**. As before, all proceeds go to the Royal Marsden Hospital.

Tickets for the raffles are available from Altered Images, 3 Eagle Star House, 299-301 High Street, Sutton, Surrey. Telephone: (0181) 770 3815.

Artists sign up for world's biggest comic

AMONG the 120 artists to date who will be participating in creating the three-metre tall **World's Biggest Comic** for Comic Relief are: Dan Abnett, Charlie Adlard, Steven Appleby, Mark Buckingham, S. B. Davis, Al Davison, Brett Ewins, Glenn Fabry, Ian Gibson, Mark Harrison, John Higgins, David Lloyd, Sean Phillips, Frank Quitely, Lew Stringer, Kev Walker, Christopher Weston, Andrew Wildman, Anthony Williams and Oscar Zarate, along with contributions from **The Dandy**, **The Beano** and **Viz** artistic mainstays.

The comic will be unveiled at the Comics 99 Festival, to be held in Bristol on April 2-4.

It has also been announced that Mark Harrison, whose spectacular computerised art has recently been seen on **2000 AD**'s *Durham Red* strip, has devised a video demonstration of his innovative working methods, which will be premiered at Comics 99.

The video will be followed by an all-star panel discussion of computers in comic art.

- COMICS 99 organiser Kev F. Sutherland is also behind one of the world's *smallest* comic book publishers, Bristol's UT Productions. After 10 years of contributing material to **Viz, 2000AD** and Marvel Comics, and being responsible for the comics spin-offs of the TV series' *Gladiators, Red Dwarf* and *Zig & Zag*, Sutherland is putting up for sale the rights to his comics characters.

These include the WWII parody Battler Britten, the parochial superhero Captain Clevedon, the computer adventurer Fractal Force, John Lee Majors and Prince William ("He's second in line to the throne!").

For further information on Comics 99, send an SAE to Comics 99, PO Box 48, Clevedon, Bristol, BS21 7SQ. For info on UT Productions, send an SAE to UT at the same address.

Viva los comics!

Mexico City provides rich source of comics readers as 80,000 attend latest festival

Report by Alan Grant

THE ORGANISERS of the failed UKCAC 98 could learn a great deal about staging a comics festival from the Mexicans.

There were three major differences between Manchester's UKCAC 98 and the Mexico City Festival, MECYF 98: Firstly, instead of the £17.50 per day UKCAC charged, MECYF was only $5 (less than £3).

Secondly, the dealers' hall was not the main attraction. MECYF had laser shows, martial arts and mountain bike demonstrations, plus live rock bands and a large, well-equipped play area for younger fans, making it as much a celebration of youth culture as a comics convention.

Batman is published twice a month in Mexico and sells 100,000 copies – double its US circulation!

Lastly, Manchester attracted under 1,000 fans, while Mexico City's provisional total stands at *80,000!*

Comics are big business in Mexico, partially through the network of direct sales shops, but more importantly because of Grupo Editorial Vid, which reprints superhero comics in Spanish-language editions that cost only half the price of the English-language imports.

Grupo's policy is to reprint only the best-selling titles, so it comes as a surprise to learn that popular figures like Neil Gaiman are virtually unknown in Mexico.

Grupo also organised the convention, as well as owning the luxury hotel where all the guests were housed during their stay.

With comic sales still declining in the US, Mexico has become an important market for DC, Marvel and Image.

For instance, **Batman** is published twice a month in Mexico, and sells 100,000 copies – double its US circulation.

This impressive fact was reflected in the guest list, which included the guys from Top Cow, **Uncanny X-Men**'s Steven T. Seagle, Carlos Pacheco and a Hollywood actor as Spider-Man.

Marv Wolfman, Peter David, Karl and Barbara Kesel and I represented DC, who also sent several staffers, including Mike Carlin, Denny O'Neill, and – from international rights – Phylis Hume. Sergio Aragonès led the Spanish-speaking contingent.

All the panels were well attended, with Guillermo taking care of all the on-stage translations for five straight days.

No matter how long we signed comics for, the lines never ended. But each day all the guests were assigned a personal translator and a bodyguard, while the half-dozen nubile, mini-skirted members of the *Lobo Fan Club* were also on hand to satisfy all our needs (within reason).

We were also taken on outings to see historic parts of the city, the ancient Aztec remains and the awesome thousand year-old Atlan statues. Pollution and traffic congestion weren't nearly as bad as we'd been warned; crime however, is on an upswing and the city's 108th bank robbery of the year took place during our stay. The consensus was that the police did it!

Reflecting the esteem in which comics are held, the closing ceremonies were carried out by the Governor of the city. I'm pleased to report that the Mexican fans gave him the same sort of welcome I'm sure Brits would give to Tony Blair or William Hague.

They booed him roundly.

Competition winners

The winners of CI #93's Titan Books "teach yourself" competition have been drawn and the correct answers were: C, A and B.

The 12 prizewinners each receive a copy of **How to Draw and Sell Comic Strips** and **How to Draw Comics the Marvel Way**:

Rosslyn Carlyle, Stennesss, Orkney
Peter Hammerson, Reading, Berks
L. Hewitt, Levenshulme, Manchester
Mark Anthony Mizon, London N16
D. O'Donnell, Banbury, Oxfordshire
Rikin Parekh, Wembley, Middlesex
Malcolm Poynter, Tilbury, Wiltshire
David Sandel, Newport, Gwent
Kent Tayler, Henbury, Bristol
Emmett Taylor, Co. Galway, Eire
Christopher J. S. Walton, Sheffield
Andre Williams, Los Angeles, CA, USA

The Morrison/Adlard competition is being held back to allow artist Charlie Adlard time to complete a new piece of art as a grand prize

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GRADING GUIDE

One of the most problematic areas of buying, selling or valuing comics is grading. A value can vary by as much as 75% through inaccurate assessment of the condition or grade of the item. The days of a comic being "good condition for its age" disappeared with decimalisation.

With the ever-increasing values for old comics, grading has become a science. The more expensive titles often carrying a percentage "score", between 100 (mint) and 1 (poor). Defects such as graffiti, shop stamps, taped spine and loose staples should be mentioned outside of the grade, with the value reduced accordingly (usually one grade down). To help people assess the grading of their collections better, we present the following definitions:

MINT CONDITION [m] (100%):
An almost impossible acquisition. A comic is mint when it is printed. But it then is counted, stacked, boxed, shipped, counted again, despatched again, counted again and racked in a store. By the time you buy it, it will be near mint at best. Collectors and dealers hardly ever list mint comics. When they do, selling prices are almost always "multiple guide" (ie. Two, three or more times the price stated for a mint copy in the price guides).
M has no defects whatsoever. It retains its cover gloss (or lustre) and has sharp corners. No printing or binding defects. Staples centred, fresh and shiny. Literally as new.

NEAR MINT [nm++, nm+, nm, nm-, nm--] (97-90%)
The top grade. A particularly handsome copy in near mint is often referred to as nm+, whereas one almost near mint is referred to as nm-. The more expensive the comic, the more precise the grading, with some dealers using the additional emphasis of nm++ or nm--. We're talking only a 5% difference in price, but on a $1000 plus item, that's $50 a +!
NM has no instantly apparent defects. A very slight defect is permissible, such as a binding or printing mistake. No fading, spine roll or cover surface wear beyond the smallest corner crease or very slight stress around staples. Cover well centred, still flat and without wear. Spine tight and flat. Interior pages clean white and supple.

VERY FINE [vf or vfn, from ++ to --] (89-75%)
Still an excellent copy, as much as 25% cheaper than a near mint copy, but with minimal wear beginning to show. Still sharp, clean and bright.
VFN has several very minor defects. Cover: almost flat, minimal surface wear. Slight wear and very small corner creasing. Staples may be slightly discoloured. Corners may have minute wear. Up to one half-inch light cover crease is acceptable. Interior paper may be slightly off-white.

FINE [fn, from ++ to --] (74-55%)
Not to be confused with fr or f, the abbreviations for the much lower grade of FAIR. Fine is quite a collectable grade. No major creasing or defects, quite carefully read, but multiple times!
FN has no major defects. It does have an accumulation of minor defects, small creases, corner knocks or spine damage. But no major faults.

VERY GOOD [vg, from + to -] (54-35%)
Despite its name, vg is not very good at all. It is an average used comic book, and the lowest acceptable level for most collectors.
VG has moderate wear, cover creasing or spine roll. Perhaps some fading and discolouration of interior pages. It has no pieces out, except possibly a small cover edge, though crosswords, puzzles or coupons may have been completed. Centre pages may be detached or covers loose from a single staple. Minor tape repair may be present.

GOOD [g] (34-15%)
Complete, except for small pieces missing, usually around staples or edges. For reading and gap filling until a better grade copy comes along.
G copies will be badly creased, but readable and complete. Pages should not be brittle, but will have lost their suppleness and usually be off-colour.

FAIR [FR or F] (14-5%)
Another contradictory grade. Unfair would describe it better.
FR copies will be very badly damaged. No interior pages missing, but cover will have a soiled or well-scuffed cover with spine badly torn and rolled. Chunks may be missing from cover. Ageing on older titles is to be expected, with interior paper browning as it approaches brittleness.

POOR [P or PR] (4-1%)
Few dealers list poor copies unless they are curiosity items.
PR copies can have brown tape, stains, severe tears, extra staples, and chunks missing (normally detailed by vendor). For interest's sake only.

For further grading information, readers are recommended to refer to either the US **Overstreet Comic Book Price Guide** (currently in its 28th year) or the UK's **(McAlpine) Comic Book Price Guide** (in its 8th year). Both are available from most comics shops or mail order suppliers.

Media File will return next issue

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FRAME TO FRAME

The comics medium has had a strong interaction with film and TV for as long as each has existed, inspired by licence or plagarism. Mike Conroy looks at the latest events.

Fox bags new Moore series

Hollywood studio acquires movie rights from ***Watchmen*** *scribe Alan Moore to his Homage Comics Victorian fantasy-thriller*

BEFORE a single issue of the new comic has been published, 20th Century-Fox has acquired the film rights to **Watchmen** co-creator Alan Moore's Image Comics series, **The League of Extraordinary Gentlemen**.

The series will be adapted for the screen by Alex Ayers, writer of the forthcoming *Marlowe*.

To be published through Jim Lee's creator-owned Homage Comics imprint, the six-part **The League of Extraordinary Gentlemen** brings together some of the 19th Century's most infamous characters.

The Victorian fantasy-thriller – pencilled by Kevin O'Neill – takes place in 1898 in a fictitious Victorian England.

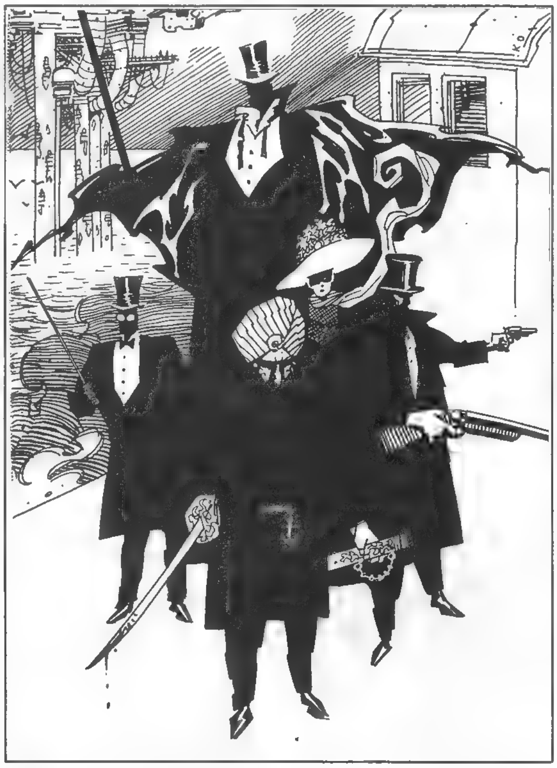
As the 20th century approaches, forces gather to bring down the British Empire. In a bid to avert disaster, the Victorian Secret Service recruits a band of individuals with unique skills and talents to combat these enemies.

Among those who make up the "League" are: Allan Quartermain (of **King Solomon's Mines** fame); Dr Henry Jekyll (alter-ego of Mr Edward Hyde); Captain Nemo (from 20,000 **Leagues under the Sea**); John Griffin (aka the Invisible Man) and Mina Harker (lone survivor of Bram Stoker's **Dracula**).

Once united, this dangerous crew's first mission is against the notorious Doctor Fu Manchu, who they find is in cahoots with another mysterious master criminal.

Other Alan Moore comics currently optioned by Hollywood are:

- **From Hell**, the Jack the Ripper tale, set to be directed by the Hughes brothers for New Line.
- **V for Vendetta**, which is with Warner Bros.
- **Watchmen**, in development with producer Larry Gordon.



ABOVE: Kevin O'Neill's promotional artwork (part) for the Homage Comics series, The League of Extraordinary Gentlemen.

Danger Girl heads for Hollywood

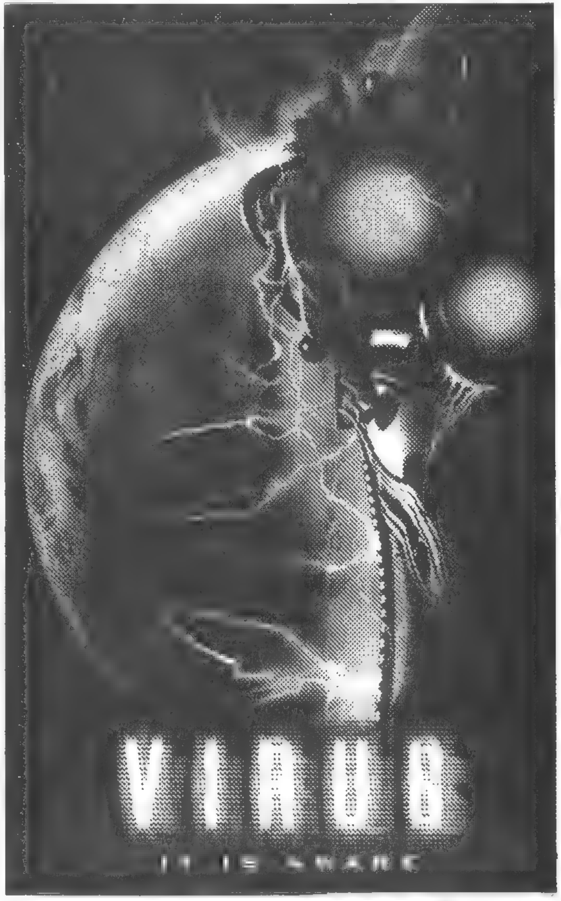
CLIFFHANGER Studios' debut title, **Danger Girl**, has been optioned by New Line Cinema

The movie will be produced by Gary (*Kiss The Girls*) Fleder's Mojo Films in conjunction with Zide-Perry Films.

It is based on the Image comic – created by J. Scott Campbell and Andy Hartnell – which features an agency of female spies with expertise in a wide variety of areas.

Campbell and Hartnell will co-write the first draft of the screenplay and – along with WildStorm's Jim Lee – will also act as co-producers.

Campbell said, "I always felt that, with **Danger Girl**, I wasn't just drawing a comic book, I was storyboarding a high-adrenaline action movie. I guess a few people at New Line thought so, too."



UNIVERSAL'S Virus *– based on the 1992 Dark Horse series written by Chuck Pfarrer – stars Jamie Lee Curtis. To avoid a clash with* Halloween: H20, *which also headlines Curtis, the studio has pushed the release date on its movie back from August to the first quarter of 1999.* Virus, *which also features Donald Sutherland and William Baldwin, will premiere in Europe in October.*

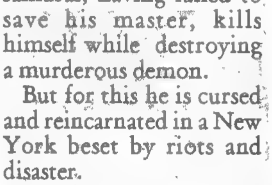
Director set for Frank Miller's Ronin

NEW LINE Cinema has signed Darren Aronofsky to develop and direct a movie version of Frank Miller's DC series *Ronin*.

Aronofsky – who won the director's award at the Sundance Film Festival for *Pi* – told New Line Productions he was seduced by Miller's tale and wanted most to bring it to the big screen.

"Frank is a seminal US comic book writer," the director told **Daily Variety**. "After *Pi* started to get some attention, and I was looking at what I wanted to do next, **Ronin** popped to the top of my list."

Written and drawn by Miller – who is likely to have some involvement in the production of the New Line movie – the six-part **Ronin** debuted in 1983.



It is set in the near-future but begins in medieval Japan when a young samurai, having failed to save his master, kills himself while destroying a murderous demon.

But for this he is cursed and reincarnated in a New York beset by riots and disaster.

- In related news, **Pi: The Book of Ants** – a one-shot adaptation of Aronofsky's *Pi* – will be available from Dark Horse on September 9. The black and white $2.95 comic is written by the film's director with art by Edward R. Flynn.

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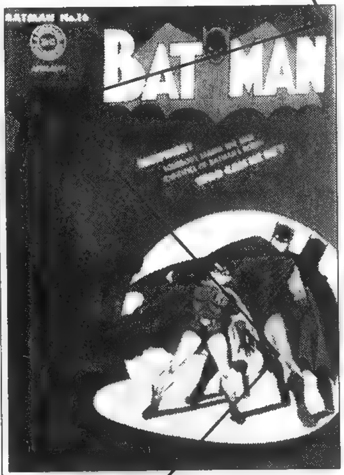

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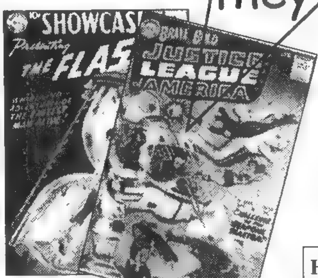

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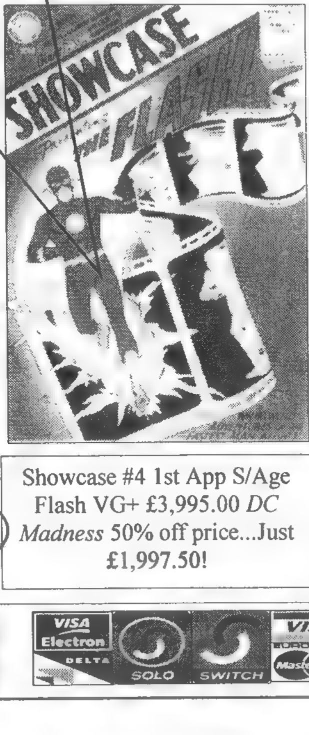

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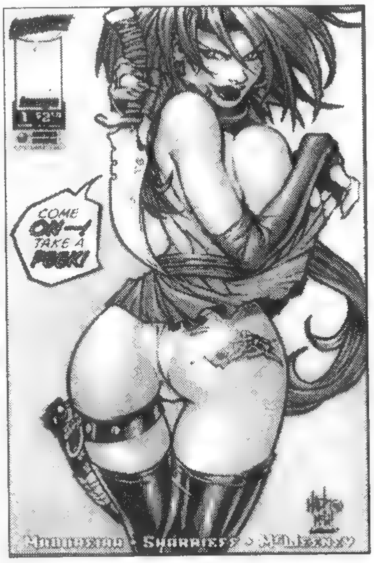
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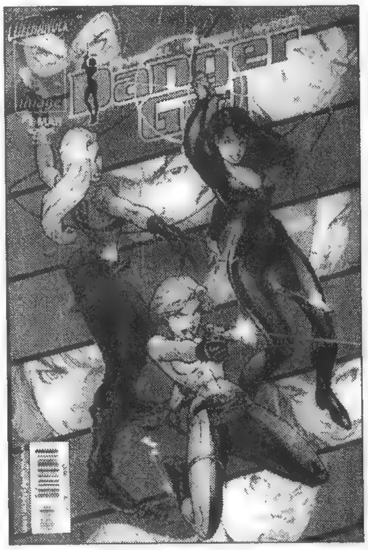

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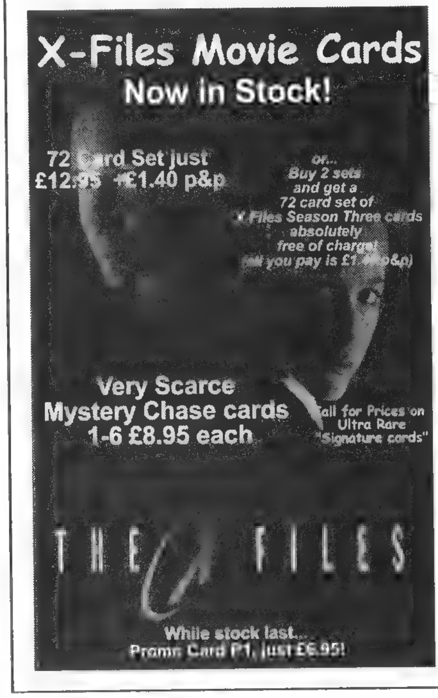

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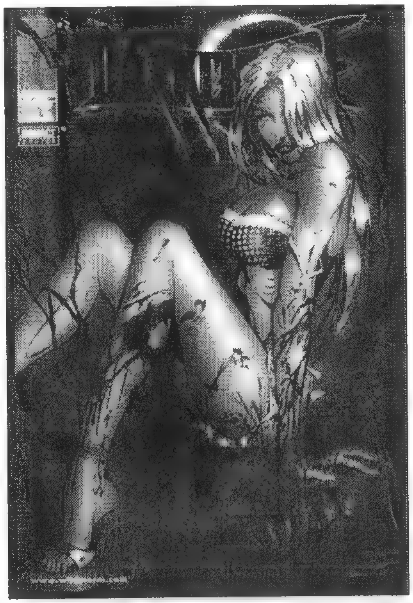

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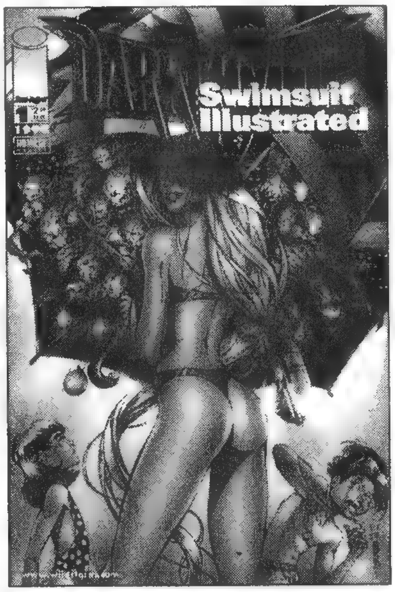

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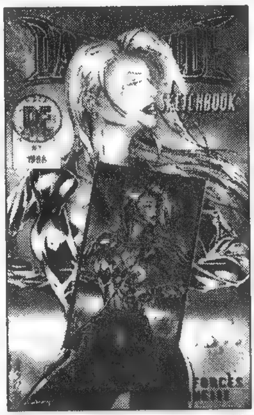

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NETWORKS

A round-up of comics news and gossip posted on the Internet. Compiled by Phil Hall, Rich Johnston & Barry Spray.

GETTING CONNECTED: LIES & THE INTERNET

THE *Far Side* strip once famously reported, "On the Internet, no one knows you're a dog". You could be anything or anybody. You could know things, or make them up. So, it almost goes without saying that you should take everything you hear with a pinch of salt. Or does it?

Recently, I was flicking through some old **Fantasy Advertisers**, fascinated to read that Marvel was about to collect and publish **V For Vendetta**, and that **Miracleman #3** would be the final issue of the Eclipse series.

The Internet takes this kind of misinformation to a new level. Chinese whispers happen and news spreads, then multiplies and mutates at light speed.

But then what is news and what is rumour? A web-site's gossip column recently picked up a story about a new series being launched, after one of the creators had talked openly to a comics journalist. Once on the Web, it became public knowledge. However, the creator involved wasn't too happy about this, feared publisher retribution and demanded its retraction on the grounds of inaccuracy. Yet, a few months later, a press release confirmed the entire story, point by point.

Stuff is "seen" all the time. Sometimes it's true, sometimes it's rumour, sometimes it's just plain daft. Ted McKeever and Warren Ellis replacing Peter David on **Incredible Hulk**? Please! But then scorn was poured on an Internet rumour in these very pages that Rob Liefeld was being kicked out of Image.

One advantage of the Internet is that just as rumours start and spread quickly, so can they be squashed equally quickly.

The moral of this? Trust no one. But if you keep looking, the truth *is* out there! ...*Rich Johnston*

SEEN ON THE NET

Kelly's heroes

X-MEN writer Joe Kelly has been revealing what it's like to make the big-time: *One day you finally decide to give it a shot, and submit something to a "big company."*

Just a couple of springboards for one of their lesser-used characters. Just a few ideas, something to jazz up their basic concept... And a month later, the phone rings... You're in, baby. Fast forward one year.

You're a full-time writer juggling three books a month, one of them an ongoing series for your Big Company. You quit your other jobs, and now your office is a room in the attic. You've seen your name in the press, they call you "promising". Your cousin's wife's little brother thinks you're a demi-god because you write comics. You can afford to pay bills... And you think you're going mad.

The last two stories you handed in were rejected because they didn't have "Super-Duper Man" or "Feral Boy" in them – your company's bread and butter franchises.

Because of the Comics Code, that great scene you cooked up with the spiral staircase and the box of machetes had to be redrawn and now involves an elevator and some candy bars, so the script doesn't make sense. Your artist's wife just had a baby, so he's late, which means you don't have pages to script, and your book is supposed to ship in three weeks. And to top it all off... The new president of your company thinks all comics should be "Just for Kids", and your editor has asked you to completely revamp the "dark" storyline you've been planning since last November.

Is this hell? Are you being treated unfairly? Have you sold your soul? Probably not. What you've done is gone to work for a company on a company property, and gotten a face full of reality. When you sign on to do "work for hire", especially on a property that belongs to someone else, you become part of a greater whole...

You're still considered a "creative entity" but you're **their** *creative entity. That means it's your job to hand in work on their schedule, in a format they approve and containing content that they want to see.*

No matter how little control you have over the work you're hired to do... You always have control over your career. This is the most powerful weapon a writer or an artist has against the pitfalls of working in Mass Media.

I have the greatest job in the world, but it's still a job. I have good days, I have bad days, so far more of the former than the latter. I'm still learning a lot about writing, the comics industry, and myself, and I'm getting paid to do so.

Now you know what you have to put up with, do you all still want to be comics writers?

Just who was that masked man?

WRITER and artist Ty Templeton, currently working on **Batman Adventures**, has been to see the new ***Mask Of Zorro*** movie: *The funny thing is, I just saw that there* Zorro *movie, and on the way out, my 10 year-old and I were talking about it, and we both said at the exact same time, "That was the best* ***Batman*** *movie I've ever seen..."*

I saw the movie with my wife and son. On the way back to my car, I remembered that a young Bruce Wayne was on his way home from ***Zorro*** *when he saw his parents gunned down before his very eyes...*

I mentioned that to my ten year old, and he got generally nervous that we were going to be mugged and killed before we got home, and that he'd have to devote his life to crime fighting.

I reminded him that we live in Canada, and that relaxed him a bit.

The cut-off point?

MATT High (mhigh@antarctic-press.com) regularly posts comics sales charts. One such included **Marvel Universe #3**, selling 28,300 copies, at position 83.

Tom Galloway (tyg@netcom.com) wrote: *It's been posted on rac.marvel.universe that Roger Stern announced on an AOL chat that* ***Marvel Universe*** *is cancelled with #7. So we seem to have an idea of Marvel's line'o'death here. Below it are* ***Heroes For Hire, Silver Surfer, Daredevil, Ka-Zar, Maverick, Seeker 3000.***

Just above it are ***Spider-Man Unlimited, What If...?, Quick-***

COMIC CREATORS' WEB-SITES

www.digiforest.com/~mallred	***Mike Allred**: artist, writer*
ourworld.compuserve.com/homepages/DBrereton	***Daniel Brereton**: artist*
www.ozemail.com.au/~opus	***Eddie Campbell**: artist, writer*
www.geocities.com/Athens/Olympus/6912	***Mark Crilley**: writer, artist*
www.argonet.co.uk/users/pelliott/index.htm	***Phil Elliot**: writer/artist*
www.warrenellis.com	***Warren Ellis**: writer*
www.sirius.com/~ehart	***Steve Englehart**: writer*
ourworld.compuserve.com/homepages/SGerber	***Steve Gerber**: writer*
ourworld.compuserve.com/homepages/Nat	***Nat Gertler**: writer*
www.premier1.net/~sdgrant	***Steven Grant**: writer*
www.geocities.com/Area51/Chamber/5365	***Dusty Griffin**: artist*
www.concentric.net/~Akiyama	***Lea Hernandez**: writer, artist*
www.udnet.com/warlace	***Bob Hickey**: artist*
www.mindspring.com/~jdhudnall	***James Hudnall**: writer*
www.wlcomics.com/tony	***Tony Isabella**: writer*
www.JoeRLansdale.com	***Joe R. Lansdale**: writer, novelist*
www.geocities.com/SoHo/Museum/8914	***Steve Lieber**: artist*
ourworld.compuserve.com/homepages/comixace	***Heidi MacDonald**: editor*
www.webaccess.com/elliot	***Elliot S. Maggin**: writer*
members.aol.com/DMembiela/index.html	***Dan Membiela**: writer*
ourworld.compuserve.com/homepages/billmloebs	***Bill Messner-Loebs**: writer, artist*
ourworld.compuserve.com/homepages/DMishkin/	***Dan Mishkin**: writer*
home.att.net/~eddynewell/home.htm	***Eddy Newell**: artist*
members.aol.com/dcrawson/home.htm	***Dave Rawson**: writer*
www.geocities.com/~alrio/	***Al Rio**: artist*
www.waverider.co.uk/~milieu/Bryan.html	***Bryan Talbot**: artist/writer/publisher*
www.italy1.com/sal	***Sal Velluto**: artist*
www.capital.net/~tom127/index.html	***Tom Vincent**: colorist, painter*
www.winternet.com/~rwaller/wgm.html	***Reed Waller**: artist*
ourworld.compuserve.com/homepages/shanghai	***Jeff Whiting**: artist/writer*
www.spearedpeanut.com/artist/kentwilliams.html	***Kent Williams**: artist*
www.barrywindsor-smith.com/menu.html	***Barry Windsor-Smith**: artist, writer, publisher*
www.primenet.com/~marvw	***Marv Wolfman**: writer, editor*
www.sonic.net/yronwode	***Catherine Yronwode**: editor, writer*
www.pworld.net.ph/user/leinilyu	***Leinil Francis Yu**: artist*

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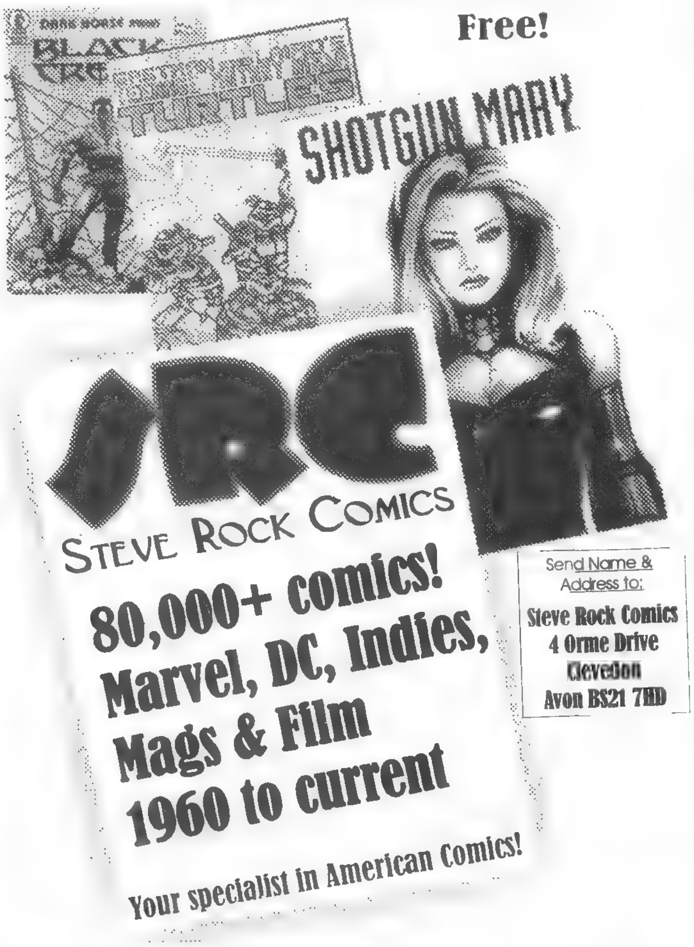

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MORE THAN A PART-TIMER! ESTABLISHED 1968

*silver, **Alpha Flight**, **Deadpool**.*

***Silver Surfer** and **Daredevil** are both getting re-launches. **Maverick** and **Ka-Zar** are both already cancelled. I believe **Seeker 3000** is a mini. **Iron Fist** was a mini. **What If...?** and **Quicksilver** are also cancelled (but the issue of **Quicksilver** which placed so high was a crossover with **Avengers**, **Iron Man** and **Captain America**, thus the 67% sales jump from the previous month).*

*Doesn't look too good for **Heroes For Hire**, I'm afraid.*

Another posting summed up the general feeling about Marvel in the newsgroup. Jim Harding (JAHwobbled@yahoo.com) said: *What Marvel titles launched since 1990 are still around? Does Marvel really believe that some of this sh*t has a chance of survival?*

*If you look at the sales chart, the highest placed comic that isn't X, Spider, Super, Bat, Image, Spawn or Heroes Reborn is **Preacher** at 55th and **300** at 56th.*

Tee Hee-Man

ONE user had a question which was really eating him up... Just which comic was it that featured a Superman versus He-Man battle?

Superman Adventures writer and hype-meister Scotsman, Mark Millar was on hand to reply: *I'm ashamed to know these facts off the top of my head, but it was **DC Comics Presents #47** by Kupps* [Kupperberg], *Swan and Hunt. By the way, I think they should do a post-**Crisis** He-Man, but only if they make him gay in a Village People kinda way.*

The Internet Comics Directory

COMICS PUBLISHERS

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www.acclaimnation.com
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www.primenet.combhc.gladstone/index.html
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Octobriana
easyweb.easynet.co.uk/~rad/octobri.html
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Todd McFarlane Prods
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www.elfquest.com
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COMICS NEWS SITES

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Michael Doran's comics news column
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Mania Magazine
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News, interviews and features on comics & related ephemera.
Wizard
www.wizardpress.com
Home of the US news magazine.

INTERNET FANZINES

Comic Book Electronic Magazine
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Web (public) version of one of the Net's largest and most comprehensive fan newsletters
New Comics Release List
www.ccse.net/~ncrl
Award-winning site for news, late release information and other features.
Comics Book Clearing House
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INCOGNITO COMICS

LATE ADDITIONS

Incognito has just returned from the Wizard Convention in Chicago with a bag full of new stock. So as not to miss out on the latest additions, here's your chance to buy some quality comics which have only been in the country a matter of days!

ANGELA: OCEAN OF EVIL/ VESSEL OF THE DOOMED

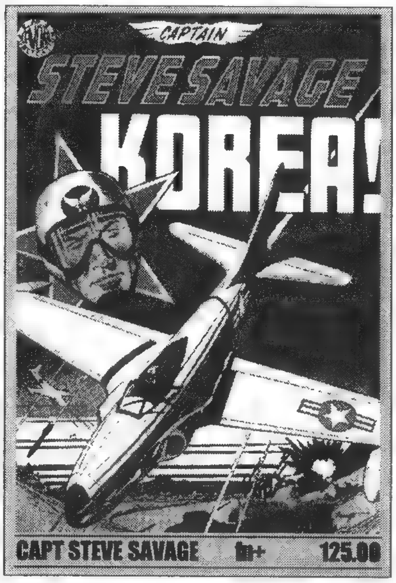
Image; One-Shot; 1995

nn nm 17.50
1st. app. Pirate Spawn. Originally with Ultra Pro sleeves.

AVENGERS

Marvel; 1963

1 fair 95.00
Big piece out of front cover. 1st. app. The Avengers.



CAPT. STEVE SAVAGE OVER KOREA

Avon Periodicals; One-Shot; 1950

nn fn+ 125.00
22pgs Wally Wood art.

CEREBUS THE AARDVARK

Aardvark/Vanaheim

1 fn- 250.00
Very scarce. 1st. app. Cerebus.
6 vfn- 26.00
6 vfn 29.00
1st. app. Jaka.
10 vfn- 21.00
12 vfn+ 16.00

CHALLENGERS OF THE UNKNOWN

DC; 1958

1 poor 60.00
Splash page missing.

COMIC CAVALCADE

DC; 1942

4 vg 160.00

CONAN THE BARBARIAN

Marvel

2 fn+ 36.00
3 fn 39.00
4 fn 16.50
5 fn+ 26.00
6 fn 13.00
7 vfn- 18.00
7 vfn 19.50
8 fn 13.00
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12 fn- 8.50
12 fn 9.50
13 vg+ 7.25
13 fn 9.50
14 fn 13.50
14-15 fn+ 18.50
Elric app.
16 fn+ 12.00

CRIME SUSPENSTORIES

EC Comics; 1950

1 vg- 110.00
Weak spine.

FATHOM

Top Cow; 1998

0 nm 15.00
Wizard Special Edition; Retailer incentive with each 25 Wizard Witchblade special. green foil.
1 nm 25.00
Wizard World Chicago '98 Edition; Wizard World show dealer exclusive edition. Rare.

GRENDEL

(Limited Series) *Comico; 3 issues; 1983*

1 vfn+ 52.00
2 vfn 32.00
3 nm 40.00

GROO THE WANDERER

Pacific Comics; 8 issues; 1982

1 nm 15.00
1 nm- 19.00
Signed by Sergio Aragones.
2 nm 12.00
2 nm 14.00
Signed by Sergio Aragones.
3 nm 9.00
3-4 nm 11.00
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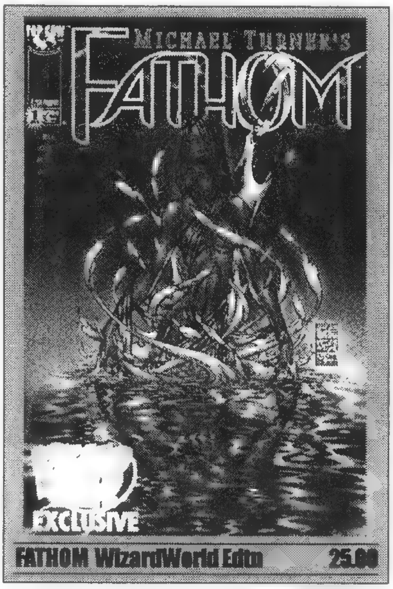
5 vfn+ 10.00



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6 vfn 7.25
8 nm 11.00
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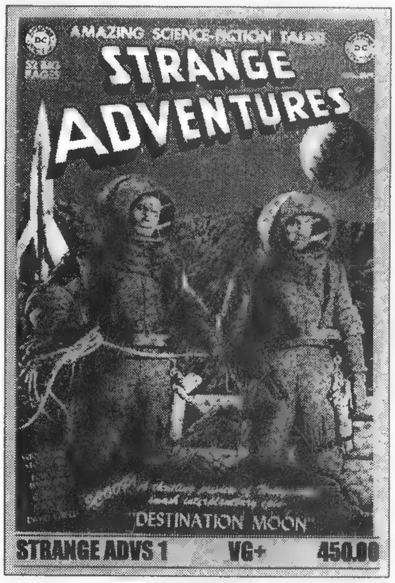

INCREDIBLE HULK

(2nd Series) *Marvel; 1968*

181 vfn+ 260.00
1st. full Wolverine app/story.

MYSTERY IN SPACE

DC; 1951

1 g+ 195.00
Staple repair. 1" tear front cover. Off-centre cut; Part Frazetta art.
2 g+ 70.00
1" spine split. Top staple repaired.
3 vg+ 100.00

OUR ARMY AT WAR

DC; 1952

1 vg- 160.00
Book shop stamp.

SHOWCASE

DC

13 vg- 325.00
Spine repair. 3rd. app. SA Flash.

STAR TREK

Gold Key; 1967

3 vfn- 80.00
Photo cover.

STRANGE ADVENTURES

DC; 1950

1 vg+ 450.00
Some foxing back cover. Adaption of "Destination Moon".

SUSPENSE COMICS

Continental Magazines; 12 issues; 1943

10 g- 95.00
Scarce. L.B.Cole cover.

WORLD'S FINEST COMICS

DC; 1941

2 fn+ 995.00
Nice copy. Continues from World's Best Comics.

X-MEN, UNCANNY

Marvel; 1963

121 nm 30.00
ND. 1st. full app. Alpha Flight. Scarcer.
122 nm 10.00

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m = MINT:	Perfect. No less. A truly rare grade. Flawless in every way.
nm = NEAR MINT:	Almost perfect, with white pages. The slightest of imperfections may be seen
vfn = VERY FINE.	Sharp and glossy. No significant marks. A tight flat copy.
fn = FINE.	An above average copy. Slightly more wear. Cream/off white pages.
vg = VERY GOOD.	An average comic. Possible creasing, minor tearing, browning pages.
g = GOOD.	Possible spine roll, heavier creasing, soiling, but still complete.
fr = FAIR.	Brittle pages, multiple creases, and tears. A very tired unhappy comic!
poor = POOR.	Totally wrecked. Severe rips, tears and creases. A defaced comic.

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1963
Image; 6 issues; 1993
1 nm 1.20
Mystery Incorporated
2 nm 1.20
The Fury
3 nm 1.20
Tales Of The Uncanny
4 nm 1.20
Tales From Beyond
5 nm 1.20
Horus, Lord Of Light
6 nm 1.20
Tomorrow Syndicate
2000A.D.
(mini-series) Eagle/IPC; 1986
1-4 nm 0.90
6 nm 0.90
2000A.D. MONTHLY
Eagle/IPC; 6 issues 1985
1-6 nm 0.80
2000A.D PRESENTS/ 2000A.D SHOWCASE
Quality Comics; 1986
5-19 nm 0.80
21 nm 0.80
30-36 nm 0.75
2001: A SPACE ODYSSEY
Marvel; 10 issues; 1976
1 vfn 2.00
3 vfn 1.40
4 nm 1.75
5-7 vfn 1.40
9 vfn 1.20
10 vfn 1.20
2020 VISIONS
DC/Vertigo; 12 issues; 1997
3-4 nm 1.70
6-8 nm 1.70
10-12 nm 1.70
2099 A.D.
Marvel; one-shot; 1995
1 nm 2.50
2099 A.D. GENESIS
Marvel; one-shot; 1996
1 nm 3.00
2099 SPECIAL: THE WORLD OF DOOM
Marvel; one-shot; 1995
1 nm 1.50
2099 UNLIMITED
Marvel; 1993
1-4 nm 2.50
2099: WORLD OF TOMORROW
Marvel; 1996
1-8 nm 1.60
2099AD GENESIS
Marvel; one-shot; 1996
1 nm 3.50
Chrome cover.
21
Image; 3 issues; 1996
1-3 nm 1.75
2112, JOHN BYRNE'S
Dark Horse; Softback Graphic Novel; 1991
nn nm 6.50
22 BRIDES
Event Comics; 4 issues; 1996
1 nm 3.00
1st. app. Painkiller Jane.
2-3 nm 2.20
4 nm 2.50
3x3 EYES
Innovation; 5 issues; 1991
1 nm 3.00
2-3 nm 2.00
3x3 EYES: CURSE OF THE GESU
Dark Horse; 5 issues; 1995
1 nm 2.20
A SAILOR'S STORY: BOOK TWO
Marvel; Softback Graphic Novel; 1989
nn nm 3.00
ABOMINATIONS, THE
Marvel; 3 issues; 1996
1-3 nm 0.95
ACTION COMICS
DC; 1938
34 vfn- 400.00
86 vg- 70.00
Small repair.
88 fn- 80.00
Small repair.
291 vg- 7.50
Repaired bottom staple.
298 vg 10.00
303 g 2.15
305 vg- 3.65
306-307 vg+ 4.90
311 fair 1.05
Repaired.
312 g 2.15
Repaired.
317 g 2.15
Extra staples.
318 vg+ 4.90
319 vg- 3.65
320 vg 4.30
Pen front cover.
321 fn- 4.50
322 g 1.65
Multiple book shop stamps.
324 g 1.65
326-328 fn 5.00
329 vg- 2.85
Bottom staple repairs.
330 fn 5.00
332 vg- 2.85
Spine roll.
333 vg 3.35
334 g 3.10
2" spine split. Giant G-20.
335 vg- 2.85
337 vg 3.35
341 fn+ 5.50
342 fn- 3.60
343 fn+ 5.50
344-345 vg+ 3.05
346 g- 1.00
348 vg 2.65
364-365 vg+ 2.50
366 fn- 2.90
367 vg- 1.85
Detached centrefold.
368 fn- 2.90
370 vg+ 2.50
371 fn- 2.90
372 vg 2.15
380 fn+ 4.50
386 vfn- 3.80
388 fn+ 3.80
389 vg+ 2.10
390 fn+ 3.80
394-398 fn+ 3.80
400-402 fn+ 3.80
403-404 fn+ 3.65
406 fn+ 3.65
410-412 vfn- 3.65
413 fn+ 3.65
52pgs.
414-415 vfn 3.75
416 vfn- 3.45
419 fn+ 3.45
Intro. Human Target.
420 fn+ 3.45
421 vfn- 3.45
Intro. Captain Strong.
422 fn+ 3.45
424 fn+ 3.45
425 vfn 6.00
Neal Adams pencils Atom story.
426 vfn- 2.75
427 fn+ 2.75
428-429 vfn- 2.75
431-432 vfn- 2.75
434 fn+ 2.75
435 vfn- 2.75
439 fn+ 2.75
440 vfn- 2.75
1st Mike Grell Green Arrow.
441 vfn- 2.10
442 vfn 2.00
444-446 vfn- 1.65
450 vfn- 1.65
453 vfn- 1.65
455-458 vfn- 1.65
459 vfn 1.80
460 vfn- 1.65
465 vfn- 1.65
467-468 vfn 1.80
472 vfn 1.80
475 vfn 1.80
477 vfn 1.80
481-484 vfn 1.80
495 vfn 1.80
496 nm 2.25
530-531 nm 1.30
544 nm 1.30
558 nm 1.25
563 vfn 1.00
564 nm 1.25
570 nm 1.25
571 vfn 1.00
572 nm 1.25
573 vfn 1.00
575-577 nm 1.25
580-582 nm 1.25
583 nm 3.50
"Last Superman story" Alan Moore.
584 nm 1.30
585-590 nm 1.00
591 nm 1.20
592-599 nm 1.00
600 nm 2.00
80pgs.
601-634 nm 0.60
635-644 nm 0.75
645 nm 1.20
1st. app. Maxima.
646-647 nm 0.75
649 nm 0.75
650 nm 1.20
48pgs.
651 nm 0.75
653-656 nm 0.75
658-661 nm 0.75
662 nm 1.20
Superman reveals identity to Lois.
663-678 nm 0.75
679 nm 0.80
682-683 nm 0.80
684 nm 1.25
Doomsday pt.4.
685 nm 1.20
Funeral For A Friend pt.2.
686 nm 1.00
Funeral For A Friend pt.6.
687 nm 1.20
Reign Of The Supermen pt.1.
687 nm 1.50
Collectors Edition; Die-cut cover.
688 nm 1.00
Reign Of The Supermen pt.5.
689 nm 1.00

ACTION COMICS

ACTION COMICS 34 vfn- 400.00

Reign Of The Supermen pt.9.
690 nm 1.20
Reign Of The Supermen pt.13.
691 nm 1.20
Reign Of The Supermen pt.17.
692-694 nm 0.75
695 nm 1.50
Foil embossed collectors edition.
696-699 nm 0.75
700 nm 2.00
Fall Of Metropolis story. 64pgs.
720 nm 1.20
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3 nm 1.50
Armageddon 2001.
4 nm 1.60
Eclipso: The Darkness Within.
6 nm 2.00
Elseworlds.
ACTION FORCE MONTHLY
Marvel UK; 15 issues; 1989
1 nm 1.00
2-15 nm 0.80
ADAM STRANGE
DC; 3 issues; 1990
1-3 nm 2.00
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DC; 1938
92 fn 180.00
Repair at staple.
237 fn+ 65.00
247 vfn- 1,300.00
Tiny biro delivery date; 1st. app. Legion Of Super-Heroes.
267 vg+ 125.00
Colour touch to spine.
267 fn- 185.00
2nd app. Legion Of Super-Heroes.
300 fn- 85.00
Tales of The Legion Of Super-heroes begins.
304 g+ 9.25
Detached top staple; Death of Lightning Lad.
ADVENTURES OF CYCLOPS AND PHOENIX
Marvel; 4 issues; 1994
1 nm 3.50
2-4 nm 2.50
ADVENTURES OF SNAKE PLISSKEN, THE
Marvel/Paramount; one-shot; 1997
1 nm 1.75
Comic sequel to Carpenter's Escape From LA.
ADVENTURES OF THE THING, THE
Marvel; 4 issues; 1992
1-4 nm 0.70
AGE OF APOCALYPSE: THE CHOSEN
Marvel; one-shot; 1995
nn nm 1.50
AGE OF INNOCENCE: THE REBIRTH OF IRON MAN
Marvel; one-shot; 1996
nn vfn 1.30
nn nm 1.60
AGE OF REPTILES: THE HUNT
Dark Horse; 5 issues; 1996
1-5 nm 2.00
AGENT LIBERTY
DC; one-shot; 1992
1 nm 0.90
AGENT THREE-ZERO
Galaxi Novels; 1993
1 nm 2.50
AKIKO ON THE PLANET SMOO
Sirius; 1995
1 nm 3.50
AKIRA
Epic; NB: All Issues ND
1 nm 8.00
2 nm 6.00
3 nm 8.00
4-5 nm 6.50
Scarce
6-10 nm 5.00
11-15 nm 4.50
16-20 nm 3.50
34-38 nm 4.95
ALF
Marvel; 1988
3 nm 0.70
22 nm 0.60

Adventure
COMICS
The LEGION of SUPER-HEROES!
YES
NO
YES
NO
YES
NO

ADVENTURE COMICS 247vfn- 1,300.00

29 nm 0.60
50 nm 0.75
Double size.
ALF HOLIDAY SPECIAL
Marvel; 1988
2 nm 1.00
ALICE COOPER: THE LAST TEMPTATION OF ALICE
Marvel Music; 3 issues; 1994
3 vfn 2.80
ALIEN ³
Dark Horse; 3 issues
1-3 nm 1.60
ALIEN LEGION
Epic; 20 issues; 1984
1 nm 2.00
Double Sized
2-5 nm 1.50
6-8 nm 1.70
Whilce Portacio inks
9-10 nm 1.50
11 vfn 1.20
11-20 nm 1.50
ALIEN LEGION
(2nd Series) *Epic; 18 issues; 1987*
1 nm 1.50
2-18 nm 1.20
ALIEN LEGION: ON THE EDGE
Epic; 3 issues; 1991
1-3 nm 2.50
ALIEN LEGION: TENANTS OF HELL
Epic; 2 issues; 1991
1-2 nm 2.50
ALIEN NATION: A BREED APART
Adventure Comics; 4 issues; 1990
1-2 nm 1.25
ALIENS
Dark Horse; 6 issues; 1988
1 vfn 12.00
1st printing
2 vfn 7.50
1st printing
3 nm 6.00
1st printing
4 nm 5.00
1st printing
5 nm 6.00
1st printing; Scarcer.
6 nm 3.00
ALIENS II
Dark Horse; 4 issues; 1989
1 nm 4.50
1st printing
2 nm 3.00
1st printing
3 nm 2.50
1st printing
ALIENS VS. PREDATOR
Dark Horse; 5 issues; 1990
0 nm 4.50
Reprints Dark Horse Presents 34-36.
1 nm 4.00
2-4 nm 2.50
ALIENS/PREDATOR: DEADLIEST OF THE
SPECIES
Dark Horse; 12 issues; 1993
1 nm 1.80
7 vfn 1.45
8-9 nm 1.80
ALIENS: COLONIAL MARINES
Dark Horse; 10 issues; 1993
1-7 nm 1.75
ALIENS: EARTH ANGEL
Dark Horse; one-shot; 1994
nn nm 2.00
ALIENS: EARTH WAR
Dark Horse; 4 issues; 1990
1 nm 3.00
1st printing
2-4 nm 2.00
ALIENS: GENOCIDE
Dark Horse; 4 issues; 1992
1-4 nm 1.75
ALIENS: HIVE
Dark Horse; 4 issues; 1992
1-4 nm 1.75
ALIENS: LABYRINTH
Dark Horse; 4 issues; 1993
1-2 nm 1.75
4 nm 1.75
ALIENS: NEWT'S TALE
Dark Horse; 2 issues; 1992
1-2 nm 3.00
ALIENS: ROGUE
Dark Horse; 4 issues; 1993
1-4 nm 1.75
ALIENS: SACRIFICE
Dark Horse; one-shot; 1993
1 nm 3.50
ALL FLASH (QUARTERLY)
DC; 32 issues; 1941
1 vg- 795.00
Repaired; Origin of Flash retold.
ALL WINNERS COMICS
Timely; 1941
1 vg 2,500.00
1st. app. All Winners Squad in text story.
3 fn- 500.00
ALL-AMERICAN COMICS
DC; 1939
20 vg- 395.00
Appears Fine, but editorial coupon missing; 1pg origin Green Lantern.
ALL-STAR COMICS
DC; 1940
2 vg 600.00
Some water damage.
3 fn 3,995.00
Moderate restoration; 1st. app. Justice Society of America.
4 vg- 495.00
Some water damage; 1st. JSA adventure.
5 vg- 495.00
Some water damage; 1st. app. Shiera Saunders as Hawkgirl.
6 vg 400.00
Some water damage; Johnny Thunder joins JSA.
ALL-STAR SQUADRON
DC; 1981
7 nm 0.70
41 nm 0.60
50 nm 1.00
Crisis cross-over.
51 nm 0.70
55-56 nm 0.70
57-64 nm 0.60
66-67 nm 0.60
ALLEGRA
Image; 4 issues; 1996
1-4 nm 1.75
ALLIANCE, THE
Image; 1995
1 nm 1.75
1 nm 1.75
variant cover
2 nm 1.75
2 nm 1.75
variant cover
ALPHA FLIGHT
Marvel
1 vfn 2.40
1 nm 3.00
52pgs. 1st. app. Puck and Marrina.
2-11 nm 1.50
12 nm 2.00
Death of Guardian.
13-16 nm 1.00
17 nm 1.50
Wolverine app.
18-32 nm 1.00
33 nm 1.25
1st. app. Lady Deathstrike.
34 nm 1.25
Wolverine/X-Men app.
35-49 nm 1.00
50 nm 1.20
Dble size.
51 nm 3.00
Jim Lee's 1st. art at Marvel.
52-53 nm 1.25
Wolverine app.
54-74 nm 0.95
75 nm 1.50
Dble size.
76-86 nm 0.95
87-88 nm 1.50
89 vfn 1.20
89-90 nm 1.50
Building Blocks Story.
91-105 nm 0.95
106 nm 2.50
1st. app. Major Maple Leaf.
106 nm 1.50
2nd Printing; Alpha Flight logo in blue on cover.
107-119 nm 1.00
120 nm 1.20
121-129 nm 1.00
130 nm 1.50
ALPHA FLIGHT (2nd Series)
Marvel; 1997
2 nm 1.30
2 nm 1.50
Variant "Master" cover.
ALPHA FLIGHT ANNUAL
Marvel
1-2 nm 1.20
ALPHA FLIGHT SPECIAL
Marvel; 1991
1-2 nm 1.00
4 nm 1.00
Reprints.
ALPHA FLIGHT SPECIAL (2nd Series)
Marvel; one-shot; 1992
nn nm 1.50
48pgs.
ALTER EGO
First Comics; 4 issues; 1986
1-4 nm 1.00
AMAZING ADULT FANTASY
Marvel; 8 issues; 1961
7 vg 110.00
AMAZING ADVENTURES
Marvel 6 issues; 1961
1 vg- 130.00
Repaired.
AMAZING ADVENTURES (2nd Series)
Marvel; 1970
1 fn- 6.50
Tiny colour touch.
2 vg+ 2.75
3 fn+ 2.95
4 fn- 2.15
5 fn+ 4.45
5 vfn 4.80

6 vfn- 4.45
7 fn- 3.25
7 fn+ 4.45
8 vfn- 4.45
8 fn+ 4.45
Neal Adams art.
9 fn 3.60
Tiny colour touch.
10 fn 3.60
Scarcer.
11 vg 5.25
Beast series begins. X-Men app.
12 fn 3.00
13 vg+ 2.30
Inked.
13 fn- 2.70
Colour touch.
14 fn 3.00
15 fn- 2.70
Colour touch.
16 fn+ 3.70
Colour touch.
17 fn 3.00
Inked.
17 vfn- 3.70
18 fn 3.60
War Of The Worlds/Killraven begins.
19 fn- 1.60
20 fn 1.80
22 fn- 1.35
23 vfn- 1.85
26 vfn- 1.85
27 fn- 1.35
Colour touch.
27 fn 1.50
Tiny colour touch.
28 fn- 1.35
29-30 vfn- 1.85
31 fn 0.90
Tiny colour touch.
32 fn- 0.80
33 fn- 0.80
Tiny colour touch.
34 vfn- 1.10
35 fn+ 1.10
36-38 vfn- 1.10
39 vfn 1.20

AMAZING ADVENTURES (3rd Series)
Marvel; 14 issues; 1979
1 vfn- 2.20
2 vfn- 1.50
3-4 vfn 1.60
5 vfn+ 1.70
6 vfn- 1.10
7 fn- 0.80
8 fn 0.90
9 fn+ 1.10
10 vfn- 1.10
11-12 vfn 1.20
13-14 fn+ 1.10

AMAZING FANTASY
Marvel; 1962
15 vg- 1,700.00
Cents. Small tear seal back cover; 1st. app. Spider-Man, Aunt May and Uncle Ben.
15 nm 2.00
Marvel Milestone Edition; 1992 Reprint.
16-18 nm 2.50

AMAZING HIGH ADVENTURE
Marvel; 5 issues; 1984
1 nm 1.50
2-5 nm 1.20

AMAZING SCARLET SPIDER, THE
Marvel; 2 issues; 1995
1-2 nm 1.40

AMAZING SPIDER-MAN
Marvel; 1962
1 vg 1,395.00
Pence.
1 vfn- 3,995.00
Cents copy. Fresh bright cover; Origin retold + Fantastic Four cross-over
2 g 180.00
1st. app. The Vulture
3 g 110.00
3 fn- 300.00
1st. app. Doctor Octopus
4 vg- 170.00
4 fn+ 455.00
1st. app. and origin The Sandman
5 fn- 270.00
5 fn 300.00
Dr. Doom app.
6 vg- 130.00
6 fn- 205.00
1st. app. Lizard
7 vg- 110.00
7 vg- 110.00
Small piece out of front cover.
7 fn+ 265.00
8 g- 48.00
Colourtouch. Tape inside front cover.
8 vg 130.00
8 vfn- 300.00
9 g+ 92.00
9 vg- 120.00
Book shop stamp; 1st. app. and origin Electro
10 vg- 110.00
10 fn+ 265.00
Early FF backup story
11 fn 120.00
11 vfn 195.00
12 g+ 50.00
Piece out back cover.
12 vg- 66.00
Small spine split.
12 vg 77.50
Small spine split.
13 vg+ 110.00
1st. app. Mysterio
14 g 120.00
14 vg 240.00
14 vg+ 270.00
1st. app. Green Goblin (Norman Osborn)
15 vg 92.50
1st. app. Kraven The Hunter
16 vg+ 65.00
1st. Daredevil cross-over
17 fn- 120.00
17 fn+ 205.00
2nd app. Green Goblin
18 fn 85.00
1st. app. Ned Leeds (Hobgoblin)
19 nm- 140.00
Sandman app.
20 vg+ 65.00
1st. app. and origin The Scorpion
21 g 17.00
21 vg 34.00
21 vg+ 39.00
21 fn+ 80.00
2nd app. The Beetle
22 vg+ 36.00
1st. app. Princess Python
23 vg- 44.00
Tiny hole on spine.
23 vg- 45.00
Piece out of bottom of spine.
23 vg 52.50
23 vg+ 60.00
3rd app. Green Goblin
24 vg+ 35.00
24 vfn- 70.00
25 fn+ 80.00
Colour Touched; 1st. Mary Jane Watson (cameo)
26 vg 39.00
Small stain front cover.
26 fn+ 80.00
26 fn+ 90.00
1st. app. Crimemaster 4th. app. Green Goblin
27 fn+ 75.00
5th. app. Green Goblin
28 vfn- 130.00
Origin and 1st. app. Molten Man
29 vg- 21.00
29 vg+ 29.00
29 fn- 34.00
30 vfn- 57.50
31-32 vfn- 52.50
33 g 11.50
Corner clipped front cover.
33 vg- 19.50
Felt "3" front cover.
33 vfn- 52.50
34 vg 23.00
34 vg+ 26.00
35 fn- 31.00
36 vg- 19.50
36 vg 23.00
Small piece tape inside spine.
36 vg 23.00
36 fn+ 52.00
36 vfn- 52.50
37 g+ 15.00
37 vg+ 26.00
Biro price back cover.
37 vfn- 52.50
38 g+ 15.00
Tape inside spine.
38 vfn 57.50

ALL WINNERS COMICS 1 VG 3,500.00

39 fn+ 65.00
Green Goblin revealed
40 fn 70.00
40 fn+ 97.50
Green Goblin origin
41 fair 5.75
41 vg- 20.00
41 vg 23.00
41 fn- 32.00
1st. app. Rhino
42 vg+ 24.50
1st. time Mary Janes face seen
43 vg 14.50
43 fn+ 30.00
44 vg- 12.00
Book shop stamp. Spine roll.
44 vg- 12.00
44 vg+ 16.50
44 fn- 19.50
44 fn 21.00
44 vfn- 33.00
45 vg+ 16.50
Book shop stamp back cover.
45 fn- 19.50
45 vfn- 33.00
46 vg 14.50
46 vg+ 16.50
46 vfn- 33.00
47 vg 14.50
47 fn- 19.50
48 fair 3.55
48 g+ 9.25
48 vg 14.50
48 vg 14.50
Small pen front cover.
48 vg+ 16.50
49 g+ 9.25
Brittle spine.
49 vfn+ 38.00
50 fn 92.50
1st. Kingpin
51 g 11.00
51 vg- 19.00
Piece out and pen front cover.
51 vg- 19.00
Small pen front cover.
51 vg- 19.00
Subscription crease.
51 vg 22.00
No bottom staple.
51 fn 33.00
51 vfn- 52.50
2nd app. Kingpin
52 fn+ 23.50
53 fair 2.85
2" cover tear. Biro back cover.
53 g- 4.30
Piece out of back cover and last page.
53 vg 11.50
53 vg 11.50
Small tear back cover.
53 vg 11.50
53 vg+ 13.00
54 vg 11.50
54 fn- 15.50
54 fn 17.00
54 fn+ 26.00
54 vfn 29.00
55 vg 11.50
55 vg+ 13.00
55 fn+ 23.50
Colour Touched.
56 fn- 15.50
56 vfn+ 31.00
57 vg+ 13.00
Biro front cover.
57 fn 17.00
57 fn+ 23.50
58 vfn+ 31.00
59 fn- 15.50
Tiny water damage.
59 fn+ 26.00
59 vfn- 26.00
59 nm- 34.00
60 vg+ 13.00
60 fn 17.00
60 vfn- 26.00
Colour Touched.
60 fn+ 26.00
61 vg 8.50
61 vg+ 9.75
61 fn 13.00
61 vfn- 20.00
62 vg 8.50
62 fn- 11.50
62 vfn- 20.00
63 vg- 7.25
Bottom staple detached.
63 vg 8.50
63 fn 13.00
63 vfn- 20.00
64 vg+ 9.75
64 fn- 11.50
Small sticker front cover.
64 fn- 11.50
64 fn+ 17.50
65 vg- 7.25
65 vg+ 9.75
65 fn 13.00
65 vfn 21.50
66 vfn- 20.00
67 vg- 7.25
67 fn- 11.50
67 nm- 25.00
68 vg+ 9.75
68 fn- 11.50
Biro price front cover.
68 vfn+ 23.00
69 fn- 11.50
69 vfn 21.50
70 vg+ 9.75
70 vfn 21.50
71 vg- 7.25
1" spine split. Sticker damage.
71 vg- 7.25
71 vg 8.50
Slight spine roll.
71 vg 8.50
71 fn 13.00
71 nm 30.00
72 g 4.30
72 vg- 7.25
72 vg- 7.25
Tiny piece out of back cover.
72 vg 8.50
72 nm- 25.00
73 vg- 7.25
0.25" spine split.
73 vg- 7.25
Top staple detached.
73 nm- 25.00
74 g 4.30
0.5" spine split.
74 vg- 7.25
74 g 8.50
74 vg+ 9.75
74 fn 13.00
74 nm- 25.00
75 vg 7.25
Spine roll.
75 fn+ 16.50
75 vfn+ 19.00
76 vg- 6.00
Bottom staple detached.
76 fn- 9.75
76 vfn+ 19.00
77 g+ 4.65
Tiny corner cut front cover.
77 vg- 6.00
77 vg 7.25
77 vg+ 8.25
77 nm 25.00
78 vg+ 8.25
Small sticker damage.
78 fn 10.50
78 fn+ 15.00
79 fn- 9.75
79 vfn- 16.50
80 vg 7.25
80 vg+ 8.25
80 vg+ 8.25
Book shop stamp front cover.
80-81 fn- 9.75
81 vfn- 16.50
82 fn- 9.75
82 nm- 21.00
83 fn- 9.75
83 fn 10.50
83 fn+ 16.50
84 vg+ 8.25
84 fn- 9.75
Small sticker front cover.
84 fn- 9.75
84 fn 10.50
84 vfn 18.00
85 vg+ 8.25
85 fn 10.50
85 vfn+ 19.00
86 vg+ 8.25
86 vfn- 16.50
87 vg 7.25
87 vfn- 16.50
88 fn+ 15.00
89 fn- 9.75
89 fn 10.50
90 fn- 10.50
Death of Capt. Stacy
91 fn 10.50
91 vfn+ 19.00
92 fn 10.50
93 vg- 6.00
Bottom staple detached.
93 nm 25.00
94 fn+ 15.00
95 vg- 6.00
95 fn 10.50
95 vfn 18.00
96 vg+ 16.50
Tiny water damage.
96 vg+ 16.50
96 fn- 19.50
96 fn 21.00
96 fn 21.50
96 fn+ 33.00
97 vg+ 16.50
97 fn- 19.50
97 fn 21.00
97 vfn- 33.00
97 vfn+ 38.00
98 vg 14.50
98 vfn- 33.00
Non-approved drug issues. Goblin story.
99 fn 10.50
99 vfn- 16.50
100 vfn- 70.00
Anniversary Issue
101 fn 45.00
Colour Touched.
101 fn 46.00
101 fn+ 70.00
Small biro front cover; 1st. app. Morbius
102 fn- 29.00
102 vfn- 49.00
Inked; 2nd app. and origin Morbius
103 nm- 12.00
104 vg+ 4.60
104 fn+ 8.25
Colour Touched.
104 fn+ 9.25
105 vfn+ 11.00
106 nm- 12.00
107-108 vfn- 9.25
108 fn+ 9.25
109 fn+ 8.25
110 vg+ 4.60
110 fn 6.00
111 fn+ 8.25
112 nm- 12.00
113 vfn 10.00
115-116 vfn 10.00
117 nm 14.00
118 vfn 10.00
119 vfn 16.50
120 fn+ 13.50
Spidey vs. Hulk
121 vfn 50.00
ND Green Goblin kills Gwen Stacy
122 nm 80.00
ND Death Of Green Goblin
123 vfn 11.50
Colour Touched.
124 vfn- 10.50
Inked.
125 vfn 11.50
126 nm- 13.00
127 fn 7.50
127 fn+ 9.25
128 fn 7.50
ND
129 vfn- 120.00
129 vfn+ 145.00
129 nm- 160.00
ND 1st. app. Punisher & the Jackal
130 fn+ 5.25
131 vfn- 6.00
131 fn+ 6.00
132 nm 8.50
133 vfn- 6.00
ND
134 vfn 11.50
ND Punisher cameo
135 fn- 19.00
135 vfn+ 34.00
ND 2nd Full Punisher app.
136 vfn 19.50
ND Re-intro Green Goblin (Harry Osborn)
137 vfn+ 21.00
ND Green Goblin story
138 fn 4.00
138 vfn- 5.50
139 vfn 6.00
140 fn 4.00
140 vfn 6.00
141 vfn- 5.50
ND
142 vfn- 10.50
143 fn+ 10.50
143 vfn- 10.50
143 vfn 11.50
Colour Touched; Gwen Stacy clone cameos
145 fn 6.00
146 fn+ 8.25
146 vfn 9.00
147 vfn- 8.25
ND clone story continues
148 fn+ 11.00
148 vfn 12.00
ND Jackal revealed
149 fn 25.00
ND Spidey clone story begins
150 fn+ 24.50
ND Clone story continues
152 fn+ 6.00
152 vfn+ 6.75
153-154 vfn 6.25
155 fn 4.25
155 vfn- 6.00
156 fn 4.25
156 vfn 6.25
158 vfn 6.25
159 vfn- 6.00
160 vfn 6.25
ND
161 vfn 6.00
ND Punisher cameo, Nightcrawler appears
162 vfn 9.75
ND Punisher, Nightcrawler app.
163 vfn 3.75
164 vfn- 3.45
164 vfn 3.75
165 fn+ 3.45
165 vfn 3.75
166 fn 2.50
166 vfn- 3.45
167 vfn 3.75
167 nm 5.00
168 vfn- 3.45
169 fn+ 3.45
169-171 vfn 3.75
172 vfn- 3.45
172 vfn 3.75
173 fn 2.50
173 fn+ 3.45
173 vfn 3.75
ND
174-175 vfn 9.00
ND Punisher app.
176 vfn 3.75
177 nm 5.00
178 vfn 3.75
ND Green Goblin app.
181 vfn 3.75
182 fn+ 3.45
182-183 vfn 3.75
185 vfn- 3.45
185 vfn 3.75
187 vfn 3.75
189 fn 2.50
189 vfn 3.75
190 fn 2.50
190 vfn 3.75
191-192 nm 5.00
193 vfn 3.75
ND
194 nm 10.00
ND 1st. app. Black Cat
195 vfn 3.75
195 nm 5.00
196 vfn 3.75
196 nm 5.00
197 vfn 3.75
197 nm 5.00
198 vfn 3.75
198 nm 5.00
199 vfn 3.75
199 nm 5.00
ND
200 vfn 15.00
200 nm 20.00
ND Giant Origin issue
201 vfn 7.50
201 nm 10.00
201 nm 15.00
202 vfn 7.50
202 nm 10.00
202 nm 15.00
ND Punisher app.
203 vfn 3.75
203 nm 5.00
204 vfn 3.75
204 nm 5.00
205 vfn 3.75
205 nm 5.00
206 vfn 3.75
206 nm 5.00
207 vfn 3.75
207 nm 5.00
208 vfn 3.75
208 nm 5.00
ND
209 vfn 4.85
209 nm 6.50
ND 1st. app. and Origin Calypso
210 vfn 3.75
210 nm 5.00
211 vfn 3.75
211-212 nm 5.00
213 vfn 3.75
213 nm 5.00
214 vfn 3.75
214 nm 5.00
ND
215 nm 4.00
216 vfn 3.00
216 nm 4.00
217 vfn 3.00
217-218 nm 4.00
219 vfn 3.00
219 nm 4.00
220 vfn 3.00
220 nm 4.00
221 vfn 3.00
221 nm 4.00
222 vfn 3.00
222-223 nm 4.00
224 vfn 3.00
224 nm 4.00
225 vfn 3.00
225 nm 4.00
226 vfn 3.00
226 nm 4.00
227 vfn 3.00
227 nm 4.00
228 vfn 3.00

AMAZING
ADVENTURES
AMAZING ADVENTURES fvfn- 130.00

228-229 nm 4.00
230 vfn 3.00
230-231 nm 4.00
232 vfn 3.00
232-237 nm 4.00
238 nm 35.00
With Tattooz
238 nm 25.00
Without Tattooz; 1st. app. Hobgoblin (Ned Leeds)
239 vfn 13.50
239 nm 18.00
1st. Spidey/Hobgoblin battle.
240 vfn 3.00
240-241 nm 4.00
242 vfn 3.00
242-243 nm 4.00
244 nm 5.00
Hobgoblin cameo
245 nm 6.00
"Hobgoblin" (Lefty Donovan) vs. Spidey
246-248 nm 4.00
249 vfn 3.75
249 nm 5.00
250 vfn 3.75
250 nm 5.00
251 vfn- 3.45
251 nm 5.00
Hobgoblin app.
252 fn 4.25
252 vfn 6.25
252 nm 8.50
1st. Black Costume in title
253 nm 6.00
1st. app. The Rose
254 nm 4.00
Jack O'Lantern app.
255 nm 3.00
256 nm 4.00
!st. app. The Puma
257-258 nm 4.00
259 nm 7.50
Mary Jane origin. Hobgoblin app.
260 fn+ 3.45
260-261 nm 5.00
Hobgoblin story
262 vfn 3.00
262-264 nm 4.00
265 nm 6.50
1st. app. Silver Sable
266 vfn 2.25
266-267 nm 3.00
268 vfn 2.25
268-273 nm 3.00
274 vfn- 1.75
274 nm 2.50
Zarathos app.
275 vfn- 4.15
275 vfn 4.50
275 nm 6.00
Origin retold 52 pages
276 nm 5.00
Hobgoblin app.
277 nm 2.50
278 vfn 1.85
278-280 nm 2.50
281 vfn 2.25
281-282 nm 3.00
283 vfn 2.25
283 nm 3.00
284 nm 5.00
Punisher Cameo
285 vfn 6.00
285 nm 8.00
Punisher app.
286 nm 3.50
287 vfn 2.60
287-288 nm 3.50
289 nm 10.00
Death of Ned Leed (1st. Hobgoblin)
290 nm 3.00
291 vfn 2.25
291 nm 3.00
292 vfn 2.25
292 nm 3.00
293 nm 5.00
294 vfn 3.75
294 nm 5.00
Kraven Saga
295 vfn 1.50
295-297 nm 2.00
298 nm 16.00
1st. Venom (cameo, no costume) 1st. McFarlane art
299 nm 10.00
1st. app. Venom - cameo.
300 vfn 22.50
300 nm 30.00
1st full Venom app.
301-304 nm 6.00
305 vfn 4.50
305 nm 6.00
306-308 nm 5.00
309 vfn 3.75
309-311 nm 5.00
312 nm 7.00
Green Goblin vs. Hobgoblin
313 nm 5.00
Inferno cross-over Lizard app.
314 nm 5.00
315-317 nm 5.00
Venom app.
318-323 nm 4.50
324 nm 6.00
Sabretooth app. Acts of Vengeance
325 nm 4.00
326-327 nm 2.00
328 nm 5.00
Hulk vs. Spidey. Last McFarlane
329 nm 2.00
Erik Larsen art begins
330-331 nm 2.00
Punisher app.
332-333 nm 2.00
Venom app.
334-336 nm 1.50
Sinister Six app.
337-343 nm 2.00
344 nm 6.00
1st app. Cletus Kasady (Carnage)
345 nm 7.50
1st. full app. Cletus Kasady
346 nm 4.50
ND Venom app.
347 nm 4.50
Venom app.
348-349 nm 1.60
ND
350 nm 2.00
ND Double size
351 nm 2.00
ND Mark Bagley art begins
352-359 nm 1.60
ND
360 nm 4.50
ND Carnage Cameo
361 nm 9.00
ND 1st. full Carnage app.
362 nm 5.00
ND Carnage and Venom app.
362 nm 2.50
2nd printing; Silver ink cover.
363 nm 5.00
ND Carnage and Venom app.
364 nm 1.50
ND
365 nm 4.00
ND 30th Ann. Hologram cover
366-374 nm 1.20
ND
375 nm 4.00
ND Hologram cover, 30th Ann. vs. Venom
376-377 nm 1.20
ND
378-380 nm 2.20
ND Maximum Carnage
381-387 nm 1.20
ND
388 nm 1.20
Dble size.
388 nm 2.20
Collectors Edition; Blue foil cover.
389 nm 1.20
390 nm 1.00
ND
390 nm 2.20
Collectors Edition; pre-bagged with 16pg preview.
391-394 nm 1.00
ND
394 nm 2.20
Collectors Edition; Foil cover flip book.
395-396 nm 1.00
397 nm 1.50
398 vfn 0.80
398-399 nm 1.00
ND
400 nm 4.00
ND Aunt May dies.
400 nm 10.00
Collectors edition; ND white cover
400 nm 2.50
Newstand Edition
401 vfn 0.80
401 nm 1.00
Mark Of Kaine pt.2.
402 nm 1.00
403 nm 1.00
Trial Of Peter Parker pt.2.
404 nm 1.20
Maximum Clonage pt.3.
405 nm 1.00
Exiled pt.2.
406 nm 1.00
Great Responsibility pt.1.
407 nm 1.00
Return Of Spider-Man pt.2.
408 nm 1.00
Media Blizzard pt.2.
409 nm 1.00
Return Of Kaine pt.3.
410-414 nm 1.00
415 nm 1.30
Onslaught Impact 2.
416-420 nm 1.00
421-422 nm 1.40

AMAZING SPIDER-MAN '96
Marvel; Annual; 1996
nn nm 2.00

AMAZING SPIDER-MAN ANNUAL
Marvel; 1964
7 vfn- 13.50
8 vfn- 13.50
Inked. Scarcer.
9 fn- 11.50
Inked. Scarce. Reprints Spectacular Spider-Man Magazine 2.
10 fn 4.50
11-12 fn+ 3.30
12-13 vfn 4.00
13 nm 5.00
14 fn+ 3.30
14 vfn 4.00
Frank Miller art.
15 vfn- 5.50
15 vfn 6.00
Frank Miller art. Punisher apps.
16 vfn 2.40
16 nm 3.00
1st. app. female Capt. Marvel.
17 vfn 2.00
17 nm- 2.35
18 vfn+ 2.15
18-19 nm 2.50
20 vfn 2.80
20 nm 3.50
1st. app. Iron Man 2020.
21 nm 3.00
"In Costume" cover.
21 nm 3.00
Variant "Plain Clothes" cover.
22 nm 2.00
23 vfn 2.00
23 nm 2.50
Atlantis Attacks pt.4. Liefeld art.
24 nm 1.75
Totally Tiny Adventure pt.1.
25 nm 4.00
Vibranium Vendetta pt.1.
26 nm 1.75
Hero Killers pt.1.
27-28 nm 2.00

AMAZING SPIDER-MAN SUPER SPECIAL
Marvel; one-shot; 1995
1 nm 2.75
Planet Of The Symbiotes pt.1

AMAZING SPIDER-MAN: FRIENDS AND ENEMIES
Marvel; 4 issues; 1995
1-4 nm 1.20

AMAZING SPIDER-MAN: SOUL OF THE HUNTER
Marvel; one-shot; 1992
nn nm 3.95

AMAZON
Amalgam; one-shot; 1996
1 nm 1.25
Storm/Wonder Woman hybrid.

AMBER: THE GUNS OF AVALON
DC; 3 issues; 1996
1-3 nm 4.50

AMBUSH BUG, SON OF
DC; 6 issues; 1986
3-4 nm 0.60

AMERICA VS. THE JUSTICE SOCIETY
DC; 4 issues; 1985
1-4 nm 1.00

AMERICAN FLAGG
First Comics; 1983
1 nm 4.00
2-3 nm 2.00
10 nm 1.50
11-14 nm 1.20
19 nm 5.00
Scarcer.
21 nm 1.50

AMERICAN FREAK: A TALE OF THE UN-MEN
DC/Vertigo; 5 issues; 1994
1-5 nm 1.40

AMERICAN, THE
Dark Horse; 8 issues; 1987
1 nm 3.50
2 nm 3.00
3-4 nm 2.00
5-8 nm 1.40

AMERICAN: LOST IN AMERICA, THE
Dark Horse; 4 issues; 1992
1-4 nm 1.50

AMETHYST
DC; 12 issues; 1985
1-12 nm 0.60
13 nm 0.75
Crisis cross-over.
14-15 nm 0.60

AMETHYST
(Limited Series) *DC; 4 issues; 1987*
1-4 nm 0.60

AMETHYST ANNUAL
DC; 1984
1 nm 0.75

AMETHYST SPECIAL
DC; one-shot; 1986
1 nm 0.75

AMETHYST, PRINCESS OF GEMWORLD
DC; 12 issues; 1983
1 nm 0.60
3-12 nm 0.60

ANDERSON: PSI DIVISION - SHAMBALLA
Fleetway; Tpbk; 1991
nn nm 4.50
2000AD reprints.

ANGEL AND THE APE
(2nd Series) *DC; 4 issues; 1991*
1-4 nm 0.50

ANGEL FIRE
Crusade; 1997
1 nm 2.00
Variant B; Photo cover.

ANGEL LOVE
DC; 8 issues; 1986
5-6 nm 0.50

ANGELA
Image; 3 issues; 1994
1 nm 6.00
2 nm 5.00
3 nm 4.00

ANGELA TPBK
Image; 1995
nn nm 7.00
Reprints mini-series.

ANGELA/GLORY: RAGE OF ANGELS
Image/Extreme; one-shot; 1996
1 nm 3.50
1 nm 3.50
Rob Liefeld cover.

ANIMA
DC; 1994
1 nm 0.90

ANIMAL MAN
DC/Vertigo; 1988
1 vfn 6.00
2 nm 5.00
3-4 nm 3.00
5 nm 3.50
Wile E. Coyote story.
6 nm 3.00
Invasion cross-over.
7-8 nm 3.00
9-10 vfn 2.40
10 nm 3.00
11-20 nm 2.00
21-24 nm 1.50
25-27 nm 1.00
28 vfn 0.80
28-49 nm 1.00
50 nm 2.00
48pgs.
51-56 nm 1.20
57 vfn 0.95
57-69 nm 1.20
71 nm 1.20
72 vfn 0.95
72 nm 1.20
73 vfn 0.95
73-89 nm 1.20

ANIMAL MAN ANNUAL
DC/Vertigo; 1993
1 nm 2.50
Children's Crusade.

ANIMAL MYSTIC
CFD/Sirius; 4 issues; 1993
1 nm 28.00
1 nm 9.50
2nd Printing; New cover.
2 nm 33.00
1st. app. Klor.
4 nm 5.00
Dble size with poster.
4 nm 20.00
Special Edition; Signed and numbered. Only 1500 copies.

ANIMAL MYSTIC: WATER WARS
Sirius; 4 issues; 1996
1 nm 2.75
2-3 nm 2.25

ANIMANIACS
DC; 1995
1 nm 1.50
2-4 nm 1.20
5-8 nm 1.00
10-13 nm 1.00
14-18 nm 1.20
19 nm 3.95
19 nm 7.95
Signed Charles Adlard; X-Files parody. Miran Kim cover. Part Adlard art.
20-31 nm 1.20
32-39 nm 1.40

ANIMANIACS: A CHRISTMAS SPECIAL
DC; one-shot; 1994
1 nm 1.25

ANTHRO
DC; 6 issues; 1968
1 fn 10.50
2-3 fn+ 10.00
4 fn 6.50
5 fn+ 10.00

APE CITY
Adventure Comics; 4 issues; 1990
1-4 nm 1.25

APPLESEED (Vol.1)
Eclipse Comics; 5 issues; 1988
2-4 nm 3.00

AQUAMAN
(1st limited series); *DC; 4 issues; 1986*
1 nm 2.00
2-4 nm 1.00

AQUAMAN
(2nd Limited Series); *DC; 5 issues; 1989*
1-5 nm 0.75

AQUAMAN
(2nd Series) *DC; 13 issues; 1991*
1 nm 1.00
2-10 nm 0.75

AQUAMAN
(3rd Series) *DC; 1994*
0 nm 1.50
Zero Hour cross-over.
1 nm 2.00
2 nm 2.00
Aquaman loses his hand.
3-5 nm 1.50
8 nm 1.25

AQUAMAN SPECIAL
DC; one-shot; 1988
1 nm 1.00

AQUAMAN SPECIAL, LEGEND OF
DC; one-shot; 1989
1 nm 1.20

AQUAMAN: TIME AND TIDE
DC; 4 issues; 1993
2-3 nm 1.20

ARAKNIS
(1st Mini-series) *Mushroom Comics; 4 issues; 1996*
0 nm 2.00
1 nm 2.75
2-4 nm 1.80

AMAZING
12¢
FANTASY
SPIDER MAN
AMAZING FANTASY 15 vg- 1,700.00

ARAKNIS
(2nd Mini-series) *Mushroom Comics; 4 issues; 1996*
1 nm 2.00

ARCANA: THE BOOKS OF MAGIC ANNUAL
DC/Vertigo; 1994
1 nm 2.95

ARCANUM
Image/Top Cow; 1997
1 nm 3.50
1 nm 4.00
Variant Silvestri cover.
2-3 nm 1.80
3 nm 2.50
Variant Benitez cover.
4 nm 1.80
4 nm 2.50
Variant Turner/D-Tron cover.
5 nm 1.80

ARCHANGEL: PHANTOM WINGS
Marvel; one-shot; 1996
1 vfn 1.45
1 nm .... 1.

ARCHER AND ARMSTRON
Valiant; 1992
0 nm .... 1.
1st. app. Archer and Armstron
1-7 nm .... 1.
8 nm .... 2.
1st. app. Ivar The Timewalk
9-25 nm .... 1.
26 nm .... 1.

ARGUS
DC; 6 issues; 1995
1 nm 0.9
3-5 nm 0.9

ARMAGEDDON 200
DC; 2 issues; 1991
1 nm 1.0
Intro. Waverider.
2 nm 1.0

ARMAGEDDON: INFERN
DC; 4 issues; 1992
1-4 nm 0.6

ARMAGEDDON: TH ALIEN AGENDA
DC; 4 issues; 1991
1-4 nm 0.6

ARMED AND DANGEROU
Acclaim; 4 issues; 1996
1-2 nm 2.0

ARMORINES
Valiant; 12 issues; 1994
1 nm 1.2
2-4 nm 1.0
6-12 nm 1.0

ARMY OF DARKNES
Dark Horse; 3 issues
1-3 nm 1.8

ARRGH!
Marvel; 5 issues; 1974
1 vg+ 3.0

ARSENAL SPECIAL
DC; one-shot; 1996
1 nm 2.0

ARTEMIS: REQUIEM
DC; 6 issues; 1996
1-6 nm 1.30

ASCENSION
Image/Top Cow; 1997
1 nm 2.50

ASH
Event Comics; 1994
2 nm 7.00
3 nm 4.00
4-6 nm 1.80

ASH/22 BRIDES
Event Comics; 2 issues; 1996
1 nm 2.20

ASH: THE FIRE WITHIN
Event Comics; 2 issues; 1996
1 nm 2.20

ASKANI'SON
Marvel; 4 issues; 1996
1-4 nm 2.00

ASSASSINS
Amalgam; one-shot; 1996
1 nm 1.40
Amalgam Universe title.

ASTER

Entity Comics; 4 issues; 1994
0 nm 2.75
Origin Aster.
1 nm 3.00
2-3 nm 2.00
3 nm 5.00
Variant Cover; 3A Gold cover.
4 nm 2.00

ASTONISHING TALES
Marvel; 36 issues; 1970
1 fn+ 10.50
2 fn+ 4.80
2 vfn 5.25
2 nm 6.50
3 fn- 4.30
3 fn 4.80
3 fn+ 6.00
4 fn 4.80
4 fn+ 6.00
5 fn 4.80
5 vfn- 6.00
6 fn 4.80
6 fn+ 6.00
7 vfn- 2.95
8 fn+ 3.70
Inked.
8 vfn- 3.70
52pgs.
9 fn- 1.35
10 nm 4.00
11 fn 2.40
Inked.
12 fn+ 3.70
Neal Adams art.
13 nm 1.80
14 fn 1.10
15 fn+ 1.35
16 vfn- 1.35
17 nm 1.80
18 fn+ 1.35
19-20 vfn- 1.35
20 fn+ 1.35
21 fn- 0.95
21-22 fn 1.10
22-23 vfn- 1.35
24 nm 1.80
25 vg+ 7.00
25 nm 18.00
1st. app. Deathlok.
26 vfn 4.80
26 nm 6.00
27 fn- 3.25
27 nm 6.00
28 vg 2.40
28 vfn 4.80
29-30 nm 5.00
31 vfn- 3.70
31 vfn 4.00
32 nm 5.00
33 vg+ 2.30
33 nm 5.00
34 fn 3.00
34 nm 5.00
35 vfn 4.00
35 nm 5.00
36 vfn- 3.70

ASTONISHING X-MEN, THE
Marvel; 4 issues; 1995
1 nm 1.95
1 nm 1.60
2nd printing; Front cover art on back cover.
2-4 nm 1.60

ASTRO CITY
Image/Homage; 1996
1 nm 5.00
2 nm 3.75
3-6 nm 3.00
7 nm 2.00
8-12 nm 1.75

ASTRO CITY
(Limited Series) *Image; 6 issues; 1995*
1 nm 6.00
2-3 nm 4.00
5-6 nm 3.50

ASYLUM
Maximum Press; 1995
1-11 nm 2.00

ATLANTIS CHRONICLES
DC; 7 issues; 1990
1-7 nm 2.00

ATLAS
Dark Horse; 4 issues; 1994
1-4 nm 1.50

ATOM, THE
DC; 1962
1 g+ 65.00
1st. app. Maya.
2 fn- 60.00
4 vg- 31.00
2" spine split. Colour touch.
4 vg 37.00
Repaired at bottom staple.
4 fn- 50.00
5 vg- 31.00
Staple repair.
5 vg+ 42.00
5 fn 56.00
5 fn+ 76.00
6 vg 28.00
6 vg+ 33.00
6 fn- 38.00
7 vg 50.00
Hawkman cross-over pre-Hawkman 1.
8 vg 28.00
9 vg+ 33.00
10 vg 28.00
10 fn- 38.00
11 vg 20.00
12 vg+ 23.00
13 vg 20.00
15 vg 20.00
16 g+ 9.00
17 vg 14.00
17 vg+ 16.00
18 vg- 12.00
Book-shop stamp.
18 vg- 12.00
Glue bottom staple.
19 g- 5.25
Spine split.
21 vg- 10.00
27 fn 18.00
28 vg 12.00
28 fn+ 25.00
29 vg 33.00
29 vg+ 38.00
Small felt pen front cover. 1st solo GA Atom cross-over in SA.
31 vg 11.50
32 vg+ 13.50
33 g+ 7.50
33 fn 17.50
33 fn+ 24.50
34 vg 11.50
38 fn 17.00
39 vg 10.00
39 fn- 13.50
40 vg+ 11.50
40 fn- 13.50
41 vg 10.00

ATOMIC AGE
Epic; 4 issues; 1991
3-4 nm 2.50

ATOMIK ANGELS
Crusade; 4 issues; 1996
1-4 nm 2.00

AVENGEBLADE
Maximum Press; 2 issues; 1996
1-2 nm 2.00

AVENGELYNE
Maximum Press; 1995
1 nm 6.00
1st. app. Avengelyne. Chromium cover.
2 nm 3.50
3 vfn 2.20
3 nm 2.75

AVENGELYNE BIBLE: REVELATIONS
Maximum Press; one-shot; 1996
1 nm 2.50

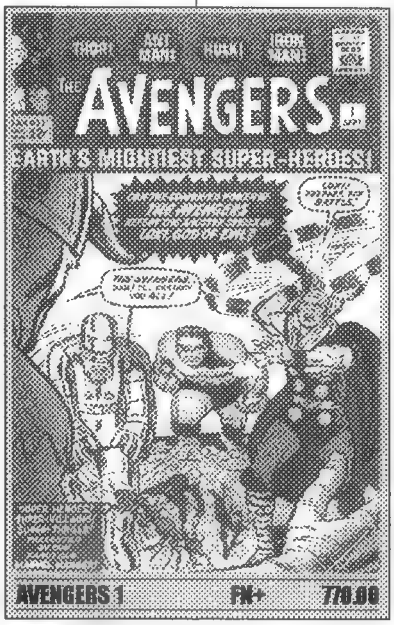
AVENGELYNE/GLORY
Maximum Press; one-shot; 1995
1 nm 2.95
Chromium cover.

AVENGELYNE: DEADLY SINS
Maximum Press; 1996
1-2 nm 1.80

AVENGELYNE: POWER
Maximum Press; 3 issues; 1995
1 nm 1.80
1 nm 1.80
Variant; Blue cover background.
3 nm 1.80

AVENGELYNE: SWIMSUIT EDITION
Maximum Press; one-shot; 1995
1 nm 2.50
1st printing; Photo Cover.
1 nm 2.50
2nd printing

AVENGERS
Marvel; 1963
1 vg 310.00
1 vg+ 360.00
1 fn+ 770.00
1st. app. The Avengers.
2 vg- 70.00
2 vg+ 95.00
2 fn+ 205.00
1st. app. Space Phantom.
3 vg 50.00
4 vg- 155.00
4 vg+ 210.00
1st. SA app. Capt. America.
4 fn 270.00
Trimmed vfn copy; 1st. SA app. Capt. America.
5 g 17.50
Book shop stamp.
5 g+ 23.00
5 vg- 30.00
5 vfn 97.50
1st. app. Lava Men.
6 fair 6.75
1st. app. Masters Of Evil.
7 poor 3.45
Glued spine.
7 vg+ 32.00
7 fn 41.00
7 fn+ 62.50
8 vg- 23.50
8 fn- 37.00
Rusty staple. 1st. app. and origin Kang.
9 vg 33.00
9 vfn- 82.50
Rare in UK. 1st. app. Wonder Man.
10 poor 3.10
Taped spine. 1st. app. Immortus.
11 fn- 42.00
11 fn 47.00
Spider-Man cross-over.
12 vg+ 19.50
12 fn 26.00
13 fn- 25.00
1st. app. Count Nefaria and The Maggia.
14 g+ 11.00
Piece out of front cover.
14 vg- 14.50
14 fn- 23.00
14 fn 26.00
14 fn+ 35.00
14 vfn- 40.00
1st. app. Ogor.
15 vg 17.00
15 fn 26.00
15 vfn- 40.00
Death of Baron Zemo I.
16 vg- 17.00
Glue inside of spine.
16 vfn- 46.00
16 fn+ 46.00
New Avengers Line-up.
17 vg 16.00
17 vfn- 33.00
1st. app. Minotaur.
18 vg- 13.50
18 vg 16.00
18 vg+ 18.50
Subscription crease.
18 fn- 21.50
19 g+ 10.50
19 vg+ 18.50
19 fn- 21.50
19 vfn- 33.00
1st. app. and origin Swordsman.
20 vg+ 12.50
20 fn 16.00
21 vg- 9.00
1" tear back cover. Book shop stamp.
21 vg+ 12.50
21 vfn- 22.00
1st. app. Powerman.
22 vg+ 9.25
23 fn- 11.00
24 vg- 6.75
25 fn+ 14.50
26-27 fn- 10.50
27 fn+ 14.50
27 fn+ 16.00
28 vg+ 8.75
28 vfn- 16.00
29 vg 7.75
29 fn+ 14.50
30 g 3.85
Book shop stamp splash page.
30 vfn- 16.00
31 fn 8.50
32 g+ 3.70
32 vfn- 12.00
33-35 fn+ 10.50
36 fn 8.50
1st. app. Ixar and Ultrana.
37 vg+ 6.50
38 g 2.85
Piece of tape front cover.
38-39 fn- 7.75
40 fn+ 10.50
41 fn+ 8.50
42 vg+ 6.00
42 vfn- 9.50
43 vfn- 9.00
1st. app. Red Guardian.
44 vg 4.80
44 fn+ 8.00
45 vg+ 5.50
45 vfn- 9.00
46 vg+ 5.50
46 fn+ 8.00
47 vfn 9.50
1st. app. Dane Whitman.
48 vfn+ 12.00
1st. app. Dane Whitman as Black Knight III,
49 vfn+ 10.50
50-51 vfn 9.50
52 vfn 9.50
1st. app. Grim Reaper.
53 vfn- 15.00
X-Men appear.
54 vfn+ 10.50
55 vfn 9.50
56 vfn- 9.00
57 nm- 35.00
1st. app. Vision. Death of Ultron-5.
58 g+ 7.00
Detached top staple.
58 vfn 21.50
Origin The Vision.
59 vfn+ 12.00
1st. app. Henry Pym as Yellowjacket.
60 vfn+ 10.50
61 nm- 11.50
62 vg+ 5.50
62 nm 12.00
63 vg+ 5.50
63 nm 12.00
64 vg+ 5.50
64 vg+ 5.50
0.5" spine split.
64 nm 12.00
65 fn+ 9.00
Small biro front cover.
65 nm 12.00
66 vg+ 5.50
Tiny mouse chew. Small pen front cover.
66 vfn 9.50
67 fn- 6.50
67 nm- 11.50
68 fn 4.80
68 nm- 7.50
69 fn- 4.30
69 nm- 7.50
70 fn- 4.30
70 vfn 6.50
71 nm 14.00
1st. app. The Invaders.
72 vg 3.20
72 fn+ 5.25
73 vfn- 6.00
74-76 fn 4.80
76 vfn- 6.00
77 vg+ 3.70
77 fn+ 5.25
77 fn+ 6.00
78 fn- 4.30
78 vfn- 6.00
79 vg+ 3.70
Small biro inside front cover.
79 fn- 4.30
79 vfn- 6.00
80 vfn 6.50
81 vg- 2.70
Spine roll.
81 vg+ 3.70
81 fn+ 5.25
81 vfn+ 7.00
82 vfn- 6.00
83 fn- 4.85
83 vfn 7.25
1st. app. The Liberators.
84 fn 4.80
85 fn+ 5.25
86 fn- 4.30
87 vg 6.75
0.75" Spine split.
87 fn+ 11.00
87 vfn- 12.50
87 vfn 13.50
Origin of Black Panther.
88 fn 4.20
88 vfn- 5.25
89 vfn 5.50
90 fn+ 5.25
90 vfn 5.50
90 vfn+ 6.00
91 vfn- 5.25
92 vfn 7.25
Scarce. Neal Adams cover. Last 15c issue.
93 fn+ 18.50
52pgs. Scarce. Neal Adams art.
94 vfn- 15.00
Small pencil front cover. Scarce. 1st. app. Mandroids. Neal Adams art.
95 vfn- 15.00
96 fn- 11.00
96 vfn 16.00
Scarce. Neal Adams art.
97 fn 6.50
97 vfn 8.75
Scarce. 1st. app. Fin, Patriot and Blazing Skull.
98 vfn 13.00
99 vfn+ 14.00
Scarce. Neal Adams art.
100 fn+ 31.00
Barry Smith art. Features every Avenger. Scarce.
101-102 vfn+ 6.50
103-104 vfn 6.00
105 vfn- 5.50
106 fn 4.50
106 vfn- 5.50
106 fn+ 5.50
107 vfn- 5.50
107 vfn 6.00
108 fn 4.50
108 vfn- 5.50
108-109 fn+ 5.50
109 vfn 6.00
Scarcer.
110-111 vfn- 9.50
111 vfn 10.50
X-Men appear.
112 fn+ 6.00
112 vfn 6.50
1st. app. The Mantis.
113 fn+ 4.45
113 vfn 4.80
114 vfn- 4.45
115 fn- 3.25
115 vfn- 4.45
116 vfn 8.00
Surfer vs The Vision.
117 fn 3.90
118 vfn 5.25
119 fn+ 4.60
120 vfn- 5.25
121-122 vfn 5.50
123 vfn+ 6.00
124 vfn 5.50
125 vfn- 6.00
Thanos cover and cameo.
126 fn- 3.75
127 fn+ 4.60



1st. app. Ultron-7.
128 fn+ 3.95
129 vfn- 4.45
130 fn 3.60
130 fn+ 4.45
1st. app. Cotati and Slasher.
131 fn 4.50
132 fn+ 4.95
Scarce. Wonder Man app.
133-134 vfn- 3.70
135 vfn 4.00
136 vfn- 3.70
137 vfn+ 4.30
138 nm 5.00
139-140 vfn 4.00
141 vfn+ 4.30
142-143 vfn- 3.70
143 vfn+ 4.30
144 fn+ 3.30
144 vfn- 3.70
144 fn+ 3.70
145 fn 3.00
145 fn+ 3.70
145 vfn- 3.70
146 fn 3.00
146 fn+ 3.30
146 fn+ 3.70
147 fn- 2.70
147 fn+ 3.30
148 fn 3.00
148 fn+ 3.30
149 vfn- 3.70
149 vfn 4.00
150 fn 3.00
Ann. issue. Perez and Kirby art.
151-152 vfn 3.60
153 vfn+ 3.00
154 nm 3.50
155 vfn 2.80
155 nm 3.50
156 vfn- 2.60
157 vfn 2.80
157 vfn+ 3.00
158 vfn 2.80
158-159 nm- 3.30
159-160 nm 3.50
161 nm- 3.30
162-163 nm 3.50
164 nm- 3.75
165-166 nm 4.00
John Byrne art.
167 nm- 2.60
167 nm 2.75
168-170 nm- 2.60
171 vfn- 2.05
171-172 nm 2.75
173 vfn 2.20
173 nm- 2.60
174 fn 1.65
174 fn+ 2.05
174 vfn 2.20
175 fn 1.65
175 vfn- 2.05
176 nm 2.75
177 vfn 2.20
178 nm 2.75
179 vfn- 2.05
179 nm 2.75
180 vfn- 2.05
180-181 nm 2.75
182 vfn- 2.05
182 nm 2.75
184-185 nm 2.75
186 vfn 2.20
186-187 nm 2.75
188 vfn- 2.05
188-189 nm 2.75
190 vfn 2.20
190 nm 2.75
191 vfn 2.20
192 vfn 1.30
192-193 nm 1.60
194 vfn 1.30
195-197 nm 1.60
198-199 vfn 1.30
200 vfn 3.20
200 nm 4.00
Dble Size. George Perez art.
201 vfn 1.30
201 nm 1.60
202 vfn 1.30
203-204 nm 1.60
205-207 vfn 1.30
208-209 nm 1.60
210-212 vfn 1.30
212 nm 1.60
213 vfn 1.30
214 vfn 2.00
214 nm 2.50
Ghost Rider and Angel app.
215 vfn 1.30
215 nm 1.60
216 vfn 1.30
216 nm 1.60
217 vfn 1.30
217 nm 1.60
218 vfn 1.30
218 nm 1.60
219 vfn 1.30
219 nm 1.60
220 vfn 1.30
220 nm 1.60
222-223 nm 1.60
224 vfn 1.30
224-226 nm 1.60
227 vfn 1.30
227-230 nm 1.60
231 vfn 1.30
231-238 nm 1.60
239 vfn 1.30
239 nm 1.60
240 vfn 1.30
240 nm 1.60
241 vfn 1.30
241-248 nm 1.60
249 vfn 1.30
249 nm 1.60
250 vfn 1.30
250 nm 1.60
251 vfn 1.30
251-262 nm 1.60
263 nm 4.00
1st. app. X-Factor (cocoon).
264 nm 2.00
1st. app. Yellowjacket II.
265 nm 2.00
Secret Wars II cross-over.
266 nm 2.00
Secret Wars II Epilogue.
267-278 nm 1.50
279 vfn 1.20
279-299 nm 1.50
300 nm 2.50
64pgs. Thor joins. Inferno tie-in.
301 nm 1.00
302 nm 2.50
Scarcer.
303-305 nm 1.00
306 vfn 0.80
306-310 nm 1.00
311-312 nm 1.50
Acts Of Vengeance cross-over.
313 nm 1.00
314-325 nm 0.80
326 vfn 1.20
326 nm 1.50
1st. app. Rage. New Line-up.
327-329 nm 0.70
330 vfn 0.55
330-331 nm 0.70
332 vfn 0.55
332-341 nm 0.70
342 vfn 0.55
342-346 nm 0.70
347 nm 1.20
Dble size.
348-349 nm 0.70
350 nm 1.50

64pgs. Gatefold cover.
351-355 nm 0.70
356 vfn 0.55
356-359 nm 0.70
360 vfn 1.60
360 nm 2.00
30th Ann. Bronze foil cover.
361 nm 1.00
362 vfn 0.80
362 nm 1.00
363 nm 2.00
30th Ann. Silverfoil cover. 64pgs.
364-365 nm 1.00
366 nm 2.00
30th Ann. Goldfoil cover. 64pgs.
367 nm 1.00
368 nm 1.50
Bloodties pt.1.
369 nm 2.00
Bloodties pt.5. 48pgs. Platinum foil cover.
370-374 nm 1.00
375 nm 1.50
Thunderstrike returns. 48pgs.
376-379 nm 1.00
379 nm 1.75
Collectors Edition; Dble size flipbook.
380 nm 1.00
380 nm 1.75
Collectors Edition; Dble size flipbook.
381 vfn 0.80
381 nm 1.00
381 nm 1.75
Collectors Edition; Dble size flipbook.
382 nm 1.00
382 nm 1.75
Collectors Edition; Dble size flipbook.
383-399 nm 1.00
400 nm 1.75
401-402 nm 1.50
Onslaught crossover.

AVENGERS
(2nd Series) *Marvel; 13 issues; 1996*
1 nm 3.00

AVENGERS
(3rd Series) *Marvel; 1998*
1 nm 2.20
Double size.
2-3 nm 1.30

AVENGERS ANNUAL
Marvel
1 vfn 29.00
2 nm 16.00
New stories.
3 vfn- 15.00
4 vfn- 7.50
5 fn+ 8.00
Scarce.
6 fn+ 2.95
7 fn+ 8.50
Death of Warlock. Thanos app.
8 fn+ 2.95
9 fn 2.70
10 vfn+ 6.50
1st. app. Rogue and Madelyne Prior
11 vfn+ 2.60
11 nm 3.00
12 nm- 1.90
13-15 nm 2.00
16 nm 2.50
Avengers vs. Legion Of The Dead.
17 vfn 1.60
17 nm 2.00
Evolutionary War.
18 vfn- 1.30
18 vfn+ 1.50
18 nm 1.75
Atlantis Attacks pt.8.
19 nm 1.50
Terminus Factor pt.5.
20 nm 1.60
Subterranean Odyssey pt.1.
22 nm 1.70
23 nm 2.00

AVENGERS GIANT SIZE
Marvel
1 fn 4.80
All-Winners Squad app.
2 fn+ 4.60
3 fn 5.50
Scarce.
4 vfn- 7.50
Scarce. Vision & Scarlet Witch marry.
5 vfn- 3.70
All Reprints.

AVENGERS LOG
Marvel; one-shot; 1994
1 nm 1.20
References Avengers 1-present.

AVENGERS STRIKEFILE
Marvel; one-shot; 1994
1 nm 0.95
Pin-up book.

AVENGERS UNPLUGGED
Marvel; 1995
1-5 nm 0.70

AVENGERS/ULTRAFORCE
Marvel/Malibu; one-shot; 1995
1 nm 2.50
Foil stamped cover.

AVENGERS: DEATH TRAP - THE VAULT
Marvel; Softback Graphic Novel; 1991
nn vfn 4.80

AVENGERS: THE CROSSING
Marvel; one-shot; 1995
1 nm 3.50
Chrome cover.

AVENGERS: THE TERMINATRIX OBJECTIVE
Marvel; 4 issues; 1993
1 nm 1.40
Foil cover.
2-4 nm 0.75

AVENGERS: TIMESLIDE
Marvel; one-shot; 1995
nn nm 3.20
Chrome cover.

AXED FILES, THE
Parody Press; 1996
1 nm 3.00

AXED FILES: ENCORE EDITION.
Parody Press; 1996
1 nm 2.50
X-Files parodies.

AZRAEL
DC; 1995
1 nm 2.00
2-4 nm 1.50
5-14 nm 1.30
15 nm 1.50
Contagion pt.5
16 nm 1.50
Contagion pt.10

AZRAEL ANNUAL
DC; 1995
1 nm 2.95
Year One story.

AZTEK THE ULTIMUTE MAN
DC; 1996
1 nm 1.20
3 nm 1.20

BABE
Dark Horse; 4 issues; 1994
1-4 nm 1.70

BABE 2
Dark Horse; 2 issues; 1995
1-2 nm 1.70

BABYLON 5
DC; 11 issues; 1995
1 nm 6.00
2-3 nm 4.50
4-5 nm 3.50

BACK TO THE FUTURE
Harvey Comics; 4 issues; 1991
1-2 nm 0.80

BACKLASH
Image; 1994
5 nm 1.80
8 nm 1.80
Wildstorm Rising pt.8. with trading cards.
[illegible] nm 1.80
19 nm 1.95
Fire From Heaven pt.2.
20 nm 1.95
Fire From Heaven pt.10.
21 nm 1.80

BACKLASH/SPIDER-MAN
Image/Marvel; 2 issues; 1996
1-2 nm 1.75

BAD COMPANY
Quality/Fleetway; 1988
1 nm 0.80
5-7 nm 0.75

BAD EGGS
Acclaim; 4 issues; 1996
3-4 nm 1.80

BAD EGGS
(2nd Series) *Acclaim; 4 issues; 1996*
1-2 nm 1.80

BADGER
Capital/First; 1983
33-36 nm 1.50
38-39 nm 1.50
41 nm 1.50
67-68 nm 1.25

BADGER: SHATTERED MIRROR
Dark Horse; 4 issues; 1994
1-4 nm 1.50

BADROCK
Image; 1995
1 nm 1.80
Variant A
1 nm 1.80
Variant B
1 nm 1.80
Variant C

BADROCK AND COMPANY
Image; 6 issues; 1994
1-6 nm 1.75

BADROCK/WOLVERINE
Image/Marvel; one-shot; 1996
1 nm 3.50

BALDER THE BRAVE
Marvel; 4 issues; 1985
1-4 nm 0.75

BALLISTIC
Image; 3 issues; 1995
1 vfn 1.45
1-3 nm 1.80

BAR SINISTER
Valiant/Windjammer; 4 issues; 1995
1-3 nm 1.60

BARB WIRE
Dark Horse; 9 issues; 1994
1 nm 4.00
2 nm 3.50
3 nm 2.50
4-9 nm 1.80

BARBIE
Marvel; 1991
1 nm 0.60

BARBIE FASHION
Marvel; 1991
1 nm 0.60
Pre-bagged.

BART SIMPSON'S TREEHOUSE OF TERROR
Bongo Comics; 1995
1 nm 2.50

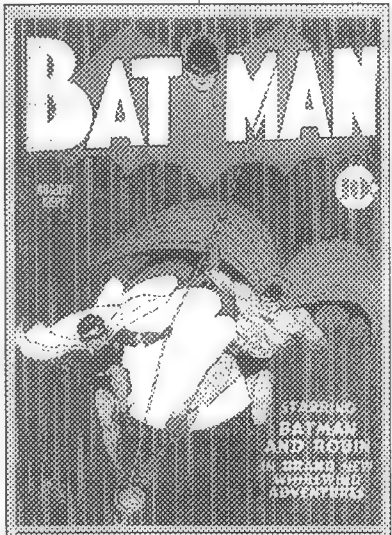
BARTMAN
Bongo Comics; 1993
1 nm 2.50
Collectors Edition; Silverfoil cover.
1 nm 1.60
Newstand Edition
2-6 nm 1.60

BASIL WOLVERTON'S FANTASTIC FABLES
Dark Horse; 2 issues; 1993
1-2 nm 1.40

BAT LASH
DC; 7 issues; 1968
1 vfn- 7.00
2nd app. Bat Lash.
2-4 vfn- 4.50

BATGIRL SPECIAL
DC; one-shot; 1988
1 nm 3.00

BATMAN
DC
0 vfn 0.80
0 nm 1.00
6 fn- 650.00
19 fn 450.00
21 vfn- 475.00
1st "Skinny" Alfred.
22 fn+ 375.00
29 fn+ 350.00
White pages.
30 vg 165.00
36 vg+ 180.00
44 fn 275.00
Joker cover/story.
80 fn- 110.00
Joker story.
100 vg- 195.00
Tears top and bottom spine.
110 fn 85.00
Joker story.
155 vg 55.00
1st. SA app. The Penguin.
162 vg 18.50
164 vg+ 21.00
169 vfn+ 80.00
2nd SA Penguin app.
173-174 vg+ 16.00
184 vg 14.00
184 vg+ 16.00
186 fn 13.50
Joker cover/story.
190 vg 10.50
Penguin app.
197 vg 15.50
197 fn 23.50
1st. new Batgirl in Batman title.
200 vg 34.00
Neal Adams cover. Origins retold.
201 fn 9.50
Joker story.
210 vg+ 3.85
Book shop stamp.
212 fn 6.50
220 fn+ 6.75
224 fn 5.50
226 fn+ 6.75
234 fn 50.00
1st. SA app. Two-Face. Neal Adams art.
244 fn+ 12.50
245 fn 10.00
N. Adams art.
247 vfn- 6.75
248 fn- 4.85
250 fn- 4.85
265 vfn- 3.70
273 fn+ 3.70
289 vg+ 2.30
Glue bottom staple.
295 vfn- 3.70
296 vfn 4.00
298 vfn 4.00
299 fn+ 3.70
299 vfn 4.00
301 vfn- 4.80
301 vfn 5.25
302 fn 3.90
307 vfn 5.25
308 fn 3.90
315 fn+ 4.80
316 fn 3.90
318 vg+ 3.00
319 vfn- 4.80
320 vfn 5.25
322 vfn- 3.70
326 vfn- 3.70
328 vfn- 3.70
329 vfn 4.00
331 vfn 4.00
336 fn+ 3.35
337 vfn 3.60
341 fn+ 2.60
342 fn- 1.90
343 vfn- 2.60
344 vfn 2.80
345-347 fn+ 2.60
348 vfn 2.80
350 vfn 2.80
352 vfn 2.80
354 vfn 2.80
356 vfn 2.80
357 vfn 3.60
1st. app. Jason Todd (new Robin).
360 vfn 2.80
360 nm 3.50
363 nm 3.50
366 nm 12.00
1st. Jason Todd Robin in costume.
368 nm 7.00
1st. intro. of Jason Todd as Robin.
369 nm 3.00
371 fn 1.80
374 nm 3.00
376 vfn 2.40
378 fn- 1.60
385 nm 3.00
387-393 nm 3.00
396-398 nm 3.00
400 nm 12.50
64pgs artist jam issue.
401-403 nm 2.50
404 nm 5.00
Batman Year 1 pt.1
405 nm 3.50
Batman Year 1 pt.2
406 nm 3.50
Batman Year 1 pt.3
407 nm 3.50
Batman Year 1 pt.4
408 vfn 2.00
408-410 nm 2.50
411-416 nm 1.75
417 nm 6.00
Ten Nights Of The Beast pt.1. 1st. app. KGB
418 nm 3.50
Ten Nights Of The Beast pt.2
419 nm 3.50
Ten Nights Of The Beast pt.3
420 nm 3.50
Ten Nights Of The Beast pt.4
421-424 nm 1.50
425 vfn 1.20
425 nm 1.50
426 nm 5.00
Death In The Family pt.1
427 nm 5.00
Death In The Family pt.2
428 nm 5.00
Death In The Family pt.3. Death Of Robin II
429 nm 2.50
Death In The Family pt.4
430-432 nm 1.25
433 vfn 1.00
433-435 nm 1.25
436 vfn 1.60
1st printing
436 nm 2.00
1st printing; Batman Year 3 pt.1. 1st. app. Tim Drake.
437 vfn 1.00
437 nm 1.25
Batman Year 3 pt.2
438 nm 1.25
Batman Year 3 pt.3
439 nm 1.25
Batman Year 3 pt.4
440-441 nm 1.25
442 vfn 1.00
442 nm 1.25
Lonely Place Of Dying.
443-445 nm 1.00
446 vfn 0.80
446-451 nm 1.00
452 vfn 0.80
452-454 nm 1.00
455-456 nm 1.00
Identity Crisis story.
457 vfn 2.40
1st printing
457 nm 3.00
1st printing; Identity Crisis pt. 3. Tim Drake becomes Robin III.
458 vfn 0.80
458-465 nm 1.00
466 vfn 0.80
466-469 nm 1.00
470 nm 1.00
War Of The Gods cross-over.
472-480 nm 0.80
488 nm 4.00
1st printing; Continued from Sword Of Azrael 4.
489 vfn 2.80
1st printing
489 nm 3.50
1st printing; Azrael dons Batman costume.
490 nm 3.00
491 vfn 2.00
491 nm 2.50
Knightfall prequel.
492 nm 2.50
1st printing; Knightfall pt.1
493 nm 2.00
Knightfall pt.3
494 nm 1.60
Knightfall pt.5
495 nm 1.60
Knightfall pt.7
496 nm 1.60
Knightfall pt.9
497 nm 2.75
1st printing; Knightfall pt. 11. Batman broken by Bane.
498 nm 1.25
Knightfall pt.15
499 nm 1.25
Knightfall pt.17
500 nm 1.50
500 nm 2.50
Die-cut cover; Knightfall pt. 19. 64pgs.
501 nm 1.20
Knightquest pt. 3
502 nm 1.20
Knightquest pt.6
503-508 nm 1.20
Knightquest
509 nm 1.20
Knightsend pt.1. 48pgs.
510 vfn 0.95
510 nm 1.20
Knightsend pt.7
511 nm 1.00
Zero Hour cross-over.
512-514 nm 1.00
515 nm 1.75
Collectors edition; The Troika pt.1
516-518 nm 1.00
528 nm 1.40
529 nm 1.50
Contagion pt.6
530 nm 1.30
530-531 nm 1.75
Collectors edition; Glow in the dark cover.



BATMAN 6 fn-- 650.00

532 nm 1.30
532 nm 1.75
Collectors edition; Glow in the dark cover.
533-534 nm 1.30
540-541 nm 1.30

BATMAN ADVENTURES
DC; 36 issues; 1992
7 nm 3.50
Collectors Edition; Pre-bagged with trading card.

BATMAN ADVENTURES: MAD LOVE
DC; one-shot; 1993
1 nm 3.95
1st printing; 64pgs.

BATMAN AND ROBIN ADVENTURES
DC; 1995
1-2 nm 1.25

BATMAN AND THE OUTSIDERS
DC; 1983
1 nm 3.00
2-3 nm 2.00
4-5 nm 1.50
6-10 nm 1.00
11-13 nm 0.80
15 nm 0.80
17 nm 0.80
19 nm 0.80
21-24 nm 0.80
28-34 nm 0.80
37-38 nm 0.80

BATMAN AND THE OUTSIDERS ANNUAL
DC; 1984
1-2 nm 1.00

BATMAN ANNUAL
DC; 1961
11 nm 4.00
12 nm 2.50
13 nm 3.00
14 nm 2.50
15 nm 2.50
Armageddon 2001.
16 nm 1.60
Eclipso: The Darkness Within.
18 nm 2.00
Elseworlds Story.

BATMAN CHRONICLES
DC; Quarterly; 1995
1-2 nm 2.00
5-6 nm 2.00

BATMAN CHRONICLES: THE GAUNTLET
DC; one-shot; 1997
nn nm 3.50
Batman and Robin Year One story.

BATMAN CONTAGION
DC; Tpbk; 1996
nn nm 9.00

BATMAN MOVIE ADAPTATION
DC; one-shot; 1989
nn nm 3.50
Direct Sales Edition
nn nm 1.50
Newstand Edition

BATMAN RETURNS MOVIE ADAPTATION
DC; one-shot; 1992
nn nm 4.00
Collectors Edition

BATMAN VS. PREDATOR
DC; 3 issues; 1992
1 nm 3.50
1 nm 1.30
Newstand Edition
2-3 nm 3.00

BATMAN VS. PREDATOR 2: BLOODMATCH
DC; 4 issues; 1995
1-4 nm 1.75

BATMAN, UNTOLD LEGEND OF THE
DC; 3 issues; 1980
1 nm 4.00
3 nm 3.00

BATMAN/ALIENS
DC/Dark Horse; 2 issues; 199
1-2 nm 3.50

BATMAN/DEADMAN: DEATH AND GLORY
DC; Graphic Novel; 1997
nn nm 9.00

BATMAN/DEMON
DC; one-shot; 1996
nn nm 3.50

BATMAN/GRENDEL
DC; 2 issues; 1993
1-2 nm 3.50

BATMAN/GRENDEL: DEVIL'S BONES
DC/Dark Horse; 2 issues; 1996
1-2 nm 3.50

BATMAN/HOUDINI: THE DEVIL'S WORKSHOP
DC; one-shot; 1993
nn nm 4.00

BATMAN/JUDGE DREDD JUDGEMENT ON GOTHAM
DC; one-shot; 1991
1 nm 3.50

BATMAN/JUDGE DREDD THE ULTIMATE RIDDLE
DC; one-shot; 1995
nn nm 3.50
3rd Batman/Dredd meeting

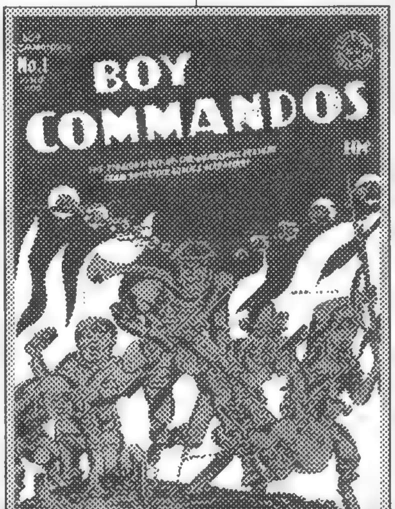
BATMAN/JUDGE DREDD VENDETTA IN GOTHAM
DC; one-shot; 1993
nn nm 3.50
2nd Batman/Dredd meeting

BATMAN/PHANTOM STRANGER

DC; one-shot; 1997
nn nm 3.50
BATMAN/PUNISHER: LAKE OF FIRE
DC; one-shot; 1994
nn nm 3.50
BATMAN/SPAWN: WAR DEVIL
DC; one-shot; 1994
nn nm 3.50
BATMAN: ARKHAM ASYLUM
DC; Hardback Graphic Novel; 1989
nn nm 15.00
BATMAN: BANE OF THE DEMON
DC; 4 issues; 1998
2-4 nm 1.30
BATMAN: BLACK AND WHITE
DC; 4 issues; 1996
1 nm 3.00
2-3 nm 2.50
4 nm 2.20
BATMAN: CATWOMAN DEFIANT
DC; one-shot; 1992
nn nm 3.20
BATMAN: DARK ALLEGIANCES
DC; one-shot; 1996
nn nm 4.00
Elseworld's story.
BATMAN: DARK JOKER - THE WILD
DC; Hardback Graphic Novel; 1993
nn nm 15.00
BATMAN: DEATH OF INNOCENTS
DC; one-shot; 1996
1 nm 2.75
Anti-landmine story.
BATMAN: DIGITAL JUSTICE
DC; Hardback Graphic Novel; 1990
nn nm 9.50
Computer generated artwork.
BATMAN: FULL CIRCLE
DC; one-shot; 1991
nn nm 4.00
BATMAN: GCPD
DC; 4 issues; 1996
1-4 nm 1.50
BATMAN: GORDON'S LAW
DC; 4 issues; 1996
1 nm 1.30
4 nm 1.30
BATMAN: GOTHAM BY GASLIGHT
DC; one-shot; 1990
nn nm 2.50
BATMAN: GOTHAM NIGHTS
DC; 4 issues; 1992
1-4 nm 0.80
BATMAN: GOTHAM NIGHTS 2
DC; 4 issues; 1995
1 nm 1.25
BATMAN: HOLY TERROR
DC; one-shot; 1991
nn nm 3.50
BATMAN: IN DARKEST KNIGHT
DC; one-shot; 1994
nn nm 3.50
Batman is also Green Lantern.
BATMAN: JAZZ
DC; 3 issues; 1995
1-3 nm 1.60
BATMAN: KNIGHTFALL 1
DC; Tpbk; 1993
nn nm 9.00
BATMAN: LEGENDS OF THE DARK KNIGHT
DC; 1989
0 nm 1.40
Zero Hour cross-over.
1 nm 4.00
Blue Cover
1 nm 4.00
Orange Cover
1 nm 4.00
Pink Cover
1 nm 4.00
Yellow Cover
2 nm 2.00
3-5 nm 1.50
6 nm 2.00
Gothic Grant Morrison begins.
7-10 nm 1.50
11-15 nm 1.50
Prey.
16-17 nm 2.50
18-20 nm 1.60
Venom.
21-23 nm 1.30
Faith.
24-26 nm 1.25
Flyer.
27 nm 1.25
Destroyer pt.2
28 nm 1.25
Faces pt.1 Matt Wagner.
29-30 nm 1.25
Faces.
31 nm 1.25
32-34 nm 1.30
Blades.
35-36 nm 1.30
Destiny.
37-38 nm 1.30
39-40 nm 1.30
Mask.
41 nm 1.30
Scarlett preview.
42-43 nm 1.30
Hothouse.
44-49 nm 1.25
50 nm 2.50
Holo-Foil Cover; 64pgs.
51 nm 1.25
52-53 nm 1.25
Tao.
54-58 nm 1.25
59-61 nm 1.25
Quarry.
62 nm 1.40
Knightsend pt.4
63 nm 1.40
Knightsend pt. 10 (conclusion).
64-70 nm 1.40
71-73 nm 1.40
Werewolf.
74-99 nm 1.40
100 nm 2.75
Alex Ross cover.
101-105 nm 1.40
BATMAN: LEGENDS OF THE DARK KNIGHT ANNUAL
DC; 1991
1-2 nm 2.50
64pgs.
3 nm 2.20
Bloodlines.
4 nm 2.20
64pgs. Elseworlds.
5 nm 2.50
Year One. 64pgs.
6 nm 2.00
7 nm 2.75
Pulp Heroes.
BATMAN: LEGENDS OF THE DARK KNIGHT HALLOWEEN SPECIAL
DC; 1993
1 nm 3.50
BATMAN: MANBAT
(1st. Series) *DC; 3 issues; 1995*
1-3 nm 3.20
BATMAN: MASTER OF THE FUTURE
DC; one-shot; 1992
nn nm 4.00
BATMAN: PENGUIN TRIUMPHANT
DC; one-shot; 1992
1 nm 3.00
48pgs.
BATMAN: RUN, RIDDLER, RUN
DC; 3 issues; 1992
1 nm 3.00
BATMAN: SCAR OF THE BAT
DC; one-shot; 1996
nn nm 3.50
Elseworld's story.
BATMAN: SEDUCTION OF THE GUN
DC; one-shot; 1993
1 nm 1.60
BATMAN: SHADOW OF THE BAT
DC; 1992
0 nm 1.30
Zero Hour cross-over.
1 nm 1.50
1 nm 2.50
Collectors Edition; Pre-bagged with pop-up cover.
2-15 nm 1.00
16 nm 1.20
17-18 nm 1.00
God Of Fear story.
19 nm 1.25
Knightquest pt.2
20 nm 1.25
Knightquest pt.4
21-24 nm 1.25
25 nm 1.00
28 nm 1.00
Knightquest
31 nm 1.25
Zero Hour cross-over.
32-34 nm 1.25
35 nm 2.20
Collectors Edition; The Troika pt.2
36-38 nm 1.25
48 nm 1.50
Contagion pt.1
50 nm 1.25
54 nm 1.25
BATMAN: SHADOW OF THE BAT ANNUAL
DC; 1993
1 nm 2.25
Bloodlines. 1st. app. Joe Public.
2 nm 2.25
Elseworlds.
5 nm 2.75
Pulp Heroes.
BATMAN: SWORD OF AZRAEL
DC; 4 issues; 1992
1 vfn 3.60
1 nm 4.50
1st. app. Azrael.
3-4 nm 4.00
BATMAN: THE BLUE, THE GREY AND THE BAT
DC; one-shot; 1993
nn nm 4.00
American Civil War.
BATMAN: THE CULT
DC; 4 issues; 1988
1-2 nm 5.00
3-4 nm 4.00
BATMAN: THE DARK KNIGHT RETURNS
DC; 4 issues; 1986
1 nm 18.00
2 nm 8.00
3 nm 5.00
4 nm 4.00
BATMAN: THE KILLING JOKE
DC; one-shot; 1988
nn nm 6.00
nn nm 6.00
8th Printing. Signed Alan Moore.
BATMAN: THE LONG HALLOWEEN
DC; 13 issues; 1997
6-8 nm 2.20
9-12 nm 2.00
13 nm 3.50
BATMAN: TWO FACE STRIKES TWICE
DC; 2 issues; 1993
1-2 nm 3.50
BATMAN: VENGEANCE OF BANE
DC; one-shot; 1993
1 vfn 9.50
1st printing
1 nm 12.00
1st printing; 1st. app. Bane.
BATMAN: VENGEANCE OF BANE II
DC; one-shot; 1995
nn nm 2.75
BATTLE ANGEL ALITA (Part 1)
Viz Comics; 9 issues; 1992
1 vfn 1.40
2-9 nm 1.75
BATTLE ANGEL ALITA (Part 2)
Viz Comics; 7 issues; 1993
1-7 nm 1.75
BATTLE ANGEL ALITA (Part 3)
Viz Comics; 13 issues; 1994
1-13 nm 1.95
BATTLE ANGEL ALITA (Part 4)
Viz Comics; 7 issues; 1994
1-2 nm 1.95
4-7 nm 1.95
BATTLE ANGEL ALITA (Part 5)
Viz Comics; 1995
1-6 nm 1.95
BATTLE ANGEL ALITA (Part 6)
Viz Comics; 1996
8 nm 1.95
BATTLE ANGEL ALITA (Part 7)
Viz Comics; 1997
1-4 nm 2.00
6-7 nm 2.00
BATTLESTAR GALACTICA
Marvel; 23 issues; 1979
1 vfn- 1.10
2 vfn- 0.90
7 vfn- 0.90
8-9 fn+ 0.90
11 fn 0.75
19 vfn- 0.75
22 vfn- 0.75
23 fn+ 0.75
BATTLESTAR GALACTICA
Maximum Press; 4 issues; 1995
1 nm 2.50
2 nm 2.00
3-4 nm 1.80
BATTLESTAR GALACTICA
Realm Press; 1997
3 nm 2.00
"Battlestar" cover
3 nm 2.00
"Eyes" cover
BATTLESTAR GALACTICA: APOLLO'S JOURNEY
Maximum Press; 3 issues; 1996
1-3 nm 2.00
BATTLESTAR GALACTICA: JOURNEY'S END
Maximum Press; 4 issues; 1996
1-4 nm 2.00
BATTLESTAR GALACTICA: SPECIAL EDITION
Maximum Press; one-shot; 1997
1 nm 2.00
Re-done painted artwork.
BATTLESTAR GALACTICA: STARBUCK
Maximum Press; 3 issues; 1995
1-3 nm 2.00
BATTLESTAR GALACTICA: THE COMPENDIUM
Maximum Press; one-shot; 1997
1 nm 2.00
BATTLESTAR GALACTICA: THE ENEMY WITHIN
Maximum Press; 3 issues; 1995
1-2 nm 1.75
3 nm 2.00
3 nm 2.00
"Death" cover.
BATTLESTONE
Image; 2 issues; 1994
1 nm 1.75
1 nm 1.75
Variant; Purple cover.
2 nm 1.75
BATTLETIDE
Marvel UK; 4 issues; 1992
1-4 nm 1.20
BEAST, THE
Marvel; 1997
1 nm 1.70
BEAUTY AND THE BEAST
Marvel; 4 issues; 1985
1 nm 1.50
2-4 nm 1.25
BEAUTY AND THE BEAST: NIGHT OF BEAUTY
First Publishing; one-shot; 1990
nn nm 3.50
BEAUTY AND THE BEAST: PORTRAIT OF LOVE
First Publishing; one-shot; 1989
nn nm 3.50
BEAVIS AND BUTTHEAD
Marvel; 1994
1 nm 3.50
2 nm 2.00
BERZERKERS
Image; 1995
1 nm 1.80
1 nm 1.80
Variant; "Jumping" cover.
2-3 nm 1.80
BETTA: TIME WARRIOR
Immortal Comics; 1997
1 nm 1.80
BEWARE!
Marvel; 8 issues; 1973
1 vg+ 2.50
Inked.
2 fn+ 3.80
3 vfn- 3.80
BEYOND COMMUNION
Caliber Comics; 1997
1 nm 1.95
Alien abduction stories.
BEZERKER: MECHANIZED DEATH
Gauntlet Comics; 6 issues; 1993
1 nm 3.50
Signed Edition; Signed Gary Carlson and Angel Medina.
BIG BLOWN BABY
Dark Horse; 4 issues; 1996
1-2 nm 1.80
BILL AND TED'S EXCELLENT COMIC BOOK
Marvel; 12 issues; 1991
1 nm 0.60
BILLI 99
Dark Horse; 4 issues; 1991
2-4 nm 2.00
BIO-BOOSTER ARMOR GUYVER
Viz Comics; 1993
1 nm 3.00
11-12 nm 2.00
BIO-BOOSTER ARMOR GUYVER (Part 2)
Viz Comics; 6 issues; 1994
1-6 nm 2.00
BIO-BOOSTER ARMOR GUYVER (Part 3)
Viz Comics; 1995
1-7 nm 2.00
BIO-BOOSTER ARMOR GUYVER (Part 4)
Viz Comics; 1995
1-2 nm 2.00
BIO-BOOSTER ARMOR GUYVER (Part 6)
Viz Comics; 1996
1-2 nm 2.00
4 nm 2.00
BIRDS OF PREY: MANHUNT
DC; 4 issues; 1996
1-4 nm 1.25
BISHOP
Marvel; 4 issues; 1994
1-4 nm 2.00
BISHOP: XSE
Marvel; 3 issues; 1997
1-3 nm 1.75
BLACK AND WHITE
Image; 3 issues; 1994
1-3 nm 1.40
BLACK AXE
Marvel UK; 10 issues; 1993
1 nm 0.80
BLACK CANARY
DC; 12 issues; 1993
1 nm 0.75
2-4 nm 0.70
BLACK CANARY
(1st. Mini-series) *DC; 4 issues; 1991*
1-4 nm 0.90
BLACK CANARY/ORACLE: BIRDS OF PREY
DC; one-shot; 1996
1 nm 2.75
48pgs.
BLACK CONDOR
DC; 12 issues; 1992
1 nm 0.75
2-7 nm 0.70
12 nm 0.70
BLACK DRAGON
Epic; 6 issues; 1985
1 nm 2.50
2 nm 2.00
4-6 nm 2.00
BLACK FLAG
Image; one-shot; 1994
1 vfn 1.10
1 nm 1.40
BLACK FLAG
Maximum Press; 1995
0-4 nm 1.75
BLACK KNIGHT
Marvel; 4 issues; 1990
1-4 nm 0.80
BLACK KNIGHT, THE
Atlas; 5 issues; 1955
2 fn 110.00
3 fn- 78.00
BLACK KNIGHT: EXODUS
Marvel; one-shot; 1996
1 nm 1.50
BLACK LACE FANTASIES: THE CFD BOOK OF LINGERIE
CFD; 2 issues; 1996
2 nm 1.50
BLACK LAMB, THE
DC/Helix; 6 issues; 1996
1 nm 1.80
2-5 nm 1.60
BLACK LIGHTNING
(2nd Series) *DC; 1995*
1 nm 1.20
BLACK OPS
Image; 1996
1-4 nm 1.80
BLACK ORCHID
DC/Vertigo Volume 1; 3 issues; 1988-1989
1-3 nm 3.00
BLACK ORCHID
(2nd Series) *DC/Vertigo; 1993*
1-9 nm 1.40
13-14 nm 1.40
16-17 nm 1.40
19-22 nm 1.40
BLACK ORCHID ANNUAL
(2nd Series) *DC/Vertigo; 1993*
1 nm 2.75
Childrens Crusade tie-in.
BLACK PANTHER
(Mini-series) *Marvel; 4 issues; 1988*
1-4 nm 0.70
BLACK PANTHER, THE
Marvel; 15 issues; 1977
1 vfn 5.50
2-8 vfn 2.80
9-12 nm 3.50
13-15 nm 2.50
BLACK SEPTEMBER - INFINITY
Marvel; one-shot; 1995
nn nm 1.00
BLACKHAWK
(2nd Series) *DC; 16 issues; 1989*
1-2 nm 0.75
4 nm 0.75
BLACKHAWK
(Mini-series) *DC; 3 issues; 1988*
1-3 nm 1.95
BLACKWULF
Marvel; 10 issues; 1994
1 nm 1.25
Embossed cover.
2-10 nm 0.90
BLADE: THE VAMPIRE HUNTER
Marvel; 11 issues; 1994-1995
1 nm 1.20
Foil stamped cover.
3 vfn 0.80
3 nm 1.00
BLADERUNNER
Marvel; 2 issues; 1982
2 nm 0.80
BLAZE
Marvel; 12 issues; 1994
1 nm 1.40
2 nm 1.20
5-6 nm 1.20
9 nm 1.20
BLAZE: LEGACY OF BLOOD
Marvel; 4 issues; 1993
1 vfn 0.95
1 nm 1.20
BLOOD SYNDICATE
DC; 1993
1 nm 1.20
1 nm 1.50
Collectors Edition; Pre-bagged with poster, cards etc.
2-6 nm 1.00
17 nm 1.00
World's Collide.
BLOOD WULF
Image; 4 issues; 1995
1 nm 1.50
1 nm 3.00
Variant; "Lobo Hanging" cover.
2-4 nm 1.50
BLOOD: A TALE
Epic; 4 issues; 1988
1 nm 3.00
2-4 nm 2.50
BLOODBATH
DC; 2 issues; 1993
1-2 nm 1.50
BLOODFIRE/HELLINA
Lightning Comics; one-shot; 1995
1 nm 2.00
BLOODPOOL
Image; 4 issues; 1995
1 nm 1.80
1st. app. Blood Pool (Task, Psilence, Seoul)
2-4 nm 1.80
BLOODPOOL
(2nd Series) *Image; 3 issues; 1996*
1 nm 1.70
BLOODSCENT
Comico; one-shot; 1988
1 nm 1.00
BLOODSHOT
Valiant; 1993
0-1 nm 1.50
Chromium cover.
2-26 nm 1.25
29-35 nm 1.25
BLOODSHOT YEARBOOK
Valiant; Annual; 1994
1 nm 2.00
BLOODSTRIKE
Image; 1993
1 nm 1.40
3 nm 1.40
4-9 vfn 1.10
9 nm 1.40
10 nm 1.40
Extreme Prejudice pt.7.
11 nm 1.40
12 vfn 1.10
13-17 nm 1.40
18 nm 1.40
Extreme Sacrifice pt.2.
19-22 nm 1.40

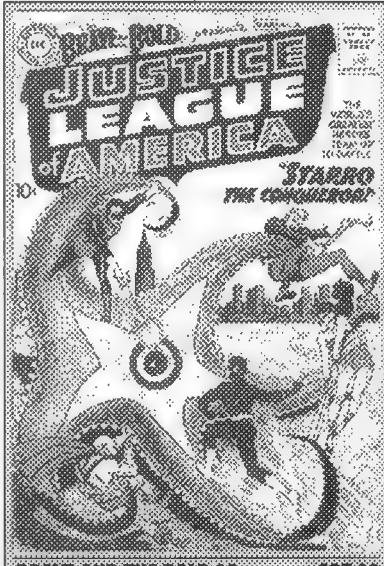
DC
100th BATMAN ISSUE!
BATMAN
BATMAN 100
VG-
195.00

25 nm 1.40
BLOODSTRIKE: ASSASSIN
Image; 1995
0-1 nm 1.80
1 nm 1.80
Variant; Blue cover issue.
3 nm 1.80
BLOODY MARY
DC/Helix; 4 issues; 1996
1-4 nm 1.50
BLUE BEETLE
DC; 24 issues; 1986
1-10 nm 0.70
11-12 nm 0.60
14-15 nm 0.60
17 nm 0.60
18 vfn 0.50
19-20 nm 0.60
23-24 nm 0.60
BLUE BEETLE Vol.3
Charlton Comics; 5 issues; 1967
1 vfn 36.00
Question series begins Ditko.
2 vg+ 8.50
Book shop stamp. Origin of Ted Kord Blue Beetle.
3-5 fn+ 12.00
BLUE DEVIL
DC; 1984
1 nm 0.60
10 nm 0.50
14-15 nm 0.50
17-31 nm 0.50
BLUE LILY, THE
Dark Horse; 2 issues; 1993
1-2 nm 2.50
BLUEBERRY GRAPHIC NOVELS
Epic; Softback Graphic Novel; 1989
1-4 nm 8.00
5 vfn 6.50
BOB THE GALACTIC BUM
DC; 4 issues; 1995
1-2 nm 1.20
4 nm 1.20
BOMBAST
Topps; one-shot; 1993
1 nm 1.50
Collectors Edition; with trading card.
BONANZA
Gold Key; 1962
1 vfn- 68.00
BONE
Cartoon Books; 1992
2 nm 2.20
7th printing
3 nm 2.20
6th printing
3 nm 2.20
7th printing
4 nm 2.20
5th printing
6-7 nm 2.20
5th printing
8 nm 2.20
6th printing
9 nm 2.20
4th printing
10 nm 2.50
2nd printing
12 nm 2.20
3rd printing
15 nm 2.50
1st printing
16-17 nm 2.20
19-20 nm 2.20
28 nm 2.00
BONE
Image; 1996
1-3 nm 2.00
5-13 nm 2.00
21-25 nm 2.00
BONE VOLUME 2: THE GREAT COW RACE
Cartoon Books; Tpbk; 1996
nn nm 10.00
Reprints issues 7-12.
BONE VOLUME 4: THE DRAGONSLAYER
Cartoon Books; Tpbk; 1997
nn nm 12.00
Reprints issues 19-24.
BONE, THE COMPLETE ADVENTURES (Vol.1)
Cartoon Books; Tpbk; 1996
nn nm 9.00
Reprints issues 1-6.
BONE, THE COMPLETE ADVENTURES (Vol.2)
Cartoon Books; Tpbk; 1997
nn nm 9.00
Reprints issues 7-12.
BONE, THE COMPLETE ADVENTURES (Vol.3)
Cartoon Books; Tpbk; 1997
nn nm 9.00
Reprints issues 13-18.
BOOF
Image; 6 issues; 1994
1-6 nm 1.30
BOOF AND THE BRUISE CREW
Image; 6 issues; 1994
1 vfn 1.05
2-5 nm 1.30
BOOK OF NIGHT
Dark Horse; 3 issues; 1987
1-2 nm 1.30
BOOK OF THE DEAD
Marvel; 4 issues; 1993
1 nm 0.90
BOOKS OF FAERIE, THE
DC/Vertigo; 3 issues; 1997
1-3 nm 1.75
BOOKS OF MAGIC
DC/Vertigo; 1994
1 vfn 1.60
1 nm 2.00
2 vfn 1.20
2-3 nm 1.50
4 nm 2.00
Scarcer. Death app.
5-6 nm 1.30
7 vfn 1.05
7-12 nm 1.30
13 nm 1.70
14 vfn 1.35
14-40 nm 1.70
43-49 nm 1.75
BOOKS OF MAGIC
(Limited Series) *DC; 4 issues; 1990*
1 nm 4.00
2 nm 3.50
3 nm 4.00
Scarcer.
4 nm 4.00
Death app.
BOOKS OF MAGIC ANNUAL
DC/Vertigo; 1997
1-2 nm 2.75
BOOSTER GOLD
DC; 1986
1 nm 0.60
2-25 nm 0.50
BOY COMMANDOS, THE
DC; 1942
1 vg+ 600.00
Tiny repair and colour touch. Origin Liberty Belle.
13 fn+ 95.00
BOZZ CHRONICLES, THE
Epic; 6 issues; 1985
1-6 nm 1.20
BRASS
Image; 3 issues; 1996
1-2 nm 1.70



BOY COMMANDOS 1 vg+ 600.00

BRAT PACK
Tundra; 5 issues; 1990
1 nm 2.00
2 nm 1.75
BRAVE AND THE BOLD, THE
DC; 1955
25 vg 55.00
1st. app. Suicide Squad. Scarce.
28 vg 450.00
28 vg 495.00
1st. app. Justice League Of America. 1st. app. Starro.
29 g- 98.00
Bottom staple detached. 2nd app. JLA.
30 vfn 220.00
3rd app. JLA.
34 vg- 195.00
1st SA app. Hawkman & Hawkgirl.
36 poor 9.75
Glued spine. 3rd SA Hawkman app. 1st. app. Shadow Thief.
37 vg- 39.00
Book shop stamp. Suicide Squad.
40 vg 29.00
Cave Carson.
42 vg 54.00
42 fn+ 75.00
42 vfn 125.00
Hawkman.
43 g+ 36.00
43 g+ 36.00
Detached bottom staple. Hawkman origin.
46 vg 16.00
48 vg- 13.50
Tape back cover.
49 vg- 13.50
Small piece tape. Strange Sports.
50 vg 31.00
1st. Martian Manhunter cross-over.
51 vg 46.00
51 vg+ 52.00
Date stamp front cover.
51 fn+ 75.00
Hawkman/Atom. Pre-Hawkman 1.
52 vg- 19.50
Sgt. Rock.
53 vg- 12.00
Book shop stamp.
53 vg+ 16.00
53 fn- 19.00
Atom/Flash.
54 vg+ 52.00
54 vg+ 53.00
54 fn 68.00
1st. app. and origin Teen Titans.
55 fn- 14.50
Metal Men /Atom.
56 g- 4.00
Small piece out of most pages. Flash/Manhunter From Mars.
57 vg 28.00
57 vfn- 80.00
1st app. Metamorpho.
58 vg- 13.50
58 vg 16.00
58 fn- 21.50
2nd Metamorpho.
59 vg 18.50
59 vg+ 21.00
59 vg+ 21.50
Batman/Green Lantern. 1st. Batman team-up.
60 g+ 12.00
Small piece tape.
60 vg 18.50
1st. app. Wonder Girl. 2nd Teen Titans.
61 vg 17.00
Origin of Starman.
62 vg 18.50
Book shop stamp.
62 vg+ 21.00
62 vg+ 21.50
1st. SA app. Wildcat.
64 vg- 11.00
2" spine split.
64 vg 12.50
66 vg- 3.95
Bottom staple detached.
66 fn+ 9.75
67 vg+ 9.50
68 fn- 18.00
68 fn 20.00
68 vfn- 28.00
Batman/Joker/Riddler/Penguin.
69 fn+ 14.00
70 fn- 9.00
71 vg- 5.75
72 fn- 9.00
74 vg+ 6.50
77 fn- 7.75
Glue bottom staple.
77 fn- 7.75
77 fn 8.50
80 vg+ 9.25
81 fn+ 16.50
83 fn- 13.50
87 fn 7.50
88 vfn- 10.50
90 fn+ 10.50
Glue bottom staple.
91 fn+ 10.50
93 fn 12.00
94 vfn- 6.25
95 fn- 4.05
96 fn 4.50
Glue bottom staple.
98 fn+ 6.25
101 vfn 3.20
102 fn 3.60
104 fn 2.40
109 vfn- 2.95
112 vg- 1.85
113 vg 2.20
116 vg 2.20
100pgs.
119 vg+ 1.25
120 fn 1.65
124 fn 1.65
127 vfn- 2.05
137 fn 1.65
139 vfn- 2.05
141 fn- 4.30
Batman/Joker.
142 fn 1.50
145 vfn 2.00
148 fn+ 1.85
149 vfn- 1.85
150 fn+ 1.85
154 vfn- 1.85
155 fn- 1.35
156 fn 1.50
157 fn+ 1.85
158 vfn- 1.85
159 fn+ 1.85
161 vfn- 1.85
162 fn+ 1.85
163-164 vfn 2.00
165-166 vfn- 1.85
167 fn+ 1.85
169 fn 1.50
170-173 fn+ 1.85
178 fn+ 1.85
179 vfn 2.00
180 fn 1.50
181 fn+ 1.85
183 fn+ 1.85
185 fn 1.50
186 vfn- 1.85
187 fn- 1.35
188-189 fn+ 1.85
190 vfn- 1.85
191 vfn- 3.70
Batman/Joker.
193 fn 1.50
194 vfn 2.00
BRAVE AND THE BOLD, THE BEST OF
(Mini-series) *DC; 6 issues; 1992*
1-6 nm 0.90
BREAK-THRU
Malibu;; 2 issues; 1993
1-2 nm 1.30
BREATHTAKER
DC; 4 issues; 1990
1-2 nm 2.50
BREED
Malibu/Bravura; 6 issues; 1994
1-6 nm 1.50
BREED II
Malibu/Bravura; 6 issues; 1994
1-6 nm 1.50
BRIGADE
Image; 4 issues; 1992
1 vfn 1.60
1 nm 2.00
With 2 trading cards.
2 nm 1.80
With Image "0" coupon.
3 nm 1.50
With 2 trading cards.
4 nm 1.50
BRIGADE
(2nd Series) *Image; 1993*
0 nm 1.30
1 nm 1.50
Gatefold cover.
2 nm 1.50
Silver Foil cover.
3-7 nm 1.25
8 nm 1.30
Extreme Prejudice pt.2.
9 nm 1.30
Extreme Prejudice pt.6. with coupon.
10 vfn 1.00
10-15 nm 1.25
16 nm 1.30
Extreme Sacrifice pt.3.
17-19 nm 1.25
21 nm 2.00
Variant Cover
22 nm 1.25
25 nm 1.25
BRIGADE SOURCEBOOK
Image; one-shot; 1994
1 nm 2.00
BRINKE OF ETERNITY
Chaos Comics; 3 issues; 1994
1 nm 1.50
BROTHER POWER, THE GEEK
DC; 2 issues; 1968
1 vfn- 14.50
2 fn+ 7.75
BRUCE LEE
Malibu Comics; 6 issues; 1994
1 nm 1.60
BRUCE WAYNE: AGENT OF S.H.I.E.L.D.
Amalgam; one-shot; 1996
1 nm 1.25
BRUTE FORCE
Marvel; 4 issues; 1990
1 nm 0.50
3-4 nm 0.50
BUBBLEGUM CRISIS: GRAND MAL
Dark Horse; 4 issues; 1994
1-2 nm 1.75
4 nm 1.75
BUCKAROO BANZAI
Marvel; 2 issues; 1984
1 vfn 0.40
1 nm 0.50
2 vfn 0.40
2 nm 0.50
BUG
Marvel; one-shot; 1997
1 nm 2.00
48pgs. Solo Micronaut.
BUGS BUNNY
(Mini-series) *DC; 3 issues; 1990*
1-3 nm 0.70
BULLETS AND BRACELETS
Amalgam; one-shot; 1996
1 nm 1.25
Punisher/Wonder Woman combination.
BUTCHER, THE
DC; 5 issues; 1990
1-5 nm 0.70
CABLE
Marvel
1 nm 2.50
2-8 nm 1.75
9-15 nm 1.50
16 nm 4.00
Phalanx Covenant.
17-19 nm 1.40



BRAVE AND THE BOLD 28 vg 495.00

20 nm 2.50
21-24 nm 1.40
25 nm 2.75
Askani War.
26-33 nm 1.40
34-35 nm 1.60
36-42 nm 1.40
50 nm 2.00
Double size.
51-53 nm 1.40
55 nm 1.40
CABLE
(mini-series) *Marvel*
1 nm 2.50
2 nm 2.00
CADILLACS AND DINOSAURS
Epic; 6 issues; 1990
1 nm 1.50
2-4 nm 1.25
6 nm 1.25
CAGE
Marvel
1-15 nm 0.95
CAMELOT 3000
DC; 12 issues; 1982
1 nm 2.00
2-3 nm 1.75
4-11 nm 1.50
CAMP CANDY
Marvel; 7 issues; 1990
1-2 nm 0.50
CAPTAIN AMERICA
Marvel
100 vg 84.00
100 vfn 170.00
Continues from Tales of Suspense 99.
101 vg- 15.50
101 vfn- 38.00
102 vg- 11.50
102 vfn- 28.00
103 vg- 9.00
1" spine split.
103 vg 10.50
103 vfn- 22.00
103 nm- 28.00
104 vg 10.50
Weak staples.
104 fn- 14.50
104 vfn- 22.00
105 vg 10.50
Small colour touch.
105 fn 16.00
105 nm- 28.00
106 vg- 8.50
Heavy colour touch.
106 fn 15.00
106 vfn- 21.00
106 vfn 22.50
107 vg+ 11.50
Book shop stamp.
107 fn- 13.50
107 fn+ 21.00
108 vg- 8.50
Partially taped spine.
108 vg 10.00
Colour touch.
108 fn 15.00
Book shop stamp.
108 fn+ 21.00
108 vfn- 21.00
109 vg+ 14.50
109 vfn 29.00
Origin retold.
110 vfn 29.00
111 fn+ 26.00
Steranko art.
112 vfn- 15.00
113 vfn- 29.00
Classic cover. Steranko art.
114 fn- 7.75
Book shop stamp.
114 fn 8.50
114-116 fn+ 12.00
117 vg 10.00
Stain front cover.
117 vfn- 21.00
1st. app. The Falcon.
118 vg+ 7.75
118 fn 10.00
119 vg+ 7.75
Stain back cover.
119 vfn 13.50
120 fn- 9.25
120 vfn- 12.50
121 vg 2.80
Crayon mark front cover.
121 vfn- 5.25
122 vg 2.80
122 vg+ 3.20
Felt price front cover.
122 vg+ 3.20
Dirty back cover.
122 fn+ 5.25
123 vg 2.80
123 vg+ 3.20
Small piece tape top of spine
123 fn+ 5.25
124 vg+ 3.20
124 vfn- 5.25
125 fn- 3.80
125 fn+ 5.25
126 fn 4.20
Colour touch.
127 vfn- 5.25
128 fn+ 5.25
129 vfn- 5.25
Tiny colour touch.
130 fn 4.20
130 vfn- 5.25
131 fn 4.20
Tiny colour touch.
132 vg+ 3.20
133 fn 4.20
134 vfn- 5.25
135 vg 2.80
135 vfn- 5.25
Tiny colour touch.
135 fn+ 5.25
136-139 vfn 5.50
143 nm 6.00
145 vfn 4.80
147 vfn 4.80
149 vfn 4.80
152 vfn 4.80
153 vfn 5.25
1st. app. (cameo) Jack Monro
(Nomad II).
154 vfn 6.00

1st. full app. Jack Monroe (Nomad II).
158 vfn 3.20
164 vfn 3.20
168 nm 4.00
172 vfn 7.25
X-Men cross-over.
176-178 vfn 3.20
180 nm 4.50
1st. app. Steve Rogers as Nomad I.
181 nm 4.00
Intro/origin new Captain America.
182 nm 2.50
183 vfn 3.20
Death of new Cap. Steve Rogers returns as Captain America.
184-186 nm 2.00
187 vfn 1.60
188-189 nm 2.00
190-192 vfn 1.60
194 nm 2.00
195 vfn 1.60
196-197 nm 2.00
198-200 vfn 1.60
202-203 vfn 1.60
205-208 nm 2.00
209 vfn 1.60
211 nm 2.00
212 vfn 1.60
214 nm 2.00
215 nm 2.50
Origin retold.
216 vfn 1.60
217 vfn 2.00
1st. app. Marvel Man (later Quasar).
218-219 vfn 1.60
220-225 nm 2.00
226-228 vfn 1.60
229-231 nm 2.00
232 vfn 1.60
233 nm 2.50
Death of Sharon Carter.
234-239 nm 2.00
240 vfn 1.60
241 vfn 12.00
Punisher app. F. Miller cover.
242 vfn 1.60
243-246 nm 2.00
247 nm 2.50
248 vfn 2.00
249 nm 2.50
250 vfn 2.00
251-252 nm 2.50
253 vfn 2.00
253-254 nm 2.50
255 vfn 2.00
256 nm 1.25
259-261 vfn 1.00
262 nm 1.25
263-264 vfn 1.00
266 vfn 1.00
267 vfn 1.20
1st. app. Everyman.
268 nm 1.25
269 nm 1.50
1st. app. Team America.
270-274 vfn 1.00
276 nm 1.25
280 nm 1.25
282 vfn 2.00
282 nm 1.25
2nd Printing; Silver ink cover.
283 vfn 1.00
283 nm 1.25
284 vfn 1.00
Patriot app.
285 vfn 1.00
285 nm 1.25
Death of Patriot.
286-287 vfn 1.00
287 nm 1.25
288 vfn 1.00
288 nm 1.25
289 vfn 1.00
289 nm 1.25
290-291 vfn 1.00
291 nm 1.25
292-293 vfn 1.00
294 nm 1.25
295 vfn 1.00
296-297 nm 1.25
298 vfn 1.20
Origin of Red Skull.
299 vfn 1.00
299 nm 1.25
300 vfn 1.60
301 vfn 0.95
302 nm 1.20
303 vfn 0.95
303 nm 1.20
304 vfn 0.95
304 nm 1.20
305-307 nm 1.50
Captain Britain app.
308-309 nm 1.00
310-311 vfn 0.80
311-315 nm 1.00
316 vfn 0.80
316-318 nm 1.00
319 vfn 0.80
319 nm 1.00
320 vfn 0.80
320-327 nm 1.00
328 vfn 0.95
328 nm 1.20
1st. app. D-Man
329-331 nm 1.20
332 nm 1.20
Captain America resigns.
333 nm 4.00
1st. app. Johnny Walker as Captain America.
334-338 nm 1.75
339 nm 1.50
Fall Of The Mutants tie-in.
340-349 nm 1.25
350 nm 2.00
64pgs.
351-359 nm 1.00
360-364 nm 0.75
365-367 nm 0.80
Acts Of Vengeance.
368-369 nm 0.75
370 vfn 0.60
370 nm 0.75
371 vfn 0.60
371 nm 0.75
372 nm 0.75
373 vfn 0.60
373 nm 0.75
374 vfn 0.60
374-375 nm 0.75
376 vfn 0.60
376-377 nm 0.75
Streets Of Poison story.
378-382 nm 0.75
383 nm 2.00
64pgs. 50th Ann. issue.
384 nm 0.75
385 vfn 0.60
385-387 nm 0.75
388 vfn 0.60
388-399 nm 0.75
400 nm 2.00
96pgs.
401-408 nm 0.75
409 vfn 0.60
409-421 nm 0.75
422-424 vfn 0.60
425 vfn 0.95
48pgs.
425 nm 2.00
Collectors Edition; Foil Enhanced cover.
426-427 nm 0.75
428 vfn 0.60
428 nm 0.75
429 vfn 0.60
429-430 nm 0.75
431-433 nm 1.00
434 vfn 0.80
434-435 nm 1.00
436 vfn 0.80
437-443 nm 1.00
444 nm 3.00
Mark Waid scripts begin.
445 nm 2.00
446 vfn 1.60
446 nm 2.00
447-449 nm 1.60
450 nm 1.00
450 nm 1.00
Variant Cover; "Clark Kent" pose cover.
451 vfn 1.10
451 nm 1.40
New costume.
452 vfn 0.80
452-454 nm 1.00

CAPTAIN AMERICA
(2nd Series) *Marvel; 1996*
1 nm 3.50
2 nm 2.00
3-4 nm 1.75
5 nm 1.75
Nick Fury cover.
5 nm 1.75
Alternate Cover. "Stars" cover.
6-8 nm 1.40
11 nm 1.40

No. 5
AUGUST
CAPTAIN AMERICA
COMICS
CAPTAIN AMERICA COMICS 5 nm 1600.00

CAPTAIN AMERICA
(3rd Series) *Marvel; 1998*
1 nm 2.20

CAPTAIN AMERICA ANNUAL
Marvel
8 nm 10.00
Wolverine app.
9-11 nm 1.40
12-13 nm 2.00

CAPTAIN AMERICA COMICS
Timely; 1941
5 nm 1,600.00
Restored.
45 vg- 115.00
Amateur repairs.

CAPTAIN AMERICA SPECIAL EDITION
Marvel; 2 issues; 1984
1 nm 1.75
Reprints issues 110 and 111.
2 nm 1.75
Reprints issue 113.

CAPTAIN AMERICA, THE ADVENTURES OF
Marvel; 4 issues; 1991
1 nm 3.50
2-4 nm 3.00

CAPTAIN AMERICA: THE LEGEND
Marvel; one-shot; 1996
1 nm 2.75

CAPTAIN AMERICA: THE MOVIE SPECIAL
Marvel; one-shot; 1992
nn nm 1.75
Movie adaptation.

CAPTAIN ATOM
DC; 1987
1 nm 0.75
1st DC app. and origin Captain Atom.
2-10 nm 0.60
11-29 nm 0.50
31-38 nm 0.50
40-41 nm 0.50
42 nm 1.00
Death appears.
43-45 nm 0.50
48-49 nm 0.50
52 nm 0.50

CAPTAIN ATOM
(Vol.2) *Charlton Comics; 1965*
83 fn- 11.50
1st. app. Ted Kord.
84 fn- 11.50
Small felt pen front cover. 1st. app. new Captain Atom.
85 vg+ 9.50
86 vfn- 17.50

CAPTAIN CONFEDERACY
Epic; 4 issues; 1991
1-2 nm 1.20

CAPTAIN GLORY
Topps; one-shot; 1993
1 nm 1.00
Collectors Edition; With Chrome Trading card.

CAPTAIN JOHNER AND THE ALIENS
Valiant/Western Publishing; 2 issues; 1995
1-2 nm 2.00

CAPTAIN JUSTICE
Marvel; 2 issues; 1988
1-2 nm 0.50

CAPTAIN MARVEL
Marvel; 1968
1 vg 26.00
1 vfn 52.00
1 vfn 52.50
2 vg+ 8.50
2 fn- 10.00
2 fn+ 15.50
3 vg 4.65
3 vg+ 5.25
3 fn 7.00
3 vfn 10.50
4 vg 4.65
4 fn+ 9.75
4 vfn- 9.75
5 vg 4.65
5 fn- 6.25
5 fn+ 9.75
6 g 1.65
6 g+ 2.15
6 fn 5.00
7 vg+ 3.85
7 vfn- 7.00
8 vg 3.35
8 vfn- 7.00
9 vg 3.35
9 vg+ 3.85
9 vfn- 7.00
10 vg- 2.85
0.5" tear back cover.
10 fn- 4.50
10 fn+ 7.00
11 vg+ 3.85
11 fn+ 7.00
12 nm- 5.75
13 vfn- 4.50
13 vfn+ 5.25
14 nm- 5.75
15 vfn- 4.50
15 vfn 4.85
16 fn- 2.90
Glue bottom staple.
16 fn+ 4.50
17 fn 3.25
18-19 vfn- 4.50
20 fn+ 4.50
21 fn 3.25
22 fn- 2.90
23 vg+ 2.50
Glue top staple.
24 fn- 2.90
Small water damage.
25 fn 6.25
Starlin art begins. Thanos cameo.
26 fn+ 11.00
27-28 vfn- 9.00
Thanos app.
29 fn+ 4.50
29 vfn- 4.50
30 vg 2.15
Spine repair.
30 vfn 4.85
31-32 vfn- 7.00
33 vfn- 12.50
Origin Thanos. Captain Marvel vs. Thanos.
34 vfn 2.60
1st. app. Nitro. Captain Marvel contracts cancer.
35 vfn 1.10
36 vfn 2.80
Reprints origin and 1st. app. Captain Marvel.
37 fn+ 1.05
37-38 vfn 1.10
39-40 vfn- 1.05
41-42 vfn 1.10
43 vfn- 1.05
44 fn 0.85
45 fn+ 1.05
45 vfn 1.10
46 vfn- 1.05
46-47 vfn 1.10
47 nm 1.40
48 vfn 1.10
49 vfn+ 1.20
50-51 vfn 1.10
52 fn+ 1.05
53 vfn 1.10
54 vfn+ 1.20
55 fn 0.85
56 vfn 1.10
57 nm 3.50
Thanos app. in flash-back.
58-60 nm 1.40
61 vfn- 1.05
62 nm 1.40

CAPTAIN MARVEL
(2nd Series) *Marvel; 5 issues; 1995*
1-5 nm 2.00

CAPTAIN MARVEL ADVENTURES
Fawcett; 1941
51 fn- 45.00
Slight water damage.
79 vfn+ 100.00

CAPTAIN MARVEL GIANT SIZE
Marvel; one-shot; 1975
1 fn 3.00

CAPTAIN MARVEL SPECIAL
Marvel; one-shot; 1989
1 nm 0.95
48pgs. New female Captain Marvel.

CAPTAIN MARVEL, THE LIFE OF
Marvel; 5 issues; 1985
1 nm 2.00
2-5 nm 1.80

CAPTAIN PLANET AND THE PLANETEERS
Marvel; 12 issues; 1991
1-2 nm 0.60

CAPTAIN SAVAGE AND HIS LEATHERNECK RAIDERS
Marvel; 1968
1 fn+ 7.50
Sgt Fury and the Howlers cameo.
2 vfn- 4.80
Origin of Hydra.
3 fn+ 4.45
4 vfn- 4.45
5 fn+ 4.45
Tiny colour touch.
6 fn 3.60
7 vg+ 2.75
Top staple detached.
8-9 vfn- 4.45
10 fn+ 4.45
11 vg+ 2.75
1" spine split.
12 fn 3.60
13 fn+ 4.45
14 fn- 3.25
17 fn+ 4.45
18 vg+ 2.75

CAR WARRIORS
Epic; 4 issues; 1991
1 nm 1.20
3-4 nm 1.20

CAT AND MOUSE
Aircel; 18 issues; 1990
1 nm 1.50
48pgs.
2-4 nm 1.20
6-12 nm 1.20

CAT, THE
Marvel; 4 issues; 1972
1 fn+ 9.00
1st. app. and origin The Cat (later Tigra).
2 vfn- 4.80
3 vfn+ 5.50
4 fn 4.50

CATWOMAN
DC; 4 issues; 1989
1 nm 4.00
2 nm 2.50
3-4 nm 2.00

CATWOMAN
(2nd Series) *DC; 1993*
0 nm 1.25
Zero Hour cross-over.
1 nm 3.50
2-3 nm 2.00
4-5 nm 1.30
31 nm 1.40
Contagion pt.4.
32 nm 1.40
Contagion pt.9.
33-36 nm 1.40

CAULDRON
Real Comics; one-shot; 1995
1 nm 2.00

CAVALIER COMICS
A.W.Nugent Publishing Co.; One-Shot; 1945
2 vfn 65.00

CELESTINE
Image; 2 issues; 1996
1-2 nm 1.75

CENTURIONS
DC; 4 issues; 1987
1-2 nm 0.50

CENTURY: DISTANT SONS
Marvel; one-shot; 1996
1 nm 1.50

CEREBUS BI-WEEKLY
Aardvark/Vanaheim; 1988
14 nm 1.20
16 nm 1.20
25 nm 1.20

CEREBUS COLLECTED EDITIONS
Aardvark/Vanaheim; Tpbk
6 nm 12.00
Melmoth. Reprints issues 139-150.
9 nm ....: 12.00
Reads. Reprints issues 175-186.

CEREBUS COMPANION
Win-Mill Productions; 1994
2 nm 2.50

CEREBUS THE AARDVARK
Aardvark/Vanaheim
1 fn- 250.00
Very scarce. 1st. app. Cerebus.
2 fn 80.00
Scarce.
5 nm 45.00
6 nm 45.00
1st. app. Jaka.
8 nm 35.00
9 nm 25.00
Issues 5-9 are all signed by creator Dave Sim.
16 vfn 9.00
18 nm 12.00
19 vfn 9.00
20 nm 12.00
23 vfn 6.50
23 nm 8.00
24 vfn 6.50
24-25 nm 8.00
27 nm 8.00
32 vfn 2.80
34 nm 3.40
38 nm 3.40
42 vfn 2.80
42 nm 3.40
46 vfn 2.80
53 nm 5.00
Cameo Wolveroach.
62 nm 2.40
63 vfn 2.00
65-66 nm 2.40
76 nm 2.40
79-80 nm 2.40
83-84 nm 2.40
88 nm 2.40
94-95 nm 2.40
97 nm 2.40
99 nm 2.40
102-103 nm 2.00
105-106 nm 2.00
109-110 nm 2.00
119 nm 2.00
121-139 nm 2.00
148-149 nm 2.00
151-155 nm 2.00
162-163 nm 2.00
164 vfn 1.60
164-170 nm 2.00
171-181 nm 1.80
183-184 nm 1.80
187-195 nm 1.80
197-199 nm 1.80
201-204 nm 1.50
205 nm 1.40
205 nm 1.50
206 nm 1.40
206-211 nm 1.50
214-219 nm 1.50

CEREBUS: CHURCH AND STATE
Aardvark/Vanaheim; 1991
1 vfn 0.95
9-12 vfn 0.95
15-16 vfn 0.95
26 vfn 0.95
29-30 vfn 0.95

CEREBUS: HIGH SOCIETY
Aardvark/Vanaheim; 1990
3 nm 1.00
5-12 nm 1.00
14-16 nm 1.00
18 nm 1.00
20 vfn 0.80
20-21 nm 1.00
24 vfn 0.80

CHAIN GANG WAR
DC; 12 issues; 1993
1 nm 1.20
2-3 nm 1.00

CHAINS OF CHAOS
Harris; 3 issues; 1994
1-3 nm 2.00

CHALLENGERS OF THE UNKNOWN
DC; 1958
9 vfn- 110.00
21 vfn- 66.00
30 vfn- 37.00
52 vg+ 4.60
53 fn- 5.50
54 vg+ 4.60
Book shop stamp.
56 fn- 5.50
57 vg+ 4.60
Book shop stamp.
58 vg+ 4.60
60 vg+ 4.60
61 vg+ 2.55
62 fn- 2.95
63 vg 2.20
66 vg+ 2.55
69 fn- 2.95
71 fn 3.30
81 vfn- 1.85
83 vfn- 1.85
84 vfn 2.00
85 fn+ 1.85

CHALLENGERS OF THE UNKNOWN
(Limited Series) *DC; 8 issues; 1991*
1 nm 1.00
2-8 nm 0.95

CHAMBER OF CHILLS
Marvel; 1972
1 fn 2.10
1 fn+ 2.60
1 vfn- 2.60
2 vfn- 1.85
4 fn+ 1.85
15 fn+ 1.10
22 vfn 1.20

CHAMBER OF DARKNESS
Marvel; 8 issues; 1969
1 fn- 8.50
2 vfn- 5.50
3 fn 4.00
4 fn+ 16.00
Barry Smith Conan style try-out.
5-6 fn+ 2.45
7 fn+ 4.85
Bernie Wrightson's 1st Marvel work
8 fn+ 2.10

CHAOS! BIBLE
Chaos Comics; one-shot; 1995
nn nm 2.50

CHAOS! GALLERY
Chaos Comics; one-shot; 1997
1 nm 2.00
Chaos character pin-ups.

CHAOS! QUARTERLY
Chaos Comics; 1996
1-3 nm 3.50

CHAPEL
(2nd Series) *Image; 8 issues; 1994*
1-2 nm 1.80
5-7 nm 1.80

CHASE
DC; 1998
2-5 nm 1.75

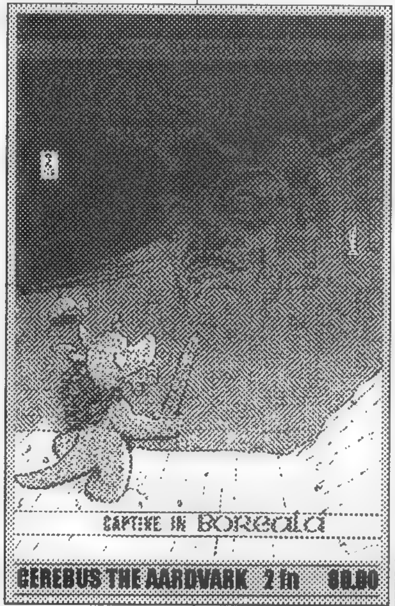
CHASTITY SPECIAL SKETCHBOOK EDITION
Chaos Comics; one-shot; 1997
nn nm 13.00
Signed Brian Pulido. Only 3000 copies.

CHASTITY: THEATRE OF PAIN
Chaos Comics; 3 issues; 1997
1 nm 3.50
2 nm 3.00
2 nm 10.00
American Entertainmant Exclusive; Signed Brian Pulido.
3 nm 2.00

CHASTITY: THEATRE OF PAIN COLLECTED
Chaos Comics; Tpbk; 1997
nn nm 7.00
Reprints mini-series.

CHECKMATE
DC; 33 issues; 1988
1-5 nm 0.60
7-8 nm 0.60

CHEVAL NOIR
Dark Horse; 1993
5 nm 2.50
7-8 nm 2.50
11 nm 3.00
84pgs.
16 nm 2.50
17 nm 3.00
80pgs.
18-19 nm 2.50
20 nm 3.00
80pgs.
24-25 nm 2.50
27-29 nm 2.00
31 nm 2.00



33-35 nm 2.00
38-47 nm 2.00
49-50 nm 2.00

CHIAOSCURO
DC/Vertigo; 10 issues; 1995
1-2 nm 1.70
5-6 nm 1.70
8-10 nm 1.70

CHILDRENS CRUSADE, THE
DC/Vertigo; 2 issues; 1993
1-2 nm 2.50

CHOLLY AND FLYTRAP: TILL DEATH US DO PART
Epic; 3 issues; 1990
1-2 nm 2.50

CINDER AND ASHE
DC; 4 issues; 1988
1-4 nm 1.00

CINEFANTASTIQUE
Frederick S. Clarke Volume 27; Magazine; 1995
4 nm 7.50
Double size. Voyager special + DS9.

CLANDESTINE PREVIEW
Marvel; one-shot; 1994
1 nm 0.75

CLANDESTINE, THE
Marvel; 1994
1 nm 2.00
Gold foil cover.
2-7 nm 1.60

CLASSIC X-MEN
Marvel
1 nm 3.00
Reprints Giant Size X-Men 1.
2 nm 2.00
Reprints X-Men 94.
3-9 nm 1.75
10 nm 2.50
Wolverine/Sabretooth backup J. Bolton.
11-20 nm 1.30
21-38 nm 0.95
39 nm 2.00
Jim Lee back-up.
40-50 nm 0.95
51-74 nm 0.80
76-86 nm 0.80

CLIVE BARKER: DREAD
Eclipse Comics; Graphic Novel; 1993
nn nm 6.50

CLIVE BARKER: RAWHEAD REX
Eclipse Comics; Graphic Novel; 1994
nn nm 6.50

CLIVE BARKER: REVELATIONS
Eclipse Comics; Graphic Novel; 1991
nn nm 5.00

CLIVE BARKER: SON OF CELLULOID
Eclipse Comics; Graphic Novel; 1991
nn nm 5.00

CLIVE BARKER: TAPPING THE VEIN
Titan Books; 5 issues; 1990
1 nm 8.00
Signed Clive Barker.
2 nm 4.00
2 nm 8.00
Signed Clive Barker.
3-4 nm 4.00

CLIVE BARKER: THE LIFE OF DEATH
Eclipse Comics; Graphic Novel; 1993
nn nm 6.50

CLIVE BARKER: THE YATTERING AND JACK
Eclipse Comics; Graphic Novel; 1993
nn nm 6.50
Part John Bolton art.

CLOAK AND DAGGER
Marvel; 11 issues; 1985
1 nm 1.50
2-11 nm 1.20

CLOAK AND DAGGER (limited series) *Marvel; 4 issues; 1983*
1 vfn 0.95
1 nm 1.20
2 vfn 0.95
2 nm 1.20
3 vfn 0.95
3 nm 1.20
4 vfn 0.95
4 nm 1.20

CLOAK AND DAGGER, THE MUTANT MISADVENTURES OF
Marvel; 1988
1-19 nm 1.20

CODE OF HONOR
Marvel; 4 issues; 1997
1-2 nm 3.95

CODENAME: FIREARM
Malibu; 6 issues; 1995
0 nm 1.80
1 nm 1.70

CODENAME: GENETIX
Marvel UK; 6 issues; 1993
1 nm 1.50
4 nm 1.00

CODENAME: STRYKEFORCE
Image; 1994
0 nm 1.80
Origin issue.
1 nm 2.00
1st. app. Codename: Strykeforce.
2-8 nm 1.60
8 nm 3.50
Variant C; Tempest poster Billy Tan.
9-10 nm 1.40
11 vfn 1.10
12 nm 1.40
13-14 nm 1.60

COMET MAN
Marvel; 6 issues; 1987
1-6 nm 0.95

COMIC CAVALCADE
DC; 1942
3 vfn- 525.00
Great spine and colour.
4 vfn- 375.00

CONAN
Marvel; 1995
1-2 nm 1.95
4-5 nm 1.95

CONAN THE ADVENTURER
Marvel; 1994
1 nm 2.00
2-14 nm 1.40

CONAN THE BARBARIAN
Marvel
1 fn- 57.50
1 fn+ 87.50
Some Foxing; 1st. app. Conan in comics. B. Smith art begins.
2 fn- 21.00
2 vfn- 36.00
3 vfn- 60.00
5 vg+ 13.00
6 vg 8.75
Tiny piece out front cover.
11 vg- 10.00
0.25" spine split. Dble size issues.
18 fn- 3.60
No Smith art.
20 fn 8.00
21 fn- 7.25
25 vg+ 2.70
Buscema art begins.
49 nm 1.40
50 vfn 1.10
52 nm 1.40
63 vfn 1.00
64 nm 1.25
66-67 vfn 1.00
70 vfn 1.00
72 vfn 1.00
75 vfn 1.00
77-80 vfn 1.00
81 nm 1.00
84-85 vfn 0.80
87 vfn 0.80
88-89 nm 1.00
103-109 nm 0.90
111-112 nm 0.90
114 nm 0.90
115 nm 1.30
Dble size iss.
116-119 vfn 0.70
120-121 nm 0.90
122 vfn 0.70
123-125 nm 0.90
126-127 vfn 0.70
128 nm 0.90
129-130 vfn 0.70
132-133 vfn 0.70
134 nm 0.90
135 vfn 0.70
136 nm 0.90
137 vfn 0.70
138 nm 0.90
139 vfn 0.70
140-142 nm 0.90
146-147 nm 0.90
149 vfn 0.70
150 nm 0.90
151 vfn 0.70
152-154 nm 0.90
155 vfn 0.70
156 nm 0.90
158 vfn 0.70
159-168 nm 0.90
170-174 nm 0.90
177-191 nm 0.90
193 nm 0.90
199 nm 0.90
201-249 nm 0.80
250 nm 1.20
52pgs.
251-254 nm 0.80
256-273 nm 0.80

CONAN THE BARBARIAN (2nd Series) Marvel; 1997
1-3 nm 1.50

CONAN THE BARBARIAN ANNUAL
Marvel
1 fn+ 5.50
4-5 vfn 1.60
[illegible] nm 1.75
7-8 vfn 1.40
9-10 nm 1.75
11-12 nm 1.00

CONAN THE BARBARIAN MOVIE SPECIAL
Marvel; 2 issues; 1982
2 nm 0.95

CONAN THE BARBARIAN VS. LORD OF THE SPIDERS
Marvel; 3 issues; 1998
1-3 nm 1.75

CONAN THE BARBARIAN: RED NAILS
Marvel; one-shot; 1982
1 nm 2.50
Roy Thomas and Barry Smith story and art.

CONAN THE BARBARIAN: RIVER OF BLOOD
Marvel; 3 issues; 1998
1 nm 1.75

CONAN THE DESTROYER
Marvel; 2 issues; 1985
1 nm 1.00
2 vfn 0.80

CONAN THE KING
Marvel; 1980
20-22 nm 1.00
23 vfn 0.80
24-55 nm 1.00

CONAN THE USURPER
Marvel; 3 issues; 1997
1-3 nm 1.75

CONAN VS. RUNE
Marvel; one-shot; 1995
1 nm 2.00
Barry Windsor Smith story and art.

CONCRETE
Dark Horse; 10 issues; 1987
1 nm 10.00
1st printing
2 nm 6.00
Scarce.
4-7 nm 3.00
9 nm 3.00

CONCRETE: FRAGILE CREATURE
Dark Horse; 4 issues; 1991
1-4 nm 1.50

CONCRETE: KILLER SMILE
Dark Horse; 4 issues; 1994
1-4 nm 2.00

CONCRETE: THINK LIKE A MOUNTAIN
Dark Horse; 5 issues; 1996
2-5 nm 2.00

CONGORILLA
DC; 4 issues; 1992
1-4 nm 0.80

CONTEST OF CHAMPIONS
Marvel
1 vfn 2.40
2 nm 3.00
3 vfn 2.40

CONTINUM
Continum; one-shot; 1988
1 nm 100.00
1st. app. Dawn. Linsner art. Very rare.

COPS: THE JOB
Marvel; 4 issues; 1992
1-4 nm 0.50

COSMIC BOY
DC; 4 issues; 1986
2 nm 0.75

COSMIC ODYSSEY
DC; 4 issues; 1988
1-4 nm 2.50

COSMIC POWERS
Marvel; 6 issues; 1994
1-2 nm 1.60
4 nm 1.60
6 nm 1.60

COSMIC POWERS UNLIMITED
Marvel; 5 issues; 1995
1-5 nm 2.50

COUNT DUCKULA
Marvel; 15 issues; 1989
1 nm 0.60

COVEN OF ANGELS
Jitterbug Press; 1995
1 nm 6.00
Linsner cover.

COYOTE
Epic
1 nm 0.80
2 vfn 0.65
3-8 nm 0.80
9-11 vfn 0.65
11 nm 0.80
12 vfn 0.65
12-16 nm 0.80

CRACKAJACK FUNNIES
Dell Publishing; 1938
2 g 60.00
Mouse chews.
4 g 31.00
Holes in spine.
5 g 31.00
Mouse chews.

CRASH RYAN
Epic; 4 issues; 1984
1 nm 0.70
2-3 vfn 0.55
4 nm 0.70

CRAZYMAN
(2nd Series) *Continuity; 7 issues; 1993*
4 nm 1.20

CREATURES ON THE LOOSE
Marvel; 1971
10 fn 11.00
1st. King Kull story. Wrightson art.
13 vg+ 2.50
Inked.
14 vg 2.15
Inked.
15 vg 2.15
16 fn 2.70
17 fn+ 3.35
18 vfn- 3.35
20 vg+ 2.05
21-22 fn- 2.45
23 fn- 2.45
Inked.
24 fn+ 3.35
27 fn+ 3.35
28 vg 1.80
Inked.
30 fn+ 3.35
31-32 vfn- 3.35
33 fn 2.70
34 vfn- 3.35
35 vfn 3.60
36 fn+ 3.35
37 vfn- 3.35

CREECH
Image; 1997
1-3 nm 1.75

CREED
Hall Of Heroes; 2 issues; 1994
1 nm 20.00
7000 print run.
2 nm 25.00
3500 print run.

CREED
(3rd Series) *Lightning Comics; 1995*
2 nm 2.50
Variant B; "Naked" cover.

CREEPER, BEWARE THE
DC; 6 issues; 1968
3 fn- 12.00

CREEPER, THE
DC; 1997
1 nm 1.75
3-7 nm 1.75

CREEPY
(2nd Series) *Harris; 4 issues; 1992*
1-3 nm 2.50

CRIMSON AVENGER, THE
DC; 4 issues; 1988
1-3 nm 0.50

CRISIS ON INFINITE EARTHS
DC; 12 issues; 1985
1 nm 4.00
2 nm 3.00
3 nm 2.50
4 vfn 2.00
4-5 nm 2.50
6 nm 3.00
1st. app. Captain Atom in DC comics.
7 nm 3.00
Death of Supergirl.
8 nm 3.00
Death of Barry Allen (Flash).
9-11 nm 2.50
12 nm 3.50
Double size.

CRITICAL MASS
Epic; 7 issues; 1989
1-5 nm 2.50
7 nm 2.50

CROSS, ANDREW VACHS'S
Dark Horse; 6 issues; 1995
1-3 nm 2.00

CROW: CITY OF ANGELS
Kitchen Sink; 3 issues; 1996
1 nm 2.00
2 nm 2.00
Variant Cover; Movie photo cover.
3 nm 2.00

CROW: DEAD TIME
Kitchen Sink; 3 issues; 1996
1 nm 2.00
3 nm 2.00

CROW: FLESH AND BLOOD
Kitchen Sink; 3 issues; 1996
1-3 nm 2.00

CROW: WILD JUSTICE
Kitchen Sink; 3 issues; 1996
1-3 nm 2.00

CRUSH, THE
Image; 1996
1-5 nm 1.50

CRY FOR DAWN
Cry For Dawn
1 nm 135.00
Scarce. Linsner art.
1 nm 70.00
2nd Print; Scarce.
1 nm 50.00
3rd Print. Scarce. Dawn Poster.
2 nm 60.00
2 nm 25.00
2nd Print. Scarce.
3 nm 45.00
4 nm 35.00
4 nm 35.00
Signed Frank Forte.
4 nm 60.00
Signed and Numbered.
5 nm 35.00
5 nm 20.00
2nd Print. New Cover.
5 nm 60.00
Signed and Numbered. Rare.
6 nm 29.00
6 nm 60.00
Signed and Numbered. Rare.
7 nm 20.00
7 nm 60.00
Signed and Numbered. Rare.
8 nm 18.00
8 nm 60.00
Signed and Numbered. Rare.
9 nm 12.50
9 nm 60.00
Signed and Numbered. Rare.

CRY FOR DAWN COMPILATION PREVUE
Cry For Dawn; one-shot
1 nm 25.00
Scarce.

CRYPT
Image; 1995
1-2 nm 1.50

CRYSTAR CRYSTAL WARRIOR, THE SAGA OF
Marvel; 11 issues; 1983
1 nm 0.70
2 vfn 0.55
2 nm 0.70
3 vfn 0.55
4-11 nm 0.70

CURSE OF THE WEIRD
Marvel; 4 issues; 1993
1 nm 0.70

CUTTING EDGE
Marvel; 1995
1 nm 2.00
with The Hulk.

CYBER CRUSH: ROBOT'S REVOLT
Quality/Fleetway; 1991
1 nm 0.80
Jim Balent cover.

CYBERELLA
DC/Helix; 10 issues; 1996
1 nm 1.50
3-4 nm 1.50

CYBERFORCE
Image; 1993
0 nm 1.40
1 nm 1.50
2-18 nm 1.40
19-24 nm 1.75
25 nm 2.95
Dble size. Foil cover.
26-29 nm 1.75
30 nm 2.00
Devils Reign Interlude.
31-32 nm 1.75

CYBERFORCE
Image; 4 issues; 1992
1 nm 4.00
1st. app Cyberforce. Image 0 coupon issue.
2 nm 2.00
3 vfn 1.60
3 nm 2.00
4 vfn 1.60
4 nm 2.00

CYBERFORCE ANNUAL
Image; 1995
1 nm 1.80
2 nm 2.00

CYBERFORCE ORIGINS
Image; 1995
1 nm 1.80
Cyblade.
2 nm 1.80
Stryker.
3 nm 1.80
Impact.

CYBERFORCE SOURCEBOOK
Image; 2 issues; 1997
2 nm 5.00
Darkness Pin-up, pre-Darkness 1.

CYBERFORCE UNIVERSE
Image; 1994
1-2 nm 1.75

CYBERFORCE: CODENAME STRYKE FORCE - OPPOSING FORCES
Image; 2 issues; 1995
1-2 nm 1.80

CYBERFROG
Harris; 1996
1 nm 3.00

CYBERNARY
Image; 5 issues; 1995
1-5 nm 1.80

CYBERPUNX
Image; 1996
1 nm 2.00
1 nm 1.80
Variant A; Roger Cruz cover.
1 nm 1.80
Variant B; Rob Liefeld cover.

CYBERSPACE 3000
Marvel UK; 7 issues; 1993
1-3 nm 0.80

CYBLADE/SHI
Image; one-shot; 1995
1 nm 2.50
1 nm 12.00
1st. app. Witchblade.
1 nm 25.00
Special Edition; Signed Bill Tucci. San Diego Preview Teaser. 1st. app. Witchblade.
1 nm 5.00
Variant Cover, 1st. app. Witchblade.

CYBRID
Maximum Press; 1996
1 nm 2.00

CYCLOPS: RETRIBUTION
Marvel; Tpbk; 1994
nn nm 4.50
Reprints Cyclops from Marvel Comics Pres 17-24.

CYNDER
Immortelle Studios; 3 issues; 1995

1 nm 3.00
2 vfn 1.60
2 nm 2.00
3 nm 1.80

DAHMER'S ZOMBIE SQUAD
Boneyard Press; 1993
1 nm 3.95
Signed Hart Fisher.

DAILY BUGLE
Marvel; 3 issues; 1996
1-3 nm 1.60

DAIMONS
Cry For Dawn; 1993
1 vfn 1.60
Linsner art on back cover.

DAKOTA NORTH
Marvel; 5 issues; 1986
1-5 nm 0.60

DAMAGE
DC; 1994
6 nm 1.20
Zero Hour cross-over.

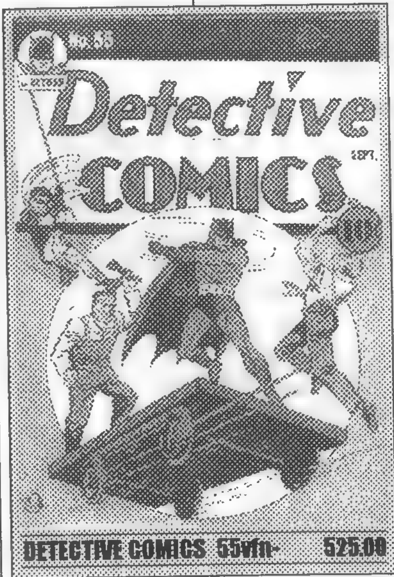
DAMAGE CONTROL
Marvel; 4 issues; 1989
1 nm 0.70
2 vfn 0.55
2 nm 0.70
3 vfn 0.55
3 nm 0.70
4 vfn 0.55
4 nm 0.70

DAMAGE CONTROL II
Marvel; 4 issues; 1989
1 nm 0.75
2 vfn 0.60
2-4 nm 0.75

DAMAGE CONTROL III
Marvel; 4 issues; 1991
1-4 nm 0.75

DANGER UNLIMITED
Dark Horse; 4 issues; 1994
1-4 nm 1.20

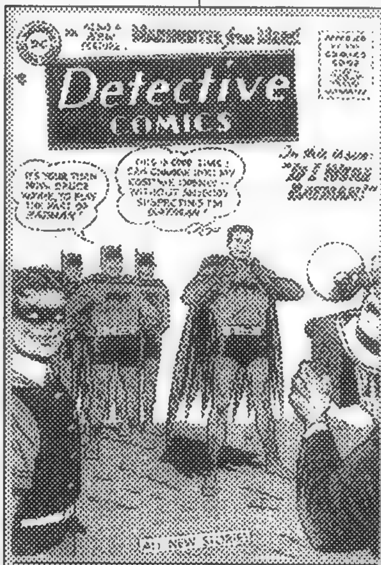
DAREDEVIL
Marvel
1 g- 84.00
Taped spine.
1 vg 220.00
Slight water damage.
1 vg+ 255.00
Pence. Penned date front cover.
1 fn- 300.00
1st. app. Daredevil and Foggy Nelson.
2 vg- 57.50
2 fn 100.00
2nd. app. Electro. FF app.
3 fn 85.00
Origin and 1st. app. The Owl.
4 fn- 75.00
1st. app. The Purple Man.
5 vg 31.00
5 vfn- 80.00
1st. app. Matador.
6 fn- 33.00
1st. app. Mr Fear.
7 poor 4.30
Big piece out of back cover, and splash.
7 fn+ 70.00
Colour Touched. 1st. Red Costume. Wally Wood art.
8 g 10.50
8 vg 21.00
8 fn- 29.00
8 fn+ 50.00
1st. app. Stiltman.
9 g- 9.00
9 vg 24.00
Biro price front cover. 1st. app. and death Klaus Kruger
10 vg- 21.00
10 fn- 33.00
10 fn+ 56.00
1st. app. The Organizer.
11 vg- 12.50
1" spine split.
11 fn 22.50
12 fn+ 28.00
1st. app. Plunderer.
13 fn- 20.50
13 fn 23.00
14 vg- 12.50
14 fn 22.50
15 g- 5.50
Biro front cover.
15 fn+ 28.00
16 vg- 15.50
16 vg- 15.50
Bookshop stamp. Biro price front cover. 1st. app. Masked Marauder. Spider-Man story.
17 vfn 41.00
Spider-Man story continues.
18 g+ 6.50
2" spine split.
18 vfn- 21.00
1st. app. Gladiator.
19 vg 10.00
19 vfn- 21.00
20 vg 12.00
Small pen front cover.
20 vg+ 14.00
20 fn 18.00
20 fn+ 20.00
21 fn+ 13.50
22 vg+ 8.50
22 fn+ 13.50
1st. app. Tri-Man.
23 vg- 7.50
No bottom staple.
23 vfn 17.50
24 vg 8.75
Small sticker damage.
24 vg+ 10.00
24 fn 13.00
24 vfn 17.50
25 vg+ 9.25
Small pen front cover.
25 fn- 11.00
25 fn 12.00
25 vfn 16.00
1st. app. Mike Murdoch and Leap Frog.
26 vg 8.75
Small sticker stain.
26 vfn 17.50
27 vg 9.50
Sticker damage.
27 fn- 13.00
27 vfn 19.00
Spider-Man cross-over.
28 vg+ 9.25
28 fn- 11.00
28 fn 12.00
28 vfn+ 17.00
29 vg+ 9.25
Small pen front cover.
29 vg+ 9.25
29 fn 12.00
29 vfn- 15.00
1st. app. The Boss.
30 vg- 5.00
Small pen front cover.
30 vg 6.00
30 vg+ 7.00
Trimmed.
30 fn+ 10.00
Colour Touched.
31 g 3.00
31 vg+ 7.00
32 vg- 5.00
32 vg 6.00
32 fn- 8.00
32 fn+ 10.00
33 vg- 5.00
Bottom staple detached.
33 vg- 5.00
0.5" tear front cover.
33 vg 6.00
33 fn+ 10.00
34 g- 2.25
35 vg- 5.00
Piece missing back cover.
35 vg 6.00
Biro on splash page.
35 vg+ 7.00
35 fn 9.00
35 vfn 12.00
36 vg 6.00
36 vg+ 7.00
36 fn- 8.00
36 nm- 14.00
37 vg+ 7.00
37 vfn- 11.00
38 nm 15.00
39 vg 6.00
39 vfn+ 13.00
1st. app. Exterminator.
40 vg 6.00
40 vg 6.00
Small tape front cover.
40 fn- 8.00
40 vfn 12.00
41 vg 6.00
41 fn- 8.00
41 vfn- 11.00
41 vfn 12.00
42 vg 4.80
42 fn- 6.50
42 fn+ 8.00
1st. app. Jester.
43 vfn- 9.00
Origin retold.
44 vg 4.80
44 vg+ 5.50
44 fn- 6.50
44 vfn- 9.00
44 nm 12.00
45 vg- 4.10
0.5" spine split.
45 vg 4.80
Bottom staple detached.
45 vg+ 5.50
45 vfn 9.50
45 vfn+ 10.50
46 vg 4.80
46 fn+ 8.00
Colour Touched.
46 vfn 9.50
47 vg+ 5.50
47 fn- 6.50
Biro price front cover.
47 fn- 6.50
47 fn+ 8.00
48 vg+ 5.50
48 vfn 9.50
49 vg 4.80
49 vg+ 5.50
49 fn 7.25
49 vfn 9.50
1st. app. Starr Saxon.
50 vg+ 6.50
50 fn 8.50
51 vg 5.50
51 fn- 7.50
52 vg 5.50
52 fn+ 9.25
52 vfn 11.00
Barry Smith art.
53 vg- 4.75
0.75" spine split.
53 vg 5.50
53 vg+ 6.50
53 fn 8.50
53 vfn- 10.50
53 vfn 11.00
Origin retold. Last 12c issue.
54 vg 2.80
54 vfn- 5.25
55 vg+ 3.20
55 vfn+ 6.00
55 nm 7.00
56 vg+ 3.20
56 vfn 5.50
57 vg+ 3.45
57 vfn 6.00
Reveals ID to Karen Page.
58 vg 2.80
58 fn- 3.80
58 vfn 5.50
1st. app. Stuntmaster.
59 vg+ 3.20
59 fn- 3.80
59 vfn+ 6.00
1st. app. and death of Torpedo.
60 vg+ 2.75
60 fn- 3.25
60 vfn- 4.45
61 fn 3.60
61 vfn- 4.45
62 vfn 4.80
63 vfn+ 5.25
64 vfn- 4.45
Colour Touched.
65 fn- 3.25
65 fn 3.60
65 vfn 4.80
1st. app Brother Brimstone.
66 fn 3.90
66 fn+ 4.30
67 fn- 3.50
67 fn- 3.50
Small sticker stain.
67 fn 3.90
67 vfn 5.25
68 vg 2.60
68 vg+ 3.00
68 fn 3.90
69 vg+ 3.00
69 fn+ 4.30
Colour Touched.
70 vfn- 4.80
1st. app. Tribune.
71 vfn- 4.45
72 vfn- 4.45
Colour Touched. 1st. app. Tagak.
73 vfn+ 5.25
74 vfn- 4.45
1st. app. Smasher.
75 vfn- 4.45
1st. app. El Condor.
76 fn 3.60
77 vfn- 4.45
78 vfn 4.80
Colour touched. 1st. app. Man-Bull.
79-80 vfn- 4.45
81-83 fn 3.60
84 fn+ 3.95
85 vfn- 4.45
86 fn+ 3.95
Colour Touched.
87-88 vfn 4.80
89 vfn- 4.45
90 vfn 4.80
91 fn+ 3.95
Colour Touched.
92 fn 4.80
1st. app. Blue Talon.
93 fn 3.60
Colour Touched. 1st. app. Indestructible Man.
94 fn 3.60
Colour Touched.
95 vfn- 4.45
96 fn- 3.25
97 vfn- 4.45
1st. app. Dark Messiah.
98 vfn- 4.45
98 nm 6.00
99 fn+ 3.95
99 nm 6.00
100 fn+ 9.25
100 nm 14.00
Scarcer. 1st. app. Angar.
101 vfn- 3.35
101 nm 4.50
102 fn 2.70
102 nm 4.50
103 vfn- 3.35
103 nm 4.50
104 vfn+ 3.85
104 nm 4.50
105 fn 3.60
Origin Moondragon.
106 fn+ 2.95
106 nm 4.50
107 fn+ 2.95
107 nm 4.50
108 vfn 3.60
108 nm 4.50
109 fn+ 2.95
109 nm 4.50
110 vfn- 3.35
110 vfn 3.60
111 vfn 3.60
111 nm 4.50
1st. app. Silver Samurai.
112 fn+ 2.00
112 nm 3.00
113 vfn- 2.20
113 nm 3.00
114 fn+ 2.00
114 nm 3.00
115 vfn 2.40
115 nm 3.00
116 nm- 2.80
116 nm 3.00
117 vfn- 2.20
Colour Touched.
117 nm 3.00
118 vfn- 2.20
118 nm 3.00
119 vfn 2.40
119 nm 3.00
120 vfn 2.40
120-121 nm 3.00
122 nm- 2.80
122 nm 3.00
123 vfn+ 2.60
123 nm 3.00
124 nm 3.00
1st. app. Copperhead.
125 vfn+ 2.60
125 nm 3.00
126 vfn 2.40
126 nm 3.00
127 fn+ 2.00
127 nm 3.00
128-129 vfn 2.40
129 nm 3.00
130 fn+ 2.00
Colour Touched.
130 vfn- 2.20
130 nm 3.00
131 fn- 7.50
131 fn+ 9.25
131 nm 14.00
1st. app. Bullseye II.
132 vfn- 3.70
132 nm 5.00
133 vfn 2.00



DETECTIVE COMICS 55vfn- 525.00

133 nm 2.50
1st. app. Mindwave.
134 vfn- 1.85
134 nm 2.50
135 vfn- 1.85
135 nm 2.50
136 vfn- 1.85
136 nm 2.50
137 vfn- 1.85
137 vfn 2.00
137 nm 2.50
138 fn+ 2.00
138 nm 3.00
139 vfn- 2.20
139 vfn 2.40
139 nm 3.00
140 vfn- 2.20
140 vfn 2.40
140 nm 3.00
141 vfn- 2.20
141 vfn 2.40
142 vfn- 2.20
142 nm 3.00
143 vfn 2.40
143 nm 3.00
144 vfn- 2.20
144 nm 3.00
145 vfn 2.40
145 nm- 2.80
145 nm 3.00
146 vfn 2.40
146-149 nm 3.00
150 nm 6.00
1st. app. Paladin?
151 vfn- 1.85
152 vfn 2.00
153 vfn- 1.85
153 nm 2.50
154 vfn 2.00
155-157 nm 2.50
158 vfn+ 21.50
Frank Miller art begins.
159 fn+ 8.00
159 vfn+ 10.50
159 nm 12.00
160 nm 9.00
161 fn+ 10.50
161 vfn+ 12.00
Scarce. Bullseye app.
162 vfn+ 3.00
162 nm 3.50
Steve Ditko art.
163 vfn+ 6.00
163 nm 7.00
Hulk vs. Daredevil.
164 fn 3.60
164 vfn 4.80
164 nm 6.00
165 vfn- 4.45
165 nm 6.00
166 vfn 4.80
166 nm 6.00
167 vfn 4.80
167 vfn+ 5.25
167 nm- 5.75
167 nm 6.00
168 vfn 12.00
168 nm- 14.00
1st. app. Elektra.
169 vfn 11.00
169 nm 14.00
Scarce. Bullseye app.
170 nm 4.50
171 vfn- 3.35
171 vfn 3.60
171 nm- 4.25
171 nm 4.50
172 vfn- 3.35
172 nm 4.50
173 fn+ 2.30
173 nm 3.50
174 vfn- 2.95
174 nm 4.00
1st. app. The Hand.
175 vfn- 2.60
175 nm 3.50
176 vfn 2.80
176 nm 3.50
1st. app. Stick.
177-178 vfn 2.80
178 nm 3.50
179 vfn 2.80
179 nm 3.50
180 vfn 2.80
180 nm 3.50
181 vfn 4.00
181 nm 5.00
Dble size. Death of Elektra.
182 vfn 3.60
182 nm 4.50
183 vfn 3.60
183 nm 4.50
184 vfn 3.60
184 nm 4.50
Punisher app.
185 vfn 2.00
185 nm 2.50
186 vfn 2.00
186 nm 2.50
187 vfn 2.00
187 nm 2.50
188 vfn 2.00
188 nm 2.50
189 vfn 2.00
190 vfn 2.80
190 nm 3.50
Dble size. Partial origin Elektra.
191 vfn 1.60
191 nm 2.00
192 vfn 1.60
192-194 nm 2.00
195 vfn 1.60
195 nm 2.00
196 vfn 4.00
196 nm 5.00
Wolverine app.
197 vfn 1.60
197-198 nm 2.00
199 vfn 1.60
199 nm 2.00
200 vfn 1.60
200-201 nm 2.00
202 vfn 1.60
202 nm 2.00
203 vfn 1.60
203 nm 2.00
204 vfn 1.60
204-206 nm 2.00
207 vfn 1.60
207 nm 2.00
208 vfn 1.60
208-209 nm 2.00
210 vfn 1.60
210 nm 2.00
211 vfn 1.60
211-215 nm 2.00
216 vfn 1.60
216-219 nm 2.00
220 vfn 1.60
220-222 nm 2.00
223 vfn 1.60
223-225 nm 2.00
226 vfn 3.20
226 nm 4.00
227 vfn 4.00
227 nm 5.00
Frank Miller story.
228 vfn 2.40
228-229 nm 3.00
230 vfn 2.00
230 nm 2.50
231 vfn 2.00
231 nm 2.50
232 vfn 2.00
232-233 nm 2.50
234 nm 2.00
235 vfn 1.60
235-237 nm 2.00
238 nm 4.00
Mutant Massacre. Sabretooth app.
239 vfn 1.10
239-247 nm 1.40
248-249 nm 3.50
Wolverine app.
250-251 nm 2.00
252 vfn 2.80
252 nm 3.50
Fall Of The Mutants cross-over.
253 vfn 1.60
253 nm 2.00
254 vfn 4.80
254 nm 6.00
1st. app. Typhoid Mary.
255 vfn 1.60
255-256 nm 2.00
257 vfn 6.00
257 nm 7.50
Punisher 10 cross-over.
258 vfn 1.40
258-259 nm 1.75
260 vfn 1.40
260 nm 1.75
261 nm 1.50
262 vfn 0.65
262 nm 0.80
263 vfn 0.65
263-275 nm 0.80
276 vfn 0.65
276 nm 0.80
277 vfn 0.65
277-281 nm 0.80
282 vfn 0.65
282-296 nm 0.80
297 nm 0.95
Last Rites part 1.
298 nm 0.95
Last Rites part 2
299 nm 0.95
Last Rites part 3
300 nm 1.50
Dble size. Last Rites part 4
301-318 nm 0.75
319 nm 7.00
Fall From Grace Prologue.
319 nm 2.00
2nd printing, white on black cover.
320 vfn 5.50
Fall From Grace part 1.
321 nm 3.50
Fall From Grace part 2.
321 nm 1.50
Newstand Edition
322 nm 2.50
Fall From Grace part 3.
323 nm 1.75
Fall From Grace part 4.
324 nm 1.75
Fall From Grace part 5.
325 nm 1.95
48pgs. Fall From Grace part 5.
326-333 nm 1.00
334 vfn 0.80
334 nm 1.00
335 vfn 0.80
335 nm 1.00
336 vfn 0.80
336 nm 1.00
337 vfn 0.80
337-343 nm 1.00
344 vfn 1.00
344-349 nm 1.25
350 nm 2.00

48pgs.
351-362 nm 1.25
364 nm 1.25
367 nm 1.25
375 nm 2.00
Double size.
DAREDEVIL AND THE PUNISHER: CHILD'S PLAY
Marvel; Tpbk; 1988
nn nm 3.50
Reprints Daredevil 182-184 Frank Miller.
DAREDEVIL ANNUAL
Marvel; 1967
1 fn- 11.00
68pgs.
2 vfn- 5.25
Scarcer. Reprints DD 10 and 11
3 fn+ 5.25
Inked. Scarce. 52pgs. Reprints DD 16,17.
4 fn 1.20
4 fn+ 1.50
4 nm 2.00
Atlantis Attacks. Mis-numbered Marvel.
5 nm 1.70
Mis-labelled 4 on cover.
6 nm 1.50
Lifeform pt.2.
7 nm 1.50
8 nm 1.50
The System Bytes pt.2.
9 nm 2.00
64pgs. Intro. Devourer
10 nm 2.00
64pgs.
DAREDEVIL GIANT SIZE
Marvel; one-shot; 1975
1 fn+ 4.60
1 fn+ 5.25
Scarce.
DAREDEVIL/BATMAN
DC/Marvel; one-shot; 1997
nn nm 4.00
DAREDEVIL/SHI
Marvel/Crusade; one-shot; 1997
1 nm 2.20
DAREDEVIL: THE MAN WITHOUT FEAR
Marvel; 5 issues; 1993
1-2 nm 3.00
3-5 nm 2.50
DARK ANGEL
Marvel UK; 1992
6-16 nm 1.00
DARK CRYSTAL, THE
Marvel; 2 issues; 1983
1-2 nm 0.70
DARK DOMINION
Defiant; 10 issues; 1993
1 nm 0.90
2 nm 0.75
4 nm 0.75
9 nm 0.75
DARK HORSE COMICS
Dark Horse; 1992-1994
1-6 nm 1.50
7 nm 3.50
1st. Star Wars: Tales Of The Jedi.
8-14 nm 1.50
19-20 nm 1.50
DARK HORSE PRESENTS
Dark Horse
1 nm 1.25
Collectors Edition; 1992 Reprint with silver lined cover.
24 nm 6.00
1st. app. Aliens.
33 nm 1.50
34-35 nm 4.00
Aliens vs. Predator prelude.
36 nm 6.00
Line drawn cover. 1st. Aliens vs. Predator.
36 nm 6.00
Variant Cover; painted cover. 1st. Aliens vs. Predator.
37-38 nm 1.50
42-43 nm 1.50
46 nm 1.50
48-49 nm 1.50
50 nm 2.00
51 nm 2.00
Sin City starts.
52-53 nm 1.50
54 nm 4.00
1st. app. John Byrnes Next Men.
55-57 nm 3.00
58-66 nm 1.50
67 nm 2.00
64pgs.
68-80 nm 1.50
82-90 nm 1.50
93-99 nm 1.50
100 nm 1.70
Part 1.
100 nm 1.70
Part 2.
100 nm 1.70
Part 3.
100 nm 1.70
Part 4.
100 nm 1.70
Part 5.
DARK HORSE PRESENTS FIFTH ANNIVERSARY SPECIAL
Dark Horse; one-shot; 1991
nn nm 6.00
112pgs.
DARK HORSE PRESENTS: ALIENS
Dark Horse; one-shot; 1992
1 nm 3.50
DARK SHADOWS BOOK 1
Innovation; 4 issues; 1992
1-4 nm 1.50
DARKER IMAGE
Image; one-shot; 1993
1 nm 1.60
1st. app. Deathblow, Maxx, Bloodwulf.
1 nm 5.00
Gold Foil Cover; Limited edition.
DARKHAWK
Marvel
1 nm 1.25
1st. app. and Origin Darkhawk.
2-42 nm 0.75
44 nm 0.75
46 nm 0.75
49 nm 0.75
50 nm 1.00
Dble size. Final issue.
DARKHAWK ANNUAL
Marvel; 1992
1 nm 1.40
2 nm 1.20
2 nm 1.40
Collectors Edition; Pre-bagged with trading card.
3 nm 1.25
DARKHOLD
Marvel; 16 issues; 1992
1 nm 1.50
2-5 nm 1.00
9 nm 1.00
11 nm 1.00
DARKMAN
Marvel; 6 issues; 1993
2-3 nm 1.25
5-6 nm 1.25
DARKMAN MOVIE ADAPTATION
Marvel; 3 issues; 1990
1-3 nm 0.60
DARKNESS, THE
Top Cow; 1996
1 nm 9.00
1st app. Jackie Estacado as Darkness.
1 nm 25.00
Signed and Numbered; Variant black cover signed Silvestri and Batt (750).
1 nm 12.00
Black Variant Cover
2 nm 4.95
3 nm 3.50
5-7 nm 1.80
11 nm 2.00
Hildebrants Variant Cover
DARKSEID VS. GALACTUS: THE HUNGER
DC/Marvel; one-shot; 1995
1 nm 3.20
DARKSTARS
DC
1 nm 2.00
2-6 nm 1.25
7-12 nm 1.40
18-19 nm 1.40
24 nm 1.40
30 nm 1.40
DAWN
Sirius
1 vfn 3.20
1 nm 4.00
1 nm 8.00
Signed Linsner.
1 nm 25.00
Black Light Edition
1 nm 25.00
Look Sharp Edition; Limited Edition second cover.
1 nm 30.00
Signed Black Light Edition; Scarce. Signed Linsner.
2 nm 3.50
2 nm 30.00
Signed Japanese Variant; Limited Edition second cover.
3 nm 3.00
3 nm 33.00
Signed Variant Cover; Limited Edition second cover.
4 nm 2.50
DAZZLER
Marvel
1 nm 2.00
Origin Dazzler.
2 nm 1.20
2 nm 1.25
3 nm 1.20
3 nm 1.25
4 nm 1.20
4 nm 1.25
5 nm 1.20
5 nm 1.25
6 nm 1.20
6 nm 1.25
7 vfn 1.00
7 nm 1.25
8 vfn 1.00
8 nm 1.25
9 vfn 1.00
10 nm 1.20
10 nm 1.25
11-13 nm 1.20
14 nm 1.25
15 vfn 1.00
15 nm 1.20
17 nm 1.20
18-19 vfn 1.00
20-24 nm 1.20
25 vfn 1.00
25-28 nm 1.20
28 nm 1.25
29-30 nm 1.20
30 nm 1.25
31 nm 1.20
31 nm 1.25
32 nm 1.20
32 nm 1.25
33 nm 1.20
33 nm 1.25
34 nm 1.20
34 nm 1.25
35 nm 1.20
35 nm 1.25
36 nm 1.20
36 nm 1.25
37 nm 1.20
37 nm 1.25
38 nm 3.40
38 nm 3.50
Scarce. X-Men app.
39-42 nm 0.75
DC COMICS PRESENTS
DC; 1978
9 nm 0.95
12 nm 0.70
94 nm 0.70
DC GRAPHIC NOVEL
Softback Graphic Novel 1983
1 nm 4.00
Star Raiders.
2 nm 3.50
Warlords.
DC UNIVERSE: TRINITY
DC; 2 issues; 1993
1-2 nm 1.50
DC VERSUS MARVEL
DC/Marvel; 4 issues; 1995
1 nm 4.00
1 nm 3.00
2nd Printing
2-4 nm 3.00
DC/MARVEL: ALL ACCESS
DC/Marvel; 4 issues; 1996
1 nm 2.00
2-4 nm 1.40
DEAD KING
Chaos Comics; 4 issues; 1998
1 nm 2.00
DEADLY DUO
Image; 4 issues; 1994
1-3 nm 1.50
DEADLY DUO II
Image; 4 issues; 1995
1-2 nm 1.50
DEADLY FOES OF SPIDER-MAN
Marvel; 4 issues; 1991
1-4 nm 1.25
DEADMAN
DC; 7 issues; 1985
1 nm 1.50
DEADMAN
DC; 4 issues; 1986
1 nm 0.95
2-4 nm 0.75
DEADMAN: EXORCISM
DC; 2 issues; 1992
1-2 nm 3.00
DEADMAN: LOVE AFTER DEATH
DC; 2 issues; 1989
1-2 nm 2.50
DEADPOOL
Marvel; 1997
1 nm 2.20
Double size.
2-4 nm 1.40
DEADPOOL
(1st Limited Series) *Marvel; 4 issues; 1993*
1-4 nm 1.80
DEADPOOL
(2nd Limited Series) *Marvel; 4 issues; 1994*
1-3 nm 1.80
DEADSHOT
DC; 4 issues; 1988
1-4 nm 0.50
DEATH GALLERY
DC/Vertigo; one-shot; 1994
1 nm 2.00
DEATH RACE 2020
Roger Corman's Cosmic Comics; 8 issues; 1995
1-2 nm 1.50
4-7 nm 1.50
DEATH'S HEAD
Marvel UK; 10 issues; 1989
1 nm 4.00
5 nm 2.00
DEATH'S HEAD II
Marvel UK; 4 issues; 1992
1 nm 2.00
1st printing; Origin of Death's Head II.
2-4 nm 1.50
DEATH'S HEAD II
(2nd Series) *Marvel UK; 16 issues; 1992*
1 nm 1.50
2-11 nm 1.20
16 nm 1.20
DEATH: THE HIGH COST OF LIVING
DC/Vertigo; 3 issues; 1993
1 nm 2.50
2 nm 3.50
Scarcer.
3 nm 2.00
DEATH: THE TIME OF YOUR LIFE
DC/Vertigo; 3 issues; 1996
1-3 nm 2.20
DEATH: THE TIME OF YOUR LIFE - COLLECTED
Titan Books; Tpbk; 1997
nn nm 8.00
Reprints mini-series.
DEATHBLOW
Image; 1993
0 nm 2.00
1-4 nm 1.80
5 nm 4.00
Whilce Portachio Variant Cover; Scarce.
6-12 nm 1.80
15-16 nm 1.80
20-21 nm 1.80
26-27 nm 1.80
DEATHLOK
Marvel; 1991
1 nm 1.50
2-10 nm 1.20
11-20 nm 0.95
22 nm 0.95
24 nm 0.95
25 nm 1.50
28-32 nm 0.70
34 nm 0.70
DEATHLOK
Marvel; 4 issues; 1990
1-4 nm 3.00
DEATHLOK ANNUAL
Marvel; 1992
1 nm 1.50
DEATHLOK SPECIAL
Marvel; 4 issues; 1991
1-4 nm 1.20
DEATHMATE
Image/Valiant; 1993
1 nm 2.00
Prologue. Silver border.
2 vfn 2.00
2 nm 2.50
BLUE. Chapters 1-4. 48pgs.
2 vfn 4.00
Collectors Edition; BLUE. Limited Gold cover.
3 nm 2.50
YELLOW. Chapters 1-4. 48pgs.
5 vfn 2.00
5 nm 2.50
RED. 48pgs.
6 vfn 1.60
6 nm 2.00
Epilogue. Silver cover.
DEATHSTROKE THE TERMINATOR
DC
0 nm 1.20
Zero Hour tie-in.
1 nm 2.00
2-23 nm 1.00
27 nm 1.00
41-43 nm 1.00
44 vfn 0.80
45 nm 1.00
46-49 nm 1.20
DEATHSTROKE THE TERMINATOR ANNUAL
DC; 1991
1 nm 2.00
DEFCON 4
Image; 1996
1 nm 5.00
2-4 nm 1.80
DEFENDERS
Marvel
13-14 vfn 4.80
16 vfn 7.25
Magneto app.
17-20 nm 4.50
21 vfn 3.20
21 nm 4.00
22 vfn 3.20
22-25 nm 4.00
26 vfn 5.25
27-28 nm 6.50
29 vfn 5.25
29 nm 6.50
Guardians of Galaxy app.
30-49 nm 3.00
51-53 nm 2.75
54 vfn 2.20
54 nm 2.75
55 vfn 2.20
56 nm 2.75
57-59 vfn 2.20
60 nm 2.75
61-63 nm 2.25
64 vfn 1.80
65-70 nm 2.25
71 vfn 1.80
72-75 nm 2.25
76 vfn 1.40
76-77 nm 1.75
78 vfn 1.40
79 nm 1.75
80 vfn 1.40
80 nm 1.75
81 vfn 1.40
81 nm 1.75
82 vfn 1.40
82 nm 1.75
83-84 vfn 1.40
85 nm 1.75
86-87 vfn 1.40
87 nm 1.75
88 vfn 1.40
88 nm 1.75
89 vfn 1.40
89 nm 1.75
90-91 vfn 1.40
92-94 nm 1.75
95 vfn 1.40
99 vfn 1.40
100 vfn 1.20
101-102 nm 1.50
103 vfn 1.20
104 nm 1.50
105-108 vfn 1.20
109-124 nm 1.50
126-134 nm 1.50
135 vfn 1.20
136-149 nm 1.50
150 nm 2.00
Dble size iss.
151 nm 1.50
152 vfn 1.60
152 nm 2.00
Last iss. X-Factor app.
DEMOLITION MAN
DC; 4 issues; 1993
1-4 nm 1.25
DEMON, THE
DC; 16 issues; 1972
1 vfn- 17.50
Origin of Demon.
DEMON, THE
(2nd Series) *DC; 1990*
1 nm 2.50
2 nm 1.60
Origin of Etrigan. 1st. app. Demon's mum.
3-27 nm 1.20
40 nm 1.20
42 nm 1.20
43 nm 4.00
44-45 nm 3.50
Hitman app.
51-54 nm 1.25
56 nm 1.25
DEMON ANNUAL, THE
(2nd Series) *DC; 1992*
1 nm 1.80
Eclipso cross-over.
2 nm 6.00
1st. app. Hitman.
DEMON, THE
DC; 4 issues; 1987
1-4 nm 1.00
DESTINY: A CHRONICLE OF DEATHS FORETOLD
DC/Vertigo; 3 issues; 1997
1-3 nm 4.00
DESTROYER (Vol.3), THE
Marvel; 4 issues; 1991
1-4 nm 1.00
DESTROYER DUCK
Eclipse Comics; 7 issues; 1984
2-3 nm 1.00
DETECTIVE COMICS
DC; 1937
0 nm 1.00
47 fn- 325.00
Small colour touch Some spine work
55 vfn- 525.00
103 fn+ 160.00
104 vfn- 225.00
225 fn 750.00
Small piece out of front cover.
1st. app. Martian Manhunter.
326 vg+ 19.50
332 fn- 15.50
Joker story.
333 fn 14.50
337 vg+ 11.00
341 vg+ 13.00
Joker story.
344 vg+ 11.00
347 vg+ 11.0
351 vg- 8.2
352 vg+ 11.0
354 fn- 13.0
355 vg+ 11.0
356 vg 9.7
356 vfn 22.0
357 fn 14.5
357 fn+ 20.0
358 fn 14.5
358 fn+ 20.0
359 fn- 25.0
Colour touch. 1st. app./origi
new Batgirl.
360 fn 14.5
363 fn+ 20.0
365 fn- 15.5
Joker story.



DETECTIVE COMICS 225 fn 750.00

366 fn+ 20.0
367 vg+ 11.0
370 fn 14.5
372 fn- 10.5
374 fn+ 16.0
Signed Gil Kane.
375 vg+ 8.7
378 fn+ 16.0
379 fn- 10.5
379 fn 11.5
384 vg 7.7
385 fn 11.5
386 vg+ 8.7
390 vfn 17.5
394 fn+ 7.0
398 vg+ 3.8
398 fn 5.0
406 fn+ 7.0
415 vg 2.8
Glue bottom staple.
416 vg 2.8
417 fn- 3.8
425 vg+ 3.0
426 vfn 6.0
429-430 vfn 6.0
431 vg+ 3.0
433 fn+ 5.5
433 vfn 6.0
434-435 vfn- 5.5
437 vg+ 3.8
437 vfn- 7.0
437 vfn 7.5
1st. app. new Manhunter.
440 vfn- 12.5
100 Page DC Super Spectacula
450 vfn- 3.4
450 vfn 3.7
452 fn+ 3.4
456 vfn 3.7
458 vfn 3.7
460 vfn 3.7
465 vfn 3.2
468 fn- 4.5
Marshall Rogers art.
469 vg+ 1.8
469 vfn 3.2
473 vfn 8.0
Marshall Rogers art.
474 fn- 4.5
1st. app. new Deadshot.
475-476 vfn 13.0

Joker cover/story. Marshall Rogers art.
477 vfn 9.00
Neal Adams reprint. Marshall Rogers art (3pgs.)
478 fn 5.00
479 vfn 7.50
Marshall Rogers art.
495 vfn 2.80
500 vfn 4.80
500 nm 6.00
80pgs.
501-503 vfn 2.40
509 vfn 2.40
509 nm 3.00
511 vfn 2.40
511 nm 3.00
521 vfn 2.40
526 vfn 4.00
Batman's 500th Detective Comics app.
528-529 vfn 2.00
533 vfn 2.00
533-534 nm 2.50
535 nm 3.00
Jason Todd as Robin begins.
536 vfn 2.00
538-539 vfn 2.00
539 nm 2.50
545-546 nm 2.50
549 vfn 2.00
549-554 nm 2.50
555-558 nm 2.20
559-560 nm 3.00
561-562 nm 2.20
563 vfn 1.75
563-566 nm 2.20
567 vfn 1.75
567 nm 2.20
568 vfn 1.75
568 nm 2.20
569 vfn 2.80
569 nm 3.50
570 vfn 2.80
570 nm 3.50
571 vfn 2.80
571 nm 3.50
572 vfn 2.80
572 nm 3.50
573 vfn 2.80
573-574 nm 3.50
575 nm 6.00
576 nm 4.00
577 vfn 3.20
577 nm 4.00
578 vfn 3.20
578 nm 4.00
Year Two.
579 vfn 1.40
579-580 nm 1.75
581 vfn 1.40
581-585 nm 1.75
586-587 nm 1.50
588 vfn 1.20
588 nm 1.50
589 vfn 1.20
589-591 nm 1.50
592 vfn 1.20
592-594 nm 1.50
595 vfn 1.20
595 nm 1.50
596 vfn 1.20
596-597 nm 1.50
598 nm 4.00
599 nm 2.00
Blind Justice.
600 nm 3.00
80pgs. Blind Justice pt.3.
601 vfn 1.00
601 nm 1.25
602 vfn 1.00
602 nm 1.25
603 vfn 1.00
603 nm 1.25
604 vfn 1.00
604 nm 1.25
605 vfn 1.00
605 nm 1.25
606 vfn 1.00
606 nm 1.25
607 vfn 1.10
607 nm 1.40
1st. app. Clayface V.
608 nm 1.40
1st. app. Anarky.
609-626 nm 1.00
627 nm 2.20
80pgs. 600th app. Ann. issue.
628-657 nm 0.95
658 nm 1.20
Knightfall prequel.
659 nm 2.50
Knightfall pt.2.
660 nm 2.00
Knightfall pt.4.
661 nm 1.75
Knightfall pt.6.
662 nm 1.25
Knightfall pt.8.
663 nm 1.25
Knightfall pt.10.
664 nm 1.25
Knightfall pt.12.
665 nm 1.25
Knightfall pt.16.
666 nm 1.25
Knightfall pt.18.
667 nm 1.25
Knightquest pt.1.
668 nm 0.95
Knightquest pt.5.
669 nm 0.95
Knightquest pt.7.
670-674 nm 0.95
Knightquest.
678 nm 1.00
Zero Hour cross-over.
679-681 nm 1.00
682 nm 1.60
Collectors Edition; Embossed Black cover.
695 nm 1.40
Contagion pt.2.
696 nm 1.40
Contagion pt.8.
697-699 nm 1.40
700 nm 2.00
700 nm 3.50
Collectors Edition; With display envelope.
701 nm 1.25

DETECTIVE COMICS ANNUAL
DC; 1988
1 nm 3.50
Question/Green Arrow Annual cross-over.
2 nm 1.80
3 nm 1.50
4 nm 2.50
Armageddon 2001.
5 nm 1.50
Eclipso: The Darkness Within.
9 nm 2.00

DETONATOR
Chaos Comics; 2 issues; 1995
1 nm 2.00
Foil cover.
2 nm 2.00

DEVIL CHEF
Dark Horse; one-shot; 1994
1 nm 1.20

DEVIL DINOSAUR
Marvel; 9 issues; 1978
1 vfn- 2.20
2 vfn- 1.50
3 fn+ 1.50
4 vfn- 1.50
5 vfn 1.60
6 vfn- 1.50
7 vfn 1.60
8-9 vfn- 1.50

DEVIL MAN
Verotik; 1995
1 nm 2.50

DICK TRACY
Harvey Publications; 1950
38 nm 70.00
41 nm 56.00
58 nm 50.00
60 nm 50.00
93 nm 38.00
97 nm 38.00
All File Copies.

DIE-CUT
Marvel; 1993
1 nm 1.00
3 nm 1.00

DIGITEK
Marvel UK; 4 issues; 1992
1-3 nm 0.90

DINO RIDERS
Marvel; 5 issues; 1989
1-3 nm 0.50

DINOSAURS FOR HIRE
(2nd Series) *Malibu Comics; 13 issues; 1993*
1-2 nm 1.20

DIRTY PAIR III: PLAGUE OF ANGELS COLLECTION
Dark Horse; Tpbk; 1994
nn nm 8.50

DIRTY PAIR III: A PLAGUE OF ANGELS
Eclipse Comics; 5 issues; 1990
1-2 nm 1.40
5 nm 1.40

DIRTY PAIR: FATAL BUT NOT SERIOUS
Dark Horse; 5 issues; 1995
1-5 nm 2.00

DIRTY PAIR: SIM HELL
Dark Horse; 4 issues; 1993
1-4 nm 1.70

DOC SAMSON
Marvel; 4 issues; 1995
1-4 nm 1.40

DOC SAVAGE
DC; 24 issues; 1988
1 nm 0.80
2 nm 0.70

DOC SAVAGE
DC; 4 issues; 1987
1-4 nm 0.95

DOCTOR FATE, THE IMMORTAL
DC; 3 issues; 1985
1-3 nm 1.00

DOCTOR OCCULT
DC/Vertigo; one-shot; 1994
1 nm 2.75
64pgs.

DOCTOR SOLAR, MAN OF THE ATOM, THE ORIGINAL
Valiant/Western Publishing; 3 issues; 1995
1 nm 1.50

DOCTOR STRANGE
(1st. Series) *Marvel*
169 fn- 35.00
Small hole back cover.
169 vfn- 60.00
169 vfn+ 69.00
Origin retold.
170 vg+ 11.50
170-171 vfn- 21.00
171-172 fn+ 21.00
173 vfn- 21.00
173 fn+ 21.00
174 fn 15.00
174 fn+ 21.00
175 vfn 22.50
176 vfn+ 24.00
177 vg+ 8.50
177 fn+ 15.50
178 fn- 10.00
178 fn+ 15.50
179 fn- 10.00
180 fn+ 15.50
181-183 fn 11.00

DOCTOR STRANGE
(2nd Series) *Marvel*
1 fn+ 16.50
2 vfn 9.00
3 fn+ 3.45
4 vfn- 3.45
5 fn 2.50
6 fn+ 2.95
7 fn 2.40
8 fn+ 2.95
9 vg+ 1.85
10 fn 2.40
11 fn 2.10
12 vfn- 2.60
13-14 fn+ 2.60
15-19 vfn 2.80
20 vfn- 2.60
21 vfn- 2.05
25 vfn- 2.05
26 fn 1.65
27 vfn- 2.20
1st. app. Zarandin.
28 vfn 2.20
Origin Zarandin.
29 vfn 0.80
30 fn+ 0.75
31 vfn 0.80
32 fn+ 0.75
33 vfn 0.80
34 fn 0.60
36-37 vfn 0.80
38 vfn- 0.75
39 fn+ 0.75
40 vfn 0.80
41 nm 1.00
42 vfn- 0.75
43-49 vfn 0.80
50 nm 1.00
51 vfn 0.80
52 vfn- 0.75
53 nm 1.00
54-55 fn+ 0.75
56 vfn- 0.75
57 vfn 0.80
58-70 nm 1.00
71 vfn 0.80

DOCTOR STRANGE AND GHOST RIDER SPECIAL
Marvel; one-shot; 1991
1 nm 0.90

DOCTOR STRANGE AND GHOST RIDER SPECIAL
Marvel; one-shot; 1991
1 nm 1.00

DOCTOR STRANGE ANNUAL
Marvel; 1976
1 fn+ 2.20
1 vfn 2.40
2 nm 1.60
4 nm 1.60

DOCTOR STRANGE CLASSICS
Marvel; 4 issues; 1984
1-2 nm 1.25
4 nm 1.25

DOCTOR STRANGE GIANT SIZE
Marvel; one-shot; 1975
1 vfn 4.00
Scarce.

DOCTOR STRANGE SPECIAL EDITION
Marvel; one-shot; 1983
1 nm 2.00
Reprints.

DOCTOR STRANGE: SORCEROR SUPREME
Marvel
1 nm 2.00
2-11 nm 1.00
12 nm 1.50
Hobgoblin app.
13-19 nm 1.00
20 vfn 0.80
20-28 nm 1.00
29 vfn 0.80
29-30 nm 1.00
31-36 nm 1.50
Infinity Gauntlet cross-over.
37-49 nm 1.25
50 nm 2.00
Holofoil cover.
51-53 nm 1.25
54 vfn 1.00
55 nm 1.25
56 vfn 1.00
57-61 nm 1.25
62 nm 1.25
1st.app. Nath Richards as Doc Doom.
63 vfn 0.95
63-74 nm 1.20
75 nm 2.00
Dble size.
76-90 nm 1.20

DOCTOR STRANGE: SORCEROR SUPREME ANNUAL
Marvel; 1992
2 nm 1.40
4 nm 2.00

DOCTOR STRANGEFATE
Amalgam; one-shot; 1996
1 nm 1.25
Doctor Strange/Doctor Fate hybrid.

DOCTOR WHO: VOYAGER
Marvel; Softback Graphic Novel; 1985
nn nm 4.00
Doctor Who Monthly strip reprints.

DOCTOR ZERO
Epic/Shadowline; 8 issues; 1988
1-7 nm 0.80
8 vfn 0.65

DOG MOON
DC/Vertigo; one-shot; 1996
nn nm 4.50

DOGS O WAR
Crusade; 2 issues; 1996
1 nm 1.80
1 nm 2.50
Variant Cover; "Nude Dogs" cover.
2 nm 1.80

DOMINO
Marvel; 4 issues; 1997
1-3 nm 1.40

DOMINION
Eclipse Comics; 6 issues; 1989
2 nm 1.40
4-6 nm 1.40

DOMINIQUE: FAMILY MATTERS
Caliber Comics; one-shot; 1995
1 nm 2.00

DON FORTUNE MAGAZINE
Don Fortune Publishing; 6 issues; 1946
4 vg+ 14.50

DOOM 2099
Marvel; 1993-1996
1 nm 1.00
Silver foil cover.
2-11 nm 0.70
18 vfn 0.55
19 nm 0.70
23-24 nm 0.70
25 nm 2.00
Foil Embossed cover.
26 nm 1.00
29 nm 1.20
32-34 nm 1.20
36 nm 1.20
38-42 nm 1.20
44 nm 1.20

DOOM PATROL
(2nd Series) *DC/Vertigo; 1987*
1 vfn 0.80
1 nm 1.00
2 nm 0.70
3 nm 0.70
1st. app. Lodestone.
4 nm 0.70
1st. app. Karma.
5-18 nm 0.70
19 nm 6.00
Grant Morrison scripts begin.
20-22 nm 3.00
23-25 nm 2.00
26-29 nm 1.50
30-49 nm 1.20
50 nm 1.50
51-69 nm 1.20
72 nm 1.20

DOOM PATROL ANNUAL
(2nd Series) *DC/Vertigo; 1994*
1 nm 1.20
48pgs.
2 nm 2.50
64pgs. Childrens Crusade tie-in.

DOOM PATROL AND SUICIDE SQUAD SPECIAL
DC; one-shot; 1988
1 nm 1.20

DOOMS IV
Image; 4 issues; 1994
1 nm 1.80
1st. app. Dooms IV.
1 nm 2.50
Variant Rob Liefeld cover
2 nm 1.75
2 nm 2.50
Variant Cover
3-4 nm 1.75

DOOMSDAY ANNUAL
DC; 1995
1 nm 2.75

Year One.

DOUBLE DRAGON
Marvel; 6 issues; 1991
1 nm 0.60
2-6 nm 0.50

DOUBLE EDGE: ALPHA
Marvel; one-shot; 1995
1 nm 3.00

DOUBLE EDGE: OMEGA
Marvel; one-shot; 1995
1 nm 3.00
Foil wrap-around cover.

DOUBLE IMPACT
High Impact Studios; 1995
2 nm 3.00
3 nm 2.20
5 nm 2.20

DP7
Marvel/New Universe; 1986
1 nm 0.60
2-32 nm 0.50

DP7 ANNUAL
Marvel/New Universe; 1987
1 nm 0.70

DR. FATE
DC; 1988
1-17 nm 0.80
19-23 nm 0.80

DR. FATE
DC; 4 issues; 1987
1-4 nm 1.20

DR. FATE ANNUAL
DC; 1989
1 nm 1.60

DR. GIGGLES
Dark Horse; 2 issues; 1992
1-2 nm 1.50

DR. STRANGE VS. DRACULA
Marvel; one-shot; 1994
1 nm 1.00

DRACULA, BRAM STOKER'S
Topps; 4 issues; 1992
1 nm 2.00
2-4 nm 1.60

DRAFT, THE
Marvel/New Universe; one-shot; 1988
nn nm 2.00

DRAGON'S CLAWS
Marvel UK; 10 issues; 1988
1 nm 1.00

DRAGONHEART
Topps; 2 issues; 1996
1 nm 2.00
2 nm 3.50
64pgs.

DRAGONSLAYER
Marvel; 2 issues; 1981
1-2 nm 0.60

DRAMA
Sirius; one-shot; 1994
1 nm 12.00
1st full colour Dawn app.

DREADSTAR
Epic; 1982
1 vfn 1.60
2-8 nm 1.50

DOCTOR STRANGE
MASTER OF THE MYSTIC ARTS!

DOCTOR STRANGE 169 vfn+ 69.00

9-13 vfn 1.20
14-26 nm 1.50

DREADSTAR
First Comics; 1986
27 nm 1.20
29-49 nm 1.20
50 nm 2.00
Dble size.
51-64 nm 1.20

DREADSTAR AND CO.
Epic; 6 issues; 1985
1-2 vfn 0.40
3-6 nm 0.50

DREADSTAR ANNUAL
Epic; 1983
1 vfn 1.30

DREADSTAR, JIM STARLIN'S
Malibu/Bravura; 6 issues; 1994
1-6 nm 1.50

DREAM TEAM
Marvel/Malibu; one-shot; 1995
1 nm 2.50

DREAM WOLVES
Dramenon Studios; 1994
5 vfn 1.45

DREAM WOLVES SWIMSUIT BIZARRE
Gothic; one-shot; 1995
0 nm 2.00

DREAMING, THE
DC/Vertigo; 1996
1-6 nm 1.80
7-15 nm 1.70
18-25 nm 1.70

DREAMWALKER
Marvel; Softback Graphic Novel; 1990
nn nm 3.50

DREDD RULES!
Quality/Fleetway
1 nm 1.50

DRUID
Marvel; 4 issues; 1995
1 nm 1.50

DUNE
Marvel; 3 issues; 1985
1 vfn 1.20
2-3 nm 1.50

DV8
Image; 1996
1 nm 1.80
Ramos cover.
1 nm 2.50
"Envy" Cover
1 nm 2.50
"Gluttony" Cover
1 nm 2.50
"Greed" Cover
1 nm 2.50
"Lust" Cover
1 nm 2.50
"Pride" Cover
1 nm 2.50
"Sloth" Cover
1 nm 2.50
"Wrath" Cover
2-3 nm 2.00
4-7 nm 1.80
9 nm 1.80
15-16 nm 1.75

DV8 ANNUAL
Image; 1998
1 nm 2.00

DV8 RAVE
Image; 1996
1 nm 1.20
Interviews and pin-ups.

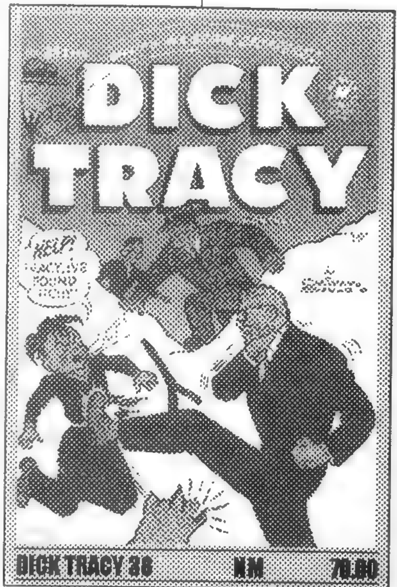
EAT-MAN
Viz Comics; 1997
2-6 nm 2.00

ECHO OF FUTURE PAST
Continuity; 9 issues; 1984
1-2 nm 1.50

ECLIPSO
DC; 18 issues; 1992
1-11 nm 0.70
18 nm 0.90

ECLIPSO: THE DARKNESS WITHIN
DC; 2 issues; 1992
1 nm 1.20
No plastic diamond.
1 nm 1.50
Collectors Edition w/ purple plastic diamond on cover.
2 nm 1.20

EDDIE CAMPBELL'S BACCHUS
Eddie Campbell Comics; 1995



DICK TRACY 38 NM 70.00

2 nm 2.00
4-10 nm 2.00
12-13 nm 2.00
16 nm 2.00
25-32 nm 2.00
EDGE
Malibu/Bravura; 4 issues; 1994
1-2 nm 1.50
EGYPT
DC/Vertigo; 7 issues; 1995
1-7 nm 1.75
ELEKTRA
Marvel; 1996
1 nm 2.00
15-18 nm 1.30
ELEKTRA ASSASSIN
Epic; 8 issues; 1986
1 nm 2.50
2 vfn 1.60
2 nm 2.00
3 vfn 1.60
3 nm 2.00
4 vfn 1.60
4 nm 2.00
5 vfn 1.60
5-8 nm 2.00
ELEKTRA LIVES AGAIN
Marvel; Graphic Novel; 1996
nn nm 4.95
Reprints Frank Miller's Hardback graphic Novel.
ELEKTRA SAGA, THE
Marvel; 4 issues; 1984
1 nm 4.00
2-4 nm 3.50
ELEKTRA: ROOT OF EVIL
Marvel; 4 issues; 1995
1-4 nm 2.00
ELEMENTALS
(1st. Series) *Comico; 1984*
1 nm 6.00
2 nm 3.00
3 nm 2.00
4-10 nm 1.50
11-29 nm 1.00
ELEMENTALS
(2nd Series) *Comico; 32 issues; 1989*
1 nm 1.50
2-15 nm 1.30
16 nm 1.50
1st. app. Strikeforce America.
17-20 nm 1.00
22-24 nm 1.00
25 nm 1.50
Wrap-around cover.
26 nm 1.00
ELEMENTALS SEXY LINGERIE SPECIAL
Comico; one-shot; 1993
1 nm 3.00
ELEMENTALS SPECIAL
Comico; 2 issues; 1986
1-2 nm 1.25
ELEMENTALS: HOW THE WAR WAS WON
Comico; 4 issues; 1996
2 nm 2.00
ELEMENTALS: THE VAMPIRE'S REVENGE.
Comico; 4 issues; 1996
1-2 nm 2.00
ELFQUEST
Epic; 1985-1988
1 nm 2.00
2 nm 1.20
3 vfn 0.95
3-4 nm 1.20
5 nm 1.50
Scarcer.
6 vfn 0.80
6 nm 1.00
7 nm 1.50
8 nm 0.75
9 vfn 0.60
9 nm 0.75
10 vfn 0.60
10-11 nm 0.75
12 vfn 0.60
12-13 nm 0.75
14 vfn 0.60
14 nm 0.75
15 vfn 0.60
15 nm 0.75
16 vfn 0.60
16-18 nm 0.75
19 vfn 0.60
19-21 nm 0.75
22-26 nm 1.00
27 vfn 0.80
27-30 nm 1.00
31 vfn 0.80
31-32 nm 1.00
ELFQUEST: BLOOD OF TEN CHIEFS
Warp Graphics; 1993
1-4 nm 1.25
6 nm 1.25
ELQUEST: HIDDEN YEARS
Warp Graphics; 1992
1-2 nm 1.25
5-6 nm 1.25
8-9 nm 1.25
9 nm 2.00
1/2; Special Issue
10-12 nm 1.25
14 nm 1.25
15 nm 2.50
48pgs.
ELFQUEST: KINGS OF THE BROKEN WHEEL
Warp Graphics; 9 issues; 1990
1-6 nm 1.25
7 vfn 1.00
7-9 nm 1.25
ELFQUEST: NEW BLOOD
Warp Graphics; 1992
2-11 nm 1.25
13-18 nm 1.25
ELFQUEST: NEW BLOOD '93 SUMMER SPECIAL
Warp Graphics; one-shot; 1993
1 nm 2.50
ELFQUEST: SIEGE AT BLUE MOUNTAIN
Warp Graphics; 8 issues; 1987
1 vfn 2.40
1st printing
1 nm 3.00
1st printing
2 vfn 1.20
1st printing
2 nm 1.50
1st printing
4-8 nm 1.50
ELFQUEST: WAVEDANCERS
Warp Graphics; 1994
2-4 nm 1.25
ELIMINATOR
Malibu; 4 issues; 1995
0 nm 1.30
1 nm 1.20
1 nm 2.00
Collectors Edition; Black Cover. 5000 copies only.
2-3 nm 1.20
ELONGATED MAN
DC; 4 issues; 1991
1-4 nm 0.60
ELRIC OF MELNIBONE
Pacific Comics; 6 issues; 1983
1-4 nm 1.50
6 nm 1.50
ELSEWHERE PRINCE, THE
Epic; 6 issues; 1990
1-2 nm 1.00
4-6 nm 1.00
ELSEWORLD'S FINEST
DC; 2 issues; 1997
1-2 nm 3.50
ELVEN
Malibu; 5 issues; 1995
0 nm 1.60
1 nm 2.50
Collectors Edition; Green foil logo.
3-4 nm 1.25
ELVIRA'S HAUNTED HOLIDAYS SPECIAL
DC; one-shot; 1987
1 nm 0.60
ELVIRA'S HOUSE OF MYSTERY
DC; 12 issues; 1986
1 nm 1.00
2-10 nm 0.70
ENDLESS GALLERY, THE
DC/Vertigo; one-shot; 1995
1 nm 2.50
Character portraits from Sandman.
ENEMY
Dark Horse; 5 issues; 1994
1-3 nm 1.50
ENIGMA
DC/Vertigo; 8 issues; 1993
1-8 nm 1.70
ERADICATOR
DC; 1996
1 nm 1.20
ESC
Comico; 1996
1-2 nm 2.00
ESPERS
(2nd Series) *Halloween Comics; 4 issues; 1996*
1 nm 2.00
ESPERS
(3rd Series) *Image; 1997*
1-3 nm 2.00
ETC
DC/Piranha Press; 5 issues; 1989
3-5 nm 2.50
ETERNAL WARRIOR
Valiant; 1992
1 nm 2.00
Unity chapter 2.
2 nm 1.50
Unity chapter 10.
3-5 nm 1.50
6 nm 2.00
1st. full app. Bloodshot.
7-10 nm 1.50
11-40 nm 1.25
ETERNAL WARRIOR YEARBOOK
Valiant; Annual; 1993
1-2 nm 2.50
ETERNALS ANNUAL, THE
Marvel; 1977
1 vfn 1.45
ETERNALS, THE
Marvel; 1976
1 vfn- 1.85
1 nm 2.50
2 vfn 1.60
1st. app. The Celestials.
3 vfn- 1.10
4 fn+ 1.10
5 vfn- 1.10
6-7 vfn 1.20
8 fn+ 1.10
8 nm 1.50
9 vfn- 1.10
10 fn+ 1.10
11 fn 0.90
12 fn+ 1.10
12 nm 1.50
13 vfn- 1.10
14 fn 0.90
15 vfn 1.20
16 fn+ 1.10
17 vfn- 1.10
18 fn+ 1.10
ETERNALS: THE HEROD FACTOR
Marvel; one-shot; 1991
1 nm 1.50
64pgs.
EUDAEMON, THE
Dark Horse; 3 issues; 1993
1-3 nm 1.50
EVIL ERNIE
Eternity; 5 issues; 1991
1 vfn- 56.00
1st. app. Evil Ernie and Lady Death. Scarce.
1 nm 40.00
Limited Edition; Reprints issue 1 plus 16 new pages.
2 nm 60.00
1st. Lady Death cover. Scarce.
3 nm 45.00
3 nm 46.00
4 nm 40.00
5 nm 35.00
Scarce.
EVIL ERNIE VS. THE MOVIE MONSTERS
Chaos Comics; one-shot; 1997
1 nm 2.00
EVIL ERNIE VS. THE SUPER-HEROES
Chaos Comics; one-shot; 1995
1 nm 2.00
EVIL ERNIE: BADDEST BATTLES
Chaos Comics; one-shot; 1997
1 nm 1.00
EVIL ERNIE: DESTROYER
Chaos Comics; 9 issues; 1997
1-8 nm 2.00
EVIL ERNIE: DESTROYER PREVIEW
Chaos Comics; one-shot; 1997
1 nm 1.75
EVIL ERNIE: REVENGE
Chaos Comics; 4 issues; 1994
1 nm 5.00
1 nm 17.50
Commemorative issue. Signed Brian Pulido, Stephen Hughes, Jason Jensen.
2 nm 4.00
3-4 nm 2.00
EVIL ERNIE: STRAIGHT TO HELL
Chaos Comics; 5 issues; 1996
nn nm 1.00
Ashcan; Preview of series.
-1 nm 1.00
Prologue; Given away Wizard. Features Lady Death.
1 nm 2.00
1 nm 17.50
Premium Edition; Chromium cover. Only 10,000 copies.
2-5 nm 2.00
EVIL ERNIE: THE RESURRECTION
Chaos Comics; 4 issues; 1994
2 nm 8.00
EVIL ERNIE: THE RESURRECTION COLLECTED
Chaos Comics; Tpbk; 1995
nn nm 10.00
Reprints mini-series.
EVIL ERNIE: YOUTH GONE WILD DIRECTORS CUT
Chaos Comics; one-shot; 1995
1 nm 4.50
40pgs Black and white. 15,000 copies.
EVIL ERNIE: YOUTH GONE WILD ENCORE PRESENTATION
Chaos Comics; 5 issues; 1996
1-4 nm 2.00
EVIL ERNIE: YOUTH GONE WILD TPBK
Chaos Comics; Tpbk; 1994
nn nm 7.00
Reprints original mini-series.
EX-MUTANTS
(2nd Series) *Malibu Comics; 18 issues; 1992*
1 nm 1.25
3-12 nm 1.25
EXCALIBUR
Marvel
1 nm 6.00
Alan Davis art begins
2-3 nm 4.00
4-5 nm 3.00
6-7 nm 3.00
Inferno cross-over.
8-9 nm 3.00
10-15 nm 2.00
16-34 nm 1.50
35 nm 1.50
1st. app. D'Spayre.
36-41 nm 1.25
42 nm 1.60
Alan Davis returns.
43-49 nm 1.25
50 nm 2.00
64pgs.
51-70 nm 1.25
71 nm 2.50
Holo cover. X-Men app.
72-74 nm 1.25
75 nm 2.00
Holofoil cover.
76-80 nm 1.25
81 nm 1.40
82 nm 3.00
Collectors Edition; Phalanx Covenant. Foil strip cover.
83-91 nm 1.40
92 vfn 1.10
92-96 nm 1.40
97 vfn 1.10
97-99 nm 1.40
100 nm 2.20
Onslaught Impact 1.
101-109 nm 1.40
119-120 nm 1.40
EXCALIBUR ANNUAL
Marvel
1 nm 2.20
1st. app. Khaos and Ghath.
2 nm 2.00
EXCALIBUR MOJO MAYHEM
Marvel; 1992
nn nm 2.95
The X-Babies app.
EXCALIBUR SPECIAL EDITION: AIR APPARENT
Marvel; 1991
nn nm 2.95
EXCALIBUR SPECIAL: THE POSSESSION
Marvel; 1991
nn nm 2.00
EXCALIBUR: THE SWORD IS DRAWN
Marvel; one-shot; 1988
nn nm 5.00
1st printing; $3.25 cover price.
EXCALIBUR: WEIRD WAR III
Marvel; Softback Graphic Novel; 1990
nn nm 4.50
EXCALIBUR: XX CROSSING SPECIAL
Marvel; one-shot; 1992
nn nm 1.80
The X-Men app.
EXILES
Malibu; 4 issues; 1993
1-4 nm 1.25
EXILES: INFINITY, THE ALL NEW
Marvel; one-shot; 1995
nn nm 1.00
Black September Tie-in.
EXILES: THE ALL NEW
Marvel/Malibu; 1995
1 nm 1.20
2 vfn 0.80
2-8 nm 1.00
EXIT Volume 2
Caliber Comics; 1995
1 nm 2.00
EXTREME JUSTICE
DC; 1995
0-7 nm 1.25
9-16 nm 1.25
EXTREME SACRIFICE
Image; 2 issues; 1995
1-2 nm 1.80
EXTREME SUPER CHRISTMAS SPECIAL
Image; one-shot; 1995
1 nm 2.00
EXTREMES OF VIOLET
Blackout Comics; 1994
0 nm 2.50
1 vfn 2.00
1 nm 2.50
2 nm 2.00
EXTREMIST, THE
DC/Vertigo; 4 issues; 1993
1-4 nm 1.40
EYE OF THE STORM
Rival Productions; 7 issues; 1994
1 nm 2.00
EYEBALL KID, THE
Dark Horse; 3 issues; 1992
1-2 nm 1.40
FACTOR-X
Marvel; 4 issues; 1995
1 nm 1.75
2-4 nm 1.50
FAFHRD AND THE GRAY MOUSER
Epic; 4 issues; 1990
1-4 nm 2.95
FALCON, THE
Marvel; 4 issues; 1983
1 vfn 0.80
2-3 nm 1.00
4 vfn 0.80
FALLEN ANGELS
Marvel; 8 issues; 1987
1-8 nm 1.00
FALLEN EMPIRES
Acclaim/Armada; 2 issues; 1995
1 nm 1.50
FANG
Sirius; 3 issues; 1995
1 vfn 2.40
2-3 nm 2.00
FANTASTIC FORCE
Marvel
1 nm 1.75
2-18 nm 1.20
FANTASTIC FOUR
Marvel
1 g- 600.00
Crnr clipped fr.cvr. Pence.
1 fn+ 3,200.00
Cents. 1st. app. and origin Fantastic Four.
1 vfn- 90.00
Golden Record Comic Set Edition; 1966. Scarce.
1 nm 2.00
Marvel Milestone Edition
2 vg- 340.00
Small colour touch.
2 vg 400.00
Tiny repair. Cents. 1st. app. The Skrulls.
3 g 145.0
Repaired.
3 vg 290.0
1st. app. The Fantasticar.
5 vg 365.0
5 vg 365.0
Pence.
5 vfn- 1,025.0
1st. app. and origin Doctor Doo
6 vg- 160.0
6 vg+ 215.0
Doom/Namor 1st. villain team-
7 vg- 110.0
Small repair. Colour touc
Scarcer in UK. 1st. app. Kurg
8 g 58.0
8 vg+ 130.0
1st. app. Puppet Master an
Alicia Masters.
9 g 57.5
Sub-mariner appears.
10 vfn- 150.0
Re-enforced staple. 1st. ap
The Ovoids.
14 fn+ 110.0
Bookshop stamp and sticke
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15 vg+ 56.0
1st. app. Mad Thinker an
Awesome Android.
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16 fn- 65.0
16 fn+ 110.0
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Scarcer in UK.
18 vg- 41.0
Slight water damage.
18 fn- 65.0
1st. app. Super-Skrull.
19 g 24.5
19 vg+ 55.0
19 fn+ 110.0
1st. app. Rama Tut.
20 vg- 44.0
20 vg 52.5
1st. app. The Molecule Man
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1st. app. Greg Gideon.
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1st. app. Medusa and Frightful Four.
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37 fn+ 35.00
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38 fn 25.00
39 vg- 14.00
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39 fn 25.00
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40 fn 25.00
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41 fn- 23.00
41 fn 25.00
41 vfn- 35.00
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42 vg+ 19.00
42 fn- 23.00
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43 fn 25.00
43 fn+ 31.00
44 vg 12.50
44 fn- 17.00
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44 fn 19.00
44 vfn- 26.00
44 fn+ 26.00
1st. app. Gorgon.
45 vg 12.50
45 fn+ 23.50
Colour Touched. 1st. app. Inhumans. Crystal, Black Bolt.
46 vfn- 26.00
46 vfn+ 31.00
47 fn 19.00
1st. app. Maximus.
48 vg- 105.00
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48 vg 125.00
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49 fn- 46.00
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51 fn+ 17.50
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53 fn 19.00
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1st. app. Klaw. Origin Black Panther.
54 vg 9.25
54 fn+ 17.50
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55 vfn- 26.00
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56 vg+ 12.50
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57 fn- 14.50
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57 fn- 14.50
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58 vfn- 22.00
59 vg 10.50
59 vg+ 12.50
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59 vfn- 22.00
60 vg+ 12.50
60 vfn 24.00
61 fn- 10.50
61 fn+ 16.00
62 vg+ 10.50
62 fn 14.00
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63 vg+ 9.25
63 fn- 11.00
63 fn 12.00
64 vg+ 9.25
64 fn 12.00
64 fn+ 15.00
1st. app. The Kree.
65 vg- 8.00
65 fn+ 17.50
65 fn+ 19.50
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66 vg 18.50
66 vg+ 21.00
66 fn- 25.00
Book shop stamp.
66 fn+ 38.00
66 vfn 41.00
Partial origin Him (no app.)
67 vg 20.00
67 vg 20.00
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67 vg+ 23.00
67 fn+ 37.00
1st. app. Him (Adam Warlock).
68 vg+ 9.25
68 fn- 11.00
68 fn 12.00
69 vg 8.00
69 vg+ 9.25
69 fn- 11.00
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70 vg+ 9.25
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Colour Touched.
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75 fn- 8.00
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77 fn- 8.00
77 vfn- 12.50
78 vg+ 7.00
78 fn 9.00
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79 fn- 8.00
79 vfn- 12.50
1st. app. Android Man.
80 fn- 8.00
80 fn 9.00
80 vfn 13.50
81 vg 5.00
Biro name splash page.
81 fn 7.50
81 vfn- 10.50
82 vg+ 5.75
82 vfn- 10.50
83 vg+ 5.75
83 fn- 6.75
83 fn- 6.75
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83 vfn 11.50
84 fn- 6.75
84 vfn 11.50
85 fn- 6.75
85 fn+ 10.50
85 vfn 11.50
1st. app. Hauptmann.
86 g 2.50
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86 vg+ 5.75
86 fn 7.50
86 vfn+ 12.00
87 vg+ 5.75
87 vfn 11.50
88 vg+ 5.75
88 nm- 13.00
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89 vfn 9.00
90 fn- 5.50
90 vfn 9.00
91 vg- 3.40
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91 fn- 5.50
91 vfn+ 9.75
92 vg+ 4.60
92 fn- 5.50
92 vfn 9.00
93 vfn- 8.25
94 vfn 9.00
1st. app. A. Harkness.
95 fn- 5.50
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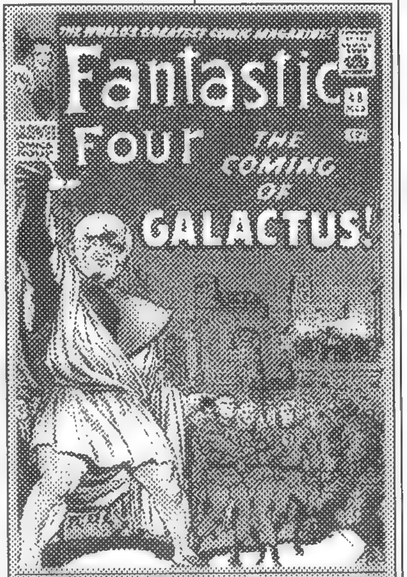
95 fn- 5.50
95 vfn- 7.50
96 fn 6.00
96-97 vfn- 7.50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102 vfn 7.25
103 fn 4.20
103 fn+ 4.60
103-106 vfn- 5.25
107 fn+ 4.60
108 fn- 3.80
108 vfn+ 6.00
109 vg+ 3.20
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110 g+ 1.80
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111 fn+ 4.60
112 fn- 15.00
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112 vfn- 20.50
Scarce. Hulk vs. Thing.
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114 vfn- 5.50
115 vg- 2.55
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115 fn 4.50
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116 fn 4.20
117 vg+ 3.20
118 vfn- 5.25
119 fn 4.20
119 vfn- 5.25
120 vfn- 5.25
1st. app. Gabriel.
121 fn- 4.30
121 fn 4.80
122 fn+ 5.25
123 fn 4.80
Scarce.
124 vfn- 5.25
125 fn 4.20
Inked.
125 fn+ 5.25
126 fn 4.20
127 vg+ 3.20
127 fn+ 5.25
128 vfn- 4.45
129 vfn- 4.45
1st. app. Thundra.
130 vfn- 4.45
131 fn+ 2.95
131 fn+ 3.35
132 vg+ 2.05
132 vfn 3.60
133 fn+ 2.95
133-134 vfn- 3.35
135 fn+ 2.95
136-137 vfn- 3.35
137 vfn 3.60
139 vfn 3.60
141-142 vfn 3.20
148 vfn 3.60
149 nm 4.00
151-153 vfn 3.20
154 nm 4.00
156-157 nm 4.00
158 nm 3.50
160 nm 3.50
161-163 vfn 2.00
165 vfn 2.00
168-171 vfn 2.00
172 vfn 2.40
173 nm 3.00
174-176 vfn 2.40
177 vfn 1.60
178 nm 2.00
179-180 vfn 1.20
182 nm 1.50
183 vfn 1.20
184-186 nm 1.50
188-189 vfn 1.20
190-194 vfn 1.60
196-199 vfn 1.60
200 vfn 2.80
52pgs.
201 nm 2.00
202-203 vfn 1.60
204 nm 2.00
205 fn+ 1.50
206 vfn+ 1.70
208 vfn 1.60
209 vfn 2.40
1st. app. H.E.R.B.I.E. (the robot).
210 vfn 2.00
211 vfn 2.40
1st. app. Terrax.
212 nm 2.50
214-217 vfn 2.00
218 nm 2.50
219-220 vfn 2.00
221-222 vfn 1.60
222 nm 2.00
223-224 vfn 1.60
225 nm 2.00
226 vfn 1.60
227 nm 2.00
228 vfn 1.60
229 nm 1.50
230-232 vfn 1.20
232 nm 1.50
233-234 vfn 1.20
235 vfn 1.60
236 vfn 1.30
236 nm 1.60
48pgs.
237-238 nm 1.25
240-242 nm 1.30
244-249 nm 1.25
250 vfn 1.60
250 nm 2.00
52pgs.
252-253 nm 1.25
257-258 nm 1.25
260-262 nm 2.00
264 nm 1.25
268-269 nm 1.25
272 nm 1.25
273 nm 1.50
1st. app. Nathaniel Richards.
274 nm 1.25
275 vfn 1.00
275-277 nm 1.25
280-281 nm 1.25
282 nm 1.50
Secret Wars II cross-over.
284 vfn 1.00
285 vfn 1.20
Secret Wars II cross-over.
286 nm 3.50
X-Factor tie-in. X-Men app.
287-288 nm 1.50
289 vfn 0.80
289-291 nm 1.00
292 vfn 0.80
292-295 nm 1.00
296 nm 1.50
Dble size.
297-299 nm 1.00
300 vfn 0.80
300-318 nm 1.00
319-320 nm 1.50
321 vfn 0.80
321 nm 1.00
322 vfn 0.80
322-333 nm 1.00
334 nm 1.20
335 vfn 0.95
335 nm 1.20
Acts Of Vengeance.
336-340 nm 1.00
341 vfn 0.80
341 nm 1.00
342-346 nm 1.20
347 nm 2.00
Wolverine and Spider-Man app.
347 nm 1.00
2nd printing; Gold Ink cover.
348 vfn 1.60
348 nm 2.00
Wolverine and Spider-Man app.
348 nm 1.00
2nd printing; Gold Ink cover.
349 nm 1.50
Wolverine and Spider-Man app.
350 vfn 1.40
350 nm 1.75
Dble size.
351-352 nm 1.00
353 vfn 0.80
353-355 nm 1.00
356 vfn 0.80
356-357 nm 1.00
358 nm 2.00
80pgs.
359-370 nm 1.00
371 nm 1.50
1st printing; Embossed white cover
371 nm 1.50
2nd printing; Embossed Red cover. Scarce.
372-374 nm 1.00
375 nm 2.00
Holofoil cover.
376-380 nm 1.00
381 nm 1.20
Dr Doom and Reed Richards "die".
382-386 nm 0.75
387 nm 2.00
Collectors Edition; With die-cut foil cover.
388-393 nm 0.75
394 nm 2.00
Collectors Edition; With free animation acetate sheet.
395-397 nm 1.00
398-399 nm 1.50
Collectors Edition; Prismatic foil cover.
400 nm 2.50
64pgs.
401-414 nm 1.00
415 nm 1.50
Onslaught Phase 1.
416 nm 1.50
Onslaught Phase 2.

FANTASTIC FOUR
(2nd Series) *Marvel; 13 issues; 1996*

1 nm 4.00
Dble size.
2-3 nm 3.00
4 nm 2.00
4 nm 3.00
Variant Cover; Christmas cover.
5 nm 2.00
6-7 nm 1.40

FANTASTIC FOUR
(3rd Series) *Marvel; 1997*

1 nm 2.00
Double size.
2-3 nm 1.40

FANTASTIC FOUR 2099
Marvel; 1996

1 nm 2.75
Chrome cover.

FANTASTIC FOUR ANNUAL
Marvel

1 vg- 88.00
Tape on spine.
1 fn 155.00
Origin of the FF.
2 vg- 55.00
1" spine split.
2 vg 64.00
Doc Doom origin.
3 g- 10.50
Taped spine.
3 vg+ 33.00
3 fn- 39.00
Reed and Sue Richards wedding.
4 vg- 17.00
0.5" spine split.
4 fn- 27.00
1st. SA app. and origin GA Human Torch.
5 g 9.25
Taped spine.
5 vg- 16.00
5 fn- 25.00
Small colour touch. 1st solo Silver Surfer story.
6 fn+ 21.00
Birth of Franklin Richards. 1st. app. Annihilus.
7 fn 6.50
8 fn+ 7.00
9 fn- 4.50
Inked.
10 vg 3.35
Inked.
11 fn 2.40
Tiny colour touch.
12-13 vfn- 1.85
14-15 vfn 2.00
16 vfn 1.60
17 nm 2.00
18 nm 2.50
Wolverine app.
19 vfn+ 1.70
20 nm 2.50
21 vfn 1.60
21 nm 2.00
Evolutionary War.
22 vfn 1.30
Atlantis Attacks pt. 14.
23 nm 1.75
23 nm 1.80
Days Of Future Present.
24 nm 1.50
25 nm 1.50
Citizen Kang pt.3.
26 nm 2.00
Collectors Edition; With trading card. Intro. Black Marvel.
27 nm 2.00

FANTASTIC FOUR GIANT SIZE
Marvel; 1974

2 vg+ 2.70
3-4 fn 3.50
5 fn+ 4.85
6 fn- 3.15

FANTASTIC FOUR SPECIAL EDITION
Marvel; one-shot; 1984

1 nm 2.00
Reprints.

FANTASTIC FOUR UNLIMITED
Marvel; Quarterly; 1993

1-5 nm 2.95
7-8 nm 2.95
11 nm 2.95

FANTASTIC FOUR UNPLUGGED
Marvel; 6 issues; 1995

1-4 nm 0.70
6 nm 0.70

FANTASTIC FOUR VS. THE X-MEN
Marvel; 4 issues; 1987

1-4 nm 1.50

FANTASTIC FOUR: ATLANTIS RISING
Marvel; 2 issues; 1995

1-2 nm 2.75

FANTASTIC FOUR: ATLANTIS RISING - COLLECTORS PREVIEW
Marvel; one-shot; 1995

1 nm 1.40

FANTASTIC FOUR: THE LEGEND
Marvel; one-shot; 1996

1 nm 2.50

FANTASY MASTERPIECES
Marvel; 11 issues; 1966

1 vg+ 15.50
Felt pen front cover.
2 vfn- 15.00
Reprints 1st. app. Fin Fang Foom.
3-4 fn+ 10.50
5-6 fn 7.50
7 fn- 6.75
8 fn 7.50
9 fn+ 12.00
Reprints Marvel Comics 1 (1939).
10 vg- 4.55
2" Spine split.
11 fn 8.00

FANTASY MASTERPIECES
(2nd series) *Marvel; 14 issues; 1979-1981*

1 vfn 4.00
2 fn 1.80
3 vfn- 2.20
4-5 vfn 2.40
6 vfn- 1.85
7 vfn 2.00
8 nm 2.50
9 vfn- 1.85
10 vfn 2.00
11 vfn 1.60
12 vfn- 1.50
13 fn 1.50
13 nm 2.50
Reprints Silver Surfer 13 and Warlock 10.
14 nm 2.00

FAREWELL, MOONSHADOW
DC/Vertigo; one-shot; 1996

nn nm 5.50
Sequel to Moonshadow.

FATALE
Broadway Comics; 1996

1-3 nm 2.00

FATE
DC; 1994

0-7 nm 1.25
8-22 nm 1.50

FEAR, ADVENTURE INTO
Marvel; 3 issues; 1970

1 fn- 5.50
2 fn 4.75
10 fn+ 8.75
Man-Thing begins.
11 fn 2.75
12 vfn- 3.80
13 fn 2.00
14 fn+ 2.75
15 fn+ 3.80
1st full length Man-Thing story.
16 fn- 1.80

17 vfn- ... 2.75
18 fn+ ... 2.75
19 fn ... 6.25
1st. app. Howard The Duck.
20 fn+ ... 11.00
Morbius stories begin.
21 fn ... 2.10
22 fn+ ... 2.60
23 fn ... 2.10
24 vg+ ... 4.60
Blade cover and story.
25 fn ... 2.10
26 fn- ... 1.35
27 vfn- ... 1.85
27-29 fn+ ... 1.85
30-31 fn ... 1.50

FEATURE FILMS
DC; 4 issues; 1950
1 vg ... 60.00
Captain China.

FELICIA HARDY: THE BLACK CAT
Marvel; 4 issues; 1994
1-4 nm ... 0.95

FELIX'S NEPHEWS INKY AND DINKY
Harvey Publications; 7 issues; 1957
4 vfn+ ... 29.00
(File Copy)

FEM FORCE
AC Comics; 1985
2 vfn ... 1.60
4 vfn ... 1.40
10 vfn ... 1.20
19-22 vfn ... 1.20
25 vfn ... 1.45
1st app. new Ms. Victory.
26 vfn ... 1.20
28-30 vfn ... 1.20
36 vfn ... 1.60
48pgs.

FEM FORCE PIN-UP PORTFOLIO
AC Comics; 5 issues; 1987
1-2 vfn ... 0.95

FEM FORCE SPECIAL
AC Comics; one-shot; 1987
1 vfn ... 0.95

FEM FORCE: OUT OF THE ASYLUM SPECIAL
AC Comics; one-shot; 1987
1 vfn ... 0.95
52pgs.

FINAL NIGHT
DC; 4 issues; 1996
1-3 nm ... 1.30

FIRE FROM HEAVEN
Image; 2 issues; 1996
1 nm ... 1.80
Fire From Heaven pt. 1.
2 nm ... 1.80
Fire From Heaven pt.

FIREARM
Malibu; 18 issues; 1994
1 nm ... 1.40
2-9 nm ... 1.00
17 nm ... 1.25

FIREBRAND
DC; 9 issues; 1996
1-9 nm ... 1.20

FIRESTAR
Marvel; 4 issues; 1988
1-3 nm ... 1.20
4 vfn ... 0.95

FIRESTORM
(2nd Series) *DC; 1982*
22 vfn ... 0.55
28 vfn ... 0.55
30 vfn ... 0.55
31 nm ... 0.70
33 nm ... 0.70
38 vfn ... 0.55
40 nm ... 0.70
41 nm ... 0.80
Crisis cross-over.
43-44 nm ... 0.70
50 nm ... 1.00
48pgs.
52 nm ... 0.70
54 nm ... 0.70
55 vfn ... 0.55
57-78 nm ... 0.70
80-87 nm ... 0.70
89-99 nm ... 0.70
100 vfn ... 1.20
Giant Size.

FIRESTORM ANNUAL
(2nd Series) *DC; 1983*
4 nm ... 1.00

FISH POLICE
(3rd Series) *Marvel; 6 issues; 1992*
1 nm ... 0.75

FIST OF THE NORTH STAR PART 2
Viz Comics; 8 issues; 1995
4-8 nm ... 2.00

FIST OF THE NORTH STAR PART 3
Viz Comics; 8 issues; 1996
1 nm ... 2.00
4-5 nm ... 2.00

FIST OF THE NORTH STAR PART 4
Viz Comics; 8 issues; 1997
7 nm ... 2.00

FLAMING CARROT
Aardvark/Renegade/Dark Horse; 1984
2 vfn ... 9.50
3 vfn ... 6.50
7-10 vfn ... 2.80
14 vfn ... 1.60
25-28 nm ... 1.50

FLARE
Hero Comics; 3 issues; 1988
1-2 vfn ... 1.30

FLASH
(1st Series) *DC; 1959*
105 g- ... 220.00
Tape repair front cover & spine.
105 fn+ ... 995.00
Flash origin retold. 1st. app. Mirror Master.
106 fn- ... 220.00
Origin and 1st. app. Pied Piper and Gorilla Grodd.
112 vg- ... 60.00
Bookshop stamp. Piece out front cover. 1st. app. and origin Elongated Man.
114 vg ... 43.00
Captain Cold origin retold.
117 vg ... 49.00
117 vg+ ... 56.00
1st. app. Captain Boomerang.
118 vg- ... 30.00
119 vg ... 36.00
120 g+ ... 23.00
Detached top staple.
121 vg- ... 19.50
123 fn- ... 180.00
123 fn ... 200.00
Re-intro Golden Age Flash. 1st. mention of Earth 2.
125 vg+ ... 27.00
126-127 vg- ... 20.00
129 vg- ... 44.00
Bookshop stamp. Small pen.
129 fn- ... 70.00
2nd GA Flash app. JSA cameo.
131 fn+ ... 44.00
132 vg ... 20.00
1" Spine split.
133 vg- ... 17.00
Colour touch.
134 vg ... 20.00
134 fn ... 30.00
135 vg- ... 17.00
2" spine split. Bookshop stamp.
135 vg ... 20.00
1st. app. Kid Flash's yellow costume.
136 vg ... 20.00
1st. app. Dexter Miles.
137 vg+ ... 82.00
1st SA app. JSA, Vandal Savage. GA Flash cross-over.
138 vg ... 20.00
138 fn- ... 27.00
139 vg- ... 21.00
139 vg+ ... 29.00
1st. app. and origin Prof. Zoom.
140 vg ... 22.00
140 vg+ ... 25.00
140 fn- ... 29.00
Origin and 1st. app. Heat Wave.
142 vg ... 18.50
143 vg- ... 15.50
143 vg ... 18.50
143-144 vg+ ... 21.00
145 vg ... 18.50
145 vfn- ... 38.00
146 fn ... 28.00
147 vg+ ... 21.00
148 vg ... 18.50
Subscription crease.
148 fn- ... 25.00
149 vg+ ... 21.00
150 vg ... 18.50
150 vg+ ... 21.00
152 fn+ ... 24.50
154 vfn- ... 24.00
154 fn+ ... 24.50
155 vfn ... 26.00
157-158 vg+ ... 13.50
158 fn- ... 16.00
159 vg+ ... 13.50
159 fn- ... 16.00
159 fn+ ... 24.50
160 vg ... 15.00
80pg Giant G-21.
161 fn- ... 13.50
161 fn- ... 13.50
Pen on splash page.
162 vg- ... 8.50
163 vg+ ... 11.50
164 vg+ ... 11.50
Repair top staple.
165-166 fn ... 15.00
167 vg+ ... 11.50
167 fn- ... 13.50
167 fn ... 15.00
168 fn- ... 13.50
Bottom staple repair.
168 fn ... 15.00
170 vg ... 10.00
173 vg+ ... 9.50
177 vg ... 8.25
Book shop stamp.
177 fn+ ... 17.50
181 vg+ ... 5.75
183 fn+ ... 10.50
184 fn- ... 6.75
186 fn+ ... 10.50
188-189 fn- ... 6.25
209 vfn- ... 4.85
210 fn+ ... 4.85
218 fn- ... 3.15
223-224 vfn ... 3.35
225 fn- ... 2.00
226 vfn- ... 3.10
230 fn ... 2.70
231 vfn ... 3.60
232 fn ... 3.50
100pgs.
233 vfn ... 3.60
250 vfn- ... 2.20
Intro. Golden Glider.
254 vfn ... 2.00
259 nm ... 2.50
261 vfn ... 2.00
261-262 nm ... 2.50
263-264 vfn ... 2.00
266 vfn ... 2.00
269 vfn ... 2.00
270 vfn ... 2.00
Intro. The Clown.
271-272 vfn ... 2.00
272 nm ... 2.50
274 vfn ... 2.00
276 vfn ... 2.00
278-279 vfn ... 2.00
281 vfn ... 2.00
347 nm ... 1.50

FLASH ANNUAL
DC; 1963
1 vg+ ... 64.00

FLASH ANNUAL, THE
(2nd Series) *DC; 1987*
1 nm ... 1.25
3 nm ... 1.20
8 nm ... 2.00
Year One.
9 nm ... 2.00

FLASH COMICS
DC; 1940
41 vg- ... 78.00
70 vg- ... 80.00

FLASH GORDON
DC; 9 issues; 1988
1-3 nm ... 0.70
7 nm ... 0.70

FLASH TV SPECIAL
DC; one-shot; 1991
1 nm ... 2.00
80pgs. Adapts TV pilot.

FLASH, THE
(2nd Series) *DC; 1987*
0 nm ... 1.50
Zero Hour cross-over.
1 nm ... 4.00
2-3 nm ... 2.50
4-7 nm ... 2.00
8 nm ... 1.60
24 nm ... 1.30
26 nm ... 1.30
28 nm ... 1.30
31-32 nm ... 1.30
38-39 nm ... 1.30
51-52 nm ... 1.00
62-63 nm ... 1.00
73 nm ... 1.20
75 nm ... 1.20
80 nm ... 1.40
80 nm ... 1.75
Collectors edition; Redfoil cover.
81-83 nm ... 1.40
89 nm ... 1.40
93-96 nm ... 1.20
99 nm ... 1.20
100 nm ... 2.50
Collectors Edition; Foil cover.
108-109 nm ... 1.20
113 nm ... 1.20
116 nm ... 1.20
130-131 nm ... 1.30

FLASH/GREEN LANTERN: FASTER FRIENDS
DC; 2 issues; 1997
2 nm ... 3.25
Continued from Green Lantern/Flash.

FLEX MENTALLO
DC/Vertigo; 4 issues; 1996
1 nm ... 2.50
2-4 nm ... 1.95

FLOATERS
Dark Horse; 5 issues; 1993
1-5 nm ... 1.40

FLOOD RELIEF
Malibu; one-shot; 1994
nn nm ... 3.00
American Flood Relief charity comic. 15000 copies.

FOOLKILLER
Marvel; 10 issues; 1990
1-10 nm ... 1.00

FOOT SOLDIERS, THE
Dark Horse; 4 issues; 1996
1-4 nm ... 2.00

FORCE WORKS
Marvel; 1993
1 nm ... 2.50
Pop-up cover.
2-4 nm ... 1.00
5 nm ... 2.00
Pre-bagged with acetate print.
6-11 nm ... 1.00
12 nm ... 1.50
48pgs.
13-22 nm ... 1.00

FOREVER PEOPLE
DC; 6 issues; 1988
1-6 nm ... 0.75

FOUR COLOR COMICS
Dell Publishing; 1939
790 vfn ... 76.00
The Wings Of Eagles. John Wayne photo cover.
1085 fn+ ... 70.00
H.G. Wells' The Time Machine. Alex Toth art.

4 MOST COMICS (Vol.2)
Novelty Publications; 1941
4 vfn- ... 50.00
Hitler, Mussolini and Tojo app. as Pumpkins.

FOX AND THE CROW, THE
DC; 1951
1 vfn- ... 225.00
Tear on inside page. Scarce.

FOXFIRE
Malibu; 4 issues; 1996
1 nm ... 1.00
1 nm ... 1.00
Variant Cover; Cox cover.
2 nm ... 1.00

FRANKENSTEIN, THE MONSTER OF
Marvel; 18 issues; 1973
1 fn+ ... 9.00
Inked.
2 vg+ ... 3.05
Inked.
3 fn+ ... 4.50
4 vfn- ... 4.50
[illegible] fn+ ... 3.45
[illegible] vfn- ... 3.45
7 fn+ ... 3.45
9 vfn- ... 3.45
10 vfn- ... 2.95
12 vfn- ... 1.85
13 fn ... 1.50
13 fn+ ... 1.85
14 fn- ... 1.35
1[illegible] fn+ ... 1.85

FREAKS AMOUR
Dark Horse; 3 issues; 1992
1-3 nm ... 2.40

FRED HEMBECK DESTROYS THE MARVEL UNIVERSE
Marvel; one-shot; 1989
1 nm ... 0.95

FRED HEMBECK SELLS THE MARVEL UNIVERSE
Marvel; one-shot; 1990
1 nm ... 0.70
Reprints Marvel Age stories.

FREDDY'S DEAD: THE FINAL NIGHTMARE
Innovation; 3 issues; 1991
1-3 nm ... 1.40

FREEX
Malibu; 18 issues; 1993
1 nm ... 1.25
1 nm ... 6.00
Collectors Edition; Signed Ben Herrera. Pre-bagged with trading card and coupon.
2-3 nm ... 1.25
4 nm ... 1.50
40pgs.
5-11 nm ... 1.25
17 nm ... 1.25

FROM DUSK TO DAWN
Big Entertainment; one-shot; 1996
nn nm ... 6.50
Deluxe Edition

FROM HELL
Tundra; 10 issues; 1991
4-5 nm ... 3.50

FROM THE DARKNESS BOOK 2: BLOODVOWS
CFD; 3 issues; 1992
1 nm ... 3.00
2 nm ... 2.50

FUNNYTIME FEATURES
Eenie Weenie Comics; 9 issues; 1994
7 nm ... 6.50
Shi 6 cross-over. Tucci cover.

FURTHER ADVENTURES OF CYCLOPS AND PHOENIX
Marvel; 4 issues; 1996
1-4 nm ... 1.40

FURY OF S.H.I.E.L.D.
Marvel; 4 issues; 1995
1 nm ... 1.50
Foil cover.
2-4 nm ... 1.20

FUSION
Eclipse Comics; 1987
7-8 nm ... 0.95

G.I. JOE
Dark Horse; 4 issues; 1995
1 nm ... 1.40
3-4 nm ... 1.40

G.I. JOE
Marvel; 1982
1 nm ... 4.00
2 vfn ... 4.80
Scarcer.
3 vfn ... 2.40
4-6 nm ... 3.00
7-8 vfn ... 1.60
9-13 nm ... 2.00
14-15 vfn ... 1.60
16-17 nm ... 2.00
18 vfn ... 1.60
18 nm ... 2.00
26 nm ... 2.00
30 nm ... 2.00
33-34 nm ... 2.00
38 vfn ... 1.20
50 nm ... 2.00
Double size.
59 vfn ... 1.00
60 nm ... 1.25
64 vfn ... 1.00
66 nm ... 1.25
68-69 nm ... 1.25
72 nm ... 0.75
75 nm ... 0.75
77 nm ... 0.75
82 nm ... 0.75
87 nm ... 0.75
90 nm ... 0.75
92 vfn ... 0.60
96 nm ... 0.75
99 nm ... 0.75
100 nm ... 1.20
48pgs.
105-106 nm ... 0.75
142 nm ... 0.75
148 nm ... 0.75
155 nm ... 0.75

G.I. JOE
(2nd Series) *Dark Horse; 4 issues; 1996*
1-2 nm ... 1.40
4 nm ... 1.40

G.I. JOE AND THE TRANSFORMERS
Marvel; 4 issues; 1987
1-4 nm ... 0.70

G.I. JOE EUROPEAN MISSIONS
Marvel UK; 15 issues; 1988
1-2 nm ... 0.70
10-11 nm ... 0.70

G.I. JOE ORDER OF BATTLE
Marvel; 4 issues; 1986
1 nm ... 1.20
2-4 nm ... 1.00

G.I. JOE SPECIAL MISSIONS
Marvel; 1986
1 vfn ... 0.60
2-3 nm ... 0.70
4-5 vfn ... 0.55
7 vfn ... 0.55
8-10 nm ... 0.70
12 nm ... 0.70
13 vfn ... 0.55
14-23 nm ... 0.70
25 nm ... 0.70
27 vfn ... 0.55

G.I.JOE ORDER OF BATTLE VOL.1
Marvel; Tpbk; 1988
nn nm ... 3.50

G.I.JOE SPECIAL MISSIONS VOL.1
Marvel; Tpbk; 1989
nn nm ... 3.50

G.I.JOE YEARBOOK
Marvel; Annual; 1985
2-4 nm ... 1.25

G.I.JOE, TALES OF
Marvel; 15 issues; 1988
11 nm ... 0.70

GALACTIC GUARDIANS
Marvel; 4 issues; 1994
1 nm ... 0.75

GAMBIT
Marvel; 4 issues; 1993
1 nm ... 3.50
2-4 nm ... 1.50

FLASH
MASTER OF MIRRORS!
THE FLASH 105
fn+
995.00

GAMBIT
(2nd Series) *Marvel; 1997*
3-4 nm ... 1.70

GAMBIT AND THE EXTERNALS
Marvel; 4 issues; 1995
1 nm ... 1.75
1 nm ... 1.50
2nd printing; Orange cover.
2-4 nm ... 1.50

GAMORRA SWIMSUIT SPECIAL
Image; one-shot; 1996
1 nm ... 1.50

GARGOYLE, THE
Marvel; 4 issues; 1985
1 vfn ... 0.80
1 nm ... 1.00
2 vfn ... 0.80
3-4 nm ... 1.00

GARTH: BOOK TWO
Titan Books; Tpbk; 1985
nn nm ... 4
Strip reprints.

GEN^{13}
Image; 1995
0 nm ... 5.
1 nm ... 5.
Variant A; Charge! cover.
1 nm ... 5.
Variant B; Thumbs Up cov
2 vfn ... 2.
2 nm ... 3.
Wildstorm Rising pt.4.
3 nm ... 2.
4-6 nm ... 2.
7 vfn ... 1.
7-8 nm ... 2.
9 vfn ... 1.
9 nm ... 1.
10 vfn ... 1.
10 nm ... 1.
Fire From Heaven pt.3.
11 nm ... 1.
Fire From Heaven pt.9.
13A nm ... 0.
13B nm ... 0.
13C nm ... 0.
14-22 nm ... 1.
25 nm ... 2.
Double size.
26-27 nm ... 1.

GEN^{13} 'ZINE
Image; one-shot; 1996
1 nm ... 1.
Interviews and photos.

GEN^{13}
(Limited Series) *Image; issues; 1994*
1 vfn ... 17.
1st printing
1 nm ... 22.
1st printing
1 nm ... 5.0
2nd printing
1 nm ... 3.
3D Edition with 3D glasse
1 nm ... 3.
3D Edition - Variant Cover. "2nd Printing" cover variant.
2 vfn ... 19.0
2 nm ... 24.0
Scarcer.
3 nm ... 13.0
4 vfn ... 8.0
4 nm ... 10.0
5 nm ... 7.0
5 nm ... 8.0
Variant; Whilce Portacio cove

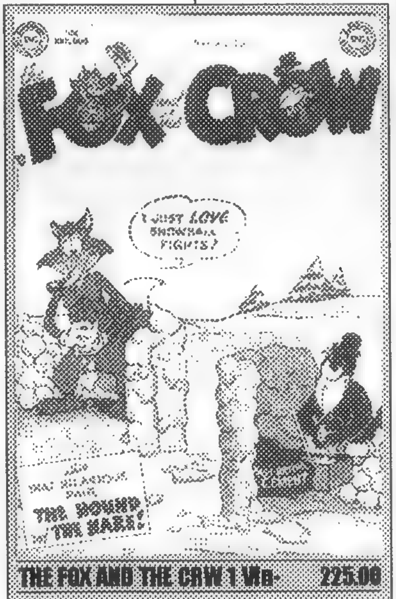
GEN^{13} ANNUAL
Image; 1997
1 nm ... 2.0
Gen ^{13} in London.

GEN^{13} ASHCAN
Image; 2 issues; 1994
1 nm ... 9.5
Purple cover mini reprint
Ltd Series 1.

GEN^{13} BOOTLEG

THE FLASH 123 fn 200.00

Image; 1996
1 nm 1.75
1 nm 1.75
Variant Cover; "Falling" cover.
2-7 nm 1.75
10 nm 1.75
Adam Warren issue.
11 nm 1.75
14 nm 1.75
16-17 nm 1.75
GEN^{13} INTERACTIVE
Image; 1997
2-3 nm 1.75
GEN^{13} ORDINARY HEROES
Image; 2 issues; 1996
1-2 nm 1.60
GEN^{13} RAVE
Image; one-shot; 1995
1 nm 5.00
Interviews and sketches.
GEN^{13} YEARBOOK 1997
Image; one-shot; 1997
1 nm 1.60
GEN^{13}/GENERATION X
Image/Marvel; one-shot; 1997
1 nm 2.00
Art Adams cover.
1 nm 2.00
Variant Cover; J. Scott Campbell cover.
GEN^{13}/MAXX
Image; one-shot; 1995
1 nm 2.50
GEN^{13}: LOST IN PARADISE TPBK
Image; 1996
nn nm 4.95
Reprints 3-5 of series.
GEN^{13}: THE UNREAL WORLD
Image; one-shot; 1996
1 nm 2.00
GEN^{13}: TPBK
Image; 1996
1 nm 9.00
GENERATION NEXT
Marvel; 4 issues; 1995
1 nm 2.50
Previously Generation X.
2-4 nm 2.00
GENERATION X
Marvel; 1994
-1 nm 1.40
Flashback.
1 nm 4.95
Chromium cover. 48pgs. 1st. app. Chamber.
2 nm 2.50
3 nm 1.50
Deluxe Edition
4 nm 1.50
Deluxe Edition, bound in trading card.
5-24 nm 1.40
25 nm 2.00
Double size.
26-27 nm 1.40
31-32 nm 1.40
GENERATION X '95
Marvel; Annual; 1995
nn nm 2.75
GENERATION X '96
Marvel; one-shot; 1996
nn nm 2.00
GENERATION X COLLECTORS PREVIEW
Marvel; one-shot; 1994
nn nm 1.25
GENERIC COMIC BOOK, THE
Marvel; one-shot; 1984
1 nm 0.50
GENESIS
DC; 4 issues; 1997
1-2 nm 1.30
4 nm 1.30
GENESIS
Malibu Comics; one-shot; 1993
0 nm 1.50
Foil cover.
GEOMANCER
Valiant; 8 issues; 1994
1 nm 2.00
Chromium cover.
2-8 nm 1.20
GHOST
Dark Horse; 1995
1 nm 4.00
2 vfn 2.80
2 nm 3.50
3 vfn 2.40
3 nm 3.00
4 nm 2.50
5-14 nm 1.80
15-16 nm 1.70
17 nm 1.80
20 nm 1.80
29 nm 2.50
Timecop TV Series Photo Cover
GHOST AND THE SHADOW SPECIAL
Dark Horse; one-shot; 1995
nn nm 2.00
GHOST IN THE SHELL
Dark Horse; 8 issues; 1995
1 vfn 6.50
1 nm 8.00
2 nm 7.00
3 nm 6.00
4 nm 4.50
5-8 nm 3.50
GHOST RIDER
Marvel; one-shot; 1973
1 vfn+ 43.00
1st. app. (cameo) Daimon Hellstrom.
2 vfn+ 17.00
1st. full app. Daimon Hellstrom.
3-4 vfn- 9.50
5 fn+ 9.50
6 vfn- 6.75
7 nm- 8.50
8 vfn- 6.75
9-10 vfn 7.25
10 nm 9.00
11 vfn 4.80
11 vfn+ 5.25
12 vfn 4.80
13 nm 6.00
14 vfn+ 5.25
15 nm 6.00
16 nm- 5.75
17 vfn- 4.45
18-19 vfn 4.80
20 vfn 7.25
Daredevil 138 cross-over
21 vfn- 3.70
22 vfn 4.00
23 vfn- 3.70
24 fn 3.00
25 nm 5.00
26 fn+ 3.70
27 vfn- 3.70
28 vfn 4.00
29-30 vfn+ 4.30
31-33 vfn- 2.20
34 vfn 2.40
35 fn 1.80
36 fn+ 2.20
37-38 vfn 2.40
39-40 vfn- 2.20
40 vfn 2.40
41 fn+ 2.20
42 vfn+ 2.60
43 nm 3.00
44 vfn 2.40
45 nm 3.00
46-47 vfn 2.40
48 nm 3.00
49 vfn 2.40
50 vfn 3.60
Double size.
51-54 vfn 2.00
55-67 nm 2.50
68 nm 3.00
Origin retold.
69-72 nm 2.50
73 vfn 2.00
74-76 nm 2.50
77 nm 3.00
Origin retold.
78-79 nm 2.50
80 vfn 2.00
81 nm 6.00
Scarce.
GHOST RIDER
(2nd Series) *Marvel; 1990*
1 nm 6.00
1st printing; 48pgs. 1st. app. Ghost Rider II, Deathwatch.
2-3 nm 3.00
4 nm 4.00
5 nm 3.50
Punisher/Ghost Rider team-up.
5 vfn 2.00
2nd printing
5 nm 2.50
2nd printing Gold cover.
6 nm 2.50
Punisher app.
7-15 nm 1.50
15 nm 1.20
2nd printing Gold in cover.
16-25 nm 1.25
25 nm 1.80
26 nm 1.25
26 nm 1.50
27 nm 1.25
27 nm 1.50
28 nm 1.50
Rise Of The Midnight Sons pt.1. Pre-bagged.
29-30 nm 1.25
31 nm 1.50
Rise Of The Midnight Sons pt.6.
32-43 nm 1.25
45-49 nm 1.25
50 nm 2.00
Collectors Edition; Die-cut foil stamped cover.
51-53 nm 1.25
54 nm 1.00
54 nm 1.25
55 vfn 1.00
56 nm 1.00
56 nm 1.25
57 nm 1.00
57 nm 1.25
58-59 nm 1.00
59-60 nm 1.25
61 nm 1.25
Dble size.
62-74 nm 1.25
75-82 nm 1.00
83 nm 1.25
GHOST RIDER 2099
Marvel; 1994
1 nm 1.50
Collectors Edition Foil cover.
GHOST RIDER AND CABLE
Marvel; one-shot; 1992
1 nm 2.50
GHOST RIDER ANNUAL
Marvel; 1993
1 nm 1.60
GHOST RIDER RIDES AGAIN, THE ORIGINAL
Marvel; 7 issues; 1991
1-7 nm 1.00
GHOST RIDER, THE
Marvel; 7 issues; 1967
1 fn+ 17.50
Origin and 1st. app. The Ghost Rider.
2 fn+ 8.25
3 fn+ 7.00
5 fn 5.00
GHOST RIDER, THE ORIGINAL
Marvel; 1992
1 nm 0.95
GHOST RIDER/BLAZE: SPIRITS OF VENGEANCE
Marvel; 1992
1 nm 1.50
1 nm 1.80
Collectors Edition pre-bagged with poster.
2-10 nm 1.20
11-12 nm 1.00
14-19 nm 1.00
GHOST RIDER/CAPTAIN AMERICA: FEAR
Marvel; one-shot; 1992
nn nm 3.50
GHOST RIDER/WOLVERINE/PUNISHER: HEARTS OF DARKNESS
Marvel; one-shot; 1991
nn nm 3.00
GHOST RIDER: CROSSROADS
Marvel; one-shot; 1995
nn nm 2.75
Die-cut cover.
GHOST STORIES
Dark Horse; Tpbk; 1996
nn nm 6.00
Collects Ghost short stories.


THE FOX AND THE CRW 1 Vfn- 225.00

GHOST/HELLBOY
Dark Horse; 2 issues; 1995
1 nm 1.60
2 nm 1.70
GHOSTDANCING
DC/Vertigo; 6 issues; 1995
1-2 nm 1.40
3 vfn 1.10
3-6 nm 1.40
GIANT-SIZE SUPER-HEROES FEATURING SPIDER-MAN
Marvel; one-shot; 1974
1 fn- 12.50
¾" spine split. Spider-Man reprints.
GILGAMESH II
DC; 4 issues; 1989
1-3 nm 2.00
GINGER FOX
Comico; 4 issues; 1988
1 vfn 0.80
GIRL
DC/Vertigo Verite; 3 issues; 1996
1-3 nm 1.75
GIRL CRAZY
Dark Horse; 3 issues; 1996
1-3 nm 1.80
GIVE ME LIBERTY
Dark Horse; 4 issues; 1990
1 nm 3.40
1 nm 3.50
2 nm 3.25
3 nm 3.40
3 nm 3.50
Scarcer.
4 nm 3.25
GLORY
Image; 1995
0 nm 1.80
1 nm 3.00
1 nm 4.00
Variant
2 nm 2.00
3-5 nm 1.80
7 nm 1.80
10 nm 1.80
GLORY AND FRIENDS BIKINI FEST
Image; 2 issues; 1995
1 nm 1.75
Photo cover.
GLORY AND FRIENDS CHRISTMAS SPECIAL
Image; one-shot; 1995
1 nm 1.60
GLORY/ANGELA: ANGELS IN HELL
Image; one-shot; 1996
1 nm 1.60
GLORY/AVENGELYNE
Image; one-shot; 1995
1 nm 2.50
1 nm 3.00
Collectors Edition Chromium cover.
GOD'S HAMMER
Caliber Comics; 3 issues; 1990
1 vfn 0.65
GODDESS
DC/Vertigo; 8 issues; 1995
1 nm 3.00
2 nm 2.50
3-8 nm 2.00
GODWHEEL
Malibu; 5 issues; 1995
0-3 nm 1.25
3 nm 1.25
Variant Cover Green Thor.
GODZILLA
Marvel; 24 issues; 1977
1 vfn 3.20
2 vfn 1.60
3 nm 2.00
4-5 fn 1.20
6 fn+ 1.50
7 nm 2.00
8 vfn 1.60
9 fn+ 1.50
10 nm 2.00
11 vfn 1.20
12 fn 0.90
13-14 nm 1.50
15 vfn 1.20
16-21 nm 1.50
22 vfn 1.20
23 nm 1.50
24 vfn- 1.10
GODZILLA
(2nd Limited Series) *Dark Horse; 1995*
6-10 nm 1.60
12 nm 1.60
16 nm 2.00
GODZILLA VS. BARKLEY
Dark Horse; one-shot; 1993
nn nm 1.75
Vs. Basketball star Charles Barkley!
GOLDEN AGE, THE
DC; 4 issues; 1993
1-4 nm 3.50
GOOD GUYS, THE
Defiant; 9 issues; 1993
4 nm 1.20
GRAVEDIGGERS
Acclaim; 4 issues; 1996
1-3 nm 2.00
GREEN ARROW
DC
1 nm 2.00
Mike Grell stories and most covers begin.
2 nm 1.75
3-20 nm 1.25
23 nm 1.25
25-27 nm 1.25
29-33 nm 1.25
35-37 nm 1.25
39-46 nm 1.25
48-49 nm 1.25
50 nm 1.75
Dble size issue.
51-59 nm 1.25
96 nm 1.20
GREEN ARROW
DC; 4 issues; 1983
2 nm 1.20
4 nm 1.20
GREEN ARROW ANNUAL
DC; 1988
1 nm 2.00
Detective Comics/Question cross-over.
3-4 nm 2.00
GREEN ARROW: THE LONGBOW HUNTERS
DC; 3 issues; 1987
1 nm 3.50
1 nm 2.00
2nd Printing
2 nm 2.50
2 nm 2.00
2nd Printing
3 nm 2.50
GREEN GOBLIN
Marvel; 1995
1 nm 2.20
Foil stamped cover.
2 nm 1.75
3-13 nm 1.40
GREEN LANTERN
(1st Series) *DC; 1941*
8 fn+ 495.00
Tiny repair work. Hop Harrigan starts.
GREEN LANTERN
(2nd Series) *DC; 1960*
1 vg 250.00
1 fn+ 495.00
Colour touch to spine. Origin retold. 1st. app. Guardians Of Universe.
2 fn+ 170.00
1st. app. Pie-Face.
3 fn 100.00
4 fn- 70.00
7 vg 45.00
Bookshop stamps. 1st app Sinestro.
8 vg 49.00
Biro front cover.
10 vg- 41.00
Glue top staple.
10 fn- 55.00
11 vg+ 36.00
13 fn- 47.00
1" spine split. Flash cross-over.
16 vfn- 66.00
1st. app. Star Sapphire.
19 fn- 39.00
19 vfn- 66.00
21 fn 34.00
1st. app. Dr. Polaris.
22 fn+ 53.00
23 fn+ 53.00
1st. app. Tattooed Man.
24 g- 8.50
Cover detached.
24 vg 23.00
Glue bottom staple. 1st. app. Shark.
28 vg 23.00
31-32 vg+ 23.00
33 fn- 27.00
35 g+ 13.00
1" spine split. Top staple detached.
35 vg 20.00
35 fn+ 46.00
36 vg+ 23.00
Book shop stamps.
37 vg 20.00
37 vg+ 23.00
0.5" spine split. 1st. app. Evil Star.
38 vg 20.00
39 vg- 17.00
Book shop stamp.
40 vg+ 100.00
40 fn+ 130.00
40 vfn- 175.00
2nd solo GA Green Lantern in SA. 1st app. Crisis.
42 vg 13.50
Glue top staple.
43 vg+ 16.00
43 fn+ 32.00
43 vfn- 32.00
44 vg- 11.50
Piece out of back cover.
44 fn- 18.50
44 fn+ 32.00
45 g+ 15.00
1" spine split.
45 vg 23.00
45 fn- 31.00
45 fn 34.00
2nd SA app. GA GL in title.
46 vg+ 15.00
47 vg 13.00
47 fn- 17.50
47 fn 19.50
48 vg+ 15.00
48 fn- 17.50
48 fn 19.50
49 vg 13.00
0.75" spine split.
49 vg+ 15.00
49 fn- 17.50
50 vg- 11.00
Book shop stamp.
50 vg+ 15.00
50 fn+ 30.00
51 fn 17.50
52 vg+ 19.00
Book shop stamp. GA Green Lantern cross-over.
53-54 fn- 16.00
54 fn+ 24.50
56 vg+ 13.50
Pencil price front cover.
56 fn 17.50
Glue top staple.
57 vg 11.50
Glue top staple.
57 fn 17.50
57 fn+ 24.00
58 fn 17.50
59 g- 16.00
Holes front to back.
59 vg 43.00
Glue bottom staple.
59 fn- 58.00
Repaired bottom staple.
59 vfn- 90.00
1st. app. Guy Gardner.
60 fn- 11.00
60 vfn- 16.50
61 fn+ 24.50
GA Green Lantern cross-over.
62 fn- 11.00
62 fn+ 16.50
63 vfn- 16.50
64 fn- 11.00
64 fn 12.00
64 fn+ 16.50
65 vg+ 9.25
Book shop stamp.
65 vfn- 16.50
66 fn- 11.00
Repair bottom staple.

67 fn- 11.00
67 fn+ 16.50
69 fn+ 16.50
73 g 2.35
73 vg- 3.95
Detached top staple.
75 fn- 6.25
76 vg+ 33.00
76 fn- 39.00
Neal Adams Green Lantern/Green Arrow begins.
77 vg 11.50
77 vg+ 13.50
77 fn 17.50
78 vg 9.00
Book shop stamps.
79 fn- 12.00
79 fn+ 18.50
79 vfn- 18.50
80 vg- 7.75
Badly cut. Book shop stamp.
80 fn- 12.00
80 fn+ 18.50
82 g 3.85
Taped spine. Book shop stamp.
82 vfn- 16.00
82 vfn 17.50
83 vg 7.75
83 vg+ 8.75
83 fn- 10.50
84 fn 11.50
84 vfn 17.50
85 vg- 10.00
Spine roll.
85 fn+ 24.50
86 vg- 10.00
86 vfn- 24.50
52pgs. Anti-drugs issue.
87 fn 10.00
87 fn+ 14.00
1st. app. John Stewart. 2nd app. Guy Gardner (cameo).
89 fn 6.00
89 fn+ 7.50
91 fn 2.10
92 fn- 1.90
93 fn+ 2.60
95 fn+ 2.60
96 fn 2.10
97-98 vfn- 2.60
98 vfn 2.80
99 vfn- 2.60
101 vfn 1.60
102 fn 1.20
102 fn+ 1.50
103 nm 2.00
104-106 vfn 1.60
107 vfn- 1.50
107 fn+ 1.50
108 vfn- 1.50
109 vfn 1.60
111 vfn 1.60
112 vfn 3.60
GA Green Lantern origin retold.
113 nm 2.00
114 vfn 1.60
114-115 nm 2.00
116 vfn 12.00
1st. Guy Gardner as Green Lantern.
117 vfn 1.60
118-121 nm 2.00
122 vfn 1.60
123 nm 4.00
2nd app. Guy Gardner as Green Lantern.
124 vfn 1.05
125 nm 1.30
126 fn 0.80
128 vfn- 0.95
128 vfn 1.05
129-131 vfn- 0.95
133 vfn 1.05
134 nm 1.30
135-136 vfn 1.05
137 nm 1.30
139-140 vfn 1.05
142-145 vfn 1.05
146 fn+ 0.95
147-149 vfn 1.05
150 nm 1.50
44pgs.
151-155 nm 1.00
156 vfn 0.80
157-164 nm 1.00
165 vfn 0.80
166 nm 1.00
168-170 nm 1.00
174 nm 1.00
177-182 nm 1.00
190 nm 1.00
192-193 nm 1.00
194 nm 1.50
Crisis cross-over.
195 nm 2.50
Guy Gardner becomes Green Lantern. Crisis cross-over.
198 nm 1.20
Double size. Tomar-Re dies. Crisis cross-over.
199 nm 1.00
200 vfn 1.20
200 nm 1.50
Double size.
201-206 nm 0.75
207 vfn 0.60
207-211 nm 0.75
212 vfn 0.60
212-222 nm 0.75
223 nm 1.00
224 nm 1.50
48pgs.

GREEN LANTERN
(3rd Series) *DC; 1990*
0 nm 1.20
Zero Hour tie-in.
1 nm 2.00
2-12 nm 1.25
13 nm 1.25
48pgs.
14-15 nm 1.00
17-18 nm 1.00
19 nm 1.20
48pgs. 50th Ann. issue.
20 nm 0.75
22 nm 0.75
24 nm 0.75
25 nm 1.00
48pgs. GL Mosaic intro.
42 nm 0.75
44-45 nm 0.75
46 nm 2.50
Reign Of The Supermen pt. 19.
47 vfn 0.60
47 nm 0.75
48 nm 2.00
Emerald Twilight pt. 1. 1st. app. Kyle Rayner.
49 nm 1.75
Emerald Twilight pt. 2.
50 nm 4.50
Emerald Twilight pt. 3. 1st. Kyle as GL. Glow cover.
51-54 nm 1.00
55 nm 1.00
Zero Hour cross-over.
56 nm 1.00
59 nm 1.00
69 nm 1.25
77 vfn 1.00
81 nm 2.75
Collectors Edition. Foil cover. Death of Hal Jordan.

GREEN LANTERN ANNUAL
(3rd Series) *DC; 1992*
1 nm 1.50
64pgs. Eclipso tie-in.
3 nm 1.75
64pgs. Elseworlds story.
4 vfn 2.00
64pgs. Year One.

GREEN LANTERN CORPS ANNUAL, TALES OF THE
DC; 1986
1 vfn 1.00
2 nm 1.25

GREEN LANTERN CORPS QUARTERLY
DC; 1992
1 nm 1.50
5-6 nm 1.50
8 nm 1.50

GREEN LANTERN CORPS, TALES OF THE
DC; 3 issues; 1981
1 nm 1.00
2 vfn 0.80
2-3 nm 1.00

GREEN LANTERN SPECIAL
DC; 2 issues; 1988
1-2 nm 1.00

GREEN LANTERN/FLASH: FASTER FRIENDS
DC; 2 issues; 1997
1 nm 3.25
Continues as Flash/Green Lantern.

GREEN LANTERN/SILVER SURFER: UNHOLY ALLIANCES
DC/Marvel; one-shot; 1995
nn nm 3.50

GREEN LANTERN: EMERALD DAWN
DC; 6 issues; 1989
1 nm 2.00
2-3 nm 1.50
4-6 nm 1.20

GREEN LANTERN: EMERALD DAWN II
DC; 6 issues; 1989
1-4 nm 1.25
5-6 vfn 1.00
6 nm 1.25

GREEN LANTERN: GANTHET'S TALE
DC; one-shot; 1992
nn nm 3.50
64pgs. Larry Niven script.

GREEN LANTERN: MOSAIC
DC; 1992
1-7 nm 0.75

GRENDEL
Comico Volume 2; 1986-1991
1 nm 6.00
1st printing
1 nm 2.50
2nd printing
2 nm 4.00
3-4 nm 3.50
5-7 nm 2.50
8 vfn 2.00
8-11 nm 2.50
12 nm 2.50
Last Pander Bros. art.
13 nm 2.00
14 vfn 1.60
14-15 nm 2.00
16 nm 6.00
Matt Wagner Mage back-up begins.
17-19 nm 3.00
20 vfn 1.30
20 nm 1.60
21 vfn 1.30
21-32 nm 1.60
33 nm 2.00
44pgs.
34-39 nm 1.40
40 nm 3.50
Giant flip book. Grendel Tales preview.

GRENDEL
(Limited Series) *Comico; 3 issues; 1983*
1 nm 60.00

GRENDEL TALES: DEVIL'S CHOICES
Dark Horse; 4 issues; 1995
1-4 nm 2.00

GRENDEL TALES: DEVIL'S HAMMER
Dark Horse; 3 issues; 1994
1-3 nm 2.00

GRENDEL TALES: DEVILS AND DEATHS
Dark Horse; 2 issues; 1994
1-2 nm 2.00

GRENDEL TALES: FOUR DEVILS, ONE HELL
Dark Horse; 6 issues; 1993
1-6 nm 2.20

GRENDEL TALES: HOMECOMING
Dark Horse; 3 issues; 1994
1-3 nm 2.00

GRENDEL TALES: THE DEVIL IN OUR MIDST
Dark Horse; 5 issues; 1994
1-5 nm 2.00

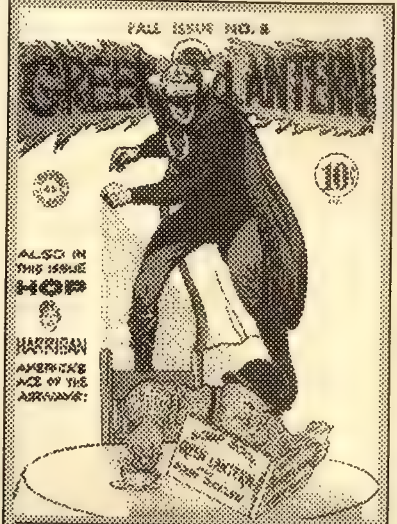
GRENDEL TALES: THE DEVIL MAY CARE
Dark Horse; 6 issues; 1995
1-6 nm 2.00

GRENDEL TALES: THE DEVIL'S APPRENTICE
Dark Horse; 3 issues; 1995
1-3 nm 2.00

GRENDEL: DEVIL THE DEED
Dark Horse; one-shot; 1993
nn nm 2.75
Reprints Mage Grendel back-ups.

GRENDEL: DEVIL QUEST
Dark Horse; one-shot; 1995
nn nm 3.40
56pgs.

GRENDEL: WAR CHILD
Dark Horse; 10 issues; 1992
1 nm 3.00
2 nm 2.50
3 nm 2.00
4 nm 1.75
4 nm 1.80
5 nm 1.75
5 nm 1.80
6 nm 1.75



GREEN LANTERN 8 fn+ 495.00

6 nm 1.80
7 nm 1.75
7 nm 1.80
8-9 nm 1.75
10 nm 2.50
48pgs.

GREY
Viz Comics; 9 issues; 1988
1-9 nm 2.95

GRIFFIN, THE
DC; 6 issues; 1991
1-6 nm 2.50

GRIFTER
Image; 10 issues; 1995
1 vfn 1.45
1-2 nm 1.80
3 vfn 1.45
3-10 nm 1.80

GRIFTER
(2nd Series) *Image; one-shot; 1996*
1-10 nm 1.60

GRIFTER ONE SHOT
Image; one-shot; 1995
1 nm 3.00

GRIFTER/BADROCK
Image; 3 issues; 1995
1 nm 1.50

GRIFTER/SHI
Image/Crusade; 2 issues; 1996
1 vfn 1.75
1-2 nm 2.20

GRIMJACK
First Comics; 1984
1 vfn 0.95
2-4 nm 0.90
5 vfn 0.70
5 nm 0.90
6 vfn 0.70
7-12 nm 0.90
47-48 nm 0.75

GROO CHRONICLES
Epic; 6 issues; 1989
1-6 nm 2.50

GROO THE WANDERER Vol.2
Pacific Comics; 8 issues; 1982
1 nm 18.00
3 nm 9.50
5 nm 9.50

GROO THE WANDERER Vol.3
Epic; 1985
1 nm 10.00
2 nm 8.00
4-5 nm 6.00
13-26 nm 2.00
28 nm 2.00
30 nm 2.00
31-33 nm 1.80
35 nm 1.80
39-49 nm 1.20
50 nm 1.50
Dble size.
51-59 nm 1.00
62-68 nm 1.00
78-79 nm 1.00
81 vfn 0.80
81-86 nm 1.00
87-90 nm 1.30
92-94 nm 1.30
98-99 nm 1.30
107 vfn 1.00
108 nm 1.25
113 nm 1.25
120 vfn 1.00

GROO THE WANDERER Vol.4
Image; 12 issues; 1994
1-6 nm 1.40
7 vfn 1.10
8-10 nm 1.40
12 nm 1.40

GUARDIANS OF THE GALAXY
Marvel; 1990
1 nm 3.00
2-16 nm 1.40
17-24 nm 0.80
25 nm 2.00
Collectors Edition Prism foil cover.
26-37 nm 0.80
39 nm 0.80
62 nm 1.50
48pgs.

GUARDIANS OF THE GALAXY ANNUAL
Marvel; 1991
1-2 nm 1.40

GUMBY'S WINTER FUN SPECIAL
Comico; one-shot; 1987
1 nm 2.50
Art Adams art. Bob Burden story.

GUNSMITH CATS
Dark Horse; 10 issues; 1995
1 nm 2.00

GUNSMITH CATS: GOLDIE VS. MISTIE
Dark Horse; 7 issues; 1997
1-4 nm 2.00

GUY GARDNER: REBORN
DC; 3 issues; 1992
1-2 nm 3.00

GUY GARDNER: WARRIOR
DC; 1992
1-3 nm 1.00
6 nm 1.00
17-18 nm 1.00
21 nm 1.00
29 nm 2.00
Collectors Edition Gatefold cover.
30 nm 1.00
32 nm 1.25
34 nm 1.25
36-44 nm 1.25

GUY GARDNER: WARRIOR ANNUAL
DC; 1996
1 nm 2.20
Year One story.

H.A.R.D. CORPS
Valiant; 1992-1995
1 nm 1.60
2-30 nm 1.25

HALO JONES
Quality Comics; 1987
1-3 nm 0.70
5 nm 0.70

HAMMER OF GOD: BUTCH
Dark Horse; 3 issues; 1994
1 nm 1.40

HAPPY BIRTHDAY MARTHA WASHINGTON
Dark Horse; one-shot; 1996
1 nm 2.00
Frank Miller/Dave Gibbons.

HARBINGER
Valiant; 1992
1 nm 8.50
2-5 nm 4.00
6-7 nm 2.50
8 nm 2.50
Unity chapter 8.
9 nm 2.50
Unity chapter 9.
10 nm 2.50
1st. app. Hard C.O.R.P.S.
11-15 nm 1.50
16-39 nm 1.25
41 nm 1.25

HARBINGER - CHILDREN OF THE EIGHTH DAY
Valiant; Graphic Novel; 1993
nn nm 7.00
Reprints 1-4. Comes with issue 0.

HARBINGER FILES
Valiant; 2 issues; 1994
1 nm 1.25
Origin of Harada.
2 nm 1.25
1st. app. The Harbinger.

HARD C.O.R.P.S.
Valiant; 1992
1 nm 2.00
2-11 nm 1.70

HARDCASE
Malibu; 1993
1 nm 2.00
2-12 nm 1.25
19-23 nm 1.25
25 nm 1.25

HARDWARE
DC/Milestone; 1993
1 nm 1.00
1 nm 1.50
Collectors Edition Pre-bagged with poster etc.
2 nm 1.00
17-18 nm 1.00
24 nm 1.00

HARROWERS, THE
Epic; 6 issues; 1993
1 nm 1.20

HAVOK AND WOLVERINE: MELTDOWN
Epic; 4 issues; 1988
1 nm 3.00
2-3 nm 2.50
4 nm 3.00
Scarcer.

HAWK AND DOVE
DC; 5 issues; 1988
1 vfn 1.45
1 nm 1.80
2-3 nm 1.20
4 vfn 0.95
4 nm 1.20
5 vfn 0.95
5 nm 1.20

HAWK AND DOVE
(2nd Series) *DC; 28 issues; 1989*
1-6 nm 0.70
9-15 nm 0.70
17 nm 0.70
19-25 nm 0.70

HAWK AND DOVE
(3rd Series) *DC; 1997*
1 nm 1.75

HAWK AND DOVE ANNUAL
DC; 1990
1-2 nm 1.50

HAWKEYE
(1st. Mini-series) *Marvel; 4 issues; 1983*
1-2 nm 2.00
Scarcer.
3-4 nm 1.50

HAWKEYE
(2nd Series) *Marvel; 4 is*
1994
1-4 nm

HAWKMAN
(1st Series) *DC; 1964*
1 vg 8
1 fn- 10
1 vg+ 12
2 g+ 2
1" spine split.
2 vg- 2
2 vg+ 3
3 vg- 1
3 vg 1
Book shop stamp.
3 vg+ 2
3 vfn 4
5 vg 1
6 vg+ 2
7 vg 1
Piece out of back cover.
7 vg 1
8 vg- 1
Small crayon front cover
9 vg- 1
Small hole front cover.
10 vg 1
10 vg+ 1
11 g+ 7
11 vg 10
Bottom staple repaired.
12 vg- 9
12 fn 1
13 g 5
13 vg 10
13 vg 10
Biro date front cover.
13 vg+ 12
14 vg- 9
14-15 vg 10.
16 vg 9.
16 vg+ 10.
17 vg- 8.
17-18 vg 9.
20 vg 9.
20 vg+ 10.
Small biro front cover.
21 vg- 8.
Book shop stamp.
22 vg 9.
23 vg+ 10.
23 fn+ 19.
24 fn- 12.
25 vg+ 10.
26-27 vg 9.

HAWKMAN
(3rd Series) *DC; 1993*
0 nm 1.
Zero Hour tie-in.
1 nm 1.
Gold Embossed cover.
2-3 nm 1.
7-8 nm 1.
10-12 nm 1.
13 nm 1.
Zero Hour cross-over.
15-17 nm 1.

HAWKMAN ANNUA
DC; 1993
1 nm 2.5
Bloodlines Wave 2 pt. 17. 1s
app. Mongrel.

HAWKWORLD
DC; 1990
1 nm 1.2
2-6 nm 1.0
8-10 nm 1.0
11-13 nm 0.7
15-16 nm 0.7
18-21 nm 0.7

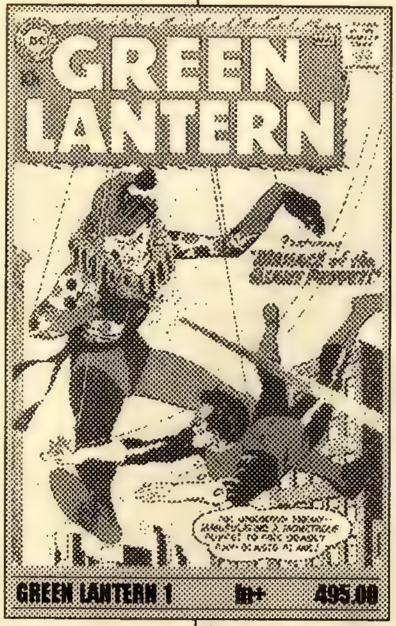
HAWKWORLD
DC; 3 issues; 1989
1-3 nm 3.0

HAWKWORLD ANNUA
DC; 1990
1 nm 1.5
2 nm 1.5
Armageddon 2001.

HAYWIRE
DC; 13 issues; 1988
1-13 nm 0.6

HAZARD
Image; 7 issues; 1996
1-4 nm 1.2
7 nm 1.5

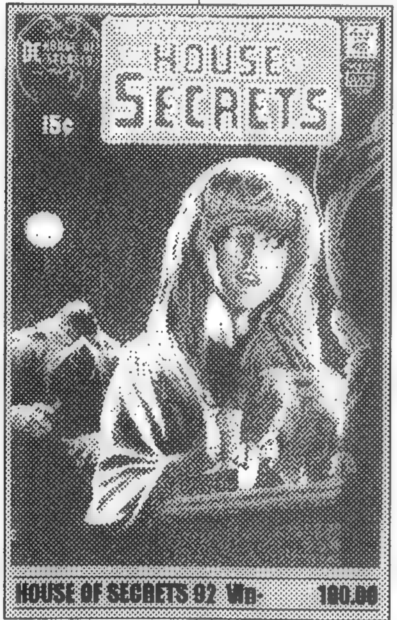
HEART OF DARKNES
Hardline Studios; one-sho
1994
1 nm 2.0



GREEN LANTERN 1 fn+ 495.00

Brereton cover.
HEARTLAND
DC/Vertigo; one-shot; 1997
nn nm 3.50
Garth Ennis and Steve Dillon.
HECKLER, THE
DC; 7 issues; 1992
1 nm 0.95
HELL ETERNAL
DC/Vertigo Verite; one-shot; 1998
nn nm 4.00
Jamie Delano script.
HELLBLAZER
DC/Vertigo
1 nm 12.00
2 nm 6.00
3 nm 10.00
Scarcer.
4-5 nm 5.00
6 nm 4.00
8 nm 4.00
9 nm 5.00
Swamp Thing 76 cross-over.
10 nm 4.00
Swamp Thing cross-over.
11 nm 4.00
Newcastle story.
12 vfn 2.80
12 nm 3.50
13 vfn 2.80
13 nm 3.50
14 vfn 2.80
14 nm 3.50
15 vfn 2.80
15 nm 3.50
16-17 nm 3.00
18 vfn 2.40
18 nm 3.00
19 vfn 2.40
19 nm 3.00
20 vfn 2.40
20 nm 3.00
21-22 nm 2.50
23 vfn 2.00
23-24 nm 2.50
25 vfn 2.40
25 nm 3.00
26 vfn 2.40
26 nm 3.00
Grant Morrison scripts.
27 nm 2.00
28 vfn 1.60
28 nm 2.00
29 vfn 1.60
29-30 nm 2.00
31 vfn 1.40
31 nm 1.75
32 vfn 1.40
32 nm 1.75
33 vfn 1.40
33-35 nm 1.75
36 vfn 1.40
36 nm 1.75
37 vfn 1.40
37 nm 1.75
38 vfn 1.40
38 nm 1.75
39 vfn 1.40
39 nm 1.75
40 nm 2.00
48pgs. Kid Eternity preview.
41 vfn 1.30
41 nm 1.60
42 vfn 1.30
42 nm 1.60
43 vfn 1.30
43-48 nm 1.60
49 vfn 1.30
49 nm 1.60
50 vfn 1.75
50 nm 2.20
48pgs.
51-52 nm 1.75
53 vfn 1.40
53-54 nm 1.75
55 vfn 1.40
55 nm 1.75
56 vfn 1.40
56-58 nm 1.75
59 vfn 1.40
59 nm 1.75
59 vfn 5.50
60 nm 1.75
60 vfn 3.20
61 vfn 1.40
61 nm 1.75
61 nm 4.00
62 nm 1.75
63 vfn 1.40
63-65 nm 1.75
66 vfn 1.20
66-69 nm 1.50
70 vfn 1.20
70 nm 1.50
71 vfn 1.20
71-74 nm 1.50
75 nm 2.00
48pgs.
76 nm 1.50
77 vfn 1.20
77 nm 1.50
78 vfn 1.20
78-90 nm 1.50
91 vfn 1.20
91-99 nm 1.50
100 nm 3.00
Ann. issue. Dble size.
101-126 nm 1.50
HELLBLAZER ANNUAL
DC/Vertigo; 1989
1 vfn 2.00
1 nm 2.50
Bryan Talbot art.
HELLBLAZER SPECIAL
DC/Vertigo; one-shot; 1993
1 nm 3.00
Garth Ennis and Steve Dillon.
HELLBLAZER/THE BOOKS OF MAGIC
DC/Vertigo; 2 issues; 1997
1-2 nm 1.75
HELLBLAZER: DANGEROUS HABITS
DC/Vertigo; Tpbk; 1994
nn nm 10.00
Reprints issues 41-46.
HELLBOY: THE CORPSE AND THE IRON SHOES
Dark Horse; one-shot; 1996
nn nm 2.00
Reprints from Capital City's Advance Comics catalogue.
HELLBOY: THE WOLVES OF SAINT AUGUST
Dark Horse; one-shot; 1995
nn nm 3.50
Reprints DHP 88-91 plus extras.
HELLBOY: WAKE THE DEVIL
Dark Horse; 5 issues; 1996
1-4 nm 2.00
HELLINA
Lightning Comics; one-shot; 1994
1 nm 2.00
HELLINA, THE FURY OF
Lightning Comics; one-shot; 1995
1 nm 2.00
HELLINA/CATFIGHT
Lightning/Insomnia; one-shot; 1995
1 vfn 1.60
1 nm 2.00
HELLINA/DOUBLE IMPACT
Lightning/High Impact; one-shot; 1996
1 nm 2.00
1 nm 2.50
Variant Cover; 1B Variant.
HELLINA: GENESIS
Lightning Comics; one-shot; 1996
1 nm 2.50
48pgs. Reprints.
HELLINA: HELL'S ANGEL
Lightning Comics; one-shot; 1996
1 nm 1.95
HELLINA: KISS OF DEATH
Lightning Comics; one-shot; 1995
1 nm 2.00
HELLINA: WICKED WAYS
Lightning Comics; one-shot; 1995
1 nm 2.00
HELLINA: X-MAS IN HELL
Lightning Comics; one-shot; 1996
1 nm 2.00
A Edition.
1 nm 2.00
Variant Cover; B Edition.
HELLRAISER, CLIVE BARKER'S
Epic; 1989
1 nm 4.00
HELLS ANGEL
Marvel UK; 1992
1-5 nm 1.00
HELLSHOCK
Image; 4 issues; 1994
1-4 nm 1.25
HELLSTORM: PRINCE OF LIES
Marvel; 1993
1 nm 1.60
"Parchment" cover.
2-9 nm 1.00
11-12 nm 1.00
21 nm 1.00
HERBIE
Dark Horse; 6 issues; 1992
1 nm 1.40
HERCULES AND THE HEART OF CHAOS
Marvel; 3 issues; 1997
1 nm 1.60
HERCULES, PRINCE OF POWER
Marvel; 4 issues; 1982
1-4 vfn 0.60
HERCULES, PRINCE OF POWER
(2nd Series) *Marvel; 4 issues; 1984*
3-4 vfn 0.60
HERCULES: THE LEGENDARY JOURNEYS
Topps; 5 issues; 1996
1-2 nm 2.00
HERO
Marvel; 6 issues; 1990
1 nm 0.70
4 nm 0.70
HERO FOR HIRE, LUKE CAGE
Marvel; 1972
1 vfn- 17.50
1st. app. and origin Luke Cage.
4 fn- 3.60
6 fn- 2.80
8 g+ 1.20
Water stain.
9 fn 3.00
10 fn- 2.20
12 fn 2.80
13 fn+ 3.40
HERO HOTLINE
DC; 6 issues; 1989
1 nm 0.60
HEROES AGAINST HUNGER
DC; one-shot; 1986
nn nm 1.20
HEROES FOR HOPE, STARRING THE X-MEN
Marvel; one-shot; 1986
1 nm 1.25
HITMAN
DC; 1996
1 nm 4.00
2 nm 3.00
Joker app.
3-4 nm 2.00
5-7 nm 1.50
8 nm 1.50
Final Night cross-over.
9-26 nm 1.50
HITMAN ANNUAL
DC; 1997
1 nm 2.75
Pulp Heroes.
HITMAN TRADE PAPERBACK
DC; Tpbk; 1997
nn nm 7.00
Reprints issues issues 1-3, Demon Ann.2
HOLLYWOOD SUPERSTARS
Epic; 5 issues; 1990
1-5 nm 0.95
HOMAGE STUDIO'S SWIMSUIT SPECIAL
Image; one-shot; 1993
1 nm 1.25
HOMICIDE: TEARS OF THE DEAD
Chaos Comics; one-shot; 1997
1 nm 2.00
HORRORIST, THE
DC/Vertigo; 2 issues; 1996
1-2 nm 3.95
HOUSE II
Marvel; one-shot; 1987
1 nm 1.00
Movie adaptation.
HOUSE OF MYSTERY
DC; 1951
162 vg- 11.00
HOUSE OF SECRETS
DC; 1956
61 fn- 39.00
1st. app. Eclipso.
92 fn- 98.00
92 vfn- 180.00
1st. app. Swamp Thing Bernie Wrightson.
HOUSE OF SECRETS
(2nd Series) *DC/Vertigo; 1996*
1 nm 1.80
2-4 nm 1.75
HOWARD THE DUCK
Marvel; 33 issues; 1976
3-7 nm 1.20
9 nm 1.20
11 nm 1.00
19-24 nm 1.00
27 nm 1.00
29-30 nm 1.00
32 nm 1.00
HOWARD THE DUCK ANNUAL
Marvel; 1977
1 nm 1.50
HOWARD THE DUCK HOLIDAY SPECIAL
Marvel; one-shot; 1997
1 nm 1.50
HOWARD THE DUCK: THE MOVIE
Marvel; 3 issues; 1986
1-3 nm 0.70
HULK 2099
Marvel; 10 issues; 1994
2 nm 1.00
6 nm 1.00
HUMAN FLY, THE
Marvel; 1977
1 nm 2.00
2 nm 2.50
Ghost Rider app.
3-19 nm 1.00
HUMAN TORCH, SAGA OF THE ORIGINAL
Marvel; 4 issues; 1990
1 vfn 0.70
1-4 nm 0.90
HUMAN TORCH, THE
Timely; 1940
14 fn+ 400.00
24 vg- 95.00
Amateur restoration.
HUNTRESS, THE
DC; 1989
1 nm 1.00
2-4 nm 0.70
6 nm 0.70
8-9 nm 0.70
13-14 nm 0.70
18 nm 0.70
HUNTRESS, THE
(2nd Series) *DC; 4 issues; 1994*
1-4 nm 0.90
HYBRIDS
(3rd Series) *Continuity; one-shot; 1994*
1 nm 1.20
Parchment embossed cover.
HYDE-25
Harris; 1995
0 nm 2.00
ICE AGE - A MAGIC THE GATHERING LTD SERIES
Acclaim; 4 issues; 1995
2-3 nm 1.50
ICEMAN
Marvel; 4 issues; 1984
2 nm 1.25
ICON
DC/Milestone; 1993
1 nm 1.00
1 nm 2.00
Collectors Edition pre-bagged with poster etc.
2-5 nm 1.00
IDEAL, A CLASSICAL COMIC
Timely; 5 issues; 1948
1 vg- 33.00
Repaired. Antony and Cleopatra.
IDOL
Epic; 3 issues; 1992
1 nm 1.25
ILLUMINATOR
Marvel; 3 issues; 1993
1 nm 2.50
IMAGE
Image; one-shot; 1993
0 nm 7.50
1st. app. Troll. Spawn app.
IMMORTALIS
Marvel UK; 4 issues; 1993
1-4 nm 1.50
IMPERIAL GUARD
Marvel; 4 issues; 1997
1-2 nm 1.25
IMPOSSIBLE MAN SUMMER VACATION SPECTACULAR
Marvel; one-shot; 1989
1 nm 1.20
IMPULSE
DC; 1995
1 nm 4.50
2 nm 3.50
4 nm 2.00
6 nm 1.60
8-9 nm 1.60
10 nm 1.60
Dead Heat pt.3.
11 nm 1.60
Dead Heat pt.5.
12-14 nm 1.60
17 nm 1.50
20 nm 1.50
21-23 nm 1.30
33-38 nm 1.30
IMPULSE ANNUAL
DC; Annual; 1996
2 nm 2.75
Pulp Heroes. 1997.
IMPULSE/ATOM DOUBLE SHOT
DC; one-shot; 1998
1 nm 1.30
INCAL, THE
Epic; Softback Graphic Novel; 1988
3 nm 5.00
INCREDIBLE HULK
(1st. Series) *Marvel; 6 issues; 1962*
1 g 550.00
Nice cover gloss. Origin and 1st.app. Hulk (grey).
1 nm 2.00
Marvel Milestone Edition
3 vg- 200.00
Marvel chipping.
3 vg 240.00
Marvel chipping. 1st. app. Ringmaster and Hercules.
5 vg 200.00
6 g- 90.00
1" spine split. 1st. app. the Teen Brigade.
INCREDIBLE HULK
(2nd Series) *Marvel; 1968*
-1 nm 1.40
Flashback.
102 fn 66.00
102 fn+ 82.50
102 vfn 87.50
102 nm- 105.00
Formerly Tales To Astonish.
103 fn- 24.00
103 fn 27.00
Top staple detached.
103 fn 27.00
1st. app. Space Parasite.
104 vg+ 17.50
104 fn+ 28.00
105 vg 12.00
0.5" spine split.
105 fn 18.00
105 fn+ 22.00
1st. app. Missing Link.
106 g+ 7.75
1" spine split.
106 vg+ 14.00
106 fn- 16.00
106 fn 18.00
106 vfn- 22.00
107 g+ 7.75
2" spine split.
107 fn- 16.00
Pen on splash page.
107 fn 18.00
107 vfn 24.00
108 vg 12.00
108 vg+ 14.00
108 fn 18.00
108 fn+ 22.00
109 vg+ 10.00
109 fn 13.00
109 vfn 17.50
110 vg 8.75
110 fn+ 16.50
Ka-Zar app.
111 vg+ 8.25
111 fn 11.00
111 vfn- 13.50
Tiny colour toch.
112 vg 7.25
112 vfn 14.50
113 vg+ 8.25
Book shop stamp.
113 fn+ 13.50
Colour touch.
114 vg- 6.00
Bottom staple detached.
114 fn+ 13.50
115 vg+ 8.25
115 fn 11.00
116 vg 6.00
116 vg+ 7.00
116 vfn+ 13.00
117 vg+ 7.00
117 vfn- 11.00
118 vg+ 7.00
119 vfn- 7.50
120 vfn 8.00
121 fn 6.00
1st. app. The Glob.
122 fn 11.00
Hulk vs. Thing.
123 fn- 5.50
Colour touch.
124 vfn 8.00
125 vg 4.00
Colour touch.
126 vg 2.80
Small piece of tape.
127 vg+ 3.20
128 vg 2.80
Bottom staple detached.
128 fn 4.20
129 vg 2.80
129 fn 4.20
130 vg+ 3.20
131 vg+ 2.75
131 vfn- 4.45
132 vg+ 2.75
132 fn 3.60
134 fn 3.60
135 vfn- 4.45
136 vg+ 2.75
Bottom staple detached.
137 fn+ 4.45
138 vg+ 2.75
139-140 fn- 3.25
141 fn+ 9.00
1st. app. Doc. Samson.
142 fn- 2.70
143-144 fn 3.00
145 fn- 3.25
52pgs. Origin retold.
146 vg+ 2.30
147 vg 2.00
Top staple detached.
148-149 fn- 2.70
150 fn+ 3.70
151 fn- 2.15
152 fn- 3.80
152 fn+ 5.25
Scarcer. Trial of the Hulk.
153 vg+ 3.20
0.5" spine split. Scarcer.
154 fn- 2.45
155 vg+ 2.75
Inked.
155 vfn- 4.45
Scarcer.
158 vfn- 2.95
160 fn- 2.15
Inked.
161 fn+ 3.35
Death of Mimic.
162 fn+ 3.70
1st. app. Wendigo.
163 fn 2.40
164 fn 2.40
Colour touch.
165 fn+ 2.95
166 vg 1.60
1st. app. Zzzax.
167 fn+ 3.35
Inked.
168 vg+ 2.05
Inked.
169 fn- 2.45
Inked.
170 fn 2.70
171 fn 3.60
Inked. Scarcer.
173 fn+ 2.60
174 fn 2.10
Inked.
175 fn- 1.90
175 vfn- 2.60
179 fn+ 2.60
182 vfn- 26.00
Wolverine cameo.
183 fn- 1.60
Inked.
184 fn 1.80
185 fn+ 2.20
186 fn- 1.60
187 fn+ 2.20
188 fn- 1.60
189 vfn- 2.20
190 fn+ 2.20
1st. app. Glorian.
191 fn 1.50
192 vg+ 1.15
193 vfn- 1.85
194 fn 1.50
195 vg+ 1.15
196 vg 1.00
197 fn 1.50
198 fn+ 1.85
199 vfn- 1.85
200 fn 7.25
Anniversary issue. Scarcer.
201 fn+ 1.50
202 fn 1.20
203-204 fn+ 1.50
205 vfn 1.60
206-208 fn 1.20
209-211 vfn 1.60
212 vfn 1.60
1st. app. Constrictor.
213-221 vfn 1.60
227-228 vfn 1.60
231 vfn 1.60
234-237 vfn 1.60

239-249 vfn 1.60
250 vfn 4.00
52pgs. Hulk vs. Silver Surfer.
251-253 vfn 1.20
254 vfn 1.20
1st. app. U-Foes.
255 vfn 1.20
256 vfn 1.20
1st. app. Sabra.
257 vfn 1.20
259 vfn 1.20
260 vfn 1.20
Death of Colonel Talbot.
261-269 vfn 1.20
273 vfn 1.20
276-281 vfn 1.20
282-284 nm 1.50
286 nm 1.50
287 vfn 1.20
288-294 nm 1.50
295-296 vfn 1.20
297-298 nm 1.50
299 vfn 1.20
300 vfn 2.80
300 nm 3.50
Dble size.
301-307 nm 1.25
309-311 nm 1.25
312 vfn 1.20
Secret Wars cross-over.
313 vfn 1.00
314 nm 2.00
John Byrne art begins.
315 vfn 1.20
315-317 nm 1.50
318 vfn 1.20
318-323 nm 1.50
324 nm 4.50
1st. modern app. Grey Hulk.
325 nm 3.00
326-328 nm 2.00
329 nm 2.00
Peter David scripts start.
330 nm 7.00



HOUSE OF SECRETS 92 Vfn- 100.00

Todd McFarlane art starts.
331 nm 5.00
332 nm 4.00
1st. app. Mutant Leader.
333 nm 4.00
334 nm 4.00
1st. app. Half-Life.
335 nm 1.50
1st. app. and origin The Stalker.
336-337 nm 5.00
X-Factor cross-over.
338 nm 4.00
1st. app. Mercy.
339 nm 4.00
340 nm 10.00
Wolverine vs. Hulk.
341-342 nm 3.50
343 nm 3.50
1st. app. Rock and Redeemer.
344 nm 3.50
345 nm 4.50
346 nm 2.50
347-349 nm 1.50
350 nm 2.50

Dble size. Hulk vs. The Thing.
351-366 nm 1.25
367 nm 6.00
1st. Dale Keown art.
368-371 nm 3.00
372 nm 4.00
Green Hulk re-emerges.
373-375 nm 3.00
376 nm 4.00
Grey Hulk vs. Green Hulk.
377 nm 3.00
2nd printing
377 nm 5.00
Flourescent Green cover. 1st. app. all-new combined Hulk.
378 nm 1.50
379 nm 3.50
380-389 nm 1.50
390-392 nm 1.25
393 nm 1.50
2nd printing, Silver cover.
393 nm 3.50
Foil cover; 64pgs. 30th ann. issue.
394 nm 1.25
1st. app. Trauma.
395 nm 1.25
1st. app. Frost.
396-399 nm 1.25
400 nm 1.60
2nd printing; Silver foil cover.
400 nm 2.20
Holo-Foil Cover; 64pgs.
401-416 nm 1.20
417 nm 1.50
Rick & Marlo's Stag and Hen Nights!
418 nm 1.50
418 nm 2.50
Die-Cut Gatefold Cover; Rick and Marlo's Wedding.
419-424 nm 1.20
425 nm 2.50
Holo-Foil Cover; 48pgs. Deluxe edition.
426-434 nm 1.20
435 nm 1.50
48pgs.
436-443 nm 1.40
444 nm 1.60
Onslaught Impact 1.
445 nm 1.60
Onslaught Impact 2.
446-447 nm 1.40
447 nm 1.40
Variant "Soldier smashing" cover.
448-449 nm 1.40
450 nm 2.20
Dble size.
451-453 nm 1.40
454 nm 1.60
Wolverine app.
455-459 nm 1.40

INCREDIBLE HULK AND WOLVERINE
Marvel; 1986
1 vfn 5.50
1 nm 7.00

INCREDIBLE HULK ANNUAL
Marvel; 1968
1 fn+ 32.00
Steranko cover.
2 fn- 13.50
2 fn- 13.50
Biro date front cover. Origin retold.
3 vg 2.40
1" Spine split.
3 vg 2.40
0.5" spine split.
3 vg+ 2.75
Small sticker stain. 68pgs.
4 vg+ 2.30
Inked.
5 fn 1.50
6 fn+ 2.20
52pgs.
7 vfn 3.20
52pgs. Byrne art.
8 fn- 1.35
52pgs. Sasquatch app.
9 nm- 1.50
10 nm 1.60
52pgs.
11 vfn 2.00
52pgs. Frank Miller art.
12 vfn+ 1.05
13 nm 1.25
14 vfn 1.00
14-15 nm 1.25
16 nm 1.50
Lifeform pt.3
17 nm 1.50
Sub-terranean Odyssey pt.2
18 nm 1.50
Return Of The Defenders pt.1
19 nm 2.00
1st. app. Lazarus.
20 nm 2.00
64pgs.

INCREDIBLE HULK GIANT SIZE
Marvel: one-shot; 1975
1 fn+ 7.00

INCREDIBLE HULK VS. QUASIMODO
Marvel; one-shot; 1982
1 nm 0.80

INCREDIBLE HULK VS. VENOM
Marvel; one-shot; 1994
1 nm 7.00
Peter David script.

INCREDIBLE HULK/PITT
Marvel; one-shot; 1997
nn nm 4.00

INCREDIBLE HULK: FUTURE IMPERFECT
Marvel; 2 issues; 1993
1 nm 4.50
2 nm 4.00

INCREDIBLE HULK: HERCULES UNLEASHED
Marvel; one-shot; 1996
1 nm 1.60

INDEPENDENCE DAY
Marvel; 3 issues; 1996
0 nm 3.50
1 nm 3.00
2 nm 2.50

INDEPENDENCE DAY TPBK
Marvel; Tpbk; 1996
nn nm 4.95
Reprints ID4 0-2.

INDIANA JONES AND THE FATE OF ATLANTIS
Dark Horse; 4 issues; 1991
1-4 nm 1.70

INDIANA JONES AND THE LAST CRUSADE
Marvel; 3 issues; 1989
1-3 nm 1.00

INDIANA JONES AND THE SHRINE OF THE SEA DEVIL
Dark Horse; one-shot; 1994
1 nm 1.70

INDIANA JONES AND THE TEMPLE OF DOOM
Marvel; 3 issues; 1984
1-2 vfn 0.80
3 nm 1.00

INDUSTRIAL GOTHIC
DC/Vertigo; 5 issues; 1995
2 nm 1.70

INFERNO
DC; 4 issues; 1997
1-3 nm 1.75

INFINITY CRUSADE, THE
Marvel; 6 issues; 1993
1 nm 2.00
2-6 nm 1.50

INFINITY GAUNTLET, THE
Marvel; 6 issues; 1991
1 nm 2.50
2-6 nm 1.70

INFINITY INC.
DC; 1984
1 nm 1.50
2 nm 1.20
14 nm 2.00
1st. McFarlane art.
15-16 nm 1.50
20 nm 1.50
23-24 nm 1.40
26 nm 1.40
28-29 nm 1.40
31-37 nm 1.20
45 nm 1.20

INFINITY WAR, THE
Marvel; 6 issues; 1992
1 nm 1.75
2-6 nm 1.50

INHUMANS GRAPHIC NOVEL
Marvel; Softback Graphic Novel; 1988
nn nm 3.50

INHUMANS KING-SIZE SPECIAL, THE
Marvel; one-shot; 1990
1 nm 0.90

INHUMANS, THE
Marvel; 12 issues; 1975
1 vfn 3.60
1 nm 4.50
2 vfn 2.80
3-4 vfn 2.00
6-7 vfn 2.00
7 nm 2.50
8 vfn 2.00
8 nm 2.50
9-11 vfn 2.00
12 vfn 2.80
Scarcer.

INHUMANS: THE GREAT REFUGE
Marvel; one-shot; 1995
1 nm 2.00

INSTANT PIANO
Dark Horse; 4 issues; 1994
4 nm 2.50

INTERFACE
Epic; 8 issues; 1989
1-4 nm 1.25
6-8 nm 1.20

INVADERS
Marvel; 1975
1 fn 5.00
2 fn 3.60
3-4 fn+ 3.70
5 fn 3.00
6 fn+ 3.70
7 fn+ 3.70
1st. app. Union Jack and Baron Blood
8 vfn- 3.35
8 vfn 3.60
9 vfn 4.00
Origin Baron Blood.
10 vfn 3.60
11 vfn- 2.95
11 vfn 3.20
Origin Spitfire.
12-13 vfn 2.80
14 vfn 3.20
1st. app. The Crusaders.
15-18 vfn 2.80
19 vfn- 2.60
19 vfn 2.80
20 fn 2.70
20 vfn- 3.35
1st. app. Union Jack II. Reprint of 1st. ever Sub-Mariner story.
21 vfn 2.80
22 fn 1.50
22 vfn 2.00
23 fn 1.50
23-24 vfn- 1.85
25 fn 1.50
25 vfn- 1.85
26 vfn 2.00
27 fn 1.50
27 vfn 2.00
28 fn+ 1.85
28 vfn- 1.85
29 fn+ 1.85
30 vfn- 1.85
31-34 vfn 2.00
35 vfn- 1.85
36 vfn 2.00
37 fn 1.50
37 vfn 2.00
38 fn+ 1.85
38 vfn 2.00
39 fn+ 1.85
39 vfn 2.00
40 vfn- 1.85
41 vfn 2.80
Double size.

INVADERS
Marvel; 4 issues; 1993
1-4 nm 1.20

INVADERS ANNUAL
Marvel; 1977
1 vfn- 2.60

INVASION!
DC; 3 issues; 1988
1 vfn 1.60
1-3 nm 2.00

INVISIBLES (Vol.1), THE
DC/Vertigo; 1994
1 nm 2.50
48pgs.
2-8 nm 1.40
9-16 nm 1.60
18-25 nm 1.60

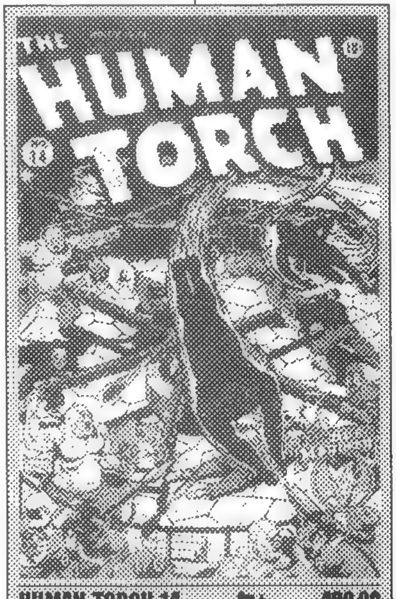
INVISIBLES (Vol.2), THE
DC/Vertigo; 1997
1 vfn 2.00
1 nm 2.50
2 vfn 1.40
3-14 nm 1.75

INVISIBLES: SAY YOU WANT A REVOLUTION
DC/Vertigo; Tpbk; 1996
nn nm 13.00
Reprints issues 1-8 of Vol.1.

IRON FIST
Marvel
1 vfn- 14.00
Versus Iron Man.
2 vfn- 9.00
3 fn 3.90
4 fn+ 4.80
5 fn 3.90
6-9 vfn- 4.80
10 vg 2.60
11 fn 3.00
12 vfn- 3.70
13 fn+ 3.70
14 fn+ 55.00
14 vfn- 56.00
14 vfn 60.00
14 vfn+ 64.00
14 vfn+ 65.00
1st. app. Sabretooth.
15 vfn 14.50
New X-Men app.

IRON FIST (Vol.2)
Marvel; 2 issues; 1996
1-2 nm 1.00

IRON MAN
Marvel
1 g 31.00
Pen on cover.
1 vg 62.00
1 vg+ 72.00
1 fn- 85.00
Tiny colour touch.
1 fn+ 160.00
1 vfn- 160.00
Small impact marks front cover.
1 fn+ 160.00
1 vfn- 160.00
1 vfn+ 185.00
Contd from Iron Man/Submariner 1.
2 fn- 27.00
2 fn 30.00
3 vg 14.50
No bottom staple.
3 fn 21.50
3 fn+ 33.00
Tiny Tipp-ex mark.
4 vg+ 14.50
4 fn- 17.00
5 vg- 11.00
Bottom staple detached.
5 vg+ 14.50
6 fn 15.00
Tiny Tipp-ex mark.
7 fn 15.00
8 vg+ 11.50
8 fn+ 21.00
9 fn- 13.50
9 vfn 22.50
10 vg+ 11.50
10 fn 15.00
11 vg 6.00
11 fn 9.00
11 vfn- 12.50
12 g 3.00
12 vg- 5.00
12 vfn- 12.50
12 vfn 13.50
1st. app. Controller.
13 vg- 5.00
Bottom staple detached.
13 vg 6.00
13 vg+ 7.00
13 fn 9.00
Staple detached bottom cover.
14 vg 6.00
14 vg+ 7.00
Small biro front cover.
14 vfn 13.50
1st. app. Night Phantom.
15 g+ 3.90
Small hole front cover.
15 vfn 13.50
16 vg 4.65
16 fn- 6.25
16 fn 7.00
16 fn+ 9.75
16 vfn 10.50
17 vg+ 5.25
Book shop stamp.
17 fn 7.00
17 vfn 10.50
1st app Midas and Madame Masque.
18 vg 4.65
18 vg+ 5.25
18 vg+ 5.25
Tiny pen front cover.
18 fn+ 9.75
19 g- 1.75
2" spine split.
19 vg+ 5.25
19 fn- 6.25
19 fn 7.00
Tiny Tipp-ex mark.
20 vg- 3.95
20 fn- 6.25
20 fn- 6.25
Tiny pen price front cover.
21 vg+ 4.60
21 fn- 5.50
1st. app. Eddie March.
22 vg 4.00
22 fn+ 7.50
23 g- 1.50
1" spine split.
23 fn- 5.50
23 fn 6.00
24 fn- 5.50
24 fn+ 7.50
1st. app. and death of Minotaur.
25 vg- 3.40
25 fn- 5.50
25 fn 6.00
26 fn- 5.50
26 fn+ 7.50
27 fn 6.00
27 fn+ 7.50
1st. app. Firebrand.
28 fn 6.00
28 fn+ 7.50
29 vfn- 7.50
30-31 fn 6.00
31 vfn- 7.50
32 fn 6.00
32 fn+ 7.50
33 fn+ 7.50
1st. app. Spymaster.
34 fn 6.00
34 fn+ 7.50
35 vfn- 7.50
36 vfn 8.00
1st. app. Ramrod.
37 vfn- 7.50
37 fn+ 7.50
38 fn 6.00
Bottom staple detached.
39 fn 6.00
1st. app. White Dragon.
40 vg+ 4.60
40 vfn 8.00
41 vfn- 7.50
1st. app. The Slasher.
42 vfn- 7.50
1st. app. Mikas. Last 12c issue.
43 fn 6.00
0.5" spine split. 1st. app. Kevin O'Brian as Guardsman.
44-46 fn+ 5.25
47 vfn- 7.50
Origin retold. B. Smith art.
48 vg+ 3.20
Tracing lines front cover.
49 vfn 5.50
50 fn 4.20
51 vfn ....
52 fn+ ....
1st. app. Raga.
53 vfn- ....
54 fn+ ....
Colour touch. 1st. a
Moondragon and ISAAC
55 vfn 2
55 vfn 2
1st. app. Thanos, D
Chronos, Starfox & Men
56 vfn ....
Scarcer.
57 fn- 3
57 nm ....
58 fn 3
58 nm ....
59 fn- 3
59 vfn 4
60 vg+ 2
Bindery defect.
60 vfn 4
61 fn+ 3
61 nm 5
62 fn+ 3
62 nm 5
63 fn+ 3
63 nm 5
64 fn 3
64 nm 5
65 fn+ 3
65 vfn 4
66 fn 3
66 nm 5
67 vfn- 3
67 nm 5
68 fn 3
Origin retold.
69 fn 3
69 nm 5
70 fn 3
70 nm 5
71 vfn- 2
71 nm 3
72 vfn 2
72 nm 3
73 fn+ 2
73 vfn 2
73 nm 3
74 nm- 2
74 nm 3
75 vfn+ 2
75 nm 3
76 vfn+ 2
76 nm 3
77 vfn 2
77 nm 3
78 vfn 2
79 vfn- 2
79 vfn 2
80 fn 1
80 vfn- 2
80 nm 3
81 fn+ 2
81 vfn- 2
81 nm 3
82 vfn- 2
82 nm 3
83 vfn 2
83 nm 3
84 fn+ 2
84 vfn 2
85 vfn- 2
85 nm 3
86 fn 1
86 vfn 2
86 nm 3
87 fn+ 2
87 vfn+ 2
87 nm 3
88 fn .... 1.
88 fn+ 2
88 nm .... 3.
89 vfn- 2
89 nm .... 3.
90 vfn- .... 2.
90 vfn .... 2.
90 nm .... 3.
91 fn+ .... 1.
91 vfn .... 2.
91 nm .... 2.
92 fn+ .... 1.
92 vfn- .... 1.
92 vfn .... 2.
92 nm .... 2.
93 vfn .... 2.
93 nm .... 2.
94 vfn- .... 1.
94 nm .... 2.
95 fn+ .... 1.



HUMAN TORCH 14 fn+ 480.00

95 vfn 2.00
95 nm 2.50
96 vfn- 1.85
96 nm 2.50
97 fn+ 1.85
97 nm 2.50
98 vfn 2.00
98 vfn+ 2.15
98 nm 2.50
99 vfn- 1.85
99 vfn 2.00
99 nm 2.50
100 vfn 4.80
101 vfn- 2.20
101 vfn 2.40
102 vfn- 2.20
102 nm 3.00
103 fn+ 2.20
103 nm 3.00
104 vfn- 2.20
104-110 vfn 2.40
110 nm 3.00
111 vfn 2.40
111 nm 3.00
112 vfn 2.40
112 nm 3.00
113-120 vfn 2.40
122-127 vfn 2.00
128 vfn 2.80
Tony Stark's alcohol struggle.
129-133 vfn 1.60
135-139 vfn 1.60
139-140 nm 2.00
141-143 vfn 1.60
144-145 nm 2.00
146-147 vfn 1.60
148-149 nm 2.00
150 vfn 2.00
150 nm 2.50
48pgs. Dr. Doom app.
151-153 vfn 0.95
154 nm 1.20
155-156 vfn 0.95
157-158 nm 1.20
159 vfn 0.95
159 nm 1.20
160 vfn 0.95
160 nm 1.20
161 vfn 0.95
161-162 nm 1.20
163 vfn 0.95
163-164 nm 1.20
165 nm 1.50
166 vfn 1.20
166 nm 1.50
167 vfn 1.20
167 nm 1.50
168 vfn 1.20
168 nm 1.50
169 vfn 2.80
169 nm 3.50
Tony Stark replaced by Jim Rhodes.
170 vfn 2.00
170 nm 2.50
171-172 nm 1.50
173 vfn 1.20
173 nm 1.50
174 vfn 1.20
174 nm 1.50
175-176 nm 1.20
177 vfn 0.95
177-181 nm 1.20
182 vfn 0.95
182-188 nm 1.20
189-191 nm 1.50
192 vfn 1.20
193-196 nm 1.50
197 nm 1.25
198 vfn 1.00
198-199 nm 1.25
200 nm 2.50
52pgs.
201-204 nm 1.50
205 vfn 1.20
206-207 nm 1.50
208 nm 1.00
209 vfn 0.80
210-211 nm 1.00
212 vfn 0.80
212-224 nm 1.00
225 vfn 0.95
225 nm 1.20
Dble size.
226-241 nm 0.80
242 vfn 0.65
242-243 nm 0.80
244 vfn 1.30
244 nm 1.60
52pgs.
245-249 nm 0.80
250 vfn 1.30
250 nm 1.60
52pgs.
251-254 nm 0.80
255 vfn 0.65
255-259 nm 0.80
260 vfn 0.65
260-262 nm 0.80
263 vfn 0.65
263-272 nm 0.80
273 vfn 0.65
273-274 nm 0.80
275 vfn 0.80
275 nm 1.00
52pgs.
276 nm 0.80
277 vfn 0.65
277-278 nm 0.80
279 vfn 0.65
279-281 nm 0.80
282 nm 3.00
1st. full app. War Machine.
283 nm 0.80
284 vfn 0.60
284-285 nm 0.75
286 vfn 0.60
286-287 nm 0.75
288 nm 1.50
48pgs. Part foil cover.
289 nm 0.75
290 nm 2.00
291 nm 0.95
293-295 nm 0.95
297-299 nm 0.95
300 nm 1.50
300 nm 2.50
Collectors Edition
301-310 nm 1.00
310 nm 2.00
Collectors Edition; Pre-bagged with acetate print.
311 nm 1.00
312 nm 1.50
48pgs.
313-316 nm 1.00
317 nm 1.50
48pgs. Flip-book.
318-324 nm 1.00
325 nm 2.00
326 nm 1.00
327-331 nm 0.90
332 nm 1.40
Onslaught Impact 2.

IRON MAN & FORCE WORKS COLLECTOR'S PREVIEW
Marvel; one-shot; 1994
1 nm 1.20

IRON MAN
(2nd Series) *Marvel; 1996*
1 nm 3.50
2-3 nm 2.00
4 nm 1.75
4 nm 2.00
Variant Cover; Christmas cover
5 nm 1.50

IRON MAN
(3rd Series) *Marvel; 1998*
1 nm 2.20
Double size.

IRON MAN AND SUB-MARINER
Marvel; one-shot; 1968
1 vg 32.00
1 vg+ 36.00
1 fn 48.00
1 fn+ 60.00
1 vfn 72.50

IRON MAN ANNUAL
Marvel; 1970
1 fn+ 9.25
Sub-Mariner cross-over.
2 fn+ 4.15
3 fn 2.40
3 nm 4.00
4 fn- 1.90
4 nm 3.50
Champions app.
5 nm 3.00
6-8 nm 2.50
9 nm 1.20
10 nm 1.20
Atlantis Attacks.
11 nm 1.20
The Terminus Factor.
12-13 nm 1.50
14-15 nm 2.00

IRON MAN GIANT SIZE
Marvel; 1975
1 vfn- 5.50

IRON MAN/X-O MANOWAR: HEAVY METAL
Marvel/Valiant; one-shot; 1996
1 nm 1.60
Part 2 of story.

IRON MAN: CRASH
Marvel; Softback Graphic Novel; 1988
nn nm 7.50

IRON MAN: THE LEGEND
Marvel; one-shot; 1996
1 nm 2.50
Iron Man history.

IRON MANUAL
Marvel; one-shot; 1993
1 nm 1.50
Iron Man's technology.

IRONWOLF
DC; one-shot; 1986
nn nm 2.00
Reprints.

ITCHY & SCRATCHY COMICS
Bongo Comics; 1994
1 nm 2.50
2-3 nm 1.60

ITCHY & SCRATCHY'S HOLIDAY HI-JINX SPECIAL
Bongo Comics; one-shot; 1994
1 nm 1.50

JACK KIRBY'S FOURTH WORLD
DC; 1997
1 nm 1.25

JACK OF HEARTS
Marvel; 4 issues; 1984
1 vfn 0.80
1 nm 1.00
2 vfn 0.80
2 nm 1.00
3 vfn 0.80
3 nm 1.00
4 vfn 0.80
4 nm 1.00

JAKE THRASH
Malibu Graphics; Softback Graphic Novel; 1989
1 vfn 3.95

JAMES BOND 007: A SILENT ARMAGEDDON
Dark Horse; 4 issues; 1993
1-2 nm 2.00

JAMES BOND 007: SERPENT'S TOOTH
Dark Horse; 3 issues; 1992
1-3 nm 3.00

JAMES BOND 007: SHATTERED HELIX
Dark Horse; 2 issues; 1994
1 nm 1.60

JAMES BOND: PERMISSION TO DIE
Eclipse Comics; 3 issues; 1989
1-2 nm 2.50
3 nm 3.50

JAZZ
High Impact Studio; 3 issues; 1996
2-3 nm 2.00

JEMM, SON OF SATURN
DC; 12 issues; 1984
1 nm 0.60
12 nm 0.60

JLA
DC; 1997
1-2 nm 12.00
3 nm 7.00
4 nm 5.00
5 nm 4.00
1st app. and death of Tomorrow Woman.
6 nm 3.00
1st. app. Zauriel.
7-10 nm 2.00
11-12 nm 1.70
13-14 nm 1.40
15 nm 2.00
Double size.
16-19 nm 1.40

JLA ANNUAL
DC; 1997
1 nm 2.75

JLA GALLERY
DC; one-shot; 1997
1 nm 2.00

JLA SECRET FILES
DC; one-shot; 1997
1 nm 3.50
Gatefold cover.

JLA WIZARD SPECIAL
Wizard Press; one-shot; 1997
nn nm 2.75
Features and interviews.

JLA YEAR ONE
DC; 1998
1 nm 2.00
2-7 nm 1.40

JLA/WILDC.A.T.S.
DC/Image; one-shot; 1997
nn nm 3.95

JLA: PARADISE LOST
DC; 3 issues; 1998
1-3 nm 1.40

JLA: TOMORROW WOMAN
DC; one-shot; 1998
1 nm 1.35
"Girlfrenzy".

JLX
Amalgam; one-shot; 1996
1 nm 1.40

JOHN CARTER, WARLORD OF MARS
Marvel; 28 issues; 1977
1 fn+ 1.10
2 vfn- 0.90
3-4 fn 0.70
4 fn+ 0.90
5 vfn- 0.90
6 vfn 0.95
7 fn+ 0.90
8 vfn- 0.90
9-10 vfn 0.95
11 fn+ 0.90
12-13 vfn- 0.90
14-17 vfn 0.95
18 vfn- 1.50
Frank Miller's 1st published Marvel work.
19-20 vfn 0.95
21 fn+ 0.90
21 vfn 0.95
22 fn 0.70
22 vfn 0.95
23 vfn- 0.90
23-24 vfn 0.95
24 nm 1.20
25 vfn 0.95
26 vfn- 0.90
26 vfn 0.95
26 nm 1.20
27 vfn 0.95
27 nm 1.20
28 vfn- 0.90
28 nm 1.20

JOHN CARTER, WARLORD OF MARS ANNUAL
Marvel; 1977
1 vfn- 1.10
1 nm 1.50
2-3 vfn- 1.10

JOHNNY DYNAMITE
Dark Horse; 4 issues; 1994
1-4 nm 1.80

JOHNNY THE HOMOCIDAL MANIAC
Slave Labor Graphics; 1995
1 vfn 17.50
1st printing; Scarce.

JON SABLE, FREELANCE
First Comics; 1983
1 nm 1.25
2-20 nm 1.00
21 vfn 0.80
22-26 nm 1.00
28 nm 1.00

JONAH HEX: RIDERS OF THE WORM AND SUCH
DC/Vertigo; 5 issues; 1995
1 vfn 1.60
1-5 nm 2.00

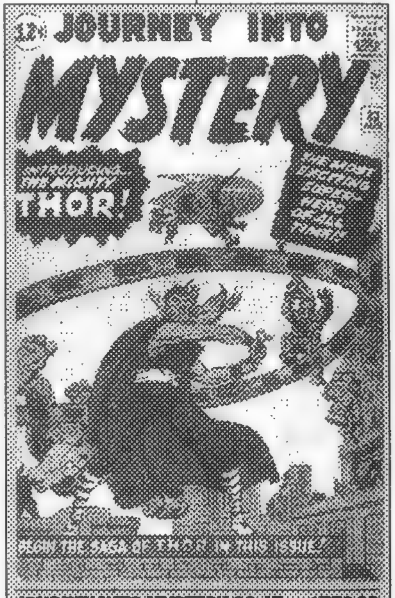
JONAH HEX: TWO GUN MOJO
DC/Vertigo; 5 issues; 1993
3 nm 2.00

JONNY DEMON
Dark Horse; 3 issues; 1994
1 nm 1.50
3 nm 1.50

JOURNEY INTO MYSTERY
Marvel
83 vg- 470.00
Marvel chipping. Pce out back cover.
83 fn+ 825.00
1st. app. Thor.
83 fn 830.00
83 vfn- 1,550.00
1st. app. and origin of Thor.
83 fn+ 52.00
Golden Record Comic Set Edition; No record.
84 vg 140.00
1" spine split.
84 fn 210.00
84 fn+ 320.00
85 vfn 230.00
1st. app. Loki.
88 vg- 36.00
Piece out bottom front cover.
89 vg 43.00
93 vg- 20.50
Top staple detached. 1st. app. Radioactive Man.
95 g 9.25
Top staple detached. Mouse chews.
97 vg+ 28.00
1st. app. Lava Man.
98 vg 19.50
1st. app. Cobra.
99 vg 19.50
Book shop stamp.
1st. app. Mr Hyde.
100 vg- 16.50
Pen back cover.
101 vg- 17.00
Small piece out of front cover.
Avengers cross-over.
102 poor 2.50
Top staple detached. 1st. app. Hela.
106 fair 5.00
Book shop stamp.
106 fn+ 37.00
107 vg+ 23.00
1st. app. and origin Grey Gargoyle.
108 fn 30.00
109 vg+ 46.00
Pen back cover. Very scarce.
110 vg 20.00
Name erased front cover.
111 vg 20.00
112 fn- 55.00
112 vfn 80.00
Scarce. Thor vs. Hulk.
113 fair 4.20
Taped spine.
113 vfn- 31.00
114 vg- 15.50
114 vfn 36.00
115 g+ 13.00
115 vg+ 23.00
Origin Loki.
117 vg+ 18.50
117 fn- 21.50
117 fn+ 30.00
119 fn+ 30.00
120 fair 4.00
Tape back cover.
120 fn- 21.50
121 vg- 13.50
Felt price front cover.
121 fn 24.00
122 vfn- 30.00
503 nm 1.20
Follows on from Thor.
504-506 nm 1.00
507 nm 1.20
514-518 nm 1.20

JOURNEY INTO MYSTERY
(2nd Series) *Marvel; 1972*
1 nm 4.00
13 fn+ 1.10
15 vfn- 1.10
16 fn+ 1.10
16 nm 1.50
17 vfn- 1.10

JOURNEY INTO MYSTERY ANNUAL



JOURNEY INTO MYSTERY 83 Vfn- 1550.00

Marvel; 1965
1 vg- 32.00
1" spine split.
1 vg- 32.00
1 fn 58.00
1st. app. Hercules.

JUDGE DREDD
Eagle/IPC; 1983
1 nm 5.00
2-3 nm 2.50
4-10 nm 1.50
11-14 nm 1.20
15-33 nm 1.00
34-35 nm 0.80

JUDGE DREDD
(2nd Series) *Quality/Fleetway; 1986*
1-15 nm 0.75
21-22 nm 0.75
25-33 nm 0.75

JUDGE DREDD
DC; 18 issues; 1994
1 nm 1.25
1 nm 2.00
2-18 nm 1.25

JUDGE DREDD 15
Titan Books; Tpbk; 1987
nn nm 4.00
2000AD reprints.

JUDGE DREDD'S CRIME FILES
Eagle/IPC; 6 issues; 1989
1-6 nm 0.80

JUDGE DREDD'S HARDCASE PAPERS
Quality/Fleetway; Graphic Novel; 1991
1 nm 3.50

JUDGE DREDD: BAD SCIENCE
Fleetway; Tpbk; 1990
nn nm 4.00
2000AD reprints.

JUDGE DREDD: LEGENDS OF THE LAW
DC; 13 issues; 1994
1-13 nm 1.25

JUDGE DREDD: TALES OF THE DEAD MAN'S HAND
Fleetway; Softback Graphic Novel; 1991
nn nm 4.50
2000AD reprints.

JUDGE DREDD: THE EARLY CASES
Eagle/IPC; 6 issues; 1986
1-6 nm 0.80

JUDGE DREDD: THE JUDGE CHILD QUEST
Eagle/IPC; 5 issues; 1984
1-5 nm 0.80

JUDGMENT DAY
Lightning Comics; 8 issues; 1993
6 nm 2.00

JUNGLE COMICS
Fiction House; 1940
86 vg+ 65.00
Small water damage.
159 fn+ 54.00

JURASSIC PARK
Topps; 4 issues; 1993
1-2 nm 2.00
Collectors edition w/trading cards.

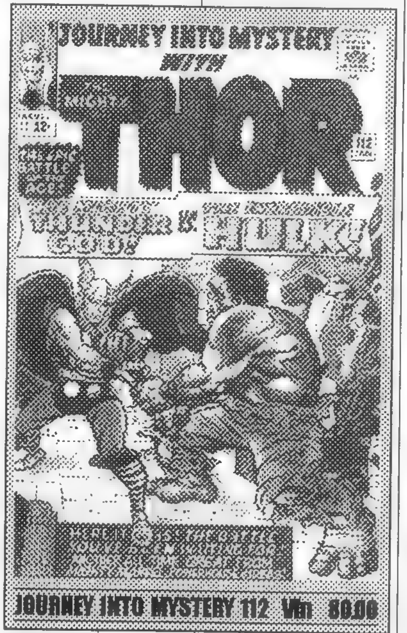
JUSTICE
Marvel/New Universe; 1986
1-32 nm 0.65

JUSTICE INC.
(2nd Series) *DC; 2 issues; 1989*
1-2 nm 2.50

JUSTICE LEAGUE
DC; 1987
0 nm 1.25
Zero Hour tie-in.
1 nm 4.00
1st. app. Maxwell Lord.
2 nm 3.00
3 nm 2.50
3 vfn+ 30.00
Test Cover; Very scarce Superman variant cover.
4-6 nm 2.00

7 nm 2.50
48pgs.
8-13 nm 1.25
15-21 nm 1.25
22-23 nm 1.25
Invasion cross-over.
24-25 nm 1.25
26-30 nm 1.00
31-32 nm 1.00
JLE cross-over.
33-49 nm 1.00
50 nm 1.50
48pgs.
51-62 nm 0.75
64-65 nm 0.75
67-68 nm 0.75
69 nm 3.00
Superman: Doomsday tie-in.
70 nm 2.00
Superman 75 tie-in.
71-80 nm 0.75
89-90 nm 0.75
92 nm 1.00
Zero Hour cross-over.
93-94 nm 1.00
97 nm 1.00
100 nm 2.50
Collectors Edition; Holo-foil cover. 48pgs.

JUSTICE LEAGUE ANNUAL
DC; 1987
1 nm 1.50



JOURNEY INTO MYSTERY 112 Vfn 80.00

2 nm 2.00
Joker app.
3 nm 1.50
4 nm 1.50
Justice League Antarctica.
5 nm 1.50
Armageddon 2001.
6 nm 1.50
Eclipso: The Darkness Within Tie-in.
8 nm 1.80
Elseworlds.

JUSTICE LEAGUE EUROPE
DC; 1989-1994
1 nm 1.50
2-4 nm 1.20
5-10 nm 1.00
11-31 nm 0.75
33-40 nm 0.75
50 nm 1.00
48pgs.
51 nm 0.75
67 nm 1.00
68 nm 1.00
Zero Hour cross-over.

JUSTICE LEAGUE EUROPE ANNUAL
DC; 1990
1 nm 1.50
2 nm 1.50
Armageddon 2001.
5 nm 2.00
Elseworlds.

JUSTICE LEAGUE INTERNATIONAL SPECIAL
DC; 2 issues; 1990
1-2 nm 1.50

JUSTICE LEAGUE OF AMERICA
DC; 1960
1 fn- 550.00
1st. app. Despero.
2 fair 31.00
2 vg+ 140.00
1st. app. Simon Magus.
3 vg 110.00
3 fn+ 260.00
1st. app. Kanjar Ro.
4 vg 78.00
4 vg+ 90.00
Green Arrow joins JLA.
6 vg 51.00
6 vg 52.00
1st. app. Prof. Fortune.
7 g- 18.00
Taped spine.
7 fn 72.00
8 vg- 41.00
Glued bottom staple.
8 vg 49.00
9 fn- 94.00
1st. origin of JLA.
11 vg+ 46.00
12 vg- 34.00
Glued top staple.
12 fn+ 84.00
1st. app. Dr. Light.
14 vg- 34.00
15 vg 40.00
15 fn+ 84.00
Tiny colour touch.
16 vg- 28.00
Glued bottom staple.
16 fn- 45.00
18 g+ 22.00
Detached top staple.
18-19 vg 33.00
20 g 16.50
Book shop stamp.
20 vg- 28.00
0.75" spine split.
20 vg 33.00
20 vg+ 38.00
20 fn- 45.00
21 vg 57.00
21 vg 58.00
1st. app. of JSA in Silver Age.
22 vg 53.00
Glued bottom staple.
22 vg+ 62.00
Pen on splash page.
22 fn+ 110.00
JSA cross-over.
23 vg- 17.00
Book shop stamp.
23 vg+ 23.00
23 fn- 27.00
1st. app. Queen Bee.
24 g- 7.50
Detached bottom staple.
24 vg 20.00
25 g- 7.50
25 vg- 17.00
25 vg 20.00
2 small book shop stamps.
1st. app. Draad.
26 vg- 14.00
27 vg- 14.00
Taped bottom staple.
27 vg 16.50
Subscription crease.
28 g+ 11.00
1" spine split. Crayon front cover.
28 vg+ 19.00
31 g+ 12.00
Spine roll.
31 vg 18.50
31 fn 28.00
32 fn- 16.00
1st. app. Brainstorm.
33 vg+ 15.50
34 vg- 11.50
1" tear front cover.
36 g 6.75
Book shop stamp. Spine roll.
36 vg 13.50
37 vg- 11.50
37 vg+ 15.50
1st. app. Mr Terrific.
38 vg 13.50
39 vg- 20.00
39 vg+ 28.00
Giant G-16.
40 vg- 11.50
40 vg 13.50
40 vg+ 15.50
41 vg- 11.50
41 vg+ 15.50
41 fn- 18.00
1st. app. The Key.
42 vg- 7.00
Sticker front cover.
42 vg+ 9.50
43 vg+ 9.50
43 fn- 11.50
1st. app. The Royal Flush Gang.
44 fn- 11.50
45 vg 8.25
45 vg+ 9.50
45 fn- 11.50
1st. app. The Shaggy Man.
46 vg+ 19.50
JSA cross-over. 1st SA app. of GA Sandman.
49 vg 6.75
49 vg+ 7.75
51 vg+ 7.75
Book shop stamp.
51 fn- 9.00
52 vg 6.75
53-54 vg+ 7.75
55 g 5.75
1st. GA Robin in SA.
57 vg+ 8.50
57 fn- 10.00
57 fn 11.00
59 vg 8.00
59 vg+ 9.25
59 fn 12.00
60 vg 8.00
60 fn 12.00
Book shop stamp.
60 fn+ 16.50
61 fn 8.00
62 vg- 4.55
Detached bottom staple.
62 fn- 7.25
64 fn 10.00
1st. SA app. Red Tornado.
65 vg 6.75
65 fn- 9.00
[illegible] fn 8.00
68 fn- 7.25
[illegible] fn+ 11.00
70 fn- 7.25
71 vg 5.25
No bottom staple.
72 vg- 4.55
72 vg- 4.55
Bottom staple detached.
78 fn+ 6.00
1st.SA app. The Vigilante ?
80 fn- 3.25
89 fn 3.60
94 fn+ 25.00
Reprints 1st. Sandman story. Part N. Adams art.
97 fn 3.60
Origin JLA retold.
100 vfn- 4.45
106 fn- 1.35
108 vg+ 1.15
109 fn+ 1.85
113 vfn- 3.35
114-115 fn+ 3.35
117 fn- 2.45
117 vfn 3.60
1st. app. Golden Eagle.
118 fn+ 1.50
119 fn 1.20
119 vfn 1.60
120 fn- 1.10
120 fn+ 1.50
120-121 vfn 1.60
126 fn 1.20
127 vfn- 1.50
134 vfn 1.60
144 vfn- 1.50
145 vg+ 0.90
152 fn 1.20
153 vfn- 1.50
154 fn+ 1.50
155-156 vfn 1.60
157 vfn- 1.50
161 vg+ 0.90
164 fn 1.20
165-166 fn+ 1.50
171 vfn- 1.50
172 fn+ 1.50
173-174 vfn- 1.50
176 fn+ 1.50
177 vfn- 1.50
179 fn- 1.10
180 fn 1.20
181 fn+ 1.50
182 vfn 1.60
183 vfn- 1.50
184 fn+ 1.50
185-186 vfn 1.60
187 fn 1.20
188 fn+ 1.50
189 vfn 1.60
192 vfn 1.40
193 fn+ 1.30
194 fn 1.05
195-199 vfn 1.40
200 fn+ 2.95
200 nm 4.00
76pgs.
201-206 vfn 1.00
207-209 nm 1.25
210 vfn 1.00
210 nm 1.25
211 vfn 0.80
213-214 vfn- 0.75
215-216 vfn 0.80
217 nm 1.00
218-219 vfn 0.80
220 nm 1.00
221-222 vfn 0.80
224 vfn- 0.75
225 vfn 0.80
226 vfn- 0.75
227-228 fn+ 0.75
228-230 nm 1.00
233 vfn- 0.75
241 vfn 0.80
243 vfn 0.80
244 vfn 1.00
244 nm 1.25
245 vfn 1.00
245 nm 1.25
Crisis cross-over.
246 vfn 0.80
247 vfn- 0.75
250 nm 1.25
Double size.
255-256 vfn 0.80
261 nm 2.00
Last issue.

JUSTICE LEAGUE OF AMERICA: NEW WORLD ORDER
DC; Tpbk; 1997
nn nm 4.25
Reprints #1-4 of 1997 series.

JUSTICE LEAGUE QUARTERLY
DC; 1990
1-9 nm 2.00
11-13 nm 2.00

JUSTICE LEAGUE SPECTACULAR
DC; one-shot; 1992
1 nm 1.20
Variant A; Green Lantern cover.
1 nm 1.20
Variant B; Superman cover.

JUSTICE LEAGUE TASK FORCE
DC; 1993
0 nm 1.25
Zero Hour tie-in.
1 nm 1.00
13-14 nm 1.00
24 nm 1.25

JUSTICE SOCIETY OF AMERICA
(1st Series) *DC; 8 issues; 1991*
1-2 nm 0.75
4 nm 0.75

JUSTICE: FOUR BALANCE
Marvel; 4 issues; 1994
1-4 nm 0.95

KAMANDI, THE LAST BOY ON EARTH
DC; 1972
1 vfn- 17.50
Origin and 1st.app. Kamandi.
2 vfn- 11.00
3 vfn- 7.00
5 vg+ 3.85
6 fn 3.90
8 fn+ 4.80
12 fn 2.70
14 fn- 2.45
17 vfn 3.60
20 fn+ 3.35
21 vfn- 2.60
22 vfn 2.80
24-25 vfn- 2.60
26-27 fn+ 2.60
28 vfn 2.80
30 vg+ 1.60
34 vfn- 2.60
36 fn+ 2.60
38 vfn- 2.60
41 vfn 1.60
42 vfn- 1.50
43 vfn 1.60
44 fn+ 1.50
45-46 vfn 1.60
47 fn+ 1.50
50-51 vfn 1.60
52 vfn- 1.50
53-54 vfn 1.60
55 fn 1.20
56 vfn 1.60
57 fn+ 1.50
58 vfn- 1.50

KAMANDI: AT EARTH'S END
DC; 6 issues; 1993
1-3 nm 1.20

KAZAR
Marvel; 3 issues; 1970
1 fn+ 9.00
X-Men app.
2 fn 5.00
Dardevil reprints.

KAZAR
(2nd Series) *Marvel; 1997*
10-13 nm 1.40
14 nm 2.00
Double size.

KAZAR OF THE SAVAGE LAND
Marvel; one-shot; 1997
1 nm 1.60

KAZAR THE SAVAGE
Marvel; 34 issues; 1981
1 nm 1.00
2-4 nm 0.75
6-8 nm 0.75
10-33 nm 0.75
34 nm 1.00

KENTS, THE
DC; 10 issues; 1997
1-11 nm 1.75

KICKERS INC.
Marvel/New Universe; 12 issues; 1986
1 nm 0.60
2-12 nm 0.50

KID COLT OUTLAW
Marvel/Atlas; 1948
130 vg 2.00
130 vg+ 2.30
130 fn- 2.70
64pgs.
134-135 fn 1.80
137 vg 1.20
140 fn+ 2.60
146 vg+ 1.60
Felt pen front cover.
190 vg+ 0.90

KID ETERNITY
(1st Series) *DC; 3 issues; 1991*
1-3 nm 3.50

KID ETERNITY
(2nd Series) *DC/Vertigo; 16 issues; 1993*
1-2 nm 1.30
6-12 nm 1.30

KILL RAZOR SPECIAL
Image/Top Cow; one-shot; 1995
1 vfn 1.35

KILL YOUR BOYFRIEND
DC/Vertigo; one-shot; 1995
1 nm 3.95
Grant Morrison scripts.

KILLPOWER: THE EARLY YEARS
Marvel UK; 4 issues; 1993
1 nm 1.70

KINDRED, THE
Image; 4 issues; 1994
1 vfn 4.00
1 nm 5.00
1st. app. Kindred and Bloodmoon.
2 nm 4.00
2 nm 6.00
Variant Cover; Scarce.
3 vfn 2.40
3 nm 3.00
1st. app. Team 7.
4 vfn 1.60
4 nm 2.00

KING CONAN
Marvel; 1983
1 vfn 1.60
2-5 vfn 1.20
6 nm 1.50
7 vfn 1.20
8-13 nm 1.50
14 vfn 1.20
15-16 nm 1.50
17-18 vfn 1.20
19 nm 1.50

KINGDOM COME
DC; 4 issues; 1996
1 nm 4.00
2-4 nm 3.50

KITTY PRYDE AND WOLVERINE
Marvel; 6 issues; 1984-1985
1 vfn 2.40
1 nm 3.00
2 vfn 2.40
2 nm 3.00
3 vfn 2.40
3 nm 3.00
4 vfn 2.40
4 nm 3.00
5 vfn 3.20
5 nm 4.00
Scarcer.
6 nm 5.00
Scarce.

KITTY PRYDE: AGENT OF S.H.I.E.L.D.
Marvel; 3 issues; 1997
2-3 nm 1.70

KNIGHTHAWK
Acclaim/Windjammer; 6 issues; 1995
1-5 nm 1.50

KNIGHTMARE
Image; 1996
1 nm 1.80
1st. app. Knightmare.
2-3 nm 1.60

KNIGHTS OF PENDRAGON, THE
Marvel UK; 18 issues; 1990
1-14 nm 1.00
16-18 nm 1.00

KNIGHTS OF PENGRAGON
(2nd Series) *Marvel UK; 15 issues; 1992*
1 nm 1.00

KNIGHTS ON BROADWAY
Broadway Comics; 3 issues; 1996
1-3 nm 2.00

KOBRA
DC; 7 issues; 1976
1 vfn- 2.60
1 vfn 2.80
1st. app. Kobra.
3-4 fn+ 1.50
4 vfn 1.60
5 vfn- 1.50
5 vfn 1.60
6 vfn- 1.50
6 vfn 1.60
7 vfn- 1.50

KONG THE UNTAMED
DC; 5 issues; 1975
1 vfn- 2.60
1 vfn 2.80
1st. app. Kong.
2-3 vfn- 1.50
3 vfn ....
4-5 vfn- ....

KORAK, SON OF TARZ
DC; 1972
46 fn- ....
52pgs.
50 fn- ....
52-53 fn- ....
55 fn ....
58 fn ....

KREE/SKRULL
STARRING THE AVENG
Marvel; 2 issues; 1983
1 nm ....
Reprints Avengers 93 an
2 nm ....
Reprints Avengers 95-9

KRULL
Marvel; 2 issues; 1983
1-2 nm ....

KRUSTY COMICS
Bongo Comics; 1995
1-3 nm ....

KULL THE CONQUE
Marvel; 1971
18 nm ....

KULL THE CONQUE
(2nd Series) *Marvel; 2 issues;*
1 nm ....
2 vfn ....
2 nm ....

KULL THE CONQUE
(3rd Series) *Marvel; 10 is*
1983
1 nm ....
2-10 nm ....

L.E.G.I.O.N.
DC; 1989
1 nm ....
2 nm ....
5-10 nm ....
11 nm ....
13-22 nm 1
24-33 nm 1
36 nm 1
41 nm 1
45 nm 1
47 nm 1
48-49 nm 1
50 nm 2
Dble size.
57-58 nm 1

L.E.G.I.O.N. ANNU
DC; 1990
1-3 nm 1
5 nm 2

LABYRINTH
Marvel; 3 issues; 1986
1-3 nm 0

LADY DEATH
Chaos Comics; 3 issues; 1
1 nm 40
Chromium cover.
2 nm 25
3 nm 16

LADY DEATH
(New Series) *Chaos Comics; 1*
5 nm 2
Black And White Variant Co

LADY DEATH AND T WOMEN OF CHAO GALLERY
Chaos Comics; one-shot; 1
1 nm .... 1.

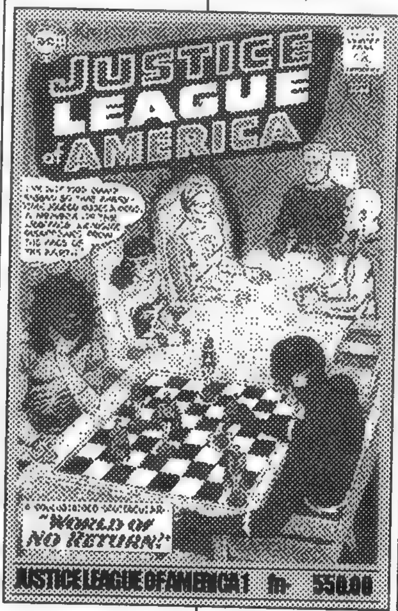
LADY DEATH FA EDITION: ALL HALLOW EVE
Chaos Comics; one-shot; 1
1 nm .... 5.
Originally with Overstreet's

LADY DEATH II: BETWE HEAVEN AND HELL
Chaos Comics; 4 issues; 1
1 nm .... 5.
Chromium cover.
2 nm .... 3.
3-4 nm .... 2.

LADY DEATH IN LINGER
Chaos Comics; one-shot; 1
1 nm .... 2.
1 nm .... 12.
Leather Edition; Limited to 10,0

LADY DEATH MEG CHROMIUM PREVIE TRADING CARDS
Chaos Comics; Tradi Cards; 1996
nn nm 20.0
Dynamic Forces Edition;
Chromium cards in folder sign

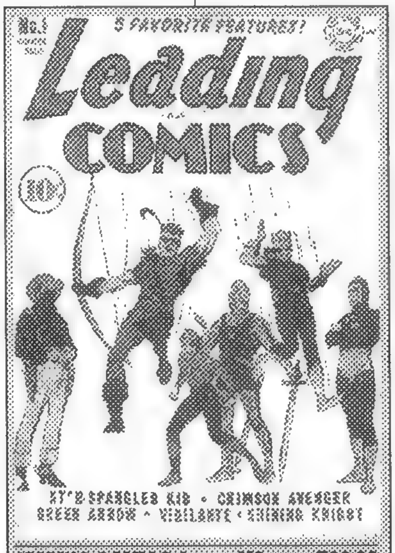
Pulido, Hughes, Jensen 1 of 200.
LADY DEATH SWIMSUIT SPECIAL
Chaos Comics; one-shot; 1994
1 nm 5.00
LADY DEATH VS. PURGATORI WIZARD ACE EDITION
Chaos Comics; one-shot; 1997
nn nm 14.00
Released through Wizard 71.
LADY DEATH: DEATH BECOMES HER
Chaos Comics; one-shot; 1997
0 nm 2.00
LADY DEATH: THE CRUCIBLE
Chaos Comics; 6 issues; 1997
1 nm 3.50
1 nm 13.00
Leather Edition; Leather cover.
2-6 nm 2.00
LADY DEATH: THE ODYSSEY
Chaos Comics; 4 issues; 1996
1 nm 3.00
Gold embossed cover.
1 nm 17.00
Signed Limited Edition; Ltd to 2,500. Signed Pulido, Hughes and Jensen.
2-3 nm 2.20
LADY DEATH: THE RECKONING - ENCORE PRESENTATION
Chaos Comics; one-shot; 1996
1 nm 2.75
Reprints No.1 of 1st. series, plus pin-ups.
LADY DEATH: THE RECKONING HARDBACK
Chaos Comics; Hardback Compilation; 1996
nn nm 18.00
LADY DEATH: THE RECKONING TPBK
Chaos Comics; Tpbk; 1996
nn nm 4.95
Reprints original mini-series.
LADY PENDRAGON
Maximum Press; 1996
1 nm 1.75
"Sword" cover.
1 nm 1.75
Variant Cover; "Spear" cover.
LADY RAWHIDE
Topps; 5 issues; 1995
2 nm 2.00
LADY VAMPRE
Blackout Comics; 1995
0 nm 2.00
LAST AMERICAN, THE
Epic; 4 issues; 1990
1-4 nm 1.50
LAST AVENGERS STORY, THE
Marvel; 2 issues; 1995
1-2 nm 4.00
LAST OF THE VIKING HEROES SUMMER SPECIAL
Genesis West Comics; 3 issues; 1988
1 nm 1.60
LAST ONE, THE
DC/Vertigo; 6 issues; 1993
1-6 nm 1.70
LAST STARFIGHTER, THE
Marvel; 3 issues; 1984
1-3 vfn 0.60
LAW AND ORDER
Maximum Press; 1995
1-2 nm 1.60
LAW OF DREDD
Quality/Fleetway; 1989
1-2 nm 0.80
LAZURUS CHURCHYARD
Tundra; 3 issues; 1992
1-3 nm 2.50
LEADING COMICS
DC; 1941
1 vg 520.00
Origin Seven Soldiers of Victory.
LEGEND OF MOTHER SARAH
Dark Horse; 8 issues; 1995
1-8 nm 1.70
LEGEND OF MOTHER SARAH: CITY OF THE ANGELS
Dark Horse; 9 issues; 1996
1 nm 2.75
48pgs.
LEGEND OF MOTHER SARAH: CITY OF THE CHILDREN
Dark Horse; 7 issues; 1996
1-7 nm 2.75
LEGENDS
(Mini-series) *DC; 6 issues; 1986*
1-5 nm 1.00
6 nm 2.00
1st. app. 1987 JLA.
LEGENDS OF LUXURA
Brainstorm Comix; 3 issues; 1996
1 nm 2.00
LEGENDS OF THE DARK CLAW
Amalgam; one-shot; 1996
1 nm 1.50
LEGENDS OF THE LEGION
DC; 4 issues; 1998
1-4 nm 1.50
LEGENDS OF THE LIVING DEAD
Fantaco; 2 issues; 1994
1 nm 2.50
LEGENDS OF THE WORLD'S FINEST
DC; 3 issues; 1993
1-3 nm 3.25
LEGION OF NIGHT
Marvel; 2 issues; 1991
1-2 nm 3.00
LEGION OF SUPER-HEROES
(1st. Series) *DC; 1980*
277 nm 1.00
279 nm 1.00
297 vfn 0.80
299 nm 1.00
300 nm 1.50
64pgs.
315 nm 0.75
319 vfn 0.60
321 vfn 0.60
326-345 nm 0.75
347-348 nm 0.75
351-352 nm 0.75
LEGION OF SUPER-HEROES
(2nd Series) *DC; 1987*
41 nm 2.50
19-24 nm 1.20
58 nm 1.20
60-61 nm 1.20
LEGION OF SUPER-HEROES
(3rd series) *DC; 1994*
1 nm 1.50
2-12 nm 1.25
15 nm 1.25
18-20 nm 1.25
22-24 nm 1.00
LEGION OF SUPER-HEROES ANNUAL
DC; 1990
1 nm 2.00
LEGION OF SUPER-HEROES ARCHIVE EDITIONS
DC; Hardback Graphic Novel; 1991
1 nm 30.00
Reprints Legion app. in Adventure Comics 247-305.
LEGIONNAIRES
DC; 1992
14-18 nm 1.00
LEGIONNAIRES 3
DC; 4 issues; 1986
2 nm 0.70
LEGIONNAIRES ANNUAL
DC; 1994
1 nm 2.00
Elseworld's.
LETHAL FOES OF SPIDER-MAN
Marvel; 4 issues; 1993
1-4 nm 1.25
LETHAL STRIKE
London Night Studios; 3 issues; 1995
1 nm 2.50
2-3 nm 2.00
LEX LUTHOR, THE UN-AUTHORISED BIOGRAPHY
DC; one-shot; 1989
nn nm 3.50
LIGHT AND DARKNESS WAR, THE
Epic; 6 issues; 1988
1 nm 1.40
2 vfn 1.10
2 nm 1.40
3 vfn 1.10
3-5 nm 1.40
6 vfn 1.10
6 nm 1.40
LISA COMICS
Bongo Comics; one-shot; 1995
1 nm 1.60
LITTLE SHOP OF HORRORS
DC; one-shot; 1987
1 nm 1.00
LOBO
DC; 4 issues; 1990
1 nm 3.00
1st printing
2 nm 2.50
3-4 nm 2.00
LOBO
(2nd Series) *DC; 1993*
0 nm 1.30
Zero Hour cross-over.
1 nm 2.50
Embossed cover.
2-15 nm 1.30
16 nm 1.60
18-20 nm 1.60
22 nm 1.60
28-31 nm 1.60
47-52 nm 1.50
LOBO ANNUAL
DC; 1993
1 nm 2.50
Bloodlines pt.1. 64pgs.
2 nm 2.50
Elseworlds. 64pgs.
LOBO GALLERY, THE
DC; one-shot; 1995
1 nm 2.50
LOBO GOES TO HOLLYWOOD
DC; one-shot; 1996
1 nm 1.50
LOBO PARAMILITARY CHRISTMAS SPECIAL
DC; one-shot; 1992
1 nm 1.60
Santa must die!
LOBO'S BACK
DC; 4 issues; 1992
1-2 nm 1.50
4 nm 1.50
LOBO'S BIG BABE SPRING BREAK SPECIAL
DC; one-shot; 1995
1 nm 1.30
Jim Balent art.
LOBO/DEADMAN: THE BRAVE AND THE BALD
DC; one-shot; 1995
1 nm 2.50
LOBO/JUDGE DREDD: PSYCHO BIKERS VS. MUTANTS FROM HELL
DC; one-shot; 1996
nn nm 3.50



JUSTICE LEAGUE OF AMERICA 1 fn 550.00

LOBO: FRAGTASTIC VOYAGE
DC; one-shot; 1998
nn nm 4.25
LOBO: INFANTICIDE
DC; 4 issues; 1993
1-4 nm 1.20
LOBO: PORTRAIT OF A VICTIM
DC; one-shot; 1993
1 nm 1.25
LOBO: UNAMERICAN GLADIATORS
DC; 4 issues; 1993
1-4 nm 1.25
LOGAN'S RUN
Marvel; 7 issues; 1977
1 fn+ 1.50
2-5 vfn 1.20
6 vfn- 2.20
6 vfn 2.40
1st solo Thanos back-up story.
7 vfn- 1.20
LOGAN: PATH OF THE WARLORD
Marvel; one-shot; 1996
nn nm 3.95
LOGAN: SHADOW SOCIETY
Marvel; one-shot; 1996
nn nm 3.95
LOIS LANE, SUPERMAN'S GIRLFRIEND
DC; 1958
20 vg 29.00
70 fn+ 65.00
1st. SA app. Catwoman.
LONE WOLF AND CUB
First Comics; 1987-1991
1 vfn 4.80
1st printing
1 nm 6.00
1st print; Frank Miller covers start.
1 nm 3.00
2nd Printing
2 nm 3.00
1st printing
3 nm 2.50
1st printing
4 vfn 2.00
4 nm 2.50
5 vfn 2.00
5 nm 2.50
6 vfn 2.00
6-7 nm 2.50
8 vfn 2.00
8 nm 2.50
9 vfn 2.00
9 nm 2.50
10 vfn 2.00
10 nm 2.50
11 vfn 2.00
11 nm 2.50
12 vfn 2.00
12 nm 2.50
13 vfn 2.00
13 nm 2.50
Bill Sienkiewicz covers start.
14-15 nm 2.50
16 vfn 2.00
16-26 nm 2.50
27 vfn 2.00
28-31 nm 2.50
32 nm 3.00
88pgs. Matt Wagner covers start.
33-34 vfn 2.00
35-36 nm 2.50
37 nm 2.50
Mike Ploog covers start.
38 nm 2.50
39 nm 4.00
120pgs.
40 nm 2.50
41 nm 3.00
80pgs.
42 nm 2.50
43-44 vfn 2.00
45 nm 2.50
LONGSHOT
Marvel; one-shot; 1998
1 nm 2.75
LONGSHOT
Marvel; 6 issues; 1985
1 vfn 4.80
1 nm 6.00
1st. app. Longshot.
2 vfn 4.80
2 nm 6.00
Scarce. 1st. app. Ricochet Rita.
3 nm 5.00
1st. app. Mojo and Spiral.
4 nm 5.00
Spider-Man and She-Hulk app.
5 nm 5.00
1st. app. Quark.
6 nm 6.50
Scarce. Dble size.
LONGSHOT (Tpbk)
Marvel; Tpbk; 1985
nn nm 10.00
Reprints Longshot limited series.
LORD PUMPKIN
Malibu; one-shot; 1994
0 nm 1.50
LORD PUMPKIN/ NECROMANTRA
Malibu; 4 issues; 1995
1-3 nm 1.50
LORDS OF THE ULTRA REALM
DC; 6 issues; 1986
2-6 nm 0.70
LORDS OF THE ULTRA REALM SPECIAL
DC; one-shot; 1987
1 nm 1.00
LOST IN SPACE
(2nd Series) *Innovation; 18 issues; 1991*
6 vfn 1.20
LOST UNIVERSE
Tekno Comics; 1994
1-3 nm 1.25
5 nm 1.25
LOST, THE
Chaos Comics; 4 issues; 1997
1-3 nm 2.00
LUM
Viz Comics; 8 issues; 1989
1-8 nm 2.00
LUNATIK
Marvel; 3 issues; 1996
1-3 nm 1.20
LYNCH MOB
Chaos Comics; 4 issues;
1-4 nm 1.75
MACHINE MAN
Marvel; 1978
1 vfn 1.60
2 fn 0.90
3 vfn+ 1.30
4 vfn 1.20
5 vfn- 1.10
6-7 vfn 1.20
8-9 vfn- 1.10
10 vfn+ 1.05
11 fn 0.75
12-13 vfn+ 1.05
14 vfn 1.00
15 nm 1.25
16 vfn+ 1.05
17 vfn 1.00
17 nm 1.25
18 vfn- 1.10
Uncanny X-Men 140 tie-in.
19 vfn- 3.70
19 vfn 4.00
1st. app. Jack O'Lantern (later Hobgoblin II).
MACHINE MAN
Marvel; 4 issues; 1984
1 vfn 0.95
1-2 nm 1.20
3 vfn 0.95
3 nm 1.20
4 vfn 0.95
4 nm 1.20
MACHINE MAN TRADE PAPERBACK
Marvel; Tpbk; 1985
nn nm 4.50
MACROSS II
Viz Comics; 10 issues; 1993
1-10 nm 1.70
MAD DOG
Marvel; 6 issues; 1993
1 nm 0.75
MAD MAGAZINE
EC Comics; 1952
19 vg 52.00
MAGE
Comico; 1984
1 nm 10.00
2 nm 6.00
6 nm 10.00
1st. new Grendel in back-up story.
7 nm 6.00
8 vfn 4.80
11-13 nm 3.50
Grendel back-ups.
15 nm 5.00
Dble size.
MAGE: THE HERO DEFINED
Image; 1997
1 nm 1.95
2-3 nm 1.75
MAGIC THE GATHERING - THE SHADOW MAGE
Acclaim; 4 issues; 1995
1 nm 1.50
3 nm 1.50
MAGIK: STORM AND ILLYANA
Marvel; 4 issues; 1983
1 vfn 1.60
1 nm 2.00
2 vfn 1.60
2 nm 2.00
3 nm 2.50
4 vfn 2.80
4 nm 3.50
Scarcer.
MAGNETO
Marvel; 4 issues; 1996
1-4 nm 1.40
MAGNETO
Marvel; one-shot; 1993
0 nm 4.00
MAGNETO AND THE MAGNETIC MEN
Amalgam; one-shot; 1996
1 nm 1.40
MAGNUS ROBOT FIGHTER
(2nd Series) *Valiant; 1991*
0 nm 7.00
No card.
1 nm 7.00
2-4 nm 4.00
5 nm 4.50
6-8 nm 2.50
9-11 nm 1.75
12 nm 8.00
1st. modern app. Turok.
13-14 nm 1.50
15 nm 1.50
Unity chapter 4.
16-21 nm 1.50
22-24 nm 1.25
25 nm 2.00
Silver foil cover.
26-54 nm 1.25
MAGNUS ROBOT FIGHTER AND NEXUS
Valiant/Dark Horse; 2 issues; 1993
1-2 nm 2.00
MAGNUS ROBOT FIGHTER, THE ORIGINAL
Valiant/Western Publishing; 3 issues; 1995
1 nm 1.40
MAGNUS ROBOT FIGHTER, THE VINTAGE
Valiant; 4 issues; 1992
1 nm 1.25
3-4 nm 1.20
MAISON IKKOKU
Viz Comics; 7 issues; 1993
1-7 nm 2.00
MAISON IKKOKU Part 2
Viz Comics; 6 issues; 1994
1-6 nm 2.00
MAISON IKKOKU Part 3
Viz Comics; 6 issues; 1994
1-3 nm 2.00
5-6 nm 2.00
MAN CALLED AX, THE
DC; 1997
5-8 nm 1.70
MAN FROM ATLANTIS, THE
Marvel; 7 issues; 1978
1 vfn- 1.45
80pgs.
2 vfn- 0.90
3 vfn 1.00
4 vfn- 0.90
5-6 vfn 1.00
7 fn 0.75
MAN-BAT
(2nd Series) *DC; 3 issues; 1996*
1-3 nm 1.50
MAN-THING
Marvel; 1974
1 vfn 8.00
2nd app. Howard The Duck.
2 vfn 4.00
4-6 vfn 2.80
10-11 vfn 2.80
12 vfn 2.00
14-19 vfn 2.00
20-22 vfn 1.60
MAN-THING
(2nd Series) *Marvel; 11 issues; 1979*
1 nm 1.20
2-5 nm 0.90
7 vfn 0.70
7-8 nm 0.90
9-10 vfn 0.70
11 vfn 0.80
MANGA VISION (Vol.1)
Viz Comics; 1995
1-10 nm 3.50
MANGA VISION (Vol.3)
Viz Comics; 1997
1 nm 3.50
4 nm 3.50
MANHUNTER
DC; one-shot; 1984
1 nm 3.00
Reprints. 76pgs.
MANHUNTER
(2nd Series) *DC; 24 issues; 1988*
1-19 nm 0.75
21-22 nm 0.75
24 nm 0.75
MANHUNTER
(3rd Series) *DC; 12 issues; 1994*
0 nm 1.20
MANTRA
Malibu; 24 issues; 1993
1-3 nm 1.40
4 nm 1.60
40pgs.
5-9 nm 1.25
10 nm 1.50
64pgs. Flip book.
11 nm 1.25
20 nm 1.25
22 nm 1.25
MANTRA
(2nd Series) *Malibu Comics; 4 issues; 1995*
1 nm 1.00
1 nm 2.00
Computer generated variant cover.
2-4 nm 0.95
MANTRA - INFINITY
Marvel; one-shot; 1995
nn nm 1.00
Black September tie-in.
MANTRA: SPEAR OF DESTINY
Malibu; 2 issues; 1995
1 nm 1.50
MARK HAZZARD: MERC
Marvel/New Universe; 12 issues; 1986
1 nm 0.60
2-12 nm 0.50
MARK HAZZARD: MERC ANNUAL
Marvel/New Universe; 1987
1 nm 0.70
MARK, THE
Dark Horse; 4 issues; 1993
1-4 nm 1.60

MARS ATTACKS
Topps; 5 issues; 1994
4 nm 3.00
MARS ATTACKS
(2nd Series) *Topps; 7 issues; 1995*
1 nm 3.00
2-7 nm 2.00
MARS ATTACKS BASEBALL SPECIAL
Topps; one-shot; 1996
1 nm 2.00
MARS ATTACKS HIGH SCHOOL
Topps; 2 issues; 1997
1-2 nm 2.00
MARS ATTACKS IMAGE
Image; 4 issues; 1997
2-4 nm 1.70
MARS ATTACKS THE SAVAGE DRAGON
Topps; 4 issues; 1997
2-4 nm 2.00
MARSHAL LAW
Epic; 6 issues; 1987
1 vfn 3.20
1 nm 4.00
2-3 nm 3.00
4 vfn 2.00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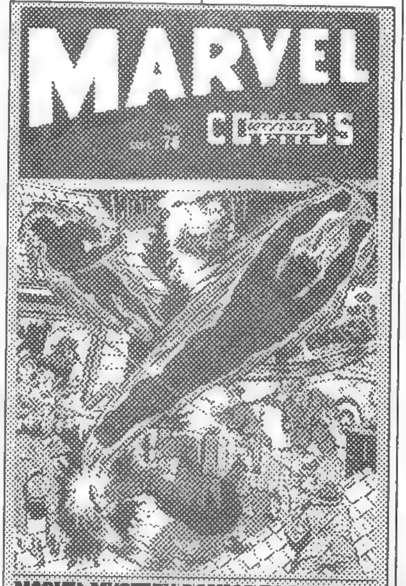
4-5 nm 2.50
6 vfn 2.00
6 nm 2.50
MARSHAL LAW: CRIME AND PUNISHMENT
Epic; one-shot; 1987
nn nm 3.00
Mature Readers.
MARSHAL LAW: KINGDOM OF THE BLIND
Apocalypse; one-shot; 1990
nn vfn 2.00
MARTHA WASHINGTON GOES TO WAR
Dark Horse; 5 issues; 1994
1-5 nm 2.00
MARTHA WASHINGTON SAVES THE WORLD
Dark Horse; 3 issues; 1997
1-2 nm 2.00
MARTHA WASHINGTON: STRANDED IN SPACE
Dark Horse; one-shot; 1995
nn nm 2.00
MARTIAN MANHUNTER: AMERICAN SECRETS
DC; 3 issues; 1992
2-3 nm 2.50
MARTIAN MANHUNTER
DC; 4 issues; 1988
1-4 nm 0.70
MARVEL ACTION HOUR FEATURING FANTASTIC FOUR
Marvel; 8 issues; 1994
1 nm 1.75
Collectors Edition; bagged with acetate print.
MARVEL ACTION HOUR FEATURING IRON MAN
Marvel; 1994
1 nm 1.80
Collectors Edition; bagged with acetate cel.
MARVEL ACTION UNIVERSE
Marvel; one-shot; 1989
1 nm 0.70
MARVEL AND DC PRESENTS: UNCANNY X-MEN & NEW TEEN TITANS
Marvel/DC; one-shot; 1982
nn nm 6.00
MARVEL CLASSIC COMICS
Marvel; 36 issues; 1976
1 vfn 1.60
2-4 vfn 1.20
6-7 vfn 1.20
18-19 vfn 1.20
22-25 vfn 1.20
27 vfn 1.20
31-32 vfn 1.20
34 vfn 1.20
MARVEL COLLECTOR'S ITEM CLASSICS
Marvel; 1965
1 fn 17.00
2 fn 9.50
3 fn+ 14.50
Small pen front cover.
4 vg- 5.25
1" spine split.
5-6 fn 5.25
7 vg+ 3.95
8-9 fn 5.25
10 fn+ 8.00
11 fn 5.25
12 fn 3.85
13-14 fn- 3.45
15 fn 3.85
16 fn+ 6.00
17-18 fn 3.85
19-20 fn- 3.45
20 fn+ 6.00
21 vg 2.55
MARVEL COMICS PRESENTS
Marvel; 1988
1 nm 3.50
2-10 nm 1.80
11-62 nm 1.50
64-71 nm 1.50
72 nm 3.00
Weapon X - finishes 84.
73-84 nm 2.00
85 nm 2.50
1st. Jae Lee art at Marvel.
86-90 nm 1.40
91-99 nm 1.20
100 nm 1.40
101-116 nm 0.95
117 nm 1.25
1st. app. Ravage 2099.
118-155 nm 0.95
158 nm 0.95
162-163 nm 0.95
165-170 nm 0.95
174-175 nm 0.95
MARVEL DOUBLE FEATURE
Marvel; 1973
1 fn 2.25
2 fn 1.50
7 fn 1.50
9 fn 1.50
10 fn 1.10
20 fn 1.20
MARVEL FANFARE
Marvel; 1982
1 nm 4.00
2 vfn 2.00
2-3 nm 2.50
4 vfn 2.00
4 nm 2.50
5-11 nm 1.25
12 vfn 1.00
12-32 nm 1.25
33 nm 2.00
Wolverine app.
34 vfn 1.00
34-50 nm 1.25
51 nm 1.80
52pgs.
52-53 nm 1.25
54-55 nm 1.50
Wolverine back-up story.
56-60 nm 1.50
MARVEL FEATURE
Marvel; 12 issues; 1971
1 fn+ 35.00
1st. app. The Defenders. Neal Adams cover.
2 fn- 11.00
Inked.
3 nm 20.00
11 fn+ 4.45
1st. Thing team-up (Pre-Marvel Two-In-One)
12 nm 7.00
Jim Starlin on Thanos vs. Thing.
MARVEL FEATURE
(2nd Series) *Marvel; 7 issues; 1975*
1 fn 1.80
Neal Adams inks.
2-5 fn 0.90
6 fn+ 1.10
7 nm 1.50
MARVEL GRAPHIC NOVELS
Marvel; Graphic Novel; 1982
5 vfn 6.00
X-Men: God Loves, Man Kills.
6 nm 3.50
Star Slammers.
7 nm 4.00
Killraven: Warrior Of The World's.
8 vfn 2.80
Super-Boxers.
9 nm 5.00
The Futurians.
16 nm 3.50
The Aladdin Effect.
17 nm 5.00
Revenge Of The Living Monolith.
20 nm 5.00
Greenberg The Vampire.
23 nm 3.50
Doctor Strange: Into Shamballa.
25 nm 5.00
Jon J. Muth painting.
27 nm 3.50
Emperor Doom.
30 nm 3.50
A Sailors Story.
31 nm 4.00
Wolfpack. (1st. app.)
32 nm 5.00
The Death Of Groo.
33 vfn 3.20
Thor: ! Whom The God's Would Destroy.
35 nm 10.00
The Shadow: Hitler's Astronomer. Hdbk.
36 nm 3.50
Willow. Film adaptation.
37 nm 3.50
Hercules: Full Circle.
MARVEL HOLIDAY SPECIAL
Marvel; 4 issues; 1992
1993-1994 .... nm
1.50
1996 nm 1.50
MARVEL MYSTERY COMICS
Timely; 1939
60 vg 110.00
Amateur restoration.
76 fn 220.00
MARVEL PREMIERE
Marvel; 1972
1 fn- 16.00
1 vfn 26.00
Colourtouch; 1st. app. and origin Warlock as a Super-hero.
2 nm 16.00
3 vfn- 13.50
Colourtouch; Dr. Strange Barry Smith.
4 vfn- 6.00
5 fn+ 4.45
Colourtouch.
6 vfn- 4.45
7-8 fn+ 4.45
8-9 nm 6.00
10 vfn- 4.45
Death of The Ancient One.
11 nm 4.50
12 vfn 3.60
13-14 fn+ 3.35
15 vg+ 13.50
0.5" spine split.
15 vfn- 24.50
1st. app. of Iron Fist.
16 vfn- 10.50
2nd app. Iron Fist.
17 nm 10.00
18 vfn- 5.25
19-20 fn+ 5.25
21 vfn 4.80
22 fn+ 4.45
22 nm 6.00
23 fn 3.60
24 fn+ 4.45
24 nm 6.00
25 vfn- 8.25
25 nm 12.00
1st John Byrne on Iron Fist.
26 vfn- 1.50
27 fn+ 1.50
28 nm 5.00
Legion Of Monsters.
29 fn+ 1.10
29-31 nm 1.50
32 vfn- 1.10
33 vfn 1.20
34 nm 1.50
35 vfn- 1.10
36 vfn 1.20
37 vfn- 1.10
38-39 nm 1.50
40 vfn 1.20
41 nm 1.50
42 vfn 1.20
43 nm 1.50
44 vfn- 1.10
45 nm 1.50
46 vfn- 1.10
47-49 nm 1.50
50 vfn 2.80
Alice Cooper.
51 vfn- 1.05
52-53 nm 1.40
54 fn+ 1.05
54 nm 1.40
55 vfn- 1.05
55-56 nm 1.40
57 fn+ 1.20
57 nm 1.60
1st. U.S. Doctor Who app.
58 nm 1.25
60-61 nm 1.25
MARVEL PRESENTS
Marvel; 10 issues; 1975
2 fn+ 1.50
3 vfn- 4.45
Guardians Of The Galaxy begins.
4 vfn- 3.70
4 nm 5.00
5 vfn 4.00
5 nm 5.00
6 vfn 3.20
7 nm 4.00
8 vfn 3.20
8-9 nm 4.00
10 vfn- 2.95
11 fn+ 2.95
12 nm 4.00
MARVEL RIOT
Marvel; one-shot; 1995
1 nm 1.00
MARVEL SAGA, THE
Marvel; 1985
2-6 nm 1.20
7-15 nm 1.00
16-17 nm 0.95
19-20 nm 0.95
22-25 nm 0.95
MARVEL SPOTLIGHT
Marvel; 33 issues; 1971
1 fn- 6.75
Colourtouch; Origin Red Wolf. Neal Adams cover.
2 vfn- 26.00
1st. app. Werewolf Night. Venus reprint.
3 vg+ 3.70
4 vfn- 6.00
Werewolf Night.
5 fn- 23.00
5 vfn- 40.00
Tiny colourtouch; Origin and 1st. app. Ghost Rider.
6 vg+ 9.50
6 fn+ 17.50
7 vg 8.25
7 fn- 11.50
Colourtouch.
8 fn 12.50
9 fn- 5.50
Colourtouch.
10-11 fn+ 7.50
Colourtouch. Ghost Rider.
12 vfn 5.50
2nd app. and origin Son Of Satan.
13 fn+ 2.20
14 vfn- 2.20
15 vg+ 1.40
16-18 fn- 1.60
19 vg+ 1.40
20 fn- 1.60
Colourtouch.
21 fn- 1.60
22 fn 3.00
Colourtouch. Ghost Rider cameo.
23 fn 1.80
Colourtouch.
24 vg- 1.00
24 fn 1.80
25 fn+ 1.50
25 vfn- 1.50
26 fn+ 1.50
27 vfn- 1.50
28 vfn 5.25
28 nm- 6.00
1st solo Moon Knight app.
29 nm 5.00
Moon Knight.
30 vfn 1.60
31 fn- 1.10
31 fn 1.20
31 vfn 1.60
32 vfn- 4.05
32 vfn 4.40
1st. app. and partial origin Spider-Woman.
33 fn 2.70
33 vfn 3.60
1st. app. Devil-Slayer. Ghost Rider app.
MARVEL SPOTLIGHT
(2nd Series) *Marvel; 11 issues; 1979*
1 vfn- 0.75
2 fn+ 0.75
3-4 vfn 0.80
5 vfn- 0.75
Colourtouch.
6 vfn 0.80
7 vfn- 0.75
8 vfn 1.60
Frank Miller art. Captain Marvel.
9 vfn 0.80
9 vfn+ 0.85
9 nm 1.00
10 vfn- 0.75
10 vfn 0.80
11 vfn- 0.75
MARVEL SUPER HEROES
Marvel; one-shot; 1966
1 vfn- 33.00
MARVEL SUPER-HEROES
Marvel; 1967
12 fn 28.00
1st. app. and origin Captain Marvel of the Kree.
13 fn 16.50
13 fn+ 25.00
2nd app. Captain Marvel.
14 fn+ 40.00
New Spider-Man story.
15 fn+ 7.00
16 fn+ 6.50
1st. app. SA Phantom Eagle.
17 vfn- 6.50
Origin Black Knight.
18 vfn- 26.00
1st. app. and origin Guardians Of The Galaxy.
19 vfn- 5.50
Kazar. Cover by Barry Smith.
20 fn+ 9.50
Colourtouch.
22-23 fn+ 2.45
25 fn- 1.55
27 fn 1.75
28 fn- 1.55
31 fn+ 2.45
MARVEL SUPER-HEROES
(2nd Series) *Marvel; 15 issues; 1990*
1-13 nm 1.60
MARVEL SUPER-HEROES MEGAZINE
Marvel; 6 issues; 1994
1 nm 1.50
MARVEL SUPER-HEROES SECRET WARS
Marvel; 12 issues; 1984
1 nm 3.00
2-3 nm 2.00
4-5 nm 1.50
6 nm 1.50
The Wasp dies.
7 nm 1.50
1st. new Spiderwoman.
8 nm 7.50
Origin of Spider-Man's black costume.
9-10 nm 1.50
11 nm 1.75
12 nm 2.00
Dble size.
MARVEL TALES
Marvel; 1966
1 fn- 68.00
0.5" spine split. (Annual 1)
2 vg 17.00
2 fn 26.00
(Annual 2).
3 fn 12.50
Small tape removal front cover.
5 vg+ 5.25
6-7 vg+ 3.85
8 fn- 4.50
9 fn+ 9.00
Reprints Amazing Spider-Man 14 (with cover).
10 fn 5.00
12-14 fn+ 4.50
15 vfn- 4.50
16 fn 3.25
17 vfn- 4.50
18-19 vfn 4.85
20 vfn- 4.50
21 fn+ 4.50
22 fn- 2.90
0.5" spine split.
23 vfn- 4.50
24 vfn 4.85
26 vfn- 4.50
27-28 fn+ 4.50
49 fn 1.20
53-54 fn 1.20
54 vfn 1.60
55 fn 1.20
77 fn 0.90
79 fn 0.90
99 nm 2.00
100 vfn 1.30
52pgs.
104 vfn 0.80
127 vfn 0.80
130 vfn 0.80
130 nm 1.00
132 vfn 0.80
133-134 nm 1.00
137 vfn 2.00
Reprints Amazing Fantay 15.
138 vfn 2.00
Reprints Amazing Spider-Man 1.
139-140 vfn 1.00
141 nm 1.25
142-144 vfn 1.00
145 nm 1.25
146 vfn 1.00
147 nm 1.25
148 vfn 0.80
149 nm 1.00
150 nm 1.50
Double size.
151-175 nm 1.00
177-190 nm 1.00
191 nm 1.50
64pgs.
192 nm 1.25
48pgs.
193-197 nm 1.00
198 nm 1.20
Non-reprint Spider-Man/Thing story.
199 nm 1.00
200 nm 1.25
Double size.
201-257 nm 0.75
258 nm 1.00
Reprints Amazing Spider-Man 238 (1st. Hobgoblin).
259-262 nm 0.75
264-273 nm 0.75
281 nm 0.75
283 nm 0.75
286 nm 1.50
Collectors Edition; Pre-bagged with 16pg insert.
MARVEL TEAM-UP
Marvel; 1972
1 vg+ 23.00
4 nm 35.00
X-Men.
10 vfn 8.00
12 vfn 5.50
Werewolf pre-Werewolf 1.
14 vfn 4.80
15 vfn 8.00
1st. Spider-Man/Ghost Rider team-up.
17-18 vfn 4.80
20 vfn 4.80
23-27 vfn 3.20
28 nm 4.00
29 vfn 3.20
30 nm 4.00
31-34 vfn 2.40
36-42 vfn 2.40
42-44 nm 3.00
46 vfn 3.20
46 nm 4.00
47 vfn 2.80
47 nm 3.50
48 vfn 2.80
48-50 nm 3.50
51-52 nm 2.50
53 nm 7.50
John Byrne's first art on X-Men.
54 nm 4.00
55 vfn 3.20
55 nm 4.00
56-57 nm 2.50
58 vfn 3.20
Ghost Rider.
59 nm 4.00
60 vfn 3.20
61 nm 2.00
63-64 nm 2.00
65 vfn 1.60
65 nm 2.00
66 vfn 1.60
67-74 nm 2.00
75 vfn 1.60
76-77 nm 2.00
78 vfn 1.60
79-80 nm 2.00
81 nm 1.50
82 vfn 1.20
82-85 nm 1.50
86 nm 2.00
87-88 nm 1.50
89 nm 2.00
Nightcrawler.
90 nm 1.50
91 vfn 1.20
91-99 nm 1.50
100 vfn 4.00
100 nm 5.00
Double size.
101 vfn 0.95
101 nm 1.20
102 vfn 0.95
102-104 nm 1.20
106-111 nm 1.20
112 vfn 0.95
113-116 nm 1.20
117 nm 7.00
Wolverine.
118 nm 1.00
119 vfn 0.80
120-123 nm 1.00
124 vfn 0.80
124-128 nm 1.00
129 vfn 0.80
130-132 nm 1.00
133 vfn 0.80
133-136 nm 1.00
137 vfn 0.80
137-138 nm 1.00
139 vfn 0.80
139-140 nm 1.00
141 nm 2.00

Amazing Spider-Man 252 tie-in.
142-146 nm 1.00
147 vfn 0.80
147-149 nm 1.00
150 nm 3.50
X-Men. Double size.
MARVEL TEAM-UP ANNUAL
Marvel; 1976
1 nm 10.00
X-Men app.
2-3 nm 2.50
4-7 nm 1.50
MARVEL TRIPLE ACTION
Marvel; 1972
1 fn 2.40
2 fn+ 1.85
3 vfn- 1.85
21 fn- 0.70
28-30 fn+ 0.95
32 fn 0.80
43 fn 0.45
44 fn- 0.40
45 vfn- 0.55
MARVEL TRIPLE ACTION GIANT SIZE
Marvel; 1975
1 fn+ 4.15
MARVEL TWO-IN-ONE
Marvel; 1974
9 vg+ 2.05
11 fn+ 2.20
12 fn- 1.60
16 fn 1.80
18 fn 1.80
20 fn 1.80
20 vfn- 2.20
21 fn+ 1.85
22 vfn- 1.85
23-24 vfn 2.00
25 fn+ 1.85
26 vfn- 1.85
29 nm 2.50
30 vfn- 2.75
30 vfn 3.00
2nd full Spider-Woman app.
31 vfn- 1.85
31 vfn 2.00
32 vfn- 1.85
32-33 vfn 2.00
36 vfn- 1.85
41-42 vfn 1.20
43 vfn 1.60
47-48 vfn 1.20
49 nm 1.50
50 vfn 1.60
50 nm 2.00
Thing vs. Thing Byrne.
51 vfn 2.00
Frank Miller pencils.
52-53 vfn 1.20
54 vfn 4.00
Deathlok dies. Byrne art.
55 vfn 1.20
56-58 vfn 1.00
58 nm 1.25
59 vfn- 0.90
59 nm 1.25
60 vfn 1.00
60-65 nm 1.25
66 fn+ 0.90
67 vfn 1.00
68 nm 1.25
69 vfn- 0.90
69 vfn 1.00
70 vfn- 0.90
70 nm 1.25
71 vfn- 0.75
73 nm 1.00
74 vfn+ 0.85
75 vfn- 0.75
76 nm 1.00
78 fn 0.60
79 fn+ 0.75
80 vfn- 1.50
Ghost Rider.
81 vfn 0.80
83-85 vfn 0.80
86 fn 0.60
87 vfn 0.80
87 nm 1.00
92-93 vfn 0.80
95 vfn- 0.75
97 nm 1.00
98-99 vfn 0.80
MARVEL TWO-IN-ONE ANNUAL
Marvel; 1976
6 nm 1.25
7 nm 1.50
X-Men app.
MARVEL VS DC
DC/Marvel; 4 issues; 1996
3 nm 3.00
MARVEL'S GREATEST COMICS
Marvel; 1969
68-69 vfn 1.00
MARVEL: HEROES AND LEGENDS
Marvel; one-shot; 1996
1 nm 1.95
MARVEL: PORTRAITS OF A UNIVERSE
Marvel; 4 issues; 1995
1-4 nm 1.80
MARVELS
Marvel
0 nm 2.50
Marvel Age story plus extras.
1-2 nm 5.00
3-4 nm 4.00
MARY SHELLEY'S FRANKENSTEIN
Topps; 4 issues; 1994
1-4 nm 2.00
MASK
DC; 9 issues; 1987
2 nm 0.50
MASK OF DR. FU MANCHU, THE
Avon Periodicals; one-shot; 1951
1 vfn- 180.00
Spine repaired. Wally Wood cover/art.
MASK RETURNS
Dark Horse; 4 issues; 1992
1 nm 2.40
1 nm 2.50
2 nm 1.80
3 nm 1.40
4 nm 1.50
MASK, SOUTHERN DISCOMFORT
Dark Horse; 4 issues; 1996
1-4 nm 1.60
MASK, THE
Dark Horse; 5 issues; 1991
0 nm 2.50
Reprints from Dark Horse Presents.
1 nm 3.50
2 nm 3.00
3-4 nm 2.50
MASK, THE
(2nd Series) *Dark Horse; 1995*
1 nm 2.00
2-5 nm 1.70
MASTER OF KUNG FU: BLEEDING BLACK
Marvel; one-shot; 1990
1 nm 1.60
80pgs.
MAVERICK
Marvel; one-shot; 1996
1 nm 2.00
MAVERICK
Marvel; 1997
8-10 nm 1.40
MAX BREWSTER: UNIVERSAL SOLDIER
Quality/Fleetway; 4 issues; 1993
1-4 nm 1.50
MAXIMAGE
Image/Extreme; 1995
2 nm 1.80
Extreme Destroyer pt.2.
4 nm 1.80
MAXX, FRIENDS OF
Image; 1996
1-3 nm 2.00
MAXX, THE
Image; 1993
1 nm 3.50
2 nm 2.50
3-4 nm 2.00
5 vfn 1.60
5-6 nm 2.00
7 vfn 2.40
7 nm 3.00
8 vfn 2.40
8 nm 3.00
Pitt app.
9-10 nm 1.80
11-12 nm 1.40
13 vfn 1.10
13 nm 1.40
14 vfn 1.10
14-35 nm 1.40
MAYHEM
Dark Horse; 4 issues; 1989
1 nm 8.00
1st. "The Mask" not "The Masque" as before.
2 nm 5.00
MAZING MAN
DC; 12 issues; 1986
1 nm 0.60
4-12 nm 0.60
MAZING MAN SPECIAL
DC; 3 issues; 1987
1 nm 0.60
MEDIEVAL SPAWN/WITCHBLADE
Image/Top Cow; 3 issues; 1996
1 nm 6.00
2 nm 4.50
3 nm 4.00
MEGATON HOLIDAY SPECIAL
Entity Comics; one-shot; 1994
1 nm 1.70
MEN IN BLACK: FAR CRY
Marvel; one-shot; 1997
1 nm 2.75
METAL MEN
DC; 1963
1 fn 90.00
1 fn 100.00
5th app. Metal Men.
METAMORPHO
DC; 1965
1 vfn- 48.00
3rd app. Metamorpho.
METAMORPHO
DC; 4 issues; 1993
1-4 nm 0.75
METAPHYSIQUE
Malibu/Bravura; 6 issues; 1995
1 nm 2.00
METEOR MAN
Marvel; 4 issues; 1993
3. nm 0.70
METROPOL (Vol.1.)
Epic; 12 issues; 1991
1 nm 2.50
2-9 nm 2.20
12 nm 2.20
METROPOL (Vol.2)
Epic; 3 issues; 1992
1 nm 2.50



MARVEL MYSTERY COMICS 76 fn 220.00

MEN IN BLACK: RETRIBUTION
Marvel; one-shot; 1997
1 nm 2.75
MEN IN BLACK: THE MOVIE
Marvel; one-shot; 1997
1 nm 2.75
Movie adaptation.
MEPHISTO VS....
Marvel; 4 issues; 1987
1 nm 1.50
Fantastic Four.
2 nm 1.50
X-Factor.
3 nm 1.50
X-Men.
4 nm 1.50
The Avengers.
MERCY
DC/Vertigo; one-shot; 1993
1 nm 3.50
MERMAID FOREST
Viz Comics; 4 issues; 1994
1-4 nm 1.50
MERMAID'S PROMISE
Viz Comics; 4 issues; 1994
2-4 nm 1.80
MERMAID'S SCAR
Viz Comics; 4 issues; 1994
1-4 nm 1.50
META-4
First Comics; 3 issues; 1991
1 nm 2.40
Double size.
2-3 nm 1.40
METAL GUARDIAN FAUST
Viz Comics; 8 issues; 1997
1-2 nm 2.00
4 nm 2.00
6-8 nm 2.00
MICRONAUTS
Marvel; 1979
1 vfn 1.20
1 nm 1.50
2-3 vfn 0.95
5-10 vfn 0.95
11 vfn 0.80
12-13 nm 1.00
15 nm 1.00
16 vfn 0.80
18-20 vfn 0.80
21 nm 1.00
22 vfn 0.80
23 nm 1.00
24-25 vfn 0.80
27 nm 1.00
28-30 vfn 0.80
31-32 vfn 0.60
33 nm 0.75
34 vfn 0.60
36 vfn 0.60
37 vfn 0.80
X-Men app.
39 vfn 0.55
40 nm 0.70
41 vfn 0.55
41 nm 0.70
43 vfn 0.55
44-48 nm 0.70
50 vfn 0.55
52-56 nm 0.70
57 vfn 0.80
Double size.
58-59 nm 0.70
MICRONAUTS ANNUAL
Marvel; 1979
1-2 vfn 0.80
MICRONAUTS SPECIAL EDITION
Marvel; 5 issues; 1983
1 nm 1.20
3-5 nm 1.00
MICRONAUTS: THE NEW VOYAGES
Marvel; 20 issues; 1984
1-8 nm 0.70
10 nm 0.70
11 vfn 0.55
12-20 nm 0.70
MIDNIGHT MEN
Marvel - Heavy Hitters; 4 issues; 1993
1-4 nm 1.20
MIDNIGHT SONS UNLIMITED
Marvel; Quarterly; 1993
1-4 nm 2.60
6 nm 2.60
MIDNIGHT SURFER SPECIAL
Quality/Fleetway; one-shot; 1986
nn nm 1.50
MIGHTY MAGNOR, THE
Malibu Comics; 6 issues; 1993
1 nm 2.50
Collectors Edition; pop-up cover.
2 nm 1.25
MIGHTY MARVEL WESTERN
Marvel; 1968
1 fn- 3.25
2-4 fn+ 2.20
MIGHTY MOUSE
Marvel; 10 issues; 1990
1-10 nm 0.50
MILLENIUM
DC; 8 issues; 1988
1-8 nm 0.70
MILLENIUM FEVER
DC/Vertigo; 4 issues; 1995
1-4 nm 1.75
MILLIE THE MODEL
Marvel; 1960
152 fn 5.00
155 fn 5.00
158 vfn- 7.00
161 vfn- 7.00
162 fn 5.00
Inked.
163 vfn- 7.00
MILLIE THE MODEL ANNUAL
Marvel; 1962
3 vg+ 15.00
4 fn- 17.50
5 fn 19.50
7 fn 12.00
MIRACLEMAN
Eclipse Comics; 24 issues; 1985
1 nm 2.50
2-5 nm 2.00
6-8 nm 1.50
9 nm 4.50
Scarce. Graphic birth issue.
10-11 nm 1.50
12 nm 3.50
Scarce.
13-16 nm 1.50
17-24 nm 1.60
MIRACLEMAN 3D SPECIAL
Eclipse Comics; one-shot; 1985
1 nm 1.50
No 3D glasses.
MIRACLEMAN BOOK ONE
Eclipse Comics; Graphic Novel; 1989
nn nm 6.50
Reprints issues 1-4.
MIRACLEMAN FAMILY
Eclipse Comics; 2 issues; 1988
1-2 nm 1.30
MISERY SPECIAL
Image; one-shot; 1995
1 nm 2.00
MISS FURY
Timely; 8 issues; 1942
5 vg 80.00
Restored.
MISSION IMPOSSIBLE
Dell Publishing; 5 issues; 1967
1 vfn- 42.00
MISTER E
DC; 4 issues; 1991
1-4 nm 1.00
MISTER MIRACLE
(2nd Series) *DC; 28 issues; 1989*
1 nm 0.75
2-12 nm 0.70
13-14 nm 0.90
Lobo app.
15-23 nm 0.70
MISTER MIRACLE
(3rd Series) *DC; 1996*
1-7 nm 1.25
MISTER MIRACLE SPECIAL
DC; one-shot; 1987
1 nm 1.00
Steve Rude art.
MOBFIRE
DC/Vertigo; 6 issues; 1994
1-6 nm 1.70
MOBILE POLICE PATLABOR
Viz Comics; 1997
4-5 nm 2.00
MOBILE SUIT GUNDAM 0083
Viz Comics; 13 issues; 1994
7-9 nm 3.00
11-13 nm 3.00
MOEBIUS GRAPHIC NOVELS
Epic; Softback Graphic Novel; 1987
1 nm 5.50
Upon A star.
MONKEYMAN AND O'BRIEN
Dark Horse; 3 issues; 1996
1-3 nm 2.00
MONKEYMAN AND O'BRIEN SPECIAL
Dark Horse; one-shot; 1995
nn nm 2.00
MONSTER MATINEE
Chaos Comics; 3 issues; 1997
1-3 nm 1.60
MONSTER MENACE
Marvel; 4 issues; 1993
1 nm 0.90
MONSTERS ON THE PROWL
Marvel; 1971
9 vfn- 8.75
Barry Smith inks.
10 fn+ 3.10
15 fn 2.70
16 vfn- 5.50
King Kull app.
MOON KNIGHT
Marvel Volume 1; 1980-1984
1 nm 2.50
6 nm 1.00
7-9 vfn 0.80
11 nm 1.00
12-13 vfn 0.80
15 vfn 0.80
18-19 vfn 0.80
19 nm 1.00
20 vfn 0.80
22 vfn 0.80
23 nm 1.00
24 vfn 0.80
28-29 vfn 0.80
29 nm 1.00
31 nm 1.00
33 nm 1.00
34-35 vfn 0.80
36 nm 1.00
37 nm 1.50
Scarcer.
MOON KNIGHT SPECIAL EDITION
Marvel; 3 issues; 1983-1984
1-2 nm 1.50
3 vfn 1.20
3 nm 1.50
MOON KNIGHT: DIVIDED WE FALL
Marvel; one-shot; 1992
nn nm 2.50
48pgs.
MOON KNIGHT: MARC SPECTOR
Marvel; 1989-1994
1 nm 1.50
2-13 nm 1.20
14 vfn 0.95
15-21 nm 1.20
22-24 nm 1.00
25 nm 1.50
Dble size.
26-34 nm 0.95
35-49 nm 1.00
50 nm 1.50
Dble size. Die-cut cover.
51-54 nm 1.00
55 nm 4.50
Stephen Platt art begins.
56-57 nm 2.50
58-59 nm 1.50
60 nm 1.50
Last issue.
MOON KNIGHT: THE FIST OF KHONSHU
Marvel; 6 issues; 1985
1 vfn 0.95
1 nm 1.20
Double size.
2-6 nm 1.00
MOONSHADOW
Epic; 12 issues; 1985
1 nm 3.00
2-3 nm 2.00
4 vfn 1.60
4-5 nm 2.00
6-10 nm 1.60
11 vfn 1.30
11-12 nm 1.60
MOONSHADOW
(reprint Series) *DC/Vertigo; 12 issues; 1994*
1 vfn 1.20
1-9 nm 1.50
10 vfn 1.20
10-12 nm 1.50
MORBIUS
Marvel
1 nm 1.50
1 nm 1.80
Collectors Edition; pre-bagged with poster.
2-6 nm 1.00
8-11 nm 1.00
13-14 nm 1.00
21 nm 1.00
29-30 nm 1.00
MORE FUN COMICS
DC; 1936
29 vg- 330.00
Staple repairs.
MORE THAN MORTAL
Liar Comics; 4 issues; 1997
1 nm 4.00
MORTAL KOMBAT: GORO, PRINCE OF PAIN
Malibu Comics; 3 issues; 1994
1-3 nm 2.00
MOTORHEAD SPECIAL
Dark Horse; one-shot; 1994
1 nm 2.50
MOTORMOUTH
Marvel UK; 1992
1-2 nm 0.95
3 vfn 0.75
3 nm 0.95
5 nm 0.95
8-9 nm 0.95
MR. MONSTER (Vol.1)
Eclipse Comics; 10 issues; 1985
8 nm 1.50
10 nm 1.50
MR. MONSTER (Vol.2)
Dark Horse; 8 issues; 1988
1-5 nm 1.30
MS. MARVEL
Marvel; 23 issues; 1977
4-6 nm 1.20
10 nm 1.20
13-15 nm 1.00
17 nm 1.50
18 nm 2.50
1st. full app. Mystique.
20-23 nm 1.00
MULTIVERSE, MICHAEL MOORCOCK'S
DC/Helix; 1997
1 nm 1.60
MUNSTERS, THE
Gold Key; 16 issues; 1965
1 vfn 90.00
MUTANTS VS. ULTRAS: FIRST ENCOUNTERS
Marvel/Ultraverse; one-shot; 1996
1 nm 4.00
80pgs.
MUTATIS
Epic; 3 issues; 1992
2 nm 1.30
MY GREATEST ADVENTURE
DC; 1955
81 fn+ 49.00
MY NAME IS CHAOS
DC; 4 issues; 1992
1-4 nm 2.50

MYS-TEC WARS
Marvel UK; 4 issues; 1993
1 nm 0.75

MYSTERY IN SPACE
DC; 1951
50 vg- 36.00
53 vfn- 295.00
Light restoration. Adam Strange series begins.
54 g+ 41.00
Tape, colour touch.
56 vg 42.00
Colour touch.
57 vg 42.00
58-59 fn- 56.00
60 vg+ 48.00
61 vg+ 33.00
1st. app. Ulthoon.
62 fn- 39.00
1st. app. Mortan.
63 fn- 39.00
Bookshop stamp. Origin of Vandor.
64 fn- 37.00
65 vg+ 31.00
66 vg 27.00
1st. app. Star Rovers.
68 vg 23.00
Dust shadow front cover. 1st. app. Dust Devils.
69 vg+ 26.00
70 fn 34.00
71 vg 23.00
71 fn+ 52.00
73 vg- 17.00
Small spine repair.
73 vg+ 23.00
74 fn- 27.00
76 vg 20.00
77 vg- 17.00
78 vg- 17.00
1" tear front cover.
79 vg 20.00
81 vg- 12.00
2" tear front cover.
82 vg 14.50
82-83 vg+ 16.50
85 vg 14.50
85 vg+ 16.50
86 fn+ 30.00
87 g+ 19.50
87 vg 30.00
87 vg+ 35.00
87 fn 55.00
Hawkman app. pre-Hawkman 1.
88 fn- 37.00
89 fn+ 62.00
Hawkman app.
90 vg- 24.50
90 vg 29.00
90 vg+ 33.00
90 fn+ 70.00
1st. Adam Strange/Hawkman team-up.
91-92 fn 11.00
93 vg 7.25
94 fn+ 15.50
95 vg+ 8.50
96 fn+ 15.50
97 vg 7.25
98 fn- 10.00
99 vg 7.25
100-102 fn 11.00
103 vg- 6.25
105 vg 3.35
106-107 vg+ 3.85
109 fn- 4.50
110 vg 3.35
111 vfn- 2.20
112 fn+ 2.20
113 vfn- 2.20
114 fn- 1.60
115 fn+ 2.20
116 vg+ 1.40
117 fn 1.80

MYSTERY PLAY, THE
DC/Vertigo; Graphic Novel; 1996
nn nm 7.00
Grant Morrison and Jon J. Muth.

NAM THE
Marvel
1 nm 3.50
1st printing
2-5 nm 2.00
6-51 nm 1.00
52-53 nm 1.20
Punisher app.
54-66 nm 0.75
67-69 nm 1.00
Punisher app.
70-84 nm 0.75

NAMOR THE SUB-MARINER
Marvel; 1990
1 nm 2.00
2-11 nm 0.90
12 nm 1.20
52pgs. Re-intro The Invaders.
13-20 nm 0.90
21 vfn 0.70
21-25 nm 0.90
26 nm 4.00
New Look. Jae Lee art begins.
27 nm 2.50
28 vfn 2.00
28 nm 2.50
29-30 nm 2.00
31-36 nm 1.00
37 nm 1.50
Aqua Holo foil cover.
38 vfn 0.65
38-41 nm 0.80
42 vfn 0.65
42-45 nm 0.80
46 vfn 0.65
47-49 nm 0.80
50 vfn 1.60
Collectors Edition
50 nm 2.00
Collectors Edition; Foil cover.
51-53 vfn 0.80
54-62 nm 1.00

NAMOR THE SUB-MARINER ANNUAL
Marvel; 1991
1 nm 1.20
Subterranean Wars.
2 nm 1.40
Return Of The Defenders.
3 nm 2.00
4 nm 1.80

NAUSICAA OF THE VALLEY OF WIND Part 5
Viz Comics; 8 issues; 1995
2 nm 1.80
4 nm 1.80
6 nm 1.80
8 nm 1.80

NAZZ, THE
DC; 4 issues; 1990
1-4 nm 2.50

NECROSCOPE
Malibu Comics; 5 issues; 1992
1 vfn 1.60
1 nm 2.00
1 vfn 1.60
2nd printing
1 nm 2.00
2nd printing; Skull Hologram cover.

NEW ADVENTURE COMICS
DC; 1937
18 vg 450.00
Spine and staple repairs.

NEW FORCE
Image/Extreme; 1996
1 nm 1.80

NEW FRONTIER
Dark Horse; 3 issues; 1992
1-3 nm 1.40

NEW GODS
DC; 1971
1 fn+ 21.00
1st. app. Orion.
2 fn 8.50
2nd full app. Darkseid.
3 fn 6.00
3 vfn- 8.25
1st. app. Black Racer.
4-5 fn+ 7.00
5 vfn 7.50
6 fn 4.50
7 vfn- 6.25
8 fn+ 6.25
9 fn- 4.05
10 vg+ 3.70
10 fn+ 6.00
11 vfn 6.50
12 vfn 3.35
13 vfn- 3.10
13 vfn 3.35
14 fn+ 3.10
14 vfn 3.35
15 fn+ 3.10
15 nm- 3.95
16 vfn- 3.10
16 vfn 3.35
17 vfn- 3.10
17-18 vfn 3.35
18 nm 4.50
19 vfn 3.35

NEW GODS
(2nd Series) *DC; 28 issues; 1989*
1 nm 1.00
2 nm 0.90
4-6 nm 0.90

NEW GUARDIANS, THE
DC; 12 issues; 1988
1 nm 0.60

NEW MAN
Image/Extreme; 1996
1 vfn 1.35

NEW MUTANTS
Marvel
1 vfn 3.60
1 nm 4.50
Origin Karma
2 vfn 1.60
2 nm 2.00
3 vfn 1.60
3 nm 2.00
1st. app. Demon Bear
4 vfn 1.60
4-5 nm 2.00
6 vfn 1.20
6 nm 1.50
7 vfn 1.20
7 nm 1.50
8 vfn 1.20
8 nm 1.50
9 vfn 1.20
9 nm 1.50
10 vfn 1.20
10 nm 1.50
11 vfn 1.20
11 nm 1.50
12 vfn 1.20
12 nm 1.50

METAMORPHO 1
Vfn-
48.00

13 vfn 1.20
13 nm 1.50
14-15 nm 2.00
16 nm 2.00
1st. app. Thunderbird II
17 nm 2.00
18 vfn 2.80
18 nm 3.50
1st. Sienkiewicz art. 1st. app. Warlock (cybernetic)
19 vfn 2.40
19 nm 3.00
20 vfn 2.40
20 nm 3.00
21 vfn 2.80
21 nm 3.50
Dble size.
22 nm 1.50
23 vfn 1.20
23-24 nm 1.50
25 nm 3.00
Cameo Legion
26 vfn 3.20
26 nm 4.00
1st. full app. Legion
27 nm 3.00
1st. Legion in costume.
28 nm 3.00
Origin Legion
29-30 nm 1.25
31 vfn 1.00
31-34 nm 1.25
35 vfn 1.00
35 nm 1.25
36-37 nm 1.50
Secret Wars cross-over.
38-40 nm 1.20
41 vfn 0.95
41-48 nm 1.20
49 vfn 0.95
49 nm 1.20
50 vfn 0.95
50-51 nm 1.20
52 vfn 0.95
52-53 nm 1.20
54 vfn 0.95
54-58 nm 1.20
59 nm 2.00
Fall Of The Mutants begins.
60 nm 1.50
Dble size.
61 nm 1.50
Fall Of The Mutants.
62-64 nm 1.00
65 vfn 0.80
65 nm 1.00
66 vfn 0.80
66-67 nm 1.00
68 vfn 0.80
68-69 nm 1.00
70 vfn 0.80
70-73 nm 1.00
74 nm 1.25
1st. app. X-Terminators.
75-78 nm 1.00
79 vfn 0.80
79-81 nm 1.00
82 vfn 0.80
82 nm 1.00
83-85 nm 1.20
Acts Of Vengeance.
86 vfn 4.80
86 nm 6.00
Cable Cameo.
87 vfn 7.25
87 nm 9.00
1st. full app. Cable. 1st. app. Stryfe and MLF.
87 nm 2.00
2nd printing; Gold ink cover.
88-91 nm 4.50
92 vfn 2.00
92 nm 2.50
93 vfn 4.00
93 nm 5.00
1st. app. Dragoness, Kamikaze and Sumo.
94 nm 5.00
95 nm 5.00
X-Tinction Agenda part 2
95 nm 2.50
2nd printing; Gold ink cover.
96 vfn 4.00
96 nm 5.00
X-Tinction Agenda part 5.
97 nm 5.00
X-Tinction agenda part 8.
98 vfn 4.00
98 nm 5.00
1st. app. Vanessa (as Domino), Deadpool and Gideon.
99 vfn 4.00
99 nm 5.00
1st. app. Shatterstar and Feral.
100 nm 4.00
1st printing; Dble size. 1st. app. X-Force.
100 nm 2.00
2nd printing

NEW MUTANTS ANNUAL
Marvel; 1984
1 nm 3.50
1st. app. Lila Cheney.
2 vfn 3.20
2 nm 4.00
1st. app. Psylocke and Meggan. Capt. Britain app.
3 nm 1.50
4 vfn 1.30
4 nm 1.60
Evolutionary War.
5 vfn 3.20
5 nm 4.00
Atlantis Attacks part 9. 1st. Liefeld on New Mutants.
6 nm 1.60
Days Of Future Present.
7 nm 1.60
Kings Of Pain part 1.

NEW MUTANTS GRAPHIC NOVEL
Marvel; Graphic Novel; 1982
nn nm 4.00
Reprints original Marvel graphic novel.

NEW MUTANTS SPECIAL EDITION
Marvel; one-shot; 1985
1 vfn 2.80
1 nm 3.50

NEW MUTANTS SUMMER SPECIAL
Marvel; one-shot; 1990
nn nm 2.00
1 nm 1.50

NEW MUTANTS: TRUTH OR DEATH
Marvel; 3 issues; 1997
1-3 nm 1.70

NEW STATESMEN
Fleetway; 5 issues; 1989
1-5 nm 1.75

NEW TEEN TITANS
(1st. Series) *DC; 1980*
1 vfn 4.80
Partial origin.
2 vfn 4.00
1st. app Deathstroke the Terminator.
4 vfn 2.80
6 vfn 2.00
8 nm 2.50
9-13 nm 2.00
15 nm 1.50
16 vfn 1.20
16 nm 1.50
17-18 vfn 1.20
18 nm 1.50
19 vfn 1.20
19 nm 1.50
20 vfn 1.20
20 nm 1.50
21 vfn 0.95
21 nm 1.20
22 vfn 0.95
23 vfn 1.20
1st. app. Vigilante (not in costume).
25-27 vfn 0.95
28 vfn 1.20
1st. app. Terra.
29-34 vfn 0.95
36-42 vfn 0.95
44 nm 1.20
46-48 nm 1.20
50 nm 1.50
Wonder Girl's wedding.
51-56 nm 1.00
58-59 nm 1.00
60-87 nm 0.70
89-91 nm 0.70

NEW TEEN TITANS ANNUAL
DC; 1982
1 nm 1.25
2 nm 1.50
1st. Vigilante in costume.
3 vfn 1.20

NEW TEEN TITANS
(2nd Series) *DC; 1984*
1 nm 3.00
2-3 nm 2.00
4 nm 1.50
6-18 nm 1.25
20-38 nm 1.25
39 nm 1.50
Scarcer.
40-49 nm 1.25

NEW TEEN TITANS ANNUAL
(2nd Series) *DC; 1985*
1 nm 1.50
1st. app. DC's Vanguard.
3 nm 1.50
1st. app. Godiva.
4 nm 1.50

NEW TEEN TITANS DRUG AWARENESS CAMPAIGN
DC; 3 issues; 1983
nn vfn 1.00
Nancy Reagan intro.

NEW TEEN TITANS, TALES OF THE
DC; 4 issues; 1982
2 nm 0.95

NEW TEEN TITANS: THE JUDAS CONTRACT
DC; Tpbk; 1988
nn nm 9.00

NEW TITANS
DC; 1988
50 nm 3.00
Scarcer.
51 nm 2.00
52-59 nm 1.50
60-61 nm 2.00
Batman cross-over.
62-70 nm 1.25
71 nm 1.50
48pgs.
72-99 nm 1.25
100 nm 2.20
Holofoil cover.
101 nm 1.25
109-110 nm 1.25
118 nm 1.25

NEW TITANS ANNUAL
DC; 1989
5 nm 2.00
7 nm 2.00
Armageddon 2001.
8 nm 2.00
Eclipso: The Darkness Within.

NEW WARRIORS
Marvel; 1990
1 nm 7.50
1st printing
1 nm 2.50
2nd printing; Gold Cover.
2 nm 5.00
3 nm 4.00
6-7 nm 2.50
8-10 nm 2.00
11-15 nm 1.50
16-20 nm 1.00
21-24 nm 0.75
25 nm 2.00
Dble size. Die-cut cover.
26-39 nm 0.75
40 nm 1.50
Collectors Edition; Goldfoil cover.
41-44 nm 0.75
45-46 nm 1.25
X-Force cross-over.
47-49 nm 0.75
50 nm 2.00
Collectors Edition; 48pgs. Glow in the dark cover.
51-58 nm 1.00
60 nm 1.50
48pgs.
61-66 nm 1.00
68-74 nm 1.00
75 nm 1.50
Dble size.

NEW WARRIORS ANNUAL
Marvel; 1991
1 nm 1.20
1 nm 3.00
2 nm 1.50
4 nm 2.00

NEW YORK WORLD'S FAIR
DC; 2 issues; 1939
1940 vg 1,600.00
Superman, Batman, Robin together for 1st. time.

NEWMEN
Image; 1994
1 nm 1.80
1st. app. Newmen.
2-9 nm 1.40
10 nm 1.40
Extreme Sacrifice pt.5.
11-15 nm 1.40
20 nm 1.60

NEXT MEN, JOHN BYRNE'S
Dark Horse; 1992
0 nm 3.50
Reprints Dark Horse Pres. 54-57
1 nm 3.00
1st printing; Red cover.
2 nm 1.50
3-30 nm 1.60

NEXUS THE LIBERATOR
Dark Horse; 4 issues; 1992
1-4 nm 1.80

NEXUS Vol.2
Capital/First; 1983
1 nm 2.50
2-6 nm 1.95
7 vfn 1.55
7 nm 1.95
8 vfn 1.55
9-10 nm 1.95
11-20 nm 1.50
21-23 nm 1.20
30 nm 1.20
33-38 nm 1.20
40-46 nm 1.20
51-54 nm 1.20
56-60 nm 1.20
62-63 nm 1.20
65-70 nm 1.20
72 nm 1.20

NEXUS, THE NEXT
First Comics; 4 issues; 1989
2 nm 0.95
4 nm 0.95

NEXUS: ALIEN JUSTICE
Dark Horse; 3 issues; 1992
1-3 nm 2.50

NEXUS: THE ORIGIN
Dark Horse; one-shot; 1992
1 nm 2.50

NFL SUPERPRO
Marvel; 12 issues; 1991
1-11 nm 0.50

NICK FURY VS. S.H.I.E.L.D.
Marvel; 6 issues; 1988
1 nm 4.00
2-6 nm 3.00

NICK FURY, AGENT OF SHIELD
Marvel; 18 issues; 1968
1 fn- 15.50
2-3 vg 9.50
4 vg 9.50
Origin retold.
5 vg+ 11.50
Classic cover.
6 fn- 7.25
7 vg+ 6.25
8 vg 2.60
8 fn- 3.50
9 vg- 2.20
Detached bottom staple.
9 fn 3.90
10 vg- 2.20
11 vg 2.60
12 vg 2.80
Barry Smith cover and art.
13 fn 3.20
14 vg 1.40
Inked.
15 vg+ 11.50
1st. app. & death of Bullseye.
16 vg 0.70
17-18 vg+ 0.80
52pgs. Strange Tales reprints.

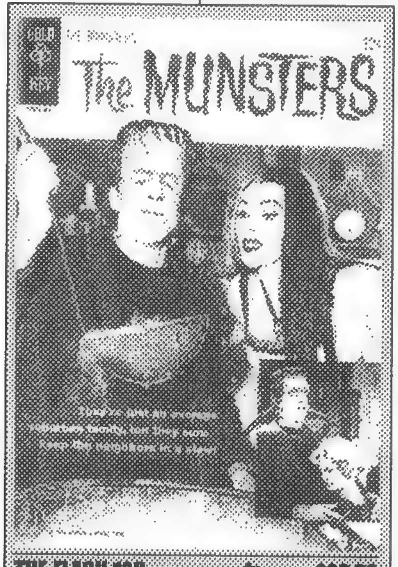
NICK FURY, AGENT OF SHIELD
(2nd Series) *Marvel; 1989*
1 nm 1.20
2-44 nm 0.90
46-47 nm 0.90

NICK FURY, AGENT OF SHIELD SPECIAL EDITION
Marvel; 2 issues; 1983
1-2 nm 1.50

NICKEL COMICS
Fawcett; 8 issues; 1940
1 vg 425.00
Small pencil front cover. 1.5" spine split. Origin and 1st. app. Bulletman.

NIGHT FORCE
(2nd Series) *DC; 1982*
1-9 nm 1.50

NIGHT GLIDER
Topps; one-shot; 1993



THE FLASH 123 fn 200.00

1 nm 1.50
Collectors Edition; w/trading card.
NIGHT MAN
(1st Series) *Malibu; 1993*
1 nm 1.50
40pgs. Rune insert.
2 nm 1.20
7-10 nm 1.20
11 nm 1.00
13 nm 1.00
15 nm 1.00
16 nm 1.50
Flip book with Ultraverse Premiere 11.
18-23 nm 1.00
NIGHT MAN
(2nd Series) *Marvel/Malibu; 4 issues; 1995*
1-2 nm 1.00
NIGHT OF THE LIVING DEAD
Fantaco; 3 issues; 1991
1-3 nm 2.95
NIGHT OF THE LIVING DEAD
(2nd Series) *Fantaco; 3 issues; 1994*
1-3 nm 2.25
NIGHT OF THE LIVING DEAD: AFTERMATH
Fantaco; one-shot; 1992
nn nm 1.40
NIGHT OF THE LIVING DEAD: LONDON
Fantaco; 2 issues; 1993
1-2 nm 3.50
NIGHT RAVEN: THE COLLECTED STORIES
Marvel; Softback Graphic Novel; 1990
nn nm 4.00
NIGHT THRASHER
Marvel; 1993
1 nm 1.50
48pgs. Holografix cover.
2-5 nm 1.20
11-12 nm 1.20
NIGHT THRASHER: FOUR CONTROL
Marvel; 4 issues; 1992
1-4 nm 1.25
NIGHTBREED
Epic; 1990
1 nm 1.80
2-4 nm 1.20
NIGHTCAT
Marvel Music; one-shot; 1991
1 nm 2.00
NIGHTCRAWLER
Marvel
1-4 nm 1.50
NIGHTMAN - INFINITY
Marvel; one-shot; 1995
nn nm 1.00
Black September tie-in.
NIGHTMAN/GAMBIT
Malibu; 3 issues; 1996
1-3 nm 1.20
NIGHTMARE THEATRE
Chaos Comics; 4 issues; 1997
1-4 nm 1.75
NIGHTMASK
Marvel/New Universe; 12 issues; 1986
1 nm 0.50
2-10 nm 0.45
12 nm 0.45
NIGHTSTALKERS
Marvel; 18 issues; 1992
1 nm 1.50
1 nm 1.80
Collectors Edition; pre-bagged with poster.
2-4 nm 1.00
8-10 nm 1.00
12 nm 1.00
18 nm 1.00
NIGHTWATCH
Marvel; 12 issues; 1994
1 nm 1.40
Collectors Edition; Prismatic foil cover.
2 nm 0.95
5-6 nm 0.95
12 nm 0.95
NIGHTWING
DC; 1996
1 nm 1.50
NINE PRINCES IN AMBER
DC; 3 issues; 1996
1 nm 4.50
3 nm 4.50
NINE VOLTS
Image/Top Cow; 1997
1 nm 2.00
2-4 nm 1.75
NINJAK
Valiant
1 nm 2.50
Foil cover.
2-5 nm 1.50
6-16 nm 1.20
17 nm 1.50
1st. Acclaim issue.
18-22 nm 1.50
NINJAK YEARBOOK
Valiant; Annual; 1994
1 nm 2.50
NIRA X: SERIES II
Entity Comics; 4 issues; 1995
3 nm 1.70
NO NEED FOR TENCHI!
Viz Comics; 1997
4-6 nm 2.00
NOCTURNE
Marvel; 4 issues; 1995
1-2 nm 1.00
NOMAD
Marvel; 1992
1 nm 1.20
Fold-out cover/map.
2-13 nm 1.00
15 nm 1.00
17 nm 1.00
25 nm 1.00
NOMAD
Marvel; 4 issues; 1990
1 nm 1.50
2-4 nm 1.20
NORTHSTAR
Marvel; 4 issues; 1994
1-4 nm 1.20
NORTHSTAR PRESENTS: JAMES O'BARR
Northstar; one-shot; 1994
1 vfn 1.45
NOT BRAND ECHH
Marvel; 13 issues; 1967
1 g 3.35
1 vg+ 7.75
1 fn 10.00
2-3 fn 6.25
4 fn+ 8.75
5 fn+ 8.75
1st. app/origin Forbush Man.
6-7 fn 6.25
8 vg+ 4.80
Small tape inside spine.
9 fn- 7.25
9 vfn- 11.00
10 fn 8.00
11 vg+ 6.25
1" spine split.
12 fn- 7.25
NOVA
Marvel; 1976
1 vfn 2.80
Origin Nova.
2 vfn- 1.20
2 vfn 1.30
3 fn+ 1.20
3 vfn 1.20
3 nm 1.60
4 vfn- 1.20
4 vfn 1.20
4-5 vfn 1.30
5 nm 1.60
6 vfn 1.20
6 vfn 1.30
7 vfn 1.20
7 vfn 1.30
7 nm 1.60
8 vfn 1.30
8-9 nm 1.60
10 vfn 1.30
10 nm 1.60
11 vfn 1.30
11 nm 1.60
12 vfn- 1.85
12 nm 2.40
12 nm 2.50
Amazing Spider-Man 171 cross-over.
13 vfn- 1.10
13 fn+ 1.10
13 nm 1.40
13 nm 1.50
14 fn 0.90
14 vfn 1.20
14 nm 1.50
15 nm 1.40
15 nm 1.50
16 fn+ 1.10
16 nm 1.40
16 nm 1.50
17 vfn 1.20
17 nm 1.40
17 nm 1.50
18 nm 1.40
18 nm 1.50
19 vfn 1.20
19 nm 1.50
20 fn 0.90
20 nm 1.40
20 nm 1.50
21 nm 1.40
21 nm 1.50
22 vfn- 1.10
22 nm 1.40
22 nm 1.50
23 vfn- 1.10
23 nm 1.40
23 nm 1.50
24 vfn- 1.10
24 nm 1.40
25 vfn- 3.70
25 nm 5.00
Scarcer. New Champions app.
NOVA
(2nd Series) *Marvel; 18 issues; 1994*
1 nm 2.00
Collectors Edition; Goldfoil cover.
2-3 nm 1.20
5-9 nm 1.20
NTH MAN, THE
Marvel; 16 issues; 1989
1. nm 0.75
2-16 nm 0.70
OBNOXIO THE CLOWN VS. THE X-MEN
Marvel; one-shot; 1983
1 nm 1.50
OFFCASTES
Marvel - Heavy Hitters; 3 issues; 1993
1 nm 1.20
OFFICIAL CRISIS ON INFINITE EARTH'S INDEX
I.C.G./Eclipse; one-shot; 1986
1 nm 1.40
OFFICIAL HANDBOOK OF THE CONAN UNIVERSE
Marvel; one-shot; 1985
1 nm 0.70
OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE
Marvel; 15 issues; 1982
1 nm 2.20
2-10 nm 1.80
11-15 nm 1.50
OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE COLLECTIONS
Marvel; Tpbk; 1986
1-6 nm 4.50
8-10 nm 4.50
OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE DELUXE EDITION
Marvel; 1985
1-20 nm 1.50
OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE UPDATE'89
Marvel; 8 issues; 1989
1-8 nm 1.00
OFFICIAL INDEX OF THE MARVEL UNIVERSE: MASTER EDITION
Marvel
12 nm 2.50
14 nm 2.50
OFFICIAL MARVEL INDEX TO THE X-MEN Vol.2
Marvel; 1994
1 nm 1.00
OFFICIAL TEEN TITANS INDEX
I.C.G./Eclipse; 5 issues; 1985
2-5 nm 1.50
OH MY GODDESS Part3.
Dark Horse; 1995
1-2 nm 2.00
OMAC
(2nd series) *DC; 4 issues; 1991*
1-4 nm 2.50
OMEGA MEN
DC; 1982
1-2 nm 1.25
3 nm 3.50
1st. app. Lobo.
4 nm 1.25
5 nm 2.00
2nd app. Lobo.
6-7 nm 1.25
8 vfn 1.00
8 nm 1.25
9 vfn 1.00
9 nm 1.25
10 vfn 3.20
10 nm 4.00
1st full Lobo story.
11-12 nm 1.00
13 vfn 0.80
14-15 nm 1.00
19 nm 1.40
Lobo app.
20 nm 2.00
Lobo story.
21-23 nm 1.00
35-36 nm 1.00
37 nm 1.50
Lobo story.
OMEGA MEN ANNUAL
DC; 1984
2 nm 1.25
OMEGA THE UNKNOWN
Marvel; 10 issues; 1976
1 nm 1.25
2-3 vfn 0.80
4 nm 1.00
5-6 vfn 0.80
6 nm 1.00
7 vfn 0.80
8 vfn 1.60
1st. app. Foolkiller (cameo).
OMEN, THE
Chaos Comics; 5 issues; 1998
nn nm 1.00
Preview
1 nm 2.00
"Carcass"
1 nm 2.00
"Chosen"
1 nm 2.00
"Oblivia"
1 nm 2.00
"R.I.P."
1 nm 2.00
"Vex"
1 nm 2.00
"Voodoo Childe"
2 nm 2.00
ONE POUND GOSPEL
Viz Comics; 1996
2-3 nm 2.00
ONE, THE
Epic; 6 issues; 1985
1-2 nm 1.00
3 vfn 0.80
4-6 nm 1.00
ONSLAUGHT: MARVEL UNIVERSE
Marvel; one-shot; 1996
1 nm 2.75
ONSLAUGHT: X-MEN
Marvel; one-shot; 1996
1 nm 3.50
Onslaught tie-in.
OPEN SPACE
Epic; 4 issues; 1989
1-3 nm 2.50
OPERATION: KNIGHTSTRIKE
Image; 1995
1 nm 1.70
1 nm 1.70
Rob Liefeld variant cover
2-3 nm 1.70
ORIGIN OF GALACTUS
Marvel; one-shot; 1996
1 nm 1.60
ORIGIN OF THE DEFIANT UNIVERSE, THE
Defiant; one-shot; 1994
1 nm 0.80
OTHERS, THE
Image; 5 issues; 1995
0 nm 0.70
Reprints.
1 vfn 1.35
1-3 nm 1.70
OUR FIGHTING FORCES
DC; 1954
2 vg+ 52.00
OUT OF THE VORTEX
Dark Horse; 12 issues; 1993
1-6 nm 1.20
10 nm 1.20
OUTCASTS
DC; 12 issues; 1987
1 nm 0.70
OUTLANDERS
Dark Horse; 1989
26-27 nm 1.60
OUTLAWS
DC; 8 issues; 1991
1 nm 0.75
2 nm 0.70
OUTSIDERS SPECIAL
DC; one-shot; 1987
1 nm 1.00
OUTSIDERS, THE
DC; 1985
3-11 nm 1.20
12-28 nm 1.00
OUTSIDERS, THE
(2nd Series) *DC; 24 issues; 1994*
1 nm 1.25
Variant A; 1A Alpha edition.
1 nm 1.25
Variant B; 1B Omega edition.
2-12 nm 1.25
20-24 nm 1.25
OUTSIDERS, THE ANNUAL
DC; 1986
1 nm 1.50
OVER THE EDGE
Marvel; 1995
1-6 nm 0.70
8-9 nm 0.70
PACIFIC PRESENTS
Pacific Comics; 4 issues; 1982
1 nm 4.00
The Rocketeer (part 3).
PACT, THE
Image; 3 issues; 1994
1-3 nm 1.30
PAINKILLER JANE
Event Comics; 1997
1-3 nm 2.20
3 nm 2.20
Variant Cover; Leonardi cover.
PAINKILLER JANE VS. THE DARKNESS: STRIPPER
Event Comics; 3 issues; 1997
1 nm 3.00
1 nm 3.00
Hildebrants Variant Cover
1 nm 3.00
Palmiotti Variant Cover
1 nm 3.00
Silvestri Variant Cover
PARALLAX: EMERALD NIGHT
DC; one-shot; 1996
1 nm 2.00
Final Night tie-in. Hal Jordan dies.
PATSY WALKER FASHION PARADE
Marvel; one-shot; 1966
1 fn 13.00
Scarce.
PEACEMAKER
DC; 4 issues; 1988
1-4 nm 0.50
PETER CANNON: THUNDERBOLT
DC; 12 issues; 1992
1-4 nm 0.60
PHANTOM FORCE
Image; 1993
1 vfn 1.35
2 nm 1.70
PHANTOM GUARD
Image; 1997
3-5 nm 1.75
PHANTOM LADY
(2nd Series) *Ajax/Farrell Publishing; 1954*
4 vfn 250.00
PHANTOM STRANGER
DC/Vertigo; one-shot; 1993
1 nm 2.50
PHANTOM STRANGER
(Limited Series) *DC; 4 issues; 1987*
1-4 nm 0.75
PHANTOM, THE
(1st. Mini-series) *DC; 4 issues; 1988*
1-4 nm 0.75
PHOENIX RESURRECTION
Malibu; one-shot; 1996
0 nm 1.20
PHOENIX RESURRECTION: AFTERMATH
Malibu; one-shot; 1996
1 nm 2.50
PHOENIX RESURRECTION: GENESIS
Malibu; one-shot; 1996
1 nm 2.50
PHOENIX RESURRECTION: REVELATIONS
Malibu; one-shot; 1996
1 nm 2.50
48pgs.
PHOENIX, THE UNTOLD STORY
Marvel; one-shot; 1984
1 nm 7.50
Reprints Uncanny X-Men 137 with original ending.
PIRATES OF DARK WATER, THE
Marvel; 9 issues; 1991
1-6 nm 0.60
PITT
Image/Full Bleed; 1993
1 nm 4.00
2 nm 3.00
3 nm 6.00
Scarce.
4 vfn 2.40
4 nm 3.00
5 vfn 1.35
5 nm 1.70
6 vfn 1.35
6 nm 1.70
7 vfn 1.35
7-10 nm 1.70
12 nm 1.30
PITT, THE
Marvel/New Universe; one-shot; 1988
nn nm 2.50
PLANET COMICS
Fiction House; 1940
50 vg+ 120.00
56 fn- 140.00
58 fn- 140.00
59 fn 140.00
63 vg 75.00
69 vg- 58.00
Brittle spine.
PLANET OF THE APES, ADVENTURES ON THE
Marvel; 11 issues; 1975
1 fn+ 1.85
2-3 fn+ 1.50
4 vfn- 1.50
5 fn- 1.10
7 vfn- 1.10
9 vfn- 1.10
10-11 fn 0.90
PLASTIC FORKS
Epic; 5 issues; 1990
1-5 nm 3.00
PLASTIC MAN
(Mini-series) *DC; 4 issues; 1988*
1 nm 0.70
POISON ELVES
(2nd Series) *Sirius; 1995*
5 nm 2.00
8-9 nm 1.75
POLICE ACADEMY
Marvel; 9 issues; 1989
1-6 nm 0.50
POPULAR COMICS
Dell Publishing; 1936
49 vfn- 100.00
56 vfn- 66.00
POWER & GLORY
Malibu/Bravura; 4 issues; 1994
1 nm 1.50
Variant A; Cover 1A.
2-4 nm 1.50
POWER MAN (AND IRON FIST)
Marvel; 1974
24 vfn 2.00
1st. app. Black Goliath.
25 vfn 1.60
35-36 vfn 1.20
44-45 vfn 1.20
50 vfn 2.40
Title becomes Power Man and Iron Fist.
51-52 vfn 1.00
55 vfn 1.00
66 vfn 7.50
2nd app. Sabretooth.
67-70 vfn 0.95
72 vfn 0.95
73-74 vfn 1.00
75 vfn 1.20
52pgs.
76-77 vfn 0.95
78 vfn 3.20
3rd app, Sabretooth (cameo).
79 vfn 0.95
80-82 nm 1.20
83 vfn 0.95
84 vfn 2.40
4th app. Sabretooth.
85-87 nm 1.20
89-91 nm 1.20
93 nm 1.20
95-99 nm 1.20
100 nm 1.70
52pgs.
101-117 nm 1.00
119-121 nm 1.50
122-124 nm 2.00
125 nm 3.00
Scarce.
POWER OF SHAZAM HARDBACK
DC; Graphic Novel; 1994
nn nm 13.00
96pgs. Jerry Ordway.
POWER OF THE ATOM
DC; 1988
1-4 nm 0.60
6-11 nm 0.60
14 nm 0.60
POWER PACHYDERMS
Marvel; one-shot; 1989
1 nm 0.90
POWER PACK
Marvel; 1984
1 nm 1.25
2-10 nm 1.00
12 nm 0.75
14-17 nm 0.75

18 nm 0.85
Secret Wars cross-over.
19 nm 2.00
Wolverine and others app.
20-24 nm 0.70
25 nm 1.00
Double size.
26 nm 0.70
27 nm 3.50
Mutant Massacre. Wolverine and Sabretooth app.
28-49 nm 0.70
50 nm 1.00
Double size.
51-62 nm 0.75

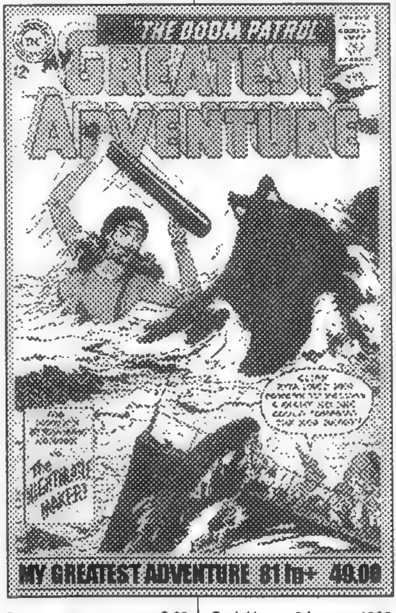
POWER PACK AND CLOAK AND DAGGER
Marvel; Softback Graphic Novel; 1989
nn nm 4.00

POWER PACK HOLIDAY SPECIAL
Marvel; one-shot; 1992
1 nm 1.00
64pgs.

POWERLINE
Epic/Shadowline; 8 issues; 1988
1 vfn 0.80
1-8 nm 1.00

POWERS THAT BE
Broadway Comics; 1995
1 nm 2.50
1st. app. Fatale.
2-3 nm 1.75

PREACHER
DC/Vertigo; 1995
1 nm 17.50
2 nm 12.00
3 nm 9.00
4 nm 6.00
4 nm 7.00



5 nm 6.00
6-7 nm 3.50
8-9 nm 2.50
10-14 nm 2.00
15-34 nm 1.80
35 nm 1.75
38 nm 1.75

PREACHER SPECIAL: ONE MAN'S WAR
DC/Vertigo; one-shot; 1998
1 nm 3.50
Origin of Starr.

PREACHER SPECIAL: SAINT OF KILLERS
DC/Vertigo; 4 issues; 1996
1-4 nm 2.00

PREACHER SPECIAL:- CASSIDY: BLOOD AND WATER
DC/Vertigo; one-shot; 1998
nn nm 4.25

PREACHER SPECIAL:- THE GOOD OLD BOYS
DC/Vertigo; one-shot; 1997
1 nm 3.50

PREACHER SPECIAL:- THE STORY OF YOU-KNOW-WHO
DC/Vertigo; one-shot; 1996
1 nm 3.50
The origin of "Arse-face".

PREACHER: GONE TO TEXAS
DC/Vertigo; Tpbk; 1996
nn nm 11.00
Reprints issues 1-7.

PREACHER: PROUD AMERICANS
DC/Vertigo; Tpbk; 1997
nn nm 11.00
Reprints issues 18-26.

PREACHER: UNTIL THE END OF THE WORLD
DC/Vertigo; Tpbk; 1997
nn nm 11.00
Reprints issues 8-17.

PREDATOR
Dark Horse; 4 issues; 1989
1 nm 8.00
1st printing
2 nm 4.00
1st printing
3-4 nm 3.00
1st printing

PREDATOR 2
Dark Horse; 2 issues; 1991
1-2 nm 1.70

PREDATOR VS MAGNUS ROBOT FIGHTER
Dark Horse; 2 issues; 1992
1-2 nm 1.50

PREDATOR: BAD BLOOD
Dark Horse; 4 issues; 1993
2-4 nm 1.70

PREDATOR: BIG GAME
Dark Horse; 4 issues; 1991
1-4 nm 1.70

PREDATOR: BLOODY SANDS OF TIME
Dark Horse; 2 issues; 1992
1-2 nm 1.70

PREDATOR: COLD WAR
Dark Horse; 4 issues; 1991
1-4 nm 1.70

PREDATOR: RACE WAR
Dark Horse; 5 issues; 1993
0-4 nm 1.70

PREZ
DC/Vertigo; one-shot; 1994
1 nm 2.50

PRIDE AND JOY
DC/Vertigo; 4 issues; 1997
1 nm 1.95
2-4 nm 1.80

PRIMAL
Dark Horse; 2 issues; 1992
1 nm 1.40
1 nm 1.50
2 nm 1.40
2 nm 1.50

PRIME
Malibu; 1993
1 nm 2.50
1st. app. Prime and Prototype.
2-11 nm 1.25
12 nm 1.75
64pgs.
13-15 nm 1.25
21-22 nm 1.25

PRIME
(2nd Series) *Marvel/Malibu; 1995*
1-4 nm 1.00
8 nm 0.95

PRIME - INFINITY
Marvel; one-shot; 1995
nn nm 1.00
Black September tie-in.
nn nm 2.00
Variant "artwork" cover.

PRIME ANNUAL
Malibu; 1994
1 nm 2.50
Boris Vallejo cover.

PRIME, POWER OF
Marvel/Malibu; 4 issues; 1995
2 nm 1.20
4 nm 1.20

PRIME/CAPTAIN AMERICA
Marvel/Malibu; one-shot; 1996
1 nm 2.50

PRIMER (COMICO)
Comico; 6 issues; 1982
2 nm 60.00
1st. app. Grendel Matt Wagner.

PRISONER, THE
DC; 4 issues; 1988
1-4 nm 2.00

PROFESSOR XAVIER AND THE X-MEN
Marvel; 1995
1-18 nm 0.75

PROJECT A-KO VERSUS THE UNIVERSE
CPM Comics; 5 issues; 1995
2-4 nm 2.00

PROPHET
Image/Extreme; 10 issues; 1993
1 nm 1.60
2 nm 1.60
1st. app. Judas.
3 vfn 1.30
3-4 nm 1.60
4 nm 6.00
Variant S. Platt cover
5-6 nm 2.50
S. Platt cover.
7 nm 2.00
1st. app. Crypt. S. Platt cover.
8 vfn 1.40
8-9 nm 1.75
10 nm 1.75
Extreme Sacrifice pt.7.

PROPHET
(2nd Series) *Image/Extreme; 1995*
1 nm 2.00
Chromium cover.
2 nm 1.60
4 nm 1.60
6-7 nm 1.60

PROPHET ANNUAL
Image/Extreme; 1995
1 nm 1.70

PROPHET BABEWATCH SPECIAL
Image/Extreme; one-shot; 1995
1 nm 1.70

PROPHET/CHAPEL: SUPER SOLDIERS
Image/Extreme; 2 issues; 1996
2 nm 1.70

PROTOTYPE
Malibu; 18 issues; 1994
0 nm 1.25
1 nm 2.00
2 nm 1.50
3 nm 1.50
40pgs.
4-10 nm 1.25

PROWLER
Marvel; 4 issues; 1994
1-4 nm 1.00

PRYDE AND WISDOM
Marvel; 3 issues; 1996
1-3 nm 1.40

PSI FORCE
Marvel/New Universe; 32 issues; 1986
1 nm 0.60
2-32 nm 0.50

PSI FORCE ANNUAL
Marvel/New Universe; 1987
1 nm 0.75

PSI-LORDS
Valiant; 10 issues; 1994
1 nm 1.50
Chrome cover.
2-8 nm 1.20
10 nm 1.20

PSYCHO
DC; 3 issues; 1991
1-2 nm 2.50

PUMA BLUES
Aardvark/Mirage; 1990
20 nm 2.00
Frank Miller, Alan Moore, Mike Grell & more.

PUMPKINHEAD: THE RITES OF EXORCISM
Dark Horse; 4 issues; 1993
1-2 nm 1.60

PUNISHER
Marvel; 1987
1 nm 8.00
2 nm 5.00
3-5 nm 4.00
6-8 nm 3.00
9 vfn 2.40
9 nm 3.00
10 nm 8.00
Scarcer. Daredevil 257 cross-over.
11-15 nm 2.50
16-18 nm 1.95
19 vfn 1.55
19-20 nm 1.95
21-23 nm 1.50
24 nm 2.00
Dble size. 1st. app. Shadowmasters.
25-37 nm 1.00
38 vfn 0.80
38-44 nm 1.00
45 vfn 0.80
45-49 nm 1.00
50 nm 1.50
Dble size. 1st. app. Yo-Yo.
51-53 nm 1.00
54 vfn 0.80
54-57 nm 1.00
57 nm 1.25
"Wanted Poster" cover
58 nm 1.00
1st. app. Dr Brewer.
59 nm 1.00
60 vfn 0.80
60-64 nm 1.00
65 vfn 0.80
65-74 nm 1.00
75 nm 2.00
Dble size.
76 vfn 0.65
76 nm 0.80
77 vfn 0.65
77 nm 0.80
78 vfn 0.65
78-99 nm 0.80
100 nm 2.00
Foil cover; 64pgs.
101-104 nm 1.00

PUNISHER
(2nd Series) *Marvel; 1995*
1 nm 2.00
Silver foil cover.
2-7 nm 1.25

PUNISHER
(Limited series) *Marvel; 5 issues; 1986*
1 nm 20.00
2 nm 10.00
3 vfn 6.00
3 nm 7.50
4 nm 5.00
5 vfn 4.00
5 nm 5.00

PUNISHER 2099
Marvel; 1993
1 nm 1.25
2-14 nm 1.00
16-24 nm 1.00
25 nm 1.25
Foil enhanced cover.
26-27 nm 1.00

PUNISHER AND CAPTAIN AMERICA: BLOOD AND GLORY
Marvel; 3 issues; 1992
1-3 nm 3.95

PUNISHER AND WOLVERINE: THE AFRICAN SAGA
Marvel; Tpbk; 1990
nn nm 3.95

PUNISHER ANNUAL
Marvel
1 nm 3.50
Evolutionary War.
2 vfn 1.60
2 nm 2.00
Atlantis Attacks part 5.
3 vfn 1.30
3 nm 1.60
Lifeform part 1.
4 nm 1.40
Von Strucker app.
5 vfn 1.10
5 nm 1.40
System Bytes.
6 nm 1.40
7 nm 1.40
Eurohit sequel.

PUNISHER ARMOURY
Marvel; 1988
1 nm 1.50
2-10 nm 1.25

PUNISHER BACK TO SCHOOL SPECIAL
Marvel; 1992
1-3 nm 1.60

PUNISHER CLASSICS
Marvel; one-shot; 1989
nn nm 3.20

PUNISHER HOLIDAY SPECIAL
Marvel; 1993
1-3 nm 2.00

PUNISHER KILLS THE MARVEL UNIVERSE
Marvel; one-shot; 1996
1 nm 4.00
Garth Ennis script.

PUNISHER MOVIE ADAPTATION
Marvel; one-shot; 1990
nn nm 3.50

PUNISHER SUMMER SPECIAL
Marvel; 1991
1-4 nm 1.50

PUNISHER WAR JOURNAL
Marvel; 1988
1 nm 6.00
1 nm 12.00
Signed Jim Lee and Carl Potts. 1st. app. Montoya and Shadowmasters.
2 nm 4.00
3-5 nm 3.00
6 nm 6.00
7 nm 3.50
Wolverine app.
8-10 nm 2.00
11-19 nm 1.50
20-49 nm 1.25
50 nm 1.50
Embossed cover.
51-60 nm 1.25
61 nm 1.50
48pgs.
62-64 nm 1.25
64 nm 1.50
Collectors Edition 64pgs. Embossed cover.
65-74 nm 1.25
75 nm 1.50
Embossed cover.
76-80 nm 1.25

PUNISHER WAR ZONE
Marvel
1 nm 2.00
Die-cut cover.
2-24 nm 1.20
25 nm 1.50
Dble size.
26-41 nm 1.00

PUNISHER WAR ZONE ANNUAL
Marvel
1-2 nm 2.00

PUNISHER, THE
Marvel; Tpbk; 1988
nn nm 5.00
Reprints Punisher Ltd Series Mike Zeck.

PUNISHER/BATMAN: DEADLY KNIGHTS
Marvel; one-shot; 1994
1 vfn 2.80
1 nm 3.50
48pgs.

PUNISHER: A MAN NAMED FRANK
Marvel; one-shot; 1994
nn nm 4.50

PUNISHER: ASSASSINS GUILD
Marvel; Softback Graphic Novel; 1988
nn nm 4.00

PUNISHER: BLOODLINES
Marvel; one-shot; 1992
nn nm 3.95

PUNISHER: DIE HARD IN THE BIG EASY
Marvel; one-shot; 1993
1 nm 3.50

PUNISHER: EMPTY QUARTER
Marvel; one-shot; 1995
nn nm 4.50

PUNISHER: G-FORCE
Marvel; one-shot; 1992
nn nm 3.00

PUNISHER: NO ESCAPE
Marvel; one-shot; 1990
nn nm 3.00

PUNISHER: ORIGIN OF MICRO-CHIP
Marvel; 2 issues; 1993
1 nm 1.25

PUNISHER: P.O.V.
Marvel; 4 issues; 1991
1-4 nm 3.00

PUNISHER: THE GHOSTS OF INNOCENTS
Marvel; 2 issues; 1993
1-2 nm 4.50

PUNISHER: THE PRIZE
Marvel; one-shot; 1990
nn nm 3.00

PUNISHER: YEAR ONE
Marvel; 4 issues; 1994
1-3 nm 1.60

PURGATORI: THE DRACULA GAMBIT
Chaos Comics; one-shot; 1997
1 nm 2.00

PURGATORI: THE DRACULA GAMBIT SKETCHBOOK
Chaos Comics; one-shot; 1997
nn nm 2.00
Pre-publication sketches and pin-ups.

PURGATORI: THE VAMPIRE'S MYTH
Chaos Comics; 3 issues; 1996
nn nm 1.00
Prelude; 10pg story
1 nm 4.40
1 nm 4.50
Red foil embossed cover.
1 nm 13.00
Premium Edition; Chromium cover Ltd to 10,000.
1 nm 17.00
Signed Edition; Signed Pulido, Balent and Jensen. Only 2,000 copies.
2 nm 2.00
2 nm 3.50
Bondage Cover; Variant cover.
3 nm 2.00

QUANTUM LEAP
Innovation; 13 issues; 1991
1 nm 20.00
Scarce.
2 nm 9.00
3 nm 7.00
4-6 nm 5.00
7 nm 4.00
9 nm 4.00
11-12 nm 4.00
13 nm 3.50

QUANTUM LEAP SPECIAL EDITION
Innovation; one-shot; 1992
1 vfn 3.60
Reprints Quantum Leap 1. New cover and features.

QUASAR
Marvel; 1989
1 nm 1.00
2-15 nm 0.75
16 nm 0.95
Double size.
17-24 nm 0.75
25 nm 0.95
Double size.
26-31 nm 0.70
32 nm 0.95
Scarcer.
33-49 nm 0.70
50 nm 1.20
Holo Grafix foil cover.
51-59 nm 0.70

QUEST FOR CAMELO
DC; one-shot; 1998
nn nm 3.5
Adaptation of animated movi

QUESTION
DC
1 nm 2.5
5-20 nm 1.2

QUESTION ANNUAL
DC; 1988
1 nm 1.5
Fables pt.3.

QUESTPROBE
Marvel; 3 issues; 1985
1 vfn 0.7
2-3 nm 0.9

QUICKSILVER
Marvel; 1997
1 nm 2.0
Double size.
2 nm 1.3
2 nm 1.3
Variant Cover, "Sword Swingin cover.
3-7 nm 1.3

RACE OF SCORPION
Dark Horse; 4 issues; 19
1 nm 1.4
2 vfn 1.2
3-4 nm 1.4

RACK AND PAIN
Dark Horse; 4 issues; 19
1-4 nm 1.5

RACK AND PAIN: KILLER
Chaos Comics; 4 issues; 19
1-4 nm 2.0

RADIOACTIVE MAN
Bongo Comics; 6 issues; 19
1 nm .... 2.
"No.1" Glow in the dark cov
2 nm .... 2.
"No.88"
3 nm .... 2.
"No.216"
4 nm .... 2.
"No.412"
5 nm .... 2.
"No.679"
6 nm .... 2.
"No.1000"

RADIOACTIVE MAN PAGE COLOSSAL
Bongo Comics; one-shot; 1
1 nm .... 3.
80pgs.

RAGMAN
(2nd Series) *DC; 8 issues; 1*
1-8 nm .... 0.

RAI
Valiant; 1992
0 nm .... 4.
1 nm .... 5.
2 nm .... 4.
3 nm .... 6.
Scarce.
4 nm .... 8.
Very Scarce.
5-8 nm .... 1.
9-31 nm .... 1.
32 vfn .... 1.
32-33 nm .... 1.

RAI TPBK
Valiant; Graphic Novel; 1
nn nm 8
With free Rai companion.

RANMA HALF
Viz Comics; 7 issues; 19
1 nm 4
2-3 nm 3
4-7 nm 3

RANMA HALF Part
Viz Comics; 11 issues; 1
1-11 nm 2

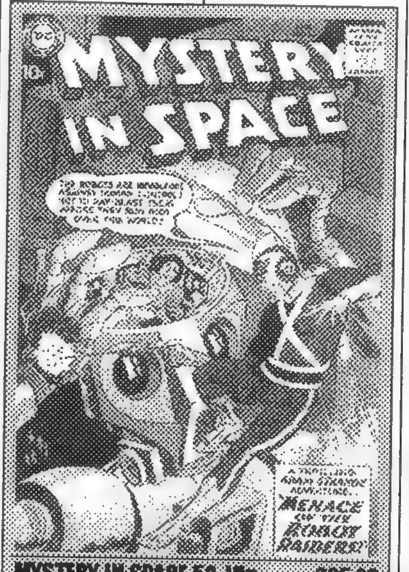
RANMA HALF Part
Viz Comics; 13 issues; 1
1-7 nm 1

RAS AL GHUL, T SAGA OF
DC; 4 issues; 1988
1-4 nm 1

RAVAGE 2099
Marvel
1 nm 0
2-10 nm 0
25 nm 1
48pgs.
30 nm 0
33 nm 0

RAVER
Malibu Comics; 3 issues; 1

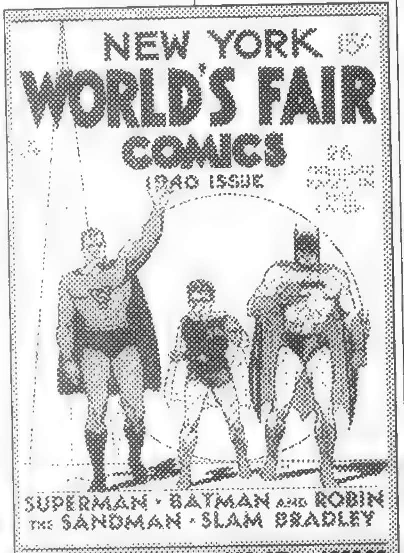
1 nm 1.80
Collectors Edition; Foil cover.
2-3 nm 1.20
RAWHIDE KID
Marvel/Atlas; 1955
40 fn- 18.00
58 vg 5.25
59 fn- 7.25
67 vfn- 11.00
88 fn 2.75
151 vg- 1.85
RAWHIDE KID
(2nd Series) *Marvel; 4 issues; 1985*
1-4 vfn 0.60
RAY ANNUAL, THE
DC; 1995
1 nm 2.50
RAY, THE
DC; 6 issues; 1992
1 nm 3.50
2-3 nm 2.00
4-6 nm 1.50
RAY, THE
(2nd Series) *DC; 1994*
0 nm 1.25
Zero Hour tie-in.
1 nm 1.25
1 nm 2.00
Collectors Edition; Goldfoil cover.
2-15 nm 1.25
16 nm 1.50
RAZOR
London Night Studios; 12 issues; 1992-1995
0 nm 2.00
2nd printing
0 nm 2.00
Collectors Edition; 1st. ever story completely redrawn.
3 nm 15.00
Scarce.
11-12 nm 3.00
12 nm 3.00
Collectors Edition; Red foil embossed cover.
RAZOR ANNUAL
London Night Studios; 1993
2 vfn 2.80
RAZOR SWIMSUIT SPECIAL
London Night Studios; one-shot
1 vfn 2.80
1 nm 3.50
Pin-ups.
RAZOR/MORBID ANGEL: SOUL SEARCH
London Night Studios; 3 issues; 1996
1-2 nm 2.00
RAZOR/SHI SPECIAL
London Night Studios; one-shot; 1994
1 nm 6.50
RAZOR: BURN
London Night Studios; 1994
1 vfn 3.60
2 nm 3.50
3 nm 2.50
RAZOR: CRY NO MORE
London Night Studios; one-shot; 1996
1 nm 2.95
RAZOR: THE SUFFERING
London Night Studios; 3 issues; 1994
1 nm 3.50
1 vfn 2.80
Directors Cut
1 nm 3.50
Directors Cut; with new material.
2 nm 3.50
3 nm 2.00
RAZOR: TORTURE
London Night Studios; 5 issues; 1995
0 nm 2.50
Razor back from the dead.
3-5 nm 2.00
RAZOR: UNCUT
London Night Studios; 1995
13 vfn 1.60
13 nm 2.00
14 vfn 1.60
14 nm 2.00
15 vfn 1.60
17 nm 2.00
24-25 nm 2.00
27-28 nm 2.00
31 nm 2.00
RE-ANIMATOR
Adventure Comics; 3 issues; 1991
1-2 nm 1.80
REAL FACT COMICS
DC; 1946
3 fn- 75.00
H.G. Wells featured.
REBEL SWORD
Dark Horse; 6 issues; 1994
1-5 nm 1.60
RED HEAT IN 3D
Blackthorne Publishing; one-shot; 1988
1 nm 1.50
Adaptation of film.
RED SONJA
Marvel; 2 issues; 1982
1-2 nm 0.95
RED WOLF
Marvel; 9 issues; 1972
1 fn 1.50
Colourtouch.
7 fn 0.85
8 fn- 0.75
9 vg- 0.45
REDBLADE
Dark Horse; 3 issues; 1993
1 nm 1.40
1 nm 1.50
2 nm 1.40
2 nm 1.50
3 nm 1.40
3 nm 1.50
REGULATORS
Image/Shadowline Ink; 1995
1-2 nm 1.60
REN AND STIMPY
Marvel; 1992
6 nm 2.00
RESTAURANT AT THE END OF THE UNIVERSE, THE
DC; 3 issues; 1995
1-3 nm 4.00
RESURRECTION MAN
DC; 1997
1 nm 3.95
2 nm 3.00
3 nm 2.00
JLA app.
4-5 nm 1.75
6 nm 1.75
Genesis cross-over.
7-12 nm 1.75
RIO AT BAY
Dark Horse; 2 issues; 1992
1-2 nm 1.80
RIOT
Viz Comics; 6 issues; 1995
2-6 nm 2.00
RIOT: ACT 2
Viz Comics; 8 issues; 1997
4-7 nm 2.00
RIP HUNTER TIME MASTER
DC; 1961
1 vg 72.00
Sticker on front cover.
RIPCLAW
Image/Top Cow; 4 issues; 1995
1 nm 2.50
2-3 nm 1.75
RIPCLAW
(2nd Series) *Image/Top Cow; 1995*
1-2 nm 1.75
5-6 nm 1.75


MYSTERY IN SPACE
MENACE OF THE ROBOT RAIDERS!

MYSTERY IN SPACE 53 Vfn- 295.00

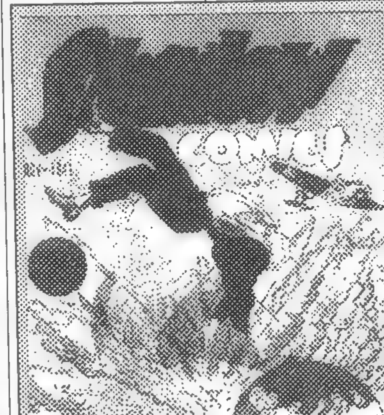
RIPTIDE
Image/Extreme; 2 issues; 1995
1 nm 1.75
Origin of Riptide.
2 nm 1.75
RISE OF APOCALYPSE
Marvel; 4 issues; 1996
1-4 nm 1.40
ROACHMILL
Dark Horse; 10 issues; 1988
9-10 nm 1.50
ROBIN
DC; 5 issues; 1991
1 nm 2.50
1st printing
1 nm 0.80
3rd printing
2-5 nm 1.00
ROBIN
(2nd Series) *DC; 1993*
0 nm 1.80
Zero Hour cross-over.
1 nm 1.00
1 nm 2.00
1 nm 2.00
Collectors Edition; Foil embossed cover.
4 nm 1.00
11-13 nm 1.00
14 nm 1.70
Collectors Edition; Black embossed cover.
27 nm 1.40
Contagion pt.3.
28 nm 1.40
Contagion pt. 11.
29-33 nm 1.40
ROBIN ANNUAL
DC; 1992
1 nm 1.60
Eclipso: The Darkness Within.
ROBIN II - THE JOKER'S WILD
DC; 4 issues; 1991
1 nm 0.75
1 nm 1.00
Collectors Edition; Hologram on cover.
2-4 nm 0.75
ROBIN II - THE JOKER'S WILD COLLECTOR'S PACK
DC; 4 issues; 1991
1 nm 6.00
2 nm 5.00
3 nm 3.50
ROBIN III - CRY OF THE HUNTRESS
DC; 6 issues; 1992
1 nm 2.00
Collectors Edition; Movement enhanced cover.
2-3 nm 1.25
ROBO-HUNTER
Eagle/IPC; 6 issues; 1984
1-5 nm 0.80
ROBOCOP
Marvel
1 nm 1.80
2-5 nm 1.25
6-23 nm 0.75
ROBOCOP 2
Marvel; one-shot; 1990
1 nm 2.50
ROBOCOP 2
Marvel; 3 issues; 1990
1-3 nm 1.00
ROBOCOP MOVIE ADAPTATION
Marvel; one-shot
nn nm 3.00
ROBOCOP VS TERMINATOR
Dark Horse; 4 issues; 1992
1-2 nm 1.60
4 nm 1.60
ROBOCOP: MORTAL COILS
Dark Horse; 4 issues; 1993
1-4 nm 1.50
ROBOCOP: PRIME SUSPECT
Dark Horse; 4 issues; 1992
1-4 nm 1.50
ROBOCOP: ROULETTE
Dark Horse; 4 issues; 1994
2-4 nm 1.50
ROBOTECH DEFENDERS
DC; 2 issues; 1985
2 nm 0.60
ROBOTIX
Marvel; one-shot; 1986
1 nm 0.70
ROCKET RACCOON
Marvel; 4 issues; 1985
1-4 vfn 0.55
ROCKETEER ADVENTURE MAGAZINE
Comico; 3 issues; 1987
1 nm 3.50
2 nm 2.00
ROCKO'S MODERN LIFE
Marvel; 7 issues; 1994
1-7 nm 1.25
ROEL
Sirius; one-shot; 1997
1 nm 2.00
ROGAN JOSH
DC/Vertigo; one-shot; 1994
nn nm 8.95
Signed Brendan McCarthy/Pete Milligan.
ROGER RABBIT: THE RESURRECTION OF DOOM
Marvel; Softback Graphic Novel; 1989
nn nm 4.00
ROGUE
Marvel; 4 issues; 1994
1 nm 3.00
2-4 nm 2.00
ROGUE TROOPER
Quality/Fleetway; 1986
1-13 nm 0.75
15 nm 0.75
24 nm 0.75
26-30 nm 0.75
ROM
Marvel; 1979
1 vfn 1.00
1st. app. Rom.
2-4 vfn 0.80
6-9 vfn 0.80
11-16 vfn 0.80
17-18 vfn 1.20
X-Men app.
20-30 vfn 0.60
30 nm 0.75
31 nm 0.95
Rogue app.
33 vfn 0.55
34 nm 0.70
35 vfn 0.55
36-37 nm 0.70
38 vfn 0.55
38-42 nm 0.70
43 vfn 0.55
44 nm 0.70
45-46 vfn 0.55
46 nm 0.70
47 vfn 0.55
48-49 nm 0.70
50 vfn 0.80
50 nm 1.00
Double size. Torpedo dies.
51-55 nm 0.70
56 vfn 0.55
57-62 nm 0.70
63 vfn 0.55
64-65 nm 0.70
66 nm 1.00
Ditko pencils.
67-75 nm 0.75
ROM ANNUAL
Marvel; 1982
1 nm 1.00
3 nm 1.50
New Mutants app.
ROMANCE TRAIL
DC; 6 issues; 1949
1 fn- 95.00
Part Alex Toth art.
RONIN
DC; 6 issues; 1983
1 nm 3.00
2-3 nm 2.50
4 nm 3.00
5 nm 4.00
6 nm 5.00
Scarcer.
ROOK, THE
Harris; 1995
1-3 nm 2.00
RUINS
Marvel; 2 issues; 1995
1 nm 3.50
2 nm 5.00
Scarce.
RUNE
Malibu; 1995
0 nm 5.00
Sendaway comic.
1-2 nm 1.20
3 nm 1.50
64pgs.
4-9 nm 1.20
RUNE
(2nd Series) *Marvel/Ultraverse; 4 issues; 1995*
1 nm 1.00
1 nm 2.00
Computer painted variant cover.
2-3 nm 1.00
RUNE - INFINITY
Marvel/Ultraverse; one-shot; 1995
nn nm 1.00
Black September tie-in.
RUNE VS. VENOM
Malibu; one-shot; 1996
1 nm 2.95
48pgs.
RUNE, CURSE OF
Malibu; 4 issues; 1995
1 nm 1.20
Variant A; Cover makes left side of poster.
1 nm 1.20
Variant B; Cover makes right side of poster.
2-4 nm 1.20
RUNE, GIANT SIZE
Malibu; one-shot; 1994
1 nm 1.50
40pgs.
RUNE/SILVER SURFER
Marvel/Malibu; one-shot; 1995
1 nm 3.50
48pgs.
SABRETOOTH
Marvel
1 nm 2.50
2-4 nm 2.00
SABRETOOTH AND MYSTIQUE
Marvel; 4 issues; 1996
1-4 nm 1.40
SABRETOOTH CLASSICS
Marvel; 1995
1-5 nm 1.00
11 nm 1.00
SABRETOOTH SPECIAL: IN THE RED ZONE
Marvel; one-shot; 1995
nn nm 3.50
Chromium wrap-around cover.
SABRETOOTH: BACK TO NATURE
Marvel; one-shot; 1997
nn nm 4.25
SACHS AND VIOLENS
Epic/Heavy Hitters; 4 issues; 1993
1 nm 1.50
Embossed cover.
SAFETY BELT MAN
Sirius; 1994
5 nm 1.80
SAM SLADE: ROBO-HUNTER
Quality/Fleetway; 1986
1-5 nm 0.75
7-9 nm 0.75
14 nm 0.75
27-30 nm 0.75
SAMURAI CAT
Epic; 3 issues; 1991
1-3 nm 1.20
SAMUREE
(3rd Series) *Acclaim/Windjammer; 3 issues; 1995*
1-2 nm 1.40
SANCTUARY
Viz Comics; 9 issues; 1993
1-2 nm 3.00
4-5 nm 3.00
8-9 nm 3.00
SANCTUARY PART 2
Viz Comics; 9 issues; 1993
1 nm 3.00
3-5 nm 3.00
7-8 nm 3.00
SANCTUARY PART 3
Viz Comics; 8 issues; 1994
1-8 nm 2.20
SANCTUARY PART 4
Viz Comics; 7 issues; 1995
1-7 nm 2.20
SANCTUARY PART 5
Viz Comics; 12 issues; 1996
1-10 nm 2.40
12 nm 2.40
SANDMAN
DC/Vertigo
1 nm 18.00
Neil Gaiman scripts begin.
2 nm 10.00
3 nm 7.50
4-5 nm 6.00
6-7 nm 4.50
8 nm 10.00
1st. app. Death - Sandmans sister.
9-10 nm 4.50
11-13 nm 3.00
14 nm 4.00
Dble size.
15-20 nm 3.00
21 nm 7.50
Seasons Of Mist prelude.
22 nm 4.00
23-24 nm 3.50
25-27 nm 3.00
28-35 nm 2.00
36 nm 2.00
48pgs.
37 nm 1.60
38 vfn 1.30
38 nm 1.60
39 vfn 1.30
39-40 nm 1.60
41 vfn 1.30
41 nm 1.60
42 vfn 1.30
42-44 nm 1.60
45-46 nm 1.50
47 vfn 1.20
47 nm 1.50
48 vfn 1.20
48-49 nm 1.50
50 vfn 2.00
50 nm 2.50
48pgs. Ramadan story.
51 nm 1.50
52 vfn 1.20
52-57 nm 1.50
58 vfn 1.20
58 nm 1.50
59 vfn 1.20
59 nm 1.50
60 vfn 1.20
60 nm 1.50
61 vfn 1.20
61-65 nm 1.50
66 vfn 1.20
66-68 nm 1.50
69 nm 2.50
Death of Morpheus.
70-74 nm 1.50
75 nm 2.50
48pgs. Last issue.
SANDMAN GALLERY OF DREAMS
DC/Vertigo; one-shot; 1994
1 vfn 2.35
1 nm 2.95
Foreword Gaiman.
SANDMAN MIDNIGHT THEATRE
DC/Vertigo; one-shot; 1995
nn nm 4.95
Gaiman/Matt Wagner. GA Sandman app.
SANDMAN MYSTERY THEATRE
DC/Vertigo
1 nm 2.50
Matt Wagner scripts begin.
2-3 nm 1.80
4-5 nm 1.60
6 nm 1.25
6-9 nm 1.50
10 nm 1.25
10 nm 1.50
11 nm 1.25
11-20 nm 1.50
21-25 nm 1.40
26-41 nm 1.50
42-49 nm 1.70
50 nm 2.50
40pgs.
51-61 nm 1.70
SANDMAN MYSTERY THEATRE ANNUAL
DC/Vertigo; 1994
1 nm 2.20
64pgs.
SANDMAN SPECIAL
DC/Vertigo
1 nm 2.50
Glow in the dark cover.
SANDMAN: ESSENTIAL VERTIGO
DC/Vertigo; 1996
3 nm 1.40
SANDMAN: THE KINDLY ONES
DC/Vertigo; Tpbk; 1996
nn nm 15.00
Reprints issues 57-69.
SANDMAN: THE WAKE
DC/Vertigo; Tpbk; 1998
nn nm 15.00
Reprints issues 70-75.
SATAN'S SIX
Topps; 4 issues; 1993
1 nm 1.25
SAVAGE BLOOD
London Night Studios; one-shot; 1993
0 vfn- 30.00
Early Everett Hartsoe.
SAVAGE DRAGON VS. THE SAVAGE MEGATON MAN
Image; one-shot; 1993
1 nm 1.40
SAVAGE DRAGON: Vol 1.
Image; 3 issues; 1992
1 vfn 2.80
2-3 nm 2.50
SAVAGE DRAGON: Vol. 2
Image; 1993
1 nm 1.50
2 vfn 1.20
2 nm 1.50
Vanguard 0, flip book.
3 vfn 1.00
4-10 nm 1.25
13 vfn 1.00
17 nm 1.50
30 nm 1.80
Spawn cross-over.
SAVAGE HULK, THE
Marvel; one-shot; 1996
nn nm 4.50
64pgs. Various creators.
SCARAB
DC/Vertigo
1 vfn 1.00
1 nm 1.25
2 vfn 1.00
3 nm 1.25
4-5 vfn 1.00
5-7 nm 1.25
8 vfn 1.00
8 nm 1.25
SCARE TACTICS
DC; 1997
1-2 nm 1.50
SCARLET SPIDER
Marvel; 2 issues; 1995
1-2 nm 1.40
SCARLET SPIDER

UNLIMITED
Marvel; one-shot; 1995
1 nm 2.95
SCARLET WITCH
Marvel; 4 issues; 1993
1-4 nm 1.20
SCARLETT
DC
1-11 nm 0.70
SCI-FI INVASION
Wizard Press; Quarterly; 1997
1 nm 2.50
Summer 1997.
2 nm 2.50
Fall 1997.
3 nm 2.50
Spring 1998.
SCOOBY-DOO
DC/Cartoon Network; 1997
1-4 nm 1.25
5-9 nm 1.35
SCORE, THE
DC/Piranha Press; 4 issues; 1990
1-3 nm 2.00
SCOUT
Eclipse Comics; 24 issues; 1985
1-2 nm 1.50
3-4 nm 1.20



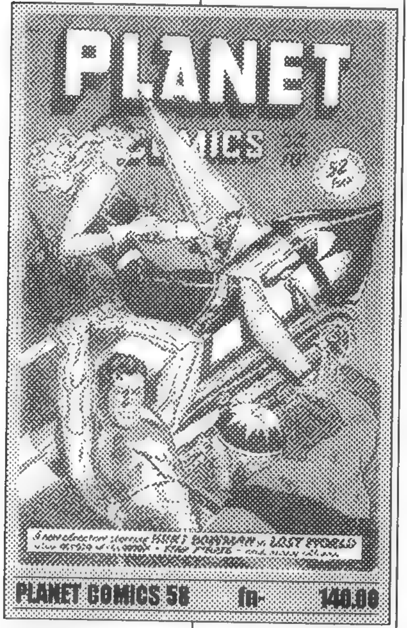
NEWYORKWORLD'S FAIR 1940 VG 1600.00

6 nm 1.20
8-15 nm 1.20
16 nm 1.50
Collectors Edition; with 3D glasses.
17-22 nm 1.20
24 nm 1.20
SCOUT HANDBOOK
Eclipse Comics; one-shot; 1987
1 nm 1.20
SCOUT WAR SHAMEN
Eclipse Comics; 16 issues; 1988
1-16 nm 1.20
SEBASTIAN O
DC/Vertigo; 3 issues; 1993
1-3 nm 1.25
SECOND LIFE OF DOCTOR MIRAGE
Valiant; 1993
1 nm 1.20
2-15 nm 1.00
17-18 nm 1.00
SECRET DEFENDERS
Marvel
1 nm 2.00
2-4 nm 1.00
8 nm 1.00
10-15 nm 1.00
17 nm 1.00
23 nm 1.00
25 nm 1.25
48pgs.
SECRET ORIGINS
(3rd Series) *DC; 1986*
2-5 nm 1.20
7-10 nm 1.20
11-16 nm 1.00
18-20 nm 1.00
23 nm 1.00
28 nm 1.00
34 nm 1.00
39 nm 1.30
Animal Man Grant Morrison.
40-43 nm 1.00
SECRET ORIGINS ANNUAL
DC; 1987
1 nm 1.25
3 nm 1.50
Teen Titans.
SECRET ORIGINS SPECIAL
DC; one-shot; 1989
1 nm 2.50
Part Gaiman story. Bolland cover.
SECRET WARS II
Marvel; 9 issues; 1985
1 nm 1.20
1st. app. The Beyonder.
2-8 nm 1.00
9 nm 1.20
Double size.
SECRET WEAPONS
Valiant; 1993
1-9 nm 1.00
10 vfn 0.80
11-17 nm 1.00
19-21 nm 1.00
SECTAURS
Marvel; 8 issues; 1985
1-8 nm 0.50
SEEKERS INTO THE MYSTERY
DC/Vertigo; 1996
1-2 nm 1.75
SEMPER FI
Marvel; 9 issues; 1988
1-9 nm 0.60
SENSATIONAL SPIDER-MAN
Marvel; 1995
0 nm 3.95
Special "Wiggly" cover!
1 nm 2.00
2-3 nm 1.70
4-15 nm 1.40
SENSATIONAL SPIDER-MAN '96
Marvel; Annual; 1996
1 nm 2.00
64pgs.
SENSATIONAL SPIDER-MAN TRADE-PAPERBACK
Marvel; Tpbk; 1988
nn nm 4.50
Reprints Amazing Spider-Man 1 + Annuals 14 & 15
SERGIO ARAGONES MASSACRES MARVEL
Marvel; one-shot; 1996
1 nm 2.50
SERPENTINA
Lightning Comics; one-shot; 1998
1 nm 2.00
"Fire Hand" Cover; Version 1A.
1 nm 2.00
"Spears" Cover; Version 1B.
SEVEN BLOCK
Epic; one-shot; 1990
nn nm 1.60
SEVEN MILES A SECOND
DC/Vertigo Verite; one-shot; 1997
nn nm 5.00
SEX WARRIOR
Dark Horse; 2 issues; 1993
1-2 nm 1.75
SGT. FURY AND HIS HOWLING COMMANDOES
Marvel; 1963
3 fair 7.25
Bottom staple detached.
4 fn- 39.00
Death of Junior Juniper.
5 g- 10.50
1st. app. Baron Strucker.
6 vg- 17.00
7 vg 20.00
9 g+ 13.00
12 vg+ 14.00
13 fn- 54.00
13 fn+ 100.00
Captain America and Bucky app.
14 vg- 12.00
1st. app. Blitz Squad.
15 vg- 10.00
16 g 6.00
17 vg 12.00
17 fn 18.00
18 fn- 16.00
19 vg 12.00
20 fn 18.00
21 vfn- 20.00
22 vg 8.50
23 vg+ 9.75
Glue bottom staple.
24 fn- 11.50
24 fn 13.00
25 g+ 5.50
26 vg- 7.25
26 vg+ 9.75
27 vg- 7.25
1st. app. Eric Koenig. Origin of Fury's eye patch.
28 vg+ 9.75
29 g+ 5.50
29-30 fn- 11.50
31 vg- 4.55
Pen front cover.
32 fn 8.00
33 fn+ 11.00
34 vfn- 11.00
Origin of the Howling Commandoes.
35 vfn- 11.00
36-37 vg+ 6.25
38 vg- 4.55
39-41 fn- 7.25
42-43 vfn- 11.00
44 vfn 12.00
45 vfn- 11.00
46 vfn 12.00
47 fn 8.00
48-50 vfn 12.00
51 fn+ 8.25
52 vfn 9.00
53 fn+ 8.25
54-55 vfn- 8.25
56 vfn+ 9.75
57 fn+ 8.25
58 vfn 9.00
59 vfn- 8.25
60 vfn 9.00
61 fn 5.00
61 fn+ 7.00
61 vfn 7.50
62 vfn- 7.00
63 vfn 7.50
64 fn- 4.50
Glue bottom staple.
65 vfn- 7.00
75 fn+ 7.00
80 fn+ 7.00
82 fn- 3.15
84 vg 2.35
Felt pen front cover. Glue bottom staple.
85 fn+ 4.85
108 fn 2.25
Pen front cover.
109 fn- 2.00
110-111 fn+ 3.10
115 fn+ 3.10
120 fn- 2.00
123 fn 2.00
128 vfn- 2.75
132 fn 2.10
152 fn 2.10
152 fn+ 2.60
SGT. FURY AND HIS HOWLING COMMANDOES ANNUAL
Marvel; 1965
1 fn- 27.00
2 vg+ 9.75
3 fn- 7.25
4 fn 6.00
5 fn 3.90
6 fn- 2.90
SHADE THE CHANGING MAN
(Vol.2) *DC/Vertigo*
1 nm 3.00
2-3 nm 2.00
4-6 nm 1.50
7-49 nm 1.25
50 nm 2.00
48pgs.
51-60 nm 1.25
61-70 nm 1.50
SHADOW CABINET
DC/Milestone; 1994
2-9 nm 1.20
SHADOW COMICS Vol.1
Street and Smith Publications; 12 issues; 1940
9 vfn+ 525.00
Hawkeye Copy.
12 vfn- 195.00
SHADOW COMICS Vol.2
Street and Smith Publications; 12 issues; 1941
2 vfn- 130.00
2 fn+ 150.00
8 vfn- 140.00
SHADOW COMICS Vol.3
Street and Smith Publications; 12 issues; 1942
10 vfn- 130.00
SHADOW COMICS Vol.4
Street and Smith Publications; 12 issues; 1943
11 fn+ 80.00
SHADOW COMICS Vol.5
Street and Smith Publications; 12 issues; 1944
2 fn 48.00
Ink spots on front cover.
3 fn+ 120.00
SHADOW COMICS Vol.6
Street and Smith Publications; 10 issues; 1946
3 vfn- 110.00
6 vfn- 100.00
8 vfn- 110.00
SHADOW COMICS Vol.7
Street and Smith Publications; 12 issues; 1947
2 fn+ 140.00
5 vfn 150.00
7 vfn- 110.00
8 vfn- 140.00
11 vfn- 120.00
SHADOW COMICS Vol.8
Street and Smith Publications; 10 issues; 1948
9 fn+ 85.00
Small colour touch.
SHADOW COMICS Vol.9
Street and Smith Publications; 5 issues; 1949
1 vfn- 140.00
4 fn 90.00
SHADOW MOVIE ADAPATION, THE
Dark Horse; 2 issues; 1994
1-2 nm 1.60
SHADOW OF THE TORTURER
Innovation; 6 issues; 1991
1-3 nm 1.25
SHADOW RIDERS
Marvel UK; 4 issues; 1993
1-4 nm 0.75
SHADOW STRIKES! ANNUAL, THE
DC; 1989
1 nm 1.50
SHADOW STRIKES!, THE
DC; 1989
1-10 nm 1.20
11-24 nm 1.00
26-29 nm 1.00
SHADOW, THE
DC; 12 issues; 1973
1 vg+ 4.80
1 fn- 5.50
Price sticker front cover.
2 vg- 1.70
2 fn- 2.70
2 fn+ 7.00
3 vg+ 3.05
3 fn 4.00
3 fn 6.00
6 fn+ 5.50
7 vg+ 1.60
7 vfn- 3.10
8-9 vg 1.40
8 fn- 2.00
Glue top staple.
9-10 vfn- 3.10
11 fn 2.25
12 vfn- 3.10
SHADOW, THE
(2nd Series) *DC; 1987*
1-19 nm 1.00
SHADOW, THE ANNUAL
DC; 1987
1-2 nm 1.50
SHADOW, THE
DC; 4 issues; 1986
3 nm 1.25
SHADOWHAWK
Image; 4 issues; 1992
1 nm 3.50
Collectors Edition; with Image 0 coupon.
2 nm 2.00
Wraparound silver cover. McFarlane cover.
3 nm 2.00
Glow in the dark cover. 1st. app. The Others.
4 nm 1.50
SHADOWHAWK GALLERY
Image; one-shot; 1994
1 nm 1.25
SHADOWHAWK II
Image; 3 issues; 1993
1 nm 2.00
2 nm 1.80
3 nm 2.00
1st. app. The Pact.
SHADOWHAWK III
Image; 18 issues; 1994
1-4 nm 1.25
12 vfn 1.00
13-17 nm 1.25
18 vfn 1.00
18 nm 1.25
SHADOWHAWK SPECIAL
Image; one-shot; 1994
1 nm 1.60
48pgs.
SHADOWHAWK, IMAGES OF
Image; 3 issues; 1993
1-3 nm 1.25
SHADOWHAWK, THE NEW
Image; 1995
1 nm 1.60
SHADOWHAWK/VAMPIRELLA
Image/Harris Comics; 2 issues; 1995
1 nm 3.00
SHADOWMAN
Valiant; 1994
0 nm 1.00
0 nm 1.50
Collectors Edition; Deluxe version.
1 nm 5.00
2-3 nm 2.00
4-7 nm 1.40
8 nm 2.50
1st. app. Master D'Arque.
9-15 nm 1.20
16 nm 1.50
1st. app. Dr. Mirage.
17-26 nm 1.20
28 nm 1.20
30-32 nm 1.20
34-40 nm 1.20
SHADOWMAN YEARBOOK
Valiant; Annual; 1995
1 nm 1.50
SHADOWMAN: OUT OF THE SHADOWS
Valiant; Tpbk; 1994
nn nm 7.00
Collectors Edition with free "Dark Passages" mini comic.
SHADOWMASTERS
Marvel; 4 issues; 1989
1-4 nm 2.00
SHADOWS FALL
DC/Vertigo; 6 issues; 1994
1 vfn 1.60
1-6 nm 2.00
SHADOWSTATE
Broadway Comics; 1995
1-2 nm 1.60
SHAMANS TEARS
Image; 1992
1 vfn 1.20
Red foil embossed cover.
2 nm 1.50
3-9 nm 1.25
10-12 nm 1.50
SHATTERED IMAGE
Image; 4 issues; 1996
1-4 nm 1.60
SHAZAM!, THE POWER OF
DC; 1995
6 nm 1.25
9 nm 1.25
12 nm 1.25
22-30 nm 1.25
31-34 nm 1.35
SHAZAM!: THE NEW BEGINNING
DC; 4 issues; 1987
1-4 nm 0.75
SHE-HULK, THE SAVAGE
Marvel; 1980
1 vfn 2.00
Origin and 1st. app. She-Hulk.
2-3 vfn 1.60
4-8 vfn 1.20
9-12 vfn 0.95
13-14 vfn 0.80
16-24 vfn 0.80
25 vfn 1.20
52pgs.
SHE-HULK, THE SENSATIONAL
Marvel; 1989
1 nm 1.50
2-49 nm 1.00
50 nm 1.50
Green foil cover.
51-56 nm 1.00
58 nm 1.00
SHE-HULK: CEREMONY
Marvel; 2 issues; 1990
1-2 nm 2.50
SHEENA, QUEEN OF THE JUNGLE
London Night Studios; one-shot; 1998
0 nm 2.00
0 nm 2.00
"Crocodile Skin" Cover
0 nm 2.00
"Leopard Skin" Cover
0 nm 2.00
"Zebra Skin" Cover
SHI VS. TOMOE
Crusade; one-shot; 1996
1 nm 2.75
Wrap-around Chromium cover.
SHI/CYBLADE
Crusade; one-shot; 1995
1 nm 3.50
Continued from Cyblade/Shi.
SHI: KAIDAN
Crusade; one-shot; 1996
1 nm 2.20
SHI: SENRYAKU
Crusade; 3 issues; 1995
1 nm 2.20
1 nm 4.50
Variant Cover; No Crusade logo. Tan background to cover.
2-3 nm 2.20
SHI: THE WAY OF THE WARRIOR
Crusade; 1994
1 nm 5.00
Fan Appreciation Edition - Variant; No Crusade logo on cover.
1 nm 4.00
Fan Appreciation Edition.; Cover with logo.
2 nm 12.00
2 nm 2.20
Fan Appreciation Edition.; New cover.
3 nm 6.50
4 nm 5.00
1st. app. Tomoe.
5 nm 3.40
5 nm 3.50
5 nm 8.00
Variant Cover
6 nm 4.40
6 nm 4.50
7 nm 1.80
7 nm 2.40
7 nm 2.50
8 nm 1.80
8 nm 2.40
8 nm 2.50
9 nm 1.80
9 nm 2.40
10-12 nm 2.20
SHI: THE WAY OF THE WARRIOR TPBK
Crusade; Tpbk; 1994
nn nm 8.50
Reprints issues 1-4.
SHOWCASE
DC
1 g- 160.00
Spine split. Firefighters.
4 vfn- 3,200.00
Trimmed on side. 1st. app. and Origin SA Flash.
8 vg 1,450.00
2nd app. SA Flash. 1st. app. Capt. Cold.
10 vg 325.00
Hole punched front cover. Lois Lane.
12 g- 75.00
4th. app. Challengers.
14 vg+ 450.00
4th app. SA Flash.
22 vg- 420.00
2" tear back cover.
22 vg+ 595.00
Origin and 1st. app. SA Gree
Lantern.
23 vg 195.0
Small colour touch. 2nd S
app. Green Lantern.
24 fn+ 395.0
3rd SA app. Green Lantern
32 fn- 78.0
Aquaman.
34 vg 150.0
34 fn 240.0
1st. SA app. The Atom.
35 vg+ 120.0



SHADOW COMICS V2 #2 Vfn- 130.0

2nd SA Atom.
36 fn+ 140.00
36 vfn- 240.00
3rd SA Atom (pre 1). Last 10c issue.
38 g- 23.00
Taped spine. Detached top staple. 2nd app. Metal Men.
39 g+ 33.00
Book shop stamp back cover. 3rd app. Metal Men.
40 g- 17.00
Very poor spine. 4th app. Metal Men.
43 fn 90.00
Dr. No. 1st. SA Movie Adaptation.
45 fn 52.00
Sgt. Rock. Origin Retold.
55 fn- 46.00
55 vfn 95.00
Dr Fate & Hourman. 1st. solo GA Gr. Lantern.
56 fn- 22.00
Dr Fate and Hourman.
59 fn- 23.00
Teen Titans (3rd app.)



PLANET COMICS 58 fn- 140.00

60 fn 56.00
1st. SA app. The Spectre.
61 vg 27.00
Detached bottom staple. 2nd SA app. The Spectre.
66 vg 6.25
Small piece out of front cover.
67 vg- 5.50
Detached bottom staple.
71 vg 6.25
73 vg+ 21.00
73 vfn 46.00
1st. app. and origin The Creeper.
74 vfn- 29.00
1st. app. and origin Anthro.
75 vg+ 23.00
75 vfn- 41.00
1st. app. and origin Hawk and Dove.
76 vg+ 10.50
76 fn+ 21.00
1st. app. Bat Lash.
77 vg+ 10.50
1st. app. Angel And The Ape.
78 vg+ 6.50
1st. app. Jonny Double.
79 vg+ 10.50
79 vfn- 18.50
1st. app. Dolphin.
82 vg 12.50
82 vfn- 26.00
1st. app. Nightmaster.
83 vg 10.00
Book shop stamp back cover.
83 vfn- 21.00
84 vg 11.50
85 vg+ 3.85
Book shop stamp back cover.
88 vg- 1.55
Detached top staple.
89-90 vg+ 2.10
91 vg- 1.55
91 fn+ 3.80
92 vg 1.85
93 vg+ 2.10
Book shop stamp back cover.
94 vfn- 4.15
Intro new Doom Patrol.
95 vfn- 3.80
96-97 vfn 4.10
98-99 vfn- 3.80
100 fn+ 3.80
52pgs.
101 vfn 3.75
102 vfn- 3.45
103 vfn 3.75
104 vfn- 3.45

SHOWCASE '93
DC
1 nm 1.50
7-8 nm 2.50
Knightfall cross-over.

SHOWCASE '94
DC
7 nm 1.25

SHOWCASE '95
DC
4 nm 1.30

SHROUD THE
Marvel
1-4 nm 0.95

SIGMA
Image; 3 issues; 1996
1 nm 1.80
Fire From Heaven Prelude.
2 vfn 1.45
2 nm 1.80
Fire From Heaven pt.6.
3 nm 1.80
Fire From Heaven pt.14.

SILVER SABLE
Marvel
1-15 nm 0.80
18-19 nm 0.80
23 nm 0.80
35 nm 0.75

SILVER SURFER Volume 1
Marvel
1 vg 68.00
1 fn- 92.00
1 fn+ 155.00
1 vfn- 175.00
1 fn+ 175.00
1st app. Shalla Bal. Origin S. Surfer.
2 vg 26.00
0.5" spine split.
2 fn 39.00
2 vfn- 67.50
1st. app. Badoon.
3 vg- 21.00
Book shop stamp.
3 fn- 33.00
3 vfn+ 65.00
1st. app. Mephisto.
4 g- 24.00
Taped spine. Shop stamps. Pen.
4 g- 24.00
Taped spine. Cover indents.
4 vg 64.00
4 fn- 86.00
4 fn 96.00
4 fn+ 160.00
4 vfn- 160.00
4 vfn 175.00
Scarcer. Thor/Loki app.
5 vg- 13.50
Water damage.
5 vg- 13.50
1" spine split. Bookshop stamp.
5 vg 15.50
5 fn 23.50
5 vfn- 36.00
6 g+ 10.00
1.5" spine split.
6 vg 15.50
1st. app. Overlord.
7 g 7.75
7 vg+ 18.00
7 fn- 21.00
1st. app. Frankenstein.
8 fn- 17.00
8 vfn 29.00
9 vg- 11.00
Pen back cover.
9 vg- 11.00
9 vg 12.50
9 fn- 17.00
10 g+ 8.25
Pen front cover.
10 vg 12.50
Crayon front cover.
10 fn- 17.00
Small sticker stain.
10 fn 19.00
10 fn+ 26.00
10 fn+ 26.00
Tiny biro front cover. 1st. app. Yarro Gort.
11 vg+ 11.50
11 fn- 13.50
11 fn 15.00
11 fn+ 18.50
12 vg- 8.50
0.5" spine split.
12 vg 10.00
12 vg+ 11.50
12 fn+ 18.50
12 vfn- 21.00
13 vg- 8.50
Repair at bottom staple.
13 vg- 8.50
Bottom staple detached.
13 vg 10.00
13 fn+ 18.50
1st. app. Doomsday (Not DC's)
14 fn+ 28.00
14 vfn- 31.00
Spider-Man cross-over.
15 vg+ 11.50
15 fn 15.00
16 g+ 6.50
Part taped spine.
16 vg- 8.50
16 vg 10.00
16 fn- 13.50
16 vfn- 21.00
17 vg 10.00
0.5" tear front cover.
17 vg+ 11.50
17 fn- 13.50
17 fn 15.00
17 fn+ 21.00
18 vg+ 11.50
18 fn- 13.50
Tiny colour touches.
18 vfn- 21.00
18 fn+ 21.00

SILVER SURFER '97 ANNUAL
Marvel; 1997
nn nm 2.00

SILVER SURFER
Epic; 2 issues; 1988
1 nm 2.00
2 vfn 1.60
2 nm 2.00

SILVER SURFER (Vol.2)
Marvel
1 vfn 6.00
1 nm 7.50
Stan Lee and John Byrne. Scarcer.

SILVER SURFER (Vol.3)
Marvel
1 nm 8.00
Dble size.
2 nm 3.50
3-4 nm 2.50
5-7 nm 1.50
8 vfn 1.20
8-10 nm 1.50
11-13 nm 1.30
14 vfn 1.05
14 nm 1.30
15 vfn 3.20
15 nm 4.00
Ron Lim art begins.
16-19 nm 2.00
20 vfn 1.20
20 nm 1.50
21 vfn 1.20
21-24 nm 1.50
25 nm 1.75
Dble size.
26-30 nm 1.30
31 vfn 1.40
31 nm 1.75
Dble size.
32 nm 1.25
33 vfn 1.00
33 nm 1.25
34 nm 6.00
Thanos returns.
35 nm 5.00
Thanos and Drax app.
36 nm 3.00
Thanos story told.
37 nm 2.00
38 nm 4.00
Surfer vs Thanos.
39 vfn 1.40
39 nm 1.75
40 vfn 1.40
40-44 nm 1.75
45 vfn 1.40
45 nm 1.75
46 nm 4.00
Warlock returns.
47 nm 2.50
48-49 nm 1.75
50 vfn 3.20
1st. Printing
50 nm 4.00
1st. Printing Silver embossed cover.
50 nm 1.50
2nd printing
51-59 nm 1.70
60 vfn 1.35
60 nm 1.70
Infinity Gauntlet cross-over.
61-62 nm 1.00
63 vfn 0.80
63-66 nm 1.00
67 vfn 0.80
67-68 nm 1.00
69 vfn 0.80
69-70 nm 1.00
71 vfn 0.80
71-74 nm 1.00
75 nm 2.00
Foil embossed cover.
76 vfn 0.65
76 nm 0.80
77 vfn 0.65
77-92 nm 0.80
93 vfn 0.65
93-99 nm 0.80
100 nm 2.75
Giant size. Hologram cover.
101-110 nm 0.90
111-124 nm 1.25
125 nm 2.00
Dble size.
135-140 nm 1.20

SILVER SURFER (Vol.3) ANNUAL
Marvel; 1988
1 nm 2.50
Evolutionary War.
2 nm 1.60
Atlantis Attacks pt.1
3 nm 1.60
Lifeform Conclusion.
4 nm 1.50
5 nm 1.50
Return Of The Defenders pt.3
6 nm 2.00
1st. app. Legacy. 64pgs.
7 nm 2.00
64pgs.

SILVER SURFER/ SUPERMAN
Marvel/DC; one-shot; 1996
1 nm 4.00

SILVER SURFER/WARLOCK: RESURRECTION
Marvel; 4 issues; 1993
1-4 nm 1.25

SILVER SURFER: DANGEROUS ARTIFACTS
Marvel; one-shot; 1996
1 nm 2.75

SILVER SURFER: THE COMING OF GALACTUS
Marvel; one-shot; 1993
1 nm 3.50

SILVERBLADE
DC; 12 issues; 1987
1-6 nm 0.60

SIMPSON'S COMICS
Bongo Comics; 1993
1 nm 2.50
2-13 nm 1.60
33-36 nm 1.50

SIMPSON'S COMICS AND STORIES
Bongo Comics; one-shot; 1993
1 nm 3.00

SIN CITY: A DAME TO KILL FOR SIGNED HARDBACK
Dark Horse; Hardback Graphic Novel; 1994
nn nm 50.00
1000 copy slipcased edition signed Frank Miller.

SIN CITY: LOST, LONELY AND LETHAL
Dark Horse; one-shot; 1996
nn nm 2.00

SIN CITY: SEX AND VIOLENCE
Dark Horse; one-shot; 1997
nn nm 2.00

SIN CITY: SILENT NIGHT
Dark Horse; one-shot; 1995
nn nm 2.20
Marv's Christmas.

SIN CITY: THAT YELLOW BASTARD
Dark Horse; 6 issues; 1996
1 nm 3.00

SIN CITY: THE BIG FAT KILL
Dark Horse; 5 issues; 1994
2-4 nm 2.50

SIN CITY: THE BIG FAT KILL SIGNED HARDBACK
Dark Horse; Hardback Graphic Novel; 1996
nn nm 50.00
1000 copy slipcased hardback signed Frank Miller.

SIREN
Marvel/Malibu; 4 issues; 1995
1 nm 1.00
2 nm 0.95

SIREN - INFINITY
Marvel; one-shot; 1995
nn nm 1.00
nn nm 2.50
Variant "artwork" cover.

SISTERHOOD OF STEEL
Epic; 8 issues; 1984
1-6 nm 0.90
7-8 vfn 0.70

SIX FROM SIRIUS
Epic; 4 issues; 1984
1-3 nm 1.00
4 vfn 0.80

SIX FROM SIRIUS II
Epic; 4 issues; 1986
1-4 nm 1.00

SKELETON WARRIORS
Marvel; 4 issues; 1995
1-4 nm 0.75

SKIN GRAFT
DC/Vertigo; 4 issues; 1993
1-4 nm 1.70

SKREEMER
DC; 6 issues; 1989
1-6 nm 0.80

SKRULL KILL KREW
Marvel; 5 issues; 1995
1-5 nm 2.00

SKULL AND BONES
DC; 3 issues; 1992
1 nm 2.50

SKULL THE SLAYER
Marvel; 8 issues; 1975
1 fn+ 1.50
1st. app. Skull The Slayer.
2-3 nm 1.50
4 vfn- 0.90
5 fn+ 0.90
6 nm 1.20
7-8 fn+ 0.90

SLAINE THE BESERKER/ SLAINE THE KING
Quality/Fleetway; 1987
22-23 nm 0.75

SLASH
Northstar; 7 issues; 1992
1 vfn 2.80
Variant Cover; Red foil embossed cover.

SLASH MARAUD
DC; 6 issues; 1987
1-6 nm 0.75

SLEDGE HAMMER
Marvel; 2 issues; 1988
1 nm 0.70

SLEEPWALKER
Marvel; 1991
1 nm 0.95
2-18 nm 0.70
19 nm 0.95
Pop-out mask cover.
20-24 nm 0.70
25 nm 1.00
48pgs. Holo-grafix cover.
26 nm 0.70
28 nm 0.70
33 nm 0.70

SLEEPWALKER HOLIDAY SPECIAL
Marvel; one-shot; 1993
1 nm 1.00

SLEEZE BROTHERS
Epic; 6 issues; 1990
1-2 vfn 0.55
2 nm 0.70
3 vfn 0.55
3-5 nm 0.70
6 vfn 0.55

SLIDER'S SPECIAL - BLOOD AND SPLENDOUR
Acclaim; one-shot; 1997
nn nm 2.75

SLIDERS
Acclaim/Armada; 2 issues; 1996
1-2 nm 1.75

SLIDERS SPECIAL
Acclaim/Armada; one-shot; 1996
1 nm 2.75

SLIDERS SPECIAL - DEADLY SECRETS
Acclaim; one-shot; 1997
nn nm 2.75

SLIDERS: DARKEST HOUR
Acclaim/Armada; 3 issues; 1996
1 nm 1.75

SLIDERS: ULTIMATUM
Acclaim/Armada; 2 issues; 1996
1 nm 1.75
1 nm 1.80
2 nm 1.75
2 nm 1.80

SLUDGE
Malibu; 13 issues; 1993
1 nm 1.50
40pgs.
2-11 nm 1.25

SOLAR, MAN OF THE ATOM
Valiant; 1991
1 nm 7.00
2 nm 4.00
5 nm 3.00
6 nm 2.00
10 nm 7.00
48pgs. 1st. app Eternal Warrior.
11-13 nm 1.50
14 nm 2.50
1st. app. Fred Bender (Dr. Eclipse).
15-20 nm 1.50
21-43 nm 1.20
45-49 nm 1.20
50 nm 1.50

SOLARMAN
Marvel; 2 issues; 1989
2 nm 0.70

SOLITAIRE
Malibu; 12 issues; 1993
1 nm 1.25
1 nm 1.50
Collectors Edition; Pre-bagged with special playing card.
2-6 nm 1.25

SOLO
Marvel; 4 issues; 1994
1-3 nm 1.00

SOLO AVENGERS (AVENGERS SPOTLIGHT)
Marvel; 1987
1 nm 1.50
2-7 nm 0.95
8-40 nm 0.75

SOLOMON KANE, THE SWORD OF
Marvel; 6 issues; 1985
1 vfn 0.55
1-6 nm 0.70

SOLUTION, THE
Malibu; 1993
0 nm 5.00
Coupon send-away edition.
1-2 nm 1.50
3-9 nm 1.25
14 nm 1.25
16 nm 1.50
Flip book with Ultraverse Premiere 10.
17 nm 1.25

SON OF SATAN
Marvel; 8 issues; 1975
1 vfn 7.50
2 vfn 3.75
3 fn+ 3.45
4-5 vfn- 3.45
6 vfn 3.75
7 vfn- 3.45
8 fn+ 3.45

SOVEREIGN SEVEN
DC; 1995
1 nm 1.40
2-3 nm 1.25
10-12 nm 1.20
14-16 nm 1.20
18-23 nm 1.20
29-32 nm 1.40

SOVIET SUPER SOLDIERS
Marvel; one-shot; 1992
1 nm 1.25

SPACE JAM
DC; one-shot; 1997
nn nm 3.75
Looney Tunes & Michael Jordan.

SPACE USAGI
Mirage Studios; 3 issues; 1992
1-3 nm 1.30

SPACE USAGI (Vol.2)
Mirage Studios; 3 issues; 1994
1 nm 1.40
3 nm 1.40

SPACE USAGI (Vol.3)
Dark Horse; 3 issues; 1996
1-2 nm 2.00

SPACE: ABOVE AND BEYOND
Topps; 3 issues; 1996
1 nm 2.50
2-3 nm 2.20

SPACE: ABOVE AND BEYOND - THE GAUNTLET
Topps; 2 issues; 1997
1-2 nm 2.00

SPAWN
Image; 1992
1 nm 12.00
1st. app. Spawn and Malebolgia.
1 nm 25.00
Black And White Variant Cover; Scarce.
2 nm 9.00
1st. app. Violator.
3 nm 6.50
3 nm 9.00
4 nm 12.00
Scarcer. Image 0 coupon.
5 nm 8.00
Scarcer.
6 nm 4.00
1st. app. Overtkill.
7 nm 3.50
7-8 nm 4.00
9 nm 4.50
9 nm 7.50
1st. app. Angela & Medieval Spawn.
10 nm 2.50
10 nm 3.50
Cerebus appears.
11 nm 2.50
11 nm 3.50
12 vfn 2.00
12 nm 2.50
12 nm 3.50
13 nm 2.50
13 nm 3.50
14 nm 2.50
14 nm 3.50
15 vfn 3.20
15 nm 4.00
16 nm 3.50
17 nm 4.50
1st. app. Redeemer.

18 nm 8.50
19 nm 4.00
20 nm 5.00
21 nm 9.50
22-24 nm 3.00
25 nm 5.00
1st. app. Tremor.
26-32 nm 3.00
33 nm 2.95
34 nm 1.50
34-36 nm 2.95
37 nm 1.50
37 nm 2.95
1st. app. The Curse.
38 nm 2.95
1st. app. Ape-X.
39 nm 2.95
40 nm 3.50
1st. app. Cy-Gor.
41-45 nm 3.50
46-49 nm 2.95
50 nm 3.95
Dble size.
51 nm 2.50
52-55 nm 2.00
56 nm 2.25
Darchylde preview.
57-62 nm 2.00
63-71 nm 1.40

SPAWN (JAPANESE EDITION)
Dengeki American Comics; 1997
1 nm 8.00
Reprints Spawn 1-3 in Japanese language.
2 nm 8.00
Reprints Spawn 4-6 in Japanese language.

SPAWN BIBLE
Image; one-shot; 1996
1 nm 1.30
Character profiles.

SPAWN FAN EDITION
Image; 3 issues; 1996
1 nm 6.00
1st. app. Nordik, the Norse Hell-Spawn.
2 nm 6.00
1st. app. McFallon, the Dragon Master.
3 nm 6.00
1st. app. Mercy.

SPAWN THE IMPALER
Image; 3 issues; 1996
1 nm 3.00
2-3 nm 2.50

SPAWN, CURSE OF THE
Image; 1996
1 nm 5.00
2 nm 3.50
3 nm 3.00
4 nm 2.50
5-8 nm 2.00
9 nm 3.50
Origin of Angela.
10-11 nm 1.95
12-19 nm 1.40

SPAWN/BATMAN
Image; one-shot; 1994
nn nm 3.00

Frank Miller script. McFarlane art.

SPAWN/WILDC.A.T.S.
Image; 4 issues; 1996
1 nm 1.80
1st. app. Future Spawn.
2-4 nm 1.80

SPAWN: BLOODFEUD
Image; 4 issues; 1995
1-4 nm 1.60

SPAWN: THE MOVIE
Image; one-shot; 1997
nn nm 3.50
Film adaptation.

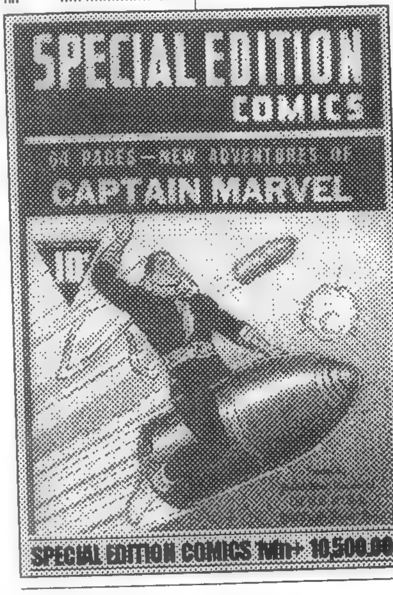
SPECIAL EDITION COMICS
Fawcett
1 vfn+ 10,500.00
Pre-Captain Marvel 1 by CC Beck; Carson City pedigree copy; beautiful!

SPECIAL MARVEL EDITION
Marvel; 16 issues; 1971
1 fn 5.50
1 fn+ 7.75
68pgs. Kirby Thor reprints.

SPECIES
Dark Horse; 4 issues; 1996
1 nm 2.00
2-4 nm 1.80

SPECTACULAR SCARLET SPIDER
Marvel; 2 issues; 1995
1-2 nm 1.50

SPECTACULAR SPIDER-MAN
Marvel
-1 nm 1.40
Flashback.
1 fn 15.00
1 fn+ 18.50
1 vfn 20.00
2 fn 6.00
2 fn+ 7.50
3 vg+ 3.70
3 fn+ 6.00
4 vfn- 4.45
4 nm 6.00
5 vfn- 4.45
5 nm 6.00
6 vfn 4.80
7 fn 3.60
7 vfn- 4.45
7 nm 6.00
8 fn+ 4.45
8 vfn 4.80
8 nm 6.00
9 fn+ 3.70
9 vfn 4.00
9 nm 5.00
10 fn+ 3.70
10 vfn 4.00
10 nm 5.00
11 vfn- 3.70
11 vfn 4.00
11 nm 5.00
12 vfn- 3.70
12 vfn 4.00
12 nm 5.00
13 fn+ 3.70


SPECIAL EDITION
COMICS
68 PAGES—NEW ADVENTURES OF
CAPTAIN MARVEL
10¢
SPECIAL EDITION COMICS fvfn+ 10,500.00

13 vfn- 3.70
13 nm 5.00
14 vfn- 3.70
14 nm 5.00
15 vfn- 3.70
15 nm 5.00
16 vfn 4.00
16 nm 5.00
17 vfn- 3.70
17 vfn 4.00
17 nm 5.00
18 fn+ 3.70
18 vfn- 3.70
18 nm 5.00
19 vfn- 3.70
19 nm 5.00
20 vfn 4.00
20 nm 5.00
21 vfn 3.60
21 nm 4.50
22 fn+ 3.35
22 nm 4.50
23 fn+ 3.35
23 nm 4.50
24 fn 2.70
24 nm 4.50
25-26 vfn 3.60
26 nm 4.50
27 vfn- 5.25
27 nm 7.00
1st. Frank Miller Daredevil story.
28 vfn- 5.25
28 nm 7.00
Frank Miller Daredevil.
29 vfn- 2.60
29 nm 3.50
30 vfn- 2.60
30-33 nm 3.50
34 fn+ 2.60
34 vfn 2.80
35 fn 2.10
36-38 vfn 2.80
38 nm 3.50
39 vfn 2.80
40 vfn- 2.60
40-41 nm 3.50
42 vfn 2.80
43-50 nm 3.50
51 vfn 2.80
52 nm 3.50
53 nm 2.50
54 vfn 2.00
55-56 nm 2.50
57 vfn 2.00
58 nm 2.50
59 vfn 2.00
60 vfn 2.80
Dble size. Origin retold.
61 vfn 1.45
64 fn+ 2.95
64 vfn 3.20
64 nm 4.00
1st. app. Cloak and Dagger.
65-66 nm 1.80
67 vfn 1.45
69 vfn- 2.05
69-70 nm 2.75
Cloak and Dagger app.
71 nm 1.50
72 vfn 1.20
72 nm 1.50
74 nm 1.50
75 nm 2.50
Dble size.
76 nm 2.00
79 nm 2.00
81 vfn 2.40
81 nm 3.00
82 vfn- 2.20
82 nm 3.00
Punisher/Cloak and Dagger app.
85 vfn- 4.45
1st. Hobgoblin origin. (Ned Leeds).
87-88 nm 1.50
100 nm 1.80
Dble size.
101-103 nm 1.30
105-110 nm 1.30
111 nm 1.50
112 vfn 1.20
113-115 nm 1.50
116 vfn 2.80
Sabretooth 5th app.
117-118 nm 1.30
119 vfn 2.00
119 nm 2.50
Sabretooth app.
120-129 nm 1.25
130 vfn 1.00
130 nm 1.25
131-132 nm 3.00
Kraven Saga.
133 vfn 1.40
133-140 nm 1.75
141 nm 2.00
Punisher app.
142-145 nm 1.25
146-148 nm 1.50
Inferno cross-over.
149-152 nm 1.00
154-156 nm 1.00
157 vfn 0.80
157 nm 1.00
158-160 nm 2.00
Acts Of Vengeance.
161-165 nm 1.20
166 vfn 0.95
166-169 nm 1.20
170-171 nm 1.25
172-173 vfn 1.00
173 nm 1.25
174 nm 1.00
175 vfn 0.80
175 nm 1.00
176 vfn 0.80
176-178 nm 1.00
179 vfn 0.80
179-184 nm 1.00
185-187 nm 0.90
188 vfn 0.70
188 nm 0.90
189 nm 3.50
Ann. Hologram cover.
189 nm 2.00
2nd printing. Goldfoil hologram.
190-192 nm 1.00
193 vfn 0.80
193-199 nm 1.00
200 vfn 1.60
200 nm 2.00
Holofoil cover.
201-203 nm 1.50
Maximum Carnage.
204 nm 0.90
205 vfn 0.70
205-206 nm 0.90
207 vfn 0.70
208-213 nm 0.90
213 nm 2.00
Collectors Edition; with 16pg preview and cartoon cel.
214 vfn 0.80
215-217 nm 1.00
217 nm 2.00
Collectors Edition; Foil cover flipbook with extra 16pgs.
218-219 nm 1.00
220 vfn 1.60
220 nm 2.00
48pgs.
221-222 nm 1.00
223 nm 2.00
Collectors Edition; Die-cut embossed cover.
224 nm 1.00
225 nm 2.75
Collectors Edition; 3D Holodisk cover. 1st. app. New Green Goblin.
226-227 nm 1.00
228 vfn 0.80
228 nm 1.00
229 nm 2.50
Collectors Edition; Acetate cover.
230-231 nm 1.00
232 vfn 0.80
232-243 nm 1.00
244-249 nm 1.25
250 nm 2.25
Double size.
251-254 nm 1.40
255 nm 2.00
Double size.
256 nm 1.40

SPECTACULAR SPIDER-MAN ANNUAL
Marvel
5 vfn 2.80
6 vfn 2.00
6-7 nm 2.50
10 nm 2.00
Totally Tiny Adventure.
11 nm 1.50
Vibranium Vendetta.
12 nm 1.60
Hero Killers.
14 nm 2.00

SPECTACULAR SPIDER-MAN SUPER SPECIAL
Marvel; one-shot; 1995
1 nm 2.75

SPECTRE, THE
(2nd Series) *DC; 1987*
1 nm 1.00
2-25 nm 0.75

SPECTRE, THE ANNUAL
DC; 1988
1 nm 1.25

SPECTRE, THE
(3rd Series) *DC; 1992*
0 nm 1.25
Zero Hour tie-in.
1 vfn 2.40
1 nm 3.00
Glow in the dark cover.
2-26 nm 1.25
27 vfn 1.00
27-34 nm 1.25
35-39 nm 1.50
40-49 nm 1.40
50-62 nm 1.75

SPECTRE, THE ANNUAL
(3rd Series) *DC; 1995*
1 nm 1.60
Year One story. 56pgs.

SPEED DEMON
Amalgam; one-shot; 1996
1 vfn 1.10
1 nm 1.40
Amalgam cross-over.

SPEED FORCE
DC; one-shot; 1997
1 nm 2.75
Starring all DC's super-fast heroes.

SPEEDBALL THE MASKED MARVEL
Marvel
1 nm 0.70
4-5 nm 0.70
7 nm 0.70
9-10 nm 0.70

SPELLBINDERS
Quality/Fleetway; 12 issues; 1986
1-3 nm 0.70
7 nm 0.70

SPELLBOUND
Marvel
1-6 nm 0.70

SPIDER-BOY
Amalgam; one-shot; 1996
1 nm 1.25
Spider-Man/Superboy hybrid.

SPIDER-MAN
Marvel; 1990
1 nm 3.00
Gold Cover (2nd Print)
1 nm 6.00
Green Bagged Edition
1 nm 2.00
Green Cover
1 nm 6.00
Silver Bagged edition
1 nm 3.00
Silver Cover
2-3 nm 3.00
4-5 nm 2.50
6 nm 3.00
Ghost Rider app.
7-8 nm 2.50
9 nm 2.00
10 vfn 1.60
10-11 nm 2.00
12 vfn 1.60
12 nm 2.00
Wolverine app.
13-14 nm 2.00
15 nm 1.25
16 nm 2.50
X-Force 4 cross-over.
17-23 nm 1.20
24 nm 1.20
Infinity War cross-over.
25 nm 1.25
Excalibur app.
26 nm 2.50
30th ann. Hologram cover.
27-34 nm 1.20
35 nm 1.75
Maximum Carnage part 4
36 nm 1.75
Maximum Carnage part 8
37 nm 1.75
Maximum Carnage part 12
38-44 nm 1.00
45 nm 1.00
Pursuit part 1
46 nm 1.00
46 nm 2.20
Collectors Edition; Pre-bagged with preview comic.
47-49 nm 1.00
50 nm 2.50
48pgs Holo-graphix cover.
51 nm 1.25
51 nm 2.00
Collectors Edition; Chrome ccover flip book.
52-56 nm 1.25
57 nm 2.00
Die-cut cover.
58-60 nm 1.25
61 nm 1.50
Maximum Clonage part4
62-74 nm 1.20
75 nm 2.00
Dble size.
76-77 nm 1.20

SPIDER-MAN 2099
Marvel; 1992
1 nm 2.00
1st. app. and origin Spider-Man 2099.
2-4 nm 1.25
5-24 nm 0.95
25 nm 2.95
Foil embossed cover. Hulk 2099 preview.
26-29 nm 0.95
32-38 nm 1.25
41-42 nm 1.25

SPIDER-MAN 2099 MEETS SPIDER-MAN
Marvel; one-shot; 1995
nn nm 3.95
64pgs.

SPIDER-MAN ADVENTURES
Marvel; 15 issues; 1994
1 nm 2.00
Collectors edition; foil stamped.
2-3 nm 1.00
5-7 nm 1.00

SPIDER-MAN AND BATMAN
DC/Marvel; one-shot; 1995
nn nm 3.95
Carnage and The Joker app.

SPIDER-MAN AND DAREDEVIL SPECIAL EDITION
Marvel; one-shot; 1984
1 nm 2.00
Reprints Spectacular Spider-Man 26-28.

SPIDER-MAN AND X-FACTOR: SHADOWGAMES
Marvel; 3 issues; 1994
1-3 nm 1.25

SPIDER-MAN CLASSICS
Marvel; 1993
1-2 nm 0.80
15 nm 2.00

SPIDER-MAN COLLECTORS' PREVIEW
Marvel; one-shot; 1994
1 nm 0.90
Previews of Spidey projects.

SPIDER-MAN GIANT SIZE
Marvel; 1974
1 fn+ 12.50
Spider-Man vs. Dracula reprints.
2 fn 4.50
3 vfn- 5.50
4 fn+ 26.00
3rd full Punisher app.
5 fn+ 4.80

SPIDER-MAN HOLIDAY SPECIAL 1995
Marvel; one-shot; 1995
nn nm 2.00

SPIDER-MAN MEGAZINE
Marvel; 6 issues; 1994
4 nm 2.00

SPIDER-MAN SAGA
Marvel; 4 issues; 1991
1-4 nm 1.50

SPIDER-MAN TEAM-UP
Marvel; 1995
1 nm 2.00
X-Men.
2 nm 2.00
Silver Surfer.
3 nm 2.00
Fantastic Four.
4 nm 2.00
Avengers.
5 nm 2.00

SPIDER-MAN UNLIMITED
Marvel; 1993
1 nm 2.95
Maximum Carnage pt.1
2 nm 2.95
Maximum Carnage pt.14
3-11 nm 2.95
12 nm 2.75
13-16 nm 2.00

SPIDER-MAN UNMASKED
Marvel; one-shot; 1996
nn nm 3.95
Reference comic.

SPIDER-MAN VS. THE GREEN GOBLIN
Marvel; Graphic Novel; 1995
nn nm 11.00
Reprint stories.

SPIDER-MAN VS. WOLVERINE
Marvel; one-shot; 1987
1 vfn 8.00
1 nm 10.00

SPIDER-MAN/DOCTOR STRANGE: THE WAY TO A DUSTY DEATH
Marvel; one-shot; 1993
nn nm 3.50

SPIDER-MAN/GEN13
Marvel/Image; one-shot; 1996
nn nm 3.25

SPIDER-MAN/PUNISHER/SABRETOOTH: DESIGNER GENES
Marvel; one-shot; 1993
nn nm 6.00

SPIDER-MAN/PUNISHER: FAMILY PLOT
Marvel; 2 issues; 1996
1-2 nm 2.00

SPIDER-MAN: 101 WAYS TO END THE CLONE SAGA
Marvel; one-shot; 1997
1 nm 1.50

SPIDER-MAN: FUNERAL FOR AN OCTOPUS
Marvel; 3 issues; 1995
1-3 nm 1.20

SPIDER-MAN: HOBGOBLIN LIVES
Marvel; 3 issues; 1997
1-3 nm 1.60

SPIDER-MAN: HOBGOBLIN LIVES TRADE-PAPERBACK
Marvel; Tpbk; 1998
nn nm 10.00
Reprints Hobgoblin Lives mini-series.

SPIDER-MAN: HOT SHOTS
Marvel; one-shot; 1996
nn nm 1.80
Fold out poster book.

SPIDER-MAN: LEGACY OF EVIL
Marvel; one-shot; 1996
1 nm 2.75

SPIDER-MAN: MAXIMUM CLONAGE - ALPHA
Marvel; one-shot; 1995
1 nm 3.95
Maximum Clonage pt. 1
Chrome cover.

SPIDER-MAN: MAXIMUM CLONAGE - OMEGA
Marvel; one-shot; 1995
1 nm 3.9
Maximum Clonage. Chrome cove

SPIDER-MAN REDEMPTION
Marvel; 4 issues; 1996
1-4 nm 1.0

SPIDER-MAN: TH ARACHNIS PROJEC
Marvel; 6 issues; 1994
1-6 nm 1.2

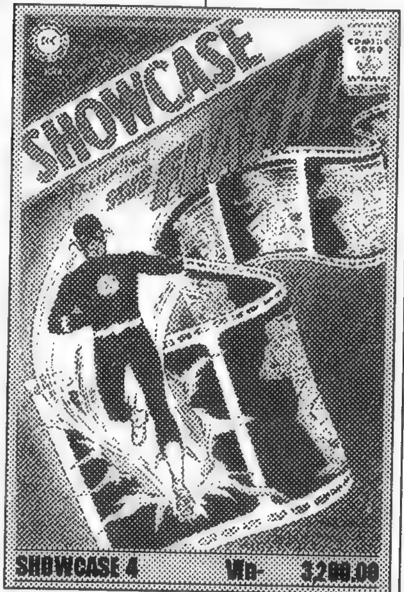
SPIDER-MAN: TH CLONE JOURNAL
Marvel; one-shot; 1995
1 nm .... 1.

SPIDER-MAN: TH FINAL ADVENTURE
Marvel; 4 issues; 1995
1-4 nm .... 2.

SPIDER-MAN: T JACKAL FILES
Marvel; one-shot; 1995
1 nm 1

SPIDER-MAN: T

LOST YEARS
Marvel; 4 issues; 1995
0-1 nm 2.00
3 nm 2.00
SPIDER-MAN: THE MANGA
Marvel; 1997
2-9 nm 2.00
SPIDER-MAN: THE MUTANT AGENDA
Marvel; 1996
0 nm 1.20
1 vfn 0.95
1-3 nm 1.20
SPIDER-MAN: THE OSBORN JOURNAL



Marvel; one-shot; 1997
1 nm 2.00
SPIDER-MAN: THE PARKER YEARS
Marvel; one-shot; 1995
1 nm 1.60
SPIDER-MAN: THE POWER OF TERROR
Marvel; 4 issues; 1995
1-4 nm 1.25
SPIDER-MAN: WEB OF DOOM
Marvel; 3 issues; 1994
1-3 nm 1.20
SPIDER-WOMAN
Marvel; 1978
1 vfn 3.20
2 vfn 1.20
2 nm 1.60
3 vfn 1.20
3 nm 1.60
4 vfn 1.20
4 nm 1.60
5-6 vfn 0.95
6 nm 1.20
7 vfn 0.95
7 nm 1.20
8-10 vfn 0.95
10 nm 1.20
11 vfn 0.95
11 nm 1.20
12 vfn 0.95
12 nm 1.20
13 vfn 0.95
13 nm 1.20
14 vfn 0.95
14 nm 1.20
15 vfn 0.95
15 nm 1.20
16 vfn 0.95
16 nm 1.20
17 vfn 0.95
17 nm 1.20
18 vfn 0.95
X-Men app.
19 vfn 0.95
19 nm 1.20
20 vfn 0.95
20 nm 1.20
21 vfn 0.95
21 nm 1.20
22 vfn 0.95
22 nm 1.20
23 vfn 0.95
23 nm 1.20
24-26 vfn 0.95
26 nm 1.20
27 vfn 0.95
27 nm 1.20
28 vfn 0.95
28 nm 1.20
29 vfn 0.95
29 nm 1.20
30-31 vfn 0.95
31 nm 1.20
32 vfn 0.95
32 nm 1.20
33 vfn 0.95
33 nm 1.20
34-35 vfn 0.95
35 nm 1.20
36 vfn 0.95
36 nm 1.20
37 vfn 1.60
1st. app. Syrin. X-Men cameo.
38 vfn 2.40
38 nm 3.00
X-Men appearance
39 vfn 1.20
39 nm 1.50
40 vfn 0.95
40 nm 1.20
41 vfn 0.95
41 nm 1.20
42 vfn 0.95
42 nm 1.20
43 vfn 0.95
43 nm 1.20
44 vfn 0.95
44 nm 1.20
45-46 vfn 0.95
46 nm 1.20
47 vfn 0.95
47 nm 1.20
48 vfn 0.95
48 nm 1.20
49 vfn 0.95
49 nm 1.20
50 vfn 1.60
50 nm 2.00
Double size.
SPIDER-WOMAN
(2nd Series) *Marvel; 4 issues; 1993*
1-2 nm 1.20
4 nm 1.20
SPIRIT, THE
Kitchen Sink Comix; 1983
36 nm 1.25
38-40 nm 1.25
45-52 nm 1.25
60-61 nm 1.25
63-71 nm 1.25
74-83 nm 1.25
SPITFIRE AND THE TROUBLESHOOTERS
Marvel/New Universe; 13 issues; 1986
1 nm 0.60
2-13 nm 0.50
SPLITTING IMAGE
Image; 2 issues; 1993
1-2 nm 1.00
SPYKE
Marvel - Heavy Hitters; 4 issues; 1993
1-3 nm 1.20
SQUADRON SUPREME
Marvel; 12 issues; 1985
1 nm 1.20
2-11 nm 1.00
12 nm 1.50
Dble size.
SQUALOR
First Comics; 4 issues; 1989
1-4 nm 1.25
ST. GEORGE
Epic/Shadowline; 8 issues; 1988
1-3 nm 0.80
4 vfn 0.65
4-8 nm 0.80
STAINLESS STEEL RAT
Eagle/IPC; 6 issues; 1986
1 nm 1.20
52pgs.
2-6 nm 0.90
STALKERS
Epic; 12 issues; 1990
1-12 nm 0.90
STAR
Image; 4 issues; 1995
1-4 nm 1.40
STAR MASTERS
Marvel; 3 issues; 1995
1-3 nm 1.20
STAR SLAMMERS
Malibu/Bravura; 5 issues; 1994
1-4 nm 1.25
STAR SLAMMERS SPECIAL
Dark Horse; one-shot; 1996
nn nm 2.00
STAR SPANGLED COMICS
DC; 1941
1 g 295.00
Heavy spine roll. 1st. app. Captain X of the RAF, and Tarantula.
38 vg 70.00
50 fn 95.00
STAR TREK
Gold Key; 1967
2 vfn- 110.00
3, 5 fn 50.00
6, 8-9 fn 40.00
Photo cover.
7 vfn- 55.00
STAR TREK
2nd Series *DC; 1989*
20 nm 1.50
50 nm 2.50
64pgs.
52 nm 1.20
61 nm 1.20
63 nm 1.20
65-70 nm 1.20
71-73 nm 1.50
76 nm 1.50
STAR TREK ANNUAL
DC; 1990
5 nm 2.75
STAR TREK
Marvel
1 vfn 2.40
2-17 vfn 1.60
18 vfn 2.40
Scarcer.
STAR TREK SPECIAL
DC; one-shot; 1994
1 nm 2.50
STAR TREK UNLIMITED
Marvel/Paramount; 1997
8-9 nm 2.00
STAR TREK VOYAGER: THE OFFICIAL MAGAZINE
Starlog Press; Magazine; 1995
1-4 nm 3.95
STAR TREK/X-MEN
Marvel/Paramount; one-shot; 1996
1 nm 3.20
STAR TREK: DEEP SPACE 9/THE NEXT GENERATION
Malibu/DC; 2 issues; 1994
1-2 nm 1.75
STAR TREK: DEEP SPACE NINE
Malibu Comics; 32 issues; 1993
1 nm 2.50
Collectors Edition; Photo cover variant.
2-5 nm 1.80
8 nm 1.75
21-25 nm 1.75
STAR TREK: DEEP SPACE NINE - OFFICIAL MAGAZINE
Starlog Press; Magazine; 1993
1 nm 4.00
Gold ink cover.
2-4 nm 3.50
7 nm 3.50
9 nm 3.50
13 nm 4.00
15 nm 4.00
STAR TREK: EARLY VOYAGES
Marvel/Paramount; 1997
3-6 nm 1.40
8-17 nm 1.40
STAR TREK: FIRST CONTACT
Marvel/Paramount; one-shot; 1996
1 nm 3.95
STAR TREK: GENERATIONS
DC; one-shot; 1994
nn nm 3.95
Movie adaptation.
STAR TREK: NEXT GENERATION - OFFICIAL MAGAZINE
Starlog Press; Magazine; 1987
2 nm 3.50
4-11 nm 3.50
STAR TREK: STAR FLEET ACADEMY
Marvel/Paramount; 1996
14-19 nm 1.40
STAR TREK: THE MODALA IMPERATIVE
DC; 4 Issues; 1991
1-4 nm 1.30
STAR TREK: THE NEXT GENERATION
DC; 6 issues; 1988
1 nm 5.00
3 nm 3.00
5 nm 2.50
STAR TREK: THE NEXT GENERATION (Vol.2)
DC; 1989
1 nm 6.00
2-3 nm 4.00
4-10 nm 2.50
11-20 nm 2.00
21-23 nm 1.80
24 nm 1.80
Dble size.
25-49 nm 1.80
50 nm 2.75
64pgs.
51-53 nm 1.40
55-58 nm 1.40
60-61 nm 1.40
63-67 nm 1.40
69 nm 1.40
71 nm 1.80
STAR TREK: THE NEXT GENERATION ANNUAL
DC; 1990
1-5 nm 2.50
STAR TREK: THE NEXT GENERATION - SERIES FINALE
DC; one-shot; 1994
nn nm 2.75
64pgs. Adapts "All Good Things".
STAR TREK: THE NEXT GENERATION - SHADOWHEART
DC; 4 issues; 1994
1 nm 1.40
STAR TREK: THE NEXT GENERATION - THE MODALA IMPERATIVE
DC; 4 issues; 1991
4 nm 1.30
STAR TREK: THE NEXT GENERATION SPECIAL
DC; one-shot; 1993
1 nm 2.50
STAR TREK: UNTOLD VOYAGES
Marvel/Paramount; 1998
2-4 nm 1.75
STAR TREK: VOYAGER
Marvel/Paramount; 1996
14-15 nm 1.40
STAR WARS
Marvel; 1977-1986
107 nm 30.00
Rare.
STAR WARS 20TH ANNIVERSARY COMM. MAGAZINE
Topps; one-shot; 1997
nn nm 13.00
Collectors Edition; pre-bagged with 3 trading cards.
STAR WARS 20TH ANNIVERSARY SOUVENIR MAGAZINE
Titan Books; one-shot; 1997
nn nm 4.95
Commemorative issue.
STAR WARS GALAXY MAGAZINE
Topps; 1994
4 nm 3.50
Direct Sales Edition; pre-bagged with trading cards.
5 nm 2.95
Newstand Edition
6 nm 3.50
Direct Sales Edition
8-9 nm 3.50
Direct Sales Edition; pre-bagged with trading cards.
STAR WARS: BOBA FETT 2 - WHEN THE FAT LADY SWINGS
Dark Horse; one-shot; 1996
nn nm 2.75
STAR WARS: DARK EMPIRE
Dark Horse; 6 issues; 1992
1-2 nm 9.00
1st printing
3 nm 6.00
1st printing
4-6 nm 4.00
STAR WARS: DARK EMPIRE - TPBK
Boxtree; Tpbk; 1993
nn nm 12.00
Reprints 6 issue mini-series.
STAR WARS: DARK EMPIRE II
Dark Horse; 6 issues; 1994
1 nm 2.20
2 vfn 1.75
3-6 nm 2.20
STAR WARS: HEIR TO THE EMPIRE
Dark Horse; 6 issues; 1995
1-2 nm 2.20
4-6 nm 2.20
STAR WARS: JABBA THE HUTT
Dark Horse; one-shot; 1995
1 nm 1.60
The Gaar Suppoon Hit.
STAR WARS: JABBA THE HUTT - BETRAYAL
Dark Horse; one-shot; 1996
nn nm 1.70
STAR WARS: JABBA THE HUTT- THE DYNASTY TRAP
Dark Horse; one-shot; 1995
nn nm 1.70
STAR WARS: JABBA THE HUTT- THE HUNGER OF PRINCESS NAMPI
Dark Horse; one-shot; 1995
nn nm 1.70
STAR WARS: RETURN OF THE JEDI
Marvel; 4 issues; 1983
1-4 vfn 2.40
STAR WARS: RIVER OF CHAOS
Dark Horse; 4 issues; 1995
1-4 nm 1.75
STAR WARS: SHADOWS OF THE EMPIRE
Dark Horse; 6 issues; 1996
1-6 nm 2.00
STAR WARS: SHADOWS OF THE EMPIRE - EVOLUTION
Dark Horse; 6 issues; 1998
1-3 nm 2.00
STAR WARS: SPLINTER OF THE MINDS EYE
Dark Horse; 2 issues; 1995
4 nm 1.75
STAR WARS: TALES FROM MOS EISLEY
Dark Horse; one-shot; 1996
nn nm 2.00
STAR WARS: TALES OF THE JEDI
Dark Horse; 5 issues; 1993
1 nm 3.00
2 nm 2.50
3-5 nm 2.00
STAR WARS: TALES OF THE JEDI - DARK LORDS OF THE SITH
Dark Horse; 6 issues; 1994
1-6 nm 1.75
STAR WARS: TALES OF THE JEDI - FREEDON NADD UPRISING
Dark Horse; 2 issues; 1994
1-2 nm 1.75
STAR WARS: TALES OF THE JEDI - THE GOLDEN AGE OF SITH
Dark Horse; 5 issues; 1996
0 nm 0.75
1-2 nm 2.00
STAR WARS: TALES OF THE JEDI - THE SITH WAR
Dark Horse; 6 issues; 1995
1-5 nm 1.75
STAR WARS: THE LAST COMMAND
Dark Horse; 6 issues; 1997
1 nm 2.00
4-5 nm 2.00
STAR WARS: X-WING ROGUE SQUADRON
Dark Horse; 4 issues; 1995
2-4 nm 2.20
STAR WARS: X-WING ROGUE SQUADRON - BATTLEGROUND TATOOINE
Dark Horse; 4 issues; 1996
1-4 nm 2.00
STAR WARS: X-WING ROGUE SQUADRON - THE PHANTOM AFFAIR
Dark Horse; 4 issues; 1995
1-4 nm 2.20
STAR WARS: X-WING ROGUE SQUADRON - THE WARRIOR PRINCESS
Dark Horse; 4 issues; 1996
1 nm 2.00
STARBLAST
Marvel; 4 issues; 1994
1-2 nm 1.20
3 vfn 0.95
STARBLAZERS (Vol.2)
Comico; 5 issues; 1989
1-2 nm 1.20
4-5 nm 1.20
STARBRAND
Marvel/New Universe; 1986
1-19 nm 0.70
STARBRAND ANNUAL
Marvel/New Universe; 1987
1 nm 0.75
STARDUST
DC/Vertigo; 4 issues; 1997
1-3 nm 4.25
STARGATE
Entity Comics; 4 issues; 1996
1 nm 2.50
Special Edition; Foil/Photo cover.
2 nm 2.00
STARGATE: DOOMSDAY WORLD
Entity Comics; 3 issues; 1996
1-3 nm 2.00
STARGATE: ONE NATION UNDER RA
Entity Comics; one-shot; 1997
1 nm 1.95
STARGATE: REBELLION
Entity Comics; 3 issues; 1997
1-3 nm 2.50
Collectors Edition; Goldfoil cover.
STARGATE: THE NEW ADVENTURES COLLECTION
Entity Comics; one-shot; 1997
1 nm 3.95
Photo cover.
STARGATE: UNDERGROUND
Entity Comics; one-shot; 1997
1 nm 1.75
STARJAMMERS
Marvel; 4 issues; 1995
1-3 nm 2.00
4 vfn 1.60
STAR-LORD SPECIAL EDITION
Marvel; one-shot; 1982
1 nm 3.50
1st Baxter comic.
STARLORD
Marvel; 3 issues; 1996
1-3 nm 1.50
STARLORD MEGAZINE
Marvel; one-shot; 1996
1 nm 2.00
64pgs. Starlord reprints.
STARMAN
DC
1 nm 1.00
2-3 nm 0.75
5-11 nm 0.75
13 nm 0.75
22-25 nm 0.75
33 nm 0.75
36 nm 0.75
STARMAN
(2nd Series) *DC; 1994*
0 nm 2.95
Origin. Zero Hour tie-in.
1 nm 3.50
8-23 nm 1.60
24-25 nm 1.50
27-28 nm 1.50
STARRIORS
Marvel; 4 issues; 1984
1-4 vfn 0.40
STARSHIP TROOPERS: BRUTE CREATIONS
Dark Horse; one-shot; 1997
nn nm 2.00
STARSHIP TROOPERS: INSECT TOUCH
Dark Horse; 3 issues; 1997
1-3 nm 2.00
STARSLAYER
Pacific Comics; 34 issues; 1982
1 vfn 1.60
2 vfn 4.80
1st. app. Rocketeer. Scarce.
3 vfn 4.00
2nd app. Rocketeer.
4 vfn 1.60
5 vfn 4.00
2nd app. Groo The Wanderer.
6 vfn 1.20
Last Pacific issue.
STARSLAYER - THE DIRECTORS CUT
Acclaim; 8 issues; 1994
1-4 nm 1.50
STARSTRUCK
Epic; 6 issues; 1985
1-6 nm 1.20
STARSTRUCK: THE EXPANDING UNIVERSE
Dark Horse; 4 issues; 1990
1 nm 2.00
STATIC
DC/Milestone; 1993
2-3 nm 1.00
37-45 nm 1.40
STEEL
DC
1 nm 1.00
2-4 nm 0.80
6-8 nm 0.80
10-12 nm 0.80
17-33 nm 1.20
35-47 nm 1.20
48-49 nm 1.50
51 nm 1.50
STEEL ANNUAL
DC; 1994
1 nm 2.00
Elseworld's story.
STEEL CLAW, THE
Quality Comics; 4 issues; 1986
1-3 nm 0.90
STEELGRIP STARKEY
Epic; 6 issues; 1986
1-3 nm 0.70
4 vfn 0.55
5-6 nm 0.70
STEELTOWN ROCKERS
Marvel; 6 issues; 1990
1-3 nm 0.50
5 nm 0.50
STORM
Marvel; 4 issues; 1996
1-4 nm 2.00
STORMWATCH
Image; 1993
0 nm 1.80
Stormwatch origin.
1 nm 2.00
1st. app. Stormwatch.
2 nm 1.60
1st app Strafe, Cannon & Fahrenheit.
3 vfn 1.60
3 nm 2.00
1st. app. Backlash.

4-6 nm 1.50
7 nm 1.50
1st. app. Stormwatch Prime.
8 nm 1.50
1st. app. Rainmaker.
9 nm 1.80
1st. app. Defile.
10 vfn 1.20
10 nm 1.50
10 nm 5.00
Variant Portacio cover.
11 vfn 1.20
12-14 nm 1.50

SHOWCASE
THE FLASH!
SHOWCASE 8
VG 1,460.00

16 nm 1.50
17-20 nm 1.80
22 nm 1.50
No cards. Wildstorm Rising pt.9.
23-29 nm 1.70
35 vfn 1.35
35 nm 1.70
Fire From Heaven pt.5
36 nm 1.70
Fire From Heaven pt. 12.

STORMWATCH
(2nd Series) *Image; 1997*
4-6 nm 1.75

STORMWATCH SPECIAL
Image; 1994
1 nm 2.50

STRANGE ADVENTURES
DC; 1950
70 vg 36.00
78 vg+ 36.00
83 vg 28.00
87 vg 28.00
89 vg+ 33.00
90 vg 28.00
92 vg+ 29.00
Colourtouch. Small amount of tape.
94 vg+ 29.00
97 fn 38.00
99 vg+ 29.00
101 vg- 14.00
Water damaged.
106 vg 16.50
108 vg 16.50
109 fn- 22.50
111 vg 15.00
112 fn- 20.50
113 vg- 12.50
116 vg 15.00
Small piece out back cover.
118 vg- 12.50
119 vg 15.00
120 vg 43.00
Book shop stamps and pen.
2nd app. Atomic Knights.
121 vg 13.50
122 fn 20.00
123 vg- 19.50
Small tape repair. 3rd app. Atomic Knights.
125 fn- 18.00
126 fn- 27.00
4th app. Atomic Knights.
127 vg 13.50
128 fn- 18.00
129 vg 16.50
Atomic Knights app.
130 vg 13.50
132 vg 16.50
Atomic Knights app.
133 fn- 18.00
135 fn- 22.50
Atomic Knights app.
136-137 vg+ 10.50
138 vg 16.50
Atomic Knights app.
139-140 vg+ 10.50
142 vg- 8.00
143 vg 9.25
Colour touch. Small repair.
144 vg- 14.00
Taped spine. Atomic Knights app.
145 vg+ 10.50
146 fn- 12.50
147 vg 16.50
Atomic Knights app.
148 vg 8.25
149 vg 8.25
Book shop stamp.
150 fn- 19.00
Atomic Knights.
151-152 fn- 11.00
153 vg+ 13.50
Atomic Knights.
154-155 vg+ 9.25
156 vg+ 12.50
Small felt pen front cover. Atomic Knights.
157 fn- 11.00
158 vg 8.00
159 fn- 11.00
160 vg 10.50
Atomic Knights.
162 vg 6.00
163-164 vg+ 7.00
165-166 fn- 8.00
167 vg 6.00
168 fn- 8.00
169 fn 9.00
174 vg+ 7.00
175 vg 6.00
176 fn- 8.00
178 vg 6.00
179 vg+ 7.00
180 vg 36.00
1st. app. and origin of Animal Man.
181 fn- 4.30
182 vg- 2.70
185 vg- 2.70
186 vg+ 3.70
187 fn 4.80
188 vg+ 3.70
189 vg- 2.70
Subscription crease.
190 vg 29.00
190 fn 45.00
1st. Animal Man in costume.
191-192 vg 2.80
193 fn 4.20
194 fn- 3.80
195 vg+ 23.00
1st. full Animal Man.
196-197 vg 2.80
201 fn- 11.50
Last Animal Man in title.
203 vg 2.80
204 vg+ 3.20
206 vg+ 11.50
207 vg+ 7.75
208-209 vg 6.75
209 fn 10.00
210 g 3.35
211 vg 6.00
211-212 fn- 8.00
213 fn 9.00
214 vg+ 7.00
215-216 fn- 8.00
217 vg+ 2.05
Reprints begin.
218 vg+ 1.85
219-221 fn- 2.15
222 vg+ 3.20
New Adam Strange story.
223-224 fn 2.40
225 fn- 2.15
226 fn+ 2.95
227 fn- 2.15
228 fn 2.40
229-231 fn+ 2.95
232 fn+ 2.60
233-234 vfn- 2.60
235 vfn 2.80
236 vfn- 2.60
237 fn+ 2.60
238 vfn 2.80
239-240 fn+ 2.60
241 vfn- 2.60
243 vg+ 1.60
244 fn 2.10

STRANGE PLANETS
I.W. Enterprises/Super Comics; 1958
1 vfn+ 31.00
EC Reprints.

STRANGE TALES (Vol.1)
Marvel; 1951
85 vg 23.50
101 fair 31.00
101 fn 190.00
Human Torch stories begin.
102 vg 52.50
104 vg 43.00
1st. app. Paste-Pot Pete.
105 vg- 34.00
Small piece out front cover.
109 fn 40.00
110 g+ 87.50
110 vg 135.00
Pence.
110 fn 200.00
Pence. 1st. app. Dr. Strange.
111 vg 50.00
111 vg+ 57.50
1st. app. Baron Mordo.
112 vfn- 45.00
114 fn- 66.00
Acrobat disguised as Capt. America.
115 vg 66.00
Origin of Dr. Strange.
117 vg+ 18.50
118 vg 21.50
Colour Touched. 1st. Dr. Strange cover.
119 vg+ 19.00
Spider-Man app.
120 fn- 35.00
1st. X-Men cross-over.
121 fn 16.00
122 fn- 14.50
123 vg 10.50
124 vfn- 22.00
125 vg+ 10.00
126 fn 14.00
Book shop stamp. 1st. app. Dormammu and Clea.
127 fn 11.00
128 vfn- 15.50
129 vfn 16.50
130 vg+ 14.00
130 fn+ 20.00
Beatles cameo. Scarce.
131 fn- 11.00
132 nm- 19.00
133 vfn+ 17.00
134 vg 8.00
Taped Spine
135 vfn 38.00
1st. app. and origin S.H.I.E.L.D.
136 fn- 11.00
Tiny Colour Touch
137 vg+ 9.25
138 vg 6.50
Sticker damage front cover.
138 vg+ 7.25
138 fn 9.50
139 fn+ 10.50
139 fn+ 12.00
140 fn+ 10.50
141 fn+ 12.00
1st. app. The Fixer.
142 fn 9.00
143-144 vfn- 11.00
145 fn+ 10.00
146 fn 9.50
1st. app. AIM & Eternity.
147 fn+ 10.00
148 vg+ 17.50
Origin Ancient One.
149 fn 7.75
150 vfn- 9.50
1st. app. Umar.
151 vfn- 20.50
Steranko's first Marvel work.
152 vfn- 9.50
153-154 fn+ 8.50
155 vfn 10.50
156 vg 5.25
157 fn+ 10.50
1st. app. Living Tribunal.
158-160 vfn- 9.50
161 fn+ 8.50
162 vfn 10.50
163 fn+ 8.50
Colour Touched.
164 vg 5.25
165 fn- 7.00
165-166 vfn 10.50
167 fn+ 13.00
Classic Steranko cover.
168 fn 7.75
170-171 vfn 2.00
174 vfn 2.00
175-177 vfn 1.40
178 vfn 6.50
Warlock Starlin. 1st. app. Magus.
179-181 vfn 3.20
182 vfn 1.60
185-188 vfn 1.60

STRANGE TALES (Vol.2)
Marvel; 1987
1-6 nm 0.70
7 vfn 0.55
7-19 nm 0.70

SHOWCASE
GREEN LANTERN
SHOWCASE 22
VG+ 595.00

STRANGE TALES (Vol.3)
Marvel; one-shot; 1995
1 nm 4.50
64pgs. Acetate outer cover.

STRANGERS IN PARADISE: I DREAM OF YOU
Abstract Studio; Tpbk; 1996
nn nm 11.00
Reprints issues 1-9.

STRANGERS IN PARADISE: IT'S A GOOD LIFE
Abstract Studio; Tpbk; 1996
nn nm 5.50
Reprints issues 10-13.

STRANGERS, THE
Malibu; 1993
1-5 nm 1.50
6-12 nm 1.20
13 nm 1.50
64pgs.
14-15 nm 1.00
18 nm 1.00
20-21 nm 1.00
23 nm 1.00

STRAY BULLETS
El Capitan Books; 1995
1 nm 10.00
4-6 nm 5.00
7-8 nm 4.00

STRAY TOASTERS
Epic; 4 issues; 1988
1 vfn 2.00
1 nm 2.50
2 nm 3.00
3-4 nm 2.50

STREET FIGHTER II
Tokuma Comics; 8 issues; 1994
2 nm 2.00
5 vfn 1.60
7-8 nm 2.00

STREET POET RAY
Epic; 5 issues; 1990
1-2 nm 1.20

STRIKEBACK!
Malibu/Bravura; 3 issues; 1994
1-2 nm 2.00

STRIKEFORCE: MORITURI
Marvel; 1986
1-31 nm 0.70

STRIKEFORCE: MORITURI - ELECTRIC UNDERTOW
Marvel; 5 issues; 1989
1-5 nm 2.00

STRONG GUY REBORN
Marvel; one-shot; 1997
1 nm 2.00

STRONTIUM DOG
Eagle/IPC; 4 issues; 1985
1-4 nm 0.80

STRONTIUM DOG
(2nd Series) *Quality Comics; 4 issues; 1986*
1 nm 1.00

STRONTIUM DOG SPECIAL
Quality/Fleetway; one-shot; 1986
1 nm 0.90

STRYFE'S STRIKE FILE
Marvel; one-shot; 1993
1 nm 1.50

STRYKE
London Night Studios; one-shot; 1995
0 nm 2.50

SUB-MARINER
Marvel; 1968
1 vg 24.00
1 vg+ 28.00
1 fn+ 56.00
1 vfn- 56.00
1 fn+ 56.00
Origin of Sub-Mariner.
2 vfn- 26.00
3 fn+ 15.50
4 vg+ 8.50
4 vfn 16.50
Tiny colour touch.
5 fn- 10.00
5 fn+ 15.50
1st. app. Tiger Shark.
6 vfn- 15.50
6 fn+ 15.50
7 fn 12.50
7 vfn 19.00
Photo cover.
8 vfn- 20.00
Colourtouch. Sub-Mariner vs. Thing.
9 vfn- 15.50
1st. app. Serpent Crown.
10 vfn- 15.50
11 vfn- 11.00
12 vg+ 6.25
12-13 vfn 12.00
14 vfn 19.00
Sub-Mariner vs. GA Human Torch. Death of Toro.
15 fn 8.00
15 vfn 12.00
16 fn- 3.80
16-17 vfn- 6.00
18 fn- 3.80
18 vfn- 6.00
19 fn 4.25
19 vfn- 6.00
1st. app. Stingray.
20 fn 4.25
20 vfn- 6.00
21-22 vfn- 4.15
23 vfn 4.50
24 vg+ 2.30
Colourtouch.
25 fn 3.00
26-27 vfn- 4.15
28 vfn 4.50
29 fn+ 4.15
Colourtouch.
30 fn 3.00
31-32 vfn 4.50
33 vfn- 4.15
34 fn 6.00
34 fn+ 8.25
34 vfn- 8.25
Prequel to 1st. Defenders.
35 vfn- 8.25
35 fn+ 8.25
2nd Defenders prequel.
36 fn 3.00
37 vfn 5.25
Death of Lady Dorma.
38 fn 3.00
Origin retold.
39 fn- 2.70
Glue top staple.
40 fn- 3.15
Glue bottom staple. Spider-Man cross-over.
41-42 fn+ 2.95
43 fn- 2.15
44 fn+ 2.95
45 fn- 2.15
46 fn+ 2.95
47 vfn 3.20
48 fn 2.40
48 fn+ 2.95
49 fn 2.40
50 fn+ 3.70
1st. app. Nita (Namorita).
51 fn- 2.70
52 fn 3.00
53 vg+ 2.30
Colourtouch.
54 vfn- 3.70
55 fn+ 3.70
Everett art.
56 fn+ 2.60
57-59 fn+ 3.70
59 vfn- 3.70
60 fn 3.00
Colourtouch.
61 fn+ 3.70
Everett art.
62 vfn- 2.60
63 fn 2.40
64 fn 2.10
Colourtouch.
65 vfn 2.80
66 fn 2.10
Glue bottom staple.
67 fn+ 2.60
68 vfn- 2.60
69 fn 2.10
Colourtouch.
70 fn+ 2.60
71-72 fn 2.10
Colourtouch.

SUB-MARINER ANNUAL
Marvel; 1971
1 fn 3.00
2 vg- 1.70
Inked. 1" spine split.
2 fn 3.00
Reprints.

SUB-MARINER COMICS
Timely; 1941
1 vfn- 3995.00
Cleaned and pressed; possible trim
20 vfn- 350.00
27 vg- 95.00
Amateur repair .

SUB-MARINER
Marvel; 4 issues; 1984
1 nm 0.95
2 vfn 0.75
3-4 nm 0.95

SUB-MARINER, SAGA OF THE
Marvel; 12 issues; 1988
1 nm 1.00
2-12 nm 0.95

SUICIDE SQUAD
DC; 1987
1-30 nm 0.70
32-34 nm 0.70
36-44 nm 0.70
46 nm 0.70
48-49 nm 0.70
51-52 nm 0.70
55 nm 0.70
60 nm 0.70
64 nm 0.70

SUN DEVILS
DC; 12 issues; 1984
6 nm 0.7
11-12 nm 0.7

SUPER POWERS
(2nd Series) *DC; 6 issues; 198*
2 nm 1.2

SUPER SOLDIER
Amalgam; one-shot; 1996
1 nm 1.2
Superman/Captain Americ
Hybrid.

SUPER SOLDIERS
Marvel UK; 10 issues; 199
1 nm 1.2
2-8 nm 1.0

SUPER-VILLAIN CLASSICS: GALACTUS THE ORIGIN
Marvel; one-shot; 1983
1 nm 1.0

SUPERBOY
DC; 1949
100 vfn- 70.0
Origin Retold. 1st. app. Dr Xa
and Emdine.

SUPERBOY
(3rd Series) *DC; 1994*
0 nm .... 1.
Zero Hour cross-over.
1 nm .... 1.
2-7 nm .... 1.
8 nm .... 1.
Zero Hour cross-over.
9-15 nm .... 1.
20 nm .... 1.
22 nm 1
24 nm .... 1.
25 nm 2
48pgs. Origin of Knockou
30-31 nm 1
34-35 nm 1
38-41 nm 1
46 nm 1
48-52 nm 1

SUPERBOY ANNUA
DC; 1994
1 nm 2
Elseworld's story.
4 nm 2
Pulp Heroes.

SUPERBOY AND T RAVERS
DC; 1996
1-3 nm 1
6-7 nm 1
9-11 nm ....
13 nm ....
16-17 nm 1

SUPERCAR
Gold Key; 4 issues; 196
1 vfn+ 10

SUPERCOPS
Now Comics; 3 issues;
1-3 nm ....

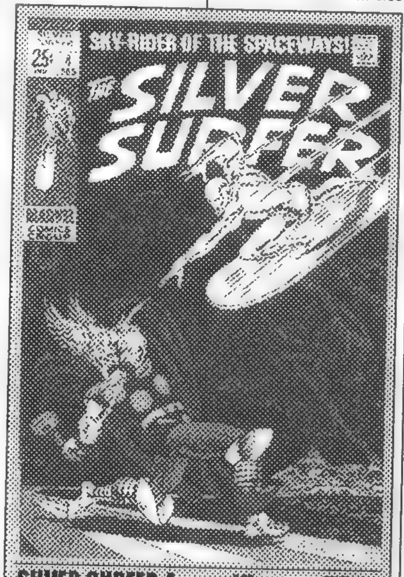
SUPERGIRL
(3rd Series) *DC; 4 issues;*
1-4 nm ....

SUPERGIRL
(4th Series) *DC; 1996*
1 nm 4.00
2-3 nm 2.75
4-5 nm 2.00
6-9 nm 1.40
11-12 nm 1.40
15 nm 1.40
17-22 nm 1.30

SUPERGIRL ANNUAL
DC; 1996
1 nm 2.00
2 nm 2.75
Pulp Heroes.

SUPERGIRL PLUS
DC; 1997
1 nm 2.00
Plus Power Of Shazam.

SUPERMAN
(2nd Series) *DC; 1987*
0 nm 1.25
Zero Hour tie-in.
1 nm 1.50
1st. app. and Origin Metallo.
2-6 nm 1.00
7 nm 1.20
1st. app. Rampage.
8-49 nm 1.00
50 nm 2.50
1st printing; Lois and Clark get engaged.
51-59 nm 1.00
60 nm 1.25
1st. app. Agent Liberty.
61-68 nm 1.00
70-72 nm 1.00



SILVER SURFER 4 Vfn 175.00

73 nm 1.50
Doomsday cameo.
74 nm 2.50
Doomsday pt.2.
74 nm 1.00
2nd Printing
75 nm 2.00
75 nm 1.00
2nd Printing
75 nm 7.50
Collectors Edition; Black bagged with gifts.
76 nm 1.00
Funeral For A Friend pt.4.
77 nm 1.00
Funeral For A Friend pt. 8.
78 nm 1.00
78 nm 2.00
Collectors Edition; Reign Of The Supermen pt.3. Die-cut cover.
79 nm 1.00
Reign Of The Supermen pt.7.
80 nm 1.00
Reign Of The Supermen pt.11
81 nm 1.00
Reign Of The Supermen pt.15.
82 nm 2.00
Collectors Edition; Reign Of The Supermen pt. 20. Foil cover.
83-87 nm 1.00
89 nm 1.00
93 nm 1.00
98-99 nm 1.00
100 nm 2.50
Collectors edition - Holo-foil cover.
101 nm 1.25
103-116 nm 1.25
118 nm 1.25
120 nm 1.25
129 nm 1.25
132 nm 1.25

SUPERMAN ANNUAL
DC; 1987
1-2 nm 1.20
3 nm 1.50
1st printing; Armageddon 2001.
4 nm 1.50
Eclipso: The Darkness Within.
5 nm 1.50
Bloodlines. 1st. app. Myriad.
6 nm 2.00
Elseworlds.

SUPERMAN (ADVENTURES OF SUPERMAN)
DC; 1939
7 vfn 495.00
Restored by Susan Cicconi.
8 g+ 225.00
9 vg 325.00
10 vg- 260.00
16 g+ 130.00
42 vg 90.00
43 g+ 75.00
74 fn- 96.00
Small amateur restoration.
199 fn+ 76.00
199 vfn 82.00
1st Superman/Flash race.
204 fn- 6.50
205 fn 7.25
237 fn+ 7.00
243 vg+ 1.85
249 fn+ 4.50
Neal Adams art.
263 vg+ 1.15
269-270 fn 1.50
271 fn+ 1.85
280-282 fn+ 1.50
285 fn+ 1.50
286-287 fn 1.20
289 fn+ 1.50
291 fn+ 1.50
300 vfn- 3.45
Origin retold.
311 fn+ 1.30
323 vfn 1.30
394 fn+ 1.20
415 vfn 0.80
416 vfn+ 0.85
417 vfn 0.80
419 vfn 0.80
420 vfn- 0.75
422 vfn 0.80
423 vfn 2.40
423 nm 3.00
Alan Moore scripts.
424 nm 1.50
425-428 nm 0.75
430-440 nm 0.75
442-453 nm 0.75
454 nm 1.00
1st. app. new Mongol.
455 nm 2.00
1st. app. Eradicator.
457-462 nm 0.75
463 nm 1.00
4th Flash/Superman race.
464-465 nm 1.00
466 nm 2.00
1st. app. Cyborg Superman.
467-471 nm 0.75
473-492 nm 0.75
494-495 nm 0.75
496 nm 1.20
Doomsday cameo.
497 nm 2.00
Doomsday pt.3.
498 nm 1.50
Funeral For A Friend pt. 1.
499 nm 0.80
Funeral For A Friend pt.5.
500 nm 2.00
64pgs. 1st. app. new Superboy.
501 nm 1.40
Reign Of The Supermen pt.2.
501 nm 1.40
Collectors Edition; Die-cut second cover.
502 nm 1.25
Reign Of The Supermen pt.8.
503 nm 1.25
Reign Of The Supermen pt. 12.
504 nm 1.25
Reign Of The Supermen pt. 16.
505 nm 1.00
505 nm 1.50
Collectors Foil Embossed cover.
506-515 nm 1.00
516 nm 1.00
Zero Hour cross-over.
517-518 nm 1.00
520-523 nm 1.00
524 nm 1.25
526-535 nm 1.25
537-539 nm 1.25
541-544 nm 1.25
546-548 nm 1.25
550 nm 2.50
Double size.
551-553 nm 1.25
555-558 nm 1.25

SUPERMAN - DOOMSDAY: HUNTER/PREY
DC; 3 issues; 1995
1-3 nm 3.50

SUPERMAN ADVENTURES
DC; 1996
2-11 nm 1.20

SUPERMAN ADVENTURES ANNUAL
DC; 1997
1 nm 2.60

SUPERMAN ANNUAL
DC; 1960
2 nm 1.25
4 nm 1.40
Eclipso: The Darkness Within tie-in.
6 nm 2.00
Elseworlds
12 vfn- 2.60

SUPERMAN IV MOVIE SPECIAL
DC; one-shot; 1987
1 nm 1.25

SUPERMAN RED/ SUPERMAN BLUE
DC; one-shot; 1998
1 nm 3.50
3D Edition with 3D glasses.

SUPERMAN SPECIAL
(2nd Series) *DC; one-shot; 1992*
1 nm 2.00
64pgs.

SUPERMAN VILLAINS
DC; one-shot; 1998
1 nm 3.50

SUPERMAN VS. ALIENS
DC; 3 issues; 1995
1-3 nm 3.50

SUPERMAN'S METROPOLIS
DC; one-shot; 1996
nn nm 3.50
Elseworld's story.

SUPERMAN, THE ADVENTURES OF ANNUAL
DC; 1987
2 nm 1.25
3 nm 1.25
Armageddon 2001.
4 nm 1.50
Eclipso: The Darkness Within.
6 nm 2.00
Elseworlds.
8 nm 2.00
Legends Of The Dead Earth.

SUPERMAN, THE LEGACY OF
DC; one-shot; 1993
1 nm 1.25

SUPERMAN/MADMAN: HULLABALOO!
DC/Dark Horse; 3 issues; 1997
1 nm 2.00
3 nm 2.00

SUPERMAN/TOYMAN: PLAYING ROUGH
DC; one-shot; 1996
1 nm 1.25

SUPERMAN/WONDER WOMAN: WHOM GODS DESTROY
DC; 4 issues; 1997
1-4 nm 3.50

SUPERMAN: AT EARTH'S END
DC; one-shot; 1995
nn nm 3.50
Elseworld's story.

SUPERMAN: DISTANT FIRES
DC; one-shot; 1998
nn nm 4.25
Elseworlds story.

SUPERMAN: FOR EARTH
DC; one-shot; 1991
nn nm 3.00

SUPERMAN: SPEEDING BULLETS
DC; one-shot; 1993
nn nm 3.50

SUPERMAN: THE EARTH STEALERS
DC; one-shot; 1988
nn nm 2.50

SUPERMAN: THE MAN OF STEEL
DC; 6 issues; 1986
1 nm 0.75
1 nm 1.20
Direct Sales Edition; "S" chest cover.
2-6 nm 0.75

SUPERMAN: THE MAN OF STEEL
(2nd Series) *DC; 1993*
1 nm 1.25
2-3 nm 1.00
4-7 nm 0.75
9-11 nm 0.75
13-16 nm 0.75
17 nm 2.00
Doomsday cameo.
17 nm 1.00
2nd Printing
18 nm 2.50
1st. full app. Doomsday.
19 nm 1.50
Doomsday pt.5
20 nm 1.00
Funeral For A Friend pt. 3.
21 nm 1.00
Funeral For A Friend pt. 4
22 nm 1.00
Reign Of The Supermen pt.4
22 nm 1.50
Collectors Edition; Diecut cover.
Reign Of The Supermen pt.4
23 nm 1.00
Reign Of The Supermen pt. 6.
24 nm 1.00
Reign Of The Supermen pt. 10.
25 nm 1.00
Reign Of The Supermen pt. 14.
26 nm 1.00
Reign Of The Supermen epilogue.
27-29 nm 1.00
30 nm 2.00
Acetate cling sticker cover.
31-34 nm 1.00
36 nm 1.00
41 nm 1.00
46 nm 1.25
48-49 nm 1.25
51-52 nm 1.25
54-55 nm 1.25
57-61 nm 1.25
72-73 nm 1.25
75-80 nm 1.25

SUPERMAN: THE MAN OF STEEL ANNUAL
DC; 1992
1 nm 1.50
Eclipso: The Darkness Within

SUPERMAN: THE MAN OF STEEL GALLERY
DC; one-shot; 1995
1 nm 2.20

SUPERMAN: THE MAN OF TOMORROW
DC; Quarterly; 1995
2-3 nm 1.30
5-6 nm 1.30
8 nm 1.30

SUPERMAN: THE WEDDING ALBUM
DC; one-shot; 1996
nn nm 3.50

SUPERMAN: UNDER A YELLOW SUN
DC; one-shot; 1994
nn nm 3.75
A Clark Kent "novel".

SUPERNATURAL THRILLERS
Marvel; 15 issues; 1972
1 vfn- 1.50
2-3 fn+ 1.50
4 fn- 0.95
Colourtouch.
4-5 fn- 0.95
6 vg+ 0.80
10 fn- 0.95
11 fn+ 1.30
12 fn 1.05
13-15 fn+ 1.30

SUPERPATRIOT
Image; 4 issues; 1993
1-4 nm 1.25

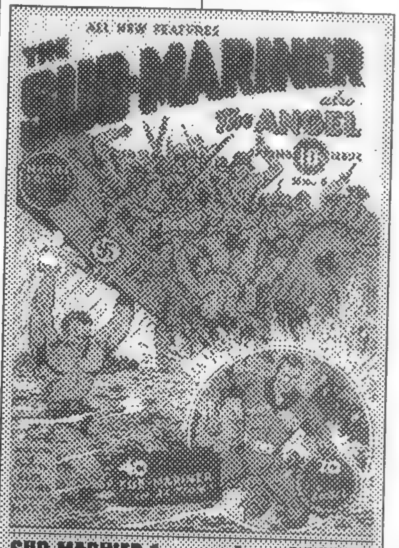
SUPERSNIPE COMICS
(Vol.2) *Street and Smith Publications; 12 issues; 1944*
1 fn 95.00

SUPREME
Image; 1992
1 nm 2.00
2-10 nm 1.40
11 vfn 1.10
11 nm 1.40
12 nm 3.50
Extreme Prejudice aftermath.
13 vfn 1.40
14-22 nm 1.75
23 vfn 1.40
23-24 nm 1.75
25 nm 4.00
Images of Tomorrow.
26-29 nm 1.75
33 nm 1.75
35 nm 1.75

SUSPIRA
Chaos Comics; 4 issues; 1997
1-4 nm 2.00

SWAMP THING
DC; 24 issues; 1972
5-6 fn- 5.50
7 fn 7.25
Batman cover/story.
8-9 vfn- 8.25
11 vg+ 1.35
14 vfn- 2.45
15 fn 1.75
17 fn+ 2.45
18-19 vfn- 2.45
20 fn+ 2.45
21 vfn- 2.45
23 fn+ 2.45
24 vfn- 2.45

SWAMP THING, SAGA OF THE
DC/Vertigo; 1982
1 nm 2.00
Origin retold.
3-8 vfn 1.20
10 vfn 1.20
12 vfn 2.00
15-19 vfn 2.80
Scarcer.
20 nm 15.00
Alan Moore scripts begin.
21 nm 12.50
New Origin.
22 nm 10.00
JSA appear.
23 nm 7.00
24 vfn 5.50
25-27 nm 7.00
28 nm 5.00
29 vfn 4.00
29 nm 5.00
30 vfn 4.00
30 nm 5.00
31 nm 3.50



SUB-MARINER 1 vfn- 3,995.00

32-33 vfn 2.80
34-35 nm 3.50
36 vfn 2.80
36 nm 3.50
37 nm 8.00
1st. app. John Constantine (Hellblazer).
38 vfn 2.40
38-39 nm 3.00
40 vfn 2.40
40 nm 3.00
41 vfn 1.60
42-43 nm 2.00
44 vfn 1.60
44-45 nm 2.00
46 nm 2.50
Crisis cross-over.
47 nm 1.50
48 vfn 1.20
48 nm 1.50
49 vfn 1.20
49 nm 1.50
50 vfn 2.00
50 nm 2.50
Dble size.
51 vfn 1.20
51 nm 1.50
52 nm 2.00
53 nm 2.50
Dble size.
54-57 nm 1.50
58 vfn 1.20
58 nm 1.50
59 vfn 1.20
59 nm 1.50
60 vfn 1.20
60 nm 1,50
61 vfn 1.00
61 nm 1.25
62 vfn 1.00
62 nm 1.25
63 vfn 1.00
63-66 nm 1.25
67 vfn 1.60
67 nm 2.00
Hellblazer preview insert.
68-75 nm 1.25
76 nm 3.00
Scarcer. Hellblazer 10 cross-over.
77-83 nm 1.25
84 nm 5.00
Morpheus (Sandman) app.
85-87 nm 1.00
92-99 nm 1.00
100 nm 1.50
48pgs.
101-105 nm 1.00
111-112 nm 1.00
115 nm 1.00
128 nm 1.00
129-149 nm 1.20
150 nm 1.60
48pgs.
151-171 nm 1.50

SWAMP THING, THE SAGA OF ANNUAL
DC/Vertigo; 1982
2 vfn 3.20
2 nm 4.00
Alan Moore script.
3 nm 1.50
4 nm 2.00
Batman app.
7 vfn 1.75
7 nm 2.20
Children's Crusade pt.4.

SWAMP THING: ROOTS
DC/Vertigo; one-shot; 1998
nn nm 4.95

SWEET XVI
Marvel; 6 issues; 1991
1 nm 0.60

SWORD OF DAMOCLES
Image; 2 issues; 1996
1-2 nm 1.70

SWORDS OF THE SWASHBUCKLERS
Epic; 12 issues; 1985
1-7 nm 1.00
8 vfn 0.80
8-12 nm 1.00

TAKION
DC; 7 issues; 1996
1 nm 1.20

TALES FROM THE AGE OF APOCALYPSE
Marvel; one-shot; 1996
nn nm 3.50

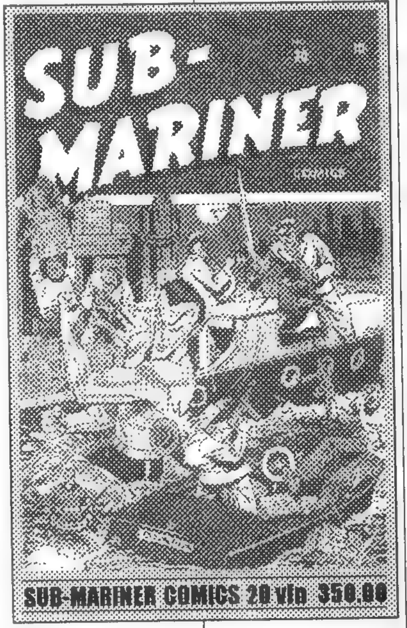
TALES OF ASGARD
Marvel; one-shot; 1968
1 vfn- 12.50
Reprints of Journey Into Mystery Thor stories.

TALES OF ASGARD
(2nd Series) *Marvel; one-shot; 1984*
1 nm 1.20
Thor reprints.

TALES OF SUSPENSE
Marvel
35 vfn- 97.50
Watcher prototype.
37 vfn- 75.00
39 vg+ 450.00
39 vg+ 560.00
Cents. Top staple re-enforced.
39 vfn- 1,350.00
1st. app. and Origin Iron Man.
40 vfn- 560.00
Pence. 1st. New Gold armour.
41 fair 29.00
42 g- 17.50
42 vg+ 55.00
43 g- 17.50
1" Spine split. Bookshop stamp.
43 vfn 120.00
45 poor 6.00
Piece out of front cover.
46 vg- 46.00
46 vfn- 110.00
47 g- 20.00
1" Spine split. Biro date front cover.
48 vg 54.00
Trimmed.
48 vg+ 62.50
New Red and Gold armour.

49 vg- 35.00
Fragile spine.
49 fn- 57.50
Scarce. 3rd app. X-Men.
50 vg 22.00
Book shop stamp.
51 vg+ 25.00
52 vg+ 29.00
1st. app. Black Widow.
53 vg- 17.00
Bottom staple detached.
53 fn- 27.00
54 fn- 20.50
55 fair 3.80
Piece out of front cover.
55 fn 22.50
56 vg- 12.50
Pen date front cover.
56 fn+ 28.00
57 g 13.00
Scarce. 1st. app. Hawkeye.
58 poor 5.75
58 g+ 30.00
58 fn- 64.00
58 fn 70.00
Pen front cover. Capt. America vs. Iron Man.
59 vg 47.00
1st. SA solo Capt. america. Cap. run begins.
60 vg+ 29.00
Scarce. 2nd app. Hawkeye.
61 vg 15.00
62 fn- 20.50
63 g- 13.00
63 fn 52.50
Origin of Capt. America.
64 g- 5.50
64 vg 15.00

76 vg 6.00
Taped Spine
76 vg+ 7.00
76 fn- 8.00
Small water stain.
77 vg+ 7.00
77 fn- 8.00
Dust Shadow
78 vg 6.00
78 fn- 8.00
79 vg 6.75
79 fn- 9.00
1st. app. Cosmic Cube.
80 vg- 5.00
80 fn- 8.00
81 vg- 5.00
81 vfn- 12.50
82 vg- 5.00
82 vfn- 12.50
83 vg+ 7.00
83 fn- 8.00
84 vg 8.00
Book shop stamp.
84 vfn- 15.00
85 vg+ 9.25
85 vfn- 15.00
Scarcer.
86 vg+ 6.50
86 fn+ 10.50
Colour Touched.
87 vg 5.75
87 vfn- 12.00
88 vg 5.75
Small ink front cover. Book shop stamp.
88 fn- 7.75
88 fn+ 12.00
89 vg- 4.80
89 vfn 13.00



SUB-MARINER COMICS 20 vfn 350.00

64 fn 22.50
65 vg 16.50
65 fn- 22.50
1st. SA app. Red Skull.
66 fair 3.80
Piece out of front cover.
66 vg 15.00
66 fn+ 28.00
Colour Touched.
67 vg- 7.00
Bottom staple detached.
67 fn 12.50
68 vg- 7.00
68 fn 12.50
69 vg- 7.00
Bottom staple detached.
69-70 fn- 11.50
70 fn+ 15.50
71 vg+ 9.50
71 fn+ 15.50
72 vg 7.25
72 fn- 10.00
73 vg 7.25
73 fn+ 13.50
74 vg 7.25
74 fn+ 13.50
Colour Touched.
75 vg 7.25
75 vfn- 15.50

90 fn- 7.75
90 vfn- 12.00
91 vg 5.75
91 vfn- 12.00
92 vg+ 6.50
92 fn+ 10.50
93 vg 5.75
93 vfn- 12.00
94 vg 5.75
Browning.
94 fn+ 10.50
95 vg- 4.80
95 fn 8.50
96 vg- 4.80
Book shop stamp.
96 fn+ 10.50
97 vg 5.75
97 vfn- 12.00
1st. app. Whiplash.
98 vg+ 7.75
98 vfn- 12.50
Colour Touched.
99 vg+ 9.50
99 fn+ 15.50
Colour Touched. Scarcer.

TALES OF SUSPENSE
(Vol.2) *Marvel; one-shot; 1995*
1 nm 4.50
64pgs. Acetate cover.

TALES OF THE MARVEL UNIVERSE
Marvel; one-shot; 1997
1 nm 2.00

TALES OF THE MARVELS: BLOCKBUSTER
Marvel; one-shot; 1995
1 nm 4.50
Acetate cover.

TALES OF THE MARVELS: INNER DEMONS
Marvel; one-shot; 1996
1 nm 4.50
48pgs. Acetate cover.

TALES OF THE MARVELS: WONDER YEARS
Marvel; 2 issues; 1995
1-2 nm 3.50
Acetate outer cover.

TALES OF THE NEW TEEN TITANS
DC; 4 issues; 1982
1-4 nm 1.00

TALES TO ASTONISH
Marvel; 1959
35 g- 70.00
1st. app. Ant Man. Series begins.
36 fn+ 205.00
36 vfn- 230.00
2nd costumed app. Ant Man.
37 vg+ 55.00
37 fn+ 100.00
44 vg+ 52.50
1st. app. The Wasp.
45 fn- 34.00
47 g+ 16.50
Tape back cover.
47 vg- 21.00
Some staining.
49 g 16.50
1" spine split.
49 fn 50.00
1st. app. Henry Pym as Giant Man, and Eraser.
50 g+ 11.00
50 fn 25.00
1st. app. Human Top.
51 vg 16.50
52 vg- 14.00
Trimmed. 1st. app. Black Knight.
53 g+ 9.75
Taped spine.
53 vfn- 31.00
54 vg 15.00
54 fn+ 28.00
55 vg- 12.50
Trimmed.
55 fn- 20.50
56 vg- 14.00
Trimmed.
56 fn- 22.50
1st. app. Magician.
57 vg 20.00
Spider-Man app.
58 vg- 14.00
58 vg+ 19.00
59 g 11.50
Hulk app.
60 vg+ 29.00
60 fn- 34.00
Colour Touched. Hulk story.
61 vfn- 31.00
Scarce. 1st. app. Major Talbot.
62 fn+ 34.00
1st. app. The Leader.
63 vfn- 25.00
64 fair 3.00
64 fn+ 22.50
65 vg- 11.50
65 fn- 18.00
New Giant Man costume.
66 vg 10.00
Trimmed.
66 fn 15.00
67 vg- 8.50
Trimmed.
67 fn 15.00
68 vg 10.00
68 fn- 13.50
69 g- 3.75
69 fn 15.00
Colour Touched.
70 g- 5.50
Small spine roll.
70 fn 22.50
Sub-Mariner stories begin.
71 vg- 5.75
Trimmed.
71 fn 10.00
72 g 3.35
Trimmed. Piece out of front cover.
72 vg- 5.75
72 fn 10.00
73 g+ 4.35
Trimmed.
73 fn- 9.00
74 vg- 5.75
Trimmed.
74 fn+ 12.50
75 vg- 5.75
75 fn+ 12.50
76 vg 6.75
76 fn- 9.00
77 vg- 5.75
77 fn+ 12.50
77 vfn- 14.00
78 vg- 5.75
Small spine roll.
78 fn- 9.00
79 vg 6.75
79 fn+ 12.50
80 vg- 5.75
80 fn+ 12.50
81 vg 6.75
81 fn 10.00
1st. app. Secret Empire and Boomerang.
82 vg 8.75
Felt pen price front cover.
82 fn 13.00
Iron Man app.
83 vg- 5.75
Browning.
83 fn+ 12.50
84 vg- 5.75
84 vfn- 14.00
85 vg- 5.75
85 vfn 15.00
86 fn+ 12.50
Colour Touched.
86 vfn- 14.00
87 vg- 5.75
Tape inside front cover.
87 fn+ 12.50
88 vg 6.75
Small piece out of back cover.
88 fn- 9.00
89 vg- 5.75
89 fn+ 12.50
90 g+ 4.75
Taped spine.
90 fn+ 13.50
1st. app. The Abomination.
91 g+ 3.70
Taped spine.
91 fn+ 10.50
92 vg 8.25
92 fn 12.50
4th app. Silver Surfer.
93 vg+ 13.50
93 fn+ 21.50
93 vfn- 24.50
Classic Hulk/Surfer cover.
94 vg- 5.75
94 vg+ 7.75
94 fn- 9.00
Biro date front cover.
94 vfn 15.00
95 vg+ 7.75
95 fn- 9.00
95 fn 10.00
96 vg+ 7.75
96 fn- 9.00
96 fn 10.00
96 vfn- 14.00
97 vg- 5.75
97 fn+ 12.50
98 vg 6.75
98 fn+ 12.50
99 vg 6.75
99 fn- 9.00
99 vfn- 14.00
99 fn+ 14.00
100 g 4.15
100 vg+ 9.50
100 vfn- 17.50
101 vg+ 13.50
101 vfn 26.00
Scarcer.

TALES TO ASTONISH
(Vol.2) *Marvel; 14 issues; 1979*
1 vfn 1.20
2 fn- 0.65
3 fn 0.70
3 vfn 0.95
5 fn 0.60
6 vfn- 0.75
7 vfn 0.80
8 fn+ 0.75
9-14 vfn 0.80

TALES TO ASTONISH
(Vol.3) *Marvel; one-shot; 1994*
1 nm 4.50
64pgs. Acetate outer cover.

TANGENT COMICS: DOOM PATROL
one-shot; 1997
1 nm 2.00

GREEN LANTERN
one-shot; 1997
1 nm 2.00

METAL MEN
one-shot; 1997
1 nm 2.00

NIGHTWING
one-shot; 1997
1 nm 2.00

SECRET SIX
one-shot; 1997
1 nm 2.00

THE ATOM
one-shot; 1997
1 nm 2.00

THE FLASH
one-shot; 1997
1 nm 2.00

THE JOKER
one-shot; 1997
1 nm 2.00

TANK GIRL II
Dark Horse; 4 issues; 1993
3-4 nm 1.60

TANK GIRL: THE ODYSSEY
DC/Vertigo; 4 issues; 1995
1 vfn 1.30
1 nm 1.60

TARZAN VS. PREDATOR: AT THE EARTH'S CORE
Dark Horse; 4 issues; 1996
1-3 nm 1.75

TARZAN, THE LOST ADVENTURE
Dark Horse; 4 issues; 1995
2 nm 2.00

TEAM 7
Image; 4 issues; 1994
1 nm 3.95
1 nm 6.00
Portacio variant cover; Scarce.
2 vfn 2.00
2 nm 2.50
3-4 nm 1.80

TEAM 7: DEAD RECKONING
Image; 4 issues; 1996
1-4 nm 1.80

TEAM 7: OBJECTIVE HELL
Image; 3 issues; 1995
1 vfn 1.35
1 nm 1.70
2 nm 1.60
3 vfn 1.30
3 nm 1.60

TEAM AMERICA
Marvel; 12 issues; 1982
1-12 vfn 0.40

TEAM TITANS
DC; 1992
1 nm 1.20
Killowat cover
1 nm 1.20
Mirage cover
1 nm 1.20
Nightrider cover
1 nm 1.20
Redwing cover
1 nm 1.20
Terra cover
2-5 nm 1.25
6-10 nm 1.00
24 nm 1.00
Zero Hour cross-over.

TEAM X/TEAM 7
Marvel/Image; one-shot; 1996
nn nm 3.25

TEAM YOUNGBLOOD
Image; 1993-1995
1 vfn 1.10
1 nm 1.40
1st. app. Dutch.
2-3 nm 1.40
5-6 vfn 1.10
6 nm 1.40
7 vfn 1.10
7 nm 1.40
8 vfn 1.10
8 nm 1.40
9 vfn 1.60
Liefeld returns.
10-11 nm 1.70
12 vfn 1.35
13-22 nm 1.70

TEARS OF DAWN
Cry For Dawn; one-shot; 1994
1 nm 65.00
1st. full Dawn story and origin. Scarce.

TEEN TITANS
DC; 1966
1 g+ 20.00
1 fn+ 80.00

TEEN TITANS SPOTLIGHT
DC; 1986
1-8 nm 0.70
11-14 nm 0.70
16-17 nm 0.70
19-20 nm 0.70

TEEN TITANS, THE
DC; 1996
1 nm 1.25
18-21 nm 1.25

TEK WORLD
Epic; 24 issues; 1992
1 nm 1.00
2-4 nm 0.90
10-11 nm 0.90
13-15 nm 0.90
17-18 nm 0.90

TEMPEST
DC; 1996
1-2 nm 1.20

TEMPUS FUGITIVE
DC; 4 issues; 1990
1-4 nm 2.50

TENTH, THE
Image; 4 issues; 1997
1-4 nm 1.95

TENTH, THE
(2nd Series) *Image; 1997*
2 nm 1.75

TERMINAL CITY
DC/Vertigo; 9 issues; 1996
1-5 nm 1.75
9 nm 1.75

TERMINAL POINT
Dark Horse; 3 issues; 1993
1-3 nm 1.75

TERMINATOR
Now Comics; 1988
1 nm 7.50
3 nm 4.00
5 nm 4.00
6-9 nm 3.00
10-11 nm 2.50
12 nm 3.00
52pgs.
13 nm 2.50
15 nm 2.50

TERMINATOR
Dark Horse; 4 issues; 1990
1 nm 3.00
2-4 nm 2.00

TERMINATOR 2
Marvel; 3 issues; 1991
1-3 nm 0.60

TERMINATOR 2 MOVIE ADAPTATION PRESTIGE FORMAT
Marvel; one-shot; 1991
1 nm 2.50
Photo cover.

TERMINATOR 2: FUTURE WAR - NUCLEAR TWILIGHT
Marvel; 3 issues; 1996
0 nm 2.00
1-4 nm 1.50

TERMINATOR 2: PRESENT WAR - CYBERNETIC DAWN
Marvel; 3 issues; 1996
1-4 nm 1.50

TERMINATOR ONE SHOT
Dark Horse; one-shot; 1991
1 nm 4.00
Matt Wagner art.

TERMINATOR: END GAME
Dark Horse; 4 issues; 1992
1-3 nm 1.60

TERMINATOR: HUNTERS AND KILLERS
Dark Horse; 3 issues; 1992
1-3 nm 1.60

TERMINATOR: SECONDARY OBJECTIVES
Dark Horse; 4 issues; 1991
1-4 nm 1.60

TERMINATOR: THE ENEMY WITHIN
Dark Horse; 4 issues; 1992
1-4 nm 1.60

TERRARISTS
Marvel; 4 issues; 1993
1-2 nm 1.20

TERROR INC.
Marvel; 13 issues; 1992
1-4 nm 0.70
5 vfn 0.55
6-7 nm 0.70
9-13 nm 0.70

THANOS QUEST
Marvel; 2 issues; 1990
1-2 nm 5.00

THB
Horse Press; 1994
4 nm 3.50

THIEVES AND KINGS
I Box Publishing; 1994
1 nm 6.0
2 nm 4.0
4-6 nm 2.5
7 nm 1.7

THING FROM ANOTHE
WORLD
Dark Horse; 2 issues; 199
1-2 nm 1.9

THING FROM ANOTHE
WORLD: CLIMATE O
FEAR
Dark Horse; 4 issues; 199
1-4 nm 1.6

THING FROM ANOTHE
WORLD: ETERNA
VOWS
Dark Horse; 4 issues; 199
1 nm 1.8

THING, THE
Marvel; 1983
1 nm 1.0
2 vfn 0.5
2 nm 0.7
3 vfn- 0.5
3-5 nm 0.7
6 vfn 0.5
6-7 nm 0.7
8 vfn 0.5
8 nm .... 0.
9 fn+ .... 0.
9 vfn .... 0.
9-12 nm .... 0.
13 vfn .... 0.
14-36 nm .... 0.

THOR
Marvel
126 vfn- .... 60.
Continues from Journey In
Mystery 125.
127 vfn- 22
128 vfn 24
129 g+ 7
130 vg 12
130 vfn- 22
131 vg 12
Book shop stamp.
131 fn 18
No top staple.
132 vg- 8
132 vfn 20
1st. app. Ego.
133 vg 10
Tiny piece out of back co
133 vfn- 18
Scarcer.
134 vg+ 18
134 vfn- 30
1st. app. High Evolutiona
135 vg 14
135 vfn- 20
Origin of High Evolutiona
136 vg 10
136 vfn- 18
137 vg- ....
Book shop stamp back co
137 vfn- 1
Colourtouched. 1st. app.
138 vg ....
138 vfn- 1
139 vg ....
139 vfn- 1
140 vg- ....
Small piece out of front c
140 fn+ 1
140 vfn- 1
141 fn- 1
143 fn 1
Colour touched.
144 vfn 1
145 fn- ....
Colour touched.
146 fn+ 2
Origin of The Inhumans
147 vfn 2
Inhumans origin pt.2.

148-149 vfn 14.50
150-151 fn 11.00
152 vfn- 13.50
152 vfn 14.50
153 vfn- 13.50
154 vfn 14.50
155 fn+ 13.50
156 vfn- 13.50
157 vfn- 13.50
Tiny colour touch.
158 vfn 32.00
Origin of Don Blake.
159 vfn- 12.50
161 vfn 13.50
161 vfn+ 14.50
162 vfn- 18.50
Origin of Galactus.
163-164 vfn 10.50
165 nm- 23.50
166 vfn 20.00
"Him"/Warlock app.
167 vfn- 9.00
Tiny colour touch.
168 vfn+ 15.50
169 nm 18.00
Galactus origin continues.
170 vfn- 7.50
171 fn+ 7.50
172-174 vfn- 7.50
175 nm 10.00
176 vg 4.00
Detached bottom staple.
177 fn 6.00
178-179 fn+ 7.50
180 vfn 8.75
181 fn- 6.00
Neal Adams art.
182 fn+ 3.70
183 vfn- 3.70
184 vfn+ 4.30
185 vfn- 3.70
186 fn 3.00
187 vfn 4.00
188-189 fn+ 3.70
190 vfn- 3.70
191 fn+ 3.70
Slight water damage.
192 fn+ 3.70
193 fn+ 22.00
Very scarce, especially in high grade. 52pgs.
194 vfn 4.80
196-197 vfn- 4.45
198 fn 3.60
Top staple detached.
199 vfn- 4.45
Scarce.
200 vfn 6.00
Scarce. Thor vs. Loki
201-202 fn+ 3.35
203 fn- 2.45
Colour touched.
204-206 fn 2.70
207 fn+ 3.35
Colour touched.
208 vfn 3.60
209 fn+ 3.35
Scarce.
210 vfn- 2.60
211-212 fn+ 2.60
213 vfn- 2.60
214 vg+ 1.60
215 fn+ 2.60
216 vfn- 2.60
217 fn 2.10
218 fn+ 2.60
219 vfn- 2.60
220 fn+ 2.60
221 fn 2.10
222 fn+ 2.95
223 nm 4.00
225 vfn 4.00
1st. app. Firelord.
227 fn+ 1.85
Colour touched.
228 vfn- 1.85
229 vfn 2.00
230 fn 1.50
231 fn 1.20
232-233 vfn 1.60
234 vfn- 1.50
235 nm- 1.90
236 fn+ 1.50
237 fn 1.20
238-239 fn+ 1.50
240 vfn- 1.50
241 fn+ 1.50
241 vfn 1.60
242 fn 1.20
243 fn+ 1.50

244-246 fn 1.20
247 fn+ 1.50
248 vfn 1.60
249 vfn- 1.50
249 vfn 1.60
250 fn- 1.10
250 nm 2.00
251-252 vfn 1.30
253 fn 0.95
Colour touched.
253-254 vfn 1.30
254 nm 1.60
255 vfn- 1.20
256 vfn+ 1.35
256 nm 1.60
257 vfn 1.30
258 fn+ 1.20
258 vfn 1.30
259 fn+ 1.20
259 vfn 1.30
260 fn 0.95
261-262 fn+ 1.20

330-336 nm 1.25
337 nm 3.50
Walt Simonson begins.
338-339 nm 1.80
340-350 nm 1.25
351-372 nm 1.00
373 nm 2.50
374 nm 4.00
Mutant Massacre.
375-381 nm 0.75
382 nm 1.50
300th Ann. 52pgs.
383-399 nm 0.75
400 nm 1.75
64pgs.
401-410 nm 0.75
411 nm 2.50
Acts Of Vengeance. New Warriors cameo.
412 nm 7.00
Acts Of Vengeance. 1st. full app. New Warriors.

SUPERCAR
Under the oceans...
...or high in the sky...
...it travels anywhere!
on land or on sea...it's the marvel of the age!

SUPERCAR 1 Vfn 100.00

262 nm 1.60
263 vfn 1.30
264 fn+ 1.20
265 fn 0.95
266 fn+ 1.20
266-267 vfn 1.30
268 nm- 1.50
269 vfn- 1.20
269-270 vfn 1.30
270 vfn+ 1.35
271 fn+ 1.20
271 vfn 1.30
272 nm- 1.50
272 nm 1.60
273 fn+ 1.20
273 vfn+ 1.35
274 vfn 1.30
274 nm 1.60
275 vfn- 1.20
275 nm- 1.50
275 nm 1.60
276 vfn 1.30
276 vfn+ 1.35
276 nm 1.60
277 fn+ 1.20
277 vfn- 1.20
278 vg+ 0.75
278 vfn- 1.20
278 vfn 1.30
279 fn+ 1.20
279 vfn 1.30
280 nm 1.60
281 vfn 1.30
282 nm 1.60
285-286 vfn 1.30
287 vfn- 1.20
287 nm 1.60
290 nm 1.60
295 nm 1.60
297 nm 1.60
301-303 nm 1.25
304-305 nm 1.50
308 nm 1.25
310-313 nm 1.25
316-319 nm 1.25
321-322 nm 1.25
324-326 nm 1.25
328 nm 1.25

413-420 nm 0.75
421 vfn 0.60
421-424 nm 0.75
425 vfn 0.60
425-426 nm 0.75
427 vfn 0.60
427-431 nm 0.75
432 nm 1.50
350th ann.
433 nm 2.00
New Thor begins.
434-443 nm 0.75
444 vfn 0.60
444-445 nm 0.75
446 vfn 0.60
446-449 nm 0.75
450 nm 1.50
Gatefold cover.
451-458 nm 1.00
459 nm 1.50
Intro. Thunderstrike.
460-474 nm 1.00
475 nm 1.50
Collectors Edition; Foil cover.
476-490 nm 1.00
491 nm 4.00
Warren Ellis scripts begin.
492 nm 4.00
493 vfn 1.60
493-494 nm 2.00
495-499 nm 1.00
500 nm 1.75
Dble size.
501-502 nm 1.00

THOR ANNUAL
Marvel; 1966
2 vg- 13.00
2 vg 15.00
2 vg+ 17.50
Scarcer.
3 vg 3.20
3 vg+ 3.70
4 fn- 4.30
Inked. Reprints.
5 fn 3.00
6 fn+ 3.70
7 vfn- 2.60
8 fn+ 2.60
9 vfn 2.00
9 nm 2.50
10 nm 2.00
11 vfn 1.60
12 nm 2.00
13 vfn 1.30
14 vfn 1.20
14 nm 1.50
Atlantis Attacks.
15 nm 1.50
The Terminus Factor.
16 nm 1.50
Korvac Quest.
17 nm 1.50
Citizen Kang.
18-19 nm 2.00

THOR CORPS
Marvel; 4 issues; 1993
1-4 nm 1.20

THOR GIANT SIZE
Marvel; 1975
1 fn+ 6.00
Very scarce. 68pgs.

THOR: THE LEGEND
Marvel; one-shot; 1996
1 nm 2.50

THRILLER
DC; 12 issues; 1983
1 nm 0.70
10 nm 0.70

THRILLKILLER
DC; 3 issues; 1997
1 nm 2.50

THUNDERBOLTS
Marvel; 1997
3 nm 2.00

THUNDERSTRIKE
Marvel
1 nm 2.00
Foil enhanced cover.
2-9 nm 0.80
10-13 nm 1.00
13 nm 1.50
Collectors Edition; Flipbook with Code Blue.
14 nm 1.00
14 nm 1.50
Collectors Edition; Flipbook with Code Blue.
15 nm 1.00
16 nm 1.50
Collectors Edition; Flipbook with Code Blue.
17-24 nm 1.00

TIMBER WOLF
DC; 5 issues; 1992
2 nm 0.75
5 nm 0.75

TIME BANDITS
Marvel; one-shot; 1982
1 nm 1.00
Movie adaptation.

TIME BREAKERS
DC/Helix; 5 issues; 1997
2-5 nm 1.75

TIME COP
Dark Horse; 2 issues; 1994
1-2 nm 1.60

TIME MASTERS
DC; 8 issues; 1990
1-8 nm 1.00

TIME TWISTERS
Quality Comics; 1987
2-3 nm 0.75
16-19 nm 0.75

TIMESPIRITS
Epic; 8 issues; 1985
1-8 nm 1.00

TIMEWALKER
Valiant; 15 issues; 1994
1 nm 1.25
2-5 nm 1.20
7 nm 1.20
10-11 nm 1.20
13 nm 1.20

TITANS SELL-OUT SPECIAL
DC; one-shot; 1992
1 nm 2.00

TOMB OF DRACULA
Marvel; 1972
1 fn+ 36.00
1st. app. Dracula and Frank Drake.
7 vg+ 5.25
8 fn- 6.25
8 fn 7.00
9 vg 4.65
10 fn+ 12.50
1st. app. Blade The Vampire Slayer.
11 vg+ 3.45
12 vfn- 6.25
14 fn- 4.05
15-16 fn 4.50
17 fn- 4.05
18 fn 4.50
18 fn+ 6.25
24 vfn- 4.85
25 fn 3.50
1st. app. and origin Hannibal King.
26 vfn- 4.15
27 fn- 2.70
27 fn+ 4.15
28 fn 3.00
29 fn- 2.70
Colour touch.
30 fn- 2.70
32 fn- 2.70
34 fn 3.00
41 fn- 2.15
42 fn+ 2.95
44 fn 2.40
44 fn+ 2.95
45 fn 2.40
46-48 fn- 2.15
49 fn+ 2.95
50 fn+ 5.25
Scarcer. Silver Surfer app.
51 fn 2.40
52-53 fn- 2.15
54 vfn- 2.95
55-56 vfn 3.20
57-58 vfn- 2.95
59 fn+ 2.95
60 vfn- 2.95
61 fn+ 2.20
61 vfn- 2.20
62-65 fn+ 2.20
66 fn 1.80
67-68 vfn 2.40
69 vfn- 2.20
70 vfn 2.80
Double size.

TOMB OF DRACULA
Marvel; 4 issues; 1991
1-4 nm 2.95

TOMOE
Crusade; 1995
0 nm 2.50
0 nm 5.00
Variant Cover; Tucci cover.
1 nm 5.00
1 nm 2.50
1B; Fan Appreciation edition.
2-3 nm 2.20

TOMOE/WITCHBLADE: FIRE SERMON
Crusade; one-shot; 1996
1 nm 3.00
1 nm 6.00
Variant; San Diego black cover

TOMORROW KNIGHTS
Epic; 6 issues; 1990
1 nm 1.20
3-5 nm 1.00

TONGUE LASH
Dark Horse; 2 issues; 1996
1-2 nm 2.00

TOO MUCH COFFEE MAN
Adhesive Comics; 1993
1 nm 10.00
With free signed postcard!
2 nm 7.00
3 nm 4.00
4 nm 3.00

TOR
DC; 6 issues; 1975
1 vfn 1.20
2-6 vfn 0.80

TORCH OF LIBERTY SPECIAL
Dark Horse; one-shot; 1994
nn nm 1.60

TOTAL JUSTICE
DC; 3 issues; 1996
1-3 nm 1.50

TOTAL RECALL
DC; one-shot; 1990
1 nm 2.00
Adaptation of film.

TOXIC AVENGER
Marvel; 11 issues; 1991
1-5 nm 0.70
8-11 nm 0.70

TOXIC CRUSADERS (Vol.1)
Marvel; 8 issues; 1992
2 nm 0.70

TOXIC GUMBO
DC/Vertigo; one-shot; 1998
nn nm 4.25
Ted McKeever art.

TOYFARE
Wizard Press; Quarterly; 1997
1 nm 2.50
3 nm 2.50

TRANCERS: THE ADVENTURES OF JACK DETH
Eternity; 2 issues; 1991
1-2 nm 1.40

TRANSFORMERS: THE MOVIE
Marvel; 3 issues; 1986
1-3 nm 0.80

TRANSMETROPOLITAN
DC/Helix/Vertigo; 1997
1 nm 3.00
2 nm 2.50
9-10 nm 1.80

TRENCHER
Image; 4 issues; 1993
1-2 nm 1.20

TRIBE
Image/Axis; 3 issues; 1993
1 vfn 1.00

TRINITY ANGELS
Acclaim/Armada; 6 issues; 1996
1-6 nm 1.60

TROLL
Image; one-shot; 1993
1 vfn 1.20
1 nm 1.50

TROLL II
Image; one-shot; 1994
1 vfn 2.00
1 nm 2.50
48pgs.

TROUBLE WITH GIRLS, THE
(2nd Series) *Comico; 4 issues; 1989*
1-2 nm 1.25

TRUE FAITH
DC/Vertigo; Tpbk; 1997
nn nm 8.50

TUROK, DINOSAUR HUNTER
Valiant; 1993
0 nm 1.20
1 nm 2.00
Chromium cover.
2-28 nm 1.20
29-30 nm 1.40

TUROK, DINOSAUR HUNTER YEARBOOK
Valiant; Annual; 1994
1 nm 2.50

TUROK, SON OF STONE, THE ORIGINAL
Valiant/Western Publishing; 4 issues; 1995
1-2 nm 1.50

TWILIGHT
DC; 3 issues; 1991
1-3 nm 2.50

TWILIGHT ZONE
Now Comics; one-shot; 1990
1 nm 1.40
Collage cover.
1 nm 1.40
2nd Printing
1 nm 3.40
Direct Sales Edition
1 nm 3.50
Prestige Format; Reprint with added Harlan Ellison story.

TWILIGHT ZONE Vol.2
Now Comics; 16 issues; 1991
1-6 nm 1.20
8 nm 1.20
9 nm 1.20
3D Edition. No glasses.
11 nm 1.20

TWILIGHT ZONE Vol.3
Now Comics; 6 issues; 1993
1-2 nm 1.40

TWO FISTED TALES ANNUAL
EC Comics; 1953
2 fn+ 160.00
Scarce. 132pgs.

TWO-GUN KID
Marvel/Atlas; 1959
55 vg+ 8.25
67 fn- 3.60
[illegible] fn- 3.60
71 fn- 3.35
71 fn+ 5.25
74 fn+ 5.25
[illegible] vg+ 2.85
84 fn 2.25
84 vfn- 3.10
88 fn 2.25
89 vfn- 3.10

TWO-GUN KID: SUNSET RIDERS
Marvel; 2 issues; 1995
1-2 nm 4.50

TYPHOID
Marvel; 4 issues; 1995
1-4 nm 2.75

U.S.AGENT
Marvel; 4 issues; 1993
1-4 nm 1.25

ULTIMATE AMAZING X-MEN
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE ASTONISHING X-MEN
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE FACTOR X
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE GAMBIT AND THE EXTERNALS
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE GENERATION NEXT
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE WEAPON X
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE X-CALIBRE
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTIMATE X-MAN
Marvel; Graphic Novel; 1995
nn nm 6.50

ULTRAFORCE
Malibu; 10 issues; 1994
0-1 nm 1.50
1 nm 7.50
Limited Gold hologram cover.
2-5 nm 1.50
7-10 nm 1.50

ULTRAFORCE
(2nd Series) *Marvel/Malibu; 1995*
1-4 nm 1.00
5 nm 0.95
7-8 nm 0.95

ULTRAFORCE - INFINITY
Marvel/Malibu; one-shot; 1996
nn nm 1.00
Black September tie-in.

ULTRAFORCE/AVENGERS
Marvel/Malibu; one-shot; 1995
1 nm 2.50

ULTRAFORCE/AVENGERS PRELUDE
Marvel/Malibu; one-shot; 1995
1 nm 1.50

ULTRAFORCE/SPIDER-MAN
Malibu; one-shot; 1995
1 nm 2.75
Variant A
1 nm 2.75
Variant B

ULTRAGIRL
Marvel; 1996
1-3 nm 1.00

ULTRAVERSE ORIGINS
Malibu Comics; one-shot; 1994
1 nm 0.70

ULTRAVERSE PREMIERE
Malibu; one-shot; 1993
0 nm 3.00
Mail order coupon comic.

ULTRAVERSE YEAR ZERO: THE DEATH OF THE SQUAD
Malibu; 4 issues; 1995
1-4 nm 1.50

UNCANNY ORIGINS
Marvel; 1996
1-9 nm 0.70

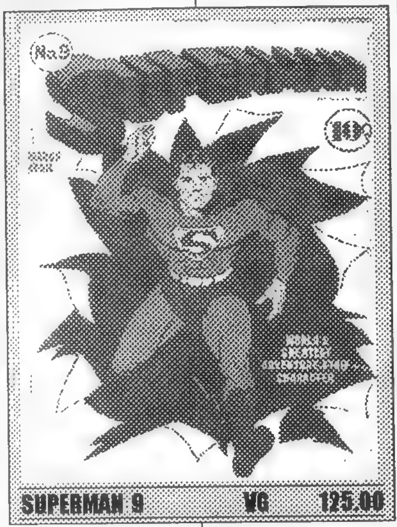
UNCLE SAM
DC/Vertigo; 2 issues; 1997
1-2 nm 3.50

UNDERGROUND, ANDREW VACHSS'
Dark Horse; 4 issues; 1993
1-3 nm 2.40

UNDERWORLD
DC; 4 issues; 1988
1-4 nm 0.60

UNDERWORLD UNLEASHED

DC; 3 issues; 1995
1 nm 2.00
2 vfn 1.60
1st. app. Phil Colligan.
3 nm 2.00
UNEXPECTED
DC; 1968
163 vfn 1.80
164-170 nm 2.25
171-172 vfn 1.80
173-174 nm 2.25
175-176 vfn 1.80
177 nm 2.25
180-181 nm 2.25
182 vfn 1.80
184-186 nm 2.25
188 nm 2.25
189-190 nm 4.00
191 vfn 3.80
Rogers art.
192-195 nm 4.00
196-203 nm 1.80


SUPERMAN 9 VG 125.00

204 vfn 1.45
205-208 nm 1.80
210-222 nm 1.80
UNION
Image; 4 issues; 1993
0 nm 3.50
Whilce Portachio Variant Cover
UNION VOLUME II
Image; 12 issues; 1995
4 nm 1.70
6 nm 1.70
UNITY
Valiant; 2 issues; 1992
0 nm 2.00
1 nm 2.00
16pgs.
UNITY SAGA VOLUMES 1-4 SLIPCASE EDITION
Valiant; Slipcase Edition; 1994
nn nm 25.00
All four Saga collections in a slipcase.
UNIVERSAL SOLDIER
Now Comics; 3 issues; 1992
1 nm 1.20
1 nm 1.25
Hologram cover.
1 nm 1.95
Photo Cover
2 nm 1.20
2 nm 1.25
3 nm 1.20
3 nm 1.25
UNKNOWN SOLDIER
(2nd Series) *DC; 12 issues; 1988*
1 nm 0.70
UNKNOWN SOLDIER
(3rd Series) *DC/Vertigo; 4 issues; 1997*
1 nm 2.50
2 nm 2.00
3-4 nm 1.80
UNSEEN HAND, THE
DC/Vertigo; 4 issues; 1996
2-4 nm 1.75
UNTOLD TALES OF SPIDER-MAN
Marvel; 1995
1 nm 2.95
2-3 nm 2.50
4-5 nm 2.00
6-9 nm 1.50
10 nm 1.00
13-18 nm 1.00
UNTOLD TALES OF SPIDER-MAN '96
Marvel; Annual; 1996
nn nm 1.40
USAGI YOJIMBO (Vol.3)
Dark Horse; 3 issues; 1996
3 nm 2.00
UTOPIA: CHRONICLES OF THE RED PLANET
Acropolis Arts; 1996
0 nm 2.50
V FOR VENDETTA
DC; 10 issues; 1988
1 nm 2.50
2 nm 3.00
Scarcer.
3-5 nm 1.75
6-10 nm 1.50
V FOR VENDETTA COLLECTED EDITION
DC/Vertigo; Tpbk; 1990
nn nm 15.00
Reprints 10 issue series.
VALERIA THE SHE-BAT
Acclaim; 2 issues; 1995
1-2 nm 1.50
VALIANT ERA COLLECTION
Valiant; Graphic Novel; 1994
nn nm 8.00
Selected reprints pre-bagged with 8pg Special Edition.
VALIANT READER
Valiant; 2 issues; 1993
1 nm 0.50
VALIANT VISION STARTER KIT
Valiant; one-shot; 1994
1 nm 1.00
Collectors edition w/3D glasses.
VALKYRIE
Marvel; one-shot; 1997
1 nm 2.00
VALOR
DC; 1992
1-14 nm 0.75
19-20 nm 0.75
23 nm 1.00
Zero Hour tie-in.
VAMPEROTICA
Brainstorm; 1994
2 vfn 4.00
3-4 nm 3.00
5 nm 2.50
7 nm 2.50
10 nm 2.50
12 nm 2.50
VAMPEROTICA ANNUAL
Brainstorm; 1995
1 nm 2.00
VAMPEROTICA LINGERIE SPECIAL
Brainstorm; one-shot; 1995
1 nm 2.50
VAMPEROTICA SWIMSUIT SPECIAL
Brainstorm; one-shot; 1995
1 nm 2.50
VAMPIRELLA
(2nd Series) *Harris; 1992*
0 nm 3.50
1 nm 25.00
1st printing; Scarce.
2 nm 17.00
3 nm 12.00
4-5 nm 10.00
VAMPIRELLA 25TH ANNIVERSARY SPECIAL
Harris; one-shot; 1996
nn nm 3.95
VAMPIRELLA CLASSICS
Harris; 5 issues; 1995
1-2 vfn 1.60
2 nm 2.00
VAMPIRELLA OF DRAKULON
Harris; 5 issues; 1996
0 nm 2.00
24pgs. Origin reprinted.
1 nm 2.00
3 nm 2.00
5 nm 2.00
VAMPIRELLA STRIKES
Harris; 1995
4 nm 2.00
VAMPIRELLA, VENGEANCE OF
Harris; 1994
2 nm 8.00
3 nm 6.00
4 nm 5.00
5-7 nm 3.50
8 nm 4.00
Bagged with trading card.
9-10 nm 2.75
11 nm 2.20
Bagged with trading card.
12 vfn 1.60
12-13 nm 2.00
14 vfn 1.60
14-16 nm 2.00
18-19 nm 2.00
21 nm 2.00
23-24 nm 2.00
VAMPIRELLA/ SHADOWHAWK: CREATURES OF THE NIGHT
Harris/Image; one-shot; 1995
1 nm 4.00
VAMPIRELLA: DEATH AND DESTRUCTION
Harris; 3 issues; 1996
2-3 nm 2.00
VAMPIRELLA: MORNING IN AMERICA
Harris; 4 issues; 1991-1992
1-4 nm 3.00
VAMPIRELLA: SAD WINGS OF DESTINY
Harris; one-shot; 1996
nn nm 2.75
Card stock cover.
VAMPS
DC/Vertigo; 6 issues; 1994
1 vfn 2.00
1 nm 2.50
2-6 nm 2.00
VAMPS: HOLLYWOOD AND VEIN
DC/Vertigo; 6 issues; 1996
1-6 nm 1.60
VANGUARD
Image; 6 issues; 1993
1 vfn 1.05
1-6 nm 1.30
VELOCITY
Image/Top Cow; 3 issues; 1995
1 nm 1.80
2-3 nm 1.70
VENOM: FUNERAL PYRE
Marvel; 3 issues; 1993
1-3 nm 2.00
VENOM: LETHAL PROTECTOR
Marvel; 6 issues; 1993
1 nm 2.50
2-6 nm 2.00
VENOM: NIGHTS OF VENGEANCE
Marvel; 4 issues; 1994
1 nm 2.00
VENOM: SINNER TAKES ALL
Marvel; 5 issues; 1995
1 nm 2.00
3 nm 2.00
VENOM: THE ENEMY WITHIN
Marvel; 3 issues; 1994
1 nm 2.00
VENOM: THE HUNGER
Marvel; 4 issues; 1996
1 nm 1.40
4 nm 1.40
VENOM: THE MADNESS
Marvel; 3 issues; 1993
1-3 nm 2.00
VENUS
Atlas; 10 issues; 1948
12 vg+ 74.00
17 vg- 74.00
Repaired. Everett art.
VENUS WARS
Dark Horse; 14 issues; 1991
1 nm 1.50
2 nm 1.40
3 nm 1.50
4-9 nm 1.40
11 nm 1.40
13-14 nm 1.40
VENUS WARS II
Dark Horse; 15 issues; 1992
4 nm 1.20
6-8 nm 1.20
9-12 nm 1.40
40pgs.
13-15 nm 1.20
VERMILLION
DC/Helix; 1996
1-4 nm 1.40
7-12 nm 1.40
VERSION 1
Dark Horse; 8 issues; 1992
1-8 nm 1.60
VERSION 2
Dark Horse; 7 issues; 1993
1-7 nm 1.60
VERTIGO GALLERY: DREAMS AND NIGHTMARES
DC/Vertigo; one-shot; 1995
1 nm 2.50
VERTIGO JAM
DC/Vertigo; one-shot; 1993
1 vfn 2.00
1 nm 2.50
Collection of short stories.
VERTIGO PREVIEW
DC/Vertigo; one-shot; 1993
1 nm 1.00
VERTIGO RAVE
DC/Vertigo; one-shot; 1994
1 nm 0.75
VERTIGO VOICES: FACE
DC/Vertigo; one-shot; 1995
1 nm 3.00
VERTIGO VOICES: TAINTED
DC/Vertigo; one-shot; 1995
1 nm 3.50
VERTIGO VOICES: THE EATERS
DC/Vertigo; one-shot; 1995
1 nm 3.50
VERTIGO VOICES: THE GEEK
DC/Vertigo; one-shot; 1993
1 nm 2.50
VIDEO JACK
Epic; 6 issues; 1987
1-4 nm 0.80
5 vfn 0.65
5-6 nm 0.80
VIGILANTE
DC; 1983
1 nm 1.50
3 nm 1.20
4 vfn 0.95
10-11 vfn 0.95
12 nm 1.20
14-16 vfn 0.95
17 vfn 1.20
18 nm 1.50
Alan Moore script.
19 vfn 0.80
20-21 nm 1.00
22 vfn 0.80
24-25 nm 1.00
26 vfn 0.80
27-28 nm 1.00
29 vfn 0.80
30-31 nm 1.00
32-33 vfn 0.80
34-35 nm 1.00
36 vfn 0.80
37 nm 1.00
38 vfn 0.80
49 nm 1.00
50 nm 1.50
Vigilante commits suicide.
VIGILANTE ANNUAL
Dark Horse; 1985
1 vfn 0.95
2 nm 1.20
VIGILANTE: CITY LIGHTS, PRAIRIE JUSTICE DC
4 issues; 1995
2-4 nm 1.50
VIOLATOR
Image; 3 issues; 1994
1 nm 2.50
2-3 nm 2.00
VIOLATOR VS BADROCK
Image; 4 issues; 1995
1 nm 1.70
2 vfn 1.35
2-4 nm 1.70
VIPER
DC; 4 issues; 1994
2-4 nm 1.25
VIRTUA FIGHTER
Marvel; one-shot; 1995
1 nm 1.95
VISION AND THE SCARLET WITCH
Marvel; 4 issues; 1982
1 nm 1.00
VISION AND THE SCARLET WITCH
(2nd Series) *Marvel; 12 issues; 1985*
1 nm 1.00
3 nm 0.75
6 vfn 0.60
7 nm 0.75
12 nm 1.00
Dble size.
VISION, THE
Marvel; 4 issues; 1994
1-4 nm 1.25
VISITOR VS. THE VALIANT UNIVERSE
Valiant; 2 issues; 1995
1-2 nm 1.25
VISITOR, THE
Valiant; 13 issues; 1995
1 nm 1.25
2-3 nm 1.20
6-9 nm 1.20
VOGUE
Image; 3 issues; 1995
1 nm 1.75
1 nm 3.50
Variant Liefeld cover
2 nm 1.75
VOID INDIGO
Epic; 2 issues; 1984
1-2 nm 1.00
VOODOO/ZEALOT: SKIN TRADE
Image; one-shot; 1995
nn nm 3.25
WALTER: CAMPAIGN OF TERROR
Dark Horse; 4 issues; 1996
1-2 nm 1.50
WAR DANCER
Defiant; 6 issues; 1994
1 nm 1.00
WAR IS HELL
Marvel; 15 issues; 1973
1 fn 1.50
Inked.
WAR MACHINE
Marvel; 1994
1 nm 1.00
1 nm 2.00
Collectors edition; Silver embossed cover.
2-8 nm 1.00
8 nm 2.00
Collectors Edition; Pre-bagged with Marvel Action Hour acetate print.
9-14 nm 1.00
15 nm 1.50
48pgs.
16-25 nm 1.00
WAR OF THE GODS
DC; 4 issues; 1991
1 nm 1.00
Collectors edition; w/mini-posters.
2 nm 0.75
2 nm 1.00
Collectors edition; w/mini-posters.
WAR OF THE WORLDS
Caliber Comics; 5 issues; 1996
1-5 nm 1.95
WAR, THE
Marvel/New Universe; 4 issues; 1989
1-4 nm 2.00
WARBLADE: ENDANGERED SPECIES
Image; 4 issues; 1995
1 vfn 1.60
1 nm 2.00
2 nm 1.50
3 vfn 1.20
3-4 nm 1.50
WARCHILD
Maximum Press; 1995
1 vfn 2.00
1 nm 2.50
1st. app. Warchild.
1 nm 3.50
Variant Liefeld cover.
2 nm 1.80
2 nm 1.80
Variant Liefeld cover.
3 vfn 1.45
3 nm 1.80
WARHEADS
Marvel UK
1-3 nm 0.95
5 nm 0.95
8 nm 0.95
WARLOCK
(3rd Series) *Marvel; 6 issues; 1992*
1-6 nm 1.40
WARLOCK (THE POWER OF)
Marvel; 15 issues; 1972
1 fn+ 16.50
Colour touched. Origin retold.
2-3 fn+ 6.00
4-5 vfn- 5.25
Scarcer.
6 vg+ 2.75
Water damaged.
9 fn+ 5.25
Thanos cameo. New costume.
10 fn+ 15.00
Origin Thanos & Gamora. Starlin art.
11 fn- 8.75
11 fn+ 12.00
Warlock "dies". Thanos app.
12 vfn- 4.45
12 fn+ 4.45
13 vfn- 4.45
14 fn+ 4.45
14 vfn- 4.45
15 fn+ 9.00
Thanos cover & story.
WARLOCK AND THE INFINITY WATCH
Marvel
1 nm 2.00
2-7 nm 1.50
8-10 nm 1.50
Infinity War cross-over.
11-24 nm 1.00
25 nm 2.00
Embossed cover. Die cut.
26-29 nm 1.00
30-42 nm 1.25
WARLOCK CHRONICLES
Marvel
1 nm 2.00
Holofoil cover.
2-8 nm 1.25
WARLOCK SPECIAL EDITION
Marvel; 6 issues; 1982
1-6 nm 2.50
WARLORD
(1st Series) *DC; 1976*
124-125 nm 0.70
WARLORD
(2nd Series) *DC; 6 issues; 1992*
1-6 nm 0.95
WARRIOR COMICS
H.C. Blackerby; One-Shot; 1945
1 fn- 40.00
1930's DC reprints.
WARRIOR NUN AREALA
Antarctic Press; 3 issues; 1994
1 vfn 9.50
1st printing; 1st. app. Warrior Nun and Shotgun Mary.
1 nm 2.50
2nd printing
2 nm 5.00
3 nm 3.50
WARRIOR NUN AREALA BOOK TWO
Antarctic Press; 6 issues; 1995
1 nm 2.75
2 nm 2.00
WARRIOR OF WAVERLEY STREET
Dark Horse; 2 issues; 1996
1-2 nm 2.00
WARRIORS OF PLASM
Defiant; 15 issues; 1993
5 nm 0.90
8 nm 0.90
10-11 nm 0.90
WARSTIKE
Malibu; 7 issues; 1994
1 nm 1.25
WARSTRIKE
Malibu; 7 issues; 1994
1-2 nm 1.20
WASTELAND
DC; 18 issues; 1987
1-5 nm 1.00
5 nm 1.00
Variant; Mis-numbered 6 o
cover. New cover art.
6 nm 1.00
White cover. "The Real No.6"
on cover.
7-10 nm 1.00
WATCHMEN
DC; 12 issues; 1986
1 vfn 2.4
1 nm 3.0
2 vfn 1.6
2-11 nm 2.0
12 nm 2.5
WATERWORLD
CHILDREN OF LEVIATHA
Acclaim; 4 issues; 1997
1-4 nm 1.6
WCW WORLD CHAM
PIONSHIP WRESTLIN
Marvel; 12 issues; 1992
1-4 nm 0.7
WEAPON X
Marvel
1 nm 2.0
1 nm 1.4
2nd Printing
2-4 nm 2.0
WEAPON X TPBK
Marvel; Tpbk; 1994
nn nm 9.0
Reprints from MCP 72-8
Barry Smith art.
WEAPON ZERO
Image; 1995
0-3 nm .... 1.
4 vfn 1.3
4-5 nm .... 1.
6-7 nm .... 2.
8-9 nm .... 1.
10 nm .... 1.
Devil's Reign Interlude.
11 nm .... 1.
13-14 nm .... 1.
WEAPON ZERO: MINUS 4
Image; 4 issues; 1995
1 nm .... 2.
T-Minus 4.
2 nm .... 2.
T-Minus 3.
3 nm .... 2.
T-Minus 2.
4 nm 2
T-Minus 1.
WEAVEWORLD
Epic
1-3 nm 3
Prestige format.
WEB OF SCARL
SPIDER
Marvel; 4 issues; 1995
1-4 nm 1
WEB OF SPIDER-M
Marvel
1 nm 10
2-3 nm 4
4-5 nm 3
6 nm 3
Secret Wars cross-over.
7-8 nm 3
11 nm 2
15 nm 2
16-18 nm 2
19 nm 2
1st. app. Solo.
20-28 nm ....
29 nm 5
Wolverine app.
30 nm 4
Origin Rose and Hobgob
31-32 nm ....
Kraven Saga.
33 nm ....
34 nm ....
1st. app. Tarantula II
35 nm ....

36 nm 2.00
1st. app. Tombstone.
37-46 nm 1.75
47-48 nm 2.50
Inferno cross-over.
49 nm 1.25
50 nm 1.50
Dble size. Puma app.
51-58 nm 1.25
59-61 nm 1.75
Acts Of Vengeance.
62-76 nm 1.00
78-89 nm 1.00
90 nm 3.00
Hologram cover.
90 nm 2.00
2nd printing; Gold Hologram.
91-94 nm 1.00
95 nm 2.50
96 nm 2.00
Acts Of Venom.
97-99 nm 1.00
100 nm 2.00
Holofoil cover.
101-103 nm 1.25
Maximum Carnage.
104-109 nm 1.00
111-112 nm 1.00
113 nm 2.00
Collectors Edition; Pre-bagged with metallic cover.
114-117 nm 1.00
117 nm 2.00
Collectors Edition; Foil cover with 16pg flip-book.
118-119 nm 1.00
120 nm 1.50
48pgs.
121-124 nm 1.00
125 nm 2.50
Collectors Edition; 48pgs. 3D Holodik cover.
126-129 nm 1.00

WEB OF SPIDER-MAN ANNUAL
Marvel
1 nm 3.00
2 nm 3.50
New Mutants cross-over.
3 nm 2.50
4 nm 2.00
Evolutionary War
5 nm 1.75
Atlantis Attacks.
6 nm 1.80
Totally Tiny Adventure.
7 nm 1.60
Vibranium Vendetta.
8 nm 1.60
Hero Killers.
9-10 nm 2.00

WEB OF SPIDER-MAN SUPER SPECIAL
Marvel; one-shot; 1995
1 nm 2.75

WEIRD TALES OF THE FUTURE
S.P.M./Aragon Publishing.; 8 issues; 1952
1 fn 195.00
Scarce. Part Basil Wolverton cover.

WEIRD WESTERN TALES
DC; 1972
32 vfn 3.60
36-38 vfn 3.60
39 vfn 4.00
1st. app. and origin Scalphunter.
40-47 vfn 2.80
48-49 nm 4.00
44pgs.
50-54 nm 3.25
56-59 nm 3.25

WEIRD, THE
DC; 4 issues; 1988
1 vfn 1.20
1-4 nm 1.50

WEST COAST AVENGERS
Marvel
1 nm 4.00
Dble size.
2-3 nm 2.00
5-9 nm 1.80
10 nm 2.00
11 nm 1.25
12-20 nm 1.00
22-57 nm 1.00
58 vfn 0.80
58-79 nm 1.00
80-90 nm 0.80
91-97 nm 1.00
99 nm 1.50
100 nm 2.50
Red foil cover.
101 nm 5.00
X-Men Bloodties cross-over.
102 nm 4.00
Scarce. Last issue.

WEST COAST AVENGERS
(Mini-series) *Marvel; 4 issues; 1984*
1 nm 2.50
2 vfn 1.60
3 nm 2.50
Scarcer.
4 nm 2.00

WEST COAST AVENGERS ANNUAL
Marvel
1 nm 2.50
2 nm 2.00
3 nm 3.00
Evolutionary War.
4 nm 1.50
Atlantis Attacks.
5 nm 1.50
Terminus Factor.
6 nm 1.50
The Subterranean Odyssey.
7 nm 1.50
Assault On Armour City.

WESTERN GUNFIGHTERS
Marvel; 1970
1 fn 5.00
2 vg+ 2.85
Book shop stamp.
3 fn 3.75
4 vg+ 2.85

WETWORKS
Image
1 nm 3.95
2 nm 5.00
Variant Cover
3-5 nm 1.75
6 vfn 1.40
6-11 nm 1.75
12 vfn 1.40
12-15 nm 1.75
16 nm 1.75
Fire From Heaven pt.4.
17 nm 1.75
Fire From Heaven pt.11.
18 vfn 1.40
18-24 nm 1.75
37-40 nm 1.75

WETWORKS SOURCEBOOK
Image; one-shot; 1995
1 nm 1.50

WHAT IF...?
(1st Series) *Marvel*
1 vfn 6.00
2-3 vfn 3.20
4-13 vfn 2.40
14-20 vfn 2.00
21-22 nm 2.50
23-26 vfn 2.00
27 vfn 3.20
27 nm 4.00
Phoenix Had Not Died. X-Men.
28 vfn 4.00
28 nm 5.00
Frank Miller Daredevil.
29-30 vfn 2.00
31 vfn 4.00
Wolverine killed Hulk.
32 vfn 2.00
33-34 nm 2.50
35 vfn 2.40
35 nm 3.00
Frank Miller Daredevil/Elektra.
36 nm 2.00
37-38 vfn 1.60
39 nm 2.00
40 vfn 1.60
41-44 nm 2.00
45 vfn 1.60
46-47 nm 2.00

WHAT IF..?
(2nd Series) *Marvel*
1 nm 3.00
2 nm 2.50
3-6 nm 1.80
7 nm 3.00
Rob Liefeld Wolverine.
8-15 nm 1.50
16 nm 2.00
Wolverine/Conan.
17-49 nm 1.00
50 nm 2.50
Foil cover . Dble size.
51-53 nm 1.00
56-67 nm 1.00
69-89 nm 1.00
91-94 nm 1.00

WHAT IF...SPECIAL
Marvel; one-shot; 1988
1 nm 1.20
Iron Man.

WHAT THE...!
Marvel
1-3 nm 1.25
4-24 nm 0.80

WHEEL OF THUNDER: THE GODWHEEL COLLECTION
Malibu; Tpbk; 1995
nn nm 6.00
Reprints Godwheel 0-4

WHEEL OF WORLDS, NEIL GAIMAN'S
Tekno Comics; 1994
0 nm 2.00

WHERE IN THE WORLD IS CARMEN SANDIEGO?
DC; 4 issues; 1996
1-4 nm 1.20

WHITE LIKE SHE
Dark Horse; 4 issues; 1994
2-4 nm 1.80

WHIZ COMICS
Fawcett; 1940
91 vfn- 90.00
Infinity cover.

WHIZ COMICS WHEATIES GIVEAWAY
Fawcett; one-shot; 1946
nn fn 160.00
Tape in three corners - rare. Captain Marvel and The Water Thieves story.

WHO FRAMED ROGER RABBIT?
Marvel; Softback Graphic Novel; 1988
nn nm 3.50
Film adaptation.

WHO'S WHO
DC; 1985
1-2 nm 1.00
3-4 nm 0.70
6-10 nm 0.70
11 nm 0.75
12-21 nm 0.70
23-26 nm 0.70

WHO'S WHO UPDATE '87
DC; 5 issues; 1987
1 nm 0.70
3-5 nm 0.70

WHO'S WHO UPDATE '88
DC; 4 issues; 1988
1-4 nm 0.70

WICKED
Millennium; 4 issues; 1994
1-2 nm 1.50

WIDOW
London Night Studios
2 nm 2.00

WILD CARDS
Epic; 4 issues; 1990
1-4 nm 1.50

WILD DOG, THIS IS
DC; 4 issues; 1987
1 vfn 0.50
1-4 nm 0.60

WILD THING
Marvel UK; 9 issues; 1993
2 nm 0.70

WILDC.A.T.S.
Image
1 nm 4.50
1st. app. WildC.A.T.S.
1 nm 3.50
3D Edition
2 nm 5.00
1st. app. Wetworks.
3 nm 2.50
4 nm 2.50
No trading card.
5 vfn 2.40
5 nm 3.00
Killer Instinct prelude.
6 nm 4.00
Killer Instinct pt.1.
7 nm 3.50
Killer Instinct pt.3.
8-9 nm 3.00
10 nm 2.00
1st. app. Huntsman.
11 nm 2.00
1st. app. Tapestry.
11 nm 7.00
Portacio Variant Cover; scarce.
12-16 nm 2.00
17 vfn 1.60
17 nm 2.00
18 vfn 1.60
18-19 nm 2.00
20-28 nm 1.80
29 nm 1.80
Fire From Heaven pt.7.
30 nm 1.80
Fire From Heaven pt. 13
31-32 nm 1.80
34-35 nm 1.80
46-48 nm 1.75

WILDC.A.T.S. ANNUAL
Image; 1998
1 nm 2.00

WILDC.A.T.S. ASHCAN
Image; one-shot; 1992
1 nm 12.50
Ltd to 5000. Signed Jim Lee.

WILDC.A.T.S. SOURCEBOOK
Image; 2 issues; 1993
1 nm 1.75
Direct Sales; Chromium cover.
2 nm 1.75

WILDC.A.T.S. TRILOGY
Image; 3 issues; 1993
1 vfn 1.20
1-3 nm 1.50

WILDC.A.T.S./X-MEN: THE GOLDEN AGE
Image/Marvel; one-shot; 1996
1 nm 3.00
1 nm 3.00
Variant Cover; "Scroll" cover Travis Charest.

WILDC.A.T.S./X-MEN: THE MODERN AGE
Marvel/Image; one-shot; 1997
1 nm 3.00
Warblade/Nightcrawler cover Paul Smith
1 nm 3.00
Variant Cover; Voodoo/Wolverine cover Adam Hughes.

WILDC.A.T.S/X-MEN: THE SILVER AGE
Marvel/Image; one-shot; 1997
1 nm 4.50
3D Edition; Jim Lee/Scott Williams cover.
1 nm 4.50
3D Edition - Variant Cover; Neal Adams/Scott Williams cover.

WILDSTAR
Image; 1995
1 nm 1.25
1 nm 5.00
Collectors Edition; Gold Foil cover.
2-4 nm 1.25

WILDSTAR: SKY ZERO
Image; 4 issues; 1993
1 nm 1.50
1st. app. Wildstar.
1 nm 5.00
Variant Cover; Gold cover logo.
2-4 nm 1.25

WILDSTORM
Image; 4 issues; 1995
1 nm 1.80
3 nm 1.80

WILDSTORM PLAYERS GUIDE
Image; one-shot; 1995
1 nm 1.25

WILDSTORM RARITIES
Image; one-shot; 1994
1 nm 3.50
Gen^{13} app.

WILDSTORM RISING
Image; 2 issues; 1995
1 nm 1.80
Wildstorm Rising Chapter 1.
2 nm 1.80
Wildstorm Rising pt. 10.

WILDSTORM SWIMSUIT '97
Image; one-shot; 1997
1 nm 1.60

WILDSTORM SWIMSUIT SPECIAL
Image; 1994
1-2 nm 1.75

WILDSTORM UNIVERSE '97
Image; 3 issues; 1997
1-3 nm 1.75

WILDSTORM UNIVERSE SOURCEBOOK
Image; one-shot; 1995
1 nm 1.50

WILL TO POWER
Dark Horse; 1992
5-10 nm 0.70

WILLOW
Marvel; 3 issues; 1988
1-3 nm 0.60

WITCH HUNTER
Malibu; one-shot; 1996
1 nm 1.75

WITCHBLADE
Image/Top Cow; 1995
1 nm 20.00
Scarce.
2 nm 22.00
Scarcer.
3 nm 15.00
4 nm 12.00
5-6 nm 9.00
7 nm 6.00
8 nm 6.50
9 nm 6.00
9 nm 6.00
Variant Tony Daniel orange cover.
10 nm 6.00
1st app. Darkness (Jackie Estacado)
10 nm 10.00
Darkness 0 Cover
10 nm 25.00
Special Edition; Dynamic Forces exclusive cover.
11-12 nm 2.50
13-17 nm 2.00
20-21 nm 1.75

WITCHBLADE, TALES OF THE
Image/Top Cow; 1996
1 nm 3.50
2 nm 3.00
3 nm 2.50
4-5 nm 2.00

WITCHCRAFT
DC/Vertigo; 3 issues; 1994
1-3 nm 2.00

WITCHCRAFT: LE TERREUR
DC/Vertigo; 3 issues; 1998
1-3 nm 1.75

WITCHING HOUR
DC; 1969
2 fn+ 6.50

WITCHING HOUR, ANNE RICE'S
Millennium; 13 issues; 1992
2-3 vfn 1.40
3-4 nm 1.75

WITHIN OUR REACH
Marvel; one-shot; 1991
nn nm 2.50

WIZARD BAG GIRLS SPECIAL
Wizard Press; one-shot; 1996
nn nm 2.75

WIZARD SPAWN TRIBUTE
Wizard Press; one-shot; 1996
nn nm 3.50
Special Spawn Edition.

WIZARDS TALE, THE
Image; Graphic Novel; 1997
nn nm 12.50
Kurt Busiek/David Wenzel.

WOLFPACK
Marvel; 12 issues; 1988
1-12 nm 0.70

WOLVERINE
Marvel
-1 nm 1.40
Flashback.
1 nm 12.50
2 nm 5.00
3 nm 4.50
4 nm 4.50
1st app. Roughouse and Bloodsport
5-6 nm 4.00
7 nm 4.00
Hulk appears
8-9 nm 4.00
10 nm 12.50
Wolvie vs. Sabretooth, Scarcer.
11-18 nm 3.50
19-20 nm 3.00
Acts Of Vengeance
21-40 nm 2.00
41 nm 5.00
Cable app.
41 nm 2.50
2nd Printing; Gold logo cover.
42 nm 3.00
43 nm 2.50
44-49 nm 2.00
50 nm 3.00
Die cut cover
51 nm 1.80
Sabretooth app.
52-56 nm 1.80
57 nm 1.80
Mariko dies
58-74 nm 1.75
75 nm 4.50
Hologram cover.
76-80 nm 1.75
80 nm 3.95
Signed Ian Churchill.
81-85 nm 1.75
85 nm 3.50
Silver foil collectors Edition.
86-89 nm 1.60
90 nm 2.50
91-99 nm 1.60
100 nm 5.00
Regular edition.
100 nm 6.50
Collectors Edition; Hologram cover. Scarce.
101-105 nm 1.50
106-122 nm 1.40
123 nm 1.20
123-124 nm 1.30
125 nm 2.00
Giant size.

WOLVERINE '95
Marvel; Annual; 1995
1 nm 2.95

WOLVERINE '96
Marvel; Annual; 1996
nn nm 2.00

WOLVERINE
(Limited series) *Marvel*
1 vfn 10.00
1 nm 12.50
Frank Miller art
2 nm 9.00
1st. app. Yukio
3 vfn 6.50
3-4 nm 8.00

WOLVERINE ENCYCLOPEDIA
Marvel; 3 issues; 1997
1-2 nm 3.00

WOLVERINE GRAPHIC NOVEL
Marvel; Graphic Novel
1 nm 7.00
Reprints Mini-series.

WOLVERINE SAGA
Marvel; 4 issues; 1989
1-3 nm 2.50

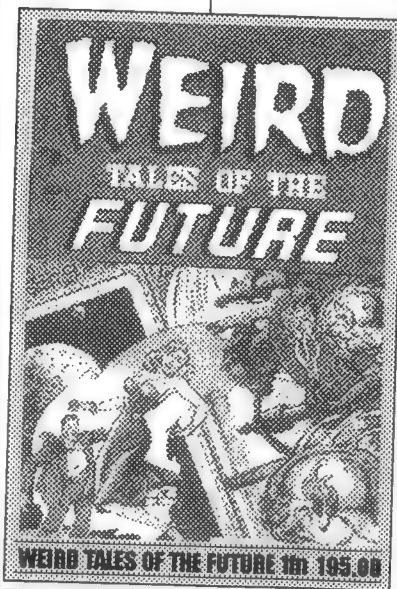
WOLVERINE VS. SPIDER-MAN
Marvel; one-shot; 1995
nn nm 1.70

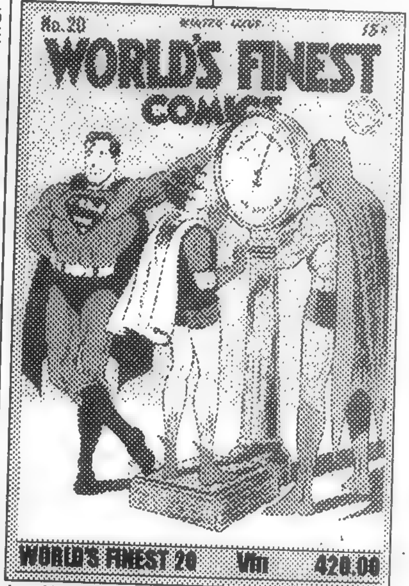
WOLVERINE/GAMBIT: VICTIMS
Marvel; 4 issues; 1995
1 nm 2.50
2-4 nm 2.20

WOLVERINE/PUNISHER: DAMAGING EVIDENCE
Marvel; 3 issues; 1993
1-3 nm 1.50

WOLVERINE: BLOOD HUNGRY
Marvel; one-shot; 1994
nn nm 4.95
64pgs. Peter David/Sam Kieth.

WOLVERINE: BLOODLUST
Marvel; one-shot; 1991
nn nm 4.00


WEIRD
TALES OF THE
FUTURE
WEIRD TALES OF THE FUTURE 1fn 195.00



WOLVERINE: EVILUTION
Marvel; one-shot; 1994
nn nm 4.00
WOLVERINE: KILLING
Marvel; one-shot; 1993
nn nm 4.00
WOLVERINE: KNIGHT OF TERRA
Marvel; one-shot; 1995
nn nm 4.50
WOLVERINE: RAHNE OF TERRA
Marvel; one-shot; 1991
1 nm 4.25
Peter David script.
WOLVERINE: SAVE THE TIGER
Marvel; one-shot; 1992
1 nm 2.00
Reprints MCPresents 1-10.
WOLVERINE: JUNGLE ADVENTURE
Marvel; one-shot; 1990
nn nm 2.75
WONDER MAN
Marvel; one-shot; 1986
1 nm 1.20
Double size.
WONDER MAN
Marvel; 1991
1-24 nm 0.70
25 nm 1.00
48pgs. Embossed cover.
26-27 nm 0.70
29 nm 0.70
WONDER MAN ANNUAL
Marvel; 1992
1 nm 1.20
WONDER WOMAN
DC; 1942
287 nm 1.25
298 nm 1.25
300 nm 0.80
76pgs.
301 nm 1.00
324-325 nm 1.00
327 nm 1.00
WONDER WOMAN
(2nd Series) *DC; 1987*
1 nm 2.00
2 nm 1.40
3-39 nm 1.00
41-47 nm 1.00
49 nm 1.00
51 nm 1.00
53 nm 1.00
55-56 nm 1.00
60 nm 1.00
War Of The Gods tie-in.
96 nm 2.50
The Joker appears.
97-99 nm 2.00
101-103 nm 1.30
106-108 nm 1.30
111 nm 1.30
131-134 nm 1.30
WONDER WOMAN ANNUAL
DC; 1988
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WONDER WOMAN SPECIAL
DC; one-shot; 1992
1 nm 1.50
WONDER WOMAN, THE LEGEND OF
DC; 4 issues; 1986
1 nm 0.70
3 nm 0.70
WORLD OF KRYPTON
(2nd Series) *DC; 4 issues; 1987*
1 nm 0.75
2 vfn 0.60
3 nm 0.75
WORLD OF METROPOLIS
DC; 4 issues; 1988
4 nm 0.75
WORLD OF SMALLVILLE
DC; 4 issues; 1988
1-2 nm 0.70
WORLD WITHOUT END
DC; 6 issues; 1990
1-6 nm 1.50
WORLD'S BEST COMICS
DC; one-shot; 1941
1 vg+ 2,500.00
Becomes World's Finest Comics with issue 2.
WORLD'S FINEST COMICS
DC; 1941
3 fn- 525.00
The Sandman begins. Origin and 1st. app. Johnny Thunder.
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Green Arrow begins.
20 vfn 420.00
21 fn 140.00
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23-24 nm- 450.00
27 vfn- 250.00
Tiny tear seals.
37 fn+ 140.00
301-302 vfn 0.80
303 nm 1.00
306 nm 1.00
310 nm 1.00
311 vfn 0.80
314 nm 1.00
317 vfn 0.80
318 nm 1.00
321 vfn 0.80
WORLD'S FINEST COMICS
(2nd Series) *DC; 3 issues; 1990*
1-2 nm 3.00
WRATH
Malibu; 9 issues; 1994
1 vfn 0.95
1-5 nm 1.20
WRATH OF THE SPECTRE
DC; 4 issues; 1988
1-4 nm 1.50
WYNONNA EARP
Image; 1996
1 nm 1.60
X
Dark Horse; 1994
1-2 nm 1.50
X-CALIBRE
Marvel; 4 issues; 1995
1 nm 3.00
2-4 nm 1.60
X-FACTOR
Marvel
1 nm 6.00
1st. app. X-Factor, Rusty and Cameron Hodge
2 nm 3.50
1st. app. Artie and Tower
3 nm 3.00
4 nm 3.00
1st. app. Frenzy
5 nm 3.50
Cameo Apocalypse (shadow)
6 nm 5.00
1st. full app. Apocalypse
7 nm 3.50
1st app. Bulk, Skids & Glow Worm.
8-20 nm 2.00
21-22 nm 1.50
23 vfn 3.20
23 nm 4.00
Archangel cameo. Fall Of Mutants
24 vfn 6.00
24 nm 7.50
1st. full app. Archangel
25 vfn 2.80
25 nm 3.50
Double Size. Fall Of Mutants.
26 nm 2.20
Fall Of Mutants
27 nm 2.00
28 nm 1.75
1st. app. Infectia
29-35 nm 1.60
36-37 nm 1.75
Inferno X-over.
38 nm 2.75
Inferno X-over. X-Men app. Dbl Size.
39 nm 2.20
Inferno X-over
40 vfn 2.40
40 nm 3.00
Origin Nanny. Liefeld art.
41 nm 1.50
1st. app. Alchemy
42-43 nm 1.50
44 vfn 1.20
44-45 nm 1.50
46 vfn 1.20
46 nm 1.50
47 vfn 1.20
47-49 nm 1.50
Judgement Story.
50 nm 2.50
Acts Of Vengeance. McFarlane art. Dbl size.
51 nm 2.00
52-53 nm 2.50
Archangel vs. Sabretooth
54 vfn 1.20
54 nm 1.50
1st. app. Crimson.
55 vfn 1.20
55 nm 1.50
56 vfn 1.20
56 nm 1.50
1st. app. Ravens.
57 vfn 0.95
57-59 nm 1.20
60 vfn 3.20
60 nm 4.00
X-Tinction Agenda pt. 3. Cable app.
60 vfn 1.20
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61 vfn 2.40
61 nm 3.00
X-Tinction Agenda pt. 6. Cable app.
62 vfn 2.00
62 nm 2.50
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65 vfn 2.00
65 nm 2.50
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66 nm 2.00
67 nm 2.50
1st. app. Shinobi. Death of Sebastian Shaw.
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69 nm 2.00
70 nm 1.50
Last "Old Team".
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1st. "New" X-Factor
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75 nm 1.80
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1st. app. Miss Argosy.
80-83 nm 1.00
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85 nm 1.95
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86 nm 1.95
Collectors Edition with card.
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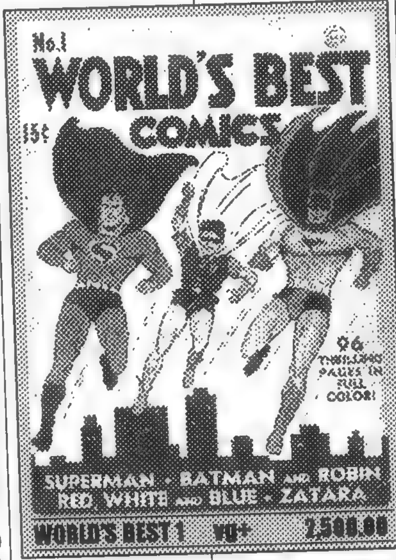
1st. app. Random
89-91 nm 1.00
92 nm 3.50
1st. app. Exodus. Dbl. size. Holo cover.
93-99 nm 1.00
100 nm 2.50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138 nm 1.25
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Marvel
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3 nm 1.60
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Days Of Future Present pt. 2
6 nm 1.60
Kings Of Pain pt. 4
7 nm 1.60
Shattershot pt.3
8 nm 2.20
1st. app. Charon
9 nm 2.20
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X-FACTOR: PRISONER OF LOVE
Marvel; one-shot; 1990
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X FILES
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White cover.
1 nm 35.00
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1 nm 6.00
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2 nm 15.00
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X FILES COMICS DIGEST
Topps; Quarterly; 1995
1 nm 2.95
3 nm 2.50
X FILES SEASON ONE
Topps; 1997
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Space.
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Topps; Quarterly; 1995
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Reprints 1-3.
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Reprints 4-6.
3 nm 3.50
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4 nm 3.50
Reprints 10-12.
5 nm 3.50
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X FILES SPECIAL EDITION MAGAZINE
Manga Publishing; 1996
2 nm 2.00
X FILES: AFTERFLIGHT
Titan Books; Graphic Novel; 1997
nn nm 3.95
X FILES: GROUND ZERO
Topps; 4 issues; 1997
1-4 nm 2.00
X-FORCE
Marvel
1 nm 2.50
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Cable leaves.
16 nm 1.00
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16 nm 1.80
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17 nm 1.00
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17 nm 1.80
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18 nm 1.00
X-Cutioners Song pt. 12 (end)
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Fatal Attractions. Holo cover.
26-37 nm 1.00
38 nm 2.95
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38 nm 3.00
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39-40 nm 1.00
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51-52 nm 1.30
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57 nm 1.60
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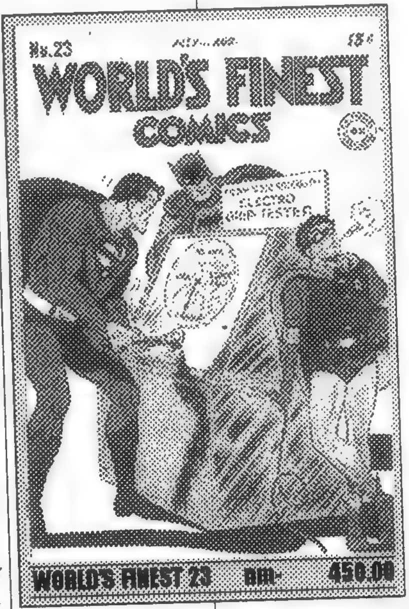
Onslaught Impact 2.
59-66 nm 1.40
69-72 nm 1.40
73-74 nm 1.30
X-FORCE AND CABLE '95
Marvel; Annual; 1995
nn nm 2.75
X-FORCE AND CABLE '96
Marvel; Annual; 1996
nn nm 2.00
X-FORCE ANNUAL
Marvel
1 nm 1.60
Shattershot pt. 4 (end)
2 nm 2.20
1st. app. X-treme.
3 nm 2.20



X-FORCE MEGAZINE
Marvel; one-shot; 1996
1 nm 2.50
Reprints New Mutants 98-100.
X-FORCE/YOUNGBLOOD
Marvel/Image; one-shot; 1996
nn nm 3.50
X-MAN
Marvel
1 nm 3.00
Age Of Apocalypse.
2-4 nm 2.50
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11-13 nm 1.40
14-17 nm 1.30
18 nm 1.50
Onslaught Phase 1.
19-24 nm 1.30
25 nm 2.00
48pgs.
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29 nm 1.30
31-39 nm 1.30
X-MAN '96
Marvel; Annual; 1996
nn nm 2.00
X-MAN: ALL SAINTS' DAY
Marvel; one-shot; 1997
nn nm 4.00
X-MEN '96
Marvel; Annual; 1996
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X-MEN
(1991 Series) *Marvel; 1991*
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1 nm 1.50
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1 nm 1.50
Variant B; Colossus cover.
1 nm 1.50
Variant C; Wolverine cover.
1 nm 1.50
Variant D; Magneto cover.
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5 nm 2.00
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6-10 nm 1.80
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15 nm 2.00
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X-Cutioners Song pt. 11
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25 nm 4.50
Holo cover.
26 nm 2.00
Bloodties pt.2
27-29 nm 1.50
30 nm 2.50
Jean Grey and Cyclops marry.
31-35 nm 1.50
36 nm 2.95
Collectors Edition
36 nm 3.00
Collectors Edition
37 nm 2.95
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37 nm 3.00
Collectors Edition; Foil stamped cover. Phalanx Covenant.
38-39 nm 1.50
40 nm 1.50
Legion Quest pt.2
41 nm 1.5
Legion Quest pt.4
42-44 nm 1.5
45 nm 2.9
48pgs. Foil cover.
46-49 nm 1.4
50 nm 2.7
Foil cover.
51-64 nm 1.4
73-74 nm 1.4
75 nm 2.0
Double size.
76 nm 1.4
X-MEN ANNUAL
Marvel
1 nm .... 1.
Shattershot pt. 1
2 nm .... 2.
1st app. Empyrean
3 nm .... 2.
64pgs.
X-MEN 2099
Marvel; 1993
1 nm 1
Blue foil cover.
2-19 nm 1
20-21 nm 1
22 vfn 1
22 nm ....
24-25 nm ....
25 nm ....
26 nm ....
27 vfn ....
27-28 nm ....
29 vfn ....
29-35 nm ....
X-MEN 2099: OAS
Marvel; one-shot; 1996
nn nm ....

X-MEN ADVENTURES (Vol.1)
Marvel
1 nm 3.50
2-5 nm 2.00
6-7 nm 1.40
15 nm 1.50
52pgs

X-MEN ADVENTURES (Vol.2)
Marvel
1 nm 1.00

X-MEN AND ALPHA FLIGHT
Marvel; 2 issues; 1986
1-2 nm 2.00
Paul Smith art.

X-MEN & CLANDESTINE
Marvel; 2 issues; 1996
1-2 nm 2.00

X-MEN AND THE MICRONAUTS
Marvel; 4 issues; 1984
1 nm 1.40
2 vfn 1.10
2 nm 1.40
3 vfn 1.10
3-4 nm 1.40

X-MEN ARCHIVES
Marvel; 4 issues; 1995
2-4 nm 1.50

X-MEN CHRONICLES
Marvel; 2 issues; 1995
1 nm 3.00
2 nm 2.50

X-MEN CLASSICS
Marvel; 3 issues; 1983
1-3 nm 3.50

X-MEN GIANT SIZE
Marvel; 1975
1 vg+ 115.00
Small spine split.
1 vg+ 120.00
Sticker removal damage to cover.
1 vg+ 120.00
1 fn- 130.00
1 vfn- 230.00
1st. app. New X-Men team.
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2 fn+ 20.00
Reprints X-Men 57-59.

X-MEN SPECIAL EDITION
Marvel; one-shot; 1983
1 nm 7.50
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X-MEN SPOTLIGHT: THE STARJAMMERS
Marvel; 2 issues; 1990
1-2 nm 3.00

X-MEN UNLIMITED
Marvel; Quarterly; 1993
1 nm 4.50
2 nm 4.00
3 vfn 2.80
3-4 nm 3.50
5-11 nm 2.95
12 nm 2.95
Onslaught.
13-14 nm 2.00

X-MEN VISIONARIES - ADAM AND ANDY KUBERT
Marvel; Tpbk; 1995
nn nm 6.00

X-MEN VS. DRACULA
Marvel; one-shot; 1993
1 nm 1.00
Reprints.

X-MEN VS. THE AVENGERS
Marvel; 4 issues; 1987
1 nm 2.00
2 nm 1.50
3 vfn 1.20
3-4 nm 1.50

X-MEN, THE OFFICIAL MARVEL INDEX
Marvel; 1987
1 nm 2.00
4 nm 2.00

X-MEN, UNCANNY
Marvel; 1963
1 vg 600.00
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1 vfn- 1,200.00
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1 nm 2.00
Marvel Milestone Edition
2 vg- 180.00
2 vg 210.00
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2 fn 320.00
1st. app. Vanisher.
3 vg- 78.00
3 vg+ 105.00
1st. app. The Blob.
4 g- 28.00
4 fn- 100.00
4 fn 115.00
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5 vg 52.50
1st. app. Asteroid M.
6 g 24.00
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1st. app. Cerebro.
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8 fn+ 87.50
1st. app. Unus.
9 fn- 58.00
9 vfn- 100.00
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1st. SA app. Kazar and Zabu.
11 fn- 44.00
1st. app. Stranger.
12 vg 46.00
12 vg+ 52.00
12 fn- 62.50
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13 vfn- 75.00
14 vg+ 38.00
14 vfn- 75.00
1st. app. Sentinels.
15 vg+ 38.00
15 vfn- 75.00
1st. app. Master Mold.
16 g+ 12.00
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16 fn+ 34.00
16 fn+ 38.00
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18 fn- 25.00
18 fn 28.00
18 vfn- 38.00
19 fn- 25.00
19 fn+ 34.00
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20 fn 28.00
20 fn+ 34.00
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21 fn 23.00
21 fn+ 28.00
21 fn+ 31.00
22 vg 15.00
22 fn 23.00
22 fn+ 28.00
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23 vfn- 31.00
23 vfn 34.00
24 fn 22.50
24 fn 23.00
24 fn+ 31.00
25 vg 15.00
25 fn 23.00
25 vfn- 31.00
26 fn 23.00
Tiny pen back cover.
26 fn+ 28.00
27 vg 15.00
27 vg+ 17.00
Small pen front cover.
27 vfn 34.00
28 fn 28.00
28 fn+ 38.00
1st. app. Banshee.
29 g+ 9.75
Corner missing front cover.
29 vg 15.00
29 fn 23.00
29 fn+ 28.00
29 fn+ 31.00
30 vg 15.00
No top staple.
30 vfn- 31.00
30 fn+ 31.00
31 vg+ 12.50
Small tear back cover.
31 vg+ 12.50
31 fn- 14.50
31 fn 16.00
1st. app. Cobalt Man.
32 fn- 14.50
32 fn 16.00
33 vg 10.50
33 fn 16.00
33 fn 16.00
Tiny biro front cover.
34 vg- 9.00
34 vg+ 12.50
34 fn- 14.50
34 fn- 14.50
Small sticker stain front cover.
34 fn+ 20.00
35 vg- 13.50
2 small tears front cover.
35 vg+ 18.00
35 fn- 21.00
Small sticker stain. Spider-Man app.
36 vg 10.50
36 vg 10.50
Small sticker front cover.
36 vg+ 12.50
36 fn- 14.50
1st. full app. Mekano.
37 g+ 7.00
37 vg- 9.00
Corner missing front cover. Book shop stamp.
37 fn+ 20.00
38 vg 14.00
38 vg+ 16.00
39 fair 2.50
Pin holes front cover.
39 vg+ 11.50
39 fn+ 18.50

THE STRANGEST SUPER-HEROES OF ALL!
the X-MEN
UNCANNY X-MEN 1 vfn- 1,200.00

Colour Touched.
40 vg 10.00
Book shop stamp.
40 vg+ 11.50
41 vg+ 12.50
41 fn+ 20.00
1st. app. Grotesk.
42 vg- 9.00
42 vg 10.50
42 fn- 14.50
Book shop stamp.
42 fn 16.00
43 vg- 9.00
1" spine split. Water damage.
43 vg 10.50
44. vg+ 10.50
44 fn 14.00
1st. SA app. Red Raven.
45 vfn- 19.50
45 vfn 21.00
46 fn 14.00
46 vfn 21.00
47 vg+ 10.50
47 fn 14.00
48 vg+ 10.50
48 fn+ 17.50
1st. app. Computo.
49 g+ 6.50
49 vg 10.00
49 fn 15.00
1st. app. Lorna Dane.
50 vfn+ 28.00
1st. Lorna Dane as Polaris. Steranko cover.
51 vg+ 12.50
Book shop stamp.
51 fn- 14.50
51 fn 16.00
51 vfn 24.00
1st. app. Erik The Red.
52 vg- 5.75
52 vg 6.75
52 fn- 9.00
52 vfn- 14.00
53 vfn- 21.00
1st. Barry Smith comic book.
54 vg+ 13.50
1st. Alex Summers & Pharoah.
55 g+ 7.25
Bottom staple detached.
55 vg+ 13.00
Small biro front cover.
55 fn- 15.50
Origin Alex Summers.
56 fn- 13.50
57 vfn 22.50
58 fn- 20.50
1st. Alex Summers as Havok.
59 fn- 14.50
Restapled at top.
59 fn+ 20.00
60 vg+ 12.50
Book shop stamp.
60 fn 16.00
60 fn+ 20.00
1st. app. Sauron.
61 vg+ 11.50
Book shop stamp.
61 vg+ 11.50
61 fn- 13.50
61 fn+ 18.50
62 vg- 8.50
0.25" spine split.
62 vg+ 11.50
63 vg- 8.50
Bottom staple detached.
63 vg+ 11.50
Book shop stamp.
63 fn- 13.50
63 vfn- 21.00
63 vfn 22.50
64 fn 16.00
1st. app. Sunfire.
65 vg+ 12.50
65 fn 16.00
66 fn 12.50
Last new story until issue 94.
67 vg+ 5.25
Book shop stamp back cover.
67 fn+ 8.75
68 fn- 6.25
Spine split.
68-69 fn 7.00
69 fn+ 8.75
70 fn- 6.25
70 fn 7.00
71 vg+ 3.85
Water damage.
71-72 fn 5.00
Inked.
73 vg+ 3.85
73 fn+ 6.25
74 fn- 4.50
74 vfn- 7.00
75 vg 3.35
Pulled staple.
75-77 fn 5.00
77 vfn- 7.00
78-79 vg+ 3.85
79 fn- 4.50
80 vg 3.35
80-81 fn 5.00
82 vfn- 7.00
83 vg 3.35
Biro on splash page.
83 fn- 4.50
84 vfn- 7.00
84 vfn 7.50
85 vg+ 3.85
Colour Touched.
86 vg 3.35
0.5" spine split.
86 fn 5.00
87 vg+ 3.85
88 fn- 4.50
89 vg+ 3.85
90 vg- .... 2.85.
Corners cut.
90 fn 5.00
91 fn- 4.50
91 fn+ 6.25
92 vg 3.35
92-93 fn 5.00
Reprints.
94 g- 37.00
94 g 50.00
94 vg 100.00
94 fn+ 230.00
94 vfn 250.00
New X-Men begin. See Giant Size X-Men.
95 vfn- 42.00
Death of Thunderbird.
96 fn+ 8.75
96 vfn 9.25
1st. app. Moira MacTaggert.
97 vfn- 8.75
97 vfn 9.25
1st. app. Lilandra and Eric The Red
98 vfn- 8.75
Colour Touched.
98 fn+ 8.75
98 vfn 9.25
99 fn+ 8.75
99 vfn 9.25
1st. app. Black Tom Cassidy.
100 fn+ 12.50
100 vfn 13.50
Old X-Men vs new team.
101 vfn- 10.50
101 vfn 11.00
Phoenix appears.
102 fn+ 9.25
103 vfn- 10.50
ND Scarce in UK.
104 vfn- 10.50
ND Scarce in UK. 1st. app. Corsair.
105 vfn 11.00
106 vfn- 10.50
106 vfn 11.00
ND Scarce in UK.
107 vfn 11.00
107 nm 14.00
ND Scarce in UK. 1st. app. Starjammers.
108 vfn- 10.50
108 vfn 11.00
108 nm 14.00
John Byrne art begins - ends 143
109 fn+ 8.00
109 nm 12.00
1st. app. Vindicator and Weapon Alpha.
110 fn+ 4.30
110 vfn 5.25
111 vfn- 4.80
111 vfn+ 5.50
112 vfn- 4.80
112-113 vfn 5.25
114 fn+ 4.80
114 vfn- 4.80
114 vfn 5.25
115 fn+ 4.80
115 vfn- 4.80
115-116 vfn 5.25
117 vfn- 4.80
1st. app. Amahl Farouk.
118 fn+ 4.80
118 vfn 5.25
119 nm 6.50
120 fn+ 11.00
120 vfn 12.00
1st. app. Alpha Flight (cameo).
121 vfn- 22.00
ND. 1st. full app. Alpha Flight. Scarcer.
122 vfn+ 8.50
ND. Scarcer. 1st. app. Hellfire Club.
123 vfn 4.80
123 vfn+ 5.25
123 nm- 5.75
124 vfn 4.80
125 fn+ 4.45
125 vfn- 4.45
125 nm- 5.75
1st. app. Mutant X.
126 vfn 4.80
126 nm 6.00
127 vfn- 4.45
127 nm 6.00
128 vfn- 4.45
128 vfn 4.80
129 vfn 6.50
129 nm- 7.50
129 nm 8.00
1st. app. Kitty Pryde, White Queen & Seb. Shaw.
130 vfn- 6.00
130 vfn 6.50
130 vfn+ 7.00
1st. app. Dazzler.
131 fn 3.90
131 nm- 6.00
132 fn+ 4.80
132 vfn 5.25
133 fn+ 4.30
133 vfn 5.25
133 vfn+ 5.50
134 vfn+ 5.50
134 nm- 6.00
1st. app. Dark Phoenix.
135 vfn 4.80
137 fn- 3.75
137 vfn- 5.25
137 vfn 10.00
Signed Byrne, Claremont and Austin. Death Of Phoenix.
138 vfn 4.80
138 nm- 5.75
138 nm 6.00
139 vfn 6.50
139 nm- 7.50
Wolverine new costume.
140 g+ 2.35
Piece out back cover.
140 fn 5.50
140 vfn 7.25
140 nm 9.00
Alpha Flight app.
141 vfn- 6.75
141 vfn 7.25
Days Of Future Past. 1st. app. Rachel Summers.
142 vfn 7.25
Days Of Fututre Past.
143 vfn+ 5.25
143 nm 6.00
Last Byrne. Alien type story.
144 vfn 2.40
144 nm 3.00
145 vfn 2.40
145 nm 3.00
146 vfn- 2.20
146 nm 3.00
147 vfn 2.40
147 nm 3.00
148 vfn 2.40
148 nm- 2.80
148 nm 3.00
1st. app. Caliban.
149 vfn 2.40
149 nm 3.00
150 fn+ 2.00
Inked.
150 vfn- 2.20
Inked.
150 vfn 2.40
150 nm- 2.80
150 nm 3.00
Dble size.
151 vfn 2.40
152 vfn+ 2.60
152 nm 3.00
153 vfn 2.40
153 nm- 2.80
153 nm 3.00
154 vfn+ 2.60
154 nm 3.00
155 vfn 2.40
155 nm 3.00
156 nm- 2.80
156 nm 3.00
157 vfn 2.40
157 nm- 2.80
157 nm 3.00
158 vfn 3.20
158 nm 4.00
1st. app. Rogue in X-Men.
159 vfn 3.20
Dracula vs. X-Men.
160 vfn- 2.95
160 vfn 3.20
160 nm 4.00
1st. app. Adult Magik (Illyana).
161 vfn 3.20
161 nm- 3.75
161 nm 4.00
Origin of Magneto.
162 vfn 3.60
162 nm 4.50
163 vfn 3.60
163 nm 4.50
164 nm 4.50
1st. app. Binary.
165 vfn 3.60
165 nm 4.50
166 vfn 4.40
166 vfn+ 4.75
166 nm 5.50
Dble size. 1st. app. Lockheed.
167 vfn 3.60
167 nm 4.50
New Mutants cross-over.
168 vfn 3.60
168 nm 4.50
1st. app. Madelyne Pryor.
169 vfn 3.60
169 nm 4.50
1st. app. Morlocks and Callisto.
170 vfn 3.60
170 nm 4.50
171 vfn 4.80
171 nm 6.00
Rogue joins X-Men.
172 nm 6.00
173 vfn 4.80
173 nm 6.00
174 nm 4.00
175 vfn 4.00
175 nm 5.00
Dble size.
176 nm 3.50
177 vfn 2.80
177-178 nm 3.50
179 vfn 2.80
179 nm 3.50
180 vfn 2.80
180 nm 3.50
1st. app Cypher.
181 vfn 2.80
181 nm 3.50
182 vfn 2.80
182 vfn+ 3.00
182-183 nm 3.50
184 vfn 2.80
184 nm 3.50
1st. app. Forge.
185 nm 3.50
186 vfn- 1.85
186 vfn 2.00
186 nm 2.50
Dble size. Barry Smith art.
187 vfn 2,00
187 nm- 2.35
187 nm 2.50
1st. app. Naze.
188-190 nm 2,50
191 nm 2.50
1st. app. Nimrod.
192 vfn 2.00
192 nm 2.50
193 vfn 3.20
193 nm 4.00
Dble size. 1st. app. Firestar and Hellions.
194 vfn 2.00
194 nm 2.50
195 vfn 2.00
195 nm 2.50
196 nm 3.50
Secret Wars cross-over.
197 vfn 2.40
197-198 nm 3.00
199 vfn 2.40
199 nm 3.00
1st. app. Freedom Force.
200 vfn 4.00
200 nm 5.00
Dble size. Trial Of Magneto
201 nm 9.00

1st. Cable (as a baby)
202 vfn 3.60
202-203 nm 4.50
Secret Wars X-over.
204 vfn 2.40
204 nm 3.00
205 nm 6.00
Origin Lady Deathstrike.
206 nm 3.00
207 vfn 2.40
207-208 nm 3.00
209 vfn 2.40
209 nm 3.00
210 vfn 6.50
210 nm 8.00
Mutant Massacre.
211 vfn 6.50
211 nm 8.00
1st. app. Marauders.
212 vfn 7.25
212 nm 9.00
Wolverine vs. Sabretooth.
213 nm 9.00
Wolvie vs. Sabretooth.
214 vfn 2.40
214 nm 3.00
215 nm 3.00

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GIANT-SIZE
X-MEN

GIANT SIZED X-MEN 1 vfn- 230.00

1st. app. Stonewall, Crimson Commando, Silver Sabre
216 nm 2.75
217 vfn 2.20
217 nm 2.75
218 vfn 2.20
218 nm 2.75
219 vfn 2.20
219-220 nm 2.75
221 nm 3.40
221 nm 3.50
1st. app. Mr Sinister.
222 vfn 4.00
222 nm 5.00
Wolverine vs. Sabretooth.
223 vfn 1.45
223 nm 1.80
224 vfn 2.40
224 nm 3.00
225 vfn 2.80
225 nm 3.50
226 vfn 2.80
226 nm 3.50
227 vfn 2.80
227 nm 3.50
Fall Of The Mutants X-over.
228 vfn 1.55
228 nm 1.95
229 vfn 2.00
229 nm 2.50
1st. app. Reavers and Gateway.
230 vfn 1.60
230-231 nm 2.00
232 vfn 1.60
232-236 nm 2.00
237 vfn 1.60
237-238 nm 2.00
239 vfn 1.60
239-240 nm 2.00
241 vfn 1.60
241 nm 2.00
Inferno Story.
242 vfn 2.40
242 nm 3.00
1st. app. Goblin Queen. Inferno.
243 nm 2.00
Inferno.
244 nm 7.00
1st. app. Jubilee and M. Squad.
245 vfn 1.45
245-247 nm 1.80
248 nm 5.00
1st. Jim Lee art on title.
248 nm 1.80
2nd printing
249 vfn 1.60
249 nm 2.00
1st. app. Zaladane.
250 vfn 1.45
250 nm 1.80
251 vfn 1.45
251 nm 1.80
252 vfn 1.45
252 nm 1.80
253 vfn 1.45
253-254 nm 1.80
255 vfn 1.45
255 nm 1.80
256-257 nm 6.00
258 vfn 4.80
258 nm 6.00
Acts Of Vengeance.
259-260 nm 1.80
261 nm 2.00
262-265 nm 1.80
266 nm 10.00
1st. full app. Gambit.
267-269 nm 7.00
270 vfn 2.40
270 nm 3.00
X-Tinction Agenda pt. 1
270 nm 1.75
2nd printing; Gold cover.
271 nm 3.40
271 nm 3.50
X-Tinction Agenda pt. 4
272 nm 3.50
X-tinction Agenda pt. 7
273 vfn 2.60
273 nm 3.25
274 vfn 2.60
274 nm 3.20
274 nm 3.25
275 nm 4.50
Dble size, gatefold cover.
275 nm 1.00
2nd printing; Gold logo cover.
276-278 nm 1.60
279 vfn 1.30
279-280 nm 1.60
281 vfn 3.20
281 nm 4.00
New X-Men line up. 1st. app. Trevor Fitzroy.
281 nm 1.20
2nd printing; Red logo cover.
282 vfn 2.40
282 nm 3.00
Bishop Cameo.
283 vfn 4.00
283 nm 5.00
1st. full app. Bishop.
284-286 nm 1.25
287 vfn 1.00
287-289 nm 1.25
290 vfn 1.00
290-293 nm 1.25
294 nm 1.40
X-Cutioners Song pt. 1
294 nm 1.80
Collectors Edition; Bagged with trading card.
295 nm 1.40
X-Cutioners Song pt. 5
295 nm 1.80
Collectors Edition; Bagged with trading card.
296 nm 1.80
X-Cutioners Song pt. 9
296 nm 1.80
Collectors Edition; Bagged with trading card.
297-299 nm 1.50
300 nm 3.00
Holografix Cover. Ann. issue.
301-303 nm 1.20
304 nm 3.50
Ann. issue. Holo Cover.
305 vfn 0.95
305-307 nm 1.20
308 vfn 0.95
308-315 nm 1.20
316 nm 2.40
Foil cover
316 nm 2.50
Foil cover
317 nm 2.40
Foil cover
317 nm 2.50
Foil cover; Phalanx Covenant.
318 nm 1.50
319 nm 1.40
320 nm 1.50
Legion Quest pt. 1
321 nm 1.40
Legion Quest pt. 3
322-324 nm 1.40
325 nm 2.50
48pgs. Ann. iss. Gatefold foil cover.
326-334 nm 1.40
335 nm 1.60
Onslaught Phase 1.
336 nm 1.60
Onslaught Phase 2.
337-344 nm 1.40

X-MEN, UNCANNY '95
Marvel; Annual; 1995
nn nm 2.95

X-MEN, UNCANNY '96
Marvel; Annual; 1996
nn nm 2.00

X-MEN, UNCANNY ANNUAL
Marvel; 1970
1 fn+ 20.00
Scarce. Reprints 9,11 (Special 1)
2 fn 14.50
Inked. Scarce. Reprints 22,23.
3 vfn 8.00
3 nm 10.00
1st. app. Arkon. George Perez art.
4 vfn 8.00
Dr Strange app.
5 vfn- 4.45
5 vfn 4.80
5 nm 6.00
Anderson art.
6 vfn 2.80
6 vfn+ 3.00
6 nm 3.40
Dracula app. Sienkiewicz art.
7 vfn 3.60
7 nm 4.40
Mike Golden art.
8 nm 3.00
New Mutants app.
9 nm 7.00
Art Adams art. X-Men/A. Flight.
10 nm- 5.75
10 nm 6.00
Longshot joins. 1st. app. X-Babies. A. Adams art.
11 nm 3.40
11 nm 3.50
1st. app. Horde. Capt Britain app.
12 nm 2.20
Evolutionary War
13 nm 2.00
Atlantis Attacks pt. 3
14 vfn 4.00
14 nm 5.00
1st. Gambit cameo. 2nd app.
15 nm 1.60
King Of Pain pt. 3
16 nm 1.60
Shattershot pt. 2
17 nm 2.20
1st. app. X-Cutioner
18 nm 2.20
Caiban vs. Sabretooth

X-MEN/ALPHA FLIGHT
Marvel; 2 issues; 1998
1-2 nm 2.00

X-MEN/BROOD: DAY OF WRATH
Marvel; 2 issues; 1996
1-2 nm 2.00

X-MEN/WILDC.A.T.S.: THE DARK AGE
Marvel/Image; one-shot; 1998
1 nm 3.00

X-MEN: ALPHA
Marvel; one-shot; 1995
1 nm 6.00
48pgs. Chrome cover. Prof. X dies.

X-MEN: BOOKS OF ASKANI
Marvel; one-shot; 1996
1 nm 1.60

X-MEN: DAWN OF THE AGE OF APOCALYPSE
Marvel; Graphic Novel; 1995
nn nm 6.50

X-MEN: EARTHFALL
Marvel; one-shot; 1996
nn nm 2.00

X-MEN: IN THE SAVAGE LAND
Marvel; Tpbk; 1987
nn nm 6.00

X-MEN: LOST TALES
Marvel; 1997
1 nm 2.00

X-MEN: OMEGA
Marvel; one-shot; 1995
1 nm 5.00
48pgs. Chrome cover.

X-MEN: PRIME
Marvel; one-shot; 1995
1 nm 4.50
48pgs. Chrome cover. X-Plotlines restart.

X-MEN: SURVIVAL GUIDE TO THE MANSION
Marvel; one-shot; 1993
nn nm 4.50
Spiral bound comic.

X-MEN: THE AMAZING
Marvel; 4 issues; 1995
1 nm 2.50
2 nm 1.75
3-4 nm 1.60

X-MEN: THE ASTONISHING
Marvel; 4 issues; 1995
1 nm 2.50
2 nm 1.75
3-4 nm 1.60

X-MEN: THE EARLY YEARS
Marvel; 1994
1-17 nm 1.00

X-MEN: THE MANGA
Marvel; 1998
4-6 nm 2.00

X-MEN: THE ROAD TO ONSLAUGHT
Marvel; one-shot; 1996
nn nm 1.50

X-MEN: THE ULTRA COLLECTION
Marvel; 5 issues; 1994
3 nm 1.50

X-MEN: VISIONARIES 2 - NEAL ADAMS
Marvel; Tpbk; 1996
nn nm 16.00

X-MEN: WRATH OF APOCALYPSE
Marvel; one-shot; 1995
1 nm 3.50

X-NATION 2099
Marvel; 6 issues; 1996
1 nm 2.50
Chromium cover.
2-4 nm 1.25

X-O MANOWAR
Valiant; 1992
0 nm 2.00
1 nm 7.00
2-4 nm 5.00
5-6 nm 2.50
7-15 nm 1.50
15 nm 2.00
Collectors Edition; Pink Logo edition, given with Ultra Procard sleeves.
16-20 nm 1.50
21-30 nm 1.25
32-49 nm 1.25
50 nm 1.50
"O" Edition
50 nm 1.50
"X" Edition; continues in no.50 "O" edition.
51-56 nm 1.50

X-O MANOWAR YEARBOOK
Valiant; Annual; 1995
1 nm 2.00

X-O MANOWAR/IRON MAN: IN HEAVY METAL
Valiant/Marvel; one-shot; 1996
1 nm 1.70

X-O MANOWAR: RETRIBUTION
Valiant; Graphic Novel; 1993
nn nm 7.00
Collectors Edition; With 8pg X-O Database comic.

X-PATROL
Amalgam; one-shot; 1996
1 nm 1.50

X-TERMINATORS
Marvel; 4 issues; 1988
1 nm 1.50
1st. app. N'astirh.
2-4 nm 1.25

X-UNIVERSE
Marvel; 2 issues; 1995
1 nm 4.00

X.S.E. XAVIERS SECURITY ENFORCERS
Marvel; 1996
1 nm 1.40
1 nm 3.50
Variant Cover
2-4 nm 1.40

XANDER IN LOST UNIVERSE
Tekno Comics; 1995
1-4 nm 1.50

XENA: WARRIOR PRINCESS
Topps; 3 issues; 1997
0 nm 2.00
1 nm 3.50
1 nm 12.00
American Entertainmant Exclusive; Signed Roy Thomas.
1 nm 12.00
Dynamic Forces Edition; Signed Jimmy Palmiotti. Limited to 1500 copies.
1 nm 3.50
Photo Cover
2 nm 2.75
2 nm 2.75
Photo Cover

XENA: WARRIOR PRINCESS & JOXER: WARRIOR PRINCE
Topps; 3 issues; 1997
1 nm 2.00
1 nm 2.00
Photo Cover
2 nm 2.00
2 nm 2.00
Photo Cover
3 nm 2.00
3 nm 2.00
Photo Cover

XENA: WARRIOR PRINCESS - THE DRAGON'S TEETH
Topps; 3 issues; 1997
1 nm 2.00
1 nm 2.00
Photo Cover
2 nm 2.00
2 nm 2.00
Photo Cover
3 nm 2.00
3 nm 2.00
Photo Cover

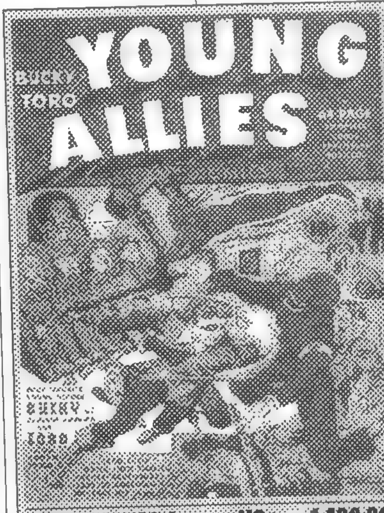
XENA: WARRIOR PRINCESS - THE ORPHEUS TRILOGY
Topps; 3 issues; 1998
1 nm 2.00
1 nm 2.00
Photo Cover
2 nm 2.00

XENA: WARRIOR PRINCESS 1ST APPEARANCE COLLECTION
Topps; Tpbk; 1997
nn nm 7.00
Reprints Hercules: Legendary Journeys 3-5.

XENA: WARRIOR PRINCESS VS. CALLISTO
Topps; 3 issues; 1998
1 nm 2.00
1 nm 2.00
Photo Cover
2 nm 2.00
2 nm 2.00
Photo Cover
3 nm 2.00
3 nm 2.00
Photo Cover

XENA: WARRIOR PRINCESS VS. WARRIOR ZOMBIES
Topps; one-shot; 1998
0 nm 12.00
Dynamic Forces Edition; Signed Aaron Lopresti. Ltd to 2500 copies.
0 nm 2.00
Photo Cover

XENON
Eclipse Comics; 23 issues; 1987
1 nm 1.20
3-5 nm 1.00
7-8 nm 1.00
10-13 nm 1.00
15 nm 1.00



YOUNG ALLIES 1 VG+ 1,400.00

17-19 nm 1.00
21-23 nm 1.00

YAWN
Parody Press; 1992
1 nm 1.50
Spawn parody.

YOUNG ALL-STARS, THE
DC; 1987
1-2 nm 0.70
5 nm 0.70
6 vfn 0.55

YOUNG ALLIES
Timely; 1941
1 vg+ 1,400.00
Glue at spine. Dust shadow top front cover. 1st. app. The Young Allies. Hitler cover.
16 g 75.00

YOUNG HEROES IN LOVE
DC; 1997
11-13 nm 1.30

YOUNG MASTER
New Comics Group; 9 issues; 1987
1-3 nm 1.25
5 nm 1.25
7 nm 1.25

YOUNGBLOOD Volume 1
Image; 1992-1995
0 nm 2.00
With Image 0 coupon.
0 nm 5.00
Variant B; Gold version.

YOUNGBLOOD Volume 2
Image; 1995
1-5 nm 1.70
6 vfn 1.35
7 nm 1.70
Shadowhunt pt. 3.
8-9 nm 1.70

YOUNGBLOOD/X-FORCE
Image/Marvel; one-shot; 1996
1 nm 3.50

YOUNGBLOOD: BATTLEZONE
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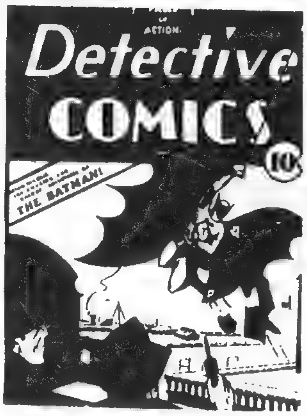

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COMMENT

Comment is a forum to enable fans and professionals alike to express their personal points of view on aspects of the comics industry. As such, the following opinions do not necessarily reflect those of this publication, but space will be given in subsequent issues to well-reasoned opposing views. Submissions are edited only for grammar, clarity and brevity.

A brighter outlook

Comment by Andrew Spencer, Huyton, Merseyside L36 8DQ

IN RESPONSE to Tony Cleerk's "Bleak Forecast for 1998" letter (*Comment*, **CI** #91) I personally don't believe this is "a year of under-achievement".

For starters, you can only tell if it has been a year of under-achievement if we've actually had a significant chunk of year first. Unless, of course, you know all the planning schedules for all the comics companies, complete with last-minute changes.

You would also have to have read everything coming out to know if it was any good or not. If that is the case, can you tell me where you buy your comics? Apparently you get everything a year in advance of the rest of us!

Cleerk mentions that there are no Marvel/DC team-ups planned. Does he think Marvel and DC need a big team-up to produce quality comics and attract new readers?

Can't these giants come up with ideas for their own companies?

As for "no promising young talent on the horizon", do we really need an infusion of new talent to boost sales when it's difficult to name three X-artists as it is without looking them up?

Cleerk says that fans won't know who Chris Claremont is, and that John Byrne's last stint at Marvel was disappointing. Well, they'll just have to learn who Claremont and Byrne are, won't they? And I'm sure there must be people out there who enjoyed Byrne's Marvel work.

As for Perez and Davis not offering much hope, this is only your view, Mr Cleerk. Lots of people like their work.

And as for the condemnation of Waid, Busiek and Lobdell – have you been reading the right comics? Furthermore, isn't Busiek still winning awards for the highly-acclaimed **Astro City**? Larocca, Chen and Garney inferior artists? Inferior to whom?

And why shouldn't Marvel re-vamp some of its characters? A facelift with good creators could do wonders for some stale books. Take Kevin Smith on Daredevil – fans of his movies may want to try some of his comics. And isn't he precisely the sort of new talent you were moaning about there being a lack of?

Heroes Return received good reviews. **Iron Man** and **Captain America** are both Top 10 titles at the moment?

Also, Hulk isn't the only successful revamp of the last 10 years. What about Superman, Batman or that other one, what was it? Oh yes, JLA.

I for one commend DC for its new ventures. The Helix titles and re-vamps such as **JLA** have not only been brave moves, but have been both critical and financial successes.

Describing DC's attitude as "throw out enough shit and something is bound to stick" is somewhat unfair. Out of the recent "shit" that they *have* thrown out, **Hitman, JLA, Resurrection Man** and **Preacher** are still sticking.

Describing Image as an independent and expecting quality from Awesome is naive at best.

Blade, I understand, was not put back for re-working, but because they think it might be a summer hit.

I really cannot see why you think things are so hopeless, when there's a wealth of good material about.

DC invades the classroom

Comment by Victoria Collins, Haverstock Hill, London NW3

A DUBIOUS educational programme has been recently instigated by DC Comics parent company Warner Bros and Youth Media International.

It uses some of DC's most popular superheroes – including Superman, Batman, Wonder Woman, Supergirl, Aquaman, Green Lantern and the Flash – in a

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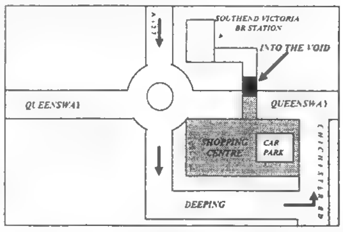

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series of work and activity sheets allegedly designed to serve as learning aids to help school children in the UK become good citizens and learn social and academic skills.

A four-page instructional booklet for teachers along with assorted worksheets and a poster has, presumably, been distributed to teachers in every primary school in the UK, and possibly every secondary school as well.

According to the booklet, the goals of the programme are:

- *To help children identify qualities and characteristics of people who are heroes.*
- *To help children practice those qualities: leadership, respect for others and teamwork.*
- *To help children understand that heroes come from all ethnic backgrounds – and may be found in their family, their neighbourhood and their community.*
- *To develop children's oral and written skills.*
- *To use these superheroes to motivate children and help them see how learning can be fun.*

Noble and worthy as such goals may be, the project unfortunately reeks of crass commercialization and propaganda techniques straight out of Orwell's **1984**.

So deeply are the various DC superheroes integrated into the suggested exercises and activities that one has to wonder if the true purpose of the project is to instill values of good citizenship in school children, or to promote DC comics and imprint the DC superheroes on young minds so that DC gains millions of potential new readers.

For instance, it is recommended that teachers have the poster (featuring several of the DC superheroes mentioned above) laminated and mounted on their classroom walls "as a *year-long* reminder that [children] too can learn to be heroes".

Or is it a free, year-long advert and opportunity for some of DC Comics' most popular characters to seep into children's minds day after day?

Of even more concern is the fact that almost all of the suggested activities are built around DC characters. "Aquaman is a superhero who protects the environment", begins a typical one, "Ask children to join Aquaman in his efforts by thinking about ways they, too, can protect the environment..."

Another reads "DC Comics' superhero The Flash has, on occasion, traveled in time. Ask children to choose a hero from the past or one from a favourite book and have that person join The Flash in the future..."

Perhaps if this was a joint DC/Marvel product I could accept it on face value, but the way it is structured it appears to be little more than a deceitful advertisement for DC Comics.

To mount such an ad campaign would normally cost millions of pounds. This way DC gets to reach its target audience gratis.

I think this is both nefarious and insulting. Do they really think we're so stupid and backwards over here?

Incidentally, it should also be noted that despite the stated aim of teaching children that "heroes come from all ethnic backgrounds", every single one of the DC characters used in the project is as white as the fallen snow.

Comics and the nanny state

Comment by Phillip Brennan, Christchurch Rd, Bournemouth

I AM TIRED of this so-called "Nanny State" that we seem to be enduring these days. We can no longer buy joints of beef on the bone, and we cannot buy certain comics and videos because of censorship.

Okay, I would be the first to admit that there is a need for censorship in as much as there is a need to prevent children from getting their hands on unsuitable magazines and videos. And of course there is a need for preventing child pornography and snuff movies from getting into the country.

But what annoys me is the censorship that dictates what fully-grown adults can read or watch, for instance certain manga/mainstream comics and videos that are allowed in most other countries. And I'm not just talking about Anglo/Japanese comics. Certain European comics are also banned from this country, although I can't mention any just in case this breaks any laws about contraband materials.

So what are we to do about it?

Earlier this year I wrote a letter to the Secretary of State for Home Affairs suggesting a very sensible solution for this problem – that we should have a new classification for comics/videos/computer games, the 21 certificate.

This would enable us to legally obtain material that has been previously banned in this country while keeping the censorship brigade happy, with their new level of censorship to play with.

Even Mary Whitehouse would not argue with this one.

Of course, the censorship of comics and video games would still be voluntary, but it would enable parents to control what their children bought. As for video films – animated or otherwise – it would be as compulsory as any other film certification.

So why am I writing this comment when I have already written the aforementioned MP?

Because he or she didn't have the common courtesy to reply to my letter. This has annoyed me greatly. Not so much because I didn't get a reply, but because the lack of a reply shows the government's attitude towards the people they profess to serve: you and me. As I said before, we are now living in a Nanny State where we are not deemed capable of making our own informed choices.

So now I would like to make an appeal to you, my fellow readers of comics: that if you agree with what I have just said, that you too should write a similar letter to the Secretary of State for Home Affairs.

If enough of us start making a fuss, if enough of us start writing letters and making ourselves heard, then sooner or later the government will have to sit up and take notice.

And then maybe things would change, and the Government will realise that they are not set up as overseers of children, but of free thinking, mature adults.

I have done my part; the rest is now up to you.

Dilution of talent

Comment by Christopher J. S. Walton, Galaxy Four, Sheffield

CALL ME a cynic, but where has all the comics talent gone?

Take for example Kurt Busiek. Since receiving the shindig of controlling events in the Marvel Universe by writing **The Avengers, Iron Man** and **Thunderbolts,** his own title **Astro City** has seen a severe decline in quality and continues on a frequency that Dave Stevens would be proud of.

It may well be argued that Mr Busiek's current Marvel work is indeed entertaining, but in doing so is he showing true creative vision?

To paraphrase Joe Quesada, he's playing with someone else's toys – the almost 40 year-old toys of Stan Lee and Jack Kirby.

As a result, Mr Busiek's undeniable talent has been severely diluted to the point where his own toy – which began with real vision as a study into the true meaning of superheroes in comic books – has been forgotten. Instead he wallows and reminisces in his childhood, as opposed to bringing the medium forward into adulthood.

This, though, is not meant to be a personal attack on Busiek. He is but one of many being tempted away from creativity into the relative economic stability of superheroes. This list is almost endless, from Grant Morrison on **JLA** to Bernie Wrightson on **Punisher**, John Byrne on **Spider-Man** to, of all people, Kevin Smith and David Mack writing **Daredevil**.

However much the thought of Smith and Mack jumping into the shadow created by Frank Miller on **Daredevil** intrigues me, is the industry and art form really being pushed forward as a result?

Looking beyond the economic stability and creative stagnancy of superheroes, I would say no.

Books with the same inventive and creative spark with which Lee and Kirby took the world by storm in the '60s – and Miller and Moore expanded in the '80s – are few and far between.

Where are the books which push forward what can happen in this art form in both narrative and graphic storytelling?

During the boom years of the early '90s, when there was certainly money to be thrown at any willing creator, there was a certain freedom whereby those who cared about the progress of the medium felt comfortable enough to push forward those boundaries with books such as Miller's **Sin City**, Bissette's sorely missed **Tyrant**, Jeff Smith's **Bone**, Sam Keith's **The Maxx** and perhaps the pick of the crop, David Mack's **Kabuki**.

Now, as we see the industry shrinking back on itself, fresh, original and above all new ideas are disappearing as fast as the money.

No other entertainment (with the exception of the worst perpetrator: television) feels the need to repeat itself by constantly throwing the same ideas at a tired and flagging public.

Granted, there are some notable exceptions, including those named above, but for such a young and vibrant art to survive economics, someone must take the risk to expand outwards and buck the negative inwards trend today's "creators" appear to be following.

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A comic by TONY WRIGHT

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9 nm-......1.40
ND
10 nm-......1.20
11-23 nm-......1.40

BEWARE! THE CLAWS OF THE CAT
(MARVEL)
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Severin/Wood art
3 fn 1.15
(water damage)
ND Everett inks

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DOC SAVAGE
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1 vg+.....2.25
ND
2 vg+.....0.45
(water damage)
ND Jim Steranko cover
3-5 fn+......1.65
ND
6-7 vg+......1.10
ND
8 fn- 1.25
ND

DOCTOR STRANGE
(MARVEL) vol.2
1 vfn+...12.95
ND Frank Brunner art
2 fn 2.25
(water damage)
ND, Brunner art,
Defenders app.
3 fn+.....2.50
(water ripple)
ND 2pgs Brunner art,
rest Ditko reprint
4 vfn+.....4.25
Brunner art
5 fn- 2.50
Brunner art
6 vg+......1.70
7 fn+.....2.60

FANTASTIC FOUR
(MARVEL) vol.1
36 fr.........3.50
1st appearance
Frightful Four
36 fr........2.95
(rolled spine)
1st appearance
Frightful Four
37 fr........2.95
Skrulls appear
60 vg+...12.95
Silver Surfer & Dr.
Doom appear
62 fr.........1.95
1st appearance
Blastaar
65 vg- 6.25
1st appearance Kree,
Ronan, Supreme
Intelligence
68 vg 2.50
(tape on spine) (tape on
pages)
97 vg- 1.70
(cover tear)
98 vg 2.50
Apollo Mission story
98 vg- 1.95
Apollo Mission story
124-125 vg 1.95
Scarce
126 vg+.....3.50
Scarce, origin redone
from issue #1
127 vg+.....2.95
Scarce; Mole Man
appears
130 vg+.....2.75
Steranko cover art
131 fn 2.95
Scarce, Steranko cover
art
132 fn- 2.50
Steranko cover art
133 fn 2.95
Thing vs. Thundra
134 fn+......2.95
135 fn 2.75
136 vg- 1.15
137 vg+.....1.95
138-140 fn+......2.95
142 vg+.....1.70
Dr. Doom appears
150 fn- 2.25
Wedding of Quicksilver
and Crystal
212 fn+......1.65
John Byrne art,
Galacus appears
220 nm 2.95
ND John Byrne art
221-226 nm 1.95
ND Sienkiewicz art
227-228 nm- 1.85
ND Sienkiewicz art
229-231 nm- 1.40
Sienkiewicz art
232 nm- 2.35
Byrne art
233 vfn+....1.50
Byrne art
234 nm 1.75
Byrne art
235 nm 2.50
Scarce, John Byrne art
236 nm- 1.85
68pgs, 20th
anniversary;
Byrne/Kirby art
237 nm- 1.40
Byrne art
238 nm 1.50
Byrne art
240 nm- 1.85
Scarce, John Byrne art
241 vfn+.....1.70
Scarce, John Byrne art
242 vfn+.....1.30
Byrne art

FANTASTIC FOUR ANNUAL
(MARVEL)
5 g+.......9.75
1st app. Psycho Man;
Silver Surfer appears

FRANKENSTEIN, THE MONSTER OF
(MARVEL)
1 vg+.....5.50
ND Mike Ploog art
2 fn-.......3.75
ND Mike Ploog art
3 fn+......3.95
ND Mike Ploog art
4 vfn+....5.25
ND Mike Ploog art
5 fn+......3.25
ND Mike Ploog art
6 vfn- 2.75
ND Mike Ploog art
7 vfn+....3.50
ND Dracula cameo
8 fn........1.70
(water ripple)
ND Dracula appears
9 vfn- 3.05
ND Dracula appears
10 fn+......2.60
ND
11 vfn- 2.10
ND
12 fn+......1.30
13 fn-.......1.50
ND
14 vfn 1.40
15 nm 1.95
16 vfn+.....1.70
17 vfn- 1.35
18 vfn 1.40

GEN 13/MONKEY MAN & O'BRIEN
(IMAGE)2 issues
1 nm 14.95
Chromium Edition
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print run

INHUMANS
(MARVEL)
1 fn+......1.90
Perez art
2 vg+.....1.10
Perez art
3 fn+......1.30
Perez art
7 fn+......0.95
Gil Kane art
8 fn 1.15
Perez art

JONAH HEX
(DC)
2 vg........2.95
Scarce in the U.K.
5 vg+.....2.95
Scarce in the U.K.
6-7 fn+.....3.25
Scarce in the U.K;
11-14 vfn+....3.50
15 nm.......3.95
16 vfn+....4.25
ND 44pgs
18 vg+.....1.95
LD 44pgs
19 vfn+....4.25
ND scarce
20 vfn+....3.95
ND
21-23 nm.......3.50
ND
24-25 nm- 3.25
ND
26 nm.......3.50
ND
27 nm- 3.25
ND
28-30 nm.......3.50
ND
31-39 nm.......2.95
ND
41 nm- 2.35
ND
42-50 nm.......2.50
ND
52-54 nm- 1.85
ND
56-58 nm- 1.85
ND

JUNGLE ACTION
(MARVEL)
3 vg+.....0.85
ND
6 vg+.....1.10
ND
7 fn- 0.95
ND
8-9 vg+.....0.55
(water ripple)
ND
10 vg+.....0.85
ND
11 fn+......1.30

KA-ZAR
(MARVEL) vol.1
1 vfn+....7.75
68pgs; reprints X-Men
#10 & Daredevil #12
2-3 fn+.....3.95
68pgs; Daredevil
appears; Angel back-up
story

KING CONAN
(MARVEL)
1 vfn+....2.25
ND 52pgs
2-3 nm 1.75
ND 52pgs
4-6 nm- 1.65
ND 52pgs
7 nm- 1.85
ND 52pgs; 1st Paul
Smith art
8-10 nm- 1.65
ND 52pgs

MAN FROM ATLANTIS
(MARVEL)
1 nm 1.95
ND 80pgs; origin
2-5 nm 1.50
ND
6-7 nm- 1.40
ND

MARVEL ADVENTURE
(MARVEL)
1 vfn+....1.10
ND reprints Daredevil
#22
2 vfn 0.90
ND reprints Daredevil
#23

NICK FURY, AGENT OF SHIELD
(MARVEL) vol.1
2 vg 4.95
Jim Steranko cover and
art
5 g 2.50
Scarce; classic
psychedelic cover;
Steranko art
8-9 vg 1.70
10 fn-.......3.50
2nd Barry Smith art in
comics (3pgs)
11 vg+.....2.25
13 vg+.....2.25
14 vg+.....1.50
ND
15 vg+.....5.75
1st appearance
Bullseye; Nick Fury
shot dead

SHANNA THE SHE-DEVIL
(MARVEL)
1 vg+.....0.60
(water damage)
ND Jim Steranko cover
2 vg+.....0.35
(water damage)
ND Jim Steranko cover

THOR
(MARVEL) vol.1
146 g 2.50
origin Inhumans
148 fr.........1.25
1st appearance The
Wrecker
170 vg- 2.25
(cover stamps)
172 vg 3.25
188 vg 1.95
Scarce
197 fn+.....4.50
Scarce
199 vfn+....5.95
Scarce
200 g- 0.95
very scarce
201 fn- 2.50
Scarce
202 fn+.....3.25
Scarce
204 vg+.....2.25
Scarce
205 vg- 1.25
Scarce
206 vfn-.....3.50
Scarce
207-208 fn+.....3.25
Scarce
209 vg+.....2.25
Scarce
210 fn- 1.90
211 vfn-.....2.60
212 fn+.....2.50
213 vfn-.....2.60
214-215 fn+.....2.50
216 fn- 1.90
217-218 fn........2.25
223 vfn+....4.25
ND
224 fn+.....3.25
ND
225 vfn+....5.25
ND 1st appearance
Firelord (Galactus'
herald)
226 vfn+....3.50
Galactus appears; Rich
Buckler's Kirby-esque
art
227 fn- 1.50
Galactus appears; Rich
Buckler's Kirby-esque
art
228-229 fn+......1.90
Hercules appears; Rich
Buckler's Kirby-esque
art
230 vg 0.85
Rich Buckler's
Kirbyesque art
231 fn- 1.15
232 fn+......1.65
Thor vs. Firelord; Iron
Man appears
233 fn........1.30
234 fn- 1.15
235 fn+......1.45
236 vfn-......1.55
237 fn+......1.45
238 vfn-......1.55
239 vfn 1.65
240 fn+......1.45
241 fn........1.00
242 vfn+.....1.50
243 fn+......1.15
244 vfn- 1.20
245 fn+......1.15
246 vfn+....1.50
247-248 vfn- 1.20
249 vfn+....1.50
250 fn- 0.90

WEIRD WESTERN TALES
(DC)
24 vfn+....2.60
25 fn 1.70
26 vfn+....2.60
27 vg 0.85
28 vfn- 2.10
30 vfn+....1.70
31 nm- 2.35
32 g 0.45
Scarce
33 fn+......1.65
34 vfn+....2.25
35 nm 3.50
ND
37 vg+.....1.30
Scarce
38 vfn+....2.60
Scarce

WHAT IF?
(MARVEL) vol.1
1 fn+......7.25
ND Spiderman and The
Fantastic Four appear

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(IMAGE)
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(DC), vol.1
267-268 nm- 1.85
2nd Modern Age
Animal Man
277 nm 1.95
278 vfn+....1.70
279 nm- 1.85
280 nm 1.95
Demon appears
281-283 nm 2.50
Huntress vs. The Joker
in back-up story
284-292 nm 1.75
294-295 nm 1.75

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HOTSHOTS

Every month Phil Hall picks ten new titles from CI's Advance Listings. Will they be big sellers or overstocks destined for the 10p bins in a few months' time? Phil's predictions range from three smiley faces (a sure-fire hit!) to only one smiley (hey, be careful out there!)

☺☺☺ **Daredevil #1** *Marvel; Kevin Smith & Joe Quesada + Jimmy Palmiotti*
Marvel Knights arrives with almost as much hyperbole as *Heroes Reborn*. Kevin Smith is a cult film director rapidly gaining a reputation as a comics writer. Joe Quesada burst on to the scene in 1991 and is arguably one of the best artists working in comics today. *Prediction:* Massive potential, a guaranteed Top Ten hit.

☺☺☺ **Superman: Doomsday War #1** *DC; Jurgens + Breeding*
Superman prestige format titles tend to be a notch above the regular monthly books and this is likely to be no exception. No matter how over-used Doomsday has become, he still makes a worthy adversary for the Man of Steel and there's sure to be a revelation or two thrown in. *Prediction:* A must-buy for Superman devotees past and present.

☺☺ **Black Panther #1** *Marvel; Christopher Priest & Mark Texeira*
Of the four *Marvel Knights* launches, this and **Daredevil** are the only ongoing titles, showing the company's faith in these creators. Mark Texeira is a quality penciller turned painter, while Priest has been dogged by ill-fortune on most of his work. *Prediction:* A handsome looking comic which will hopefully shrug off the character's "Black Batman" label.

☺☺ **Buffy the Vampire Slayer #1** *Dark Horse; Watson & Bennett*
Being a hit TV show doesn't always guarantee a hit comic book, but this could be the exception. Brit Andi (**Skeleton Key**) Watson hits the big-time here and if he can retain the irreverance of the TV series this could be a winner. Bennett, an accomplished former X-Men artist, is an inspired choice as penciller. *Prediction:* The surprise summer hit?

☺☺ **The Inhumans** *Marvel; Paul Jenkins & Jae Lee*
Arguably the strongest *Marvel Knights* title after **Daredevil**, despite the dismal track record held by The Inhumans in previous outings. Jenkins, another new British talent, comes fresh from **Hellblazer**, where he lived in the shadow of Garth Ennis and Jamie Delano. Jae Lee however is possibly the most unreliable artist in the business. *Prediction:* Lee is still a fan favourite, so let's hope he can be held to the deadlines.

☺☺ **JLA in Crisis Secret Files #1** *DC; Tom Peyer & Rags Morales*
Continuity restoring time at DC again. This time it's down to Tom Peyer to sort out the mess, restructure the time lines and leave Hawkman well alone. There are a lot of people who would be interested in seeing how DC places its cataclysmic events into regular continuity, especially **Crisis on Infinite Earths**. *Prediction:* An appeal beyond **JLA** readers.

☺☺ **Painkiller Jane/DarkChylde** *Event; Augustyn + Queen & Jones*
With Painkiller Jane team-ups almost at saturation point, this is likely to appeal more to DarkChylde fans. Artist Jeff G. Jones was on the brink of stardom when he made the unfortunate choice of Broadway Comics instead of Marvel. *Prediction:* One of the stronger bad girl team-ups.

☺☺ **X-Men: Liberators #1** *Marvel; Joe Harris & Phil Jimenez*
Once upon a time an X-Men comic featuring Wolverine, Nightcrawler and Colossus would have been massive. But as fads and cults move on, this may receive disappointing orders. Hardly boosted by the creators involved: a newcomer writer (Harris) and a George Perez clone artist (Jimenez). *Prediction:* More for nostalgic X-fans than today's market.

☺ **Fighting American: Dogs of War #1** *Awesome; Starlin & Platt*
Old hippy and young turk combine for a sub-standard Captain America-style yarn. Jim Starlin is still capable of writing some cracking thrillers and teaming him with Stephen Platt (once called the '90s Starlin) is inspired. *Prediction:* Starlin adds curiosity value to lukewarm character.

☺ **Punisher #1** *Marvel; Chris Golden + Tom Sniegoski & Bernie Wrightson*
Vigilante turned demon-spawn is the new twist for Punisher Frank Castle. The *Marvel Knights* approach is to add occult trimmings and emboss it with art by horror-meister Wrightson. Writers Golden and Sniegoski are a good choice, having had success on **Shi** and **Vampirella**. *Prediction:* Tough title to revive, but group-launch may kickstart it.

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Compiled by Bruce Paley

The following are 32 page colour titles unless stated

SHIPPING WEDNESDAY

SEPT 2

Dark Horse

Dark Horse Classics: Godzilla – King of the Monsters 3 (Kevin Maguire & Brandon McKinney + Keith Aiken) In a reprint tale from Godzilla #1, the pain-maddened monster heads for the USA. $2.95

ONE-SHOT **Oh My Goddess! Sorrow, Fear Not** (Kosuke Fujishima) Keiichi objects when Megumi brings Skuld a puppy. 48pg b&w $3.95

Scatterbrain 4 (of 4; Sergio Aragonés + various) The international men of mystery battle for the title of World's Greatest Cartoonist. $2.95

NEW **Sock Monkey** 1 – *see Close-Up below.*

NEW **Star Wars: Mara Jade – By the Emperor's Hand** 2 (of 6; Timothy Zahn & Michael A. Stackpole + Carlos Ezquerra) Mara Jade may have assassinated the wrong person. $2.95

DC Comics

Action Comics 1,000,000 (Mark Schultz & Ron Lim + José Marzan Jr) The residents of 853rd century Metropolis mistake the present-day Superman for a Bizarro version of their own Man of Steel. $1.99

Batman: Shadow of the Bat 1,000,000 (Alan Grant & Mark Buckingham + Wayne Faucher) A virus from the future wreaks havoc in present-day Gotham. $1.99

NEW **DC One Million** 1 (of 4; Grant Morrison & Val Semeiks + Prentis Rollins) By inviting the Justice League to the future, Justice Legion A may have inadvertently doomed the world of today. $4.95
DF alternative cover version .. $14.99

Dead Corps(e) 3 (of 4; Christopher Hinz & Seve Pugh; *Helix)* The despised military unit continues its quest for the killer of its leader. $2.50

Essential Vertigo: The Sandman 28 (Neil Gaiman & Mike Dringenberg + George Pratt; *Vertigo)* Reprints the epilogue to the *Seasons of Mists* storyline, in which the new landlords of hell restore order to the realm. . $2.25

Green Lantern 1,000,000 (Ron Marz & Bryan Hitch + Paul Neary) In Starman's 853rd century orbital headquarters, Kyle attempts to corral an interstellar menagerie. $1.99

Guns of the Dragon 2 (of 4; Tim Truman) Hans Von Hammer, Bat Lash and Biff Bradley fight for survival on Dragon Island. $2.50

ONE-SHOT **Jack Kirby's Mr Miracle** (Jack Kirby & Kirby + Vince Colletta + Mike Royer; tpbk) Collects for the first time Kirby's Mister Miracle #1-10. With an introduction by David Copperfield. b&w 256pg $12.95

Nightwing 1,000,000 (Chuck Dixon & Scott McDaniel + Karl Story) Nightwing encounters the 853rd century's Dark Knight. $1.99

CANCELLED **Pinky and the Brain** 27 (Jesse Leon McCann & Walter Carzon) Pinky and the Brain become the Weremice of London. $1.99

The Power of Shazam! 1,000,000 (Jerry Ordway & Ordway + Dick Giordano) In the year 85,271, two kids discover a mysterious relic at the Rock of Eternity. Continues in Flash 1,000,000. .... $2.50

Preacher 43 (Garth Ennis & Steve Dillon; *Vertigo)* An old friend reveals old secrets. Mature readers. $2.50

Young Justice 1,000,000 (Peter David & Todd Nauck + various) The 853rd century Robin, Superboy and Impulse recall their 20th century counterparts. $2.50

Image

WildC.A.T.s: Gathering of Eagles (Chris Claremont & Jim Lee + Scott Williams; *WildStorm Productions;* tpbk) Reprints #10-12 featuring the dangerous Huntsman. 112pg ... $9.95

Marvel

NEW **Blade** 1 – *see Close-Up facing page.*

Cable 60 *(The Nemesis Contract* 2 of 4; Joe Casey & Ladronn + Juan Vlasco; *fortnightly)* Stripped of his mutant powers, Cable is hunted by SHIELD's Agent 18. .... $1.99

Captain America: Sentinel of Liberty 3 (Mark Waid & Ron Garney + Dan Green) Captain America and Sub-Mariner must escape their underwater prison in time to stop the Human Torch from destroying Atlantis – and then the world! $1.99
Roughcut edition 40pg $2.99

Fantastic Four 11 (Chris Claremont & Salvatore Larocca + Art Thibert) While the Invisible Woman, the Thing and Johnny Storm are engaged in battle, the deadly Crucible strikes. $1.99

Ka-Zar 19 (James Felder & Kenny Martinez + Anibal Rodriguez) Gregor is back for revenge, as the Savage Land hurtles towards chaos. $1.99

ONE-SHOT **Marvel Halloween: The Supernaturals Tour Book** (various) Sneak preview of the forthcoming Supernaturals series featuring Brother Voodoo, Ghost Rider, Black Cat, Satana and The Gargoyle. $2.99

Rampaging Hulk 4 (Glenn Greenberg & Dave Ross) While trapped under several tons of snow from an avalanche that he accidentally set off, the Hulk transforms into Bruce Banner. . $1.99

Sensational Spider-Man 33 (*The Gathering of the Five* 5 of 5; Todd DeZago & Joe Bennet) Norman Osborne manipulates events for the Ritual of Five, with staggering implications for Spidey. $1.99

Spider-Girl 2 (Tom DeFalco & Pat Oliffe + Al Williamson) Fleeing from Crazy Eight, May Parker questions her role as a hero. Plus the mysterious Darkdevil. Variant cover. $1.99

Sunfire and Big Hero 6 #3 (Scott Lobdell & Gus Vazquez + Bud LaRosa) Big Hero 6 battles the malevolent Everwraith, with the fate of Tokyo hanging in the balance. $2.50

Thor 5 (Dan Jurgens & John Romita Jr + Klaus Janson) A radio shock jock has it in for the Thunder God. $1.99

Uncanny X-Men 361 (Steve Seagle & Steve Skroce + Tim Townsend) Gambit's return raises a host of questions – and the answers could mean the end of the newly-reorganised X-Men. $1.99

X–Men: The Manga 15 (Hirofumi Ichikawa) The continuing retelling of the early X-Men stories, Japanese-style. b&w $2.99

SHIPPING WEDNESDAY

SEPT 9

Dark Horse

ONE-SHOT **The Book of Ants** (Darren Aronofsky & Edward R. Flynn) Film-based SF thriller chronicling a journey into the mind of a mathematician. b&w $2.95

Dark Horse Presents 135 (various) Stories include *The Fall, The Ark, The Mark* and more. $3.95

Gunsmith Cats: Bad Trip 3 (of 6; Kenichi Sonoda) Goldie orders a brainwashed Rally to go out and kill Roy. b&w $2.95

Mask: Toys in the Attic 2 (of 4; Bob Fingerman & Sibin) Aldo Krasner uses the mask to get revenge on his schoolmates. $2.95

Star Wars: A New Hope – Manga 3 (of 4; Hisao Tamaki) Luke, Lea, Han, Chewie and Obi-Wan are captured and brought aboard the Death Star. 96pg b&w $9.95

DC Comics

Azrael 1,000,000 (Dennis O'Neil & Vincent Giarrano + Roger Robinson + James Pascoe) The Green Arrow, Robin and Hawkman of the 853rd century feature in a tale in which the first angel in centuries is sent out to do Sister Dumas's bidding. $2.25

Batman 1,000,000 (Doug Moench & Yvel Guichet + Sal Buscema) The present-day Batman awakens in the future, where he teams up with Robin, the Toy Wonder. $1.99

Batman: Gotham Adventures 5 (Ty Templeton & Rick Burchett + Terry Beatty) Animated TV-style series featuring the origin of Deadman. $1.99

The Books of Magic 54 (Peter Gross & Gross + Temujin; *Vertigo)* At Tim's new school, the true nature of his teacher Thomas is revealed. Mature readers. $2.50

DC One Million 2 (of 4; Grant Morrison & Val Semeiks + Prentis Rollins) The Justice Legion A members try to save the Earth from the damage they unwittingly unleashed. $1.99

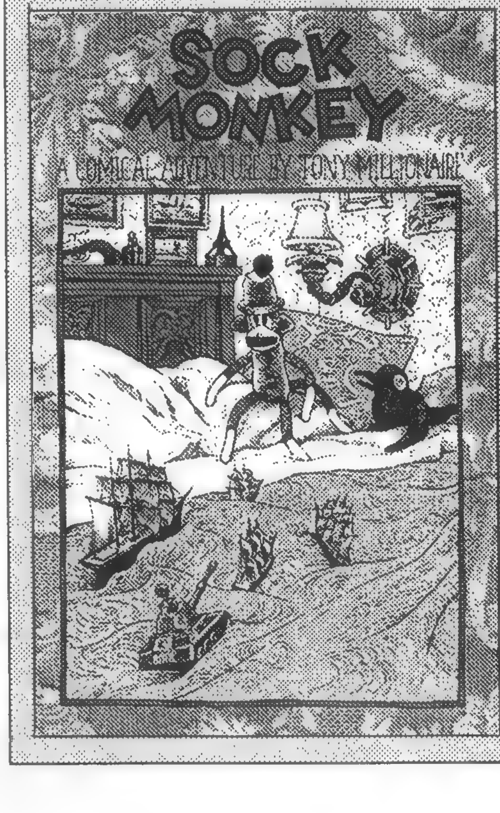
The Flintstones and The Jetsons 15 (Matt Wayne + Allen Neuwirth & Gary Fields + Glen Hanson + Mike DeCarlo) *Resolicitation.* George gets lost in the Internet. $1.99

CANCELLED **Green Arrow** 1,000,000 (Chuck Dixon & Frank Teran + John Staniscl) In the 853rd century, the descendants of Oliver Queen, Connor Hawke, Dinah Lance and Roy Harper live a Robin Hood-like existence. $2.50

Green Lantern 105 (*Emerald Knights* 5 of 6; Ron Marz & Jeff Johnson + Scot Eaton + Bob Wiacek + Don Hudson) Has Hal Jordan again become Parallax? $1.99

Impulse 1,000,000 (William Messner-Loebs & Craig Rousseau + Barbara Kaalberg) Featuring the 853rd century Flash. $2.25

JLA Year One 11 (of 12; Mark Waid


SOCK MONKEY
A COMICAL ADVENTURE BY TONY MILLIONAIRE

CLOSE-UP

Sock Monkey #1

Dark Horse Comics

By Tony Millionaire

With the help of a hard-boozing talking toy crow, the mischievous sock monkey called Uncle Gabby tries to reach the bright and shiney chandelier that he thinks is Heaven. b&w 24pgs $2.95

SHIPPING SEPT 2

& Brian Augustyn & Barry Kitson + Michael Bair) A mighty alien force has destroyed all of Earth's superheroes except for the JLA. $1.99

Legends of the DC Universe 10 (Kelley Puckett & Terry Dodson + Kevin Nowlan) Retelling Batman's reaction to the appearance of Batgirl. $1.99

Legionnaires 1,000,000 (Tom Peyer & Sean Phillips) The Justice Legion L of the 853rd century goes back in time to seek the aid of Superboy. $2.50

Mad Magazine 374 (The Usual Gang of Idiots) More satire and wholesome fun, spoofs and a movie satire. 48pg b&w $2.50

The Minx 2 *(The Chosen* 2 of 3; Peter Milligan & Sean Phillips; *Vertigo)* Naked, confused and still receiving messages from a space monkey, Anna gets lost in New York's Times Square. Mature readers. $2.50

Starman 1,000,000 (James Robinson & Peter Snejberg + Wade Von Grawbadger) The present-day Starman meets his counterpart in the 853rd century. $2.50

Superman: The Dark Side 2 (of 3; John Francis Moore + Kieron Dwyer & Hilary Barta) *Elseworlds* yarn in which the infant Kal-El landed on Darkseid's Apokolips rather than on Earth. 48pg $4.95

Superman: The Man of Steel 1,000,000 (Karl Kesel + Jerry Ordway & Anthony Williams + Dennis Janke) The first traces of the paranoia-inducing virus begin to appear on 853rd century Earth. $1.99

Superman Adventures 25 (Mark Millar & Mike Manley + Terry Austin) Superman and Batgirl team up in an effort to save the kidnapped Bruce Wayne. $1.99

Transmetropolitan 15 (*Year of the Bastard* 3 of 6; Warren Ellis & Darick Robertson + Rodney Ramos; *Vertigo)* Spider Jerusalem throws the presidential election into chaos. Mature readers. $2.50

Image

Ascension Collected Edition 2 (David Finch & Batt; *Top Cow Comics)* Reprints #3-4, including more of Lucien and Andromeda, plus the origin of the malevolent Voivodul. 48pg $4.95

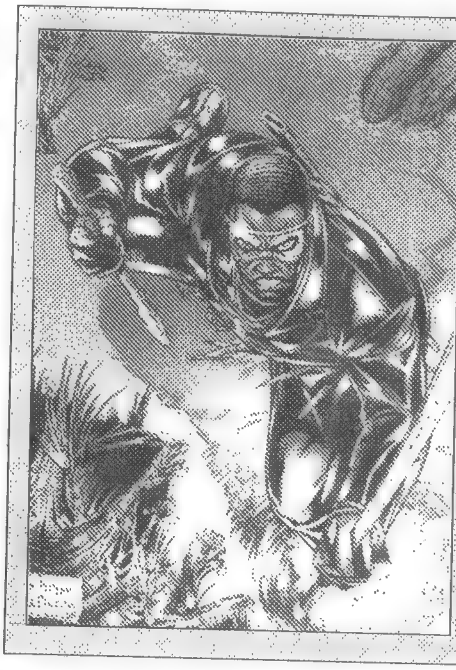
Crimson 5 (Brian Augustyn & Humberto Ramos + Sandra Hope; *Cliffhanger Productions)* Alex seeks [illegible]rs from the Red Hood, and the Children of Judas go after the vampire hunters. $2.50

Divine Right: The Adventures of Max Faraday 7 (Jim Lee & Lee + Scott Williams; *WildStorm Productions)* Max and Dev prepare for a showdown with the Rath. $2.50

Gen^{13} #33 (John Arcudi & Gary Frank + Cam Smith; *WildStorm Productions)* While Lynch recovers from his battle with Alex Fairchild, Caitlin, Grunge and Bobby search for Roxy and Sarah, who have gone missing. $2.50

Stone 2 (Brian Haberlin & Whilce Portacio + Gerry Alanguilan; *Avalon Studios)* On a journey into the dark heart of the Agimats, Gerry learns that his life is no longer his own. $2.50

StormWatch 11 (Warren Ellis & Bryan Hitch + Paul Neary; *WildStorm Productions)* Following the Wild-C.A.T.s/Aliens encounter, Jackson King does some soul-searching. $2.50



CLOSE-UP

Blade #1 (of 6)

Marvel Comics

Writer: Don McGregor
Artist: Brian Hagan & Sandu Florea

An intimate and provocative look at the vampire hunter. Includes an article on the making of the forthcoming *Blade* summer blockbuster movie. Variant cover. 40pg $3.50

SHIPPING SEPT 2

Marvel

A-Next 2 (Tom DeFalco & Ron Frenz + Brett Breeding) When the Kree return to the MC2 Universe after a long absence, it falls to Thunderstrike, Mainframe, Stinger and J2 to stop them. Regular/variant cover. $1.99

Alpha Flight 16 (Steven T. Seagle & Duncan Roleau) The team must put aside personal differences to face the menace of the Brass Bishop. ... $1.99

Amazing Spider-Man 441 *(The Final Chapter* 1 of 4; John Byrne & Rafael Kayanan + Bud LaRosa) Norman Osborne once again becomes the deadly Green Goblin. Continues in Peter Parker: Spider-Man 97. .. $1.99

NEW **Daredevil** 1 (Kevin Smith & Joe Quesada + Jimmy Palmiotti) Daredevil undergoes a test of faith as he tries to solve a string of terrifying murders. $2.50
DF alternate cover version $6.95
DF alternate (signed) $29.95

Generation X 44 (Larry Hama & Terry Dodson + Rachel Dodson) Banshee suspects that Emma Frost has gone back to her evil ways. Plus a team member is forced to leave. $1.99

Iron Man 10 (Kurt Busiek & Sean Chen) Iron Man has a showdown with the mysterious villain. Guest-starring the Avengers. $1.99

Marvel Adventures 20 (Ralph Macchio & Andy Kuhn + Harry Candelario) Iron Man fights the Black Knight in the animated TV-style adventure series. $1.50

Marvel Universe 6 (Roger Stern & Mike Manley) The Monster Hunters team heads to the centre of the world to confront an evil menace. Plus the return of a Golden Age hero. $1.99

Mutant X #2 (Howard Mackie & Ton Rainey + Andrew Pepoy) Trapped on the weird parallel Earth, Havok seeks the help of that world's Fantastic Four team. $1.99

ONE-SHOT **The Timeslip Connection** (Jim Krueger & various) Reprint of Marvel Vision pin-ups in which a selection of top artists re-invent some of Marvel's classic heroes. 48pg $2.99

Wolverine 130 (Todd DeZago & Leinel Francis Yu + Edgar Tadeo) Weakened from his battle with the Wendigo, Wolverine must protect a young boy from a dreadful horror. $1.99

SHIPPING WEDNESDAY

SEPT 16

Dark Horse

Dark Horse Classics: Terror of Godzilla 2 (Kazuhisa Iwata) Newly-coloured reprint of story in which Godzilla attacks a Japanese nuclear plant. $2.95

Decapitator 4 (of 4; Various) A surprise awaits David Burke on the Keeper homeworld. $2.95

NEW **Ghost** 1 (Chris Warner & Christian Zanier + Steve Moncuse) Ghost's world is turned upside down by a series of startling revelations. $2.95

Gunsmith Cats: Bad Trip 4 (of 6; Kenichi Sonoda) Goldie takes control of Rally's mind. b&w $2.95

Starship Troopers: Dominant Species 2 (of 4; Jan Strnad & Joe Bennett & Randy Eberlin) Tom, Payson and Kit find themselves in a government-monitored juvenile care facility. $2.95

DC Comics

Animaniacs 42 (Joe Edkin + Matt Wayne & various) Dr Scratchnsniff's plan goes awry, resulting in the Stepford Warners. $1.99

Arsenal 2 (of 4; Devin K. Grayson & Rick Mays + Sean Parsons) Roy Harper reflects on his past as he trails Vandal Savage. $2.50

Aquaman 1,000,000 (Dan Abnett + Andy Lanning & Tom Grindberg + Bill Anderson) In the 853rd century, Aquaman encounters a sea creature he cannot control. $1.99

CANCELLED **Chase** 1,000,000 (D. Curtis Johnson & J. H. Williams III + Mick Gray + Bob Almond) Cameron Chase has become the model for the DEO agents of the 853rd century. $2.50

CANCELLED **The Creeper** 1,000,000 (Len Kaminski & Shawn Martinborough + Sal Buscema) In the 853rd century, a mutated Creeper long rid of Jack Ryder heads for Earth. $2.50

Detective Comics 1,000,000 (Chuck Dixon & Greg Land + Drew Geraci) The Batman of the future must gain access to the present-day Batcave if he is to defeat Solaris. $1.99
DF signed & numbered edition $18.95

ONE-SHOT **Elseworlds Finest: Supergirl & Batgirl** (Barbara Kesel + Tom Simmons & Matt Haley + Simmons) In an world where Supergirl was raised by Wonder Woman and the Justice Society, Batgirl is a vigilante. The two team up to rescue Luthor from the clutches of the Joker. 64pg $5.95
DF signed & numbered edtn .. $18.95

Hardcore Station 5 (of 6; Jim Starlin & Starlin + Rubenstein) Max follows Synnar to Earth, where the villain had planted a series of bombs. $2.50

JLA 1,000,000 (Grant Morrison & Howard Porter + John Dell) A battle between the JLAs past and present, with the fate of the Earth hanging in the balance. $1.99

Jonny Double 3 (of 4; Brian Azzarello & Eduardo Risso) A mysterious and sadistic killer is picking off members of Jonny's gang. $2.95

MAD Super Special 131 (The Usual Gang of Idiots) Compilation of previous highpoints. Includes stories selected by MAD readers. 80pg $3.99

ONE-SHOT **Neil Gaiman and Charles Vess' Stardust** (Neil Gaiman & Charles Vess; hbk) Oversized edition of cult favourite comic featuring never-before-published sketches. 224pg $29.95

Scooby-Doo 16 (Joe Staton + Chris Duffy & Manny Galan) Featuring the ghost of a '60s rock star. $1.99

Superboy 1,000,000 (Karl Kesel & Tom Grummett + Kesel) The Superboy of the 853rd century defrosts the Guardian's body. $1.99

Superman 1,000,000 (Dan Abnett + Andy Lanning & Norm Breyfogle + Scott Koblish) The future Superman frees Arsenal from the rocket heading for Metropolis. $1.99
DF signed edition $14.99

Superman For All Seasons 3 (of 4; Jeph Loeb & Tim Sale) Superman's arrival in Metropolis is seen from Lex Luthor's point of view. 48pg $4.95

Wonder Woman 1,000,000 (Christopher J. Priest & Mike Collins + Bob McLeod) The Amazons of the future question Diana's identity. $1.99

Image

DV8 #22 (Mike Heisler & Al Rio + Trevor Scott; *WildStorm Production)* The Catatonic Copycat awakens, along with all her multiple personalities, and is intent on escaping from I.O. . $2.50

Jim Lee's C*23 6 (Jeff Mariotte & Alexander Lozano; *WildStorm Productions*) HyperShock Troopers invade the Haven. $2.50

Witchblade 26 (Christina Z + David Wohl & Randy Green + D. Tron; *Top Cow)* Having discovered her father's dark secret, Sandra Pezzini ponders her next move. $2.50

Marvel

NEW **Black Panther** 1 (Christopher Priest & Mark Texeira) Wakanda king T'Challa takes up residence in Brooklyn. $1.50
DF Alternative cover version ... $6.95

Captain America 11 (*American Nightmare* 3 of 4; Mark Waid & Andy Kubert + Delperdang) Sharon Carter must choose between saving Cap's life, or averting a nuclear disaster. $1.99

Heroes for Hire 17 (John Ostrander & Martin Egeland) A night out on the town for Luke Cage and She-Hulk is ruined by a couple of old foes. .. $1.99

Incredible Hulk 470 (Joe Casey & Ed McGuiness + Nathan Massengil) Bruce Banner is trapped in the Big Top of Doom run by the Ringmaster and his Circus of Crime. $1.99

J2 #2 (Tom DeFalco & Ron Lim + Al Milgrom) Featuring Buffer Zone, Enthralla and the Uncanny X-People. Regular/variant cover. $1.99

Peter Parker: Spider-Man 97 *(The Final Chapter* 2 of 4; Howard Mackie & John Romita Jr + Scott Hanna) Alison's haunting message sends Peter Parker on the most important quest of his life. $1.99

Strange Tales 3 (various) Anthology title. Jack Russell's secret is at risk. Plus more about the origin of the Man-Thing. 64pg $4.99

Thunderbolts 20 (Kurt Busiek & Mark Bagley + Scott Hanna) The Thunderbolt team engages in a no-holds-barred battle against the Masters of Evil. $1.99

CANCELLED **What If..?** 114 (Jay Faerber & Greg Schigiel) *What if the Marvel Heroes had never returned from the Secret Wars?* $2.50

X-Man 44 (Terry Kavanagh & Roger Cruz + Bud LaRosa) The identity of the mysterious killer is revealed. .. $1.99

X-Men 81 (Joe Kelly & Adam Kubert + Mark Farmer) Gambit is back, but Professor X is missing. $1.99

X-Men: Crossroads (Chris Claremont & Jim Lee + Scott Williams; tpbk)

Collects Uncanny X-Men #273-277 in which the team joins up with the Starjammers. 144pg $2.99

SHIPPING WEDNESDAY

SEPT 23

Dark Horse

Aliens vs Predator: Eternal 4 (of 4; Ian Edginton & Alex Maleev) Becka and Gideon finally come face to face. 24pg $2.50

NEW **Buffy the Vampire Slayer** 1 (Andi Watson & Joe Bennett + Rick Ketcham) Buffy must balance going to high school with saving the world. $2.95
DF signed version by Adams . $19.95

Star Wars: Tales of the Jedi – Redemption 3 (of 5; Kevin J. Anderson & Chris Gossett) When Vima and Ulic finally met, Ulic is reminded of his glorious past as a Jedi Knight. . $2.95

Usagi Yojimbo #23 (Stan Sakai) Usagi encounters a young samurai who is anxious to live up to his father's reputation. 24pg b&w $2.95

DC Comics

Adventures of Superman 1,000,000 (Andy Lanning + Dan Abnett & Will Rosado + Larry Mahlstedt) Superman teams up with the Teen Titans and the Resurrection Man of the future in a no holds barred battle against the agents of Solaris. Continues in Resurrection Man 1,000,000. .... $1.99

NEW **Batman: Toyman** 1 (of 4; Larry Hama & Anthony William's + Klaus Janson) Tale narrated by Harvey Bullock in which the Dark Knight tries to stop the Toyman's crime spree. $2.25

Cartoon Network Presents 15 – Wacky Races (Matt Wayne + Michael Kupperman & Gary Fields + Bill Alger) The antics of Dastardly and Muttley at the races. $1.99

Catwoman 1,000,000 (Jim Balent + Devin K. Grayson & Balent + John Stanisci) The Catwoman of the 853rd century attempts to penetrate the Batcave's security system to steal a teleportation suit. $1.99

DC One Million #3 (of 4; Grant Morrison & Val Semeiks + Prentis Rollins) The Justice Legion A team realises that the only way to save the world may be to give Solaris exactly what he wants. $1.99

The Dreaming 30 (Caitlín R. Kiernan & Jamie Tolagson) Lucien must confront some mysteries from his past. Mature readers. $2.50

The Flash 1,000,000 (Mark Waid + Michael Jan Friedman & Joshua Hood + José Marzan Jr) Wally and the future Captain Marvel fight the 853rd century's Captain Cold and Heat Wave. .. $1.99

Legion: Science Police 4 (of 4; David Michelinie & Paul Ryan + Joe Rubinstein) Jarik Shadder is determined that he will stop at nothing to put an end to the Ringers. $2.25

NEW **Martian Manhunter** 1,000,000 (John Ostrander & Tom Mandrake) A glimpse into the future of J'onn J'onzz. $1.99

Preacher: Dixie Fried (Garth Ennis & Steve Dillon; tpbk) Collects Preacher #27-33 and Preacher Special: Cassidy – Blood and Whiskey. Jesse Custer tries to unlock the secrets of his subconscious and Arseface seeks revenge. 224pg $14.95

Resurrection Man 1,000,000 (Dan Abnett + Andy Lanning & Butch Guice) The future Teen Titans team up with the 83,000 year-old man to stop Vandal Savage. $2.50

Robin 1,000,000 (Chuck Dixon & Staz Johnson + Stan Woch) The Toy Wonder faces the possibility that only his death may enable Batman to save the universe from destruction at the hands of Solaris. $1.99

Sandman Mystery Theatre 67 *(The Goblin* 3 of 4; Steven T. Seagle & Guy Davis; *Vertigo)* Why has Wesley Dodds imprisoned himself inside his Golden Age Sandman garb? $2.50

Sheva's War 2 (of 5; Christopher Moeller; *Helix)* Ahmi Sheva is drawn to a strange young man under her command who may hold the key to saving her world. $2.95

Supergirl 1,000,000 (Peter David & Dusty Abel + Norman Li) The Supergirl of the 853rd century gets involved in a war between two alien races. .. $1.99

Image

Danger Girl 5 (J. Scott Campbell + Andy Hartnell & Campbell + Alex Garner; *Cliffhanger Productions)* Secret Agent Zero comes to the aid of the Danger Girl team. $2.50

Witchblade-Darkness: Family Ties (Christina Z + David Wohl & Michael Turner + Marc Silvestri + D. Tron + Batt; *Top Cow;* tpbk) Collects #18-19 of Witchblade and #9-10 of The Darkness. Jackie Estacado battles Sara Pezzini. 96pg $9.95

Marvel

Blade 2 (Don McGregor & Brian Hagan + Sandu Florea) Morbius guest-stars as Blade battles Yves St. Monroe in order to save the beautiful and mysterious Dominique. Regular/Variant cover. $2.99

Cable 61 *(The Nemesis Contract* 3 of 4; Joe Casey & Ladronn + Juan Vlasco) The true reason for SHIELD's capture of Cable is revealed. $1.99

Deadpool 22 (Joe Kelly + Walter McDaniel & J. J. Kirby + Livesay) Cable is angered when Deadpool seeks X-Force's help. $1.99

NEW **The Punisher** 1 (of 4; Christopher Golden & Tom Sniegoski + Bernie Wrightson + Jimmy Palmiotti) Frank Castle's life is dramatically changed after he does some soul-searching. $2.99
DF Alternative cover version ... $6.95

CANCELLED **Spectacular Spider-Man** 263 *(The Final Chapter* 3 of 4; John Byrne & Luke Ross + Al Milgrom) An all-out battle between Spidey and the Green Goblin. Continues in Peter Parker: Spider-Man 98. .... $1.99

NEW **Warlock** 1 (of 4; Tom Lyle & Lyle + Robert Jones) An old friend of Adam Warlock's has been killed, apparently by Drax the Destroyer. $2.99

Wolverine 131 (Todd DeZago & Lienel Francis Yu + Edgar Tadeo) Wolverine makes a fateful discovery in the Hilmalayan Mountains. $1.99

SHIPPING WEDNESDAY

SEPT 30

Dark Horse

Blade of the Immortal 24 *(On Silent Wings* 5 of 8; Hiroaki Samura) An uneasy meeting between Rin and Araya. b&w $2.95

The Curse of Dracula 2 (of 3; Marv Wolfman & Gene Colan) Dracula and Van Helsing engage in a final bloody showdown. $2.95

Sergio Aragonés' Boogeyman 4 (of 4; Sergio Aragonés & Mark Evanier) The Groo creator takes the mick out of the horror genre. 24pg b&w $2.95

300 #5 (of 5; Frank Miller & Lynn Varley) The brave Spartans make their last stand. $2.95

DC Comics

Batman: Legends of the Dark Knight 112 (Dan Vado & Norman Felchie + Frank Cirocco) The terrorist Lord Demise takes over a cruise ship, the bad news is that Bruce Wayne is a passenger. $1.99

ONE-SHOT **Batman: Two Faces**–*see Close-Up below.*

Catwoman/Wildcat 4 (of 4; Chuck Dixon + Beau Smith & Sergio Cariello + Tom Palmer) The mysterious Volpe brother and Red Zone try to stop the feline duo. $2.50

Chronos 1,000,000 (John Francis Moore & J. H. Williams III + Mick Gray) Chronos inexplicably steals the future Flash's time gauntlets. ... $2.50

DC One Million 4 (of 4; Grant Morrison & Val Semeiks + Prentis Rollins) The present-day JLA reunites in the 853rd century, but still may not be a match for Solaris. Meanwhile Vandal Savage's plan becomes apparent. $1.99

Hellblazer 131 (*Son of Man* 3 of 5; Garth Ennis & John Higgins; *Vertigo)* John Constantine makes a grisly discovery in an abandoned mob warehouse. Mature readers. $2.50

Hitman 1,000,000 (Garth Ennis & John McCrea + Andrew Chiu) Tommy Monaghan is mistakenly zapped into the 853rd century. $2.50

The Invisibles Vol 2 #20 *(Black Science 2* #4 of 4; Grant Morrison & Chris Weston + Ray Kryssing; *Vertigo)* Mason's elaborate sting is revealed. Mature readers. $2.50

ONE-SHOT **JLA in Crisis: Secret Files** 1 (Tom Peyer & Rags Morales + Dave Meikis) Re-telling of several of the JLA's greatest crises, with some placed into continuity for the first time. Also the first *Crisis On Infinite Earths* recap in 10 years! 64pg $4.95

Legion of Super-Heroes 1,000,000 (Tom Peyer & Keith Giffen + Al Gordon) A thousand years after the events of DC One Million, three teenagers unearth the forbidden legacy of the L-SH. $2.50

Lobo 1,000,000 (Alan Grant & Greg Luzniak + Mark Propst) A bloated and hateful Lobo tries to adapt to the world of the future. $2.50

Looney Tunes 46 (Terry Collins + Michael Eury & various) Pepe Le Pew chases after Penelope, Taz gets smart and Granny buys a Robocoop. . $1.99

NEW **Superman: The Doomsday Wars** 1 (of 3; Dan Jurgens & Jurgens + Brett Breeding) When Doomsday returns, the JLA seeks Superman, who is busy trying to save the life of Lana Lang's critically ill child. 48pg $4.95
DF signed cover edition $24.95

Superman: The Man of Tomorrow 1,000,000 (Karl Kesel + Jerry Ordway & Anthony Williams + Dennis Janke) Believing them to be villains, the Metal Men pursue Superman and the Justice Legion A. $1.99

NEW **Tattered Banners** 1 (of 4; Alan Grant + Keith Giffen & Mike McMahon; *Vertigo)* Ordinary New York citizen Curtis Banner realises that the entire world is beginning to mutate–with the exception of him. $2.95

CANCELLED **Young Heroes in Love** 1,000,000 (Dan Raspler & Dev Madan + Keith Champagne) A group of 853rd century children demand to stay up late to watch the big celebration. $2.50

Image

Battle Chasers 5 (Joe Madureira + Munier Sharrieff & Madureira + Tom McWeeney; *Cliffhanger Productions)* As the team recovers from its epic battle, the enigmatic Lord August makes his presence felt. $2.50

The Darkness 18 (Malachy Coney & Joe Benitez + Joe Weems; *Top Cow)* Deep and mysterious revelations threaten to change the life of Jackie Estacado. $2.50

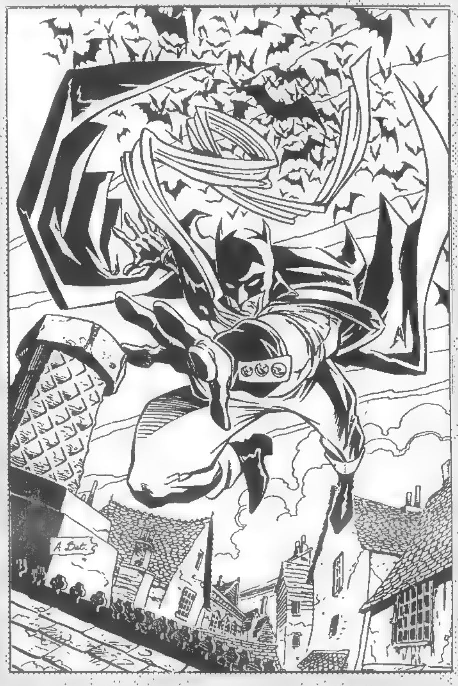
Marvel

Avengers 10 (Kurt Busiek & George Pérez + Al Vey) The Grim Reaper seeks to destroy the Avengers team on the anniversary of its formation. $1.99

Conan: The Return of Styrm 3 (of 3; Matthew Nixon & Paolo Parente + Marco Soresina) Conan is caught between an evil sorceress and his old adversary, the dragon Styrm. .. $2.99

NEW **Inhumans** 1 (of 12; Paul Jenkins & Jae Lee) The return of the royal family with a difference. The first issue examines Attilan, the natural home of the Inhumans and looks at their attempts to return there. $2.99
DF variant cover version $6.95
DF variant cover signed ed. $19.95

Nighthawk 3 (of 3; Jim Krueger & Richard Case + Bob Wiacek) With Daredevil's life hanging in the balance, Nighthawk has to make a fateful decision, one which could have dramatic effects on all involved. $2.50



CLOSE-UP

Batman: Two Faces
(prestige format one-shot)

DC Comics

Writers: Dan Abnett + Andy Lanning
Artists: Anthony Williams + Tom Palmer

Elseworlds tale in which a formula devised to split Two-Face into two separate identities is tested by Batman – with disastrous results. 64pg regular edition............................ $4.95

SHIPPING SEPT 23

CANCELLED **Peter Parker: Spider-Man** 98 (*The Final Chapter* Pt 4 of 4; Mackie & Romita Jr + Hanna) The issue that forever changes the legend of Spider-Man! Double covers. $1.99

CANCELLED **Quicksilver** 13 (John Ostrander + Joe Edkin & Derec Aucoin) Pietro must decide on what course his future life will take. $1.99

Silver Surfer 146 (Tom DeFalco & Denys Cowan) Firelord is on a rampage and only the Surfer can stop him! With cameos by the Avengers and the Fantastic Four. $1.99

X-Force 83 (John Francis Moore & Jim Cheung + Mark Morales) While visiting his ailing mother, Sam Guthrie makes a momentous discovery. $1.99

NEW **X-Men: Liberators** 1 (of 4; Joe Harris & Phil Jimenez + Keith Aiken) In Russia, Wolverine, Nightcrawler and Colossus are drawn into a web of intrigue when a deadly mutant child escapes its government captors. $2.99
DF signed edition $19.99

ON SALE DURING

SEPTEMBER

SPECIFIC DATE UNCONFIRMED

Aardvark-Vanaheim

Cerebus 234 (Dave Sim & Gerhard) Cerebus tries to keep his mind on the here and now. 24pg b&w $2.25

Abstract Studio

Strangers in Paradise Vol V: Immortal Enemies (Terry Moore; tpbk) Collects #6-12, featuring the conclusion of the *Love me Tender* storyline. 152pg b&w $14.95

AC Comics

Best of the West 3 (Dick Ayers, Frank Bolle, Joe Certa, John Belfi & various) Vintage western action strips including the Durango Kid and the Haunted Horseman. 44pg b&w $4.95

Golden Age Men of Mystery 11 (Bob Fujitani, Jerry Robinson, Mort Meskin + various) Includes a reprint story from Cat-Man Comics #27. 52pg b&w $6.95

ACG

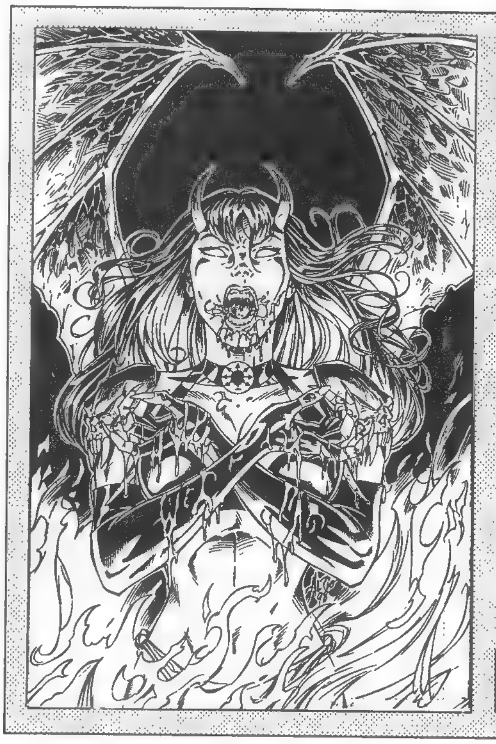
NEW **Atom the Atomic Cat** 1 (Al Fogo) Collected tales of Charlton's nuclear cat. b&w $2.95

NEW **Bat-Men** 1 (Joe Sinnott + various) Collection of baseball tales including a Babe Ruth story. b&w $2.95

NEW **Cop Called Tracy** 1 (Chester Gould) Includes Dick Tracy's first appearance. b&w . $2.95

NEW **Doomsday** 1 & 2 (John Byrne) Post-nuclear holocaust tale from the Charlton vaults. b&w $2.95

CLOSE-UP



Purgatori #1

Chaos! Comics

Writer: David Quinn
Artist: Al Rio

The blood-lusting vampire goddess haunts the eerie supernaturally-charged ruins of New York City. Strange allies and a fierce army of fallen angels confront her – but Purgatori fights alone $2.95

ON SALE SEPTEMBER

NEW **Moon Beast** 1 (Steve Ditko, Pete Morisi + various) Classic werewolf yarns. b&w . $2.95

NEW **Not Approved Crime Stories** 1 (various) Crime caper collection including H is for Heroine. b&w $2.95

NEW **Saigon Chronicles** 1 (Sam Glanzman + various) *Resolicitation.* War stories by those who have been there. b&w $2.95

Zaza the Mystic Vol 2 #1 (Jerry Siegel & Charles Nicholas) Starring a clairvoyant Silver Age crime-buster. b&w $2.95

Antarctic

NEW **Areala: Angel of War** 1 (Gelvin & Babiar + Lumm) How the first Areala renounced the ways of Asgard and embraced Christianity. $2.95

ONE-SHOT **The Collected Box Office Poison** Vol 1 (Alex Robinson; tpbk) Collecting #0-4, and detailing the writer's relationship with his new girlfriend. 160pg b&w $14.95

Gold Digger 44 (Fred Perry) Penny and Charlotte journey to the middle east in pursuit of a powerful artefact. b&w $2.95

ONE-SHOT **Gold Digger Annual 1998** Adventures of Gina and were-cheetah Brittany. 48pg b&w $3.95

NEW **Headbuster** 1 (Herb Mallette & Tommy Lofqvist) Future-set tale of hard-nosed Officer Haft who's plagued by alien parasites, monster serums and inter-dimensional conspiracies. b&w $2.95

Robotech 10 (*Variants* 3; Ted Nomura & Pat Kelley) In an altered universe, Captain Lisa Hayes prepares for her command of the SDF-2. 24pg . $2.95

Robotech: Covert Ops 2 (of 2; Greg Lane) Roy, Rick and Max begin their deadly mission to destroy the Zentraedi base and block SDF-1's path home. b&w $2.95

Robotech: Wings of Gibraltar 2 (Lee Duhig) Max and Rick try to hold off a Zentraedi attack b&w $2.95

Scenario A #2 (David Hahn & Damon Watson) Serina refuses to carry out her orders. b&w $2.95

Stargods 2 (Zachary & Clark + Beaty) Mars and Thor duel, while Loki and Set meet the mysterious Anachron. 24pg $2.95

Warrior Nun Black & White 13 (Thomas Harris & Langdon Foss) Introducing the gunslinging Sister Trinity – who has challenged the Four Horsemen of the Apocalypse and their dark master. b&w $2.95

Avatar

Avatars 2 (Barry Gregory & Albert Holaso) Pandora and Atlas get mixed up in an underground rebellion. Mature readers. b&w $3.50
nude cover $6.00

NEW **Shimmer** 1 (Christensen & Seifert + Lyon) On a secluded island, a rogue group of scientists create an artificial being. Mature readers. b&w $3.50
nude cover $6.00

Threshold 8 (various) Anthology title featuring sword-and-sorcery and cyber tales. 56pg b&w $4.95
variant cover $6.00

Awesome

NEW **Fighting American: Dogs of War** 1 (Jim Starlin & Stephen Platt) The Fighting American faces a man possessing the same kind of powers that he has, but who is lacking the Fighting American's moral values. $2.50

Re:Gex 0 (Rob Leifeld) How Genie, Scarab and Angelique et al first came together. $2.50

NEW **Six-String Samurai** 1 (Rob Liefeld & Stinsman + Ian Churchill) A film-inspired tale of a rock'n'roll outlaw journeying across post-apocalyptic America. $2.95

Bongo

Bart Simpson's Treehouse of Horror 4 (Chuck Dixon, Batton Lash, Bill Morrison, Geof Darrow) Horror tales Simpson-style. $2.50

Caliber

ONE-SHOT **Almanac of the Weird** (various) Stories about the weird and the bizarre, such as how do the blind dream? 64pg b&w $2.95

Black Mist 5 (*Blood of Kali* 5; James Pruett & Mike Perkins; *Caliber Core)* Shiva tries to stop Kali from using Lonnie as the vessel to destroy the world. b&w $2.95

NEW **Fatalis** 1 (Mark Chadbourn & Vince Danks; *Caliber Core)* The immortal Gabriel Wilde strives to maintain his humanity. b&w $2.95

Helsing 4 (Gary Reed & John Lowe; *Caliber Core)* Secrets of an ancient legacy are revealed, forcing Samantha to choose sides. b&w $2.95

King Zombie 2 (Tom Sniegoski & Jacen Burrows) King Zombie rules over a nightmare world after a supernatural holocaust has decimated humanity. b&w $2.95

Legendlore: Wrath of the Dragon 5 (Joe Martin & Philip Xavier; *Caliber Fantasy)* Fraegyn, Dominic, Letha and Silverfawn fulfil their task, as an ancient prisoner is set free. b&w $2.95

Magus 3 (Gary Reed & Craig Brasfield; *Caliber Core)* Lilith must become the bride of Beezlebub, while Magus faces a moral dilemma. b&w $2.95

Metropolis 2 (*The Last Fredersen* 2; Sean McKeever & John Kissee) Based on the Fritz Lang silent film. b&w $2.95

Pakkins' Land: Forgotten Dreams 4 (Gary & Rhoda Shipman) A mysterious young girl heralds great changes for King Pakkin's Land. b&w $2.95

ONE-SHOT **Rhinegold: Siegfried** (various) Based on the Wagner opera. Siegfried seeks to slay a dragon, and win Brunhilde's love. b&w $2.95

Robyn of Sherwood 4 (Paul Storrie & Rob Davis; *Caliber Fantasy)* Robyn must decide if she should risk the lives of her followers to save the life of the man who raised her. b&w $2.95

NEW **Sherlock Holmes Reader** (various) Adaptations of Holmes' stories begins with Curse of the Beast. b&w 48pg $3.95

Cartoon Books

Bone 34 (Jeff Smith) The rumour spreads that Fone Bone has slain Kingdok. b&w $2.95

Chaos!

Evil Ernie 4 (Nutman & Brewer + Arnold) Evil Ernie revives his dead parents to find out more about himself. $2.95

Lady Death 9 (David Quinn & Mike Deodato Jr) Lady Death hopes to unite the rebellious minions of hell. .. $2.95

ONE-SHOT **The Omen Vexed** (Phil Nutman & Ed Benes) Evil Ernie, Lady Death, Purgatori and Vex are drawn into another realm. $2.95

NEW **Purgatori** 1 – *see Close-Up, above left.*

Claypool

Elvira 65 (various) Stories include *He Who Quacks Last*, in which Elvira fights with the Purloiner. b&w $2.50

Soulsearchers 32 (various) The group moves out west to solve the mystery of the spectre haunting the Horse on Dude Ranch. b&w $2.50

Crusade

ONE-SHOT **Shi/Daredevil Banzai Limited Edition** (Billy Tucci & Gutierrez + Orfalas) Matt Murdock prosecutes a friend of Ana's. $10.00

Davdez Arts

Demon Hunter 2 (various) Hunter encounters a mad priest, and is beset by an ancient evil. b&w $2.50

Legend of the Elflord 3 (various) When the evil witch Nendo attacks the fortress, the Elfin Warriors' only hope is Windblade. $2.95

Drawn & Quarterly

ONE-SHOT **Just the Facts: A Decade of Comic Strip Essays** (David Collier; tpbk) Collection of obscure strips going back to the 1980s. Mature readers. 80pg b&w $11.95

ONE-SHOT **The Little Man: Short Strips 1980-1995** (Chester Brown; tpbk) Rare strips from the Yummy Fur creator's oeuvre. Mature readers. b&w 172pg $16.95

Sof' Boy 2 (Archer Prewitt) Tongue-in-cheek chronicle of urban angst. 24pg $3.95

Dream Smith Studios

NEW **Tranquility** 1 (Steve Ellis & Fred Van Lente) Violent saga of a woman's struggle to leave a corrupt world behind her. b&w . $2.50

El Capitan

Stray Bullets Vol 2: Somewhere out West (David Lapham; hbk) Beth, Orson and Nina's adventures in Seaside culled from Stray Bullets #7-14. Plus new material. 233pg b&w $29.95

Event

NEW **Painkiller Jane/Darkchylde** 1 (Augustyn & Queen + J. G. Jones + Haberlin) First team-up of the two femmes fatales.
variant cover. $2.95
DF signed & numbered $39.95

Fantagraphics

Evil Eye 2 (Richard Sala) Including the second chapter of the creepy serial about a brain-stealing murderer stalking a college campus b&w 24pg ... $2.95

ONE-SHOT **Hate Jamboree** (Peter Bagge; tpbk) Celebration of popular alternative comic includes behind-the-scenes material. 64pg $3.95

Luba 3 (Gilbert Hernandez) Luna must somehow get her husband into the US without the help of her mentor. . $2.95

ONE-SHOT **Prince Valiant Boxed Set** (Hal Foster; hbh) Ten oversized volumes of Foster's adventure epic. $149.95

Underworld 3: Ink Punk (Kaz; tpbk) Collection of the college campus cult comic. 96pg b&w .... $9.95.

Full Bleed

Pitt 19 (Richard Pace & Dale Keown) Pitt has discovered who was behind his war with the United States. . $2.50

Gemstone

Frontline Combat 14 (Harvey Kurtzman, Wally Wood, Joe Kubert, George Evans, Jack Davis) Vintage EC war stories. $2.50

Haunt of Fear 25 (Graham Ingels, George Evans, Jack Kamen, Jack Davis) Reprints the original comic from May 1954. .... $2.50

Piracy Annual 2 (various; tpbk) Reprints #5-7 of the high seas tales. $7.50

Valor 2 (Al Williamson, Bernie Krigstein, Graham Ingels, Wally Wood) Vintage EC action and adventure comic from May 1955. .... $2.50

Vault of Horror Annual (various; tpbk) Reprints #21-25 of the EC comic. $13.50

Gladstone

NEW **Peter Pan and the Warlords of Oz** (Rob Hand; *Hand of Doom)* Peter and crew stumble on a war in the legendary land of Oz. b&w $2.95

CLOSE-UP

From Hell: Dance of the Gull Catchers

Kitchen Sink

Writer: Alan Moore
Artist: Eddie Campbell

Taking a final look at the 110 year-old mystery. Mature readers. 48pg b&w $4.95

ON SALE SEPTEMBER

Uncle Scrooge 315 (Larry & David Gerstein + various) More tales of the miserly mallard. 64pg $6.95

Uncle Scrooge Adventures in Color 54-56 (Carl Barks) Reprinting Carl Barks' original Uncle Scrooge stories. 52pg $9.95

Walt Disney's Comics 630 (various) Two Donald Duck stories. 64pg $6.95

Harris

ONE-SHOT **Vampirella: Blood Lust Limited Hardcover Edition** (James Robinson & Joe Jusko; hbk) Leather-bound edition includes a new story and new paintings. $95.00

NEW **Vampirella: Hell on Earth** 1 *(Hell on Earth* 1 of 3; Coney & Small + Martin) Vampirella faces the deadly Mistree Nyx. . $2.50

ONE-SHOT **Vampirella: Queen's Gambit 1 Special Edition** (Grant Morrison + Mark Millar & Amanda Conner + Jimmy Palmiotti) Limited edition with alternate cover. $9.95

Heavy Metal

Heavy Metal November 1998 (various) Includes the third Adamov story. Mature readers. $4.95

Image

A Distant Soil 26 (Colleen Doran + Ellen Kushner & Doran) Riken's champions discover that the man they have been working for is the galaxy's deadliest enemy. b&w $2.95

Age of Heroes 5 (James D. Hudnall & John Ridgway) The origin of Conor One-Arm is revealed. b&w $2.95

Ascension 10 (Dave Finch & Finch + Victor Llamas; *Top Cow)* Witchblade crossover featuring the charismatic and demagogic D. Gavin Taylor. $2.50

NEW **Automaton** 1 (of 3; R. A. Jones & Peter Vale; *Flypaper Press)* Three automatons sent on a mission to Mars are possessed by aliens. $2.95

Curse of the Spawn 25 (Alan McElroy & Dwayne Turner + Chance Wolf + Todd McFarlane; *Todd McFarlane Productions)* Eighteen year-old Harley Parrish finds that he enjoys being possessed by the spirit of the dead hellspawn named Angel. $1.95

NEW **Daring Escapes** 1 (Andy Grossberg + Tom Orzchowski & Alan Weiss + Arthur Nichols; *Todd McFarlane Productions)* Mystical adventures of the legendary Harry Houdini. $2.50

DarkMinds 3 (Adrian Tsang & Pat Lee + Alvin Lee + Alan Tam) Nagawa and Nakiko are in the hands of the Neon Dragons. $2.50

NEW **Dracula vs Zorro** 1 (Don McGregor & Tom Yeats + Rick Magyar) A beautiful woman is caught between the two figures of the night. b&w $2.95

Espers 8 (James D. Hudnall & Gene Gonzales) In Hong Kong, Jiro Yabuki gets involved in a war between two rival factions. b&w $2.95

ONE-SHOT **Espers** (James D. Hudnall & Greg Horn; tpbk) Remastered collection of Espers Vol 1 #1-4. 96pg b&w . $14.95

Kiss: The Psycho Circus 12 *(Destroyer* 4 of 4; Brian Holguin & Angel Medina + Kevin Conrad; *Todd McFarlane Productions)* Refugees from the Circus of Souls seek shelter from the coming Armageddon. $2.25

ONE-SHOT **Kiss: Psycho Circus** (Brian Holguin & Angel Medina + Kevin Conrad; *Todd McFarlane Productions;* tpbk) Collecting the first six issues of the comic featuring the circus of the damned. 160pg $12.95

ONE-SHOT **Kurt Busiek's Astro City: Family Album** (Kurt Busiek & Brent Anderson + Will Blyberg; *Homage;* tpbk) Collection showcasing Samaritan, the First Family, Jack-in-the-box, The Junkman, Looney Leo and more. Introduction by Harlan Ellison. 224pg
regular $19.95
hardback $49.95

Leave it to Chance 12 (James Robinson & Paul Smith + George Freeman; *Homage)* Trouble sems to follow when Chance visits her fairy-friend Dash. $2.95

Mage: The Hero Defined 12 (Matt Wagner) Kevin and Kirby must resolve their relationship if they are to save the life of their captured companion. $2.50

The Mask of Zorro 3 (of 4; Don McGregor & Ron Wagner) Zorro fights the woman he loves in the continued adaptation of the forthcoming feature film. $2.95

Resident Evil 3 (Ted Adams + Kris Oprisko & various; *WildStorm Productions)* Adaptation of the video game featuring the evil Umbrella Corporation. 56pg $4.95

Savage She-Dragon 53 (Erik Larson) Max Damage and Brute Force cause chaos in Chicago. $2.50

Siren 2 (of 3; J. Torres & Tim Levins + Jeff Wasson) In a world of secrets, shape-shifters and shadowy figures, private investigator Zara Rush must find someone who doesn't want to be found. b&w $2.95

NEW **Spartan X** #1 (Michael Golden & Golden + Rick Magyar) The eponymous hero is hired to guard a deadly cargo. b&w .. $2.95

Spawn 78 (Todd McFarlane + Brian Holguin & Greg Capullo & Danny Miki + McFarlane; *Todd McFarlane Productions)* A serial killer is murdering homeless people in Manhattan. $1.95

The Tenth 13 (Tony Daniel & Daniel + Batt) Rhazes Darkk comes closer to rebuilding his evil empire. $2.50

Kitchen Sink

ONE-SHOT **The Crow: Flesh & Blood** (James Vance & Alexander Maleev; hbk) Signed and numbered limited edition of the story of the first female Crow. 96pg b&w $50.00

ONE-SHOT **From Hell: Dance of the Gull Catchers** – See Close-Up above.

The Spirit: The New Adventures 6 (Mandrake & Ostrander + Hampton + Kneece) New adventures of Will Eisner's hero. $3.50

ONE-SHOT **Will Eisner's Family Matter** (Will Eisner; hbk) Signed and numbered limited edition of the Master's latest graphic novel. 76pg $39.95

London Night

ONE-SHOT **Countess Lilith Stabs: Lilith Unfair** (Stabs & Hartsoe + Wilson) A nightmare journey with the mistress of unreality. Mature. b&w $3.00
tour edition $15.00

The Crow/Razor: Kill the Pain 4 (Everette Hartsoe & Jerry Beck) Murder and mayhem in the streets of Queen City. Mature readers. ... $3.00
ministry edition $6.00
leather edition $15.00

Razor: Gothic 2 (of 4; Everette Hartsoe) A close look at Razor and her problems. b&w $3.00
graphic/violent cover $6.00
gothic/leather cover $15.00

New England Comics

ONE-SHOT **The Tick's Big Back to School Special** 1 (Sean Wang) The Tick and Arthur go on an undercover assignment at a school. b&w $3.50

Oni Press

NEW **Geisha** 1 (of 4; Andi Watson) Futuristic tale of a young female android that is forced to abandon her painting career. b&w $2.95

Jay and Silent Bob 4 (of 4; Kevin Smith & Duncan Fegredo) Jay and Silent Bob arrive at their destination to find that it isn't there. Mature readers. b&w $2.95

Whiteout 3 (of 4; Greg Ruck & Steve Leiber) Deputy US Marshall Carrie Stetko struggles alone to find the killer. b&w $2.95

Peregine Arts & Entertainment

ONE-SHOT **Independent Voices** (various) Anthology title with proceeds going to the Comic Book Legal Defense Fund. b&w 24pg $1.95

Sirius

Akiko 28 (*Bornstone's Elixir* 3; Mark Crilley) The Prince of Smoo becomes jealous of Akiko's new companion. 24pg b&w $2.50

Broken Heroes 7 (The Fillbach Bros) Captain Freebird hooks up with his old friend Whiskey Jack. 24pg b&w $2.50

Empty Zone 3 (Jason Alexander) In the year 2064, Corrine and Banx encounter a powerful cyborg. 24pg b&w $2.50

Enchanted: The Awakening 2 (Robert Chang) A band of Nightstalkers closes in on Cyprian. 24pg $2.95

Poe 11 *(Gold & Lead* 1 of 3; Jason Asala; *Dogstar Press)* Beginning the story of Poe's confrontation with the demon who is blocking the path to his beloved Lenore. 24pg b&w $2.50

Poison Elves 39 (Drew Hayes) Lusiphur and Jace escape the city of Mandratha. 24pg b&w $2.50

ONE-SHOT **Scary Godmother: The Revenge of Jimmy** (Jill Thompson; hbk) Jimmy concocts a plan to prevent Halloween. 40pg $19.95

Sheba 4 (Walter S. Crane IV) Anubis, Buraq and Sheba encounter a curious storm, while the cat mummy is thrown to her death yet again. 24pg b&w $2.50

Wandering Star Vol 2 (Teri Sue Wood; tpbk) Collects the three-issue series about an inter-stellar war with all-new artwork. 160pg b&w .. $14.95

Slave Labor

Dim-Witted Darryl 2 (Michael Bresnahan) More misadventures with the loveable imbecile. b&w 24pg $2.95

Dragon Knights 3 (Jeremy Tinker & Paul Way) The Knights continue their hunt for Vincent. 16pg b&w $1.75

Lenore 3 (Roman Dirge) Lenore discovers a bloodthirsty doll, and participates in a cult suicide. b&w 24pg $2.95

ONE-SHOT **Potential – Unit Three: Mechanisms of Evolution** (Ariel Schrag) A look at what it means to turn 17. 56pg b&w $4.95

Sugar Buzz 4 (Ian Carney & Woodrow Phoenix) Santa Claus, the Easter Bunny, Halloweenie and the Whitsun Table Lamp join forces to fight the enemies of public holidays. b&w 24pg $2.95

Topps

NEW **Xena, Warrior Princess: Wrath of Hera** 1 (of 2; Trina Robbins & Gordon Purcell + Larry Mahlstedt) Xena must decide between giving in to Ares or fighting Hera. Regular/variant cover. $2.95

The X-Files 41 (John Rozum & Alex Saviuk + Rick Magyar) Mulder and Scully suspect a werewolf might be behind a series of killings. Regular/variant cover. $2.95

Verotik

ONE-SHOT **Biz: GE*Rouge ½ – San Diego Special** (Glenn Danzig & Simon Bisley) First colour version of a story that originally appeared in Verotik Illustrated. Mature readers. $2.95

Satanika 11 (Glenn Danzig & Simon Bisley) An all-out confrontation between Satanika and her father Lord Dalkiel. Mature Readers. $3.95

Viz

ONE-SHOT **Banana Fish** Vol 1 (Akimi Yoshida; tpbk) Two seemingly unrelated violent acts are linked by a sinister conspiracy. Mature readers. 192pg b&w .. $15.95

ONE-SHOT **Black Jack Special: Operation Down Under** (Osamu Tezuka) New tales of medical emergency and human drama from the Astro Boy creator. 48pg b&w $3.50

ONE-SHOT **Dance Till Tomorrow** Vol 1 (Naoki Yamamoto) In order to collect a large inheritance, Suekichi must graduate from college and get married – which may not be as easy as it seems. Mature readers. 216pg b&w $15.95

Dragon Ball 7 (of 12; Akira Toriyama) In exchange for a Dragon Ball, Goku must locate the Ox King's missing daughter. b&w $2.95

Dragon Ball Z #7 (of 9; Akira Toriyama) Gohan must survive six months in the wilderness. b&w $2.95

Inu-Yasha: A Feudal Fairy Tale Part Two #3 (of 9; Rumiko Takahashi) Can Inu-Yash rescue Kagone from the shark-faced Manten? 40pg b&w $3.25

Maison Ikkoku Part Eight #2 (of 8; Rumiko Takahashi) Mitaka hopes to marry Kyoko in an arranged nuptial. 40pg b&w $3.25

Neon Genesis Evangelion Book Three #2 (of 6; Yoshiyuki Sadamoto) Shinji is fascinated by the mysterious Rei. b&w. Regular/variant. $2.95

No Need for Tenchi! Part Five #4 (of 6; Hitoshi Okuda) Minagi battles the robot-ninja Mishima in a fight to the death. b&w $2.95

Pulp Vol 2 #10 (various) Alternative manga stories, artist profiles, music reviews, feature articles and more. Mature. 128pg b&w $5.95

ONE-SHOT **Strain** Vol 1 (Buronson & Ryoichi Ikegami; tpbk) A vicious hitman re-evaluates his life when he meets up with a teenage prostitute. 216pg b&w $16.95

Warp Graphics

Elfquest 28 (various) Stories featuring Ember, WaveCatcher, Winnowill and more. 64pg b&w $4.95

INTERNATIONAL

Dancing Elephant Press (UK)

Kane 23 (Paul Grist) As Kane goes about his work, he is unaware that he is being watched by the mysterious killer known only as the Blind Man. b&w 24pg $2.95

Eddie Campbell Comics (Australia)

Eddie Campbell's Bacchus 38 (Eddie Campbell) Bacchus wakes up to find big white balloons chasing him across the beach. Mature readers. b&w $2.95

Games Workshop (UK)

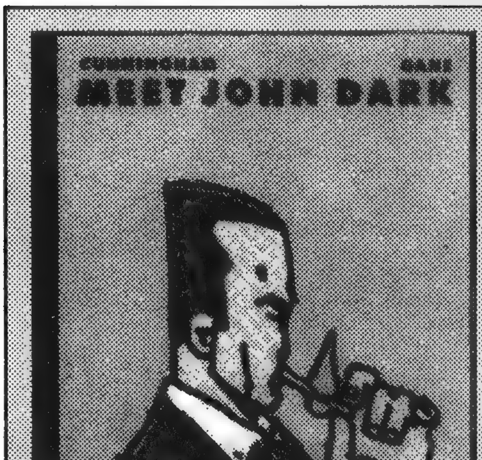
Inferno Magazine 8 (various) Intergalactic games-based anthology title. b&w 68pg $6.95

Warhammer Monthly 7 (various) The conclusion of the *Malus Darkblade* story and more. 36pg b&w $2.95

Slab-o'Concrete (UK)

The End 4 (of 4; Ilya) In the final issue, The End Clubbers go to a trendy West End club. But Willie doesn't know that his fake gun contains a real bullet. 40pg b&w $3.50

ONE-SHOT **Meet John Dark** *– See September Close-Up below.*



CLOSE-UP

Meet John Dark

Slab-o'Concrete (UK)

Writer: Simon Gane
Artist: Darryl Cunningham

Thirties style thugs, racketeers and murderers in a crime fiction noir-style story starring the suave, sophisticated and ruthless John Dark. 80pg b&w $9.95

ON SALE SEPTEMBER

GRAPHIC NOVELS FOR SALE

*Please add £1.00 + 30pp per book (+ 60p per book where noted with *) to your order to cover postage and packing. Order with confidence, phone to reserve.*

Tel: 0181 442 1434 Monday-Friday 10.30-6.00

Aliens: Rogue (Titan; Edgington & Simpson; £11.99)	7.50
Aliens: Stronghold (Titan; Mahnke & Palmiotti; £11.99)	7.50
American Splendor Presents: Bob & Harv's Comics (Pekar & Crumb, 88pg; $16)	7.50
Anderson Psi Division: Shamballa (2000AD; Ranson; £5.95)	4.00
Bacchus (Campbell; $12.95) Bk 9: King Bacchus	6.50
Barry Appleby, Collected Secret Thoughts (Bloomsbury; 6.99)	3.50
Barry Appleby, Animen... (Bloomsbury, h/bk; £12.99)	6.50
Bastard Bunny: Collected Works (Virgin; £6.99)	3.50
Batman Adventures (DC; $7.95; collects #1-6)	4.00
Batman & Robin (DC movie adptn; Sienkiewicz; $5.95)	2.50
Batman: The Blue and the Grey (DC; Garcia-Lopez; $5.95)	2.75
Batman-Captain America (Byrne; $5.95)	2.00
Batman: The Dark Knight Returns (DC; Miller & Janson; 10th Anniv edition; $14.95)	8.00
Batman: Gotham by Gaslight (DC; Mignola & Russell; 1st edition)	3.00
Batman: Haunted Knight (DC/Titan; Loeb & Sale; £8.99)	5.00
Batman: The Killing Joke (DC; Moore & Bolland; 4th edtn)	3.00
Batman: The Movies (DC; 280pg; $19.95; all 4 movies adpt)	9.50
Batman: Scar of the Bat (DC; Collins & Barreto; $4.95)	2.00
Batman v Predator (DC/Dk Hse; 4.95) 1-2	2.00
Big Book of Losers (DC/Factoid; $14.95)	8.00
Bitchy's College Daze (Fantagrphcs; Roberta Gregory; $9.95)	5.00
Blab (Fantagraphics) 9 ($18.95; 112pg)	8.00
Black Terror (Eclipse; $4.95) 3 (Brereton)	2.00
Bogie Man (DC/Paradox; Wagner, Grant & Smith; 224pg; $13.95)	7.00
Book of Mr Natural (Fantagraphics; Crumb; $12 95*)	6.50
Buddy Go Home (Fantag; Bagge; $16.95)	7.50
Captain America (Marvel; Niecieza & Maguire; $4.95) 1-4	1.75
Chuckling Whatsit (Fantagraphics; Richard Sala; $16.95)	9.00
Clive Barker: Tapping the Vein (Titan; sqbound; £4.50) Book 3	3.00
Collected Ninja High School (Antarctic; $14.95) Book 1	6.00
Compleat Moonshadow (DC/Vertigo; DeMatteis & Muth; $39.95)	20.00
Complete Crumb (Fantagr; R Crumb; $18.95*) Volume 12	8.50
Creep (Harris; $3.95, squarebound) Bk 1 (new artwork)	2.50
Darkseid vs Galactus: The Hunger (DC; Byrne; $4.95)	2.25
DC/Marvel Crossover Classics II (DC; $14.95; Bat/Punisher; Surfer/Supes; Bat/Cap)	7.00
Desert Peach (Aeon; Barr; $4.95) 21	2.50
The Dreaming: Beyond the Shores of Night (DC; $19.95)	8.00
Elfquest: A Gift of Her Own (Warp; Pini; hbk, large format; $16.95)*	8.00
Flash-Green Lantern: Faster Friends (DC; $4.95) 1, 2	2.00
Frank (Fantag; Woodring; large format)	
Vol 1 ($14.94)	7.00
Vol 2 ($16.95)	8 00
From Hell (K-Sink; Moore/Campbell; $4 95) 6, 10	2 50
Green Arrow: The Longbow Hunters (DC; Grell; $2.95) Books 1-3	3.50
Hammer of God: Sword of Justice (First mini; $4.95 squarebound) 1-2	1.50
Hell Eternal (DC/Vertigo; Delano & Phillips; $6.95)	3.50
Hitchhiker's Guide to the Galaxy (DC; $4.95; 3) 1	1.50
Collection ($14.95)	7.00
The Horrorist (DC/Vertigo; Delano & Lloyd; $5.95) Book I	3.00
Hulk/Pitt (Marvel; David & Keown; $5.95)	3.50
Invisbles: Bloody Hell in America (DC/Vertigo; Morrison & Jiminez; $12.95; collects v2 #1-4)	6.50
James Bond 007:	
...Permission to Die (Eclipse; Grell) Bk 2	1.00
...Serpent's Tooth (Dk H; Gulacy) Bk 1	0.50
Judge Dredd Rough Justice (Titan 5.50)	3.00
Justice Inc (DC; Heller & Baker; $3.95) 2	1.50
Kid Eternity (DC; Morrison & Fegredo; $4.95) 1	2.00
Life of the Party (Fantagraphics; Fleener; $14.95; large format*)	7 50
Life & Death of Fritz the Cat (Fantag; Crumb; $9.95*)	5.50
Life, The Universe & Everything (DC; $4.95) 1-3	1.50
Lobo: Fantastic Voyage (DC; $5.95)	2.75
Lobo-The Mask (DC/Dk Horse; $5.95) Books 1-2	2.75
Lost World: Jurassic Park (Titan, £4.99)	3 00
Lucky Luke: Jesse James (Glo'Worm; £4.95)	2.00
The Mask (Dk H; $14.95)	5.50
The Mask Returns (Dk H; $14.95)	5.50
The Maze Agency (Innovation; Barr & Adam Hughes AH!; $4.95)	2.50
Meng & Ecker, Adventures of (Savoy; Guidio; 100pg+ *)	7.00
Minimum Wage (Fantag; Fingerman; $12.95) Book 2	6.50
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ADVANCE LISTINGS: UK

With the majority of UK-produced comics, trade paperbacks and graphic novels not readily available, the following listing of material to be published next month gives readers the opportunity to order specific titles through newsagents, bookshops or specialist outlets. As such, only titles nationally distributed through federated news outlets are included. All dates, prices and information are assumed to be accurate as provided by publishers. Late shipping, cancellations and changes in content will be detailed in future issues of Comics International.

Compiled by Kerry-Ann Hurley

Key to abbreviations used:

wkly = *weekly frequency*
ftnly = *fortnightly frequency*
mthly = *monthly frequency*
qtrly = *quarterly frequency*
dgst = *small, approx A5 sized*
sqbd = *perfect bound; squared spine; without staples*
b&w = *black & white contents*
clr = *full colour contents*
pc = *part-colour contents*
gn = *graphic novel*
hbk = *hardback edition*
tpbk = *trade paperback,*
Xpgs = *number of pages*
Mature = *recommended for adult readers, may contain sex nudity, and/or Violence.*

The following are 32 page colour titles unless stated

ON SALE DURING

AUGUST

Arf Cartoons

Smut: The Alternative Comic 101 (mthly; various) Viz-style adult humour strips featuring, amongst others, a cartoon version of comedian Roy Chubby Brown. Mature. 40pgs pc £1.50

Boxtree Books

ONE-SHOT **Red Meat** (Max Cannon; tpbk) A collection of the sick, twisted and perverted *Red Meat* cartoon strips, set in a disturbing alternate universe. 112pgs b&w £5.99

Burghley Publishing

Bugs Bunny 5 (bi-mthly; various) Comic strips starring the popular *Looney Tunes* characters, plus puzzles, competitions and a free cover-mounted gift. 36pgs ... £1.99

CANCELLED **Jokes in My Pocket** (mthly)

Tom & Jerry 4 (mthly; Kelleher & Matthews) All new strips of cat and mouse capers. Free cover-mounted gift. 36pgs clr £1.99

Travel Time 5 (mthly; King & various) Strips, puzzles and activities featuring all the Looney Tunes characters. Plus cover-mounted free gift. 52pgs clr £1.99

DC Thomson

Beano 2920-2923 (wkly; various) Long-running humour comic anthology including Dennis the Menace and Gnasher amongst other regulars. 24pgs clr £0.45

Beano Superstars 79 (mthly; various) One complete strip per issue. 36pgs clr £1.10

Bunty 2115-2118 (wkly; various) Picture and photo strips plus features. 32pgs pc £0.65

Classics from the Comics 28 (mthly; various) Reprinting classic strips from DC Thomson's best-selling comics **The Beano** and **The Dandy**. 68pg b&w £1.20

Commando Action and Adventure Stories 3163-3170 (8 per mth; dgst; various) War strips. 68pgs b&w £0.60

The Dandy 2952-2955 (wkly; various) Humour strips including regulars Desperate Dan and Korky the Cat. 24pgs clr £0.45

Football Picture Story Monthly 294-295 (2 per mth; various) Full-length comic strip soccer stories. 68pgs b&w £0.55

Fun-Size Beano 25-26 (2 per mth; various) Spin-off from **The Beano**. 68pgs clr £0.60

Fun-Size Dandy 25-26 (2 per mth; various) **Dandy** spin-off book. 68pgs clr £0.60

Egmont Fleetway

Buster 91-92 (ftnly; various) Reprint humour strips starring Buster, Chalky, etc. 32pgs clr £1.10

Disney's Big Time 44-45 (ftnly; various) Articles, puzzles, photos, games and Walt Disney comic strips. 52pgs clr £1.20

Judge Dredd Megazine Vol 3 #45 (mthly; various) Anthology featuring Judge Dredd plus the continuing reprint of DC Vertigo's *Preacher* (Garth Ennis & Steve Dillon). Mature readers. 52pgs clr £2.50

Sonic the Comic 134-135 (ftnly; various) Comic adventures of the Sega star Sonic and his sidekick Tails. Plus features. 32pgs clr £1.25

2000 AD 1106-1109 (wkly; various) Adventure anthology featuring: *Judge Dredd: Beyond the Call of Duty* (Wagner & Ezquerra); *Mazeworld Book 2: The Dark Man* (Grant & Ranson); *Nicolai Dante: The Great Game* (R. Morrison & Fraser); *Anderson Psi: Lawless* (Grant & Hairsine); *Slaine: Kai* (Mills + Gallagher & Staples); and *Sinister Dexter: Slay Per View* (Abnett & Wigmore). 36pgs clr £1.20

H Bauer

Cosmic 14 (mthly; various) The comic strip adventures of Captain Cosmic. Plus puzzles, competitions, posters, etc. 52pgs clr £1.25

Hodder

ONE-SHOT **Wallace & Gromit: The Lost Slipper and The Curse of the Ramsbottoms** (Tristan Davies & Nick Newman; tpbk) Collecting the first two Wallace and Gromit comic strip adventures. £4.99

The Mag Factory

Zit 99 (mthly; various) **Viz**-style adult humour comic strips. Mature readers. 48pgs pc £1.50

Mai Comics

Spit 68 (mthly; various) **Viz**-style adult humour comic strips. Mature readers. 52pgs pc £1.45

Marvel (UK)

Action Man 24 (4-wkly; various) Comic strip adventures based on the best-selling toy. 28pgs clr £1.40

Astonishing Spider-Man 37 (4-wkly; various) Reprints Marvel US Spider-Man titles plus features. 72pgs clr £2.25

Doctor Who Magazine 268 (4-wkly; various) Features plus an original *Doctor Who* comic strip. 52pgs clr £3.00

Essential X-Men 37 (4-wkly; various) Anthology reprinting stories from US X-Men titles, plus features. 76pgs clr £2.25

Marvel Heroes Reborn 12 (various) Reprinting of the recent revamps in the Marvel Universe. 52pgs clr £1.99

Spectacular Spider-Man 36 (4-wkly; various) Reprinting comic strips from a Marvel US Spider-Man title. 36pgs clr £1.40

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I Love to Read Batman and Superman 40 (mthly; various) Comic strips starring the DCU's major superheroes, plus features, posters, and activities. 32pgs clr £1.25

Savoy Books

Reverbstorm 7 (Britton & Coulthart) Subversive anthology featuring Lord Horror and mutant twins Meng and Ecker. Mature. 32pgs clr £1.25

Titan Books

ONE-SHOT **The Crow: Flesh & Blood** – *see Close-Up below.*

Titan Magazines

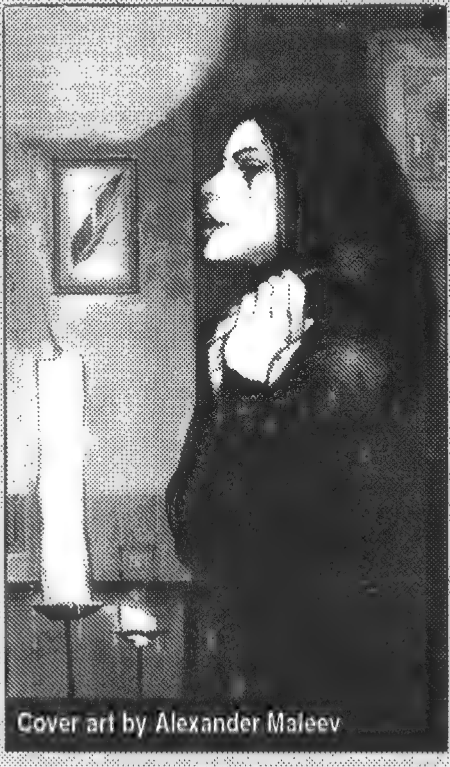
Babylon 5 Magazine Vol 2 #3 (mthly; various) Featuring interviews with conceptual consultant Harlan Ellison and Richard Briggs (Dr Franklin); news on the new spin-off *The Babylon Project: Crusade;* J. Michael Straczynski's column and a free exclusive *Babylon 5* ccg. 100pgs clr £3.25

Simpsons Comic Magazine 18 (mthly; various) Homer is selected as the most overweight person in Springfield – he must lose 10 pounds in two weeks so that the town can get a new water park. 52pgs clr .. £2.00

Star Trek Monthly 43 (mthly; various) An in-depth look at *Star Trek* captains featuring interviews with Kate Mul-grew, Patrick Stewart, George Takai and the executive producer of the new *Star Trek* film, Rick Berman. 68pgs clr £3.25

X-Files 38 (mthly; various) Features news on the new movie; interviews, plus a comic strip adventure starring Mulder and Scully. 52pgs clr £2.00

CLOSE-UP



Cover art by Alexander Maleev

The Crow: Flesh & Blood

Titan Books (trade paperback)

Writer: James Vance
Artist: Alexander Maleev

Conservation officer and expectant mother Iris Shaw is murdered in a bombing by right-wing terrorists. Her soul unable to rest, she is raised from the grave by the crow to hunt down the terrorists one-by-one and exact revenge. 96pgs clr ... £6.99

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by Steven Appleby.

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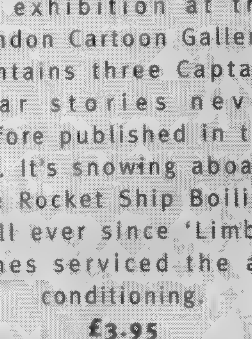

Q AND A

Comics International invites you to confuse the editors with your comics questions, or save them with your answers! Write to:

Q&A, Comics International, 8 Trinity Road, London N2 8JJ

Before Battle Books

Karen Mahoney
40 Crest Gdns, South Ruislip
Middlesex HA4 9HD

Q CRUSADE Entertainment's upcoming **Battle Books** sound familiar. Wasn't there a similar format used about 13 or 14 years ago for a fantasy battle game?

The preview pictures in **Comics International #96** really jogged my memory – were they called **Lost Worlds**? And is it the same sort of game system?

A *We don't know about **Lost Worlds** but Crusade's **Battle Books** certainly put us in mind of **Fighting Fantasy**, created by Games Workshop's Steve Jackson and Ian Livingstone.*

*The similarities are, however, only slight as the **Fighting Fantasy** books were more of a "choose your own adventure" system: at the bottom of each page there were alternatives to choose from. Depending on your choice, you turned to another page in the book and continued from there.*

*We have discussed the **Battle Books** in the office but haven't been able to come up with anything previous that parallels that fighting system: where two (or more) players' characters battle, effectively by using the visuals in each character's custom comic.*

Maybe someone out there can prove us wrong and, knowing our luck, they will!

Lady Shiva

A. Alexander
15 Humes Avenue
London W7

Q RECENTLY, I got hooked on a crossover called *Brotherhood of the Fist* which was in **Detective Comics, Robin, Green Arrow** and **Nightwing** and the character that caught my eye was Lady Shiva. Who is she?

Is it possible for you to print a checklist of all her appearances to date? I would really appreciate this.

A *Well, what we can tell you is that Lady Shiva made her first appearance in 1975 in **Richard Dragon, King Fu Fighter** #5 and is referred to as the only martial artist in the world who can beat Batman (which we find a little hard to believe).*

*She also turned up in the first **Robin** mini-series [1991], **Justice League Task Force** #4 and **Robin** #50-52.*

Comics and social relevance

Joshua Milo
37 Rothesay Ave, Dukinfield
Cheshire SK16 5AD

Q I DO NOT know whether this is a relevant question for *Q&A* but it seemed like a good idea at the time.

I would like to know whether there are any reference books on comics which look at the history of comics from a social point of reference rather than as mere catalogues of issues and grades. Books which deal with the themes of comics and how the medium has evolved.

Also books which deal with the notion of Batman, of why he is such a potent character that he became a part of mainstream perception. The same can be said for many characters, i.e. Superman, but I'm looking predominantly at Batman.

Are there any such books? And if so are they readily available? In print?

A *The quick answer to your question is that there are countless books about the history of comics. How many of them look at it from a "social point of reference" is another matter entirely.*

Also, many of the books published are devoted to a single topic – Golden Age, Silver Age, Marvel, DC, EC, superhero, crime, etc – and you don't say whether your interest is specific or all-encompassing.

However, there are a couple we could recommend that might be good starting points:

- ***The Steranko History of Comics** [Supergraphics; 1970/1972] – These tabloid-sized softcovers go in-depth into key Golden Age characters (Spirit, Blackhawk, Uncle Sam, Captain Marvel, Batman, etc) and do provide some background on what was happening in the real world. Steranko conceived it as a six-volume history but unfortunately only two were ever published.*
- ***The Comic Book Heroes** by Gerard Jones and Will Jacobs [Prima; 1997] – This might be more along the lines you're looking for as it not only goes behind the scenes on what was happening in comics during the Silver Age but also refers to the changes going on in the world outside comics that influenced their development.*

For books on Batman, nothing immediately springs to mind but you might want to consider the era: Prohibition and the Great Depression were not many years before Batman's creation, and war with Germany was looming. In a country with a gun culture, where vigilantes were part of (relatively) recent history, it's easy to imagine a character like Batman striking a chord.

But then, what about other modern icons? Tarzan? James Bond? If anybody really knew what makes a culture take a character to its heart, they'd keep it to themselves and make a fortune!

Anyway, we're convinced that we're going to get plenty of suggestions for books on both subjects from the readers, so let's leave it up to them.

As to whether yours was a relevant question, we're tempted to say that anything comic related is relevant but we're afraid of the response that might provoke!

Aquaman's debut?

Sean Connelly
Flat 4, 17 The Slade
Bury St Edmunds, Suffolk

Q THE NEWS of Peter David leaving **Aquaman** got me thinking, just how long has Aquaman been around?

A *Believe it or not, DC's King of the Seven Seas made his debut 57 years ago, in **More Fun Comics** #73. He was created by editor Mort Weisinger and his first appearance was drawn by Paul Norris.*

*Remaining in **More Fun** until #107, Aquaman moved to **Adventure Comics** in 1946 [#103] where he continued until #284 [1961]. He gained his first solo series in 1962, after another year's shuffling and a try-out run in **Showcase**.*

Who is Sergio Toppi?

Richard Ault
89 Southbourne Coast Road
Bournemouth, Dorset

Q COULD you provide me with any names and addresses where I can obtain work by Italian artist Sergio Toppi?

Also, could you supply me with a Toppi checklist?

A *For this one we turned to our European comics expert, Paul Gravett of the Cartoon Art Trust, who kindly stepped in with the following:*

As far as I know, Toppi's work has not appeared in English. You should try ordering his Italian books from Italian comic shops (see the Retail Index section in our "Yellow Pages").

*Otherwise, if you can't read Italian but can read French, Editions Mosquito are translating some of his work into French beginning last year with **Le Dossier Kokombo** (50 francs). Write to them at: 27 rue de la Monta, 38120 St. Egreve, France or try French comic shops...*

*As for a checklist of his work: Briefly, Sergio Toppi, born in 1932, started his career in animation in 1957. He broke into comics in 1960 in **Corriere dei Piccoli**. In the '70s he drew three episodes in the series* A Man, An Adventure, *which were translated into French by Dargaud.*

*In the Eighties, for the Italian monthly **Orient Express**, he created* The Collector *and drew short stories for **Comic Art**, **L'Eternauta** and **Corto Maltese** magazines. For France he drew some instalments of Larousse's **History of France In Comics** and for Spain, two albums in a 1992 series about the discovery of the Americas.*

*His acknowledged masterpiece is **Sharaz-de**, based on the stories of **A Thousand and One Nights**, published in 1984 by Milano Libri. He has received numerous awards, notably a Yellow Kid Prize in 1975 as best Italian author of the year.*

*At last October's Lucca Comics Festival in Italy, Toppi was featured in a one-man exhibition. To accompany this, the publishers Lo Scarabeo, Corso Svizzera 31, 10143 Turin, published a superb 128 page catalogue entitled **Sergio Toppi: Narratore d'Immagini** (38.000 Lira). This is a superb starting point to discover Toppi's genius. It includes his essential chronology from 1960, a heavily illustrated survey of his career, an analysis in English by Michele Foschini, and appreciations by US admirers Tom Palmer and Walt Simonson.*

Whatever happened to... John Smith?

Wayne Clark
w.clark@connect-2.co.uk

Q A QUICK question for your *Q&A* section: Does anyone have any information on what has happened to British writer **John Smith**?

He wrote quite a few strange little stories for **2000 AD** back in the late '80s/early '90s. He also produced stuff for **Crisis** and **Scarab** for Vertigo.

I seem to recall reading somewhere that he had "retired" from comics because of the confines imposed by mainstream work. Has he moved into other mediums?

A *It's been five years since **Scarab** and while we've no idea what Smith has been up to most of that time, he's now writing a new and lengthy* Devlin Waugh *serial, "Chasing Herod" for **2000 AD** (yay!). This will be drawn by Steve (Zenith) Yeowell and debuts in 1999. But, yes, we heard he'd gone off miffed too!*

Whither Al Columbia?

David Main
58 Ashton Road, Bristol

Q Could you tell me what ever happened to the artist Bill Columbia (or something like that)?

He had one book out years back, called **Doghead**, did one cover for **Deadline** and was supposed to continue **Big Numbers** with Alan Moore but after that nuthen.

His art style was very Bill Sienkiewicz-like and being a fan of said person, I am wondering where the hell he got to.

A *You're absolutely right that Al Columbia was supposed to follow Bill Sienkiewicz on Moore's aborted **Big Numbers** but that ended only in tears and supposedly ripped up pages.*

*He's now said to be doing a **Pin and Francie: The Familiar** series for*

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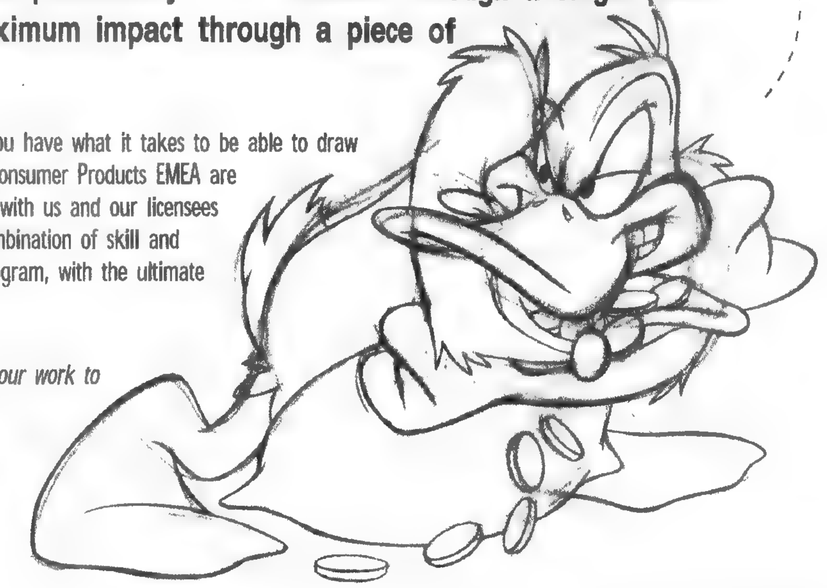

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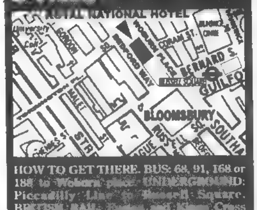

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Fantagraphics. It was due out in June/ July but still hasn't been solicited so who knows?

However, he has been contributing to ***Zero Zero*** *and produced* ***The Biologic Show*** *two-parter [1995], both for Fantagraphics.*

By the way, Columbia was Bill Sienkiewicz's assistant at one time which might go some way towards explaining the similarity in styles!

If Michael Moorcock didn't, who did?

Guy Lawley
guy@lawley.prestel.co.uk

Q I'VE STARTED an e-mail correspondence with Michael Moorcock, and he says he didn't write *Wrath Of The Gods* for **Boy's World**, as even Trev Hughes believed he did!!

So I'm trying to find out who did. Moorcock thinks it was Patrick McSomething or maybe Ken Bulmer. Any ideas?

A *Here's a short answer for you... no! But we bet there's someone out there somewhere who has.*

UK reprints

N. Oats
29 Quintrel Road
Newquay, Cornwall TR7 3DY

Q DOES any UK publishing company plan to reprint old British comics in a format similar to Marvel's **Essential...** collections? If not, can they be persuaded to do so and if so, by whom?

And which comics would **CI** readers like to see in this format? I vote for **Victor**, **Valiant**, **Lion**, **Jet**, **Hornet**, **Hotspur**, a TV comics collection, a sports collection, a girls collection, and so on. All in chronological order of course!

A *Why not just ask for everything! Sadly, it isn't likely to happen. Titan Books caught a cold with its* ***Action*** *and* ***Charley's War*** *collections, representing some of the most commercial stuff in Fleetway's vaults, so lesser fare is even less likely.*

And when you consider that, thankfully, back issues of UK titles haven't soared in value the way US ones have (probably down to the larger print runs on UK comics) why would you want reprints published when the real thing's pretty easy to come by?

ANSWER UPDATES
or... New As for old Qs

Highlander comics

WE FOLLOWED Gary James Bird's question about the absence of ***Highlander*** *comics (Q&A,* ***CI*** *#94) up with champion of movie licences, Dark Horse. Shawna Ervin-Gore, the company's diva of data, got back to us with the following:*

A **Highlander** – yes, we did consider publishing it, oh so long ago, and it was pitched to us three different times, according to our licensing deity Tod Borleske.

However, the series didn't promise to be as compelling as we would have preferred (or some similar reason for not wanting to do it) and it was never picked up.

Corben reprints

Thomas Grondinger
Adalbertstrasse 15/1
80799 Munich, Germany

A REFERRING to David Evans' enquiry on Rich Corben's underground reprints [*Q&A*, **CI** #90]:

Catalan Communications published three volumes: **Richard Corben – Complete Works – Underground** [1985-87]

As for them being censored, comparing the reprints with some of the original publications I found only one notable difference: in the reprint of *Mangle, Robot Mangler* (from **Fantagor** #4 – 1972] the leading robot has been gifted with underwear to cover his "sexual attributes".

Who is Edmund-François Calvo?

Nigel Barker
29 Bristol Road
Forest Gate, London E7 8UG

A IN RESPONSE to Reubs Willmott's letter about Edmund-François Calvo's **La Bete êst Morte** (*Q&A*, **CI** #96), I have an English translation – **The Beast is Dead**.

The book is in the European album format and contains both volumes of the originals. I think the publisher is Abi Melzer Publications of Germany; the date of this edition is 1984.

The book has an introduction by Uderzo and a foreword essay that puts in context the depiction of the participants as animals with the French occupation and liberation.

The animals themselves are drawn in a cute, fairy tale style but many splash pages and two-page spreads give a sense of scale to the destruction and brutality.

The book is very text-heavy with very long *Prince Valiant* style captions to each panel. For this reason I must confess that I have never read it through but there is still much to savour within.

As the book is currently on my for sale list, I would be very happy to lend or sell it to Reubs if he were to contact me at the above address.

10 *CLASSIC STUFF ONLY. Anything given a 10 is way up there with the greats of the last 100 years.*

9 *EXCELLENT IN BOTH SCRIPT AND ART. This is the top score you're likely to see.*

8 *EXCELLENT AGAIN, BUT IN ONE AREA ONLY. Even then, the other area (script or art) is great. Not very good, but great. Alternatively, a comic which is very, very good: in plot, script and art.*

7 *VERY VERY GOOD in one area, but only average in the other. Alternatively, very good all around.*

6 *GOOD. An enjoyable middle of the road read (a dangerous pursuit!). Not particularly exciting, but solid and without disappointments.*

5 *AN AVERAGE COMIC. No more, no less. Simply average. Alternatively, an OK title which is dragged down by script or art.*

4 *FAIR. One you can happily live without.*

3 *POOR. Not worth the price of admission.*

2 *ABSOLUTELY AWFUL. Not worth reading... even if it was free!*

1 *DISASTROUS. A comic that should be accompanied by a government health warning.*

0 *THE ABSOLUTE OPPOSITE OF A 10. Something so bad, it's hard to imagine anything worse. However, a zero score is used sparingly... in case the next issue actually is worse!*

REVIEWS

*It is the intention of **Comics International** to help comics readers keep abreast of the entire range of titles currently available through direct sale specialist shops, good newsagents and mail order companies. Few retailers allow titles in stock to be read before choosing purchases; **Comics International's** reviews are designed to counter this and draw readers' attention to comics they might otherwise ignore. Naturally, this section should be of even greater benefit to readers who rely solely on mail order, as they can only judge the quality of a new title after purchase.*

***Review codes:** General competitive performance of a title is measured on a scale of 1 to 10. A specific issue's quality, as measured against previous issues: <- - -> to <+ + +>.*

*Two ratings are used for the sake of detailed and fair coverage. The number following each review (on a scale of 1 to 10) is a quality comparison with similar titles currently being published. We make no attempt to compare **Bone** to **X-Men**, but review each within the context of its own genre.*

The individual issue is also rated within the confines of its previous issues. Hence a comparatively dull title may get a low number but a high rating for the specific issue reviewed (ranging from <-> to <+ + +> if there has been a notable improvement.

Reviews Editor: Sarah Bolesworth

***Reviewing panel:** Jon Edwards (JE), Tim Hayes (TH), Rol Hirst (RH), Adrian Kermode (AK), Mike Kidson (MK), Lee Nelson (LN), Paul Snoddy (PS), Alan Woollcombe (AW)*

DARK HORSE

Aliens: Glass Corridor

by Lloyd

David Lloyd's dark storytelling has always been set in a different universe from the usual, run of the mill graphic artwork, and Lloyd as a writer is far more suited than most to Lloyd as artist. Here both mesh perfectly in a claustrophobic story set in a space-freighter. Above average addition to the beastie canon. (AW) 7

Aliens: Stalker

by Wenzel

Wenzel's style gives a suitably old-fashioned air to this historical *What If?* But not much actually happens: as in every Alien comic, Geiger's biomechanical concept threatens to dominate the plot and steal the show. (TH) 5

Boogeyman 1

by Aragones & Evanier

Uninspired and unfunny. Sergio Aragones' art seems more rushed than usual, and the script is just a bore. Disappointing. (MN) 4

Sergio Aragones tackles horror with his quickfire cartooning accompanied by the lyrical scripting of Mark Evanier. Not as successful as **Groo** – the moral tone often present in that title does not transfer well to this, although there are some nice jokes and cleverly observed situations here. (RH) 6

Welcome collection of macabre fables, crisply written and with just the right amount of serious subtext. Delivered in Aragones's unique style, nudging you gently in the ribs prior to sticking his finger in your eye. Masterful. (TH) 8

Gunsmith Cats: Bad Trip 2

by Sonoda; DH-Manga

<+ -> Minnie-May contacts an old friend in the underworld in the hope of finding some way of freeing Rally from drug queen Goldie before she carries out her mission to kill their police contact, Roy. Sonoda's cinematic blend of tension, comedy and character make this an exciting and entertaining read. (AK) 7

Gunsmith Cats: The Return of Gray

by Sonoda; DH-Manga; tpbk

This third $17.95 collection is a taut action thriller in which bounty-hunters Rally and Minnie-May pit their wits against hitman Gray. Edge of your seat stuff, with razor-sharp graphics and one of the most dramatically depicted car chases in comics. (JE) 9

The Nocturnals: Witching Hour

by Brereton; tpbk

The Nocturnals are what you would get if you crossed the X-Men with the Addams Family – and then boosted the offbeat. Here are 32 pages of gothic and great storytelling, beautifully illustrated in the rich, painted style that is Brereton's trademark. The pin-up pages are good, too. (AK) 7

Tarzan: Carson of Venus 2

by Macan & Kordy

Apart from some anachronistic dialogue, this feels true to Edgar Rice Burroughs' interplanetary fantasies, but inevitably also feels past its sell-by date. It is a light and enjoyable read, but not as sharp as Dark Horse's regular **Tarzan** series. (TH) 6

300 #2

by Miller

<+ -> Frank Miller's retelling of the battle between the grotesquely outnumbered Spartans and the military juggernaut of King Xerxes' Persians resounds with drama. Miller's spreads, coupled with his economy of words and colourist Lynn Varley's subdued palette throughout, transform a dry chunk of ancient history into a powerful actioner. Thrilling, absorbing, innovative – and above all, epic. (AW) 9

DC COMICS

Batman: Gotham Adventures 4

by Templeton & Burchett + Beatty

<+ +> Some strong character work as Catwoman frees cats from an animal testing lab and kidnaps the company president. A heavy theme for this title, combined as it is here with a comparison between Batman's calculated methodology and Catwoman's more oblique strategy mixed with occasional brutality. (SH) 8

Batman 558

by Moench & Aparo + Buscema

<+ -> Despair, disease and looters dominate this *Aftershock* story. Gotham is almost as important a character as Batman himself, so it is a bit of a downer to continuously see it in ruins. Solid art from Aparo and Buscema, but Kelley Jones is still proving a hard act to follow. (SH) 6

Catwoman 60

by Grayson & Balent + Stanisci

<+> Catwoman conquers the effects of the scarecrow's fear serum, giving her a better understanding of herself. Devin Grayson has done wonders for this book – she has made Selina one of DC's strongest and most interesting characters, a real match for Batman. The art, however, is weakened by unsuitable inking. (PS) 7

Chase 8

by Johnson & Williams + Gray

Batman's computer systems and Net activities are explored with more believability in two pages here than in any other Batman book to date. The ideas are novel, the art is great – but you know all this already. But

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cancelling this title blows a big hole in DC's credibility. (TH) 8

The Creeper 10

Kaminski & Martinbrough + Buscema

<+> Trying to save his crumbling sanity, Ryder takes a wonder drug which physically tears him and the Creeper apart. This leaves the Creeper is on the loose, and crazier than ever. Sadly Kaminski's efforts to use the medium in a more challenging way have failed, as the title has already been cancelled. (AK) 6

Flash 140

by Millar & Mhan + Ivy

<+> Linda and Wally get married, have super-kids and live happily ever after. Except Linda is dead, so they do not, and Wally has lost his powers. Part two of *The Black Flash* has Mark Millar on top form, spewing out ideas at super-speed and relishing his last moments on the book. Time he got a regular DC hero to play with – how about the Atom? (RH) 9

Flash 80-Page Giant 1

Anthology

Flash is one of the few characters who can sustain a short-story anthology like this – for two reasons: the strong support cast of different speedsters and the wealth of creative talent with a love for the character and his history. Highlights here include a *Flash of Two Worlds* remix by John Byrne, Mark Waid's *What If?* and Mark Millar's homage to Grant Morrison. (RH) 7

Green Lantern 103

by Marz, Johnson & Williams + Wiacek & Lanning

<+-> Hal Jordan – the past version of GL – is swiftly accepted by the JLA, who send Kyle into a sulk when he takes this as a signal he is no longer needed. Rather creepily, Batman appears in Kyle's bedroom in the middle of the night to tell him that he wanted Hal to be in the JLA so he could keep an eye on him. Even with the rotating art teams here, this title is on a roll. (SH) 8

Hellblazer 128

by Jenkins & Pleece

<+-> Paul Jenkins signs off, leaving John Constantine in as bleak a state as he has ever been, despite a victory over Ellie and a confrontation with God. If this character is a tragic hero then it is an appropriate ending, but one cannot help wishing things would go right for Constantine once in a while. (RH) 7

Invisibles 17

by Morrison & Weston + Kryssing

<+-> With Chris Weston settling in well after a slightly uncomfortable start, Grant Morrison embarks on another thought-provoking scenario with powerful character-writing to the fore. Fanny's predictions are spooky, and the villains are the scariest in comics. (RH) 9

Jack Kirby's Fourth World 18

by Byrne

<-> Nearing the end of his tenure here, Byrne seems to have lost interest. An attenuated plot sees the return of Darkseid and the collapse of Kalibak's attempted coup. O Deadly Darkseid? O deadly boredom, more like! (AW) 5

JLA: Year One #9

by Waid & Augustyn + Kitson

<+-> As ever the writing is superb: Mark Waid's grasp of the novice team members proves impressive, with its 1960s meets 1990s feel. Compared with the heroes, the villains of the day are of little significance. Now if only DC would let Waid loose on the regular series. (AW) 7

<+> This issue has a satisfying Silver Age feel, with the League battling weird monsters while trying to save the Earth and come to terms with the Manhunter's betrayal. The great art, reminiscent of the clean-lined simplicity of Sixties' greats such as Infantino, Adams and Aparo, rounds off the package. (AK) 8

<+-> Another disappointing issue as the Locus storyline comes to the fore, leaving only occasional glimpses of the character development that has made the series so enjoyable. Thankfully Barry Kitson's art is up to its usual high standard, although it is not sufficient to salvage the issue. (PS) 5

JLA 21

by Waid & Jorgensen + Meikis + Hazelwood

<+-> There is something seriously out of kilter when the most interesting character of a JLA issue is Steel: here he demonstrates mechanical flare with Orion's Mother Box. And the lack of ideas is particularly noticeable because this title is usually stuffed with them. (RH) 5

<+> Waid turns things around with a nice twist, revealing why Adam Strange was one of the Silver Age greats as he makes a poignant sacrifice to save his adopted planet, Rann, from invaders. But the art is rough in parts. (AK) 7

<-> Mark Waid comes to the end of his tenure on the title with a rather average issue which could have come straight from the Silver Age. Adam Strange makes a long-awaited return and manages to save the day with an absurdly complex scheme. the art is competent, but nowhere near as good as the regular team's. (PS) 6

JLA: Secret Files 2

Anthology

<-> DC continues exploiting the team's popularity with this disappointing follow-up. The main story charts the formation of the enlarged team, and by revealing that Black Canary, Zatanna and the Atom were considered for membership emphasises why they would have been much better choices than some of the newer members. The rest of the book is profile pages of varying quality and a futile tour around the trophy room. (PS) 4

Justice League: The Nail 1

by Davis + Farmer

Alan Davis's *Elseworlds* saga of an Earth without Superman exceeds expectations. One flaw: impeccable though this series is, it does feel like a truncated version of an even greater alternative take on the DC Universe. As it stands, though, it is pretty close to perfection. (AW) 9

Justice League: The Nail 2

by Davis + Farmer

<+> Lois Lane's search for the truth takes her to a town named Smallville as the Outsiders stumble across a familiar Arctic fortress and its deadly occupant. The Davis-Farmer dream team excels itself with a gripping story and breathtaking action images of the Flash, Aquaman, Green Lantern and the Atom. (AK) 8

Preacher 41

by Ennis & Dillon; Vertigo

<+-> Still reeling from last issue's discovery, Jesse walks the earth, entering a small town along the way that happens to be in need of his Cain-David Banner-like assistance. Another welcome change of pace and a down-shift in gear, with a couple of stunning opening pages by Steve Dillon that are reminiscent of a moment during the John-Kit break up in **Hellblazer**. (RH) 9

Starman 46

by Robinson & Ha

<+-> Yet another *Times Past* filler; but at least this one is worthwhile, focusing on how Bobo Bennetti and the Shade save Ted Knight at a time when they are his enemies. Gene Ha's photorealist art offers some interesting suggestions for a Starman film – Ralph Fiennes as Shade and Scott Bakula as Bennetti! (RH) 7

Superman For All Seasons 1

by Loeb & Sale

An exceptional start to this chronicle of Clark Kent's early Superman days. Loeb's excellent character writing, Sale's distinctive art and Hansen's lush colouring beautifully evoke Clark's adolescence in an idyllic Smallville. One reservation: the dungaree-clad Clark looks a bit of a lunkhead. Otherwise, one of the best Superman stories yet. (SH) 10

Transmetropolitan 13

by Ellis & Robertson + Ramos; Vertigo

<-> Not quite as blackly humorous as the last issue, but maybe no political satire can now be more cynical than the real thing. Ellis is at his most compelling best in this series – red in tooth and claw and funny with it. (TH) 7

Wonder Woman 136

by Byrne

<+-> Byrne's fond adieu to the other Princess Diana sees order created out of the chaos of the who is Wonder Woman quandary. With five different Wonder Women involved, not to mention a barrowload of Greek gods, the fact that the storylines do not get crossed is a testament to Byrne's narrative skill. (AW) 7

<+ -> So it ends, with Byrne hopelessly bogged down in continuity detail and drowning in unwanted characters all looking like Joan Collins and speaking like Miss Marple. No criticism for using a broad canvas, but as storytelling it has been a shambles. (TH) 3

<+> John Byrne comes to the end of his run on the title, resolving the status of Donna Troy and returning Diana to her role as Wonder Woman while leaving many other plotlines unresolved. Like most of his last year on this book, this is a solid read with decent art – but it is to be hoped the new team will be able to inject a little more life. (PS) 7

IMAGE COMICS

DV8 #19

Heisler & Rio + Elliott

<++> The team's first mission for IO goes badly wrong, but who cares? It is the relationships within the team that make this such an interesting title, and Heisler has developed a sure touch with the characters. Rio's pencils are a great asset. (AK) 7

Gen^{13}/Monkeyman & O'Brien 1

by Adams w/Hope; WildStorm

In a plot resembling an old *Star Trek* episode a transporter malfunction results in the heroes meeting their evil counterparts. Art Adams's ouput is sadly sporadic, so it is a delight to be reminded just *why* he is the governor of the comics medium. (JE) 8

Gen^{13} #31

by Arcudi & Frank + Smith; WildStorm

<+ -> Sarah and Roxy go gambling and Lynch reveals an audacious scheme. As usual, the art is excellent, and the stories well crafted, but the plots have become too laid back and inconsequential. Although bigger things are signalled, now is the time to shift gears. (JE) 8

Mr Monster v Gorzilla

by Gilbert & Bruzenak

Entertaining parody with some funny touches, a laid-back style and an *impressive* lizard. But as lovably incompetent hero cartoons go, this cannot hold a candle to the immortal Captain Frog, one-time supreme ruler of this genre from the pages of Martin Lock's **BEM** fanzine of the 1970s. (TH) 6

Savage Dragon 50

by Larsen; Highbrow

<-> In a confused lead story the Dragon battles Horde to a terminal showdown. Also in the 100-page issue: CC Beck-inspired Mighty Man strips, a Freak Force tale, a **Savage Dragon** 1 and 2 reprinting and a dull Kaboom back-up strip. (JE) 6

Spawn 73

by McFarlane + Holguin & Capullo; TMP

<+ -> An evil force threatens the survival of heaven and hell and heralds Earth's destruction while Spawn confronts living muck-monster The Heap. A tight story without the cumbersome meandering of previous issues – but those densely written TV clips are clumsy. (JE) 7

StormWatch 8

Ellis & Hitch + Neary + Ryan + Rizzo

<-> Unsettling differences come to light between the two worlds, but StormWatch can only observe as its other world counterparts declare war on the US and the aliens draw close. Ellis is almost reinventing the superhero genre in this title. The art, although a little rough, is still attractive. (AK) 7

Witchblade 24

by Z + Wohl & Pearson

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& Green; Top Cow

<+> Sara and Jake's murder investigation has deadly repercussions. Fill-in artist Jason Pearson's capable visual storytelling lends a raw, urban quality that is in stark contrast to regular penciller Turner's indulgent elegance. The narrative flow, too, is much improved this issue. (JE) 6

MARVEL COMICS

Amazing Spider-Man 437

by DeFalco & Kayanan

<-> Here is evidence of why Tom DeFalco will be missed from this book. The plot is ludicrous – Plantman mutates Spider-Man into a spider – but DeFalco has so much fun with the script and keeps the character laughing in the face of his gruesome transformation. Impressive art from Rafael Kayanan, too. (RH) 7

Amazing Spider-Man 438

by DeFalco & Kolins + Martin

<- -> Evidence of why Tom DeFalco might *not* be missed. The weary mind-control plot could have been written 25 years ago; another futile team-up follows hot on the heels of last issue's Gen X guest appearance, and there is some dodgy cartoon art from Kolins. (RH) 4

Avengers 7

by Busiek & Perez + Vey

<+ -> Conclusion to the *Live Kree or Die* crossover in which Carol Danvers resigns in disgrace. Danvers has never been the most interesting of characters, so it is good to see Kurt Busiek taking on the challenge – although alcoholism is first cab off the rank as far as ideas go. Perez, however, is on top form. (RH) 7

<+-> The Avengers save the world from the Kree in a crossover which – thankfully – can be read as a standalone comic. Perez's art looks cluttered in some places but he draws the best Avengers in decades, and his women look beautiful and sexy without resorting to the excesses of "good girl" art. (AK) 7

<+> Busiek handles these characters so well, and the subplots are interesting –a good thing, really, since again the main story is dull and unoriginal. As it is, the good points of the issue are overshadowed by Kurt Busiek's abuse of Carol Danvers, who has been mistreated by Marvel for years now. Magnificent artwork from George Perez saves this issue, but the title needs some more engaging villains. (PS) 6

<+ -> A story in two parts: in the first, Warbird (born Carol Danvers, alias Ms Marvel, alias Binary) is booted off the team for drunken incompetence. Then, as if to take their minds off such unpleasantness, the remaining members save the world from a bunch of aliens on the Moon. Satisfyingly simple heroics with a dash of conscience. (AW) 6

Captain America: Sentinel of Liberty 1

by Waid & Garney + Panosian

Captain America looks back from the future on his relationship with Sharon Carter, recalling their first meeting. Waid and Garney craft a strong tale around a moral dilemma therein, but it is nothing which could not have been run in the regular title. Do we really *need* a second **Captain America** comic? (RH) 7

This all seems very rushed and halfhearted, with a weak story and a mismatched art team. For once, Waid's thoughts and dialogue for Captain America are dull and the need for a second book about the character more questionable than ever. (TH) 4

This out of continuity second bout installs Captain America in both the past and future for a reprise of his on-off relationship with Sharon Carter. Waid seems determined to paint the formerly demure and hero-worshiping Agent 13 as a tough action babe – to the extent even of promoting her to head of SHIELD. (AW) 6

Captain America 8

by Waid & Kubert + Delperdang

<+ -> The second installment of this year's Avengers crossover, *Live Kree or Die*, sees Captain America nursemaiding the wayward Warbird and having his triangular shield reduced to scrap metal. Enjoyable, but Andy Kubert is not the right artist for this assignment:his muscle-bound bull-necked super-soldier emphasises the "super" at the expense of Waid's athletic soldier. (AW) 6

Conan: River of Blood 3

by Green & Isherwood

<-> The closing chapter of another so-so Conan series: from the Thomas-like script to the Buscema-style visuals, it is just another unadventurous adventure. (AW) 4

Daredevil 376

by Lobdell & Hamner + Martin

<-> This really is dreadful – one of the worst comics in years. From the hackneyed plot with its mile-wide holes to the dire artwork, readers might suspect that Marvel was trying to materially affect perceptions of the title before handing it over to outsiders. But it would never do that... (AW) 1

Deadpool 19

by Kelly & McDaniel + Livesay + Parsons

Wade and Ajax battle to the death in another entertaining issue. The cosmic messiah theme broods away in the background and bodes well for the next story. (LN) 8

Fantastic Four 8

by Claremont & Larroca + Thibert

<-> What a disappointment the revived **Fantastic Four** is turning out to be – it does not look right and does not read right. Larroca's manga-influenced portrayals of Marvel's first family renders its members childlike and barely recognisable – and that is the good part – writer Claremont turns in a pastiche of what the foursome is all about. Anyone got Byrne's number? (AW)

Fantastic Four 9

Claremont & Larocca + Thibert

<-> Chris Claremont's ability to craft a coherent plot seems to have disappeared entirely. The Torch and Spider-Man team up against Kraven – who disappears and is not referred to again – to help a mysterious woman who Torch apparently rescued in a previous issue and save a hoary Franklin-is-scared-of-monsters subplot by giving him a Lockjaw puppy. Confused? (RH) 3

Incredible Hulk 466

by David & Kubert

<+> With only a *hint* of bitterness Peter David interviews Rick Jones in a future where things have gone very dark for old Greenskin. As Peter David's swansong this story is a touching affair, with the writer mourning Betty Brant – a touch ironic, since he killed her – and confessing why he is leaving the book. Not the most amicable of partings, but the publisher should be commended at least for letting him have his say. (RH) 8

Iron Fist 2

by Jurgens & Guice + Koblish

<+-> This series raises more questions than it answers: why is Scorpio suddenly a woman? Why are SHIELD agents decked out in Hydra's colours? Why is this listed as Iron Fist Volume One in the indicia? But two of those queries were unintentional on the creators' part. Strictly for **Iron Fist** completists. (AW) 4

Hulk/Sub-Mariner '98

by Cooper & Wheatley

It is a shame that some of the best art this year is ruined by everything else in this issue. The new colouring technique is too flat, and a blue Hulk does not help matters. But Cooper's script is the worst offender here: relying on coincidence as a plot device and stuffed with crass dialogue, the few poignant moments are hopelessly lost. (LN) 6

Iron Man: The Iron Age 1

by Busiek & Zircher + McLeod

Busiek gives Iron Man the *Year One* treatment, but from the refreshing perspective of Stark's assistant, "Pepper" Pots. The art team makes the old clunky armour look impressive, but new villain the Saboteur suffers from the same problem as the writer's additions to Spider-Man's *Untold Tales*. Not worth the price. (AK) 6

A valiant attempt to pull together Tony Stark's life and build a coherent story from it. Few writers would have the nouse or skill to succeed, but Busiek does it with aplomb, aided by artwork considerably better than that on the regular series. (AW) 7

Iron Man 8

Busiek & Chen + Cannon + Parsons

<+-> Busiek continues his campaign to revive Iron Man's Rogues Gallery with this issue's reappearance of Whiplash. As far as the story goes, several subplots start coming together to prepare for next issue's return of the Mandarin, although it looks as if Tony Stark will not live to see it. Nice visuals. (AK) 7

<+> Tony Stark's secret identity is compromised, making him a target for a gang of assassins – which leads to a moment of dramatic tension, largely missing from this title until now, as Stark lies near death after his beating. The art is as strong as ever, and perfect for the book, but the 1960s sitcom subplots with Happy and Pepper are really starting to grate. (RH) 6

<+> Why does Marvel's man of metal usually have to make do with such lacklustre artwork – Sean **X-0 Manowar** Chen's pencils are done no favours by the wooden inking here. However, Kurt Busiek's writing shows real depth, sparkle and a thorough understanding of what makes the hero tick. (AW) 6

Marvel Universe 3

by Stern & Epting + Williamson

<+ -> The Invaders track Baron Strucker to his underwater lair and prevent him getting hold of an atom bomb. Enjoyable in a nostalgic way, yet curiously unengaging. (RH) 6

<+> This is great: give the entire pre-**Fantastic Four** Marvel toybox over to Roger Stern and wait for the fun. Here he pits those 1940s proto-heroes, Captain America, Sub-Mariner and the android Human Torch against Baron Strucker's Hydra. Only one criticism – Al Williamson on *inks*? What a waste. Otherwise a solid read. (AW) 7

Peter Parker, Spider-Man 94

by Mackie & Romita Jr + Hanna

<+> Spider-Man and Jill Stacey seek the truth behind Joey Z, leading to an enjoyable underworld thriller featuring the return of the Kingpin and the original Ox, among others. As always, John Romita Jr plays a blinder – his is Spider-Man for the 1990s. (RH) 8

Sensational Spider-Man 31

by DeZago & Wieringo + Case

<++> The brief return of Mike Wieringo lifts this way above previous issues as far as the art is concerned; and although Todd DeZago's story of the Rhino on a rampage appears to be quite light, it has a poignant edge. It is a pity the resoution is prevention rather than cure, then. (RH) 7

Silver Surfer 142

by DeMatteis & Muth

Marc DeMatteis often walks a fine line between enjoyable, superhero writing and self-conscious naval gazing. The latest adventure is stepping a little too far in the naval direction, although John J Muth provides an original take on the Silver Surfer. (RH) 6

Spectacular Spider-Man 260

by Stern + Greenberg & Ross + Milgrom

<+ -> The clash of the Goblins continues, with Roger Stern doing his usual strong plotting job and Glenn Greenberg covering the dialogue well. Luke Ross is still developing as a Spider-Man artist – it is a shame he will not be around much longer, really. (RH) 8

<+> One Hobgoblin, one Green Goblin and one Norman Osborn – and these are three different individuals? Trust Roger Stern – who has forgotten more about writing Spider-Man than most other writers ever know– to have a hand in this intriguing villain versus villain scenario. The artwork, sadly, is a little nondescript. (AW) 6

Spider-Man: Made Men

by Mackie and Felche

If Howard Mackie wishes to pay tribute to his hero, Frank Miller, this is an ill-advised way of doing it. Ben Urich narrates an investigation into

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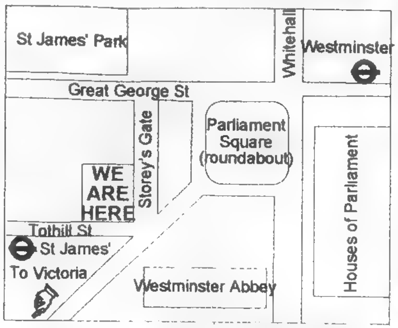

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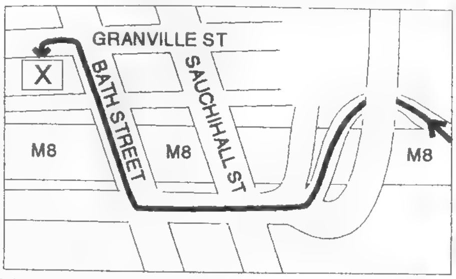

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59 VG	£8.50
61 G	£4.95
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the New York underworld. Mackie's references to his mentor can be taken as patronising, if not offensive, to Miller – and knowing how Miller hates artists who self-consciously copy his style, Norman Felche was not the best choice of artist for the title. (RH) 5

A one-off gathering of New York crimelords, chronicled by **Daily Bugle** hack Ben Urich. Promising much but delivering somewhat less, this is a tempting premise which should really have been used for a multi-part Spider-Man and Daredevil crossover – a feast of villainy rather than an appetiser. (AW) 6

Spider-Man 94

by Mackie & Romita Jr + Hanna

<-> A slightly below-par issue, despite cameos from some of Marvel's best villains. Only one question: why would the Kingpin, hardly short of muscle himself, employ the dumb but hulking Ox as his enforcer? As ever, the best regular Spider-Man title, taking into account Romita Jr's outstanding artwork. (AW) 7

Thor 3

by Jurgens & Romita Jr + Janson

<-> Thor unwittingly becomes the mate of powerful sea goddess Sedna. The visuals here are a little uninspired: Romita seems more concerned with just getting the job done. However, Thor's inner turmoil about his new alter-ego is an interesting hook. (JE) 6

<-> Still finding his way around this character, Dan Jurgens fumbles with Thor's new identity before pitching him into battle with a poorly introduced villainess. With Romita Jr and Janson on board, it looks stunning, but the dialogue creaks like old floorboards. (RH) 6

<+> The inspired pairing of Dan Jurgens and John Romita Jr evokes memories of Lee and Kirby, with villains, alter-egos and unusual situations rendered without prejudicing the character. Easily the most convincing interpretation of the Thunder God since the Walt Simonson era, this marks a return to greatness. (AW) 8

Thunderbolts 17

by Busiek & Bagley + Hanna

<-> The team is still trying to prove to the world that it really *has* reformed – while fending off the machinations of the erstwhile leader, Zemo. Echoes of the old TV series *The Fugitive* do not conceal the fact that the series is drifting, and the artwork is most noticeably failing. It may be sacrilege, but how about finding a new creative team for the title? (AW) 5

X-Man 41

by Kavanagh & Cruz + La Rosa

Mystery man Ness takes centre stage as the book attempts a new direction. But it cannot go anywhere until Nate and Mandy's relationship is properly defined. Returning artist Cruz fails to recapture past form, and the cover is more likely to scare off readers than entice them. (LN) 4

US INDEPENDENTS

Box Office Poison 9

by Alex Robinson; Antarctic

The gang visits an ice-rink and sexual tension runs high. Robinson's art can seem a little flat at times, but his layouts are effective, and the script reads perfectly. This is like one of the better episodes of *thirtysomething* TV series. (MN) 7

Cerebus 232

by Sim & Gerhard; Aardvark-Vanaheim

<+> The first chapter of a new Cerebus book, *Going Home*, and Dave Sim is back on top. Cerebus and Jaka call in at a pub where the conversations are held through action figures. Very funny, and a wonderful portrayal of the first flush of a rekindled romance – although knowing Sam, it will not last long. (RH) 9

Evil Ernie 1

by Pulido + Nutman & Brewer + Arnold; Chaos!

Ernie gets ticked off when his blood-sucking vampire girlfriend is snatched by Purgatori, the leather bikini-clad vampire demoness ... Cue lots of kick-ass action, mutilation and gore – colourfully drawn by Brewer and Arnold. If only life after death were really this much fun. (AK) 7

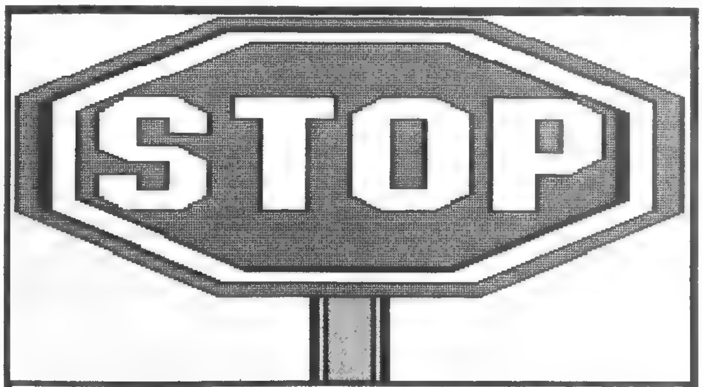
Gay Comics 25

Anthology; Bob Ross

Gay Comics ($6.95) celebrates 18 years of publishing with this 80-page issue featuring many past creators' one-page contributions. As with most anthologies, the quality is variable, but the sheer range of material means that there is likely to be something for everyone to enjoy. Highlights include work by Roberta Gregory, Howard Cruse and the late Jerry Mills, and there are only a few disappointments overall. This, then, is an enjoyable if somewhat expensive package, making some serious points along with the humour. (PS) 8

Hate 30

by Bagge & various artists; Fantagraphics



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The final issue of **Hate**! And *not* the issue in which Peter Bagge goes against the series tradition of excellent material. The back-up strips and coloums are all right, and include an intriguing story by Alan Moore – but it is worth buying just to see what happens to Buddy and Lisa. Near perfect. (MN) 9

Jay and Silent Bob 1

by Smith & Fegredo; Oni

Kevin Smith brings his two anarchist dope-peddling anti-heroes to comics – and surely this is a first, a movie-to-comics adaptation scripted by the film creator – in typically hilarious and puerile fashion. Good to see Fegredo back again, too, turning in excellent artwork amid Smith's packed word-balloons. (RH) 8

Smith's hyperactive bawdry probably works better in print than on the big screen; this pair are funnier in a single issue than in all of the Mallrats. There is enough sense of pace to make his mainstream work look promising – and Fegredo's art is superb. (TH) 7

The Omen 3

by Nutman & Justino + Branch; Chaos!

<-> Carcass and Voodoo Childe are caught up in a riot as the Saviour attacks Gallows and company. It is mouth-wateringly drawn by Justino, but the dialogue sucks in places and can be hard to follow because of the confusing word-balloon placing. Oblivia gives Chastity competition as Chaos's cutest vamp chick, though. (AK) 7

The Omen 4

by Nutman & Justino + Branch; Chaos!

<+> Oblivia has gone missing, Gallows is badly wounded and the rest of the team have been imprisoned, possessed or converted by the evil Saviour. **The Teen Titans** and **X-Men** were never like this, but they were not bad-attitude street trash with super-powers, either. Great story. Cool art. Good buy. (AK) 7

UK TITLES

Batman: The Scottish Connection

by Grant & Quitely; Titan/DC

There really is a problem with the idea of locating the urban Dark Knight in the wilds of Scotland: he looks and reads out of place. No matter how well written or drawn this tale may be – and it is both – ultimately it is about trying to fit a square peg in a round hole. And you have to sacrifice too much of what makes Batman special to fit the scenery. Nice try, but it does not work. (AW) 6

Alan Grant once more shows his love of Scottish legend as Wayne travels to the home of his ancestors and becomes involved in a mystery there. The high point here is Frank Quitely's detailed artwork, which fleshes out a lean plot. (RH) 7

Batman v Predator III

by Dixon & Damaggio + Campanella; Titan/DC

This collection of last year's series shows neither improvement nor decline in the offering: lots of slash and gore, lots of cannon fodder – until the great detective outsmarts his human opponents. It's the same grisly business as usual, in other words. (AW) 5

Colin the Goblin

Cowsill & Ross; Mammoth; Reed International

First in a new line of digest-sized graphic novels for younger children titled Epix, this is just the ticket to get them hooked. Colin is fun, subversive and full of references to snot, nosebleeds and bodily functions that will have young readers in stitches. Somehow, despite all this, Colin and his unheroic comedy cohorts manage to save the planet. Could this be the future of British comics? (AW) 8

Superman: Adventures of the Man of Steel

by McCloud + Dini & Burchett + Blevins + Austin; Titan/DC

Book of the comic of the animation series, and none the worse for it. Despite being aimed mainly at a young audience, this is far more true to the spirit of the Man of Steel than books for the adult reader. If you like Superman, you are sure to like this. (AW) 7

SMALL PRESS

A Touch of Terror

by Sidhu & Smith; £2 from Kelly Smith, 124c Green Lane, Northwood, Middlesex HA6 1AW

This is a rather enjoyable attempt at a horror comic. Kelly Smith's stories are very accomplished, hitting a retro, pre-Comics Code note with remarkable accuracy. Sidhu's prose pieces are quite witty and well-constructed, but his artwork suggests that he really should stick to word processing. But with a little tweaking there could be something promising here. (MK) 5

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COMICS ECONOMICS

Top 100 US comic book sales for July 1998

Rank	Prior	Title & Price (where other than $1.95 or $1.99)	Publisher
1	(N)	**Fathom #1 ($2.50)**	Image/Top Cow
2	(1)	**Uncanny X-Men #359**	Marvel
3	(2)	**X-Men #79**	Marvel
4	(12)	**Witchblade #25 ($2.95)**	Image/Top Cow
5	(3)	**Spawn #76**	Image/TMP
6	(5)	**Avengers #8**	Marvel
7	(6)	**Wolverine #128**	Marvel
8	(9)	**JLA #22**	DC
9	(4)	**Danger Girl #4**	Image/Cliffhanger
10	(7)	**Fantastic Four #9**	Marvel
11	(N)	Captain America: Sentinel of Liberty #1	Marvel
12	(10)	Captain America #9	Marvel
13	(11)	Iron Man #8	Marvel
14	(8)	Thor #2	Marvel
15	(14)	The Darkness #17 (2.50)	Image/Top Cow
16	(N)	X-Men/Fantastic Four '98 ($3.99)	Marvel
17	(15)	Curse of Spawn #23	Image/TMP
18	(19)	Amazing Spider-Man #438	Marvel
19	(18)	Amazing Spider-Man #439	Marvel
20	(18)	JLA: Year One #9	DC
21	(20)	Generation X #42	Marvel
22	(N)	Avengers/Squadron Supreme '98	Marvel
23	(17)	X-Men Unlimited #20 ($3.95)	Marvel
24	(N)	Young Justice #1 ($2.50)	DC
25	(23)	Rampaging Hulk #2 ($2.99)	Marvel
26	(17)	Crimson #3 ($2.50)	Image/Cliffhanger
27	(22)	X-Force #81	Marvel
28	(26)	Peter Parker, Spider-Man #95	Marvel
29	(16)	The Incredible Hulk #468	Marvel
30	(25)	X-Factor #149	Marvel
31	(22)	Justice League: The Nail 2 ($4.95)	DC
32	(28)	Spectacular Spider-Man #261	Marvel
33	(27)	X-Man #42	Marvel
34	(22)	Tales of the Darkness #3 ($2.95)	Image
35	(30)	Cable #58	Marvel
36	(31)	Sensational Spider-Man #31	Marvel
37	(29)	Spirit of the Tao #3	Image/Top Cow
38	(36)	Green Lantern #103	DC
39	(38)	Green Lantern #104	DC
40	(34)	Superman #138	DC
41	(33)	JLA: World W/out Grownups 2 (4.95)	DC
42	(40)	Action Comics #748	DC
43	(39)	Adventures of Superman #561	DC
44	(41)	Superman: Man of Steel #83	DC
45	(38)	Gen^{13} #31 ($2.50)	Image/WildStorm
46	(44)	Batman #558	DC
47	(N)	Superman For All Seasons #1 ($4.95)	DC
48	(N)	Tangent '98 – JLA	DC
49	(45)	Excalibur #124	Marvel
50	(46)	Thunderbolts #18	Marvel
51	(48)	Detective Comics #725	DC
52	(49)	Nightwing #24	DC
53	(N)	Tangent '98 – Batman	DC
54	(N)	Tangent '98 – Superman	DC
55	(52)	Preacher #41 ($2.50)	DC/Vertigo
56	(51)	300 #3 ($2.95)	Dark Horse
57	(N)	Tangent '98 – Tales/Green Lantern	DC
58	(53)	Deadpool #20	Marvel
59	(57)	The Flash #141	DC
60	(54)	Alpha Flight #14	Marvel
61	(50)	Gen^{13}/Monkeyman & O'Brien #2 ($2.50)	Image/WildStorm
62	(N)	Batman Annual #22 ($2.95)	DC
63	(N)	Tangent '98 – Joker's Wild	DC
64	(N)	Darkminds #1 ($2.50)	Image
65	(N)	Tangent '98 – Nightwing Night Force	DC
66	(60)	Batman: Shadow of the Bat #78	DC
67	(56)	The Tenth #11 ($2.50)	Image
68	(N)	Tangent '98 – Trials of the Flash	DC
69	(N)	Tangent '98 – Wonder Woman	DC
70	(61)	Robin #57	DC
71	(63)	Catwoman #61	DC
72	(64)	Batman: Legends/Dk Knight #110	DC
73	(62)	Supergirl #25	DC
74	(66)	Wonder Woman #137	DC
75	(87)	Green Arrow #136 ($2.50)	DC
76	(N)	Tangent '98 – Powergirl	DC
77	(78)	Lady Death #7 ($2.95)	Chaos*
78	(69)	Iron Man: The Iron Age 2 ($5.99)	Marvel
79	(71)	J Lee's C*23 #4 (2.50)	Image/WildStorm
80	(N)	Flash Annual #11 ($2.95)	DC
81	(75)	Legends of the DC Universe #8	DC
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87	(N)	Star Wars: Redemption of Ulic Qel-Droma #1 ($2.95)	Dark Horse
88	(=)	Heroes For Hire #15	Marvel
89	(N)	Sunfire & Big Hero Six #1 ($2.50)	Marvel
90	(89)	Starman #46 ($2.25)	DC
91	(N)	Legends/DC Universe 80-pg 1 (4.95)	DC
92	(91)	Mage: Hero Defined #10 ($2.50)	Image
93	(N)	Tenth Configuration #1 ($2.50)	Image
94	(N)	Wonder Woman Annual #7 ($2.95)	DC
95	(90)	Silver Surfer #143	Marvel
96	(84)	Marvel Universe #4	Marvel
97	(99)	Teen Titans #24	DC
98	(94)	Xena: Original Olympics 2 (2.95)	Topps
99	(97)	Star Wars X-Wing Squadron: Mandatory Retirement #1 ($2.95)	Dark Horse
100	(98)	Aquaman #48	DC

(N) new entry (=) non-mover from previous month

It's Michael Turner "good girl" month

Top Cow tops Todd

A double dose of patriotism

Doubling its frequency, but holding its sales

A manga hit for Image

The stores put their faith in Peter David

On the rise, but about to be revamped

Again doubling frequency, but holding sales

New X-book with very limited appeal

JLA leads the Tangent line (no surprise there)

The last 100 placing for the X-Wing warriors?

Next 50 titles: July 1998

(Titles generally selling below 25,000)

101	(95)	**Gen^{13} Bootleg #20**	ImageWildStorm
102	(100)	**Daredevil #379**	Marvel
103	(96)	**Iron Fist #3 ($2.50)**	Marvel
104	(103)	**Azrael #45**	DC
105	(104)	**Superboy #55**	DC
106	(113)	**Strangers in Paradise 3/16**	Abstract*
107	(106)	**Hitman #30 ($2.25)**	DC
108	(72)	**What If..? #112**	Marvel
109	(=)	**Savage Dragon #51 ($2.50)**	Image
110	(80)	**Vampirella/Shi: Queens Gambit #2 ($2.95)**	Harris
111	(101)	**Ka-Zar #17**	Marvel
112	(110)	**Batman: Gotham Adventures #4**	DC
113	(=)	**Legion of Super-Heroes 108 ($2.25)**	DC
114	(N)	**Aquaman Annual #4 ($2.95)**	DC
115	(N)	**Star Wars Handbook: X-Wing Rogue Squadron 1 ($2.95)**	Dark Horse
116	(114)	**Legionnaires #64 ($2.25)**	DC
117	(111)	**DV8 #20 ($2.50)**	Image/WildStorm
118	(148)	**Hellblazer #129 ($2.25)**	DC/Vertigo
119	(67)	**Quicksilver #11**	Marvel
120	(116)	**StormWatch #9 ($2.50)**	Image
121	(N)	**Nighthawk #1 ($2.50)**	Marvel
122	(107)	**Gordon of Gotham #3**	DC
123	(N)	**Weasel Guy/Witchblade (2.95)**	Hyperwerks
124	(118)	**Resurrection Man #17 ($2.50)**	DC
125	(124)	**Shi #16 ($2.95)**	Crusade
126	(122)	**Books of Magic #52 ($2.50)**	DC
127	(123)	**The Dreaming #28 ($2.50)**	DC/Vertigo
128	(125)	**Shi #15 ($2.95)**	Crusade
129	(119)	**Bks of Faerie: Auberon's Tale 2 (2.50)**	DC/V
130	(129)	**Impulse #41**	DC
131	(105)	**Evil Ernie #2 ($2.95)**	Chaos*
132	(131)	**Wetworks #42 ($2.50)**	Image/WildStorm
133	(N)	**Thor Rough Cut #1 ($2.99)**	Marvel
134	(133)	**Power of Shazam #42**	DC
135	(134)	**Gangland #4 ($2.95)**	DC/Vertigo
136	(108)	**Altered Image #3 ($2.50)**	Image
137	(136)	**Invisibles #18 ($2.50)**	DC/Vertigo
138	(128)	**Aliens v Predator: Eternal #2 ($2.95)**	Dark Horse
139	(N)	**Conan: Return of Strym #1 ($2.99)**	Marvel
140	(N)	**More Than Mortal: Sagas #1 ($2.95)**	Liar
141	(145)	**Adventures in DC Universe 18**	DC
142	(139)	**Jack Kirby's Fourth World #19**	DC
143	(137)	**Spirit: New Adventures 5 (3.50)**	KSP
144	(N)	**New Gods Secret Files #1 ($4.95)**	DC
145	(135)	**Leave It to Chance #11 ($2.95)**	Image
146	(=)	**Chase #8 ($2.50)**	DC
147	(142)	**Omen #4 ($2.95)**	Chaos*
148	(135)	**Legion Science Police #2 ($2.25)**	DC
149	(N)	**X-Files Season One: Shadows ($4.95)**	Topps
150	(N)	**Curse of Dracula 1 ($2.95)**	Dark Horse

*Publisher names followed by * indicates the title is not exclusively handled in the direct market by Diamond Comics Distributors*

DC Comics

DC has risen a staggering 10% on last month, completely wiping out the 7% fall it had suffered. The success of the *Tangent* line has enabled the company to amass the highest market share since *Comics Economics* started over six years ago. At 42%, DC is now 11% above Marvel.

JLA continues to hold its ground, moving up one place to 8th. **JLA: Year One** has dropped to 20th, but Peter David and Todd Nauck's **Young Justice** is a new entry at 24th. At 31, **Justice League of America: The Nail** rounds off an impressive performance, the JLA family being the top four DC titles this month.

The nine *Tangent '98* titles all performed well. As expected the **JLA**, **Batman** and **Superman** tangents were the most popular.

And with **Azrael**, **Superboy**, and **Hitman** all just outside the Top 100, DC appears to be consolidating its position as the leading market share publisher bar none.

Ironically, despite **Green Arrow** now performing better in the charts than for many years, DC has announced this month that the title is to be relaunched and revamped.

The company's poor performers include: **Chronos** (175), the cancelled **Major Bummer** (170) and **Creeper** (186) and the penultimate **Michael Moorcock's Multiverse** (197).

Marvel Comics

Marvel's drop in market share is mainly due to the DC *Tangent '98* comics, but some old favourites have dropped out of the Top 100 and many other titles have weakened considerably.

The popularity of the core X-Men titles (**Uncanny X-Men, X-Men** and **Wolverine**) has failed to prevent the other family titles from continuing to drop. The only other Top 20 X-book is the **X-Men/Fantastic Four '98** annual (16). **Generation X** drops one place, **X-Force** and **X-Factor** are down five, **X-Man** down six, **Cable** down five and the soon to be cancelled **Excalibur** down four. This obviously represents sales drops as there are few higher-placing new entries to push them down.

At 29, the first post-Peter David **Incredible Hulk** fell 13 places and was narrowly outsold by the new **Rampaging Hulk** title, with its second issue coming in at 25. But Marvel's loss is DC's gain, as Peter David's first **Young Justice** charted at 24.

Top 100 publisher market share

DC Comics	42%
Marvel Comics	33%
Image Comics	16%
Dark Horse Comics	4%
Topps Comics	2%
Chaos! Comics	2%
Oni Press	1%

The new Captain America title, **Sentinel of Liberty** debuted at 11, with its parent title one place lower at 12. Cap's over-exposure has already taken its toll with the latter falling out of the Top 10 for the first time since its re-relaunch.

Quicksilver resumes his free-fall, dropping a huge 52 places – its recent improvement obviously cut short by news of its impending cancellation.

Nighthawk, the formerly-dead ex-Defender, is Marvel's second highest new entry, in at a disappointing 121. But this is still an improvement on the **Strange Tales** one-shot which could only reach 153.

Image Comics

Marc Silvestri has come a long way since his stint on **Uncanny X-Men**. A co-founder of Image Comics, he had considerable success with his own titles, including **Cyberforce**. His Top Cow studio's line of **Witchblade**, **The Darkness** and spin-offs have made his imprint a serious contender for the title of top Image studio.

The success of Top Cow's latest "good girl" series **Fathom** (straight in at number 1) further reinforces the studio's ability to produce winning comics. **Fathom**'s orders were almost double the level of **Uncanny X-Men**, making it a contender for the highest-ordered comic of 1998.

The lowest placing Image title is **Knight Watchman** (258), a spin-off from the nostalgic **Big Bang Comics** which placed just one position higher at 257.

Notable first issue performances

WITH seemingly reckless abandon, publishers launch marginal new titles every month on the already overcrowded direct market. A recent report stated that only 25 titles had sales over 70,000 with the 100th placing title at less than 25,000. DC's smash hit, **JLA**, is in the 100,000 range, while Vertigo's leader, **Preacher**, hovers around the 45,000 mark, more than double almost the rest of the Vertigo line. Image's **Spawn** maintains its 140,000+ sales while **Gen^{13}** lost over 50,000 sales in the last year. Dark Horse's creator-owned leader, **Sin City**, is believed to be a constant 60,000 seller, almost three times the sales of **Madman**, while the rest of the company's titles outside of the **Star Wars** line hover in the 10,000 to 20,000 region. Even indie favourite **Bone** appears to sell under 25,000, half of its peak a few years ago. However, it should be noted that **Bone**, along with many other independently published comics, is carried by smaller distributors, which can add as much as 20% more to the total sales.

Here is a selection of this month's first issue placings:

Fathom #1 (1st)	Image/Top Cow
Captain America: Sentinel of Liberty 1 (11th)	Marvel
Young Justice #1 (24th)	DC
Superman For All Seasons #1 (44th)	DC
Sunfire & Big Hero Six #1 (89th)	Marvel
Nighthawk #1 (121st)	Marvel
Curse of Dracula #1 (150th)	Dark Horse
Strange Tales #1 (153rd)	Marvel
Madman: The Jam #1 (155th)	Dark Horse
Jonny Double #1 (163rd)	DC/Vertigo
Mask of Zorro #1 (168th)	Image
Dead Corps(e) #1 (180th)	DC
Whiteout #1 (215th)	Oni Press
Hopster's Tracks #1 (265th)	Bongo

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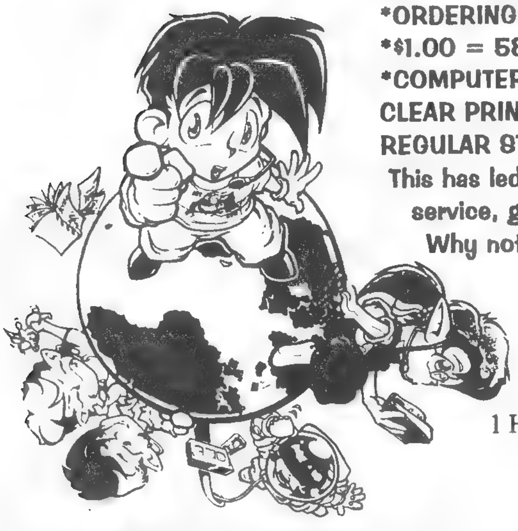

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Power Pack on the comeback trail

MARVEL is on the verge of announcing a new ongoing **Power Pack** project.

Developing the new comic is the creative team of Shon (**Black Ops**) Bury and Ethan (**Cyberfrog**) Van Sciver. The two are currently working on characterisation and plotting details with editor Tim Tuohy. Look for an early 1999 release of what's being described by Tuohy as "**Gen**^{13} meets *Lost In Space*".

It should be interesting to see what a new generation of comics creators make of characters and a comic that never quite managed to appeal to the right demographic group. **Power Pack** was created by Louise Simonson and June Brigman and the initial idea behind the comic was to produce superhero stories which would appeal to a younger age group.

However, while children stayed away from the series in droves, it did build up a considerable cult following. Many of the kids' adventures tied directly into X-Men continuity, making these specific key issues for X-Men readers. The odd thing about the first **Power Pack** series was that, while the series continued to slide in sales, comics creators were the ones raving about it.

However, after the departure of Louise Simonson and Jon Bogdanove (who replaced Brigham after 20 odd issues), the series began floundering under new writer Michael Higgins and despite sowing a multitude of unresolved subplots, the comic was cancelled in February 1991, with issue #62.

Meanwhile, back at the X-Men...

Further controversy and change for the ubiquitous mutant teams. The latest changes and new titles to arrive at Movers' central include:

☒ Ex **X-Force** penciller Adam Pollina and the upcoming **Slingers** writer Joseph Harris are working on a **Generation X Christmas Special**.

Called **Yes, Jubilee... There *IS* a Santa Claus**, the special finds Nanny and Orphan-Maker fulfilling their favourite Christmas tradition, to "orphan" a mutant on Christmas Eve.

☒ Luke Ross, former **Spectacular Spider-Man** artist is joining the X-office as penciller on **X-Man**. Ross has been a target of the X-editors and with the redefinition of Spider-Man underway, Ross found he was surplus to requirements. He comes on board **X-Man** with issue #48.

☒ Keep an eye on Oscar Jimenez, he is about to break into the 'A' list of comic artists. Jimenez first achieved recognition as Howard Porter's fill-in on **JLA**, then moved on to **JLX**, the X-Men/JLA Amalgam title and has now been announced as the artist on a new one-shot, **Wolverine: Black Rio**.

Written by Joe (**Cable**) Casey, the special pits Logan against a pair of bloodthirsty vampires while he is attempting to soak up the atmosphere of the Rio carnival.

☒ Another former **X-Force** artist has been assigned a high-profile bookshelf one-shot. Kevin Lau (who was to have started work for Crusade Entertainment) has been announced as the artist on **Team X 2000** (instead of Brett Booth, as was widely predicted).

Team X 2000 is the story of Bishop and Deathbird's return to Earth. (The duo have been lost in space for over a year now.) However, the planet they return to is an alternate future where the Shi'ar rule and the empress is the daughter of Charles Xavier and Princess Lilandra.

By the end of the 48-page bookshelf story, Bishop will have been returned to the real Marvel Universe, but his fate is by no means certain as neither Steven Seagle nor Joe Kelly have plans for him in either of the two main X-Men titles.

Dr Strange gets knighted

FORMER **Starman** penciller Tony Harris has confirmed he will pencil, cover paint and co-write (with Dan Jolley) a **Dr Strange** mini-series for Quesada and Palmiotti's *Marvel Knights* line.

Harris will return to DC in January '99 to work on a limited series called **Obergeist**.

Erik Larsen set to go Nova

ERIK Larsen appears to be vying for the title of busiest man in comics. The creator of **Savage Dragon** and co-founder of Image Comics, has lined up his third assignment outside of Image, this time a new **Nova** series for Marvel.

Larsen has already signed on the dotted line to write DC's **Aquaman** and six issues of Marvel's **Wolverine**, but this latest addition to his post **Savage Dragon** portfolio is possibly the most controversial to date...

Nova has been far from a successful character for Marvel, since its launch in 1976. The character was created by Marv Wolfman, John Buscema and Joe Sinnott and was originally intended to bring back that old "Spider-Man spirit" from the early Lee, Ditko and Romita days of Marvel.

However Nova's first series ran just 25 issues. He was resurrected as a member of the **New Warriors** and the initial success of that team title led to a second solo series for the cosmic hero – this lasting just 18 issues. The third ongoing series will feature art by Joe (**Buffy, the Vampire Slayer**) Bennett.

So why bring him back for a third go-around and what does Larsen have planned? "The **Nova** ongoing series is based loosely on the proposal I wrote seven years ago. My initial thoughts were that Spider-Man has grown up. He's married and in some ways he's beyond what made him accessible to begin with. He's got a beautiful wife, a good job and things are going okay. Marvel needs a new teen hero to pick up the slack and give young readers a hero to identify with. I think that could be our boy, Nova." This, coincidentally, was the original Marv Wolfman idea.

"The basic concept has much of the appeal of early issues of the **Amazing Spider-Man** plus – with the addition of his roommates – the camaraderie of a team book. This premise would be a fresh approach that gives the book a different feel to the rest of the line.

"The central cast is three teenagers rooming together: one, Richard Rider – the man called Nova, the others being Roger Cooper and Bernie Dillon. The others share Rich's secret, they know he's a superhero and together they try to come up with new and inventive ways of using the power of Nova to their advantage and enjoyment. The trio attends junior college together by day and fights for truth, justice and all that other fun stuff on weekends and after class.

"Nova desires to fight crime and *make it on his own as a superhero.* The other boys see all the possibilities that having a superhero around the house could lead to. They scheme together on finding ways of getting rich utilising Nova's powers, using his abilities as transportation for dream vacations, and whatever else a couple of fellows might dream up!"

Larsen concluded, "This is just the kind of book I'd love to do. Naturally there will be tons of cool bad guys both old and new but the drive of the book is these three idiots trying to share an apartment and a secret."

What a guy!

Relaunches kill back issue sales

THERE was a time, not so very long ago, when it was relatively common knowledge that publishers absolutely hated back issue dealers. The root? Jealousy.

You'd hear them, saying "We got 50 damn cents a copy for that title, now these punks stick it in a plastic bag and sell it for ten bucks a pop." Serious jealousy.

So when dealers complained that relaunching and renumbering time-honoured titles was second only to cancellation for killing back issue sales, publishers weren't too worried.

The latest casualty is Marvel's *Heroes Reborn* comics. The four 13-issue series, which were produced by Jim Lee's WildStorm and Rob Liefeld's (now-defunct) Maximum Press, had huge print runs and it appears that supply has finally outweighed demand.

One comic store summed it up from a retailer's perspective, "Relaunches are great for the short-term, but what the publishers don't realise and probably don't care about is that a relaunch from issue #1 effectively destroys back issue sales on that character.

"When DC relaunched its main titles in the Eighties, it devalued an enormous amount of stock, even key issues. Anything that was pre-**Crisis on Infinite Earths** became bargain bin material and while there is a small percentage of comic fans still reading and buying this stuff, it is at best a minority interest. You'd be better off stocking foreign language albums."

Perhaps this is why Joe Quesada has opted to continue the original numbering on **Daredevil**. Despite being relaunched as an issue #1, **Daredevil** will display its original numbering in the signature boxes of the "new" series.

Quesada said, "I'm doing this in recognition of the fact that DD has had a long and illustrious history that should never be ignored. I know it's only a little thing, but don't let it be said that we aren't listening to all ye faithful out there."

With the impending relaunch and new Spider-Man first issues for **Amazing**, **Spectacular** and **Peter Parker**, the only long-standing non-mutant Marvel left with its original numbering is **The Incredible Hulk**. And with busy John Byrne about to take that over again, it too could be set for a relaunch from #1.

Our retail spokesperson added, "40% of my floor space is taken up with back issues, which amount to less than 10% of my turnover. So what do you do with stuff people won't even buy for 10p?

"We stopped buying collections, regardless of how attractive they might be. We just can't be sure it's a good investment any more."

Surely they jest?!

THE GREAT Lakes Avengers team is getting its own mini-series, almost 10 years after being introduced during John Byrne's short run on the **Avengers** titles.

The series is to be called **GLA** (geddit?), and will feature art from hot tip Dale Eaglesham and is being written by **X-Men**'s Joe Kelly.

Or is somebody winding us up ?

Surfer gets knighted

THE SILVER Surfer is the latest Marvel character to be given the Joe and Jimmy treatment.

J.M. Dematteis is quitting writing the book (from #145) and it is being cancelled with #146.

However, Louise Simonson will be relaunching the character (along with current artist Jon J. Muth) as a *Marvel Knights* title early next year.

No more future Future Imperfects

WHEN PETER David opted not to pursue a proposed follow-up project to his **Incredible Hulk: Future Imperfect** mini, it was believed that Marvel would assign the project to another writer. It now seems that instead of a sequel to the apocalyptic two-parter, there will be a new two-issue prestige series completely unrelated to Peter David's series.

"It won't be a **Future Imperfect** follow up," said the project's new writer Scott Lobdell. "That was discussed, but I feel that is very much Peter's story. After all those years on the book, he deserves that much consideration."

Incredible Hulk: Someone to Talk to... is a two-issue mini to be pencilled by German Garcia. Shipping in November and December, it is a stand-alone story, but ties directly into Hulk continuity.

"I'll only tell you the first part of the story," said Lobdell. "It involves Bruce Banner convincing Thor to take him through hell and into the Cosmic Hub of the Afterlife so that he can talk to Betty."

OK. Thanks, Scott. So what happens on page two?

New Black Widow

JOE Quesada has confirmed that Devin (**Catwoman**) Grayson is to write her first Marvel work, as part of his *Marvel Knights* line.

It will be a three-part **Black Widow** mini-series and will feature an entirely new take on the character. Which would be a good idea, as sales on her last appearance (in the post-Thor **Journey into Mystery**) would hardly justify a spin-off title!

However, we're promised the original, Natasha Romanov, does make a guest appearance. As Grayson put it, "You don't get to be Black Widow without going through the original."

H'mm. Depending on how you read that, it could prove a good reason to watch out for the title!

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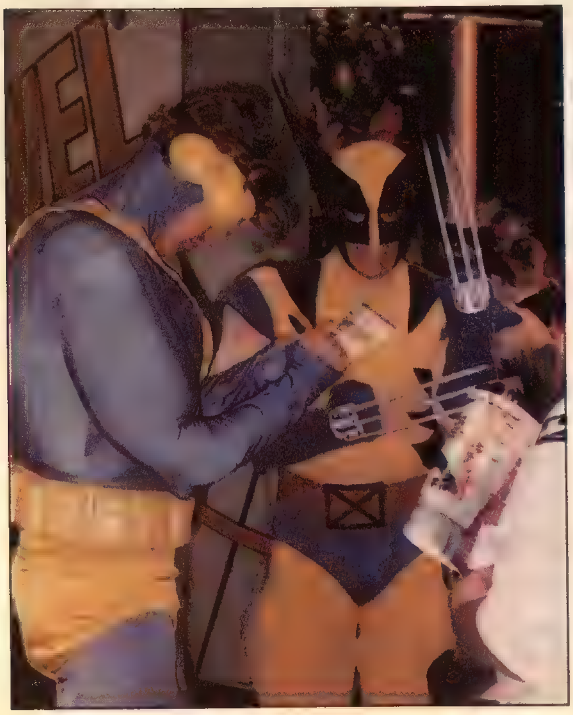
Wizard World: Chicago '98

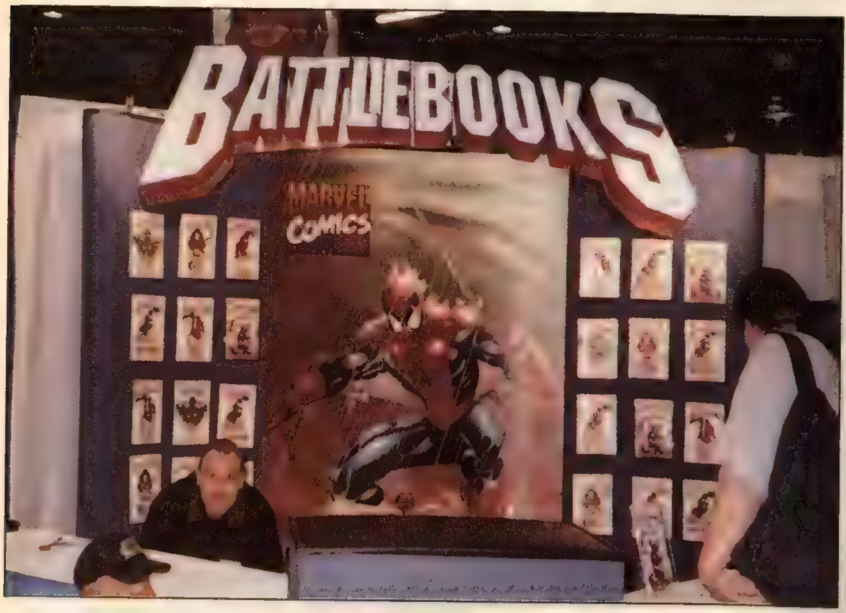
"The best ever comics event outside of San Diego," was Dark Horse publisher Mike Richardson's opinion of ***Wizard Magazine****'s second-ever convention. Quite a compliment, considering that the annual San Diego ComiCon International is now in its 29th successful year!*

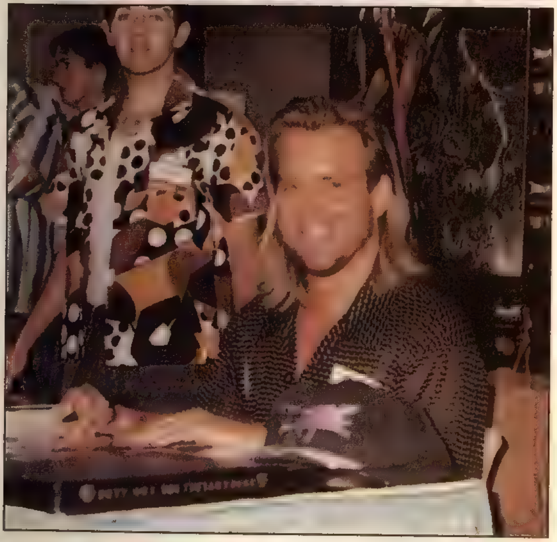
OVER 30,000 fans and dealers flocked to Chicago O'Hare airport's Rosemont Convention Centre for the weekend of July 17-19 to meet the largest number of top professionals gathered in one place.

Guest of honour Todd McFarlane led a large Image contingent, while top companies DC, Marvel, Dark Horse, Chaos, Harris, Awesome and many more were strongly represented.

This page: Spawn *(left)*, Cyclops and Wolverine *(bottom, left)* and a new team-up *(below)* as Giant Size Man-Thing meets the X-Men.







Above: Billy Tucci's Marvel/Crusade BattleBooks made an impressive debut. ***Right:*** The ever-optimistic Rob Liefeld led his Awesome team's rebirth. ***Below:*** Star performers Joe Quesada and Jimmy Palmiotti, on hand at the *Marvel Knights* booth (and signing over 1,000 copies of **CI** #96 with its special Event feature and cover story!).

Top: Chaos! Comics wildman Brian Pulido (who described the accompanying **CI**'s Dez Skinn as a madman. Hmph!).

Above: Randy Queen (described by Palmiotti as "the sexist man in comics", but your vote counts too!) promoting his new **Darkchylde** series.

Left: X-Men maestros Chris Claremont and Bob Harras, greeting the mutant fans (and a few normal ones too!). *A full fest report next issue.*

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LETTERS

Comics International, 8 Trinity Road, London N2 8JJ

*CHICAGO was fun! **Wizard Magazine** must be commended for putting on an excellent convention there, brimming with big name guests. It was also great to discover first hand just how popular our magazine is with the US comics reading community. We produced a special Chicago edition and big thanks go to Crusade for distributing thousands of copies from their booth.*

*Also, equally large thanks to Nancy, Joe and Jimmy of the Event/Marvel Knights entourage. Not only did they also hand out over a thousand copies of last month's CI, but Joe and Jimmy (together with **Punisher** writers Chris Golden and Tom Sniegoski) spent no less than nine hours signing copies of our special Marvel Knights issue! Stars all!*

Honorary mention should also be made to one Todd McFarlane, who – following a public debate with yours truly about comics folk being dull – performed a magnificent handstand. But more about that another time!

We're taking this issue over to San Diego, to hand out another 5,000 introductory copies with inside cover variants (now there's an industry first!) and next month we'll be adding the entire 2000 AD audience to our readership. Hey, Todd! Who says this industry's dying? ...Dez Skinn/Editor

There's life in them old superheroes yet

Peter Sidebotham
3 Sandy Lane Mews, Hulme
Walfield, Congleton, Cheshire

ALTHOUGH I've been out of touch with the comics industry for a while, I recently had the good fortune to pick up a copy of Kurt Busiek and Alex Ross's excellent **Marvels**. I found Ross's art in particular simply staggering.

Thinking that this was the pinnacle of superhero comics, I stumbled onto **Kingdom Come**, and found myself a born again superhero fan.

Which just goes to show that if you sort through the dross of comics out there today, there are some gems to be found. Titles such as these showed that even overused and tired characters like Superman and Batman can have new life breathed into them.

Incidentally, what is Alex Ross currently working on?

*Ross update: Alex is currently painting an October on sale Superman graphic novel written by Paul (**Batman & Robin Adventures**) Dini. Next up he's painting Dan Jurgens layouts on a **Fantastic Four/Superman** team-up (!) then working with Erik Larsen on a **Superman/Savage Dragon** two-parter. Makes you wonder how he fits in all these conventions, doesn't it? ...Dez*

If it ain't broke...

Rol Hurst, Rushgrove Farm
Holt Head, Slaithwaite,
Huddersfield, West Yorks

IF SOMEONE had told me five years ago that John Byrne was taking on Spider-Man, I'd have cheered.

If someone had told me five years that Howard Mackie was to be the sole in-continuity Spidey writer, I'd have screamed.

Since **Next Men** I haven't been able to get into John Byrne's stuff, partly because he's been working on characters I don't find interesting – Kirby's **Fourth World** and Wonder Woman. But also because I think there's something in the idea that the relative failure of **Next Men** – his strongest work to date – changed Byrne's opinions of his own ability. I'm not saying that his work is worse now than it was, but it's... different.

While I'm willing to give him a go on Spidey, I don't see why he has to muck about with things that don't need changing.

This business of Dr Octopus being involved in the explosion that created Spidey, for example, is reminiscent of the first *Batman* film in which the Joker replaced Joe Chill, and that didn't work either.

Kurt Busiek's **Untold Tales of Spider-Man** took the right approach by inserting rather than altering what are classic comics. I wonder – does Byrne have less respect for Steve Ditko than Jack Kirby? You couldn't imagine him doing similar things to the early **Fantastic Fours**, could you?

However, Howard Mackie is the perfect choice to take Spidey forward. He's really matured over the years and has shown great respect for the character's history (Clone Saga aside, which wasn't really his fault).

He has developed into the strongest Spider-Man writer this

Here's a really good reason to buy next month's Comics International...

GLEN FABRY'S
BATMAN-JUDGE DREDD

CI #98: SPECIAL 2000 AD ISSUE

In a unique publishing agreement between 2000 AD publisher Egmont-Fleetway and Comics International's Quality Communications, it has been agreed that CI #98 will be given away, bagged, with the entire international print run of 2000 AD Prog 1111.

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As well as the usual mix of news, reviews and comment, expect to see special features including a look at Glen Fabry's long-awaited Batman-Dredd graphic novel and the future of Britain's top-selling adventure comic! At only $1.95 (95p), this is one issue of CI you simply cannot afford to miss!

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decade, which is something I never thought I'd say. His work with John Romita Jr has been consistently excellent, and I'm confident that the two of them can take the character to new heights.

So the future is cloudy but brightening. Spidey (overall) is in good hands, and if John Byrne does muck up **Twice Told Tales**, well, it's only an imaginary story, isn't it?

Tootsie Rolls to the rescue

Graeme Bassett
Grimsby, Lancashire

ALAN J. Porter's remarks (*Comment,* **CI** #96) were so close to my own past that I could have sued him!

I share Alan's concern that today's comics might confuse the likes of "Little Joey". Just like him, I begged my first **Batman** comic after seeing the TV show. (Unfortunately the comic was **Detective Comics** #345: *The Blockbuster Invasion of Gotham City.*)

If Blockbuster was intended to parody the Hulk, his introduction only served to illustrate why Marvel was outstripping DC back in the 1960s.

Granted Carmine Infantino's art was superficially crisp and clear, but he used a perplexing combination of long shots and overhead views to tell the story.

In addition, Gardner Fox's script was caption-heavy and tried to put over a number of plot twists through dialogue balloons.

It was all a million miles away from the TV show, especially since the editor had decided to kill off Alfred at that point.

Having said that, I persevered, even though I was totally confused by my first American comic.

I guess I continued to buy them because in those days comics could easily be found in newsagents, on one of those wacky Thorpe and Porter spinning carousels with the porn mags on top and the comics down below.

Personally I think the answer is Tootsie Rolls.

If they got a few more Tootsie Roll adverts back in the comics, everything would be fine.

CI to the rescue

Tom and Mary Bierbaum
(writers: Zena, Warrior Princess)

JUST writing to say best of luck with **CI**'s aggressive plans for the US market this summer.

We certainly hope your fine publication flourishes and helps rekindle the struggling comics business.

Thanks. Judging by the response to date, from retailers, fans and professionals, while we're hardly in a position to rekindle anything, we're certainly becoming a focal point for what's going on out there.

*But then, that's why **CI** is a trade paper in the first place!*

Two Caps are better than one

John Miller,
Inverleith Row, Edinburgh

I SEE you predicted that the new **Captain America, Sentinel of Liberty** might be detrimental to the existing Captain America title (*Hotshots,* **CI** #96).

So far, I like the new approach. It reads kind of like a good issue of a 1960s **Nick Fury** or the Charlton comic **Sarge Steel**.

By the way, thanks for the item on the Martian Manhunter. Nice to see my old pal J'onn J'onzz still in action. Looks like Ostrander and Mandrake will do a good series!

Politically correct comics?

Andrew Ducker
30 Wrightson Avenue
Doncaster DN4 9QL

I BELIEVE we should be wary of any implications about the lack of the word Jew in the recent Superman story (*Sarah Bolesworth's Mediafile,* **CI** #96).

While the **CI** article rightly expands on the theme of censorship in comics, and I agree wholeheartedly with the sentiments, surely it is dangerous if one section of the community dictates what should appear in comics and the press?

Shouldn't the storytellers and editors have the right to exercise artistic and moral judgement?

At what point do comics become politically correct, and at what point do they lose credibility?

The bottom line is that the characters have to tell a story, rather than serve as propaganda. As long as they are not offensive or incite hatred, comics are primarily entertainment.

While the brutality of the Nazis disgusts me, it was not only Jews who suffered in the Holocaust. Rather it was all people who opposed the Reich, including gays, gypsies, union leaders and religious leaders of many faiths who died in the camps.

Is not the Jewish lobby insisting upon changes to a perfectly acceptable story an example of censorship in itself?

No one group has the right to demand an apology from an editor who has acted decently and honourably.

Where does it stop? Is one duty-bound to mention the murder of Jews every time one mentions the war, and forget about the other people who were murdered in the same circumstances?

Keep political correctness out of comics. Despite what our American cousins think, we do not live in a PC world.

Chris who?

Andrew Spencer
108 Barfield Road
Longview, Huyton,
Merseyside L36 8DQ

SO CHRIS Claremont is returning to the **X-Men**?

Let's face it, most new fans neither know nor care who this writer from yesteryear is, while most of the older fans are a bit annoyed at the way he is being brought in as a nostalgia magnet.

Look at some of his "radical" shake-ups: He's nabbed three characters from **Excalibur**, and devolved them into their old, cheesy costumes.

He has disregarded past character development. From the look of things, Kitty Pryde is back to being best buddies with Colossus, and because Claremont didn't like it, she's fobbed Pete Wilson straight off.

Also, why does Storm now have a new bad-girl-in-leather look? Is she now merely some sex kitten with bad static?

In his day, Claremont was a good storyteller. Now he's going to be rehashing material that's past its sell-by date and playing organ monkey to the slaughter house of ideas.

Perhaps it would be better to see how things develop than make rash judgements, Andrew.

To diversify is to dilute

David Green
61 Lansdowne Road,
Worcester WR1 1SP

ROY THOMPSON makes some interesting suggestions for developing **Comics International** (*Letters,* **CI** #96). However I am worried that by introducing new features to **CI** that have only tenuous links to the comics scene, the focus of the magazine will be diluted.

CI's strength has always been in reporting industry news and gossip: diversifying into fields such as Sci-Fi, as Roy suggested, would serve no purpose.

There are enough magazines already devoted to that particular genre already so it would not draw any new readers to **CI**.

Might I also point out that not all comics fans are interested in Sci-Fi, toys, etc? It's bad enough that you already waste a page covering trading cards!

If **CI** is to expand, there is plenty of scope within the current brief (ie: the *international* comics industry).

It has always surprised me that a magazine with the word international in its title would devote so little space to the comics of India and Japan – two of the largest comics-reading countries in the world. Surely there is enough interest in manga to introduce a *News Asia* section?

I hope the healthy reaction you've been getting from your new readers in the colonies proves that your continued success lies in building on your current strengths and not by metamorphosing into a bland lifestyle magazine.

Overall, you echo my own sentiments, David. The age of the all-embracing general interest magazine is gone in favour of tighter-focused titles.

*Just as one-time top sellers like **Woman** lost readers to newer titles specialising in fashion, make-up, hair, and such, I don't believe you can lump all fantasy adventure in one title.*

With fantasy, text fiction, spin-off merchandise, film and TV are all catered for elsewhere, and in depth.

Our aim is to be comprehensive, but with English-language comics only. Sure, we touch on film, TV and trading card spin-offs, but only to keep comics readers up to date on major events in those markets. And only then when related to existing comics properties.

*As for manga, while the dedicated **Manga Mania** appears to be struggling, we continue to integrate any English-language manga news into our main sections.*

*Indian comics? We've been looking for a space to mention their new **Barbie** title, but other than that, how much is actually available to our readers and translated? You know how we hate to tease!* ...*Dez*

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AARDVARK-VANAHEIM, PO Box 1674 Station C, Kitchener, Ontario N2G 4R2, Canada (Cerebus)

ABSTRACT STUDIOS, PO Box 271487, Huston, TX 77277 (Strangers in Paradise)

AC COMICS, PO Box 521216, Longwood, Florida 32752-1216 (adventure, Golden Age superhero & western reprint titles)

AC COMICS, PO Box 521216, Longwood, Florida 32752-1216 (adventure, Golden Age superhero & western reprint titles)

ACCLAIM, 1 Acclaim Plaza, Glen Cove, NY 11542 (game tie-in adventure titles) (00)1 516 656 5000

ARCHIE COMIC PUBLICATIONS, 325 Fayette Ave., Mamaroneck, NY 10543 (humour titles) (00)1 914 381 5155

AWESOME ENTERTAINMENT, 9744 Wilshire Boulevard, Suite 402, Beverly Hills, Los Angeles, CA 90212 (adventure titles)

BONGO ENTERTAINMENT *is now at:* 1440 S Sepulveda Blvd, 3rd Floor, Los Angeles, CA 90025 (00)1 310 966 6168

CALIBER PRESS, 225 North Sheldon Road, Plymouth, MI 48170 (b&w adventure titles) (00) 1 888 22 COMIC

CARTOON BOOKS, PO Box 16973, Columbus, OH 43216 (Bone)

CHAOS COMICS, 7645 E. Evans Road, Suite #6, Scottsdale, AZ 85260 (fantasy/horror comics) (00)1 602 991 9080

CRUSADE ENTERTAINMENT, 83 South Main St, Sayville, NY 11782 (fantasy/adventure titles) (00)1 516 218 0300

DARK HORSE COMICS, 10956 S. E. Main St., Milwaukie, OR 97222 (adventure, licensed & manga titles) (00)1 503 652 8815

DC COMICS, 1700 Broadway, New York, NY 10019 (adventure, humour, Vertigo & Paradox Press imprints) (00)1 212 636 5400

DISNEY COMICS, 500 S Buena Vista St, Burbank, California 91521 (humour titles) (00)1 818 507 5739

DRAWN & QUARTERLY, 5937 Hutchison St, Montreal, Quebec, Canada H2V 4B7 (b&w biog)

EVENT COMICS, 3620 N. Lincoln Ave., Chicago, Il 60613 (adventure)

FANTAGRAPHICS BOOKS, 7563 Lake City Way NE, Seattle, WA 98115 (b&w adventure, biog & Eros adult titles) (00)1 206 524 1967

GLADSTONE PUBLISHING, 212 S. Montezuma, Prescott, AZ 86303 (humour, licensed) (00)1 602 776 1300

HARRIS COMICS, 1115 Broadway, 8th Floor, New York, NY 10010 (Vampirella, fantasy/horror titles) (00)1 212 807 7100

HARVEY COMICS ENTERTAINMENTS, 100 Wilshire Blvd., Santa Monica, CA 91401 (humour) (00)1 310 451 3377

HEAVY METAL, 100 Merrick Road, Suite 400 East, The Rockville Cnt, NY 11570 (adult fantasy mag & spin-offs) (00)1 516 594 2130

IMAGE COMICS, 1440 N Harbor Blvd, Suite 305, Fullerton, CA 92835 (adventure) (00)1 714 8718802

KITCHEN SINK, 76 Pleasant St, Northampton, MA 01060 (adventure, biog, alternative) (00)1 413 584 7388

LONDON NIGHT STUDIOS, 2421 N. Center St #309, Hickory, NC28601 (adult horror)

MARVEL ENTERTAINMENT GROUP, 387 Park Avenue South, New York, NY 10016 (adventure, humour and licensed) (00)1 212 696 0808

NBM PUBLICATIONS, 185 Madison Ave, Suite 1504, New York, NY 10016 (adult fantasy graphic novels & magazines)

ONI PRESS, 6336 SE Milwaukie Avenue., Suite 30, Portland, Oregon 97202 (adventure titles)

SIRIUS ENTERTAINMENT, PO Box 834, Dover, NJ 07802 (adult)

SLAVE LABOR GRAPHICS, 979 S. Bascom Ave, San Jose, CA 95128 (fantasy b&w) (00)1 408 279 0451

TOPPS COMICS, 1 Whitehall St., New York, NY 10004 (licenced adventure titles) (00)1 212 514 8190

VEROTIK, PO Box 64859, Los Angeles, CA 07043 (adult fantasies)

VIZ COMICS, PO Box 77010, San Francisco, CA 94107 (translated manga titles)

WaRP GRAPHICS, 43 Haight Ave, Poughkeepsie, NY 12601 (Elfquest and spin-offs) (00)1 914 473 9277

UNITED KINGDOM

The following are the major UK newsstand comics and graphic novel publishers. If phoning from outside of the UK, drop the first 0 and replace with: 01144 (USA); 0044 (mainland Europe & Eire); 001144 (Australasia).

DC THOMSON, Albert Square, Dundee DD1 9QJ (humour & adventure)

EGMONT FLEETWAY, 25-31 Tavistock Place, London WC1H 9SU (adventure, humour, licensed, pre-school) 0171 344 6400

HAMLYN BOOKS, Michelin House, 81 Fulham Rd, London SW3 (2000AD graphic novels) 0171 581 9393

JOHN BROWN PUBLISHING, The Boathouse, Crabtree Lane, Fulham, London SW6 (Viz) 0171 381 6007

KNOCKABOUT COMICS, 10 Acklam Rd, London W10 5QZ (humour & underground comix, graphic novels) 0181 969 2945

MARVEL COMICS (UK), Panini House, Coach & Horses Passage, The Pantiles, Tunbridge Wells, Kent KT2 5UJ (humour, adventure, licensed) 01892 500 100

THE REDAN COMPANY, Appleton House, 139 King Street, London W6 9JG (pre-school humour titles) 0181 563 1563

SAVOY BOOKS, 279 Deansgate, Manchester M3 4EW (mature) 0161 833 2664

TITAN BOOKS/TITAN MAGAZINES, 42 Dolben St, London SE1 OUP (licensed graphic novels, magazines & comics) 0171 620 0200

FRANCE

The following are the major comics and album publishers. If phoning from USA, code of 0033 becomes 011 33

ALBIN MICHEL, 22 rue Huyghens, 75014 Paris (albums) (0033) 42 79 10 00

CASTERMAN, 66 rue Bonaparte, 75006, Paris (albums, manga) (0033) 40 51 28 00

DARGAUD, 6 rue Gager Gabillot, 75015 Paris (albums, manga) (0033) 40 45 35 39

DELCOURT, 5 passage du Mont-Cenis, 75018 Paris (albums, comics) (0033) 53 41 86 10

FLUIDE GLACIAL, 33 avenue du Main, BP 187, 75755 Paris (comics, albums) (0033) 43 20 23 96

GLENAT, 31 rue Ernest Renan, 92130 Issy les Moulineaux (albums, manga) (0033) 41 46 11 11

J'AI LU, 84 rue de Grenelle, 75007 Paris (manga) (0033) 44 39 34 70

LES HUMANOIDES ASSOCIES, 24 avenue Philippe Auguste, 75011 Paris (albums) (0033) 44 93 88 33

MARVEL, BP 62, 06702 St Laurent Duvar (0033) 92 12 57 57

SEMIC FRANCE, 26 rue de la Gare CP 523 - 69009 Lyon (comics) (0033) 72 19 86 00

It is intended that this section will be enlarged in coming months to incorporate all major international comics publishers.

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PUBLISHERS

North America, Britain and France. Contact details for the key comics companies.

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MAIL ORDER

Whatever you're looking for: from manga to Silver Age to the latest hot titles, you'll find all the main suppliers listed here.

RETAIL INDEX: UK

Key to abbreviations used:

imp	= air imported new issues	u/g	= underground comix
back	= back issues stocked	frgn	= foreign language titles
s-p	= small press & fanzines	STO	= Standing order service (new comics reserved)
merch	= trading cards, videos, T-shirts, posters, etc	RPG	= role playing games
		CCG	= customisable card games

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CENTRAL LONDON

Avalon Comics, 143 Lavender Hill, London SW11. Mon-Thur 10-5.45; Fri 10-6.30; Sat 9.30-5.30; Sun 11-3.30 (imp, back, merch, ind, STO, CCG) 0171 924 3609

Comic Showcase, 76 Neal Street, London WC2. Mon - Wed 10-6; Thurs - Sat 10-7; Sun 12-5 (imp, back s-p, merch, ind, u/g, cartoon books, original art) 0171 240 3664

Forbidden Planet, 71 New Oxford St, London WC1A 1DG. Mon-Wed & Sat 10.00-6.00; Thurs & Fri 10.00-7.00 (imp, back s-p, merch, ind, u/g, film & tv) 0171 836 4179

Gosh! 39 Great Russell Street, London WC1 (opposite British Museum) 10.00-6.00 each week inc Bank Hols. Late Thur-Fri til 7.00 (imp, back, merch, ind, frgn, u/g, STO, largest range of newspaper strip compilations in UK) 0171 636 1011

Magpie Bookshop, The Clerk's House, 118 1/2 Shoreditch High St, London E1 6JN. Mon-Sun 12-7 (back, s-p, merch, ind, u/g, frgn, 2nd hand horror/fantasy/sci-fi bks, 1st edtns, search service) 0171 247 4263

Mega-City Comics, 18 Inverness Street, Camden Town, London NW1 7HJ. Mon-Sun 10-6; late Thurs + Fri to 7. (imp, back, merch, s-p, ind, u/g, film-tv fantasy, horror, body art, subculture, STO) 0171 485 9320

Mighty World of Comicana, 237 Shaftsbury Ave, London WC1. Mon-Wed 10.30-6.30; Thur-Sat 10-7; Sun 10-4 (imp, back, s-p, ind, tv-film & fantasy, STO) 0171 836 5630

Platinum Age Comics/Bayswater Books, 27a Craven Terrace, Lancaster Gate, London W2 3EL. Mon-Sun 11-7 (but sometimes till midnight!) (back, ind, u/g, general 2nd hand books, search service) 0171 402 7398

OUTER LONDON

A Place In Space, 56/57 The Inshops, Church Street, Croydon, Surrey CR0 1RB. Mon-Sat 9.30-5.30 (comics, SF bks, back, merch, ind, RPG, CCG, original artwork, accessories, STO) 0181 686 2400

Altered Images, 3 Eagle Star House, 299-301 High St, Sutton, Surrey SM1 1LG. Mon-Wed & Fri 10.30-5.30; Thur 10-7; Sat 9-6 (imp back ind merch STO) 0181 770 3815

Atomic Comics, 1112 High Rd, Chadwell Heath, Romford, Essex RM6 4AH. Mon-Sat 10 -6 excl Fri 10-7 (imp, back, s-p, ind, merch, u/g, STO, 2nd hand horror fantasy sf bks, original art) 0181 597 8547

Blue Silver Comics, 32 Northfield Ave, West Ealing, London W13 9RL. Mon-Sun 10-6 excl Wed 10-2 (imp, back, merch, ind, STO) Website: www .bluesilver.com 0181 840 9446

Book Gallery: The Illustrated Book Shop, 11-17 Stockwell St, Greenwich, London SE10 9JN. Tues-Fri 10-6, Sat & Sun 9.30-5.30 (imp, back, ind, u/g, 2nd hand & new SF-horror-fantasy bks, art bks, bargain bks, remainders, art prints) 0181 853 2151

Book Palace, 83 Church Road, Crystal Palace, London SE. Mon-Sun 12-6 (imp back ind 2nd hand/new SF-horror-fantasy bks art bks, bargain bks, remainders) 0181 768 0022

Calamity Comics, 160 Station Road, Harrow, Middlesex HA1 2HR. Mon-Wed 10-6, Thurs & Fri 10-7; Sat 9.30-6 (imp, back, s-p, merch, ind, u/g, RPG, STO, fantasy tv & film bks & merch, videos) 0181 427 3831

Comic Shack, 720 High Rd, Leytonstone, London E11 3NN. Mon-Thur 9.30-5.30; Fri-Sat 9.30-6.30; Sun 11-5 + by appointment (imp, back) 0181 539 7260 or 555 9303(eve)

Forbidden Planet, 175 North End, Croydon CR0 1TP. Mon-Sat 9.30-5.30; Thurs till 7. (imp, back, ind, merch, STO, CCGs, film/tv mags, sf/fantasy bks, videos) 0181 688 7190

Krypton Komics, 252 High Road, Tottenham, London N15 4AJ (next to Tesco) Mon-Wed 10.00-6.00; Thur-Fri 9.30-7.00; Sat 9.00-6.00 Tube: Seven Sisters Road. (imp, back, s-p, ind, STO) 0181 801 5378 (fax 0181 376 3174)

They Walk Among Us, 32 Union Court, Sheen Rd, Richmond, Surrey TW9 1AA. Mon-Sat 9.30-5.30 excl Fri 9.30-6 (imp, merch, back, ind, u/g, fantasy/s-f/horror bks, STO, subculture) Phone/fax 0181 948 8476

30th Century Comics. 18 Lower Richmond Road, London SW15 1JP. Mon-Wed 10.30-6, Thur-Fri 10.30-7, Sat 10.30-6; Sun 11-5 (imp, back, merch, action figures & toys, ind, STO, 2nd hand genre bks) 0181 788 2052

Time Trek, 46 High Street, Bromley, Kent BR1 1TR. Mon - Sat 9 - 5.30 (late Thurs to 8) (imp, back, s-p, merch, ind, u/g, sf TV & film related merch, STO) 0181 313 0677

SOUTH EAST

The American Comic Shop, 1 Church St, Chatham, Kent ME4 4BS (just off High St). Mon-Thurs 10-5.30, Fri 9.30-5.30, Sat 9-5.30. (imp, back, STO, merch, Trek & Star Wars merch, ind, original art) 01634 817410

Andy's Comic Cavern, Windsor Open Market (back of Woolworth's), Bachelors Acre, Windsor. Sats 7.30-4 (imp, back, ind, STO) Free delivery for Windsor/Slough area. 01753 621978

Calamity Comics 2, 90 Queens Road, The Broadway, Watford, Herts WD1 2LA. Mon-Tues 10-5.30; Thurs & Fri 10-7; Sat 9.30-5.30 (imp, back, s-p, merch, ind, u/g, STO, RPG, fantasy tv & film bks & merch, videos) 01923 249293

Cartoon Shop, 22 Southernhay, Town Centre, Basildon, Essex SS14 1EL. Mon -Sat 10-6 (imp, back, s-p, ind, merch, RPG, STO) 01268 534194

Chaos City, Units 68-69 Stevenage Indoor Market, Stevenage, Herts. SG1 1EP Wed-Sat 9.30-5.30 (imp, back, merch, STO, CCG) 01438 358005

Chaos City, Units 23-26 The In-Shops, The Maltings Variety Centre, St Albans, Herts AL1 3HL. Mon-Sat 9.30-5.30 (imp, back, merch, STO, RPG, CCG) 01727 838719

Central City Comics, 4 Eagle Street, Ipswich, Suffolk IP4 1JB. Mon - Sat 10 - 6. (imp, back, s-p, merch, ind, u/g, frgn, STO) 01473 233017

Comic Showcase, 19-20 St Clements Street, Oxford. Mon-Sat 10.00-6.00 (imp, back, s-p, ind, merch, u/g, STO) 01865 723680

Comics for All, 3a Pier Road, Littlehampton, West Sussex BN17 5BA. Thurs-Sun only (imp, back, STO) 01903 739999

David's Comic Shop, 5 Sydney Street, Brighton, Sussex BN1 4EN. Mon-Sat 9.30-5.45; Sun 11-4 (imp, back, ind, STO, u/g) 01273 691012

Daydream Nation Trading Cards at Hive, 6 Kensington Gardens, Brighton BN1 4AL. Mon-Sat 10-6 (cards, CCGs, sports, Ultra-Pro) 01273 687 802

Escape, Cheapside, Reading, Berks RG1 7AG (near Odeon Cinema). Tues-Sat 10-5.30 (imp, back, ind, merch, STO, film & tv) 01734 575131

Fantastic Store Ink, 14 Gardner Street, Brighton BN1 1UP. Mon-Fri 9.30-5.30; Sat 9.00-6.00 (imp, back, ind, s-p, merch, u/g, STO, original artwork) 01273 670012

Forbidden Planet, 60 Burleigh St. Cambridge CB1 1DJ. Mon-Sat 9.30-6 (imp, back, ind, u/g, STO, CCG, videos, sf/fantasy bks, tv/film mags, merch) 01223 301 666

Incognito Comic Shop, 1-2 The Friars, Canterbury, Kent CT1 2AS. Mon-Fri 10-5.30; Sat 9-5.30 (imp, back, ind, merch, STO, film/tv merchandise) phone/fax: 01227 785898

Incognito Comic Shop, 21 Union Street, Maidstone, Kent ME14 1EB. Mon-Fri 10-5.30; Sat 9-5.30 (imp, back, ind, merch, STO, film/tv merch) phone/fax: 01622 683642

Into the Void, 324-325 Chartwell North, Top Floor, Victoria Plaza, Southend-on-Sea, Essex SS2 5SR. Mon-Sat 9.30-5.30 (imp, back, merch, ind, u/g, STO) 01702 613021

Kent Comics, 328 High St, Orpington, Kent BR6 0NQ Mon-Thurs 10-5.30; Fri 10-6; Sat 9-6; Sun 10-1 (imp, back, merch, ind, STO, CCG) 01689 824489

MTCC Trading Cards, c/o In Retrospect, 107-109 Orpington High St, Orpington, Kent BR6 0LG. Mon-Sat 10-5. (trading cards, Trek-Disney-fantasy-etc) 01689 835700

Off World: The Sci-Fi Store, Unit 20, Romford Shopping Halls, Market Place, Romford, Essex RM1 3AT. Mon-Sat 9.30-5 (merch s-p imp STO CCG; specialists in Trek, Star Wars & s-f collectables) 01708 765633

Planet Ace, 1 Headgate Buildings, St John's St, Colchester, Essex C02 7AD. Mon-Sat 10-5.30 (imp, back, s-p, merch, u/g, ind, STO, RPG, rock t-shirts) 01206 561912

Reservoir Frogs at Hive, 6 Kensington Gardens, Brighton BN1 1AL. Mon-Sat 8.30-6; Sun 11-5 (imp, back, STO, u/g, ind) 01273 687802

Slough Computers, 2 Windsor Road, Slough, Berks. Mon-Sat 9.30-5.30 (imp, ind, STO, cards, s/h computer games) 01753 521594

Tall Toad Comics, Amersham Market every Tues; Hemel Hempstead market every Thur; High Wycombe market every Fri & Sat (imp, back, merch, STO) 01442 250653

Whatever Comics, 2 Burgate Lane, Canterbury, Kent CT1 2HH. Mon-Sat 10-5.30 (imp, back, s-p, merch, ind, u/g, STO, model kits) 01227 453226

Whatever Comics, 5 Middle Row, High Street, Maidstone, Kent ME14 1TF. Mon-Sat 10.00-5.30 (imp, back, s-p, merch, ind, u/g, STO, model kits) 01622 681041

MIDLANDS

A Collectors Dream, 16 Park St., Kingswinford DY6 9LX, West Midlands. Mon-Sat (closed Thur) 9.30-5.30 (imp, back, s-p, merch, ind, u/g, SJO, film/tv fantasy, glamour, horror ppbks, toys, videos) 01384 287234

Abstract Sprocket, St Benedicts Indoor Market, 21 St Benedicts Street, Norwich, Norfolk NR2 4PF. Mon-Sat 10.00-5.00 (imp, back, ind, s-p, merch, u/g, STO) 01603 292315

Another World, 42/43 Main Centre (opp Wilkinsons) Derby. Mon-Sat 9-5.30 (imp, back, ind, merch, STO, RPG, rock & TV-film memorabilia, computer games, t-shirts) 01332 206606

Another World, 23 Silver Street, Leicester LE1 5EU. Mon-Sat 9-5.30 (imp, back, ind, merch, frgn, u/g, STO, RPG, rock t-shirts, alchemy metalware, rock memorabilia) 0116 2515266

Another World, 11 Market Street, Nottingham. Mon-Sat 10-5.30 (imp, back, s-p, merch, ind, frgn, u/g, STO, RPG, rock t-shirts, alchemy metalware, rock memorabilia) 0115 9484122

Comic Box, Unit 3, Antiques Craft and Collectors Market, Salop Street, Wolverhampton. Tues, Wed, Fri 9.00-4.00; Sat 9.00-5.00 (imp, back, merch, ind, model & resin kits, sf/horror collectables) 01384 835489

NEW **Comic Legends**, The Antiques Centre, 60 Ely Street, Stratford-Upon-Avon, Warwickshire CV37 6LN. Mon-Fri 11-5; Sat 10-5; Sun 11-4 (imp, back, merch, STO, RPG, CCG, toys, models, SF/horror) 01789 263349

Fantasy World, 10 Market Square Arcade, Hanley, Stoke-on-Trent ST1 1NU. Mon-Sat 9- 5.30 (imp, back, s-p, merch, ind, u/g, STO, RPG, rock t-shirts & memorabilia, alchemy metalware) 01782 279294 (fax: 202381)

Forbidden Planet, 31 Cross Cheaping, Coventry CV1 1HF. Mon-Sat 9.30-6; Thurs till 7 (imp, back, merch, ind, u/g, STO, film/tv, sf/horror bks; CCG, RPG) 01203 229672

Forbidden Planet, 129 Middle Walk, Broadmarsh Centre, Nottingham NG1 7LN. Mon-Sat 9-6 (imp, back, s-p, merch, ind, u/g, film/tv, videos, STO) 0115 958 4706

Ground Zero, 11 Handley Arcade, Mansfield, Notts NG18 1NQ. Mon - Sat 9.00 - 5.00 (imp, back, merch, ind, STO, accessories) 01623 22017

Nostalgia & Comics, 14-16 Smallbrook, Queensway, Birmingham. Mon - Thurs 9.15 - 5.45, Fri + Sat 9.15 - 6.00 (imp, back, merch, ind, s-p, u/g, STO) 0121 643 0143

Page 45, 9 Market Street, Nottingham NG1 6HY. Mon-Sat 9-6. (imp, back, s-p, ind, frgn, gn, u/g, STO, indie comix & indie merch specialists, manga) 0115 9508045

Phoenix Comix, 29 Abington Square, Northampton NN1 4AE. Mon-Sat 9.30-5 (imp, back, merch, ind, STO, RPG, CCG, action figures) 01604 602311

Readers World, 137 Digbeth, Birmingham B5 5DR. Mon-Sat 9.30-6.30 (back, merch, ind, Brit, u/g, RPG, books + mags, videos bought & sold) 0121 643 8664

Sci-Fi Unlimited, 4 Clair Court, Lime Street, Bedford MK40 1NH. Mon-Sat 9.30-5.30 (imp, back, s-p, merch, ind, STO, RPG) 01234 218984

Sci-Fi Unlimited, Unit 11, The Arcade, Letchworth, Herts. Mon-Sat 9-5.30 (closed Wed) (imp, back, s-p, merch, ind, STO, RPG) 01462 480018

Time Zone, 31 Castle St, Shrewsbury, Shropshire SY1 2BW. Mon - Sat 9.30 - 5.30. (imp, back, merch, ind, STO, CCG) 01743 365192

NORTH WEST

Comic Zone, 4 Church Rd, Northwich, Cheshire CW9 5NT (imp, back, merch, ind, STO, RPG) 01606 49255

Forbidden Planet, 92 Bold Street, Liverpool L1 4HR. Mon-Sat 9.30-5.30; Thur to 7.00 (imp, back merch, ind, u/g, STO, film/tv material, sf & horror bks, RPG, CCG) 0151 707 1491

Forbidden Planet Megastore, 65 Oldham Street, Piccadilly, Manchester M1 1JR. Mon-Sat 9.30-5.30 (imp, back, sf-fantasy-horror bks, cards, stills, film bks, Trek, Dr Who) 0161 839 4777

Imagination Station, 16 Botchergate, Carlisle, Cumbria CA1 1QS. Mon-Sat 9.30 - 5.00 (imp, back, merch, ind, STO)

Thunderbooks, 332 Lytham Rd, Blackpool FY4 1DW. 10-5.30 Mon-Tues Thurs-Sat (& Sundays June-Oct inc.); Wed 1.00-3.30 (imp, back, merch, ind, STO, media collectors' items) 01253 348321 (fax: 407813)

Thunderbooks II, 116 Friargate, Preston, PR1 9EE. Mon-Sat 10-5.30 (imp, back, merch, s-p, ind, STO, RPG) 01772 204287

Time Zone, 3 Academy Place, Warrington, Cheshire WA1 2NR. Mon-Sat 9.30-5.30 (imp, back, merch, ind, STO, CCG) 01925 651185

Worlds Apart, 58-60 Lime St (city centre), Liverpool. Mon-Sat 10-6 excl Fri 10-7 (imp, back, ind, merch, STO, film mags) e-mail: Worlds Apart@ compuserve.com. Web: http://our world.compuserve.com/homepages/ WorldsApart 0151 707 0839

NORTH EAST

NEW **Aardvark Comics**, 15 Brook St, Nr The Market, Wakefield, WF1 1QW. Mon-Sat 10-5. (imp, back, s-p, merch, STO, record/head depts) 01924 2001104

Books N' Comics, Unit 15, Forbes Building, Linthorpe Road, Middlesbrough, Cleveland TS1 4AW. Mon-Sat 10-5.30 (imp, back, s-p, merch, ind, STO, fantasy film mags, Doctor Who, Star Trek) 01642 249143

Byzantium, Merrion Super-store, Leeds LS2 8DB. Mon-Sat 11-5 (back, merch, ind, Brit, u/g, RPG, Star Wars, videos, posters) 0113 244 1434

Comic Carnage, 22 Portland St., Lincoln LN5 7JX Mon-Fri (excl Tues-Wed; closed) 9.30-4; Sat 9.30-5.30; Sun 10.30-4 (imp, back, merch, ind, STO) 01522 520087

Forbidden Planet, 30 Eastgate, The Headrow, Leeds LS2 7JL. Mon-Sat 9.30-5.30 (imp, back, LF film books, media-tv-film mags, T-shirts, posters, toys, kits, cards, badges, stills, Star Trek, Dr Who, etc) 0113 242 6325

Forbidden Planet, 59 Grainger St., Newcastle NE1 5JE. Mon-Sat 10-6 (imp, back, s-p, merch, ind, u/g, STO, film/tv mags, fantasy/sf bks, videos) 0191 261 9173

Forbidden Planet, 12 Matilda, off the Moor, Sheffield, Yorks. Mon-Fri 10-6; Sat 9.15- 5.30 (imp, back, s-p, merch, ind, u/g, original art, model kits, SF & fantasy bks, horror mags, newspaper strip bks) 0114 276 9475

Galaxy 4, 493 Glossop Rd, Broomhill, Sheffield S10 2QE. Mon-Sat 10-5 (imp, back, sp, merch, ind, STO, Doctor Who & Star Wars specialists, tv ppbks) 0114 268 4976

The Last Picture Show, 38-39 The Lanes, The Oasis, Meadowhall Centre, Sheffield S9 1EP. Mon-Thurs 10.00-8.00, Fri 10.00-9.00, Sat 9-7, Sun 11-5. (imp, back, merch, ind, STO, RPG, CCG, film/tv/rock memorabilia) 0114 256 9604/fax 0114 255 3399

Off-World Comics, 200 Park View, Whitley Bay, Tyne & Wear NE26 3QP. Mon-Thu 10-5.30; Fri 10-6; Sat 10-5.30 (imp, back, merch, ind, STO, CCG) 0191 251 2288

Sheffield Space Centre, 33 The Wicker, Sheffield, Yorks. Mon-Sat 10-5 excl Wed. (imp, back, s-p, merch, ind, STO, Star Trek items) 0114 275 8905

Travelling Man, 23 Headingley Lane, Hyde Park Corner, Headingley, Leeds LS6 1BL. Mon-Sat 10.30-5.45 (imp, back, merch, ind, STO, RPG, CCG) 0113 278 0417

Travelling Man, Unit 8/9 The Corn Exchange, Call Lane, Leeds LS1 7BR. Mon-Thur 10-5.30, Fri-Sat 9-5.30, Sun 11-5 (imp, back, merch, ind, STO, RPG, CCG) 0113 242 7227

Travelling Man, 54 Goodramgate, York YO1 2LF. Mon-Sat 10.00-5.30 (imp, back, merch, ind, STO, RPG, CCG) 01904 628787

The Twilight Zone, 69 Godwin St, Bradford, Yorkshire. Mon-Sat 10.30-5.30 (imp, back, ind, STO) 01274 745567

WEST COUNTRY

American Dream Comics, Unit 2, 17 Pickwick Road, Corsham, Wilts SN13 9BQ. Mon-Thurs 10.00-5.00, Fri & Sat 9.00-6.00 (imp, back, s-p, merch, ind, u/g, STO, original art, hobby kits, CDs) 01249 701647

Area 51, 143 Gloucester Rd, Bristol. Mon-Sat 10-5.30 (imp, back, ind, merch, STO, RPG, u/g, original art) 0117 924 4655

Code X, 1 Lansdowne Crescent, Bournemouth, Dorset BH1 1RU. Tues-Sat 10-6 (imp, back, merch, ind, STO, FRPG & miniatures, Games Workshop specialist) 01202 293054

Forbidden Planet, 30 Penn St, Bristol BS1 3AS. Mon-Fri 9.30-5.30 (Thurs until 7), Sat 9.30-6.00 (imp, back, s-p, merch, ind, u/g, film & TV, videos STO sub-culture/body art) 0117 929 8692

Kathies Comics, 20 Market Avenue, Plymouth, PL1 1PH. Mon-Fri 9.30-5.30; Sat 9-5.30 (imp, back, s-p, merch, ind, STO) 01752 257800

Krackers Comics & Games, 5 Bath Place, Taunton, Somerset TA1 4ER. Mon-Sat 9.30-5.30 (imp, ind, merch, STO, RPG, CCG, Games Workshop, film/TV models, action figures, toys) 01823 335057

Krackers Comics & Games, 1-5 The Fore Street Centre, Fore Street, Exeter, Devon EX4 3AN. Mon-Sat 9.30-5.30 (imp, ind, merch, STO, RPG, CCG, Games Workshop, film/TV models, action figures, toys) 01392 425248

Paradox Comics, 30 Hill St, Poole, Dorset BH15 1NR. Mon-Fri 10.30-5.00; Sat 10.00-5.00 (imp, back, ind, merch, STO, gn, videos) 01202 661346

Purple Haze, 38 Eastlake Walk, Drakes Circus Shopping Centre, Plymouth, Devon PL1 1BX. Mon-Fri 10-5.30, Sat 9-5.30 (imp, back, s-p, ind, u/g, STO, mags, merch, film/tv material, sf/horror bks, gen bks, videos, Star Trek & Wars merch, tapes/cds) 01752 254136

True Believers, 11 Rodbourne Rd, Swindon, Wilts SN2 2AG. Tue-Sat 9-5 (imp back merch STO) 01793 434363

ISLE OF WIGHT

Astounding Comics, 61 Pyle Street, Newport, Isle of Wight P030 1UL. Mon-Sat 9-5.30. (imp, back, s-p, merch, ind, STO, RPG) 01983 525320

WALES

Cardiff Fantasy Centre, 1st Floor, Jacobs Market, West Canal Wharf, Cardiff. Sat 9 30-4.30 (imp, back, STO, established over 20 years) 01222 563005 (evenings)

The Comic Man, opposite the Model Stall, Provision Market Gallery, High Street, Newport, Gwent. Saturdays only 8.30-5.00 (sf & horror mags, manga, ind, u/g, back: from 2p-20p, different stock weekly)

Comix Shoppe, 13 Shoppers Walk, Swansea SA1 3AY. Mon-Fri 10-5, Sat 10-5.30 (imp, back, merch, ind, u/g, STO, RPG, anime, Games Workshop stockists, CCG) 01792 642097

Forbidden Planet, 5 Duke St, Cardiff. Mon-Sat 10-5.30 (imp, back, s-p, merch, ind, u/g, STO) 01222 228885

Negative Zone, Provision Market Gallery, High Street, Newport, Gwent NP9 1DD. Mon-Sat 9.30-5 (imp, back, s-p, ind, gn, STO; established 11 years) 01633 222159

SCOTLAND

A1 Books & Comics, 31-35 Parnie Street, Glasgow G1 5RJ. Mon-Wed 9.30-5.30; Thurs-Sat 9.30-6; Sun 12-5 (imp, back, s-p, merch, ind, u/g, STO) 0141 552 6692

A1 Comics West End, 635 Great Western Rd, Glasgow G12. Mon-Sat 10-6; Sun 12-5 (imp, back, merch, ind, STO) 0141 357 6944

Black Hole Comic Shop, Unit 3, 5 Victoria Road, Dundee DD1 1ER. Mon-Thurs 10-5; Fri-Sat 10-5.30 (imp, back, ind, STO, records, CDs, videos - 2nd hand) 01382 221037

City Centre Comics, 168 Buchanan St, Glasgow G1 2LW. Mon-Wed 10-5.30; Thurs + Fri 10.00-6.00; Sat 10-5.30; Sun 12-5 (back issues only) 0141 331 1215 (eves: 632 2786)

Forbidden Planet, 40-41 South Bridge, Edinburgh EH1 1LL. Mon-Wed 10-5.30, Thurs 10-6.30; Fri-Sat 10-5.30 Sun 12-5. (imp, s-p, merch, ind, frgn, STO) 0131 225 8613

Forbidden Planet, 168 Buchanan Street, Glasgow G1 2LW. Mon-Sat 10-5.30, Sun 12-5. (imp, back, s-p, ind, merch, u/g, STO) 0141 331 1215

Future Shock, 89 Byres Rd, Glasgow G11 5HN. Mon-Sat 10-6; Sun 12-5.30 (imp, back, merch, ind, STO, import SF ppbk specialist, old SF bks)

High Impact Comix, 40-41 South Bridge, Edinburgh EH1 1LL. Mon-Wed 10-5.30; Thurs 10-6; Fri-Sat 10-5.30 (back issues only) 0131 225 8613

Justice Comics, Unit 36, The Arcade, Stirling FK8 1AX. Mon-Sat 10-5. (imp, back, ind, STO, merch) 01786 447687

Plan 9, 9 Rosemount Viaduct, Aberdeen AB1 1NE. Mon-Sat 9.30-5.30 (Thurs till 7.30), Sun 1-4.30. (imp, back, Trek/Wars merch, ind, RPG & war game specialist, kits, MTG, STO, magick/tarot) 01224 624467

NORTHERN IRELAND

Talisman Comics, 47 Winetavern St, Belfast BT1 1JQ Mon-Sat 9.30-5.30 (imp, back, merch, ind, u/g, STO) 01232 438744

RETAIL INDEX: USA

When telephoning from outside the USA, include the bracketed 00. Out-of-town US calls begin with the 1 prefix only.

The following is a fraction of the estimated 3,000+ US comics stores

ALASKA

Bosco's in Spenard, 2606 Spenard Rd., Anchorage 99503. Mon-Sat 11.00-8.00, Sun 12.00-6.00 (new, back, CCG, RPG, cards, anime, merch, pop culture, costumes) e-mail: info@boscos.com Web-site: www.boscos.co (00) 1 907 274 4112 (fax: 4117)

Bosco's Diamond Centre, 800 East Diamond Blvd, Anchorage 99577. Mon-Fri 10-9, Sat 10-6, Sun 12-5 (new, recent back, CCG, RPG, cards, anime, chess, Games Workshop, Star Wars/Trek) ph/fax: (00) 1 907 344 3963

Bosco's in Eagle River, 11432 Business Blvd, Eagle River. Mon-Sat 12-8, Sun 12-5 (new, back, CCG, RPG, cards, SF, posters) ph/fax: (00) 1 907 696 5166

ARIZONA

Lost Dutchman, 747 West Camelback Road, Phoenix, AZ 85013. Mon-Sun 10-7. (new, back: incl 50,000+ Silver Age). E-mail: ldcomics@netzone.com Website: www. netzone.com/~ldcomics ph/fax (00)1 619 278 0371

CALIFORNIA

Comickaze, 4202-100 Genesee Ave, San Diego, CA 92117-4905 Mon-Fri 11.00-7.00; Sat 11.00-6.00; Sun 12.00-6.00 (new, back, CCG, video, merch) e-mail: comickaze@geocities.com Website: www. glacierweb.com/comickaze (00)1 619 278 0371

Comix Experience, 305 Divisadero Street, San Francisco, CA 94117. Mon-Sat 11.00-7.00; Sun 12.00-5.00 (new, back) e-mail: comix experience@compuserve.com (00)1 415 863 9258 (fax 9299)

Flying Colors Comics, 2980 Treat Blvd, Concord, CA 94518. Mon-Sat 11.00-7.00 (Fri till 8); Sun 12.00-6.00 (new, back: inc G/Age & S/Age, ind, cards, merch) e-mail: flyingcolors comics@compuserve.com. (00)1 510 825 5410 (fax 5412)

Lee's Comics, Inc., 3783 El Camino Real, Palo Alto, Ca 94306. Mon-Sun 11-9. (new, back: 1930s to date, anime, manga, s-p, adult, merch) e-mail: lee@lcomics.com. Website: www. lcomis.com (00)1 650 493 3957

Lee's Comics, Inc., 2222 S El Camino Real, San Mateo, CA 94402. Mon-Sun 11.00-8.00, till 9pm on Weds. (new, back: 1930s to date, anime, manga, s-p, adult, merch) (00)1 650 571 1489

Stand-Up Comics, 10020 San Pablo Ave., El Cerrito, CA 94530. Mon-Fri 11-7; Sat-Sun 11-6 (new, back, sport/non-sport cards, anime, CCG, merch) e-mail: BSmoot@ compuserve.com Ph/fax: (00)1 510 525 3344

Third Planet, 3822 Sepulveda Blvd, Torrance, CA 90505. Sun-Thur 11.00-8.00; Fri + Sat 11.00-9.00 (new, ind, light back, CCG, RPG, Games Workshop, SF/fantasy bks, anime, videos - rental also, merch) (00)1 310 791 6227 (fax: 6230)

HAWAII

Gecko Books & Comics, 3613 Waialae Ave, Honolulu, 96816. Mon-Sun 9am-9pm (new, back, cards, toys, merch, games, non-sport cards) e-mail: Geckobooks@compuserve.com (00)1 808 732 1292 (fax: 2188)

ILLINOIS

Comic Kingdom, 5941 West Irving Park Road, Chicago, IL 60634. (new, back: Over 100,000 from 1938 to present) (00)1 773 545 2231

LOUISIANA

NEW **Crescent City Comics & Cards**, 6111 Elysian Fields, New Orleans, LA 70122. Mon-Sat 11-7, Sun 12-6 (new, back, cards, CCG, RPG, anime) e-mail: cccomics@aol.com (00)1 504 286 0039

NEW **More Fun Comics**, 8200 Oak St, New Orleans, LA 70118. Tues-Sat 11-7, Sun-Mon 12-6 (new, back, cards, CCG, merch, toys, neww music/used CDs) (00)1 504 865 1800

MAINE

Casablanca Comics, 151 Middle Street, Portland, ME 04101. Mon-Sat 10.00-9.00, Sun 12.00-7.00 (new, back, cards, CCG, RPG, merch, artwork, Games Wkshp; US distrib for 1000 Editions Manga Art Prints) e-mail: comics@ime.net (00)1 207 780 1676

Casablanca Comics, 778 Roosevelt Trail, Windham, ME 04062. Mon-Fri 11-7, Sat 10-6, Sun 12-5 (new, back, cards, CCG, RPG, merch, artwork, Games Wkshp) e-mail: comics@ime.net (00)1 207 892 0056

MASSACHUSETTS

Comicopia, 464 Commonwealth Av, Boston, Ma 02215. Sun-Tues 12-6, Wed 10-8, Thur-Fri 11-7. (new, alt T-shirts, CCG, White Wolf, manga, tpbks) e-mail: 103216.2717@ compuserve.com (00)1 617 266 4266

NEW YORK STATE

Earthworld Comics, 327 Central Ave, Albany, NY 12206. Mon-Wed 11-6; Thur-Fri 11-7, Sat 11-6, Sun 12-5 (new, back, ind, manga & anime, sport & non-sport cards, merch) e-mail: Earthwrld1@aol.com (00)1 518 465 5495

Jim Hanley's Universe Ltd, 4 W 33rd St (opposite Empire State Building) New York, NY 10001. Open 7 days/week, Mon-Sat 9am-11pm; Sun 10am-9pm. (Everything to do with comics) (00)1 212 268 7088

NEW **Jim Hanley's Universe Ltd**, 325 New Dorp Lane, Staten Island, NY 10306. Mon-Sun; 12 noon-9pm. (Everything to do with comics) (00)1 718 351 6299

OHIO

The Laughing Ogre, 4258 North High St., Columbus, Ohio 43214. Mon-Sat 10-9; Sun 12-5 (new, back, cards, merch) e-mail: TheOgre@ compuserve.com (00)1 614 267 6473 (fax 2855)

OKLAHOMA

Time Warp, 588 S. E. Washington St, Bartlesville, OK 74006 (new, back, cards, used video games, CDs, SF/fantasy ppbks) (00)1 918 335 3373

PENNSYLVANIA

Comic Castle, 17 W Fourth Street, Williamsport, PA 17703 Mon-Sun 10-9 (new, back, Silver Age & Golden Age specialists). Website: www.comiccastle.com (00)1 717 322 8763 (fax 8764)

Golden Eagle, Berkshire Square, 1159 Berkshire Blvd, Wyoming, PA 19610 (new, back, games, CCG, tr cards, Star Wars & Trek, autograph collectibles) (00)1 610 376 8255

Golden Eagle, Fairgrounds Square Mall, Reading, PA 19605 (new, back, games, CCG, tr cards, Star Wars & Trek, autographs) (00)1 610 921 3160

TENNESSEE

Collector's World, 1511 East Main St., Murfreesboro TN 37130 Open 7 days a week (new, back, CCG, merch, cards, CDs) (00)1 615 895 1120

Collector's World, Hickory Plaza S/C, 5751 Nolensville Rd, Nashville, TN 37211. Open all week (new, back, CCG, merch, cards, CDs) (00)1 615 895 1120

Collector's World, 10820 Kingston Park #10, Knoxville, TN 37922 Open 7 days a week (new, back, CCG, merch, cards, CDs) (00)1 423 675 6830

Collector's World, 4006 Granny White Park, Nashviile TN 37204 (new, back, CCG, merch, tr cards, CDs) Website: www.edge.net/collectors (00)1 615 385 8136

TEXAS

Cliff's Comics, 2205 West Berry St., Fort Worth, TX 76110. (new, back, cards, merch) Website: www.flash.net/~cliffs/ (00)1 817 927 7172

Collectible Heroes, 502 W Calton Rd #307, Laredo, Tx 78041. Mon-Wed 2-7.30; Thurs-Sat 11.30-7.30 (new, back, sports cards & non-sports, merch) (00)1 956 791 8428

Dragon's Lair Comics & Fantasy, 616 W 34th Street, Austin, TX 78705 (new, back, games, anime, miniatures, supplies) (00)1 512 454 2399

VIRGINIA

Thore Comics, 3514 Oaklawn Blvd, Hopewell, Va 23860. Mon-Sat 11-7, (new, back: S/Age specialists; media SF, M:TG, NFL cards, 50s-70s rock albums) e-mail: thore@erols.com Web-site: www.thorecomics.com (00)1 804 458 9561

Trilogy Shop, 700 E Little Creek Road., Norfolk, Va 23518. Mon-Fri 11-7, Sat 10-7, Sun 12-6 (new, back, fanzines, anim videos, StarTrek/Wars memorabilia, merch) e-mail: trilogy@nfx.net (00)1 757 587 2540 (fax: 5637)

Direct Market Retailers:

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RETAILERS: INTERNATIONAL

AUSTRALIA

Arcadia Unbound, 267 Forest Rd., Hurstville, NSW 2220. Mon-Wed & Fri 10.30-7, Thurs 10.30-8, Sat 10-4, Sun 12-3 (US imp & back, manga, merch, CCG, SF-fantasy bks & mags, kits & supplies) (0061) 2 9585 1489

Books & Bounties/Comics Haven, 157A Charters Towers Rd, Hermit Park, Townsville, Queensland 4812. Mon-Fri 9-6, Sat 9-4 (US imp & back manga gn merch, RPG, CCG) e-mail: Comicshaven @Bigpond.com.au (0061) 7 4779 2408

Fan Attic (TV & Movie Sci-Fi Memorabilia), 1st Floor, 91 Elizabeth St, Brisbane, Queensland 4002. Mon-Sun 9.30-5.30 (rare toys, Star Wars, SF collectibles) (0061) 7 3221 1420

Kinda Lotsa Comics and Stuff, Shop 4, 503-511 King St, Newtown, Sydney, New South Wales. Mon-Sat 10.30-7.30 (US back, toys, merch, non-sport cards) (0061) 2 9565 1054

Known Space Books, 1st Floor, 108 Gawler Place, Adelaide, SA 5000. Wed-Sat 12-6 (US & UK back, 2000AD specialist, SF bks) (0061) 8 8223 4304

Phantom Zone, 207 George St., Liverpool 2170, New South Wales. Mon-Fri 9-6, Sat-Sun 9-4. (imp, back, bks, merch, manga, RPG, action figures, models) (0061) 2 9601 2622

AUSTRIA

Comic Treff, Getreidemarkt 2-4, 1010 Vienna. Mon-Fri 10-7, Sat 10-1 (US imp & back, manga, gn, CCG, frgn-German, cards) (0043) 11 586 76 27

BELGIUM

Forbidden Zone, 25 Rue de Tamines, 1060 Brussels. (3 floors; imp, back, merch, US & French titles, STO, RPG) e-mail: Forbidden_zone@arcacadis.be (0032) 2 534 63 67 (fax 24 52)

CANADA

Silver Snail Comics, 2374 Yonge Street, Toronto. (new, back, merch) (00)1 416 481 4152

FRANCE

Album, 67 bld St Germain, 75005 Paris. Mon-Sat 10-8; Sun 12-7 (imp, back, gn) (0033) 53 10 00 60

Album, 6 rue Dante, 75005 Paris. Mon-Sat 10.00-8.00; Sun 12.00-7.00 (imp, back, gn) (0033) 43 54 67 09

Alpha Omega, 25 rue de la Clef, 59800 Lille. Mon-Sat 10-12.30 & 2.30-7.30 (imp, back, manga, RPG, cards, gaming, 100,000 singles, M:TG, Wars, Trek, Mythos, Guardians. Buy-sell-trade) (00 33) 320 319 375 (fax 320 559 054)

Dangereuses Visions, 83 rue de la Monnaie, 59800 Lille. Mon-Sat 10-12.30 & 2-7.30. (US imp; manga; gn; RPG & CCG; trading cards; merch) (0033) 20 06 06 07

Impact Comics, 64 rue Condorcet, 75009 Paris. Mon-Sat 11-7.30. (imp, back, toys, trading cards, model kits, CCG) (0033) 42 80 30 10

L'Antre des Dragons, 56 rue de Loup, 33000 Bordeaux. Mon-Sat 10-1 & 2-7. (US imp, manga, gn, RPG, CCG, trading cards, merch, video) e-mail: dragons@atlantel.fr (0033) 55 65 17378

Les Nageurs de Sable, 14 rue Courteline, 37058 Tours. Mon-Sat 11-1 & 2-7 (imp back cards merch manga video film & tv) (0033) 2 47 39 52 40

Pulps, 14 bld Morland, 75004 Paris. Mon-Sat 11-7 (imp, back, cards, toys, RPG) Web-site: http://members.aol. com /ryr95/pulps.htm (0033) 1 42 72 55 25

GERMANY

Black Dog Comics, Luxemburger Strasse 6, D-13353 Berlin. Mon-Fri 11-6.30, Sat 11-2. (US imp & back, gn, trading cards) (0049) 30 453 1204

Grober Unfug, Tossener Strasse 32-33, 10961 Berlin. Mon-Sat 11-7. (US imp & back, manga, gn, CCG, merch, trading cards) (0049) 30 6940 1490

GREECE

Metropolis Comics, 94 Metropoleos St, 54622 Thessaloniki. Mon-Sat 10.30-3.30 & 7.30-11.30. (US imp & back, manga, gn, RPG, CCG, trading cards, merch, frgn) e-mail: metrocom@classic.diavlos.gr (0030) 3 193 7775

Solaris, 6 Botasi Str., 10682, Athens. Mon/Wed/Sat 9-3.30, Tue/Thu/Fri 9-2.30 & 5-8.30. (US imp & back, manga, gn, tr cards, merch)(0030) 1 384 1065

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Forbidden Planet, 36 Dawson Street, Dublin 2. Mon-Sat 10-6 excl Thurs 10-7; Sun 12-5 (imp, back, s-p, ind, merch, u/g, Brit, gn, STO) (0035) 3167 10688

ITALY

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Avalon, via Bissolati 68, Rome. Mon 3-7, Tue-Sat 10-1 & 2-7. (US imp & back, manga, gn, RPG, CCG, trading cards, merch)

Avalon, via Magenta 0, Torino. Mon 3.30-7, Tue-Sat 10.30-1 & 2-7.30. (US imp & back, manga, gn, RPG, CCG, merch, tr cards) (0039) 011 5617252

NEW **Il Marchio Giallo**, via Deghi Scipioni 116, Rome. (US imp & back, European titles, merch, model kits) (0039) 06 361 40 60

NEW **La Borsa del Fumetto**, via Lecco 16, 20124 Milano. (US imp & back, European, manga, RPG, CCG, tr cards) (0039) 11 5617252

SOUTH AFRICA

Euronlag, Shop 79A, East Rand Mall, Boksburg, Johannesburg. Mon-Sun 9-10 (US imp & back, ind, manga, gn, CCG, trading cards, merch) (0027) 11 896 3773

Zed Bree's Comic Universe, Mediterranean Building, 24 Tenth Ave, Edenvale 1610 Gauteng. 9.30-6. (comics, manga, tr cards, merch, gn, CCG) 002711 453 4215 (fax 453 4459)

SPAIN

Gilgamesh, RDA San Pedro 53, 08010 Barcelona. Mon-Sat 10-1.30 & 4.30-8 (US imp, gn, manga, RPG, CCG, merch) (0034) 3 246 6359

SWEDEN

Comics Heaven, Stora Nygatan 23, 11127 Stockholm. Mon-Fri 10-6.30, Sat 11-6, Sun 12-4. (US imp, US back, gn, merch) (0046) 8 202516

INTERNATIONAL FESTIVALS

A listing of the world's major comics festivals and conventions. For further information, call the organisers on the phone, fax or e-mail numbers provided. To view updates, contact them on their websites. Organisers' estimates of their previous year's attendance is given in brackets.

June 11-14: GERMANY

ERLANGEN COMIC SALON. (1997 est: 25,000) Organisers: Erlangen Comic Salon, Palais Stutterheim, Marktplatz 1, 91054 Erlangen, Germany. Tel: 0049 9131 86-2735. Fax: 0049 9131 86-2117. Website: http://www.kubiss.de/kultur/info/erlangen/comicsa/comic.htm

June: SWITZERLAND

BD SIERRE. (19197 est: 42,700) Organisers: BD Sierre, Case Postale 707, 3960 Sierre, Switzerland. Tel: 0041 27 559043. Fax: 0041 27 559101. Date TBA

July 17-19: UNITED STATES

WIZARD WORLD CHICAGO CON. (1997 est: not available) Organisers: Wizard Press, 151 Wells Ave., Congers, NY 10920-2064. Tel: 001 608 226 0200. Website: http://www. wizard press.com

July 18-19: LUXEMBOURG

5TH INTERNATIONAL COMICS FESTIVAL, Contern. (1997 est: not available) Organisers: Commune de Contern, 4 Place de la Mairie, L-5310 Cortern, Luxembourg. Tel: 0035 2 35 02 61. Fax: 0035 2 35 90 39.

August 13-16: UNITED STATES

COMIC-CON INTERNATIONAL '98, San Diego, CA (1997 est: 35,000). Organisers: Comic-Con International, PO Box 128458, San Diego, CA 92112-8458. Tel: 001 619 491 2475. Fax: 001 619 544 0743. Website: www.digimark.net/wraith/SDCC/

August 29-30: SCOTLAND

MEMORABILIA '98, Glasgow. (first) Organisers: Made in Heaven, 19 Broughton Rd, Biggar, Scotland ML12 6AN. Tel/fax: 01899 221 622. Website: http://www.memorabilia.co.uk

September 26-27: AUSTRALIA

OZCON 7, Sydney. (1997 est: 6,500) Organisers: Ozcon Conventions Pty Ltd, PO Box A1159, Sydney South, NSW 1235. Tel: 0061 612 9261 8606. Fax: 0061 612 9261 8617. E-mail: stephen@ozcon.com. Web-site: http://www.ozcon.com

September 26-27: ENGLAND

MULTICON 98, Blackpool. (none previous) Organisers: Dave Prowse Promotions, MultiCon 98, 12 Marshalsea Road, London SE1 1HL. Tel: 0181 928 0800. Fax: 0171 403 8326. E-mail: multi@eyentsinc.demon.uk. Web-site: http://www.eventsinc.demon.co.uk

October 4: BELGIUM

FACTS (1997 est: 5,500) Organisers: Forbidden Zone, 25 Rue de Tamines, 1060 Bussels, Belgium. Tel: 0032 2 534 63 67. Fax 0032 2 538 24 52. e-mail: Forbidden_zone@arcadis.be.

October 23-November 8: PORTUGAL

AMADORA '98. (1997 est: 36,000) Organisers: Amadora '98, Fabrica da Cultura, Rua das Industrias, 2700 Amadora, Portugal. Tel: 0351 1 495 1857 Fax: 00351 1 498 2353. E-mail: bd.amadora@mail.telepac.pt

October 30-November 1: ITALY

LUCCA COMICS (1997 est: 40,000). Organisers: Lucca Comics, Via della Cavallerizza 11, 55100 Lucca, Italy. Tel: 0039 0583 48522. Fax: 0039 0583 91203. e-mail: comic&games @lunet.it. Website: http://www.comune.lucca.it/COMICS.

November 7-8: ENGLAND

MEMORABILIA '98, Birmingham. (3/98 est: 17,000) Organisers: Made in Heaven, 19 Broughton Rd, Biggar, Scotland ML12 6AN. Tel/fax: 01899 221 622. Website: http://www. memorabilia.co.uk

November: FINLAND

HELSINKI COMICS, FESTIVAL (Previous: 5-10,000) Organisers: Finnish Comics Society, PO Box 927, FIN 00101 Helsinki, Finland. Tel: 00358 9 685 1000. Fax: 00358 9 270 90369. Internet: www.kaapeli.fi/~sarjaks. e-mail: hcf@kaapeli.fi Dates: TBA

January 1999: FRANCE

ANGOULEME BD (1997 est: 167,300). Organisers: Festival International de la Bande Dessinee, 2 Place d l'Hotel de Ville, 16000 Anglouleme, France. Tel: 0033 5 45 97 86 50. Fax: 0033 5 45 95 99 28. Website: http:/ /bdangouleme.com. Date: TBA

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Testimonial: Thank you for having already published a previous ad of mine. To me, **CI** remains the best comics-related magazine around and it is a valuable source for cutting very interesting deals with comics dealers and private advertisers.

FOR SALE

Bargains galore in my 10 page comic list featuring over 1000 comics from DC, Marvel, Dark Horse, Image, misc indies and manga. The majority of which is priced at 50p and 95p. If you're going to get one list off this page, then this is the one! You don't even have to fork out for envelopes and stamps, just call me to request a list. Anthony Pick, 20 Grove Road, Hoylake, Wirral, Merseyside L47 2DT. Tel: 0151 632 4640.

Emigration forces reluctant sale of private collection of over 5000 comics. Mainly Marvel with some others. Complete **X-Men** issues 90-400 with **Giant Size** No 1. Most X-titles complete, **Avengers** except issues 1 3 6 & 8, **Silver Surfer** 1-119 and large run of **Spider-Man** with all McFarlane/Larsen issues. Would prefer to sell collection complete, conservative estimate of resale value £8500, would take £3500 ono (only 70p a comic!) May consider selling "chunks" or individual issues. Send SAE for full list or with wants to Phil Tennant, 3 Gods Providence Cottages, White-horse Hill, Hawkinge, Kent CT18 7AL.

US comics for sale: 17000+ Marvel, DC, Independent, all major titles. 1978-present day. Call 0171 912-1311 or write: S. Wright 35 Disborwe Rd, Fulham, London W6 8QG.

For sale: thousands of Marvel, DC and Independent comics from 1960s to present day. All comics below guide price. Send a first class stamp to: Robert Sweeney, Flat 3/2, 69 Glasgow Road, Port Glasgow PA14 6RY. Tel: 01475 796735.

Comics for sale: **Spawn** 6 7 11 12 £1.50, 16 17 £5.00, 18 £6.00, 26 £2.50, 27 £1.50, 28 29 39 41-46 57 63 £1.20, 50 £2; **Ripclaw** ½ £6; **Ash** ½ £7; **Astro City** ½ £9, (Vol 2) 1 £4, 2 £3, 3 £2.50; **Hitman** 1 £5, 2 3 4 5 £2.50; **Spider-Man 1** (Platinum) £60. All comics are in nm condition. Please add £1.00 for postage. Write or phone for details of other summer specials. Write to Alan Farnaby, 8 Grendon Drive, Sutton Coldfield, West Midlands B73 6QA, or telephone on 0421 959 081.

Comics for sale: **Astro City** (mini) 1 £7, 2 3 £4 ea, 4-6 £5 ea; Regular series 1 £4, 5-11 £2 ea; **Danger Girl** 1 £5; **Glory/Angela** 1 £3; **Kiss: Psycho Circus** 2 £5; **Preacher** 2 3 £15 ea, 4 £12, 5-7 £6 ea, 8-12 £3.50 ea; **Spawn** 2 £5, 3-5 £6 ea, 7 8 11-14 £3 ea, 56 £3; **Supreme** 42-45 £5 ea. 46-50 £4 ea, 51-54 £3 ea; **Uncanny X-Men** 354 (variant) £5; **Wolverine** 75 £5. Add 50 pence/comic for postage. Cheques payable to: Mr T. Morton, 29 Young Street, Normanton, Derby DE23 6NB.

Private collection, 1000s Marvels, DCs, Indies, Brits etc. Lots key issues. All top titles and creators – collection ranges from '40s to the present day. All in good condition. Good prices. Serious collectors shouldn't miss. For a list send an SAE to Scott Ferguson 2 Peddie Street (F4B), Dundee DD1 5LS. Telephone: 0138 280 0163.

Art and print sale: Glenn Fabry **Slaine** cover £95; Phil Winslade painted **Lazarus Churchyard** splash page £80; Will Simpson **Aliens splash page** £20; **Mr X** pic £15; John Bolton ltd s/n portfolio £35; Michael Aldred ltd s/n **Madman** print £30; Geoff Darrow signed print £25; Jack Kirby V. ltd s/n print with pewter statue! £80; Matt Wagner ltd s/n **Grendel** print £30; Mike Mignola s/n **Hellboy** print £25; Charles Vess ltd s/n print £30; Barry Smith uncut book marks £15; Gorblimey Press Xmas card £25. Please telephone Ian on 0121 426 5506.

For sale: Massive clearout! 50 **Superman** titles (1st) £28; 60 **Superman** titles (2nd) £22; 50 **Batman** titles £33; 50 DCs (main titles) £22; 25 Marvel/Indie £14; 80% vf/nm; 120 EC reprints (vf/nm) £65. Includes postage. Please send an SAE for specific listings. Mail order only. P. Brice 75 Cotswold Rd, Bedminster, Bristol B53 4PD.

Private collection for sale. 6000+. Many Marvel & DC titles from mid '70s to mid '90s. Call or write, I will send a list free of charge. I am willing to sell each comic for 50p each. If you think this offer is too good to be true, I would advise you to come and have a look. This is a genuine offer of good quality comics. I can be contacted any time on 0467 794712. Colin Chappell 23 Toftland, Orton Malborne, Peterborough PE2 5PE.

For sale or exchange: **Alpha Flight, Archer & Armstrong, Batman: The Killing Joke** (GN), **Black Orchid** (set), **Books of Faerie** (set), **Cerebus** bi-weekly, **Children's Crusade** (set), **Comico Primer, Danger Unlimited** (set) **Dark Horse Presents, Deathmate** (set, including preview), **Eternal Warrior, Extreme** (hero), **Floaters** (set), **Heavy Metal, Hero Hotline** (set), **Hitch-Hiker's Guide to the Galaxy** (set), **Image Zero, Leather & Lace, Love & Rockets, Magnus: Robot Fighter, Mayhew, Penthouse Comix, Quantum Leap, Rocketeer Adventure Magazine, Unity, Venus Domina, Zero Hour: Crisis in Time** (set), and more. Please state requirements. Postal only. Bob White 26 Clifton Gardens, London W9 1AU.

British Marvels for sale: **Mighty World of Marvel, Spider-Man Comics Weekly, Avengers, Captain Britain, Valour, Future Tense, Captain America, Star Wars Weekly, The Mighty Thor** and the original **X-Men** with some issues still containing original free gifts. All comics are in reasonable to near mint condition. Prices vary according to both format/condition. For further information send SAE to Martin Clegg, Flat 8A, St. Austins Rd, Avenham, Preston, Lancashire PR1 3QT. Or telephone 0177 246 3387. All payments should be made by cheque or postal order. Any loose cash please send registered.

For sale: **Mage: The Hero Discovered** limited edition hardcovers 1 2 3 £70 each or all 3 for £155. These are signed and numbered to 1,500 only. Very rare. Also looking for the **Batman/Aliens** series (the whole lot) on video if possible. Please phone Alex 0421 781765.

For sale: **Bone** comics (some signed by Jeff Smith), **Black Orchid, The Maxx, Plastic Forks, Stray Bullets,** ***Bone*** cards. Send SAE to: Dolphin Comics, PO Box 64 Stroud, Glos. GL5 1YZ UK.

For sale: **2000 AD** collection, over 95% complete. Also the **Megazine** (30 issues), **Complete Judge Dredd** (34), **Best of 2000AD** (1st 20 issues), various full colour mini series (71), double issues (230) and other specials. £500 ono. Contact Paul Roy, 4 Kinrossie Tce, Dundee Scotland DD3 9RL.

For sale: **2000 AD** and **Judge Dredd** material. Includes wall stickers, T-shirts, role games, badges, spugs, cards, models, metal plaque, phone cards, calendars, video game, etc. Also full range of **2000 AD** Weekly, **Megazines** and other Dredd related publications. Also wide range of US Marvel, DC, Independent and UK back issue comics and mags from the 1960s to the present. Send SAE for catalogue to D. Johnson, 45 Broadmead, Corsham, Wiltshire SN13 9AW, or tel: 01249 714 283.

For sale: A large private collection of popular '80s to '90s comics at cool prices. Marvel, DC, Image & indies. First come, first served – quick sale required. Discounts on large orders. Large SAE for list: Mo, 34 York Crescent, Darlston, West Midlands WS10 9JJ. Or telephone on 0498 613211 after 6.00pm.

Comics from 10p! A huge selection of US Marvels, with some British, DC and manga titles thrown in for good measure! Why not see for yourself? You won't be disappointed! Big discounts on bulk purchases. Send SAE for catalogue to: Kieron Mullens, 39 Hill st, Totterdown, Bristol BS3 4TS.

UK comics for sale: **Rover, Adventure, Wizards** 1950s £1 ea; **Warlords, Hornets, Hotspurs** 1970s 50p ea; **Countdowns** £1 ea. Graphic Novels: **Batman Archives** £20; **Lady Death: The Reckoning** (HB) £10; **Stuck Rubber Baby** £5; **Book of Jim** £5. USA comics: **X-Files** (Topps) 10-36 £2 ea; **Blackhawk** 153 173 177 vg/f £5 ea; **Superman vs Mohammed Ali** £25. Thousands more in stock. Comics bought and sold at Readers World, 137 Digbeth, Birmingham B5 5DR. Telephone: 0121 643 8664.

Trading cards for sale – sets, singles and chase cards. Wants lists welcome, especially for odds. For free list send SAE to David Martin 58 Mill Lane, Tye Green, Cressing, Braintree, Essex CM7 8HW. Adult list also available on request.

For sale: 1000s of American comics from '60s to present, everything priced well below guide. Lots of '60s DC and Marvel as well as indies. Lots of bargains, will consider trades for early '60s. Send a large SAE for 15 page catalogue to: A to Z Comics, 57 Rutland Street, Grimsby, North East Lincolnshire DN32 7RS.

For sale: **Mad Magazines**, English edition numbers 1-37 except 22 35 & 27. Plus 42 53 55 59 65 95 & 125. Condition fair to poor. Offers to: Andrew Ewart 22 Springfield Drive, Buckley, Flintshire CH7 2PH. Also some unopened Tarot cards for sale, some less than ½ price. Please send SAE for details. Plus **Giles** annuals in good condition.

1000s of comics for sale '60s to present, Marvel, DC, Image, indies, etc. Also Toy Biz plus other action figures. For catalogue send 38p stamp to Across the Void, PO Box 217, Waltham Cross, Hertfordshire EN7 6HE. Wants lists and advance orders welcome. Also interested in any comics for sale.

For Sale – must clear dead cheap. Sets: **Strangers in Paradise** Vol 1 #1-3 [1sts] Vol 2 #2-14 [1sts] £100; **Astro City** Vol 1 #1-6, Vol 2 #1-10 £40; **Mage** Vol 1 #1-15, Vol 2 #0-6 £40; **Grendel** Vol 1 #1-34 36-39 £40; **More Than Mortal** 1-3 [1st] £10, 1 Variant signed £8.00; **Wolff & Byrd** 1-7 9 11 13-16 19 £12; **Daredevil** 15 18 19 24 26 28-53 82 83 100 £90; **X-Men** 29 53 138-143, £30, **Silver Surfer Ultimate Cosmic Experience** [1st] £25; **Miracleman** 1-24 £15; **Avengers** 45-50 55 57 [vg] 59 71 93 98-100 £50; **Tales to Astonish** 45 48-69 £90. More available. Write or ring for details to: Paul Condron 31 Wardley Avenue, Worsely, Manchester M28 0HP. Telephone: 0161 281 9472.

For sale: trading cards by mail order – sets, chase cards and singles available from sci-fi, cartoon, comics, TV, movies and fantasy art at low prices. For a complete list send two x 1st class stamps to: Bill McIntosh, Braeriach, Linns Road, Torthorwald, Dumfries DG1 3QA.

Trading cards for sale: ***StarWars 3Di*** (62 cards) 65, multi motion card 25, many odds 50p ea; ***X-Files Series 1*** etched card il £5.50; ***Series 2***: (72 cards) £7.50, etched cards i5 i6 £5.50 ea, 3-D hologram cards 2 4, £5.50 ea; ***Series 3*** (72 cards) £8.50, etched cards i2 i3 i4 £5.50 ea, chromium cards 1 2 £7.50 ea., hologram cards 1 2 £7.50ea. All chase cards are sent in ultra-pro screwdown's. p&p £1.55 (free for single chase cards). Cheques or postal order payable to David Parkes, send all orders to 4 Oldstead, Bracknell, Berkshire RG12 0UE. I can also be contacted at David_Parkes @e-mail, msn.com

WANTED

Advertisers are reminded that Wanted ads must be no longer than 50 words (inc address), and only single private advertisements can be published free of charge.

Serious collector looking for original artwork from **The Dark\Knight Returns, Killing Joke, Arkham Asylum, Sword of Azrael**, Alex Ross (any Batman stuff) or any **Sandman** artwork. Sketches, prelims from the above artists also wanted. Main characters must feature on pages. Contact Dave in Dublin (00353) 12821147 eves or e-mail: ave_white@modusmedia.com.

Wanted: American Marvel comics from 1960s to present day. Also want British exploits of Spider-Man, original X-Men (1983). Contact: Robert Sweeney, Flat 3/2, 69 Glasgow Road, Port Glasgow PA14 6RY, Tel: 01475 796 735.

Wanted: **DC Superstars of Space** 2 4 6 8; **DC Special** 17 20; **Strange Adventures** 111 129 151 228; **Mystery in Space** edited by Michael Uslan; **Fear** 2 3 4 5; **Race for the Moon, Fantastic Tales** (British edition). Must be in fn/vf, mint. Contact P. Brice, 75 Cotswold Road, Bedminster, Bristol BS3 4PD.

Wanted: **Amazing Heroes** 55 69 88 99 132 151 152; **The Comics Journal** 155; **Comics Interview** 31 34 75; Dave McKean exhibition catalogue. Top prices paid. Different copies from single sellers appreciated. Copies in any grade considered and postage at my expense. Serious collector! Contact Giulio Cicconi, Via Alberto Pepe, I - 64100 Teramo, Italy.

Wanted! Any old back issues of US **GI Joe,** UK **Action Force** (weekly and monthly) and **Transformers UK** (with A. F. back-up) for sad man on nostalgia trip. Will buy if cheap or swap for anything in my collection (inc. **Starman, Spawn,** X-stuff, etc) Contact Simon, 5 Oriel Rd, Sheffield S10 3TF. Tel: 0114 230 2392.

Wanted: Jack the Ripper collector and researcher seeks absolutely anything on the subject. Age or condition unimportant. Everything wanted however obscure. Information on comics available also appreciated, for research into a book. Ross Strachan 44 Castleview, Galston, Ayrshire KA4 8JW. Telephone: 0156 3 821612.

Wanted: spare/unwanted comics to trade, your list gets mine. Also needed, Star Wars figures, **Wizard** ½s and any **Astro City** issues. Let me have details/prices etc. Paul Tillyer, 20 Third Street, Low Moor, Bradford BD12 0JB.

Wanted: long runs/sets of '60s, '70s and 80s Marvel comics to read! Therefore lower cheaper grades (or bargains) preferred. Contact I. Beattie, 6 Wesleydale, Ballyclare, Co. Antrim, N. Ireland BT39 9WD.

Wanted: **Tom Puss Comics** (Birn Brothers, 1949) will pay £150; **Panda Comics** (same series, 1949) will pay £100; **Tom Puss in Rhymeland** will pay £100, **Jack & Jill** all colour gift books (edited by A. Mills) will pay £40. Please contact Piet Koudenburg, Cortenhoeve 14, 2411 JM Bodegraven, Netherlands.

Wanted: Warren Magazines **Vampirella** 88 103 110 also annual 1; **Creepy** 41 45 46 55 56 59 146; **Eerie** 39; **Penthouse Comix** 20 (March 1997); British comics from '50s – cowboys, etc. Contact Mr John Sheldon, 7 Westwood Road, Leek, Staffs ST13 8DJ. Tel: 0153 838 7638.

The following *Planet of the Apes* original videos (by CBS/Fox) are desperately wanted: *Escape from the...*, *Conquest of the...*, and *Battle for the....* Paying £20 each. Please help, someone must have these! Phone Steve on 0178 566 5425.

Wanted: All your unwanted sci-fi, comic related trading cards single/packs/boxes. Also card magazines.

State sensible cost to: Steven Silcock, 24 Lucas Road, Newbold, Chesterfield S41 7DB.

Various issues of the following wanted to buy or exchange: **Atlantis Chronicles, Bizarre Sex, Critters, David Chelsea in Love, Mai: Psychic Girl, Marvel Super Special, Melody, Omaha the Cat Dancer, Pulp Magazine, Snarf.** 100s of titles available for exchange. Please state interests. Bob White, 26 Clifton Gardens, London W9 1AU.

Wanted: **Captain Carrot and his Amazing Zoo Crew** and **Dial H for Hero**, both 1980s. Contact: Dave Ivey, 39 Bicknell Gardens, Yeovil, Somerset BA21 4LT.

English 1950s comics wanted: **Space Adventures, Spaceman, Whiz, Master, Nyoka, Captain Marvel, Black Magic, Space Commando, Marvelman, Planet, Crimson Comet, Captain Valiant, Swift Morgan, Roy Carson, Mystery in Space, Marvel Family, Speed Kings, Super Thriller, Strange Worlds** and similar 1940s/1950s items. Mike Morley, 5 Crompton Avenue, Sprotboro Road, Doncaster DN5 8ED.

ANNOUNCEMENTS

Fanzine and small press titles must not be offered for sale before being printed. To verify publication, a sample copy must be sent in along with the advertising copy.

Comics company winding up. Creator-owned strips, characters and copyrights available for sale or option. Includes Humour, SF and horror. Some items already bought and made by BBC. SAE for details : Box 48, Clevedon, Bristol BS21 7LQ.

Strange Weather Lately #5 is out now: only £2.50 (inc. p&p. Please add an IRC for outside UK) from Metaphrog, 34 Springhill Gdns, 1/R, Shawlands, Glasgow G41 2EY. Look for Metaphrog online soon...

Armoured Ant 1 out now! A violent tale of a very big ant policing a different Earth. 24pg, A4. Gorgeous b&w artwork. First 50 with stunning colour cover. From Tony Wright, 52 Sala House, 13 Pinto Way, Ferrier Estate, Kidbrooke, London SE3 9NT. Only £1.80, payable to C. Wright.

Let's Make Comics! This is a new "How to" style fanzine full of helpful addresses, hints and features, all to do with small press publishing. **Imagineers** #1 is the title, and we look forward to helping and inspiring all you aspiring creators. £1 or 4 1st class stamps from Dek Baker, 50 Hever Avenue, Kingstanding, Birmingham B44 0PP.

Writer seeks dynamic artist for possible submissions to different indie publications. Particular interest is superhero genre. Please enclose photocopies of work and SAE for a reply. Paul Smith, 23 Rumburgh Road, Lowestoft, Suffolk NR32 4JL.

It's back! **RuCo Comics Presents** 3 has emerged after a year in hiding. Rufus continues; Simon Mackie highlights. £2 from Jody Ruth, 1 Derwent Drive, Appley, Ryde, Isle of Wight PO33 1NT. Can anyone find Jake Howard? He's the cover artist but seems to be AWOL...

Bad Girls Inc: Angels of Death. Prose stories featuring the team of female mercenaries. Also Imopala's origin. 40pg. Price: £3 including postage. Order from: Steve Nottingham, 37 Maxwell Road, Beaconsfield, Bucks HP9 1RG.

MAIL ORDER SPECIALISTS

Key to abbreviations used:

w/s = wholesale available
dis = bulk discount terms
cat = phone/write for catalogue
s-cat = sae for catalogue
wants = wants lists accepted
s-wants = sae with wants lists
CoBRA = Comic Book Retailers' mail order protection scheme
cc = major credit cards accepted
sae = send stamped, self-addressed envelope with your enquiry

When telephoning from outside the UK, drop the first 0 and replace with: 01144 (USA); 0044 (mainland Europe & Eire); 001144 (Australasia).

GOLDEN AGE

Generally acknowledged as being published between 1938 and 1945, the first age of superhero comics, but herein designated to cover all pre-Silver Age American comic books

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 0181 446 3464

Incognito, 21 Union Street, Maidstone, Kent ME14 1EB. (s-wants, CoBRA, cc) Phone/fax 01622-683642

Silver Acre Comics, PO Box 114, Chester CH 4WQ (s-wants, cc) 01244-300 165

Vault Comics, PO Box 257, South Norwood, London SE25 6JN (wants cc cat) 0181 771 8278

SILVER AGE

Accepted as starting in 1955 with DC Comics' superhero rebirth through Detective Comics #225 (introducing the Martian Manhunter) and Showcase #4 (introducing the Barry Allen Flash). Herein covering titles up to late,1960s.

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 0181 446 3464

Cosmic Comics, PO Box 1771, London E17 9PW. (cat, CoBRA, cc) 0181 527 7824

Incognito, 21 Union Street, Maidstone, Kent ME14 1EB. (s-wants, CoBRA, cc) Phone/fax 01622-683642

Just Comics, 2 Crossmead Avenue, Greenford, Middx UB6 9TY (cat-31p, CoBRA)

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 0171 836 5630

Quicksilver Comics, 9 George St., Ossett, West Yorkshire WF5 9PB (dis, s-cat, wants, CoBRA) 01924 315143

Silver Acre Comics, PO Box 114, Chester CH 4WQ (s-wants, cc) 01244 300 165

Vault Comics, PO Box 257, South Norwood, London SE25 6JN (wants cc cat) 0181 771 8278

POST-SILVER AGE

Comics from the 1970s to date: From the Bronze Age-Marvel Age-Lead Age up to Platinum Age-Gimmick Age-Image Age. Historians will doubtless eventually decide on a name.

Comics Warehouse, PO Box 600, 8 Galliford Rd, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 850351

Cosmic Comics, PO Box 1771, London E17 9PW. (cat, cc, CoBRA) 0181 527 7824

NEW **David Johnson Comics**, 45 Broadmead, Corsham, Wilts SN13 9AW.

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 0171 836 5630

HOT COMICS

Current or key titles, first issues or first appearances of major characters. Investment titles for speculators willing to gamble.

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 0171 836 5630

Sci-Fi Unlimited, 4 Clair St, Lime St, Bedford MK40 1NH (cat, s-wants, CoBRA, cc) 01234 365522

ADVANCE IMPORTS

US comics are not generally available in UK newsagents, except for the sea-freight shipping of most low-cover price DCs and some Marvels, and can only be found through specialist stores in the rest of the world. The following companies offer air-shipped copies from all major US publishers.

Avalon Comics, 143 Lav-ender Hill, London SW11 5QJ. (cc, CoBRA) 0171 924 3609

Comics Warehouse, PO Box 600, 8 Galliford Rd, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 850351

Forbidden Planet, 71 New Oxford Street, London WC1A 1DG (s-cat cc) 0171 497 2150

Gosh! Strips by Mail, 39 Great Russell Street, London WC1B 3PH 0171 636 1011

Mega-City Comics, 18 Inverness Street, Camden Town, London NW1 7HJ (s-cat, cc, CoBRA) 0171 485 9320

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 0171 836 5630

Peachy-Keen Mail Order, 88 High St, Wrestlingworth, Sandy, Bedfordshire SG19 2EJ (s-cat, CoBRA, wants) 01767 631384

Planet Ace, 1 Headgate Buildings, St Johns St, Colchester, Essex CO2 7AD (wants, cat, CoBRA, cc) 01206 561912

Red Hot Comics, The Warehouse, Block D Unit 7, Glenwood Business Park, Glenwood Place, Glasgow G45 9UH (CoBRA, s-wants, sae, dis) ph/fax: 0141 630 0049

Time Zone, 31 Castle St, Shrewsbury, Shropshire SY1 2BW. (dis, cat, wants) 01743 365192

LIMITED EDITIONS

Many high-profile mini-series and one-shots are also available in limited, numbered and often autographed editions (s&n). New titles, to acquire copyright, can also appear in small print-run "ashcan" editions (ash).

Comic Biz, PO Box 7041, London N12 9NF (CoBRA, cc, ash, s&n, cat) 0181 446 3464

Comic Connection Mail Order Collectibles, 16519 Wilderness Rd., Poway, CA 92064, USA. (w/s, dis, cat, cc, CoBRA) *E-mail:* orders@comic-connection.com *Website:* www.comic-connection.com (00)1 619 592 6526 (fax: 6586)

OLD BRITISH TITLES

The popularity of old British comics continues to increase as more dealers expand into this area. The following specialise in such titles.

Comic Biz, PO Box 7041, London N12 9NF (wants, CoBRA, cc, cat) 0181 446 3464

Conquistador Comic Art Mail Order, 158 Kent House Rd, Beckenham, Kent BR3 1JY (wants, CoBRA, cat, cc) 0181 659 9714

Ken Harman Old Comics & Pulps (wants; call for details) 0181 771 8756

Weird Fantasy, 19 Decoy Road, Ormesby, Gt Yarmouth, Norfolk NR29 3LG (s-cat, s-wants, comics/annuals specialist)

TRADING CARDS

An increasing number of mail order dealers carry a wide range of non-sports trading cards and their peripherals (files, folders, sleeves, etc).

Beyond Comics, 76 Harlescott Road, Nunhead, London SE15 3BZ (s-cat, s-wants, sae, CoBRA) e-mail: comics@dircon.co.uk tel/fax 0171 564 4213

Discount Trading Cards, 3 Waterford Avenue, Romiley, Stockport SK6 4HL (w/s, dis, cat, wants, CoBRA member) e-mail: Cardguys@compuserve.com tel/fax: 0161 427 1867

MTCC Trading Cards, c/o In Retrospect, 107-109 Orpington High St, Orpington, Kent BR6 0LG. (w/s, dis, s-wants, cc) 01689 835700

Next Millennium, 14 Newark Way, Hendon, London NW4 4JL (wants) 0181 203 0014

Sci-Fi Unlimited, 4 Clair St, Lime St, Bedford MK40 1NH (cat, s-wants, CoBRA, cc) 01234 365522

MERCHANDISE

Comics and film/tv-related t-shirts, posters, video games, video films, badges, toys, etc.

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, cat, CoBRA, cc) 0171 836 5630

Off World: The Sci-Fi Store, Unit 20, Romford Shopping Halls, Market Place, Romford, Essex RM1 3AT. (specialists in Trek, Star Wars & s-f collectables) 01708 765633

Sci-Fi Unlimited, 4 Clair St, Lime St, Bedford MK40 1NH (cat, s-wants, CoBRA, cc) 01234 365522

Time Zone, 31 Castle St, Shrewsbury, Shropshire SY1 2BW. (dis, cat, wants) 01743 365192

PERIPHERALS

Acid-free protection for valuable comics. Backing boards, bags, storage boxes, etc.

Comics Warehouse, PO Box 600, 8 Galliford Rd, Maldon, Essex CM9 7XD (w/s, cat, cc, CoBRA) 01621 850351

Incognito, 21 Union Street, Maidstone, Kent ME14 1EB. (s-wants, CoBRA, cc) Phone/fax 01622-683642

Just Comics, 2 Crossmead Avenue, Greenford, Middlesex UB6 9TY (wholesale only, Collectorline™ distributor) 0181 578 1308

Mighty World of Comicana, 237 Shaftesbury Avenue, London WC2 (dis, CoBRA, cc) 0171 836 5630

ART & REFERENCE

Comics history reference magazines & books (ref) plus art books (art) and newspaper strip compilations (strip).

Conquistador Comic Art Mail Order, 158 Kent House Rd, Beckenham, Kent BR3 1JY (wants, CoBRA, ref, art, strip, cat, cc) 0181 659 9714

MANGA TITLES

English language translations of Japanese comics and US titles drawn in the Japanese style.

Otaku, PO Box 9573, London SE23 3AP (w/s, dis, s-cat, cc, sae) Website: www.otaku.com 0181 699 2199

Sci-Fi Unlimited, 4 Clair St, Lime St, Bedford MK40 1NH (cat, s-wants, CoBRA, cc) 01234 365522

United Publications, 85 Croydon Road, Keston, Kent BR2 8HU (ind, back, cat, wants, cc) Web page: www.lupin.demon.co.uk 0181 325 9507

ALTERNATIVE & BIOG

The following carry an extensive range of biographical and slice-of-life titles (Fantagraphics, Maus, Crumb, Pekar...)

Gosh! Strips by Mail, 39 Great Russell Street, London WC1B 3PH (wants) 0171 636 1011

Knockabout Comics, 10 Acklam Road, London W10 5QZ (w/s, s-cat, cc) 0181 969 2945 (fax: 0181 968 7614)

Page 45, 9 Market Street, Nottingham NG1 6HY. 0115 9508045

ORIGINAL ART

With artists having their originals returned by publishers, an increasing number of pages are now being made available for collectors.

Conquistador Comic Art Mail Order, 158 Kent House Road, Beckenham, Kent BR3 1JY (wants, CoBRA, cat, cc) 0181 659 9714

COMICS AUCTIONS

Accepting lots from the general public, comics auctions can provide an alternative way for collectors to sell their valuable comics. The following accept items for sale, as well as providing regular catalgues for mail order bids.

Comic Book Postal Auctions Ltd, 40-42 Osnaburgh Street, London NW1 3ND (cat) 0171 424 0007

Vault Comic Auctions, PO Box 257, South Norwood, London SE25 6JN (cc, cat) 0181 771 8278

EVENTS ORGANISERS

The following organise comics, card and fantasy film/TV events. Locations detailed in brackets. See Events Guide (facing inside back cover) for dates.

Made in Heaven, 19 Broughton Road, Biggar, Scotland ML12 6AN (Memorabilia shows: NEC Birmingham and Glasgow) 01899 221622

Showmasters International, 81 Raglan Ave., Waltham Cross, Herts EN8 8DD (Cheshunt, London, Maidstone, Milton Keynes) Website: www starweb co.uk 01992 637135

Zephyr Marts, PO Box 6, Liscard, Wallasey, Merseyside L45 4SJ (Coventry, Liverpool, London) Website www.ntof.demon.co.uk/comicmart/index.html 0151 638 1502

DISTRIBUTORS

Anybody considering opening a comics specialist shop or becoming a mail order dealer can obtain further information about the supply of titles from the following who air-freight bulk copies of North American comics and related items on a weekly basis:

Diamond Comic Distributors, Unit 1, Empson St, London E3 3LT (US & European comics, cards and related items) 0171 538 8300

Red Route Distribution, Unit 24, 10 Acklam Rd., London W10 5QZ (US & European comics/graphic novels, backlist specialists) 0181 960 5855

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FUTURE DATE: NOVEMBER 15TH

EVENTS GUIDE

*An at-a-glance guide, this listing gives the dates and locations of all forthcoming events advertised in this issue of **CI**. It includes a bracketed number after each entry noting the page number where the advert with the event's full details appears. Please note: this listing is a free service to **CI** advertisers only.*

AUGUST

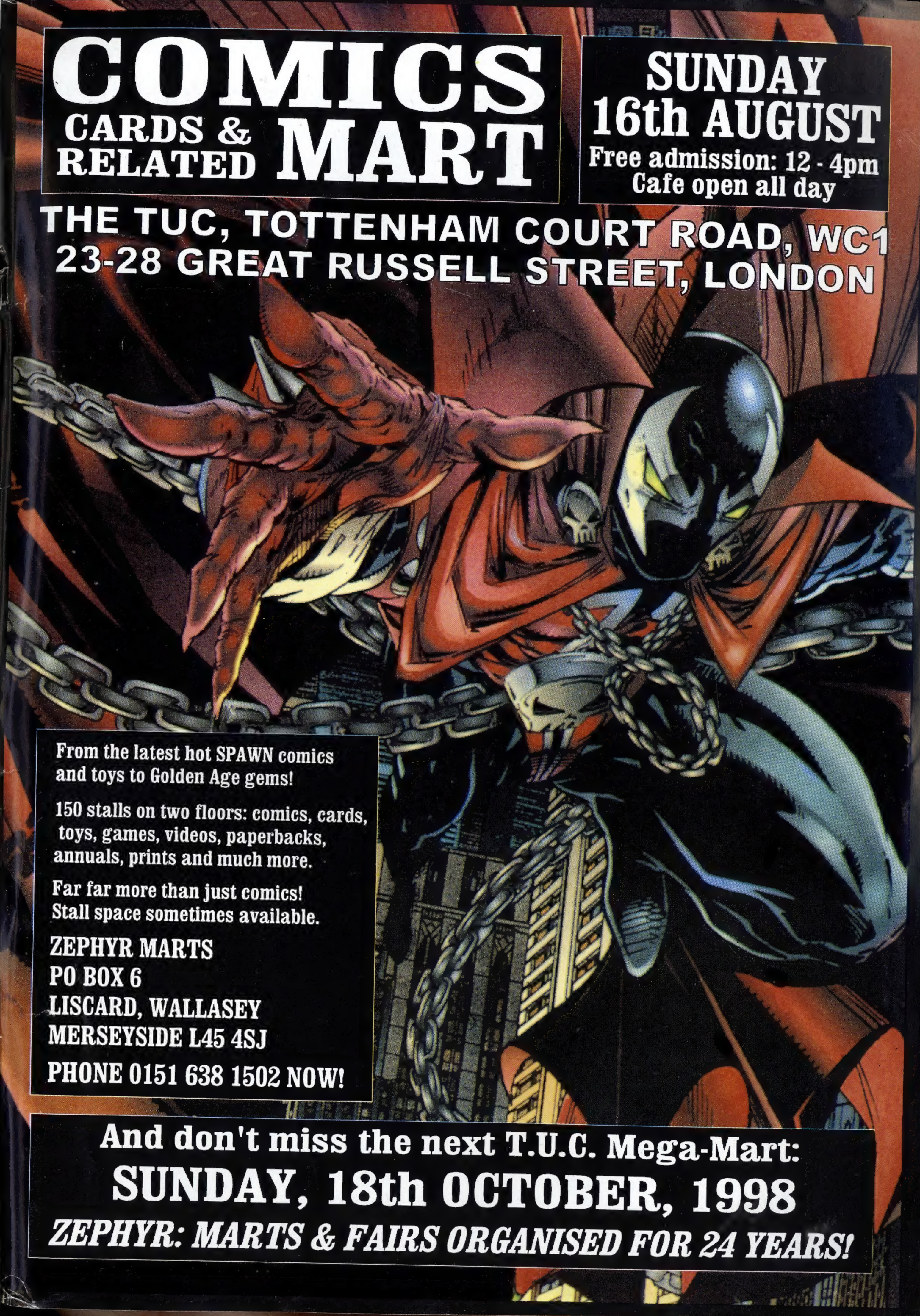
1/8 **GLOUCESTER:** Comic, Card & Sci-Fi Mart, City Museum & Art Gallery, Brunswick Road, Gloucester (p 61)
1/8 **MANCHESTER:** Comic Mart & Card Show, Sachas Hotel, Tibb Street, Piccadilly, Manchester (p 77)
2/8 **LONDON:** Comicbook Marketplace, Camden Centre, Bidborough Street (p 70)
8/8 **SHEFFIELD:** Comic Mart & Card Show, Main Hall, Sheffield Hallam University, Howard Street, Sheffield (p 77)
9/8 **LEICESTER:** Comic Mart & Card Show, The YMCA, Granby Street (p 77)
9/8 **ORPINGTON:** SF, Film & Card Fair, The Walnuts Leisure Centre, Lych Gate, Orpington, Kent (p 51)
15/8 **LEEDS:** Comic Mart & Card Show, Metropolitan University, Brunswick Hall, Merrion Way, Leeds (p 77)
16/8 **LONDON:** Comic, Card & Related Mart, The TUC Congress Centre, 23-28 Great Russell Street, London (p 91)
22/8 **LIVERPOOL:** Comic, Card & Related Mart , Bluecoat Chambers (p 89)
22/8 **NEWCASTLE:** Comic Mart & Card Show, University of Northumbria, Students' Union Ballroom, Sandyford Road (p 77)
23/8 **CARDIFF:** Comic, Card & Sci-Fi Mart, The Angel Hotel, Westgate St (p 61)
23/8 **LONDON:** Card Mart, Camden Centre, Bidborough Street (p 90)
29/8 **GLASGOW:** 2-day Memorabilia '98, The SECC, Glasgow (p 24)

SEPTEMBER

5/9 **BIRMINGHAM:** Comic Mart & Card Show, Church Centre, Carrs Lane. . (p 77)
6/9 **CHESHUNT:** Comic, Sci-Fi & Film Fair, Grundy Park Leisure Centre, Windmill Lane, Cheshunt, Herts (p 67)
6/9 **LONDON:** Comicbook Marketplace, Camden Centre, Bidborough Street (p 70)
12/9 **GLASGOW:** Comic, Sci-Fi & Film Fair, The Mitchell Theatre, Granville St(p 67)
12/9 **GLASGOW:** Comic & Card Mart with guests Steve Yeowell & Gary Erskine, Hamish Wood Building, Caledonian University, Cowcaddens Road, Glasgow (p 69)
12/9 **NOTTINGHAM:** Comic Mart & Card Show, Victoria Leisure Centre, Gedling Street, Nottingham (p 77)
13/9 **BRISTOL:** Comic, Card & Sci-Fi Mart, Jurys Hotel, Prince Street (p 61)
19/9 **MANCHESTER:** Comic Mart & Card Show, Sachas Hotel, Tibb Street, Piccadilly, Manchester (p 77)
20/9 **BASILDON:** SF, Film & Card Fair, Basildon Sports Centre, Nethermayne(p 51)
20/9 **PETERBOROUGH:** Comic Mart & Card Show, Great Northern Hotel, Station Approach, Peterborough (p 77)
26/9 **BLACKPOOL:** 2-day Multicon '98 with guests, The Norbeck Castle Hotel, Queens Parade, Blackpool (p 32)
26/9 **LONDON:** Comic, Sci-Fi & Film Fair, Westminster Central Hall, Storey's Gate London WC1 (p 67)
26/9 **SHEFFIELD:** Comic Mart & Card Show, Main Hall, Sheffield Hallam University, Howard Street, Sheffield (p 77)
27/9 **LIVERPOOL:** Comic Mart & Card Show, Gladstone Hotel, Lord Nelson St (p 77)
28/6 **WEYMOUTH:** Comic, Card & SF Mart, Rembrandt Hotel, Dorchester Rd(p 61)

OCTOBER

3/10 **LEEDS:** Comic Mart & Card Show, Metropolitan University, Brunswick Hall, Merrion Way, Leeds (p 77)
4/10 **LONDON:** The National Comicbook Marketplace & Card Mart, Royal National Hotel, Bedford Way, London (p 62)
10/10 **NEWCASTLE:** Comic Mart & Card Show, University of Northumbria, Students' Union Ballroom, Sandyford Road (p 77)
17/10 **BIRMINGHAM:** Comic Mart & Card Show, Church Centre Carrs Lane. . (p 77)
17/10 **SWINDON:** Comic, Card & SF Mart, Oasis Leisure Cnt, North Star Ave (p 61)
18/10 **CARDIFF:** Comic, Card & Sci-Fi Mart, The Angel, Hotel, Westgate St (p 61)
18/10 **LONDON:** Comic, Card & Related Mart, The TUC Congress Centre, 23-28 Great Russell Street, London (p 91)
24/10 **NOTTINGHAM:** Comic Mart & Card Show, Victoria Leisure Centre, Gedling Street, Nottingham (p 77)
25/10 **CHESHUNT:** Comic, Sci-Fi & Film Fair, Grundy Park Leisure Centre, Windmill Lane, Cheshunt, Herts (p 67)
25/10 **HULL:** Comic Mart & Card Show, Comfort Friendly Inn, Anlaby Road. ... (p 77)
31/10 **LEEDS:** Comic Mart & Card Show, Metropolitan University, Brunswick Hall, Merrion Way, Leeds (p 77)
31/10 **NORTHAMPTON:** World Dom '98, Dane's Camp, Northampton (p 39)



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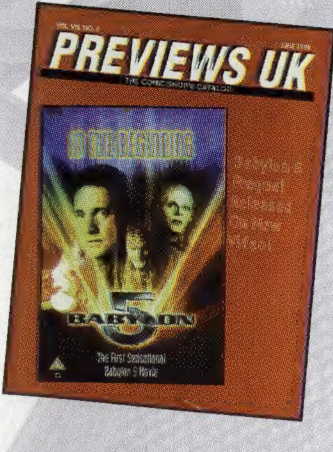
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